Parallel Implementation of the KFParticle Vertexing Package for the CBM and ALICE Experiments

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Content

- Concept of the KFParticle package
- The block-diagram of KFParticle algorithm
- Functionality of the KFParticle package
- SIMDized KFParticle
- Particles finding with the SIMDized KFParticle package

Reconstruction of Vertices and Decayed Particles



AliKFVertex PrimVtx(ESDPrimVtx); // Set primary vertex // Set daughters

AliKFParticle K(ESDp1, -321), pi(ESDp2, 211);

AliKFParticle D0(K, pi); // Construct mother

PrimVtx += D0; // Improve the primary vertex.

D0.SetProductionVertex(PrimVtx); // m3 is fully fitted K.SetProductionVertex(D0); // K is fully fitted

pi.SetProductionVertex(D0);

// pi is fully fitted



- Mother and daughter particles have the same state vector and are treated in the same way
- Geometry independent
- Reconstruction of decay chains
- Kalman filter (KF) based



KFParticle: powerful tool for physics analysis

Experiments

KFParticle is developed based on the ALICE and CBM experiments.

ALICE (CERN, Switzerland) – a collider experiment



- Few 1000s charged particles/collision
- High statistic is collected a speed of short-lived particles reconstruction is important for the physics analysis

CBM (FAIR, Germany) – a fixed-target experiment



- Up to 1000 charged particles/collision
- Non-homogeneous magnetic field
- 10⁷ AuAu collisions/sec
- Reconstruction of the full event topology is required in the first level trigger
- The speed and efficiency of the reconstruction is crucial

KFParticle Algorithm



Structure of KFParticle



Functionality in ALICE and CBM

Functions	ALICE	CBM
Construct, SetMassConstraint, SetProductionVertex, SetVtxGuess	+	+
GetMass, GetMomentum, GetDecayLength, GetLifeTime	+	+
GetDecayLengthXY, GetPhi, GetR	+	
Extrapolate, TransportToProductionVertex(), TransportToDecayVertex()	+	+
TransportToPoint, TransportToVertex, TransportToParticle, TransportToDS,	+	
GetDStoPoint	+	+
GetDStoParticle, GetDStoParticleXY, GetDistanceFromVertex, GetDistanceFromVertexXY, GetDistanceFromParticle, GetDistanceFromParticleXY, GetDeviationFromVertex, GetDeviationFromVertexXY, GetDeviationFromParticle, GetDeviationFromParticleXY	+	
GetAngle, GetAngleXY, GetAngleRZ	+	
SubtractFromVertex, ConstructGamma	+	
SetNoDecayLength, +=, -=	+	
Particles finder		+

Functionality becomes more and more advanced

- KFParticle has been SIMDized
- The reconstruction quality is the same for the scalar version and the SIMD version:
 - Λ reconstruction in CBM

	Resolution				Pull			
	M, MeV/c ²	X, cm	Y, cm	Z, cm	Μ	Х	Y	Z
Scalar	1.2	0.011	0.015	0.18	1.54	1.50	1.42	1.63
SIMD	1.2	0.013	0.015	0.18	1.54	1.51	1.50	1.69

- D⁰ reconstruction in ALICE (using MC data)

	Resolution				Pull			
	M, MeV/c ²	X, cm	Y, cm	Z, cm	Μ	Х	Y	Z
Scalar	18.4	0.012	0.011	0.016	1.16	1.15	1.12	1.12
SIMD	18.5	0.012	0.012	0.016	1.19	1.16	1.15	1.11

• Speedup factor of 5 for CBM and 3 for ALICE has been achieved

Examples

Scalar version

AliKFParticle P1, P2;

P1 = AliKFParticle(*pTrack, PDG);

AliKFParticle V0(P1, P2);

Double_t length, sigmaLength; V0.GetDecayLength(length, sigmaLength) ; Double_t mass, sigmaMass; V0.GetMass(mass, sigmaMass) ;

TH1F *MassDistribution;

... MassDistribution->Fill(mass[i]);

SIMD version

AliKFParticle P1[fvecLen], P2[fvecLen]; for(int i=0; i<fvecLen; i++) P1[i] = AliKFParticle(*pTrack, PDG); AliKFParticleSIMD PartPos(P1, PDG); AliKFParticleSIMD PartNeg(P2, PDG2); AliKFParticleSIMD V0(PartPos, PartNeg);

fvec length, sigmaLength; V0.GetDecayLength(length, sigmaLength) ; fvec mass, sigmaMass; V0.GetMass(mass, sigmaMass);

TH1F *MassDistribution;

for(int i=0;i<fvecLen; i++) MassDistribution->Fill(mass[i]);

KF Particle Finder for the CBM Experiment



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Characteristics of the Particle Finder for CBM

Multiplicities times branching ratio, heavy ion collisions, statistical model



Signal of the found particles



The speed of the package:

- central AuAu collisions at 25 AGeV 11.7 ms/event
- minbias AuAu collisions at 25 AGeV 1.5 ms/event

Efficiencies of the KF Particle Finder (job summary)

Particle	: Eff	Ghost	BackGr	N Ghost	N BackGr	N Reco	N Clone N MC
Kshort	: 0.249	0.972	0.015	18155772	284536	242696	254 972992
Lambda	: 0.201	0.972	0.014	18155772	257777	269527	181 1341971
Lambda b	: 0.213	0.972	0.028	18155772	526299	1187	0 5568
Xi-	: 0.023	0.969	0.001	22934	25	708	0 30198
Xi+	: 0.026	1.000	0.000	21842	1	9	0 348
Omega-	: 0.020	0.955	0.044	8869	411	10	0 506
Omega+	: 0.000	0.999	0.001	9391	6	0	0 11

UrQMD events, central AuAu collisions at 25 AGeV, 80 kEvents, w/o PID

Scalability on Many-core System

- The KF Particle Finder has been parallelized using Intel TBB.
- The KF Particle Finder shows linear scalability on many-core machines (the scalability on a computer with 80 cores is shown).



AuAu mbias events at 25 AGeV

Unification of ALICE and CBM KFParticle

- The unified KFParticle package has been created and tested within the CBMRoot framework.
- The unified package has the functionality of both ALICE and CBM.
- The first tests have been done using CbmV0Analysis.



- The unified KFParticle and CbmKFParticle show similar results.
- Further tests of the package functionality will be done.

Summary

- The KFParticle package is a particle reconstruction package with a rich functionality. The functionality becomes more and more advanced.
- KFParticle has been SIMDized. SIMDized version shows the same results.
- The unified version of the KFParticle has been created.
- The particles finder has been developed based on the SIMDized KFParticle package. About 50 particles (decay channels) are included.
- The algorithm shows high speed (1.5 ms per mbias AuAu event at 25 AGeV) and efficiency, shows linear scalability on many-core systems.

Plans

- Increase the functionality of the package, create the KFParticle library.
- Implement statistical methods for the particle reconstruction and selection based on KFParticle.
- Add adaptive methods (DAF, PDAF, etc.) to KFParticle.
- Implement using parallel languages (ArBB and OpenCL), implement on GPUs.