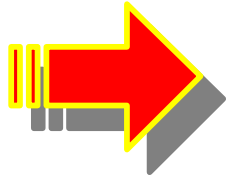


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Step 4 – High-level communication protocol
(design and implementation)

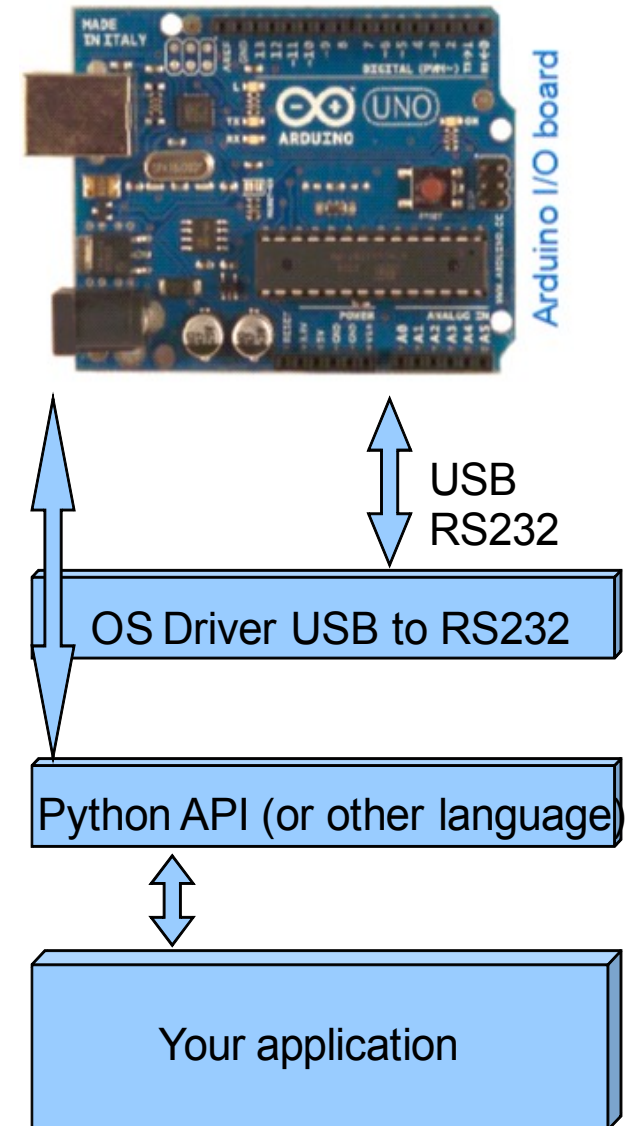
Step 5 – Real-time monitoring display

Step 6 – Sensor calibration

Step 7 – Optional homework

High-level communication protocol design and implementation

- The **communication** between micro-controller based boards and computers is accomplished using **application level protocols** on top of low level data transmission interfaces (ex: **RS232** or **USB**).
- Since a micro-controller is a **general purpose controlling device**, any high-level protocol design and implementation is left to the developer.
- Some high-level protocols are application specific while others are **more flexible** and can accommodate **a wide range of applications**.
- The purpose of this task is to **implement a flexible bi-directional communication protocol** for sensor-based micro-controller boards.
- The protocol will have the following **features**:
 - Read sensor values from a micro-controller board
 - Read component status values (ex: LEDs)
 - Send actions to the board (ex: turn on led)



High-level communication protocol design and implementation

Communicating systems use **well-defined formats** for exchanging messages. Our protocol uses a **client server approach** where the computer is the client and the microcontroller is the server.

- **The following data format is used for data exchange:**

Control Header	Sensor type (1)	Sensor data (1)	Sensor type (2)	Sensor data (2)	Sensor type (3)	Sensor data (3)
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- **The frame structure has the following meaning:**

- ➔ **Control Header:** 8 bit field.
 - ➔ If the most significant bit is set to 0 then the frame is a GET request/reply, otherwise it's a SET request/reply;
 - ➔ The following bits indicates the number of sensor type-data blocks; If the frame is a SET reply then all the bits are set to 0.
- ➔ **Sensor type:** 8 bit field.
 - ➔ If the most significant bit is 0 then the data field is 8 bits long, otherwise is 16 bits long;
 - ➔ The following bits indicates sensor/component number (ex: led 4).
- ➔ **Sensor data:** 8 or 16 bit field.
 - ➔ sensor/component value for GET replies and SET requests;
 - ➔ Missing for GET requests and SET replies.

High-level communication protocol

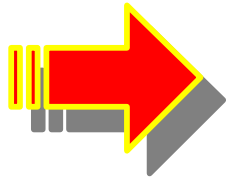
instruction sheet

To Do:

- Change directory to “**Lab10b/Step_1**”;
- Open the file “**hlcp.pde**” with Arduino IDE;
- Follow the instructions above the “**TO DO**” placeholders and fill in missing lines. Then compile and upload the program onto the micro-controller board;
- Open the file “**hlcp.py**” with Notepad++;
- Follow the instructions above the “**TO DO**” placeholders and fill in missing lines. Then compile and run the program using the python interpreter;
- Observe the output and explain the whole process of fetching data from a sensor, data transfer to the computer and data displaying on the computer screen;
- Try to extend the programs to include information from the light sensor.

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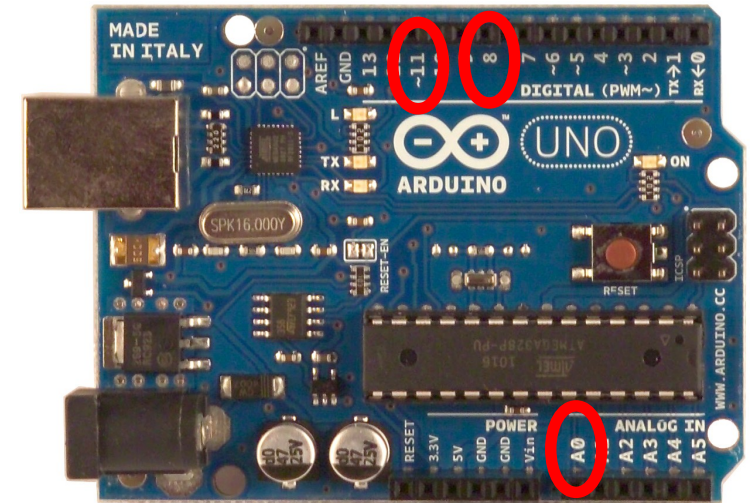
Step 4 – High-level communication protocol
(design and implementation)

Step 5 – Real-time monitoring display

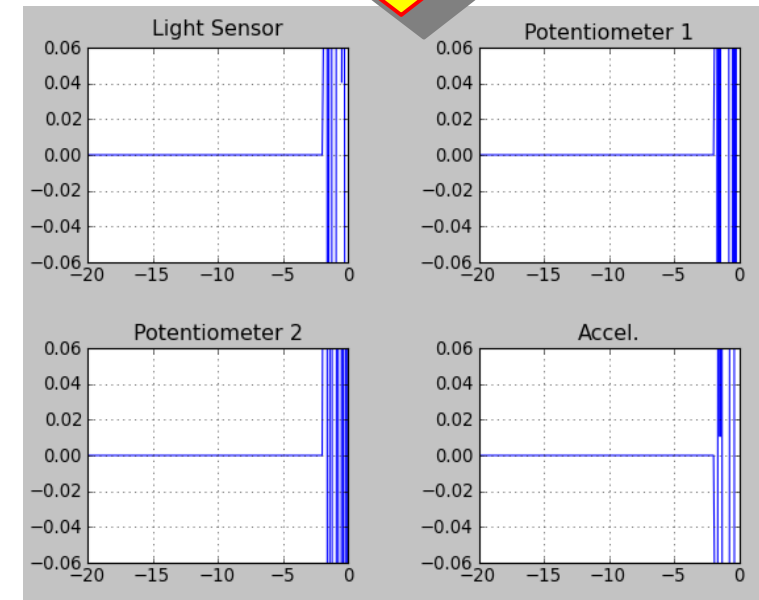
Step 6 – Sensor calibration

Step 7 – Optional homework

Real-time monitoring display using HLCP



Arduino I/O board



- To make use of the **HLCP** communication protocol we've implemented, we will adjust a user interface to display sensor values in real-time;
- The display is developed in **python** and makes use of the **matplotlib library** to plot real-time graphs;
- Every second a GET request is sent by the monitoring application requesting data about the accelerometer (X, Y and Z axis) and potentiometer values;
- For every GET request a GET reply is sent by the micro-controller board with values for all requested sensors.
- The information is displayed using a buffer for the last 20 seconds.
- Additional buttons can trigger various actions on the micro-controller board side (such as turning a led on)

Real-time monitoring display

instruction sheet

To Do:

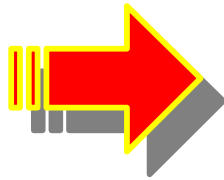
- Change directory to “**Lab10b/Step_2**”;
- Open the file “**rtdisplay.py**” with Notepad++;
- Adjust the program to make us of the previously implemented high level protocol;
- Follow the instructions above the “TO DO” placeholders and fill in missing lines;
- Extend the program to send a SET request to the micro-controller board whenever the “Flip led state” button is pressed. The request should turn LED 1 off if it's on and turn it on if it's off;
- Extend the program to act as a trigger and turn on LED 1 whenever the potentiometer 1 value is greater than 80 out of 100.

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Step 4 – High-level communication protocol
(design and implementation)

Step 5 – Real-time monitoring display



Step 6 – Sensor calibration

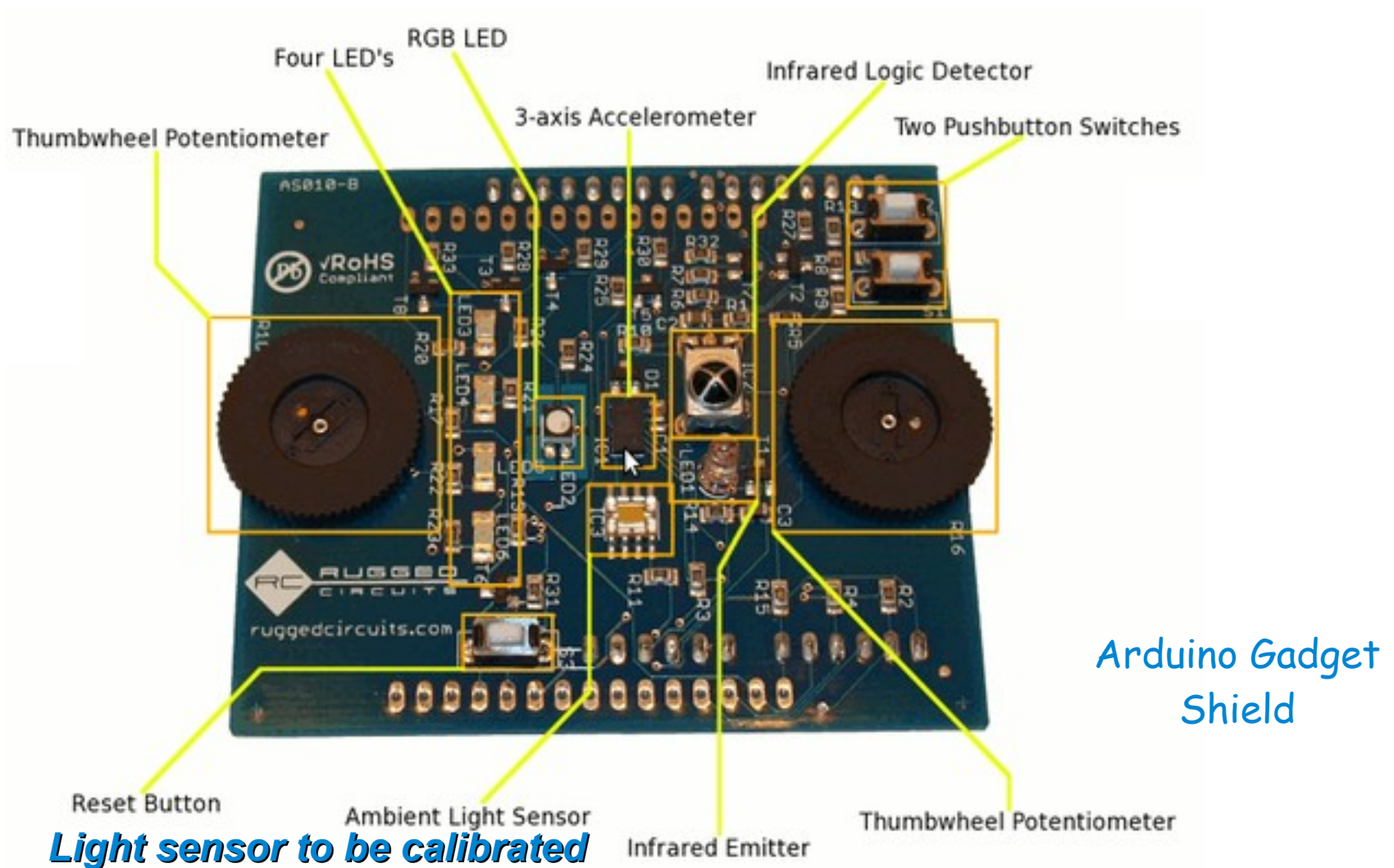
Step 7 – Optional homework

Sensor calibration

light sensor

Plan of action:

Calibrate the light sensor using the artificial room light as a maximum and some custom chosen intermediary references.



Sensor calibration

light sensor

To Do:

- Change directory to “**Lab10b/Step_3**”;
- Compile and upload “**hlcp.pde**” program onto the micro-controller board if the board is not already programmed;
- Make use of the real-time monitoring display to calibrate the light sensor. Consider the artificial ambient light the maximum light intensity, then choose some intermediate references and compute the calibration formula.
- Open the file “**hlcp.pde**” with Arduino IDE;
- Adjust the program to use the new light sensor calibrated value instead of the default one;
- Check the result using the real-time monitoring display;
- Try to implement the same calibration but in software (python program) rather than on the controller side.

Lab. 10/B

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Step 4 – High-level communication protocol
(design and implementation)

Step 5 – Real-time monitoring display

Step 6 – Sensor calibration



Step 7 – Optional homework

Optional homework

- Use the “Ethernet shield” to implement the same **hlcp** protocol to communicate using **TCP/IP** instead of **RS232**;
- Adapt the **real-time monitoring display** to connect to a certain IP and receive all the data using **hlcp** via **TCP**.

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