



**RD50 HV-CMOS Meeting** 

# **Open Questions from Test-Beams**

**Bernhard Pilsl** 



# 1) Fake Hits

- Corry Module AnalysisEfficiency produces "fake\_rate" plots
  - In events with hit(s) in our DUT, but no track (intercept) → pixels / clusters considered "fake / noise"
- Earlier there was a bug in Corry code (logic was inverted)
  - Fixed by merge request from me, now in main repo
- Problem: Telescope inefficiencies

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- We require all 6 telescope planes to have hits for track reconstruction
- If >=1 planes do not detect particle (due inefficiencies or scattering)  $\rightarrow$  no track  $\rightarrow$  DUT hit considered fake, even though **there was a particle** causing the hit.
- Fake rate far too high
- We can't conclude noise rate in [Hz]



Actually "pretty" noisy



## AnalysisNoise

plane

Telescope

- Implemented Corry module AnalysisNoise
- Not using tracks but using correlations

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- Initially all DUT clusters considered noise DUT
  - Telescope planes have to "veto" hit at DUT to not be considered noise / fake
- Is there a hit on any telescope plane in a distance d < radius R from the 2D projection of the hit on the DUT
- Problem: Susceptible to noisy telescope planes (noisy plane could veto everything)
- Data from testbeam spring 2024, backside biased (W3) Vienna sample at  $V_{\text{Bias}}$  = 190V and  $V_{\text{Thr}}$  = 50mV



Telescope plane	#Veto
Adenium_0	616397
Adenium_1	599547
Adenium_2	596332
Adenium_3	619348
Adenium_4	655894
Adenium_5	592310
Telepix	461475



#### AnalysisNoise results

• Allowing a radius of 10cm (every hit, no matter how far off, at any telescope plane can veto noise)

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- Analyzed 300k tracks each
- Basically results in no noise at all





Zoomed











## 2) Large ToT values

hPixelRawValues

300 ToT (LSB)

622960

6.872

4.42

Entries

Std Dev

Mean

250

• ToT histograms show feature at ~256 LSBs

ToT

150

200

100

50

• Found when looking for timewalk

×10

100

80

60

40

20

0

# events

- What is it, where is it coming from?
- Do we care?



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#### Large ToTs (just plot everything #1)



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# Large ToTs (just plot everything #2)







# Large ToTs (Threshold)

- Plotting #Pixel in which ToT > 250 vs.  $V_{Thr}$
- Comparison with noise plots earlier
  - Noisy pixels seem to be reason for large ToT values









## Time Residuals (t-Offset)

- Peaks in Time Residuals shows offset
  - $t_{\text{Offset}} > 0$ ;  $t_{\text{Offset}} < 200$  ns
- Was much more pronounced in spring 2024 TB (up to 6.4µs seen there (wrong CONF\_REG\_TS\_CTRL value used))
- Varies from run to run

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•  $\lesssim$  8 clock cycles (25ns clock) needed for T0 signal of TLU to reset TS of MPW4







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### Time Residuals (Wrong overflow)

Shifting time by -6.4 $\mu$ s

- Only look into hits associated to track (only secondary peak at -6.4µs evaluated)
- ToT looks pretty "normal"
- TSLE and TSTE at edges of 8 bit TS region
- Could be "normal" overflow
- Is this somehow correctable?
  - I would not know how







### In-time Efficiency

- Scanning in-time efficiency by cutting on time diff between track time and DUT
- Done via "timecut\_abs" parameter of *DUTAssociation* module
- Done exemplary for 1E14 topside biased sample from Oct. testbeam
- 3 efficiency increase regions observed
- At time-cut of 25ns  $\epsilon \sim 78.8\%$

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Cutting on main peak

Few hits show time offset O(3us) Why?

Including overflow peak

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#### In-time Efficiency (other samples)



1E15 not possible as only no Ovflw-Cnt based timestamp available