

Locality Aware dCache & Discussion on Sharing Storage

USATLAS Facilities Meeting

SMU

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dCache and Locality-Awareness



- For AGLT2 we have seen significant growth in the amount of storage and compute-power at each site.
- We currently have a single 10GE connection used for intersite transfers and it is becoming strained.
 - Given 50% of resources at each site, 50% of file access will be on the intersite link
- Cost for an additional link is \$30K/year + equipment
- Could try traffic engineering to utilize the other direction on the MiLR triangle BUT this would compete with WAN use
- This got us thinking: we have seen pCache works OK for a single node but the hit rate is relatively small. What if we could "cache" our dCache at each site and have dCache use "local" files? We don't want to halve our storage though!

10GE Protected Network for ATLAS



- We have two "/23" networks for the AGL-Tier2 but a single domain: aglt2.org
 - Currently 3 10GE paths to Chicago for AGLT2. Another 10GE DCN path also exists (BW limited)
- Our AGLT2 network has three 10GE wavelengths on MiLR in a "triangle"
 - Loss of any of the 3 waves doesn't impact connectivity for both sites. VRF to utilize 4th wave at UM



- Cache organizes storage by pools. This is the "unit" of storage and maps to a device/partition on a node
- Pools may be grouped into pool-groups to organize storage. Typically this is done to group storage by owners/users.
- Cache defines links to control how pool groups are accessed. You can view links as a prioritized set of rules defining which pool-groups you might use to determine where you will read or write in dCache.

dCache Pool at AGLT2



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AGLT2 dCache Existing Configuration All Pools in ONE Poolgroup



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Configuration Discussion



- The dCache configuration on the previous slide relies on the fact that dCache allows pools to participate in more than one pool-group.
- All pools at AGLT2 are members of aglt2Pools and a "local" group like aglt2UMPools or aglt2MSUPools
- Reads **must** come from a local pool. Writes can go to any pool.
- Read requests for files that are not on a local pool cause a Pool-to-Pool (P2P) transfer from another pool-group which has the requested file.
 The remote pool-group is treated analogously to "tape"
- The resulting local copy is a "cached" replica. Cached replicas don't show up as using space in dCache and can use "unused" space.
- Cached replicas are cleaned via LRU algorithms when space is needed



- The dCache configuration at AGLT2 allows us to better optimize our storage use for ATLAS while minimizing the required inter-site network traffic.
- Could something like this be generalized to allow cross-Tier-2 transparent sharing of files?
 - □ An idea might be to treat other dCache instances as "tape" somehow
 - Having a single dCache instance spanning two sites would be another way but with obvious issues in implementation/use.
 - □ Could dCache utilize Federated Xrootd as a "tape" source?
 - Other ideas for how to share storage? Between dCache sites? More generally (Xrootd <-> dCache)?

Regional Sharing?



Rob and I have discussed options to better inter-connect MWT2 and AGLT2.

- □ We are "close" in our WAN peering locations
- □ Invest in a regional "meet-me" switch/device in Chicago?
 - > Advantage is inter-site traffic is isolated from other traffic (uses the meet-me switch)
- □ LHCONE could also be a means of better managing inter-site connectivity
- One advantage of regional sharing is a reduced need for storage...can rely upon other sites for some of your storage.

Ideas/discussion about possibilities here?

Discussion...



Discussion? Options?