



## Beam Gymnastics and LLRF in the PS

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The remarkable versatility of the PS machine comes at the price of the complexity of its rf beam controls, which never cease to evolve. Historically, these systems have not only been maintained, but, to a large extent, have also been operated by the specialists who put them together. What impact will the LIU project have?







#### **PS BEAM CONTROLS**

Label	Harmonics	Source	Role	
H8H16	8, 16	DDS	General medium- and high-intensity beams (>1E11 ppb)	
H16LI	16	DDS	Low-intensity beams, including LHC probe	
HSWP	8, 9, 11, 13, 15, 17, 20	MHS	Antiproton production beam	
H21, H84	7, 14, 21, 28, 42, 84, 168	MHS	LHC-type multi- and single-bunch beams	
H24, H169	12, 14, 16, 21, 24, 169	MHS	Ion beams for LHC	

>500 modules

#### **PS RF CAVITIES**

Cavity	Quantity	Frequency Range	kV Max	Role
10 MHz	10+1	2.8–10.1 MHz	20	Acceleration and rf gymnastics
13/20 MHz	1+1	Switched	20	Bunch splitting
40 MHz	1+1	Fixed	300	Bunch splitting and rotation
80 MHz	2+1	Fixed	300	Bunch rotation
200 MHz	4+2	Fixed	30	Controlled blow-up and recapture







• The multiplicity of different beam controls reflects their adaptation to different roles and beam intensities. It also affords some redundancy.

• The versatility of the PS machine is due in large part to its 10 workhorse 10MHz cavities, which boast a large frequency range and which can be split into separate groups each with a different voltage and frequency programme on a fully PPM basis. This system alone allows up to three distinct harmonics to be active simultaneously during any given cycle.

• The choice of beam control and the evolution of voltage and frequency programmes is driven by timing events. Hierarchical timing "trees" re-use generic multipulse events for different purposes on different cycles, greatly reducing the number of channels of controls hardware.





Double-batch injection and triple splitting are performed with the 10MHz system, then, at top energy, the baton is passed to the HF cavities for further splitting and bunch rotation.





### Limitations



Transient beam loading: the intensity asymmetry between bunch pairs in the first third of a batch is improved, but not eliminated, by reducing from two (pink, red) to one (cyan, blue) the number of 10MHz cavities at the handover.

Coupled-bunch instabilities: the mode spectrum during acceleration is different from that on the flat-top, while insensitivity to azimuthal filling indicates a wideband driving term - i.e., the 10MHz system itself. The existing feedback is at its limit and detuning unused cavities and reinstalling the second gap relays provided only minimal benefit.

Increased longitudinal emittance improves stability but implies no spare 80MHz cavity and the benefit for the SPS is not yet clear.

Improved cavity feedback will be addressed in Carlo's talk.



# Future LHC Proton Gymnastics (1)



By biasing the final splitting, a satellite bunch is produced at the percent level of the main one. This *ad hoc* technique requires further optimization and more hardware to become fully operational.





# Future LHC Proton Gymnastics (2)

CERN

At the 2011 Chamonix Workshop, Carli suggested a batch compression scheme combined with bunch splitting to inject 8 bunches into h=8 and end up with 16 bunches on h=21. These are then be split as usual to produce a 25ns or 50ns bunch train. As the very first batch compression step from h=8 $\rightarrow$ 9 is not straightforward, a proof of principle was made with a special single-batch beam injected directly into h=9.

Double-batch injection would make maximum use of Booster rings. The number of h=21 bunches per ring would then be reduced from today's 18/6=3with triple splitting down to 16/8=2, with the potential of a commensurate increase in beam brightness.

There are outstanding technical issues.



# Future LHC Proton Gymnastics (3)



to the SPS and to achieve 1.25µrad at collision in the LHC.



Prepending a lengthy batch compression process ( $h=7\rightarrow14$  in steps of one) plus bunch merging ( $h=14\rightarrow7$ ) already goes well beyond the "complexity depth" that is achievable today, but the replacement of TG8 hardware by CTR-V during LS1 will permit more than the current limit of 8 timing events to be generated per multipulse channel. However, additional phase loop, radial loop and LO switchings will also be required.

Given that twice the number of PS shots will be needed to fill the LHC, it is important that the extra gymnastics can still be squeezed into a 3bp cycle.



## Some Comments



• Proper implementation of biased splitting to make enhanced satellites requires the scalar phase controls at 20 and 40MHz to be replaced by function generators. Although the new functions are readily calculated, the software interface and hardware to implement them are less obvious – particularly as the 40MHz is already piloted by an extraction bump compensation function.

• All outstanding hardware (notably an arbitrary-harmonic injection bucket selector for the second batch) for the Carli scheme is already in preparation and is expected for 2012. This new hardware is also essential for the Garoby scheme.

• Reconsidering the Carli scheme in the light of the half-intensity, half-emittance notions introduced by Garoby leads to yet another scheme. In terms of h=21 bunches per Booster ring the Carli scheme is only worse by 30%, so it becomes interesting if the Booster can deliver a 6.5E11 bunch from each ring within something close to the 0.75µrad demanded in the Garoby scheme. Double-batch injection of 8 such bunches into h=9 (or even h=10?) at 1.4GeV in the PS would be sufficient for the rest of the Carli scheme to proceed to h=21 in a relatively simple gymnastic. Acceleration and standard quadruple splitting would yield 64 bunches at 25ns spacing, 7E11 ppb, and approaching half-emittance. The point is **this can be done in 2012**, so the emittance conservation that is crucial to the Garoby scheme can be tested all the way to collision with meaningful luminosity in the LHC before LS1.

• The Garoby scheme could also start from 8 bunches injected into h=9 and so deliver 48 instead of 36 bunches. (Presumably filling schemes exist for both with penalties only for extra filling time and more kicker spaces than for 72 bunches?)