



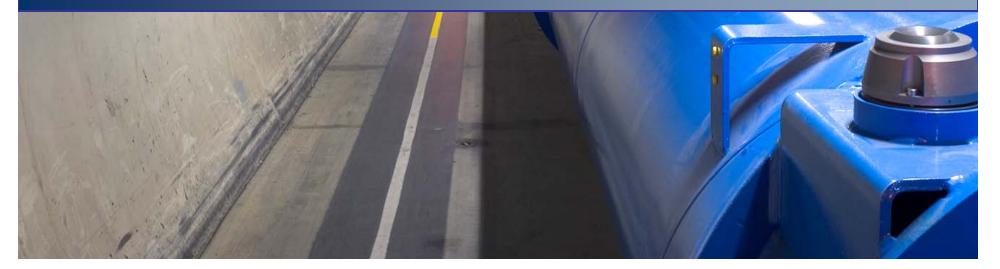
Beam Interlock System & Safe Machine Parameters Overview



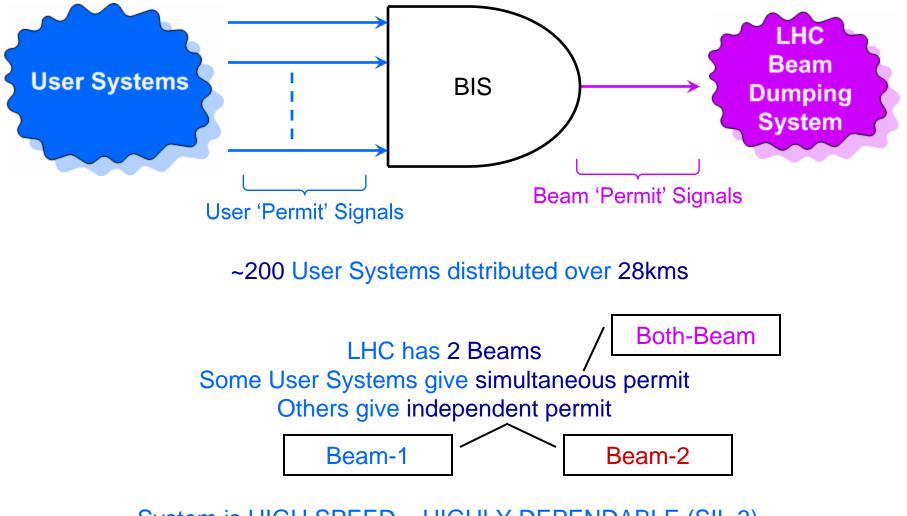
B. Todd / B. Puccio

AB/CO/MI

12th June 2007





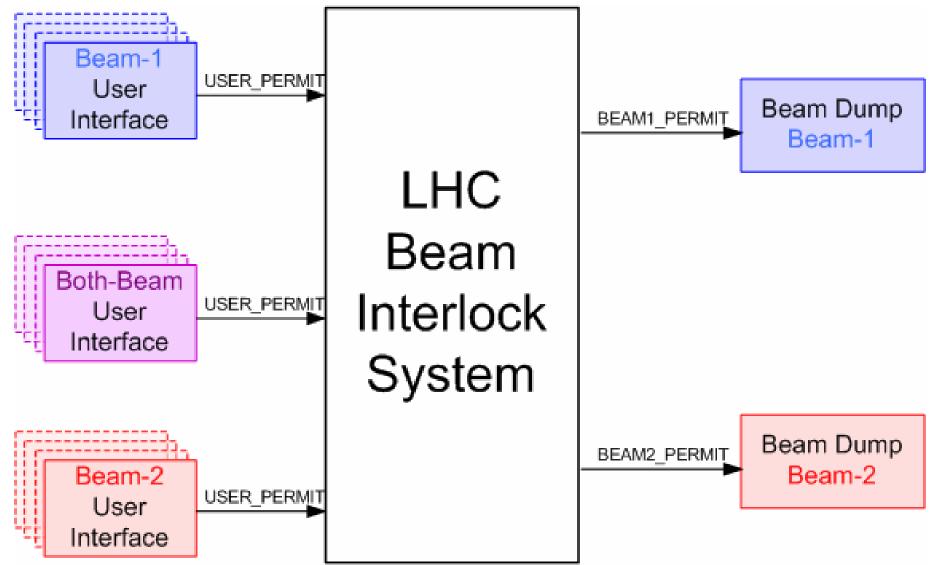


System is HIGH SPEED, HIGHLY DEPENDABLE (SIL 3)



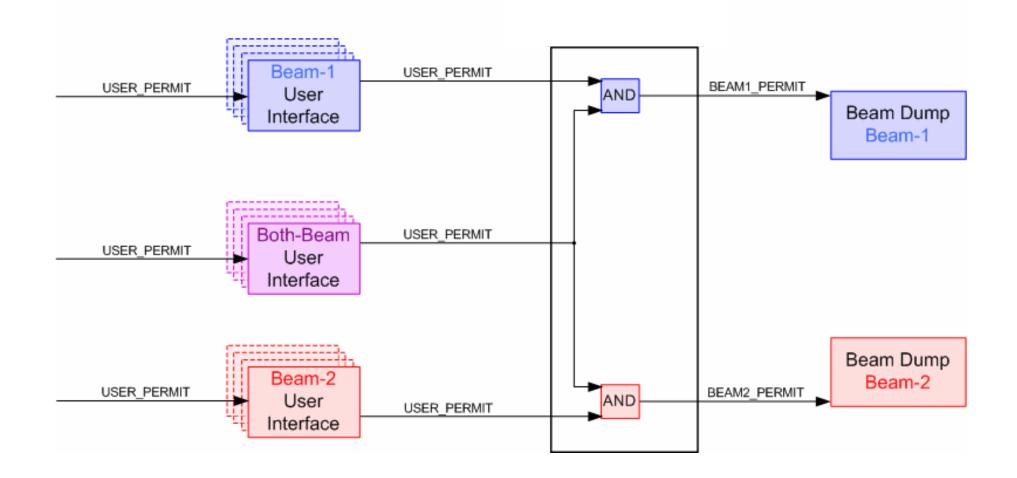


Beam Interlock System forms a transparent layer from User System to Beam Dump



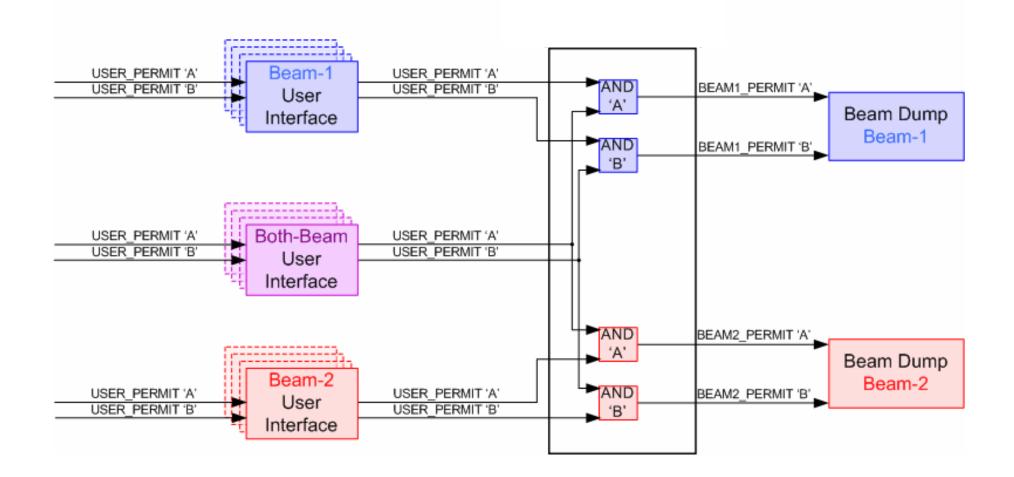






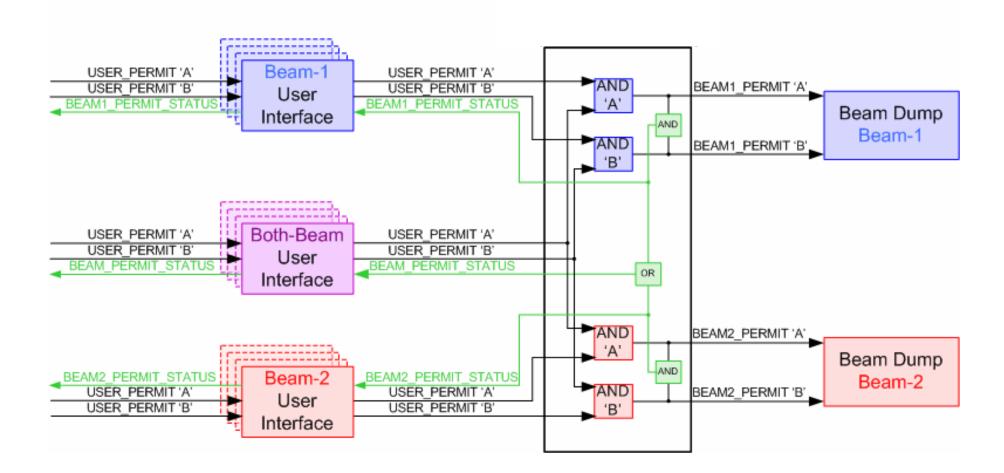












BEAM_PERMIT_STATUS is now called BEAM_PERMIT_INFO



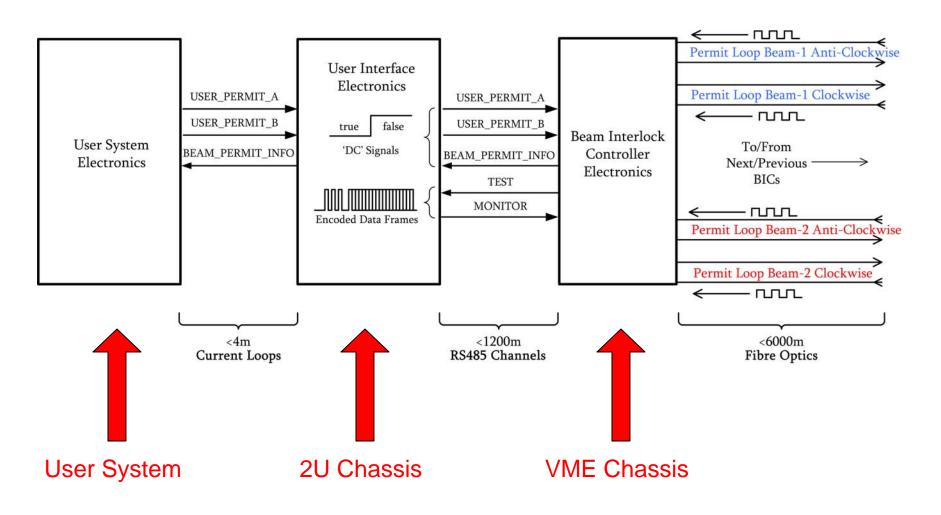
Electrical Architecture



In USER rack

Cable

In INTERLOCK rack







- 1. User Systems can be Maskable or Unmaskable
 - This is hardwired
- Safe Beam Flag controls the mask at the controller

experiments are unmaskable <= Heavy influence on commissioning!

- 2. redundant Links are required
 - For every interlock
- test mode needed which can check this redundancy

https://edms.cern.ch/file/636589/1.4/CIBU-User-Manual-1v4.pdf Describes Interface to CIBU...

- two power supplies, needs two 220V sockets



Experiment Connections

• A Rack has been designated near each experiment to help integration to the Beam Interlock System and Safe Machine Parameters



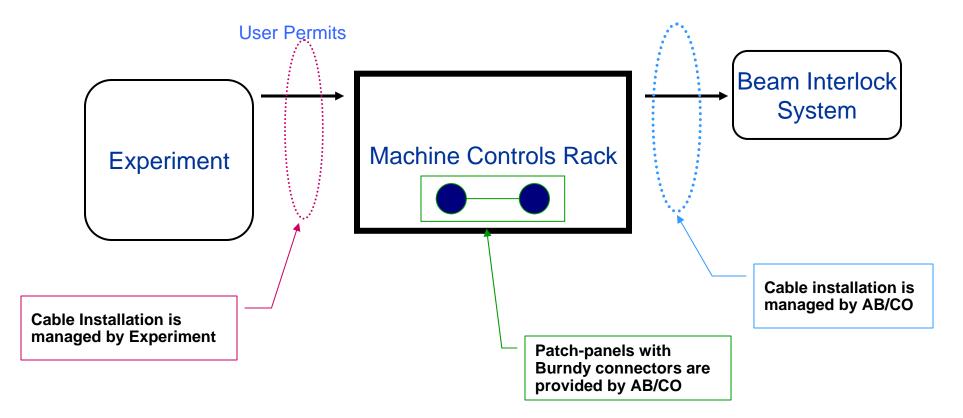
Safe Machine Parameters

Rack numbers: 4Y.02-03.A1 : US15 C28 : RB26 S1E08 : USC55 7Y-D3B09 : UX85



Experiment Connections

• Rack can contain User Interface (Alice) or Patch Panel (CMS) or both!







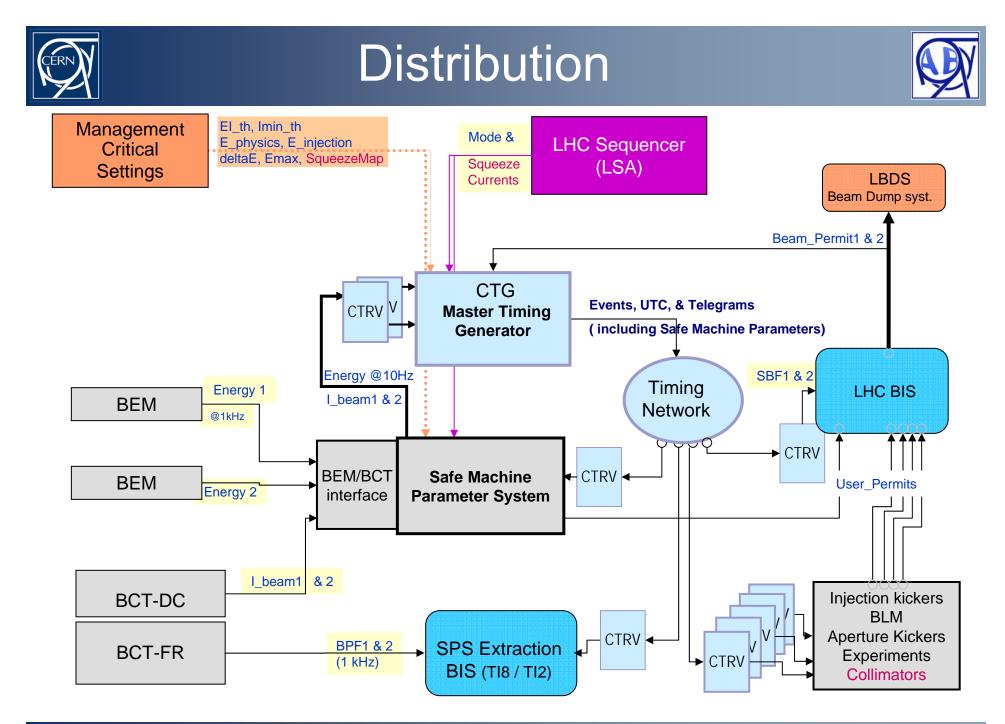
Safe Machine Parameters...





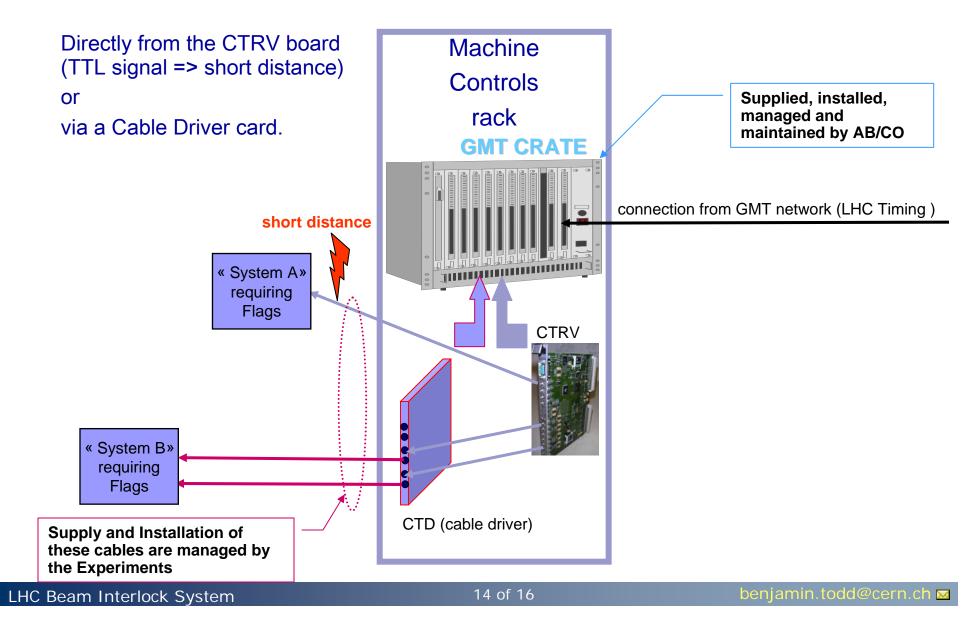


| Name | Format | Rate | Derived from (producer name) | Distributed to |
|---------------------------------------|---------------------------------------------------------------|------|---------------------------------------------------------|--------------------|
| LHC ENERGY | 2 bytes | 10Hz | Current in main dipoles (BEM) | Beam Loss Monitors |
| | | | | Injection Kickers |
| SAFE BEAM FLAGS | 2 redundant bits (SBF ₁ & SBF ₂) | 10Hz | LHC Energy (BEM) & Beam Intensity (BCT) | LHC-BIS |
| | | | | Extraction-BIS |
| | | | | Aperture Kickers ? |
| SAFE STABLE BEAM FLAGS | 2 bits (STF ₁ & STF ₂) | 10Hz | Beam Mode (from LHC Sequencer) + Energy= 7TeV | Experiments |
| "Movable Detector in Allowed" FLAG | 1 bit (MDF) | 10Hz | LHC Sequencer? | Experiments |
| | | | | |
| BEAM PRESENCE FLAGS | 2 redundant bits (BPF ₁ & BPF ₂) | 1kHz | Beam Intensity (BCT) | Extraction-BIS |





The "Machine Controls" rack hosts the GMT system for delivering the Flags:







The GMT system can either be VME or PC based depending on the number of triggers, fanout and space available in the dedicated rack.

Nobody (except LHCb) has replied to our request (meeting of May 14th)!

- We must know soon for the points 1,2 and 5:
 - How many systems are going to use the Flags?
 - How far are they from the rack?
 - (Except CO systems) which system is going to be also present in the rack?
 Consequently what is the space available in the rack?



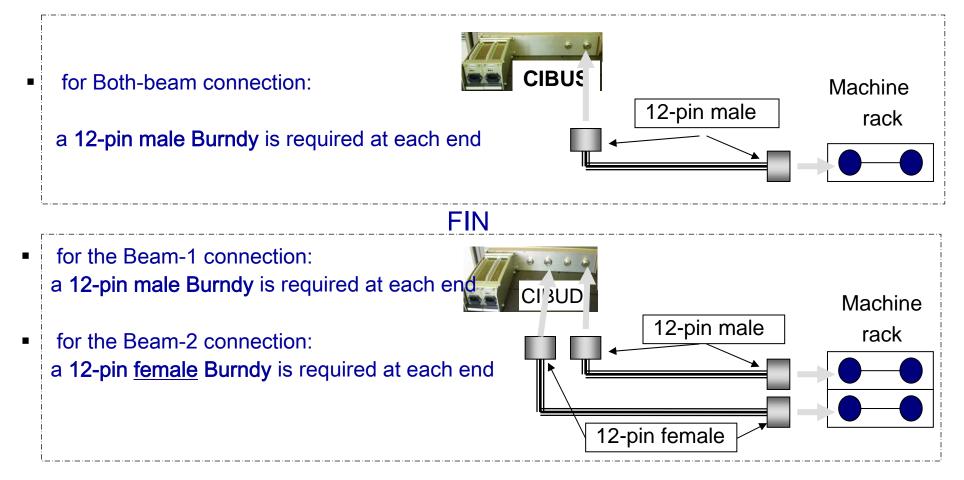


Fin...





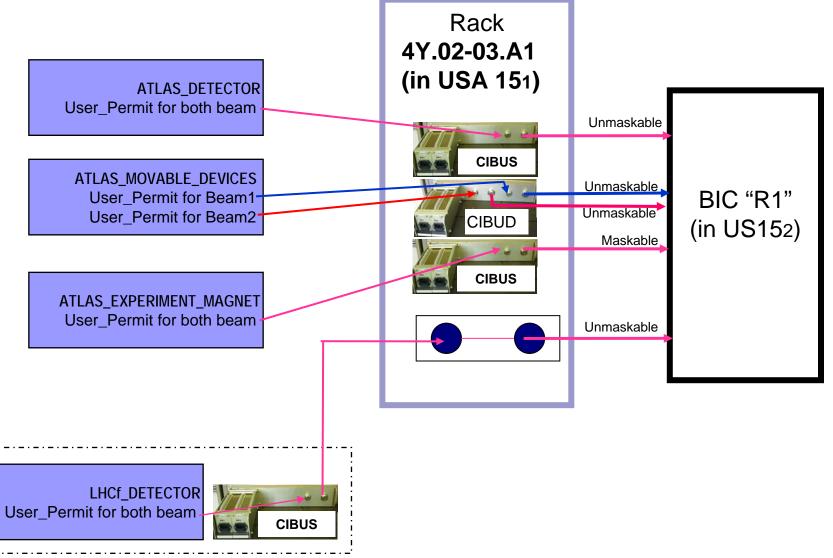
In all cases: cable type is NE12



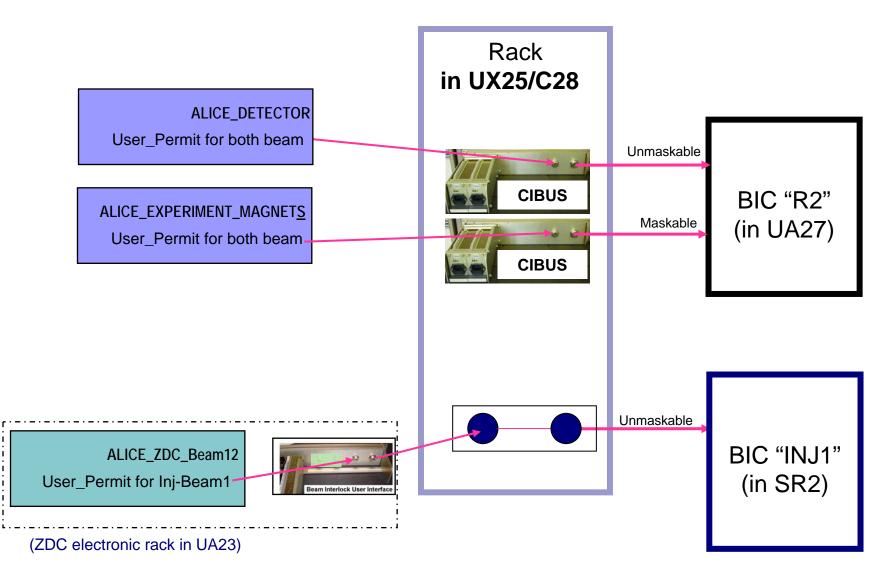
 For EMC Compatibility and Signal Integrity:
 a <u>cabling convention MUST be followed</u> => see dedicated document on the cable assembly procedure: https://edms.cern.ch/document/766261/1.0







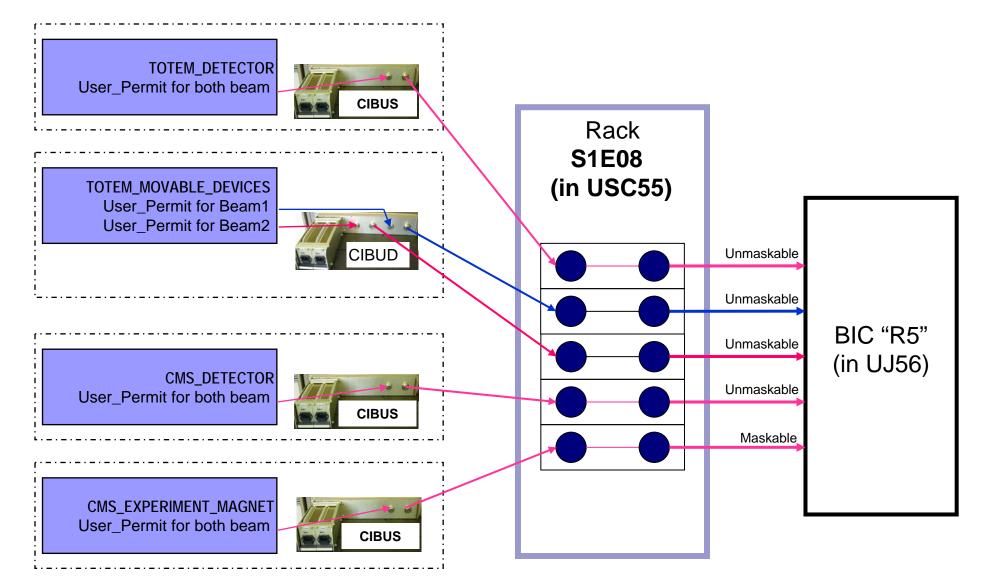






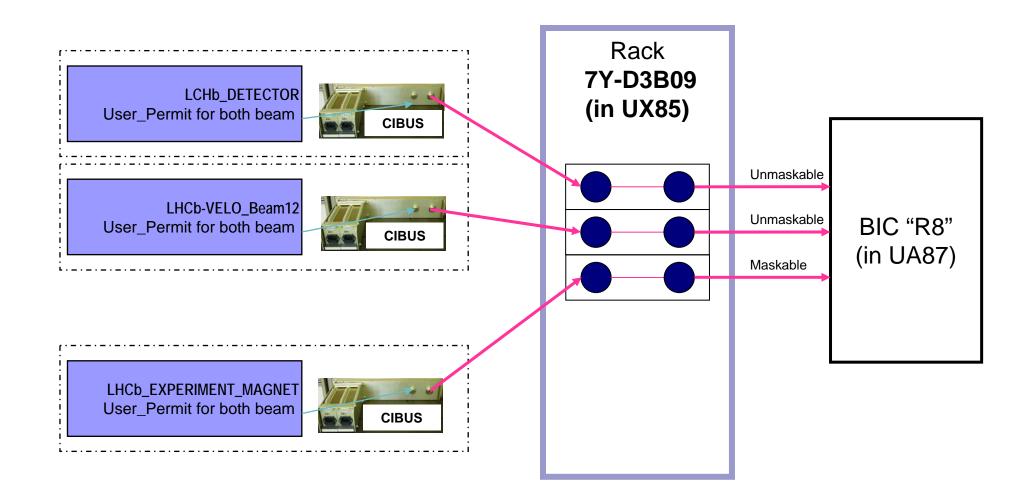














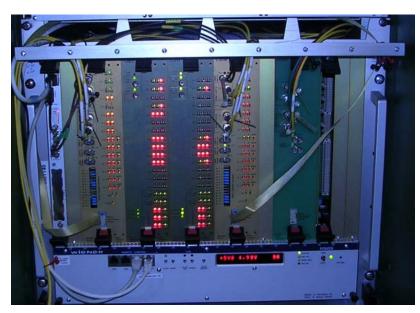
Typical Hardware



User Interface

BIC (Front) TT40

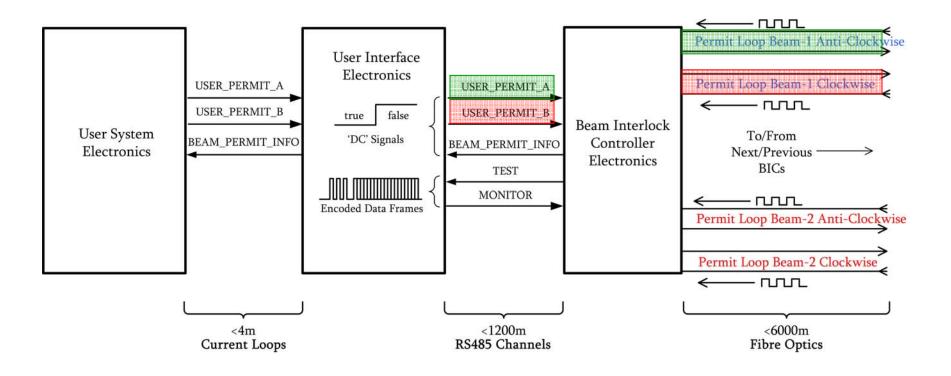






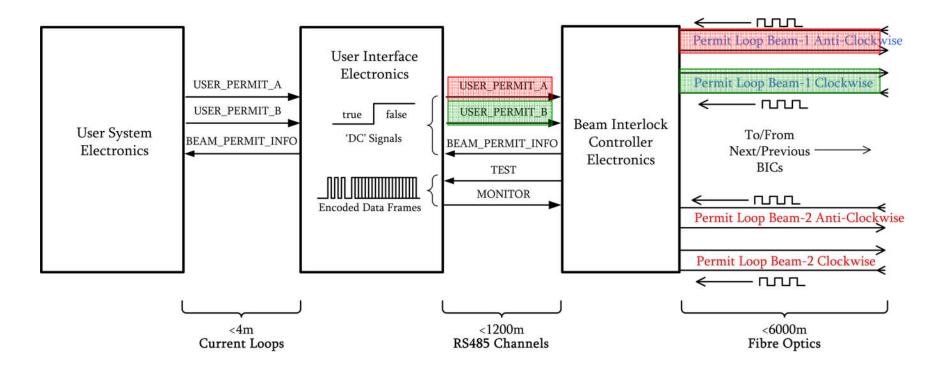
LHC Beam Interlock System



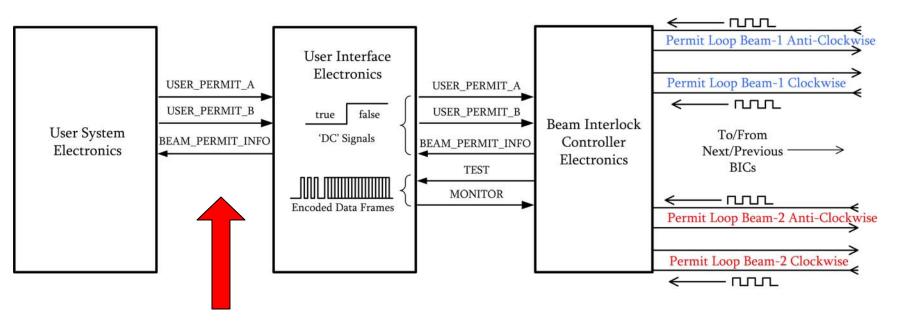




Testing with 'A' and 'B'







User System to User Interface TEST in the same way



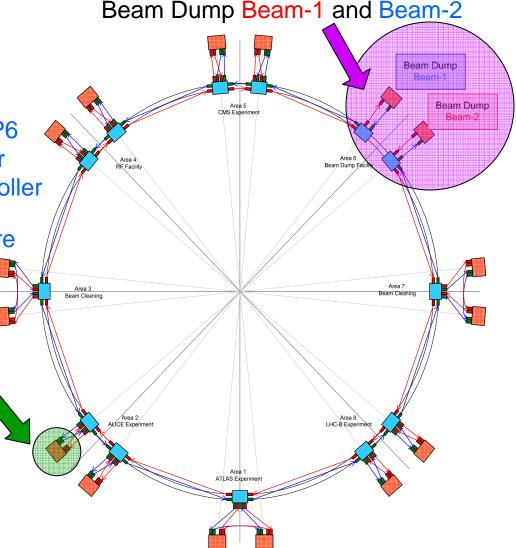


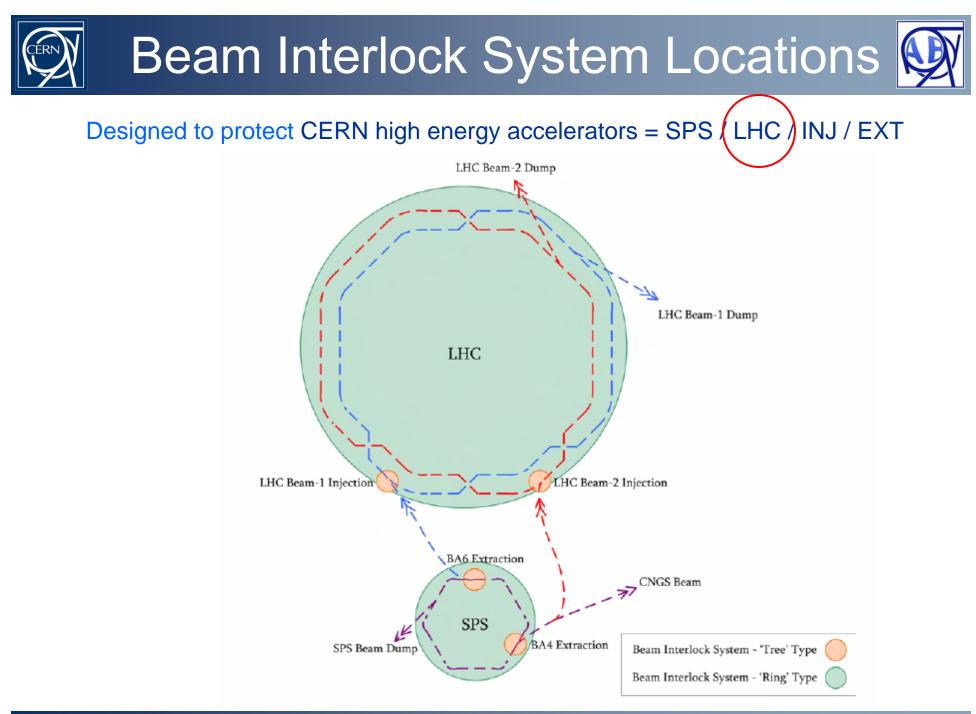
4 fibre-optic channels from Point 6 1 clockwise & 1 anticlockwise for **each** Beam

10MHz Square wave generated at IP6 -Signal can be cut by any Controller -Signal can be monitored by any Controller

When any of the four 10MHz signals are absent at IP6, BEAM DUMP! Beam-1 / Beam-2 are Independent! Beam Interlock Controllers (BIC)

16 BICs per beam - Two at each Insertion Point Up to 20 User Systems per BIC 6 x Beam-1 8 x Both-Beam 6 x Beam-2



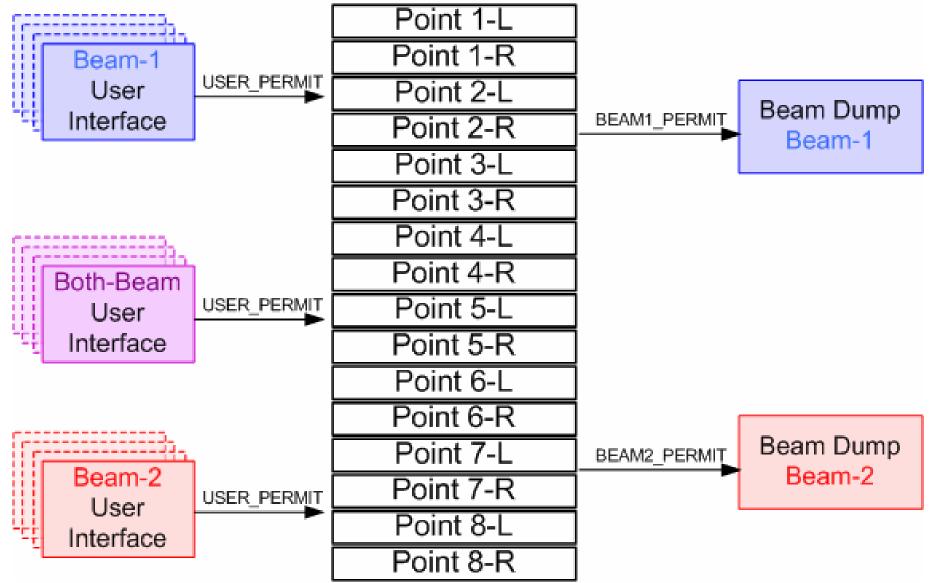


LHC Beam Interlock System





In LHC, BIS forms a transparent layer from User System to Beam Dump







In LHC, BIS forms a transparent layer from User System to Beam Dump

