

# Intro to Detectors in Particle Physics

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# Prologue

- Don't bother asking questions in between
- This is the first time I'm doing this and I am a little jet-lagged, hence ...

# Outline

- ✦ Detection concepts
- ✦ Breaking it down using an LHC detector
  - ✦ Requirements
  - ✦ Strategy
  - ✦ Example
- ✦ Others...

# Scintillation

- ✦ Wikipedia:  
The process of scintillation is one of luminescence whereby light of a characteristic spectrum is emitted following the absorption of radiation.
- ✦ Classic Scintillators like *NaI* allow to make radiation visible in dark environments
- ✦ Strong amplification given by Photomultipliers allows photon detection down to single photons



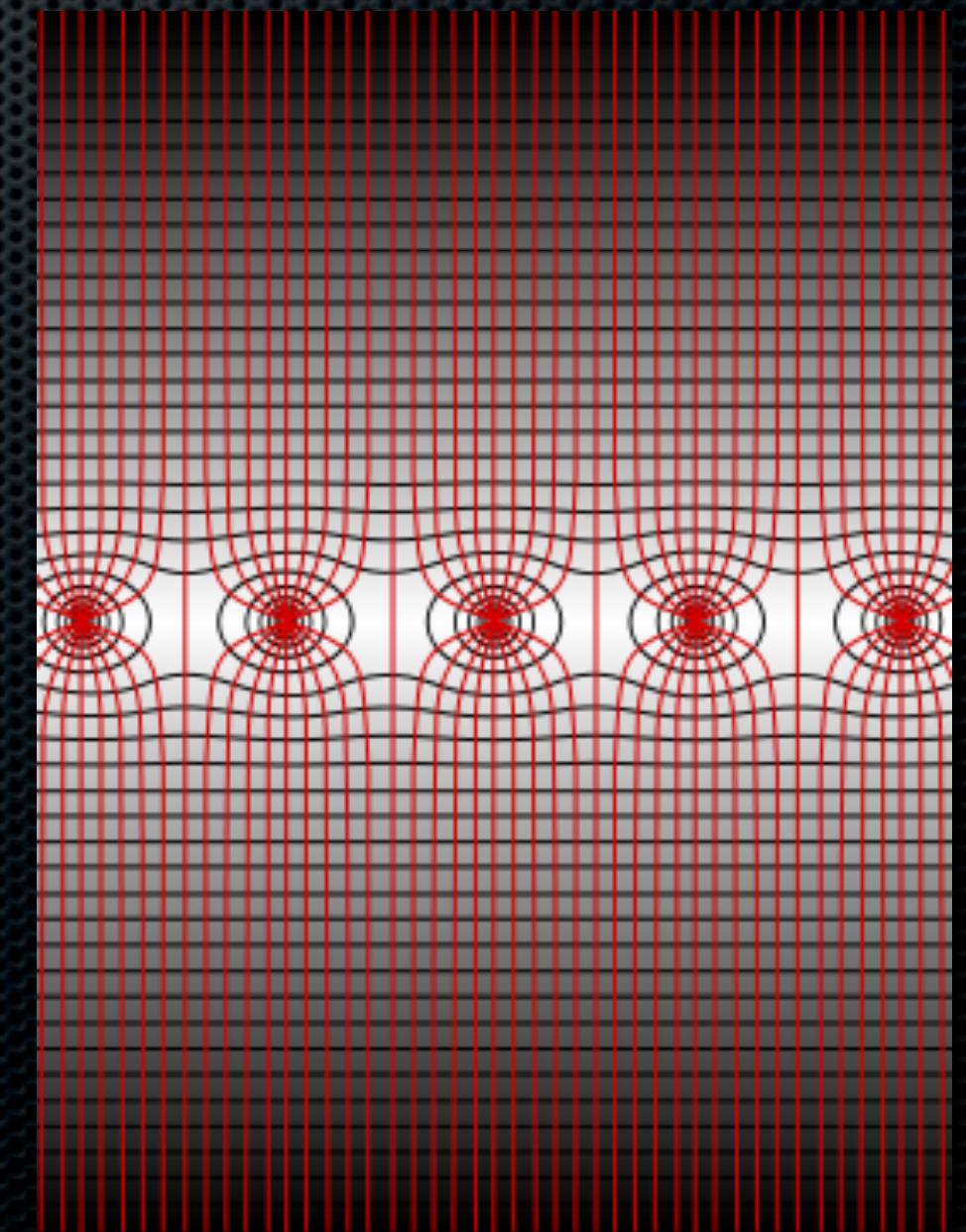
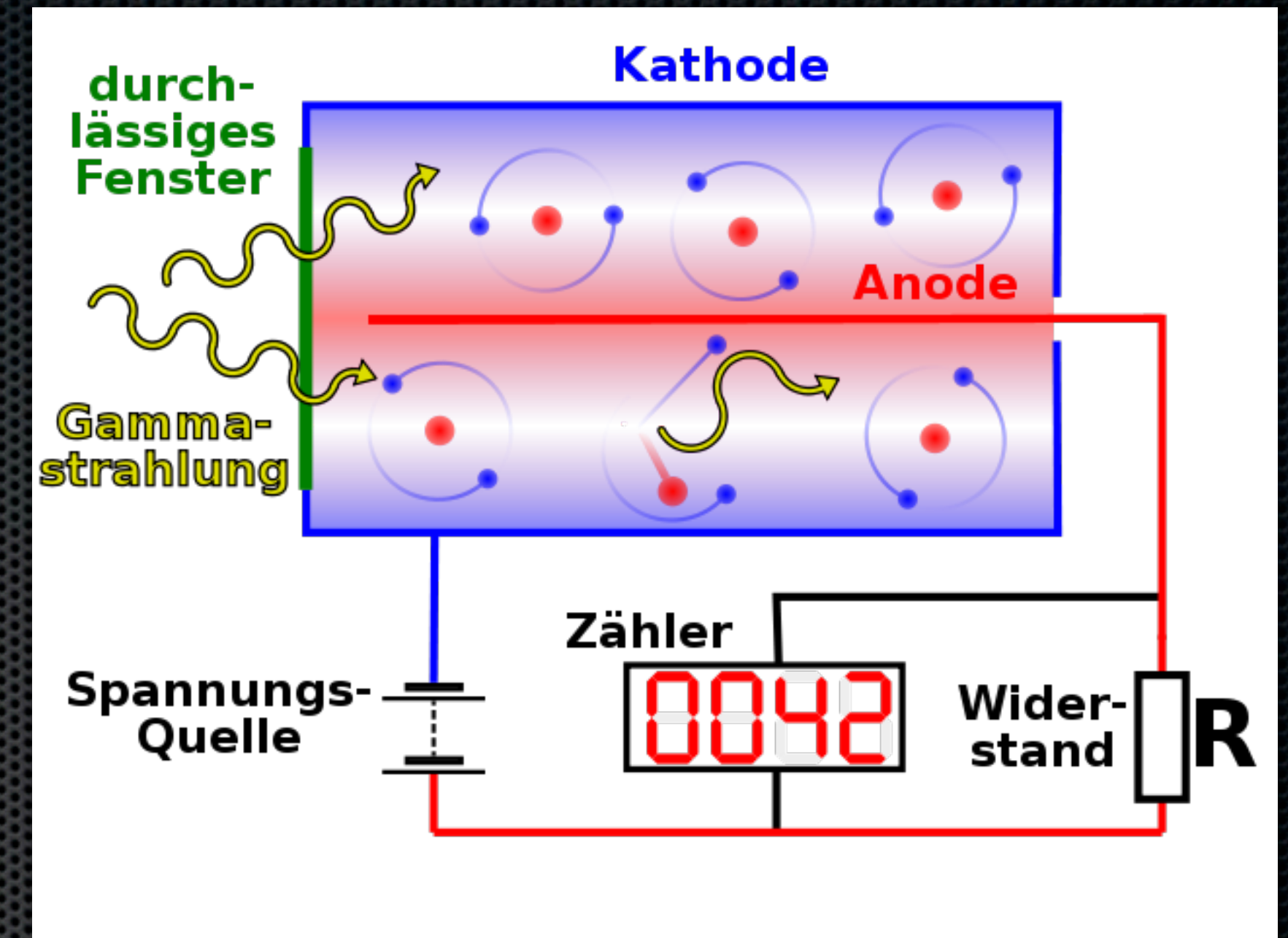
# Clouds and Bubbles

- ✦ Radiation detection through traces of ionisation
- ✦ Cloud chambers work on basis of a saturated vapour
  - ✦ Given an initial seed in form of ionisation, a cloud can form
  - ✦ Under irradiation, clouds will form along ionisation tracks
- ✦ Concept also works within liquids, delivering a bubble chamber
  - ✦ Here the liquid is kept at pressure, up until a detection is wanted - Pressure is suddenly dropped and evaporation will first happen in places where energy is deposited



# Ionisation

- ✦ Incoming radiation kicks out electrons which are then available to run a current through the tube
- ✦ Depending on the Bias voltage, the tube allows for either a baseline response, a linear response or an avalanche amplification
- ✦ Multiwire chambers the natural continuation, delivering more channels per unit space
- ✦ Concept is pretty much the same in semiconductors...

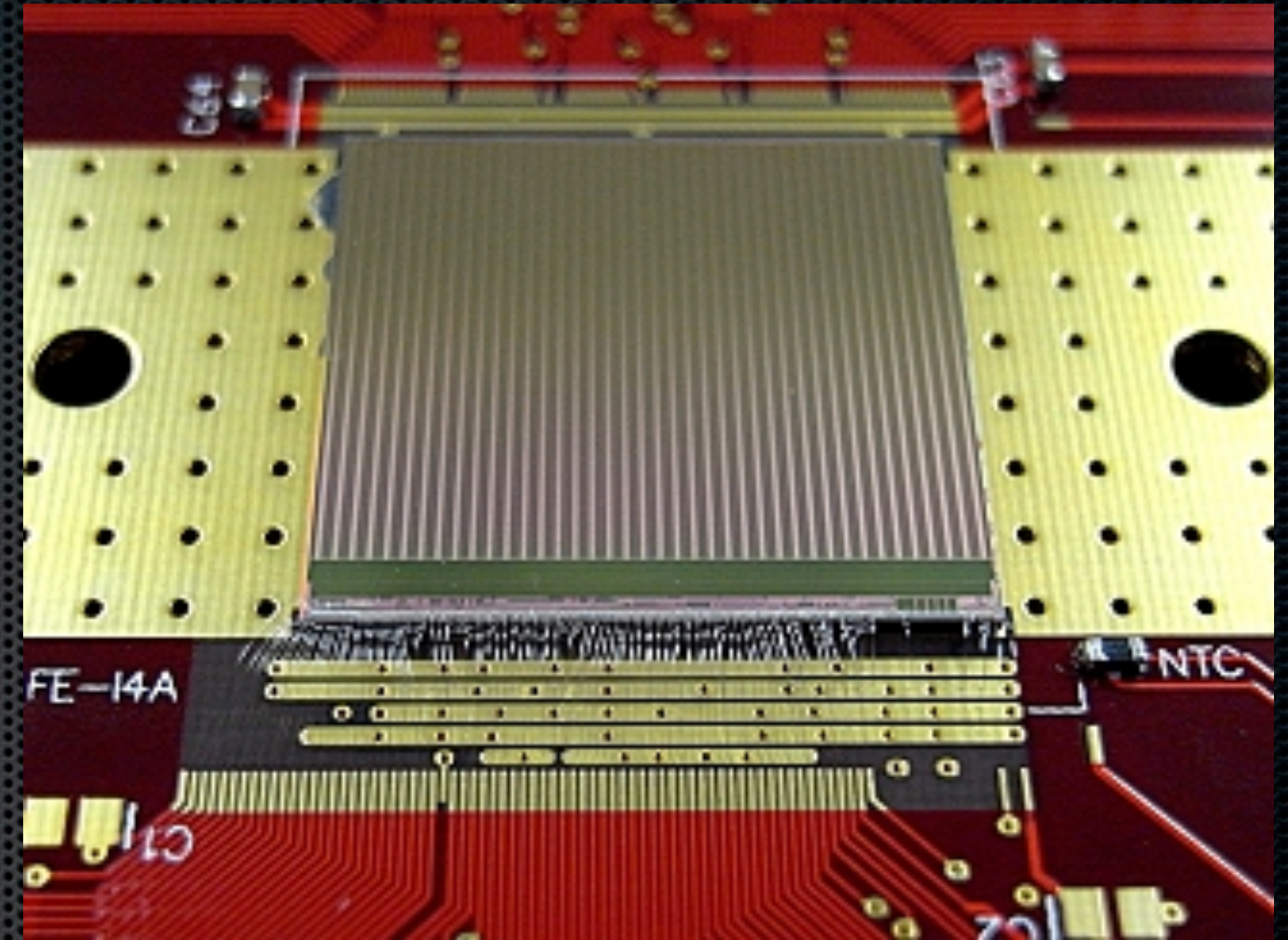


# Semiconductors

- Besides the classical methods, more recently semiconductors have started playing a major role in particle physics:
- Semiconductor diode with reverse Bias has almost no current flowing
- Traversing particles can deposit energy, freeing electrons which then allow for a current to flow
- Structures can be made extremely small

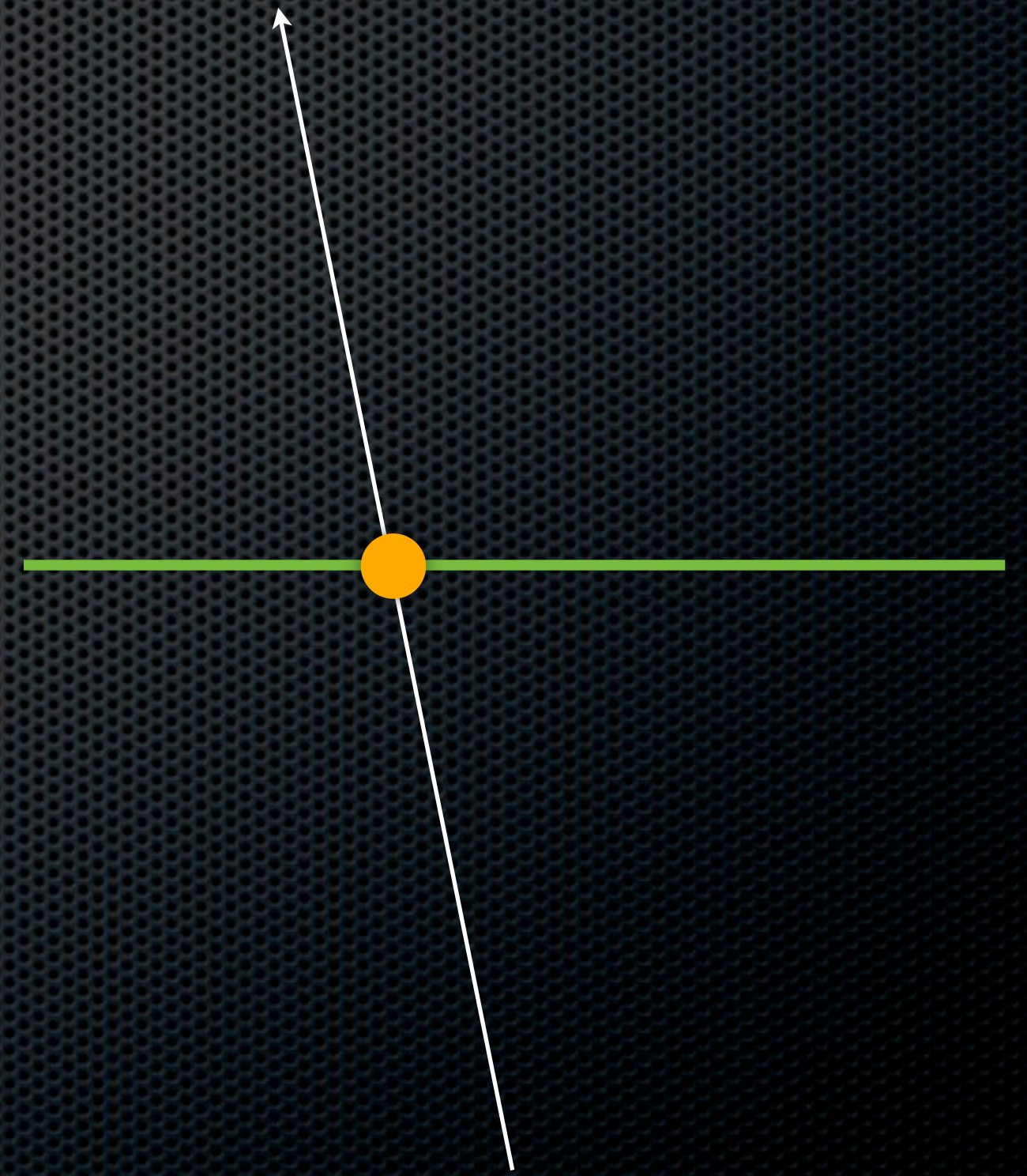
# Examples

- $50 \times 250 \text{ } \mu\text{m}^2$  per pixel
- ~27 thousand Pixels in  $2 \times 2 \text{ cm}$
- Works like a digital camera with a relatively bad resolution but:  
40 million zero suppressed “images” can be recorded per second here, in a rather harsh radiation environment



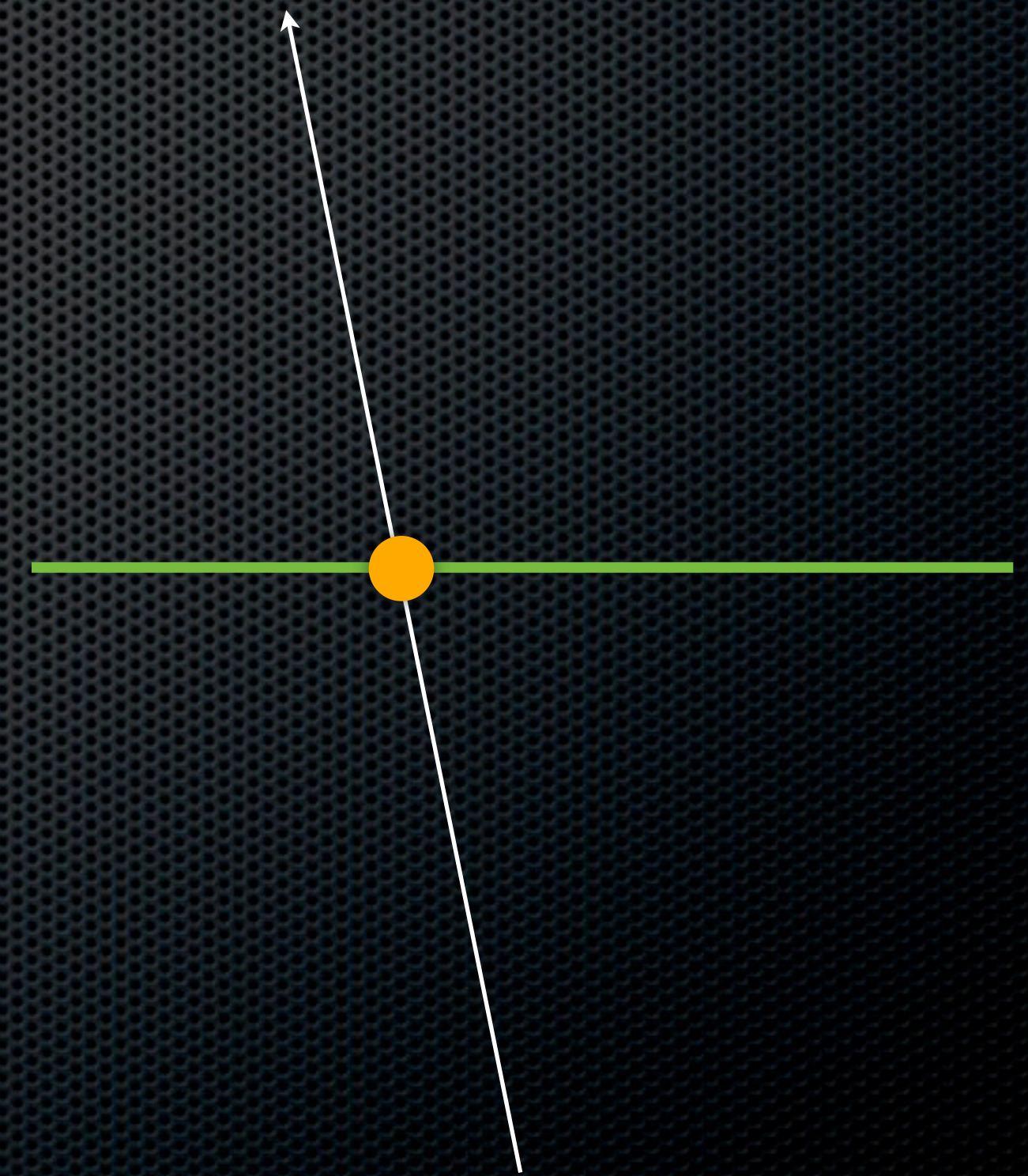


# Measuring Momentum



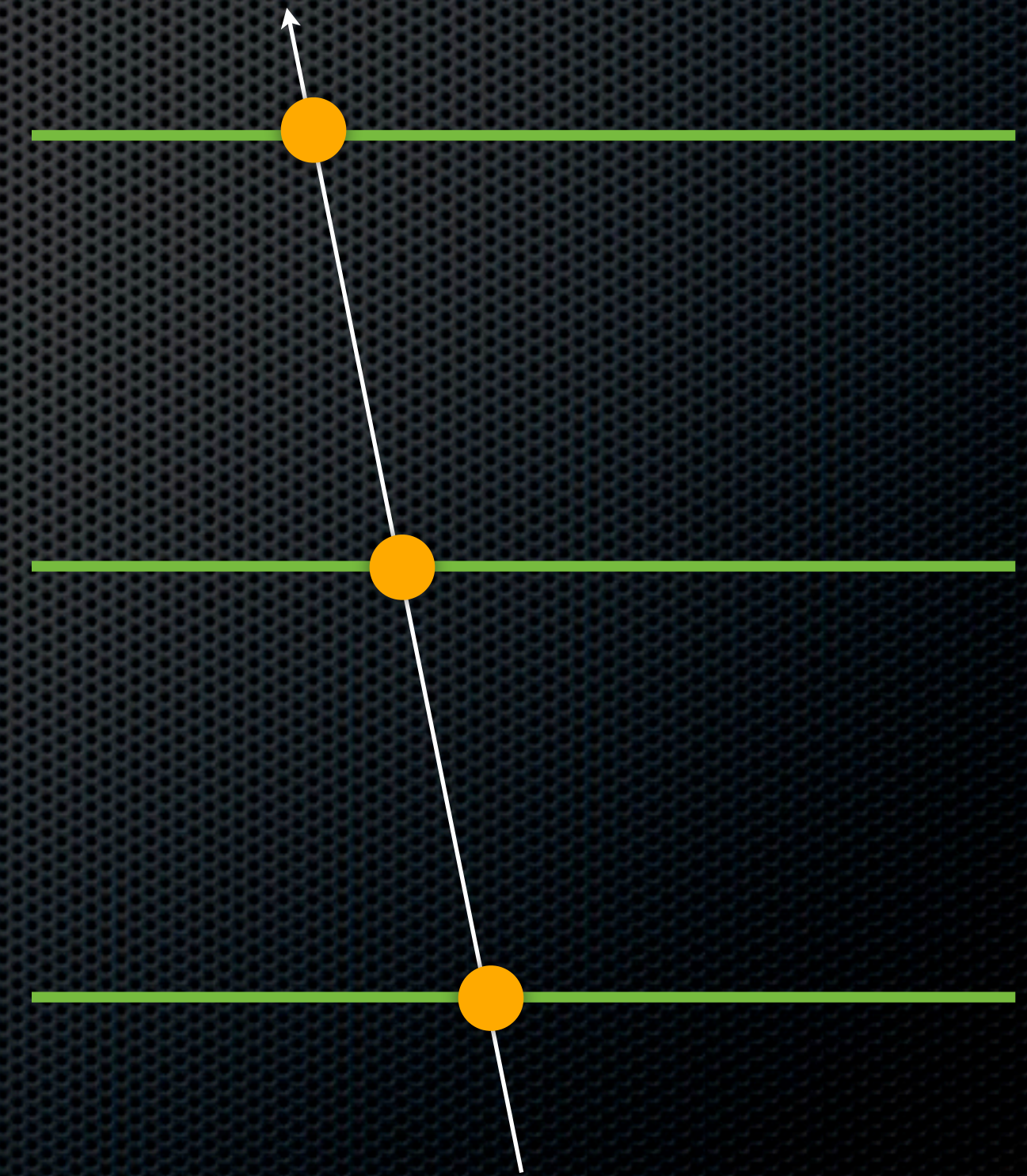
# Measuring Momentum

- So far we have ways to measure whether or not a particle is passing through a place  
- not very helpful



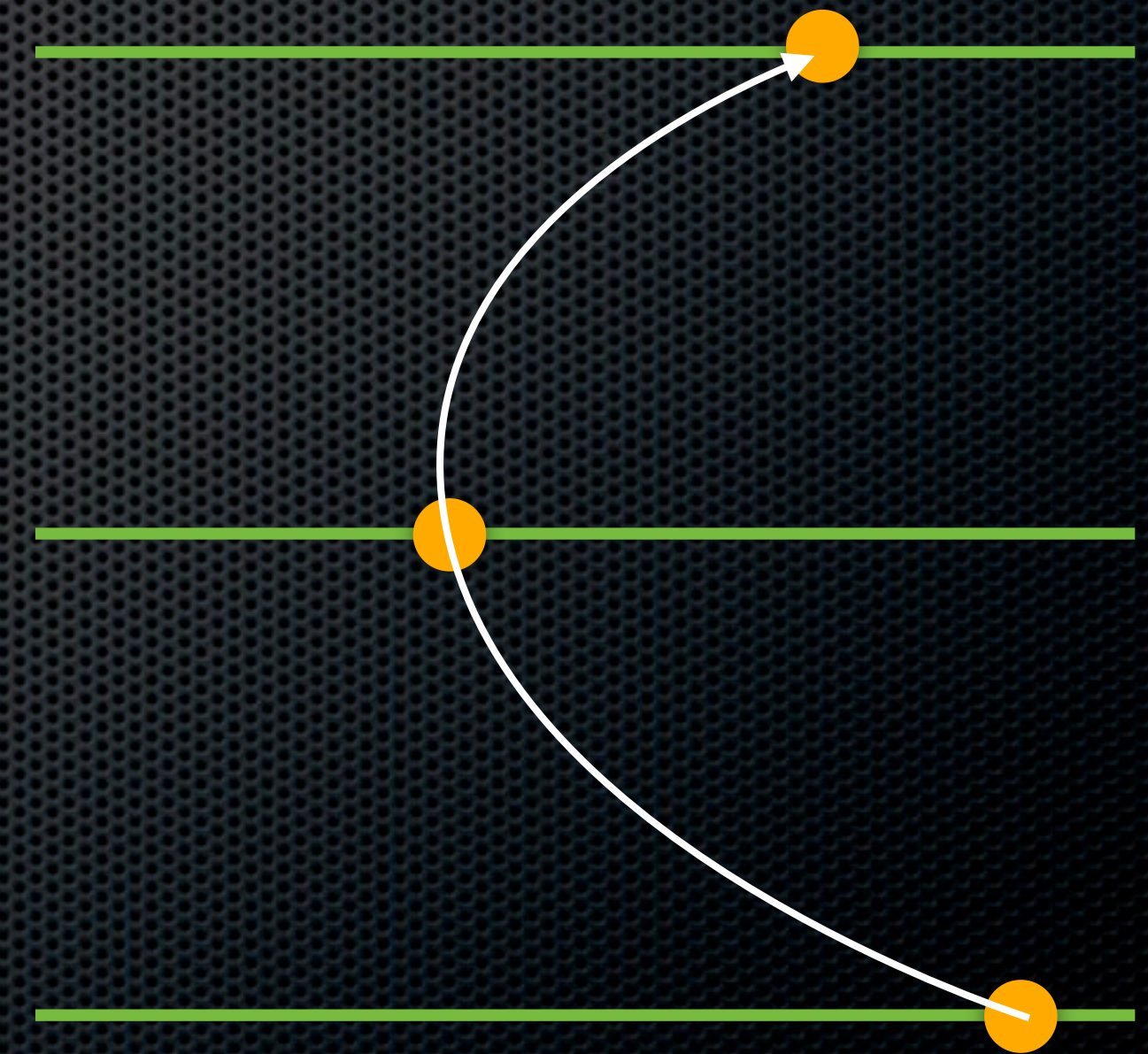
# Measuring Momentum

- ✦ So far we have ways to measure whether or not a particle is passing through a place - not very helpful
- ✦ Placing multiple layers of sensitive material in an expected penetration direction allows to “track” the particles path - more

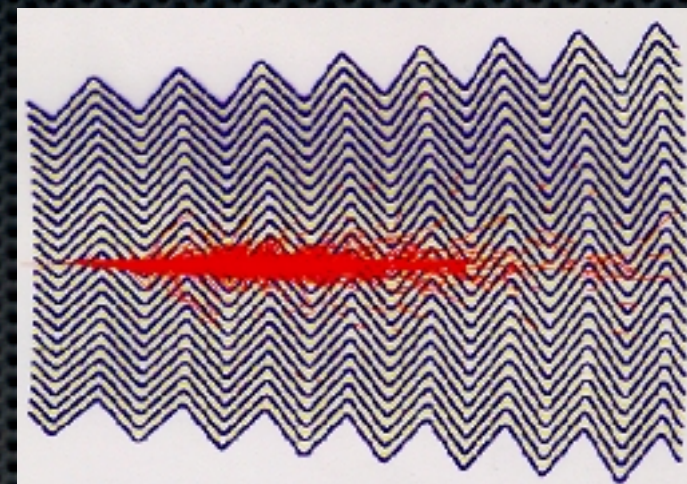


# Measuring Momentum

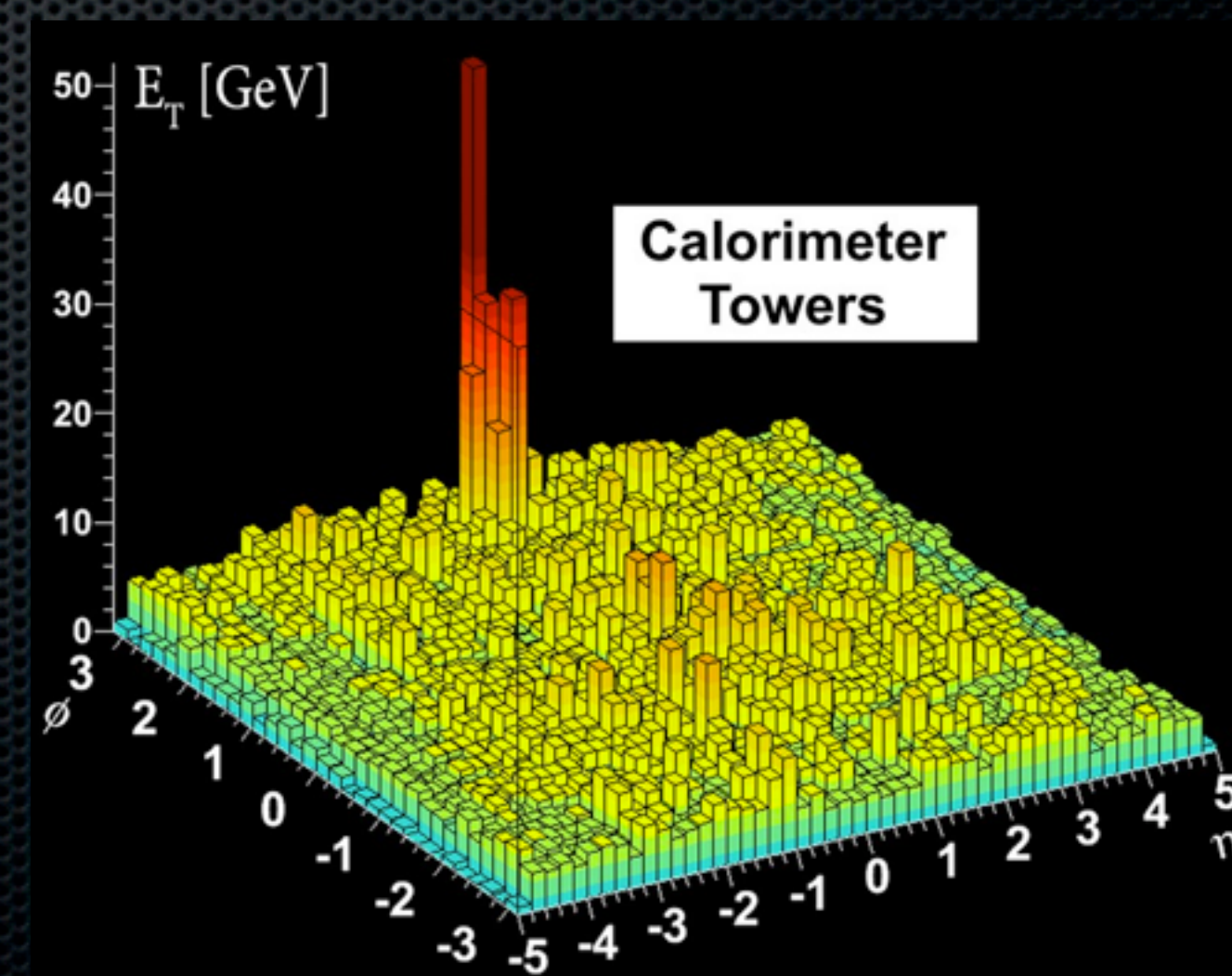
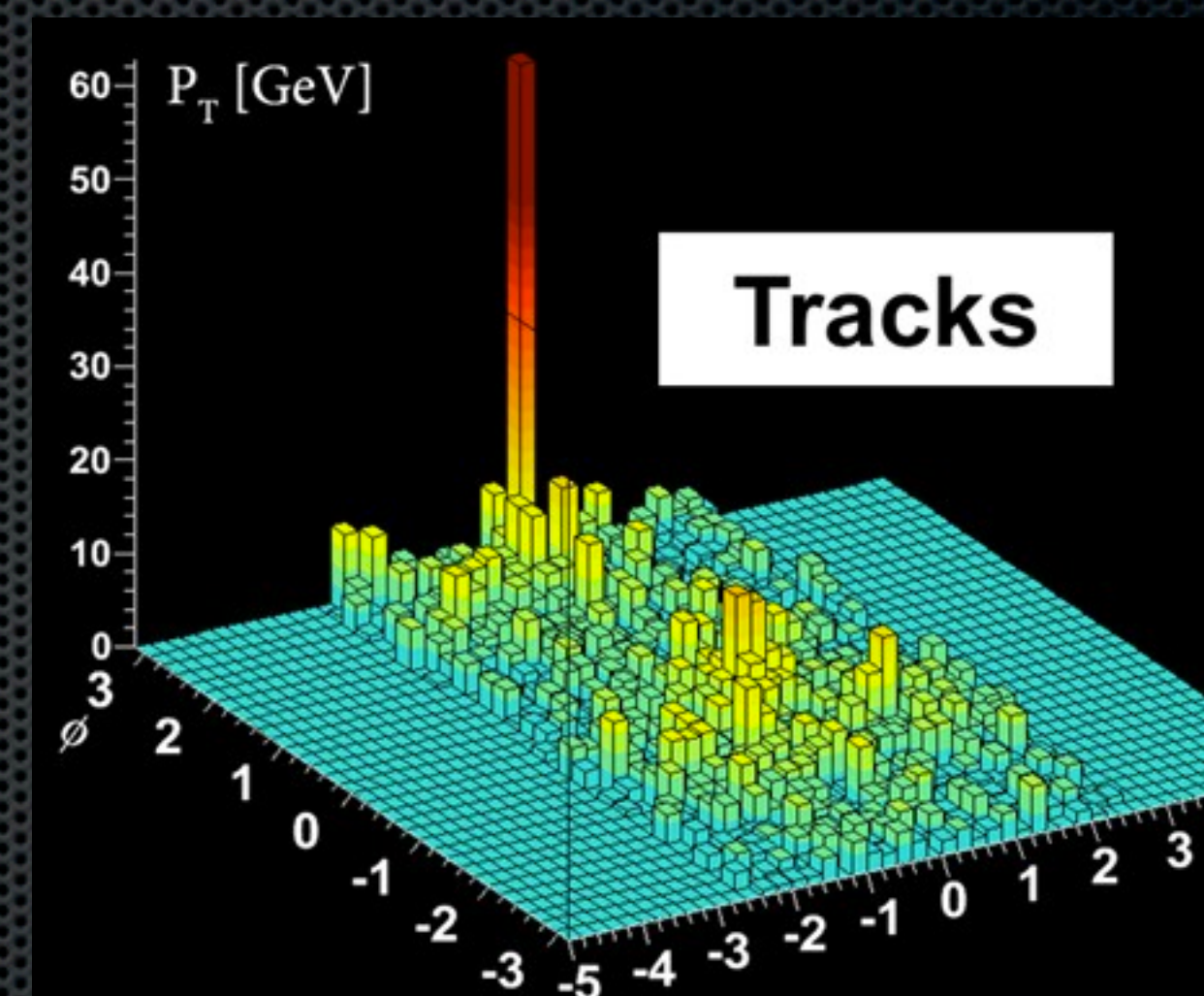
- ✦ So far we have ways to measure whether or not a particle is passing through a place - not very helpful
- ✦ Placing multiple layers of sensitive material in an expected penetration direction allows to “track” the particles path - more
- ✦ Adding a magnetic field, charged particles form a curved trajectory, that allows to measure their momentum - A Tracker!



# Calorimetry



- ✦ Trying to measure the full energy of a particle
- ✦ Approach is to stop the particle, capturing all energy within sensitive area:
  - ✦ Either build a large scintillator block, in which the particle is stopped and thus deposits its momentum as well as rest energy in case it ain't stable - Large!
  - ✦ Alternating tiles of absorber and sensitive material deliver good energy absorption whilst allowing to measure



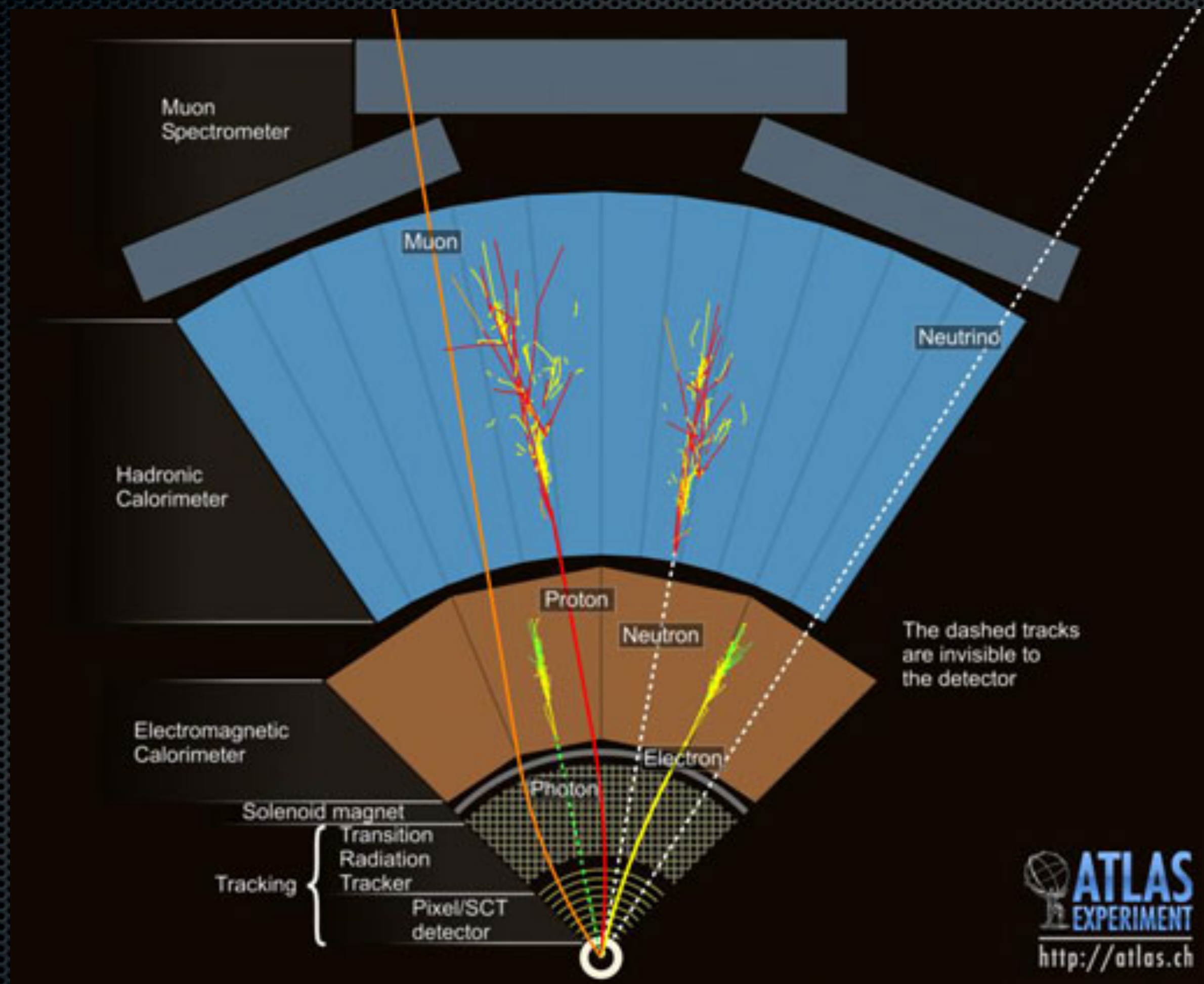
# An example: ATLAS

- ✦ Sorry for not being very random here
- ✦ ATLAS: 46m x 22m (length x diameter), 7000t  
[Numbers varying depending on who is asked]
  - ✦ Largest complex machine ever built in particle physics (well...)
- ✦ Typical Onion Structure:
  - ✦ Tracking (Momentum), Calorimetry (Energy), Muons
  - ✦ Transition Radiation allows for better particle IDs

# Deliverables

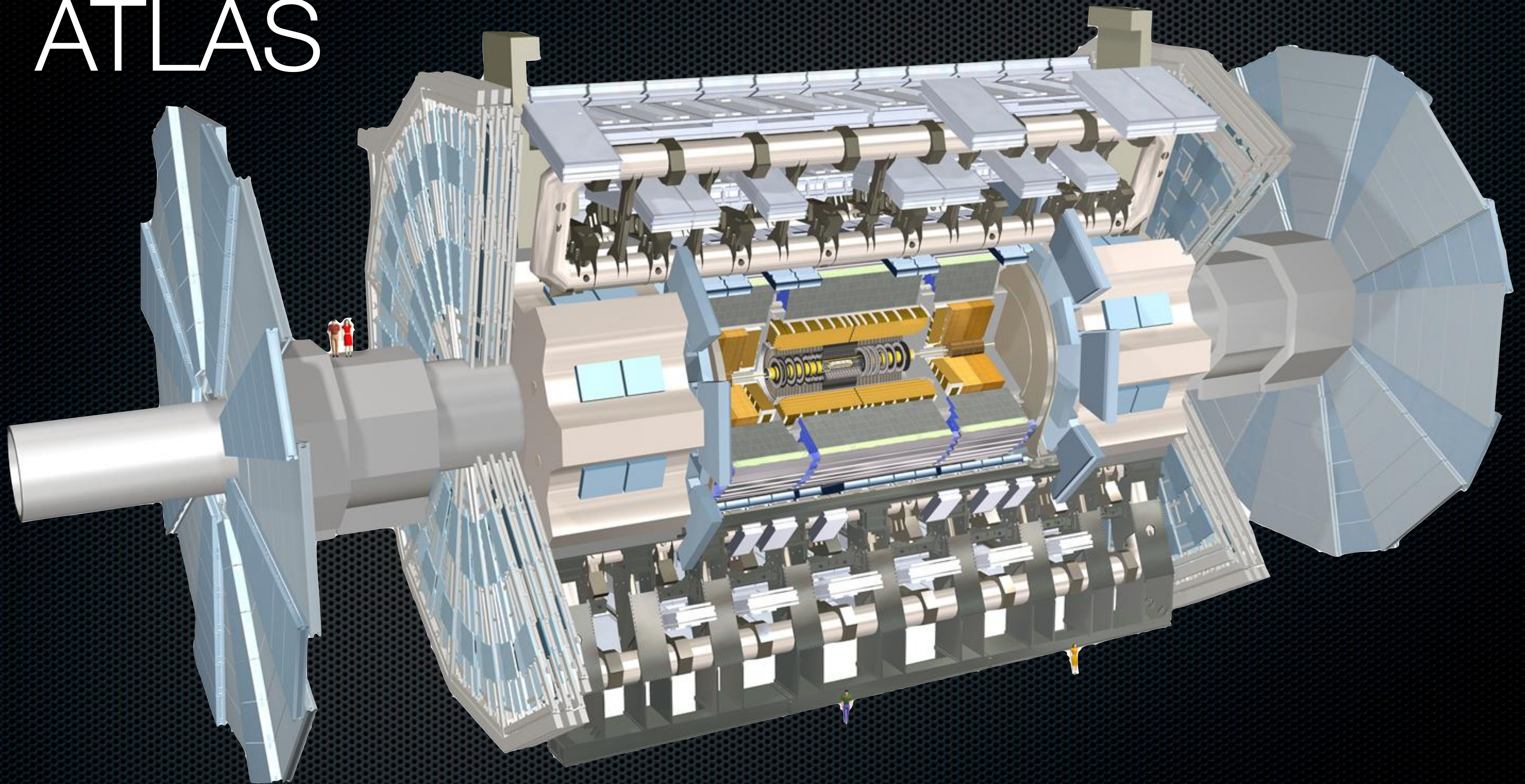
- ✦ We're heading for TeV physics here, Objects are generally considered to be in the high GeV scale
  - ✦ Excellent  $P_t$  and  $E_t$  resolution is needed
- ✦ On average, 25 collisions are supposed to occur within a single crossing of bunches inside the experiment
  - ✦ Eventually even z-resolution (along the beam axis) is important, to help resolving multiple interactions

# Onion Structures...

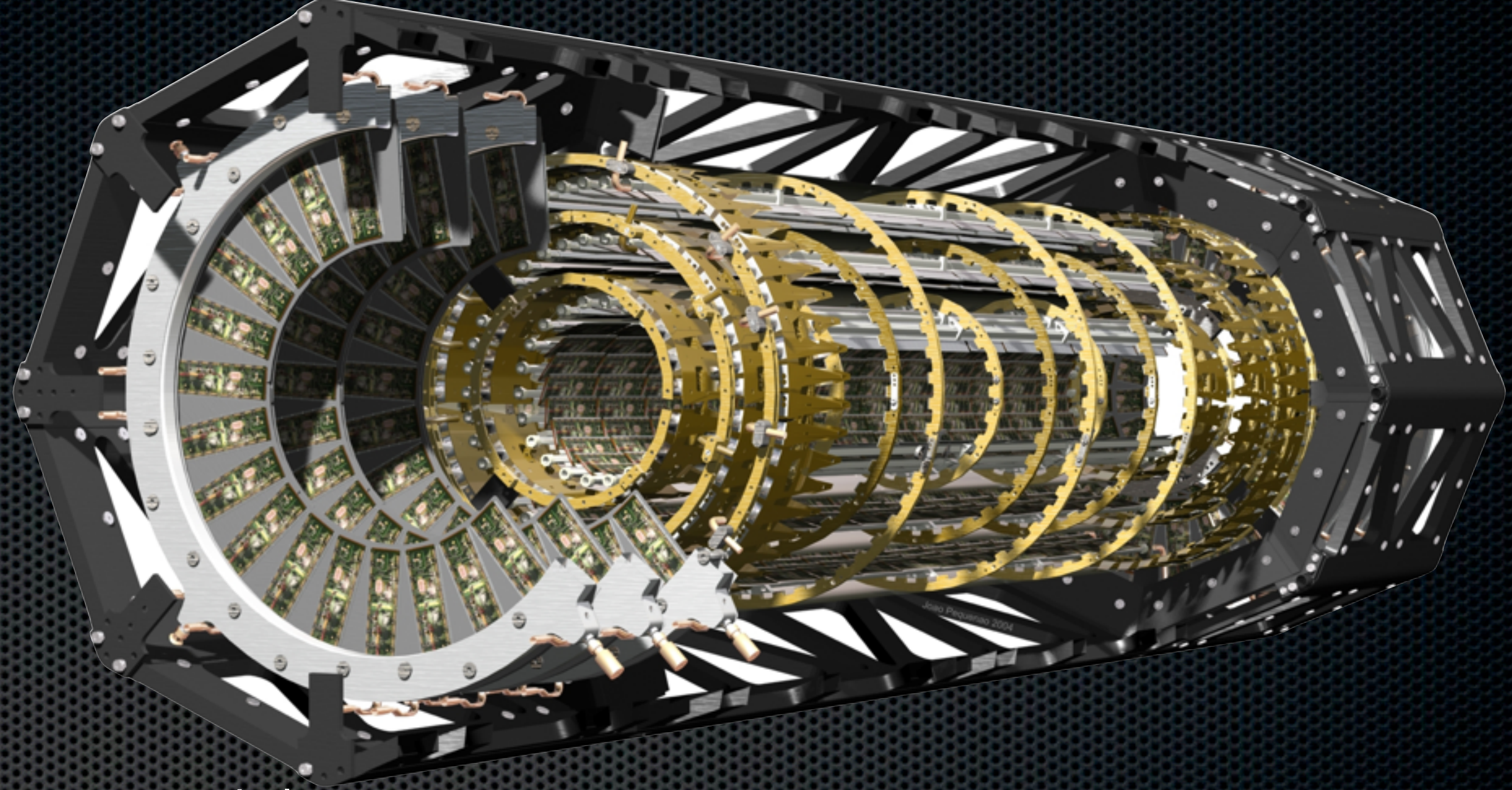




# ATLAS



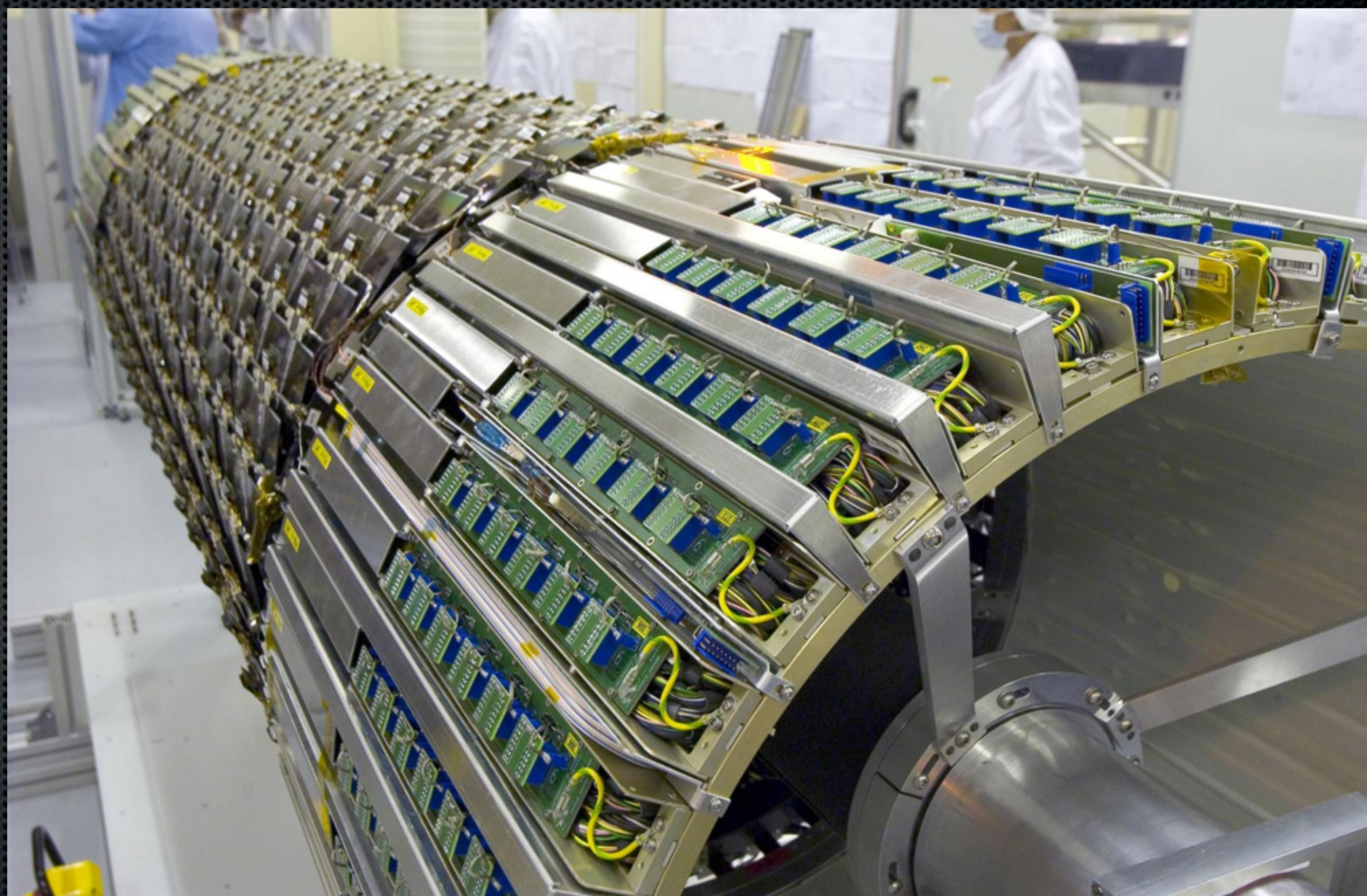
# Pixel



- ✦ ~80M sensor units delivered in 1744 modules
- ✦ 40MHz real sampling rate, with 8bit charge resolution
  - ✦ Zero suppressed module produces  $O(10 \text{ Gbit/s})$
- ✦ Carbon fibre support and cooling structure
  - ✦ Lightweight detector to not cause energy loss/multiple scattering
- ✦ Delivers 3 hits per track within  $|\text{Eta}| < 2.5$

# Semiconductor Tracker (SCT)

- ~6M channels in ~ 4k Modules
- Zero suppressed binary readout (above/below threshold)
- At least 8 (4x2) strip hits per track



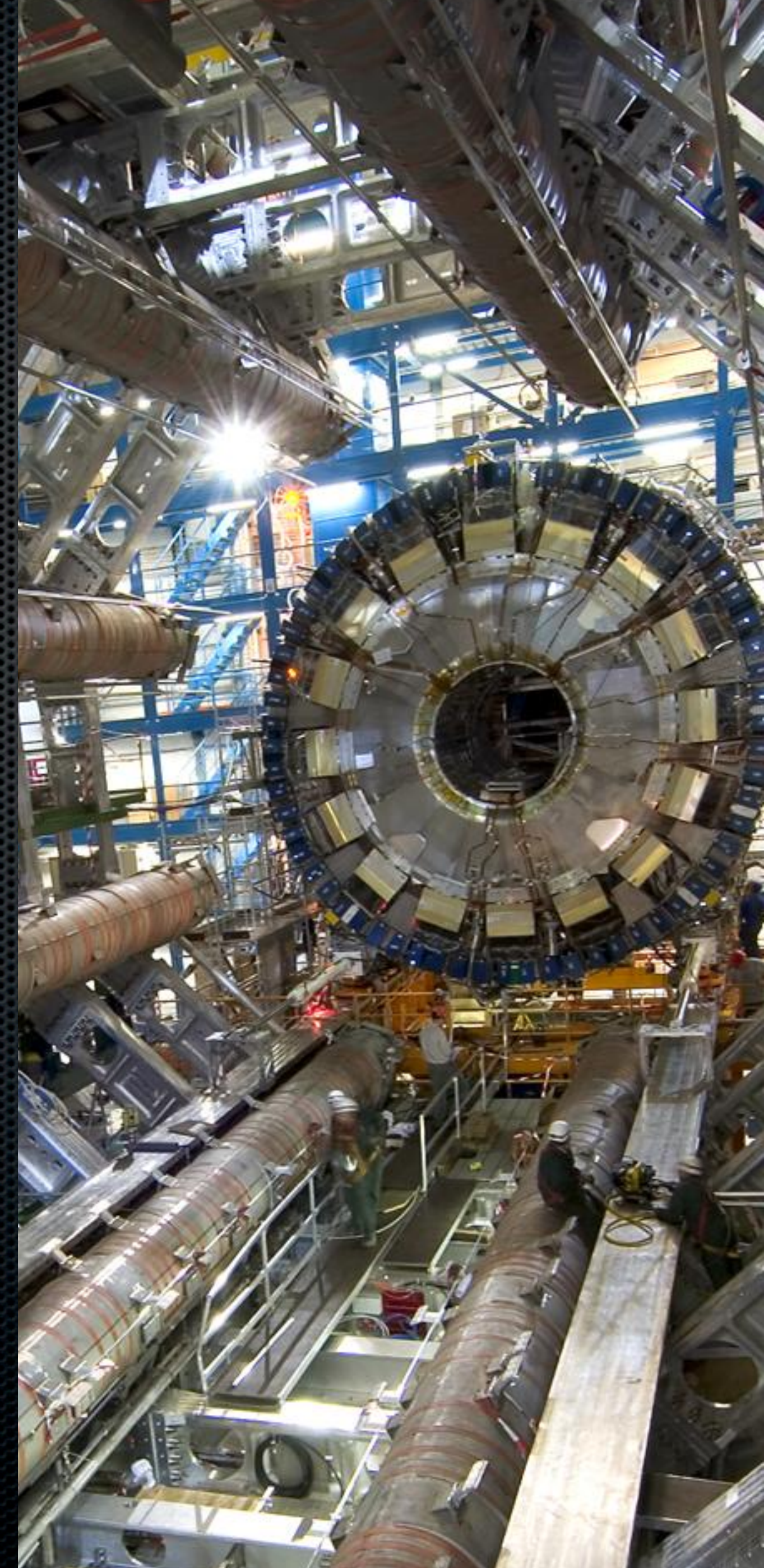
# Transition Radiation Tracker (TRT)

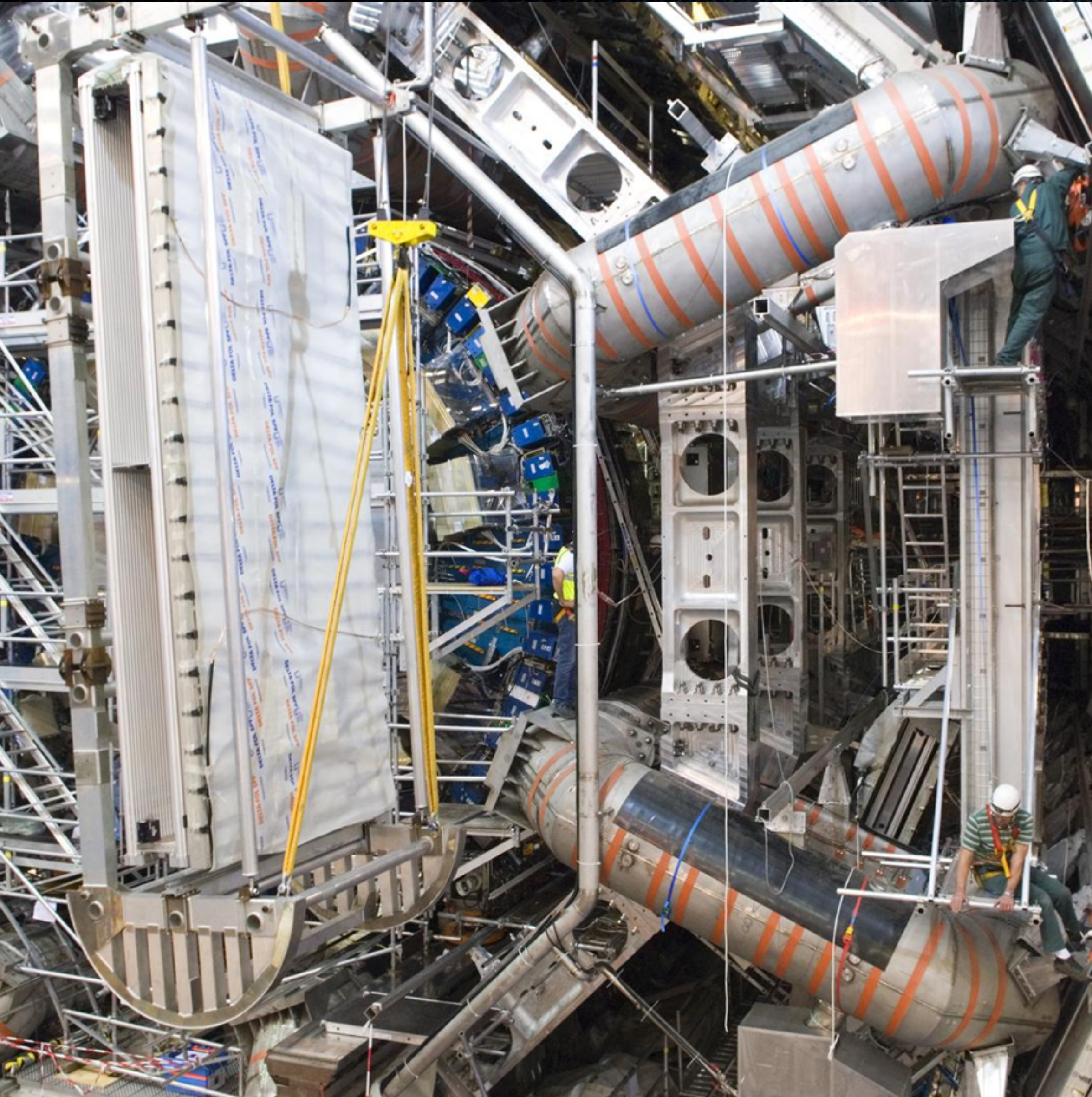


- Straw tube extension of the tracker
- $>36$  (!) tubes hit per track
- Plastic foil to create additional transition radiation
  - Allows for separation of heavy over light charged particles
- Cheap....

# Calorimetry

- ✦ Liquid Argon Calorimeter system for Electromagnetic calorimeter, as well as hadronic endcaps and forward calorimeter (FCAL)
- ✦ Different absorber materials, depending on calorimeter type and location
- ✦ Hadronic Barrel based on Steel Absorbers with interleaved scintillators
- ✦ Both systems with fast and slow readout structures (channel number  $O(10k)$ ) to generate fast **trigger** as well as slow precision information





# Muons

- Muon Spectrometer based on a total of 4 different types of muon chambers:
  - Monitored Drift Tubes - Precision measurement in Barrel and Endcap
  - Thin gap chambers + Resistive Plate Chambers for fast trigger Information
  - Cathode Strip Chambers for far forward signals (high occupancy)
- Precision up to O(TeV) muons
- Internal laser alignment system

# Magnets

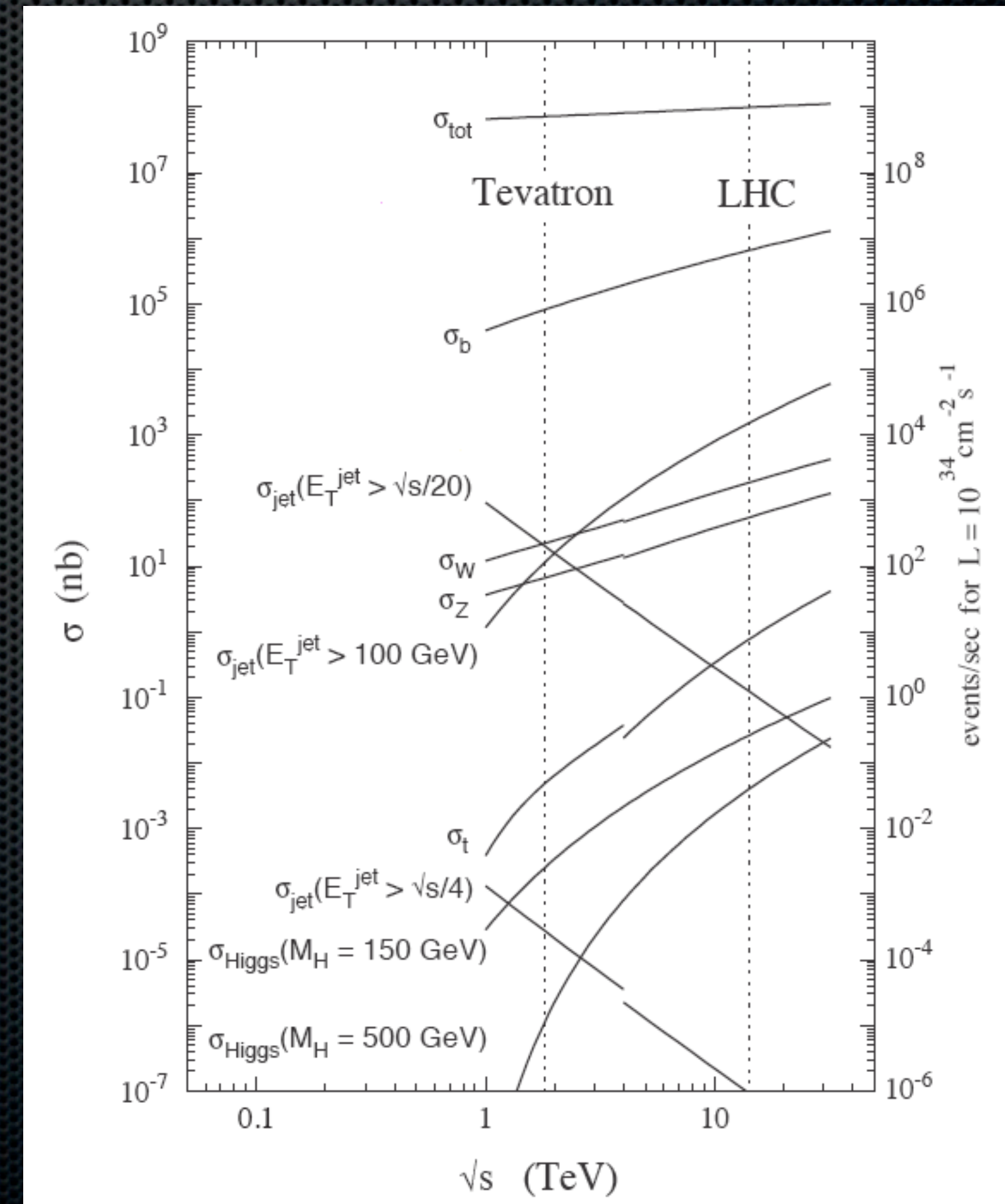
- ✦ Solenoidal Magnet delivers 2T magnetic field along the full inner detector (7m long, 2m diameter)
- ✦ Torroidal magnet system allows for muon measurements, independent of the inner detector
  - ✦ Seperate measurements can be matched into “combined muons”
- ✦ Transition region has lower fields, hence the calorimetry system experiences less jet blowup





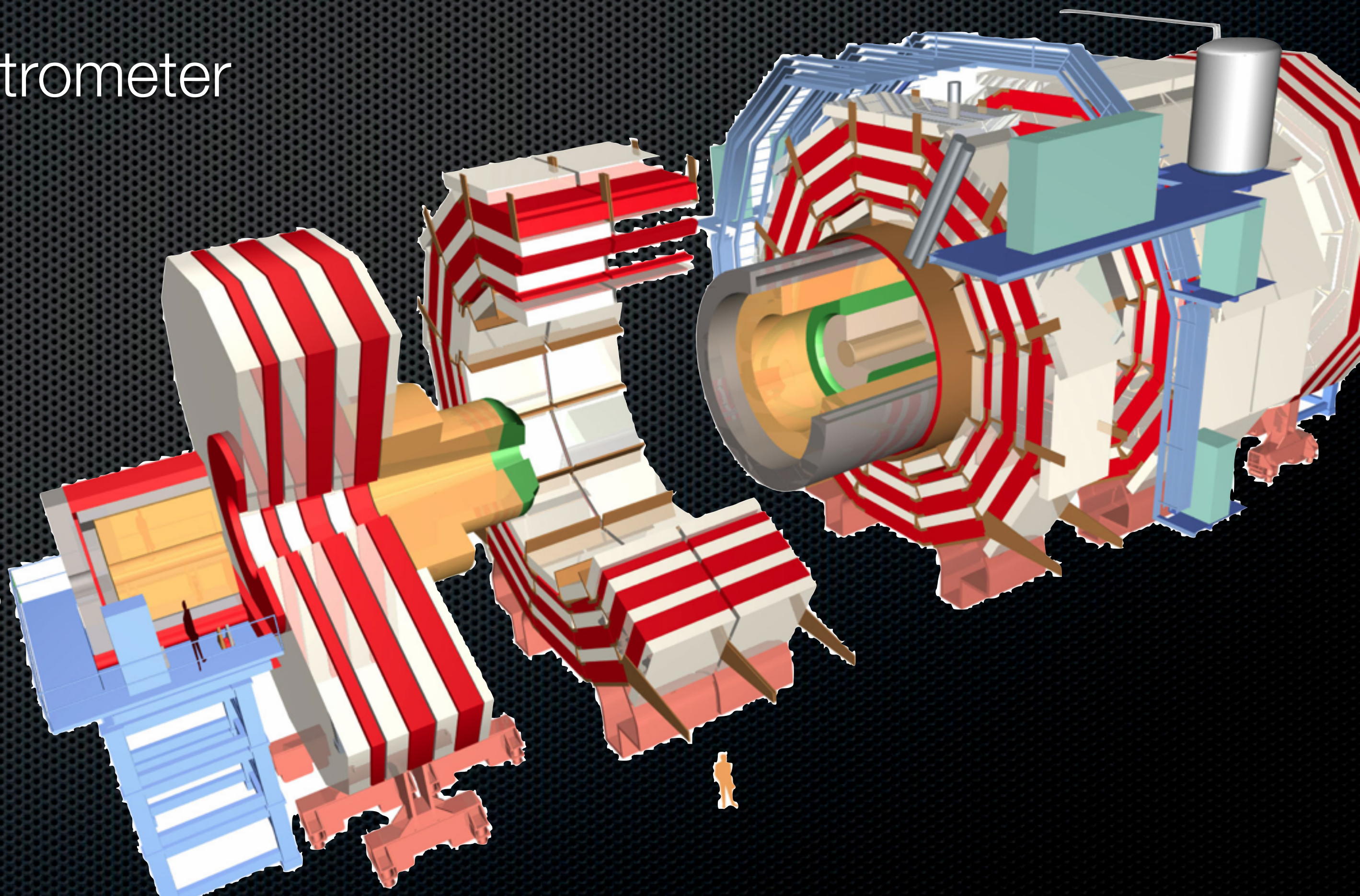
# Triggering

- Sad, but true: We're not actually recording all data, ~31 MHz
- Fast/Coarse systems allow to quickly characterise all events and sort out interesting from uninteresting ones - Level 1, 75kHz
- Reading out all detector data, we analyse part of it around Level 1 Trigger objects (e.g. a fast muon) - Level 2, O(2kHz)
- Eventually all surviving events are fully analysed to search for interesting Objects - Level 3, O(100Hz)
- Data selected in the last stage is then written to disk ... tape actually



# A word on our little brother

- ✦ Compact Muon Spectrometer
- ✦ Twice our weight
- ✦ ~Half our size, in all dimensions
- ✦ Functional Concepts equal in most matters



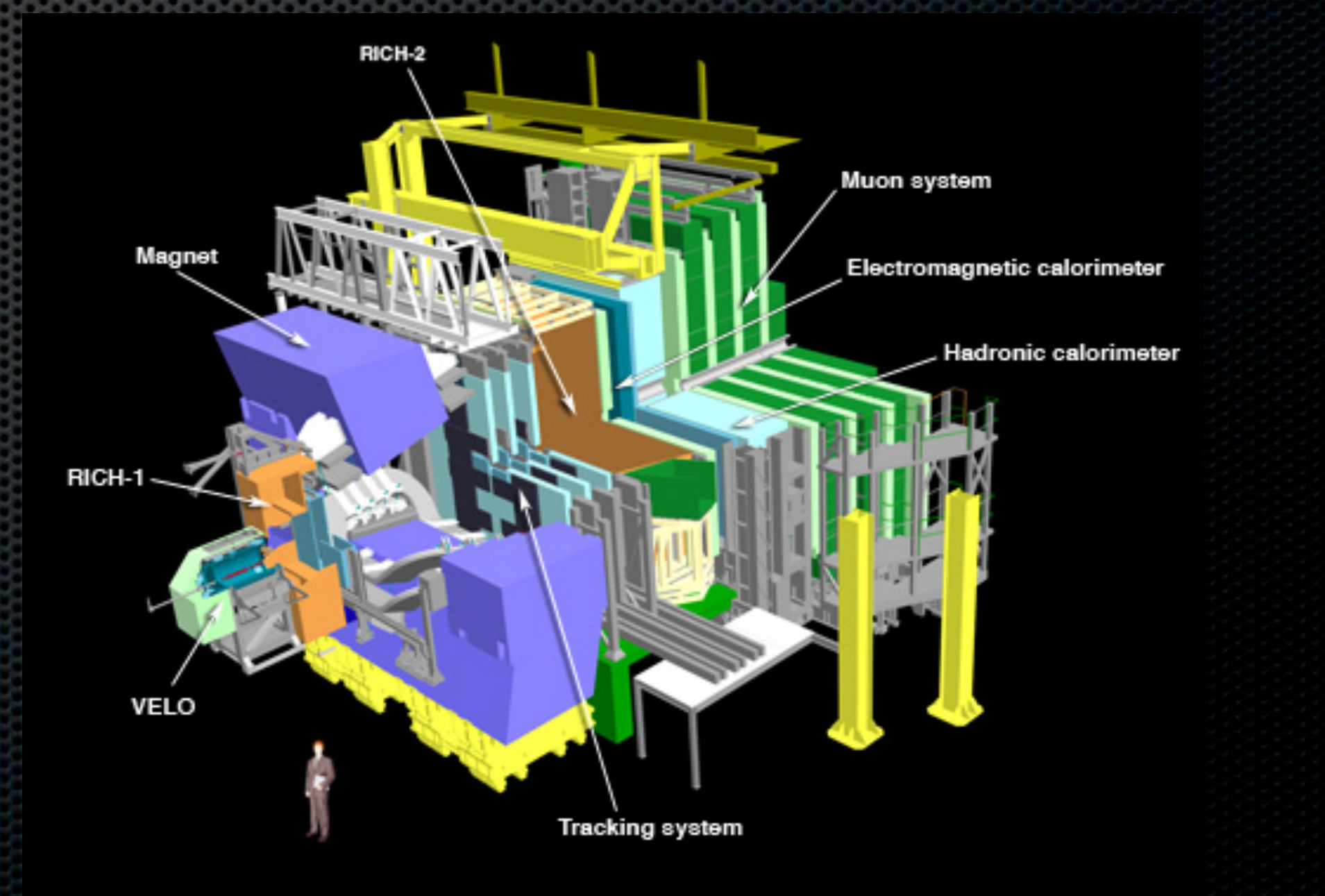
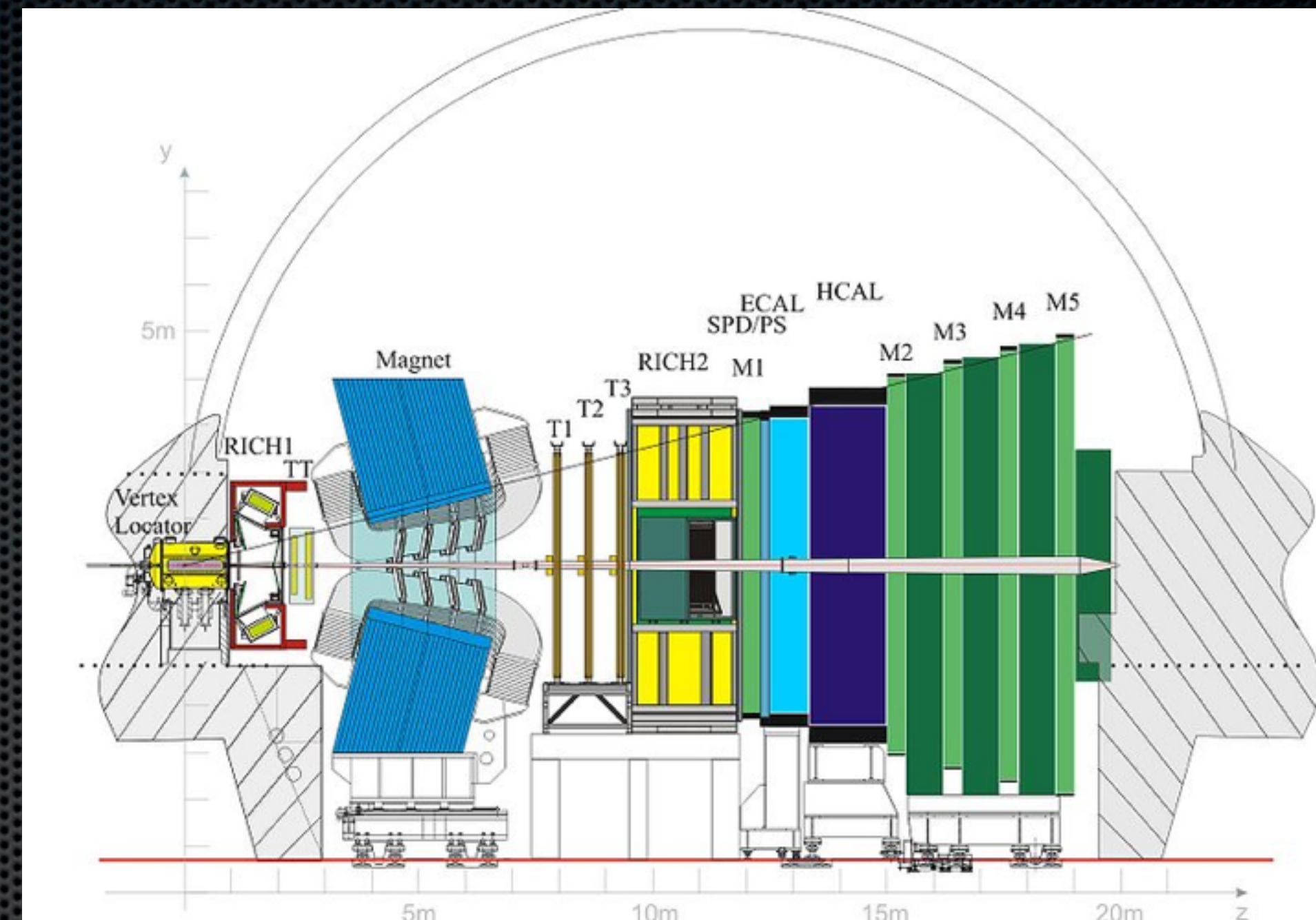
# Conclusions?

- ✦ Building Detectors to measure about 25 Proton-Proton Interactions with a rate of  $\sim 30$  MHz is not easy
  - ✦ General Detector Structure is simple: tracker, calorimeter, muons - and it needs magnets
  - ✦ Not all data can be recorded, yet we don't need it all. Different subsystems help sorting the known stuff out and seeing the unknown...
- ✦ Questions?

Backup... (More things)

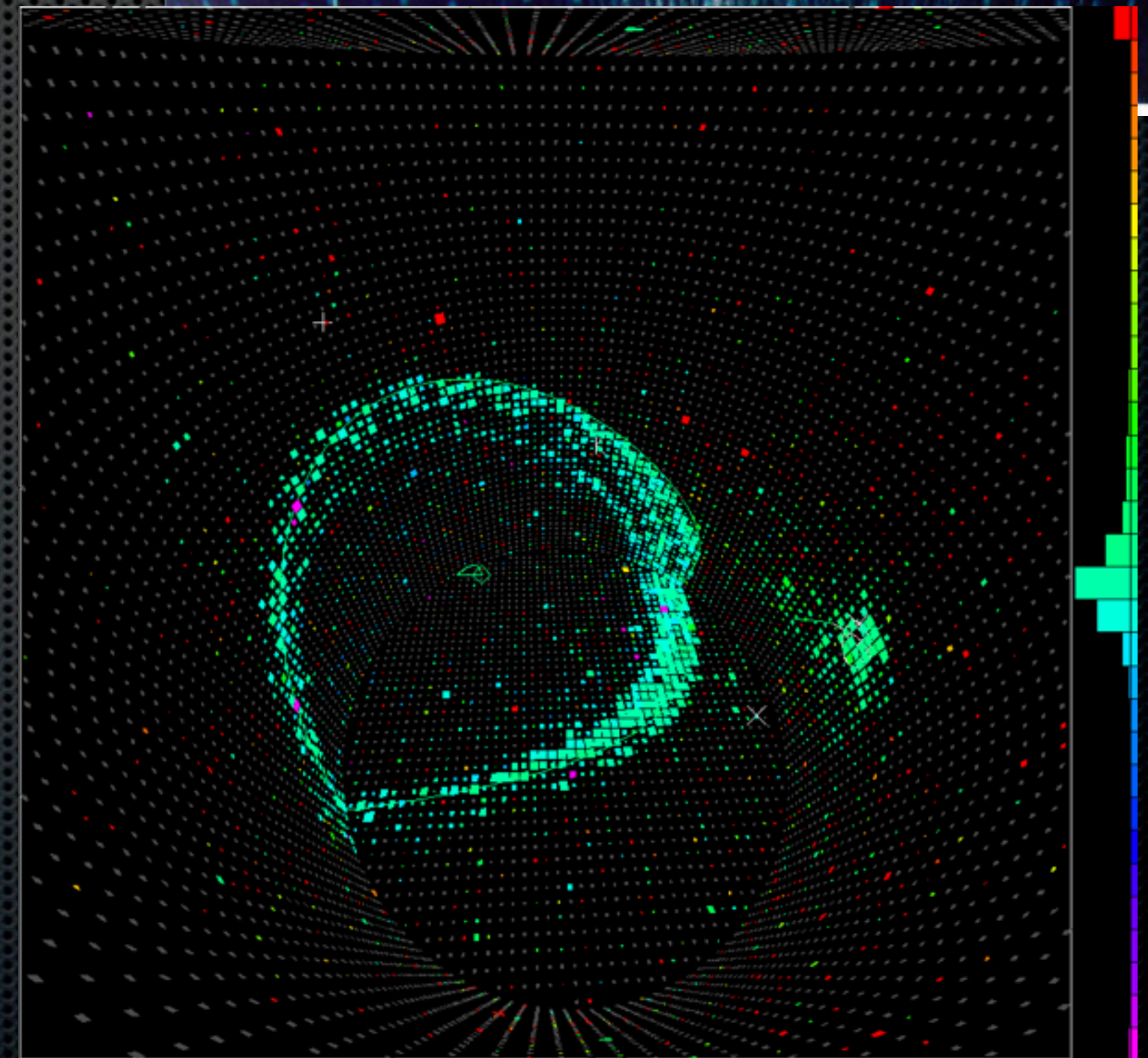
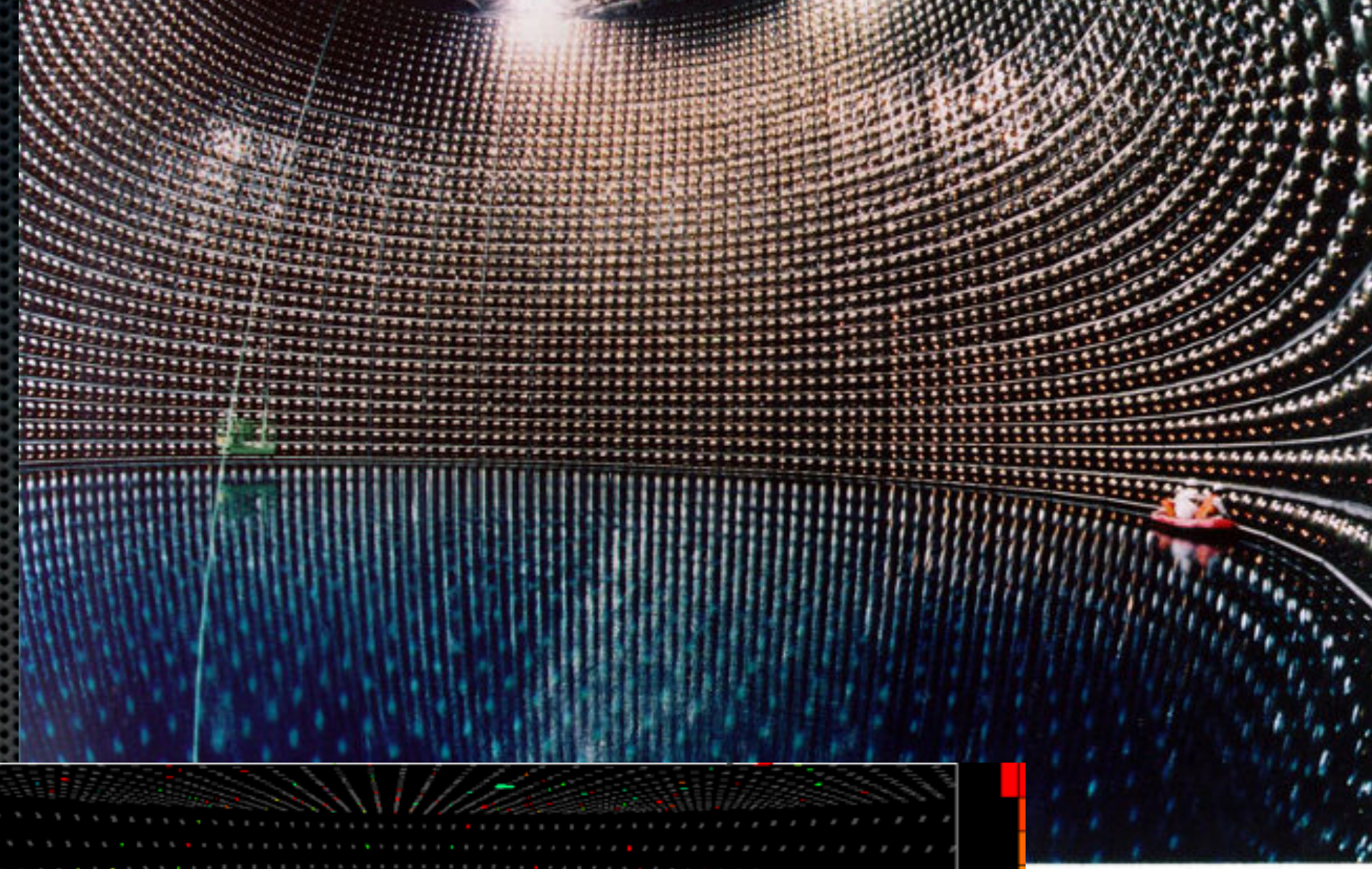
# Different Detectors

- Not all detectors are SM 4pi HEP detectors...
- LHCb works on forward physics, measuring matter/antimatter asymmetries



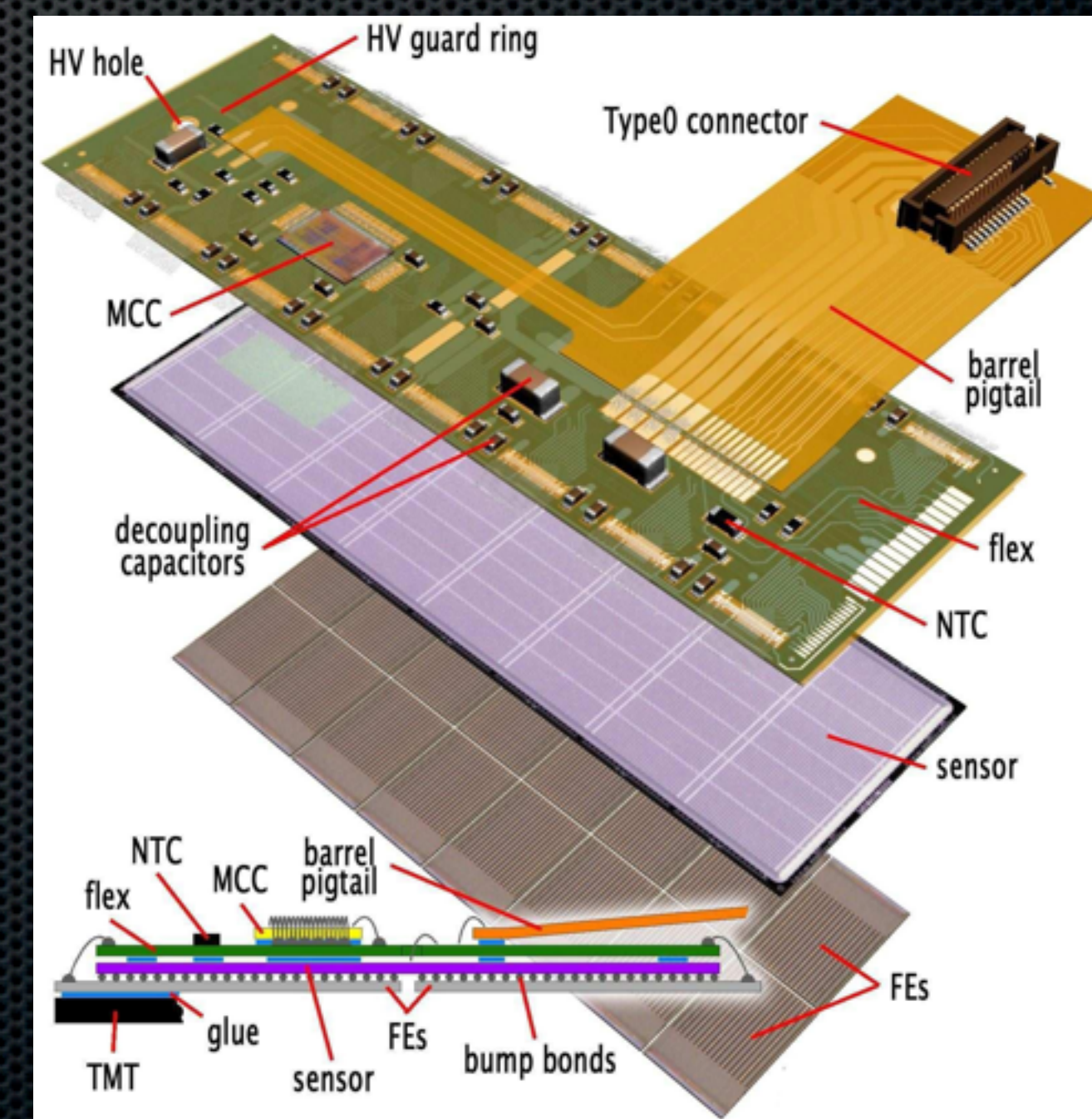
# Different Detectors

- ✦ Neutrino Detektors with higher volumes and masses than both ATLAS and CMS
- ✦ Detector structure as such is simple thus, as can be seen at right
- ✦ Be warned, understanding data is all but simple



# ATLAS Pixel

- ✦ Each Module delivers 46k Pixels
- ✦ Slight overlap between Modules in all directions allows no escape of particles
- ✦ Pixel detector weight - 4.4kg
- ✦ Each module is supplied individually
- ✦ Total Detector bandwidth: ~132 Gbit/s



# How to install

- ✦ Full system was built/finished in SR-1, just aside of ATLAS
- ✦ All modules have been fully tested and some flaws on the detector were corrected before installation
- ✦ The services available to test the detector are now integrated into a ~5% system test, which allows for developing software and analysing problems observed during operation
- ✦ Detector was tested for functionality during installation as well
- ✦ Full installation took from insertion summer 2007 to cosmic commissioning in summer 2008 (with a large break to allow the other detectors to install their cables)