



Electromagnetic beam-beam background at SuperB

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Electromagnetic beam-beam background at SuperB

Tools

BDK tuning

GP++ fast simulation

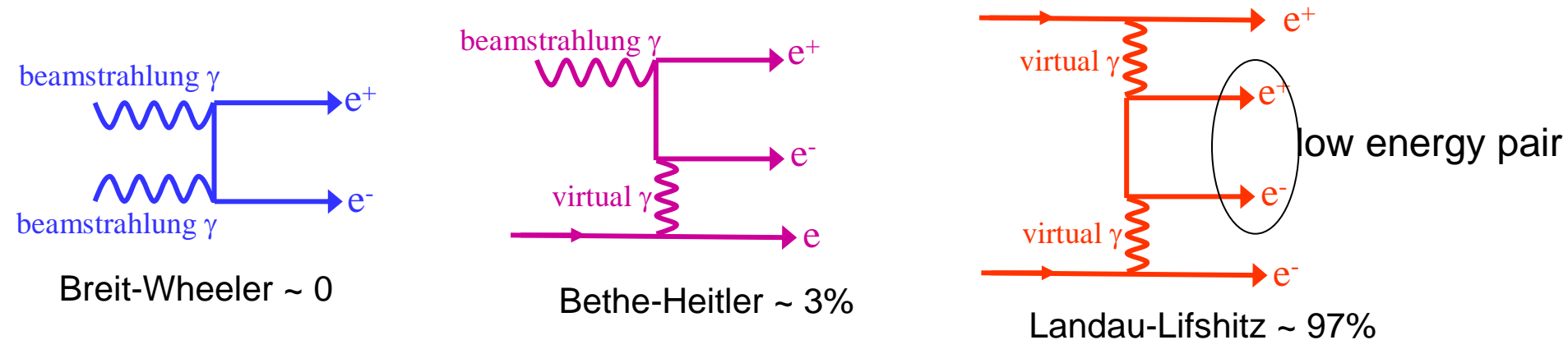
DIAG36/BDK/GP++ FastSim comparison

GP++ full simulation

Rough estimation of SVT backgrounds

Summary table

Pairs backgrounds in SuperB



- Purpose: Cross-check of DIAG36 cross-section prediction $\rightarrow 7.28 \cdot 10^6$ nbarn

- Tools:

- BDK : 4 fermions generator (DELPHI)

F. A. Berends, P. H. Daverveldt, and R. Kleiss, Comput. Phys. Commun. 40, 285 (1986).

- GUINEA-PIG++: C++ version of beam-beam interaction simulation code written by D. Schulte. LL process estimation using Weizsäcker-Williams approximation

<https://trac.lal.in2p3.fr/GuineaPig>, versions 1.0.16 & 1.1.1

MC Generators Overview

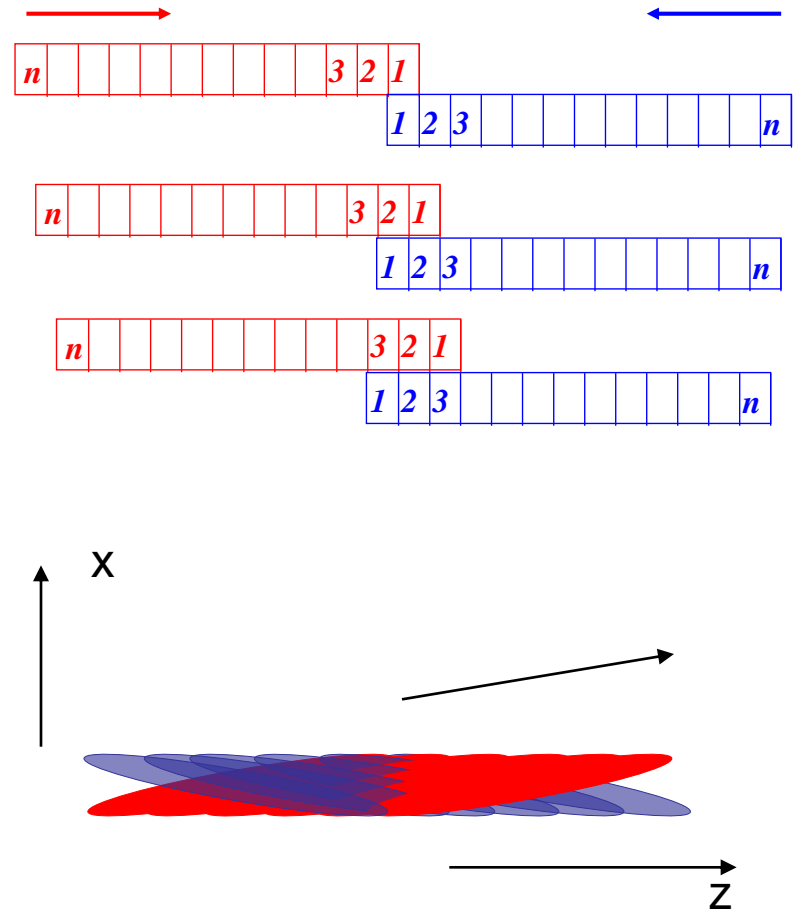
- The generators used in the followings

	Diag36	BDK
Authors	F.A. BERENDS, P.H. DAVERVELDT, R. KLEISS	
Last update (known by me)	8/2/1985	28/1/1985
Source	BaBar software repository	Cecile Rimbault (from Delphi software repository)
Features	All the 36 tree QED diagrams are properly taken into account	Photon - Z0 interference, running coupling constant (vacuum polarization)

Beam-Beam interaction simulation

Macro-particles replace particles (can be 10^5
Macro $\Leftrightarrow 2 \cdot 10^{10}$ part)

- Bunches are cut into slices: a slice of one bunch interacts with a slice of the other bunch when they occupy the same transverse plan.
- Slices are moved longitudinally on a 3D grid
- For each slice-slice interaction:
 - Macro-part are distributed on a 3Dim. grid
 - Fields calculation
 - Macro-part are moved according to fields + photons are produced.
 - if photon treatment is asked:
 - photons are distributed and moved on the grid
 - (if asked) pairs are generated and moved....



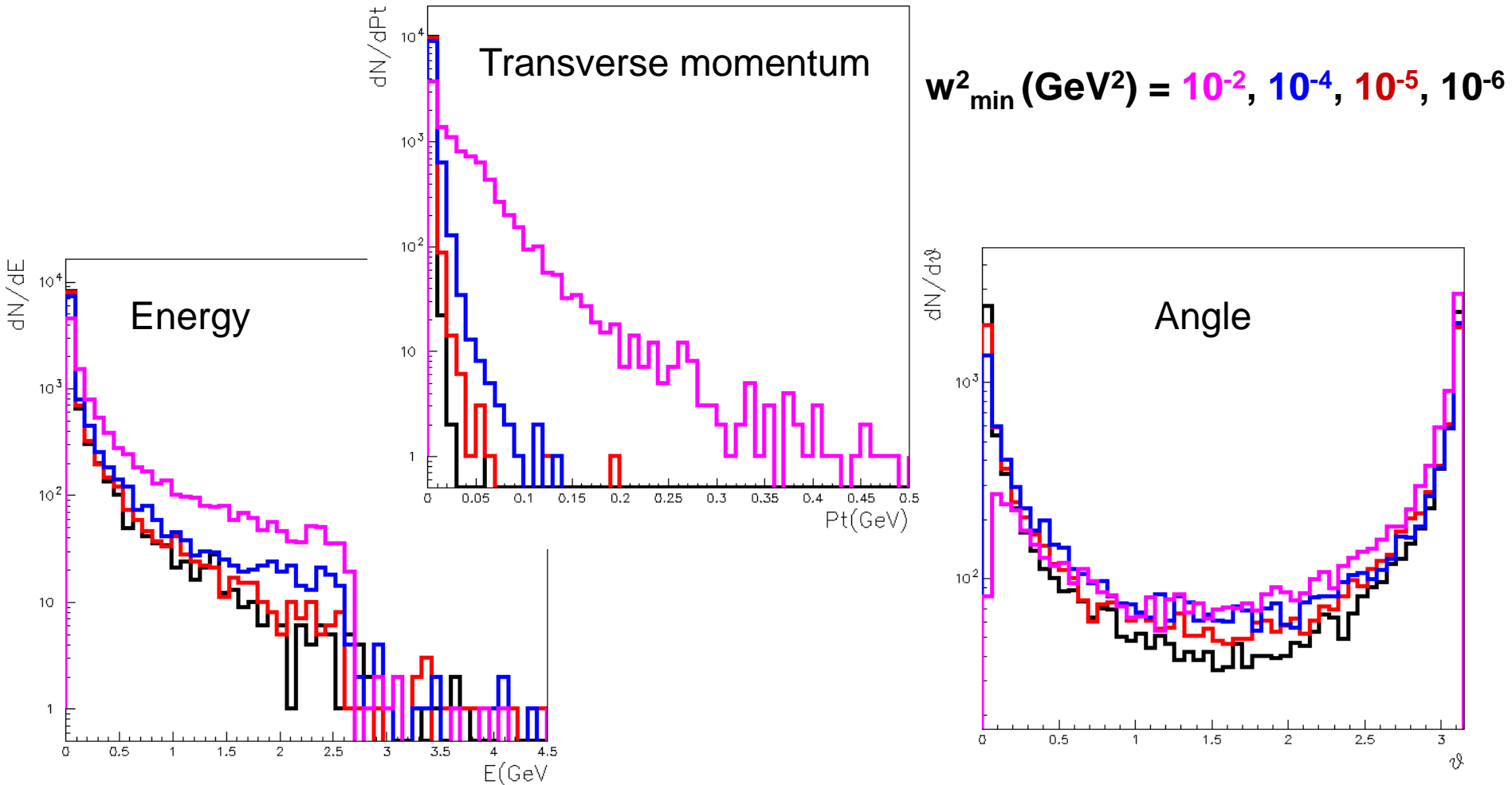
Approximation: beams are moved along z with a tilted angle

Background in the SVT

- $r_{L0} = 14\text{mm}/30\text{mm}$, $B=1.5\text{T}$
- Electron travel along helix with a radius of
 $r_0(\text{m})=3.33Pt/B$ (GeV/T)
- Conditions to hit the SVT:
$$r_0 \geq r_{\text{SVT}}/2$$
$$300\text{mrad} < \theta_0 < \pi - 300\text{mrad}$$
- Comparisons made at the generator level

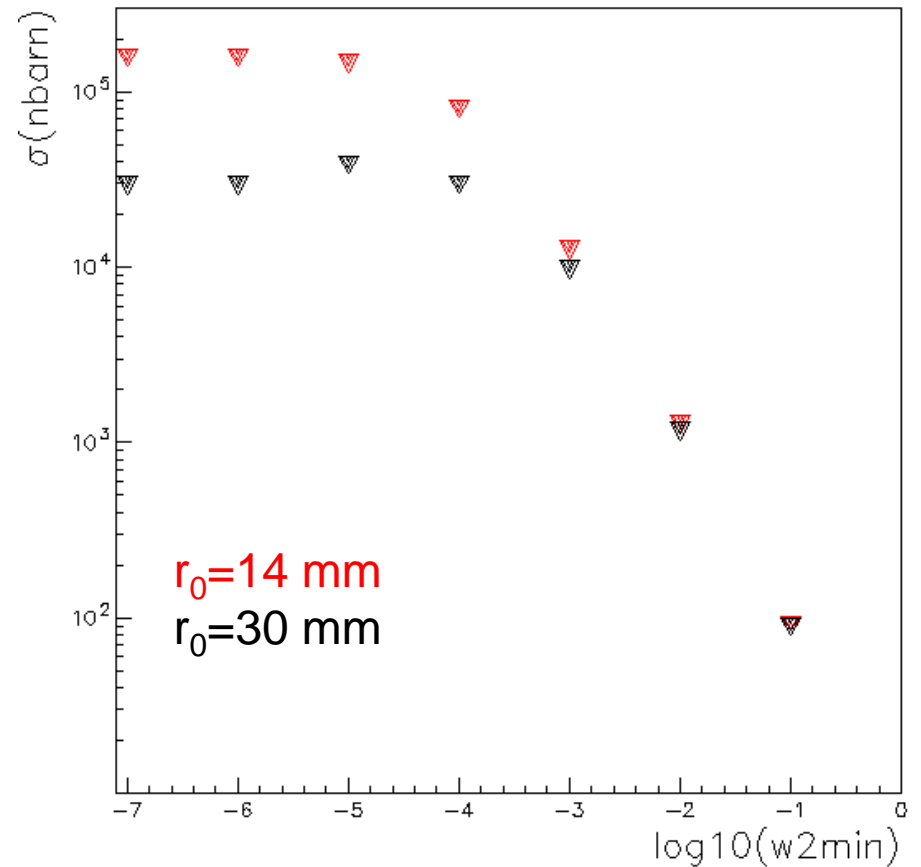
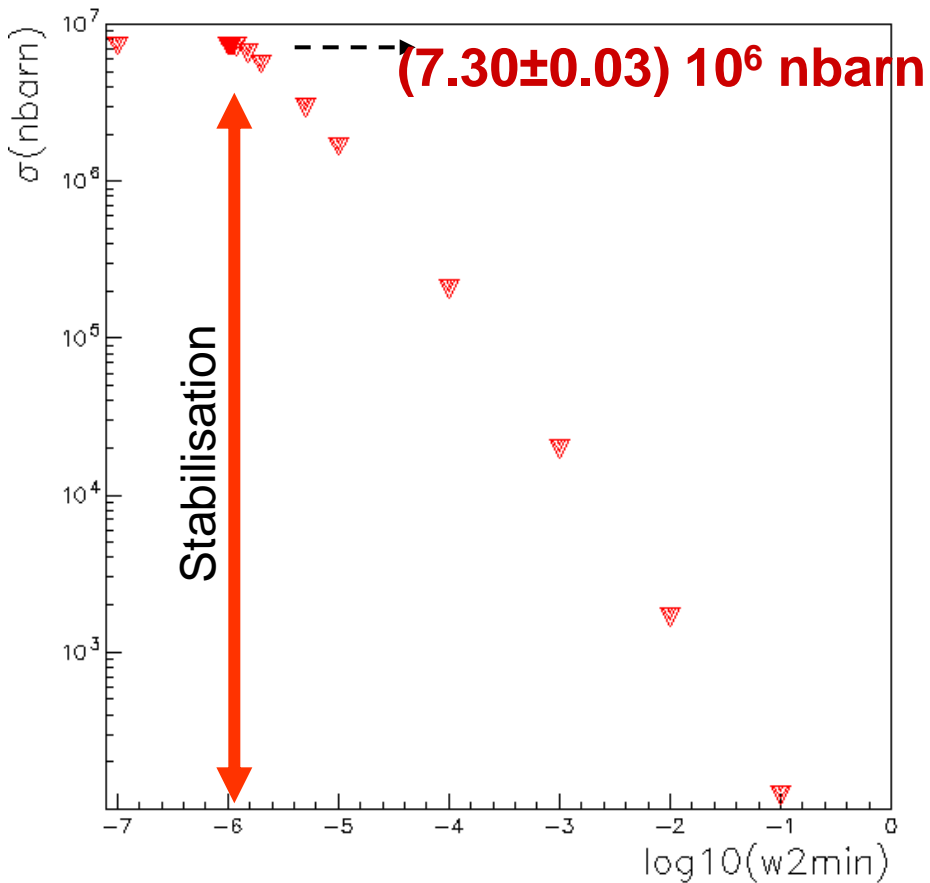
BDK tuning

- Run at 5.3 GeV energy beam, 10K events
- Sensitivity to pair minimal invariant mass square $w_{2\min}^2$

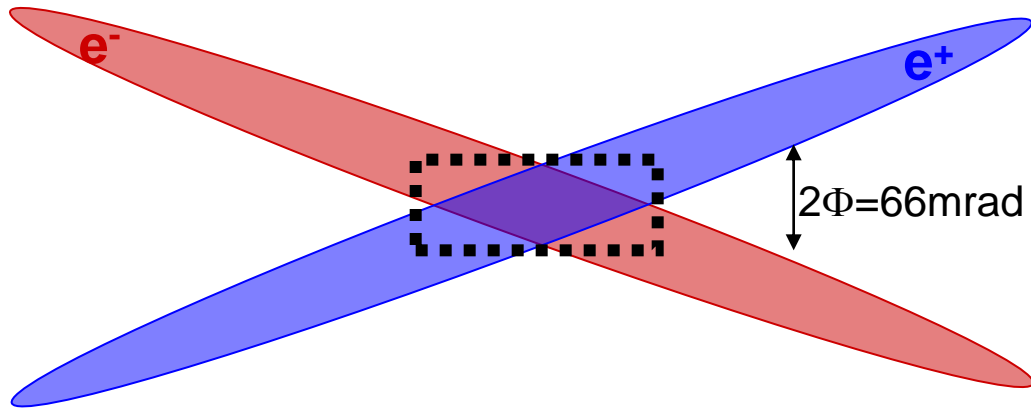


BDK tuning

Cross-section and background in SVT predictions as function of $w_{2\min}$, constant below $10^{-6} \text{ GeV}^2 = 4m_e^2$



GP++ fast simulation



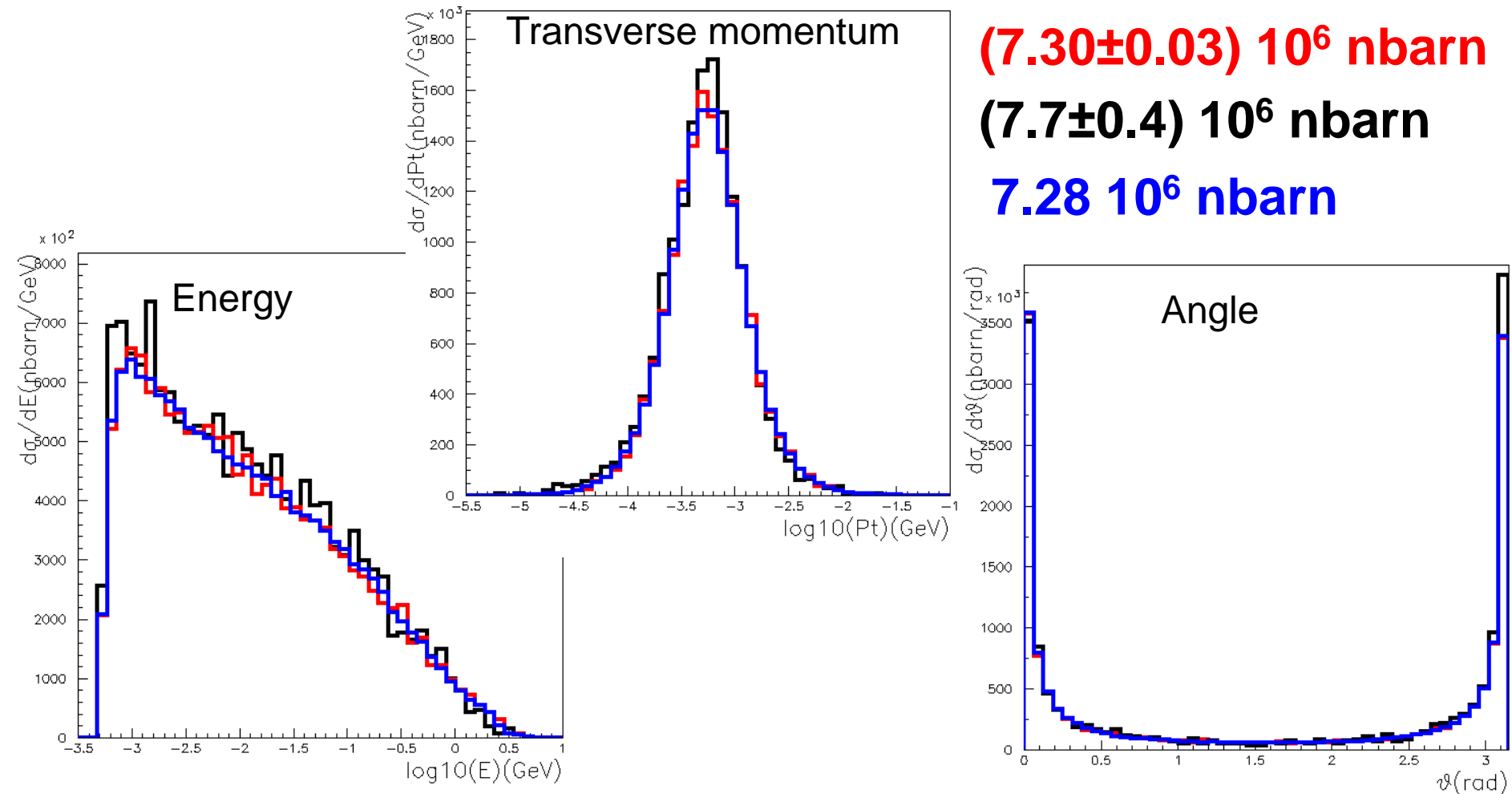
Symmetrical beams of 5.3 GeV
with
 $N=N_B\sigma_x/\sigma_z\Phi=2.6 \cdot 10^9$ particles
and
 $\sigma_{z\text{eff}}=\sigma_x/\Phi=244\mu\text{m}$
1 slice-slice interaction

2000 runs $\rightarrow \mathcal{L}=2.66 \cdot 10^{33} \text{ m}^{-2} \rightarrow$

$\sigma=(7.7\pm 0.4)10^6 \text{ nbarn}$

Comparison

BDK / DIAG36 / GP++FastSim



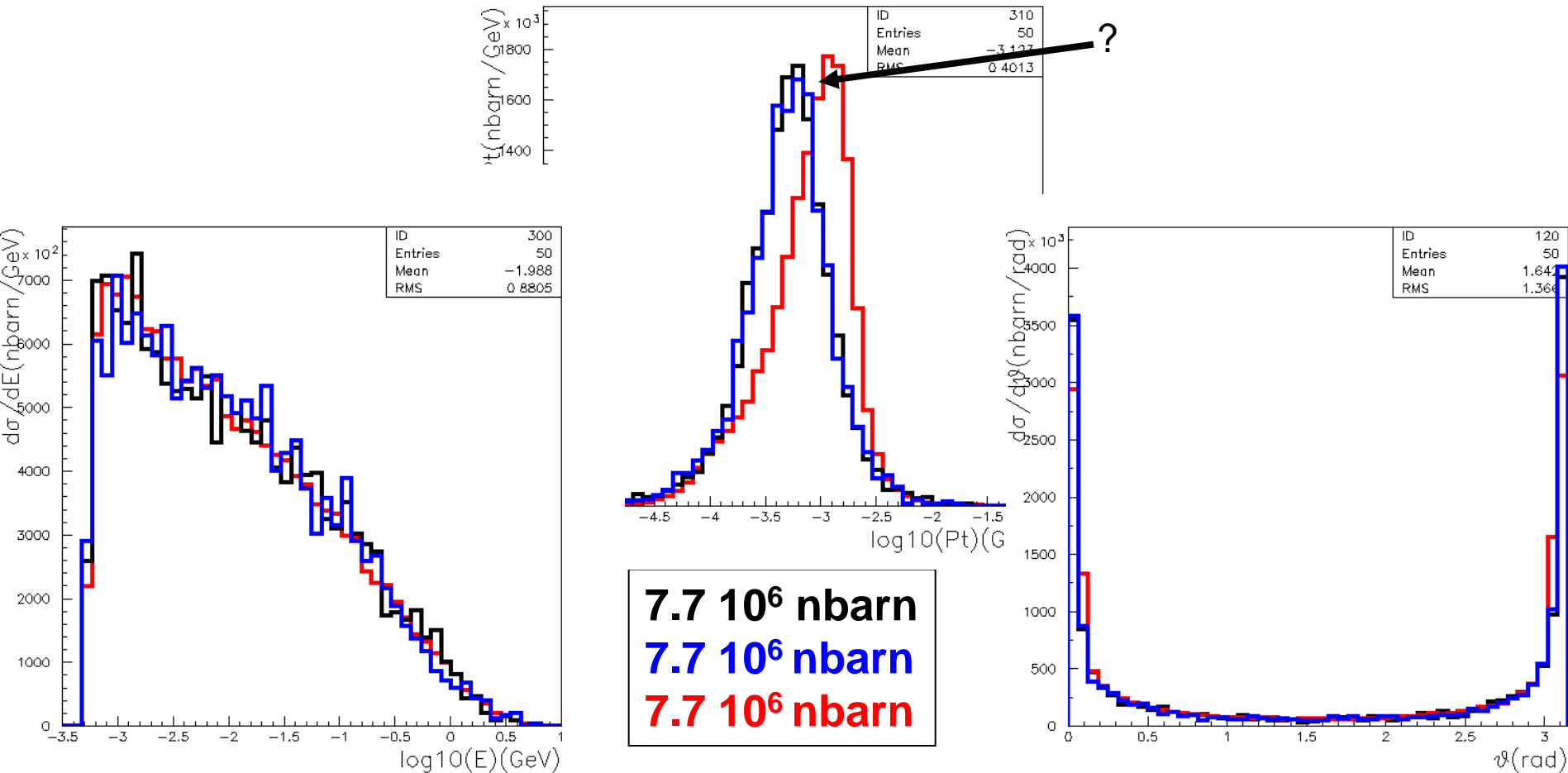
Good quantitative and qualitative agreement between the 3 simulations

GP++ simulations comparison

- Is the **fast simulation** enough?
 - Fast Sim with asymmetric beam energies (4.18 & 6.7 GeV)
 - **Full Simulation**: Entire beam-beam interaction at 66mrad

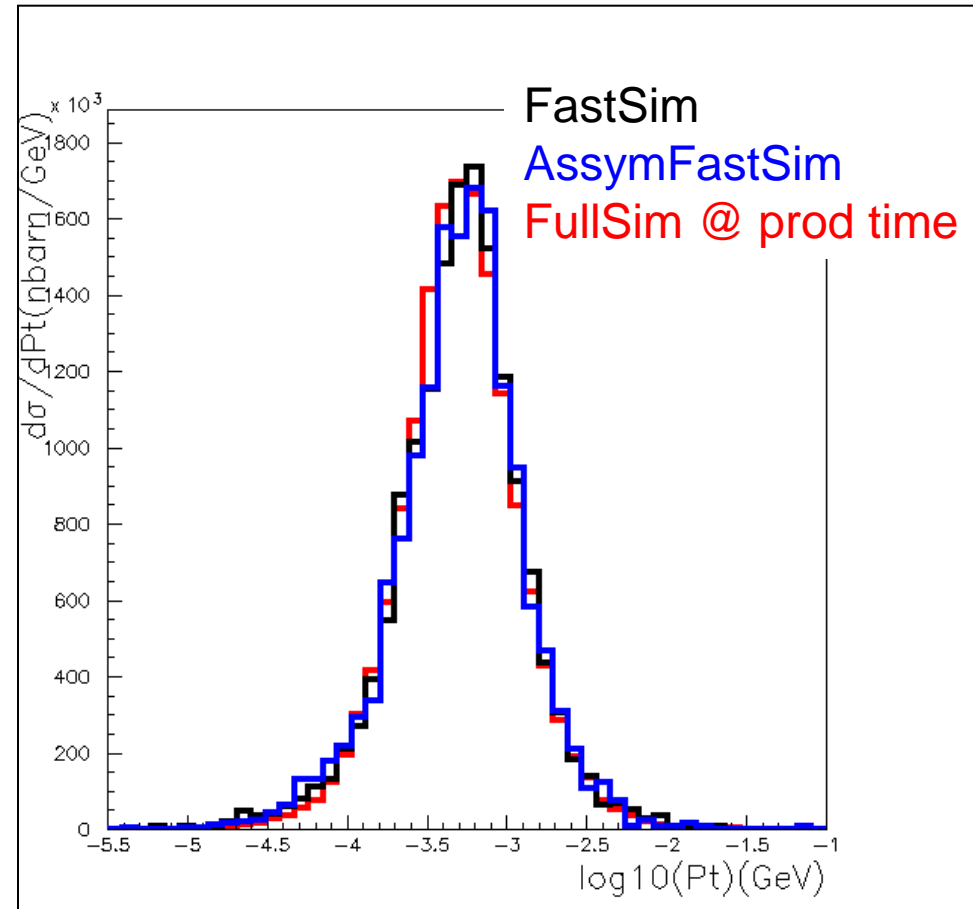
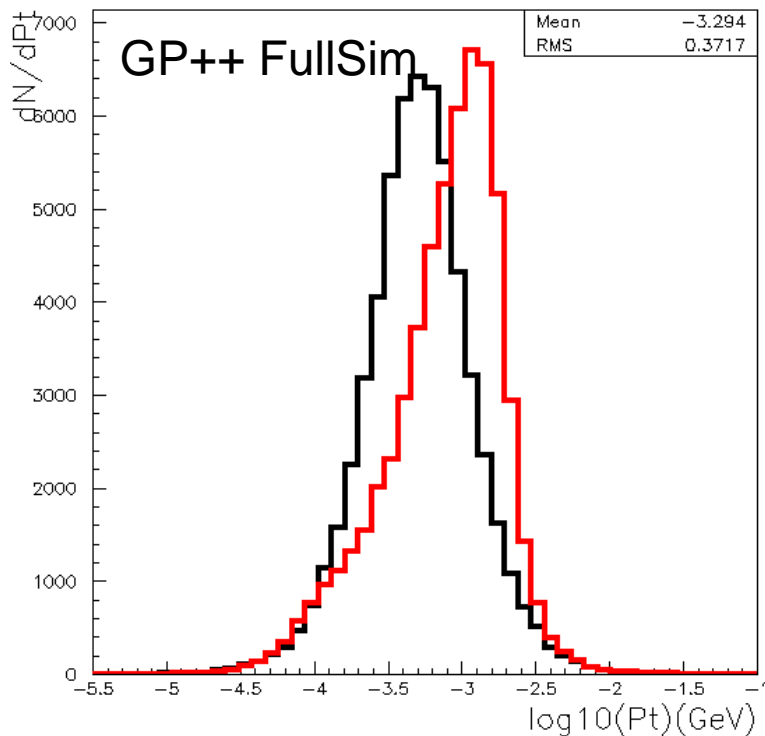
GP++ simulations comparison

- Is the **fast simulation** enough?
 - Fast Sim with asymmetric beam energies (4.18 & 6.7 GeV)
 - **Full Simulation**: Entire beam-beam interaction at 66mrad



Beam-Beam Deflection

Comparison of the pairs Pt at the production time and after the whole beam-beam interaction

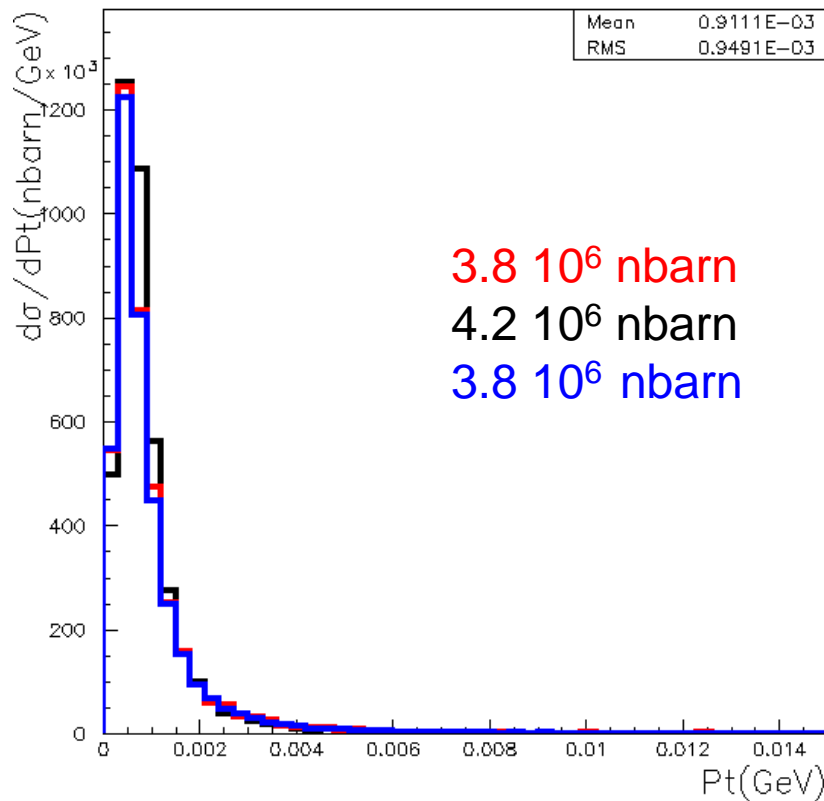


The low energy pairs seem to be deflected by the field of the oncoming beams even at large angle interaction

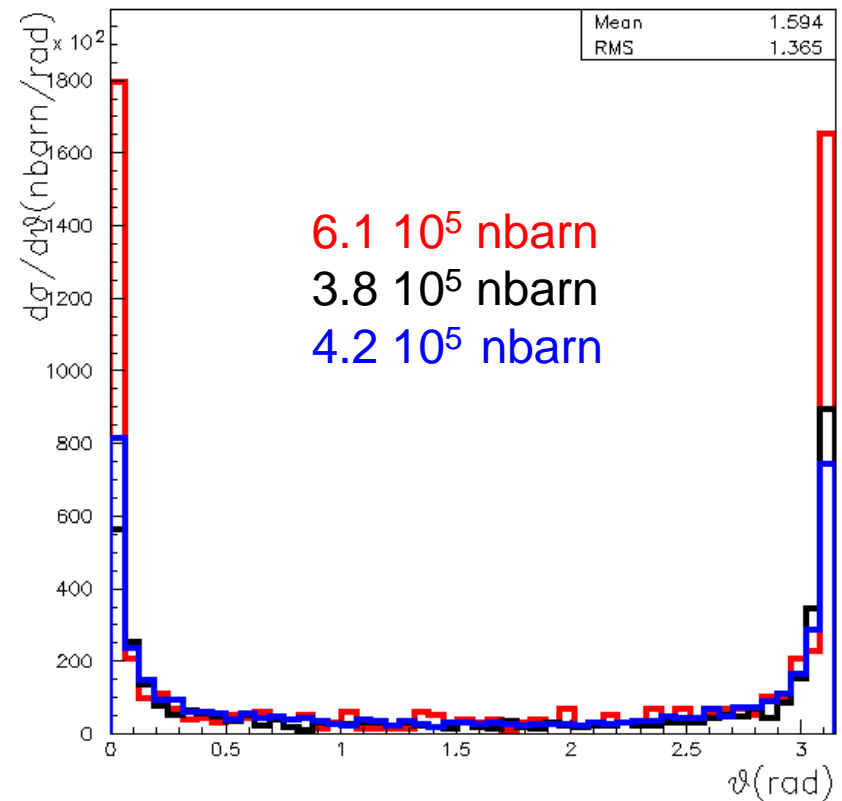
Background in the SVT

BDK / GPFULL / DIAG36 comparison

Pt distribution of the leptons in
 $300\text{mrad} < \theta < \pi - 300\text{mrad}$



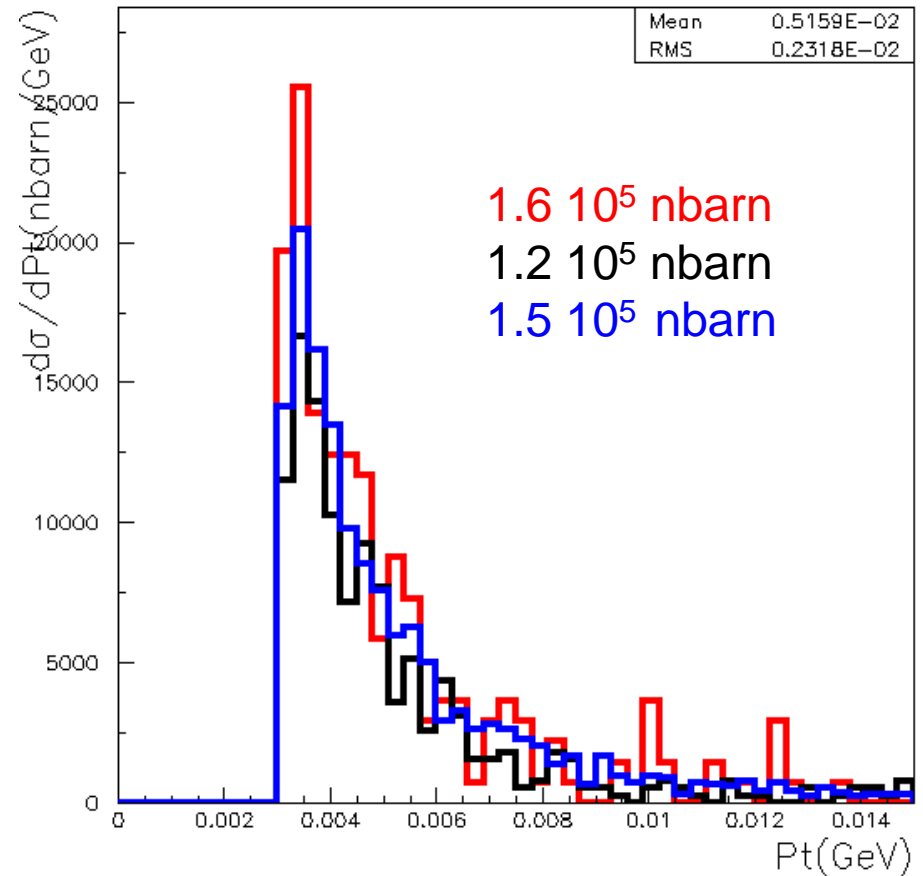
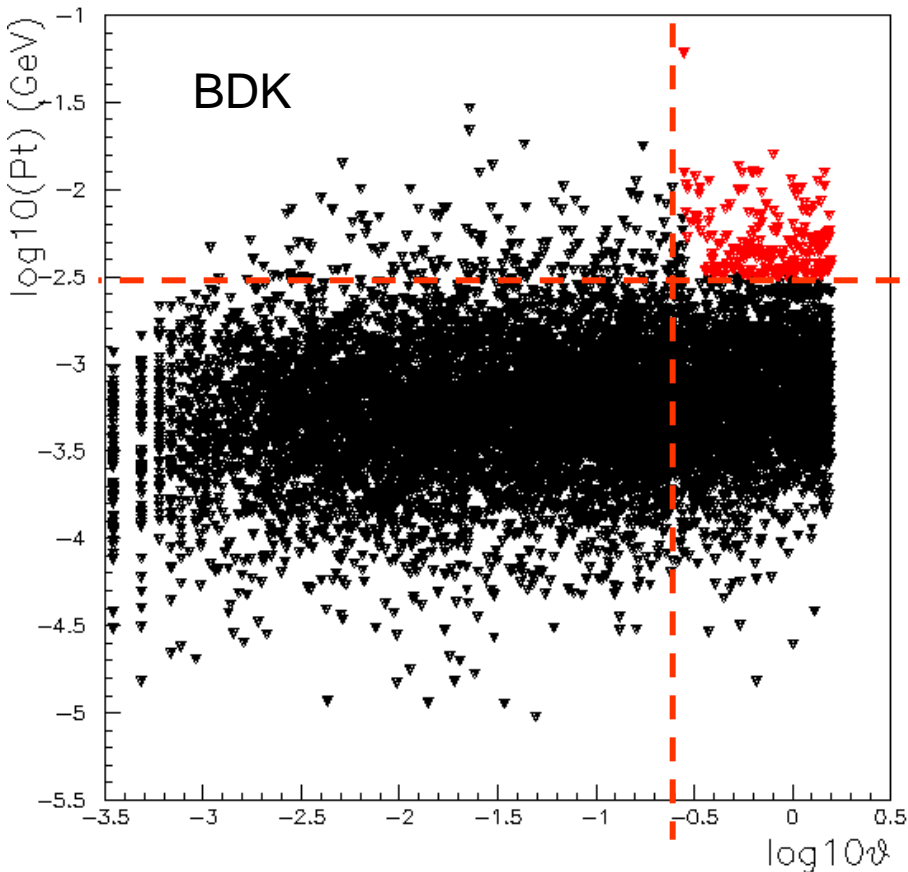
polar angle distribution of the
leptons with $r_0 > 1.4\text{cm}$



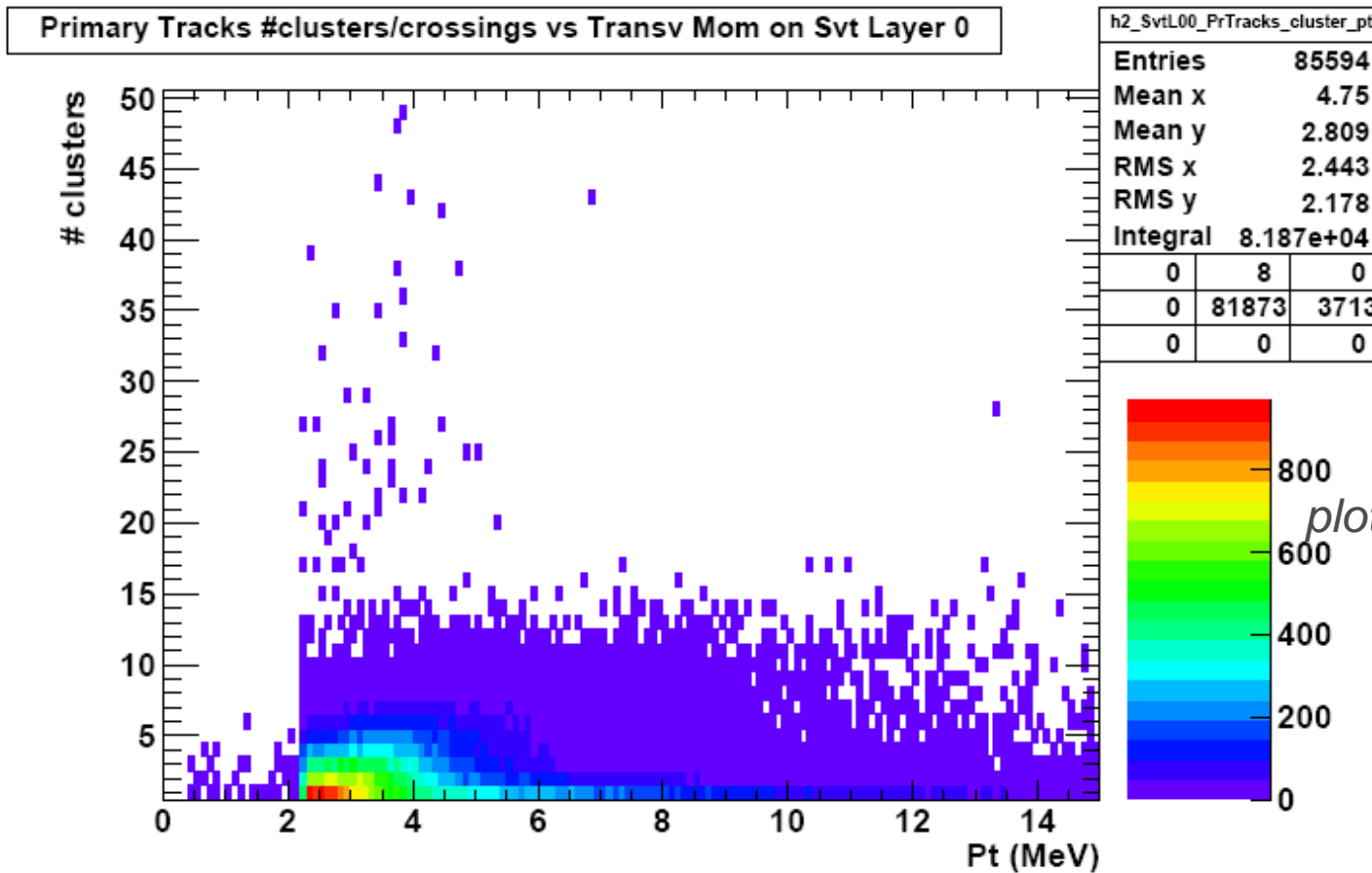
Background in the SVT

BDK / GPFULL / DIAG36 comparison

Pt distribution of the leptons in
 $300\text{mrad} < \theta < \pi - 300\text{mrad}$ and $r_0 > 1.4\text{cm}$

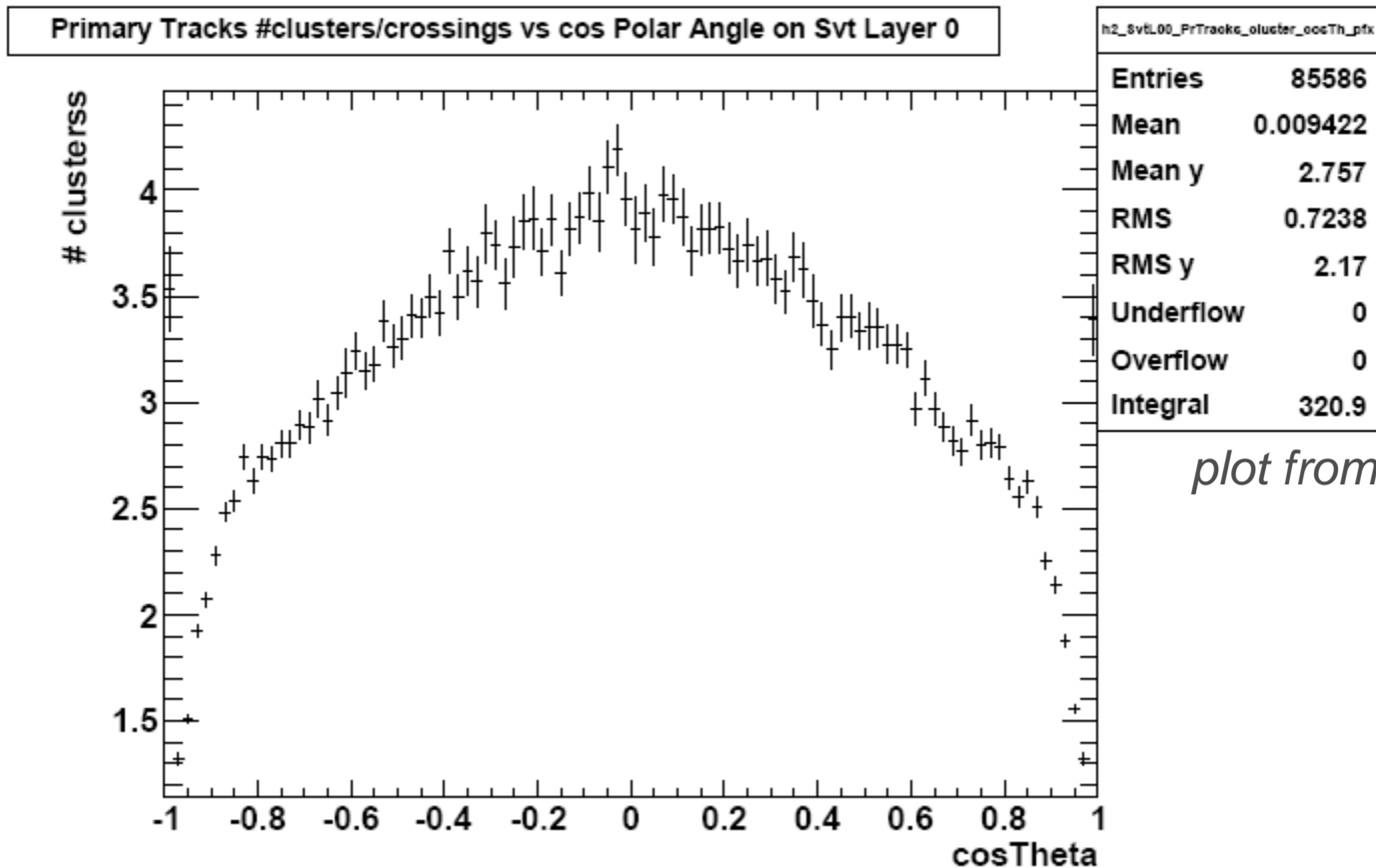


Background in the SVT



GEANT4 simulation, beam pipe radius=10mm, $r_0=14$ mm, pairs generated with DIA@36

Background in the SVT



GEANT4 simulation, beam pipe radius=10mm, $r_0=14$ mm, pairs generated with DIAC36

Pair cross-section summary

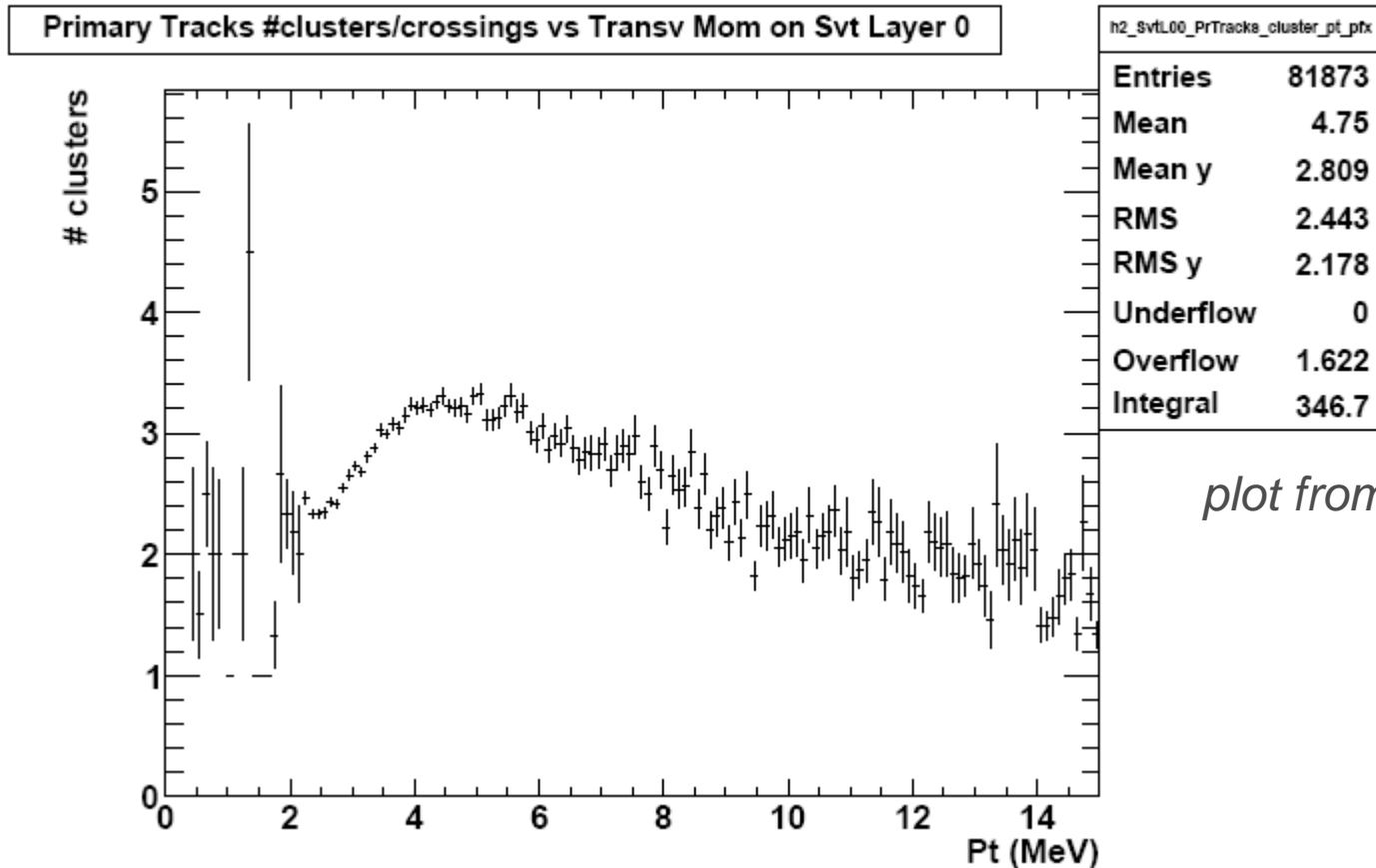
	Pairs σ (μbarn) / MHz A	σ in $d\theta$ (μbarn) / MHz (AxC/B)	σ for $r_0 > 1.4\text{cm}$ (μbarn) / MHz (AxC/B)	Nb pairs B	Nb particles in $d\theta$ / Pt acceptance C
BDK	$7.30 \cdot 10^3$	$3.8 \cdot 10^3$	$6.1 \cdot 10^2$	10000	5334 / 838
DIAG36	$7.30 \cdot 10^3$	$3.8 \cdot 10^3$	$4.2 \cdot 10^2$	100000	52545 / 5810
GP FullSim @ prod time	$7.74 \cdot 10^3$	$4.0 \cdot 10^3$	$2.8 \cdot 10^2$	30290	15691 / 1096
GP FullSim after deflection	$7.74 \cdot 10^3$	$4.2 \cdot 10^3$	$3.8 \cdot 10^2$	30290	16586 / 1490

Pair cross-section summary

	Pairs σ (μbarn) / MHz A	L0 σ (μbarn) / MHz (AxC/B)	Occupancy , $l_0=10\text{cm}$ (MHz/cm ²)	\mathcal{L} (10^{34} m^{-2})	Nb pairs B	Nb particles hitting SVT C
BDK	$7.30 \cdot 10^3$	$1.59 \cdot 10^2$ $\pm 0.11 \cdot 10^2$	1.8	1.37	10000	215
DIAG36	$7.30 \cdot 10^3$	$1.50 \cdot 10^2$ $\pm 0.03 \cdot 10^2$	1.7	13.7	100000	2054
GP FullSim @ prod time	$7.74 \cdot 10^3$	$1.14 \cdot 10^2$ $\pm 0.20 \cdot 10^2$	1.3	3.78	30290	450
GP FullSim after deflection	$7.74 \cdot 10^3$	$1.17 \cdot 10^2$ $\pm 0.05 \cdot 10^2$	1.3	3.78	30290	462

Back-up

Background in the SVT



GEANT4 simulation, beam pipe radius=10mm, $r_0=14$ mm, pairs generated with DIAG36

-O: Code Optimization Strategies

- A correct code should produce results that are independent from the optimization strategy of the compiler: this is not the case. Why?

BDK: $\sigma = \text{NaN}$

-O0 Optimize. Optimizing compilation takes somewhat more time, and a lot more memory for a large function.

With **-O0**, the compiler tries to reduce code size and execution time, without performing any optimizations that take a great deal of compilation time.

Diag36 likes it

BDK: $\sigma = \text{NaN}$

-O2 Optimize even more. GCC performs nearly all supported optimizations that do not involve a space-speed tradeoff. The compiler does not perform loop unrolling or function inlining when you specify **-O2**. As compared to **-O0**, this option increases both compilation time and the performance of the generated code.

$\sigma \sim 27.9$ mbarn

BDK likes it

-O3 Optimize yet more. **-O3** turns on all optimizations specified by **-O2** and also turns on the **-finline-functions**, **-funswitch-loops** and **-fgcse-after-reload** options.

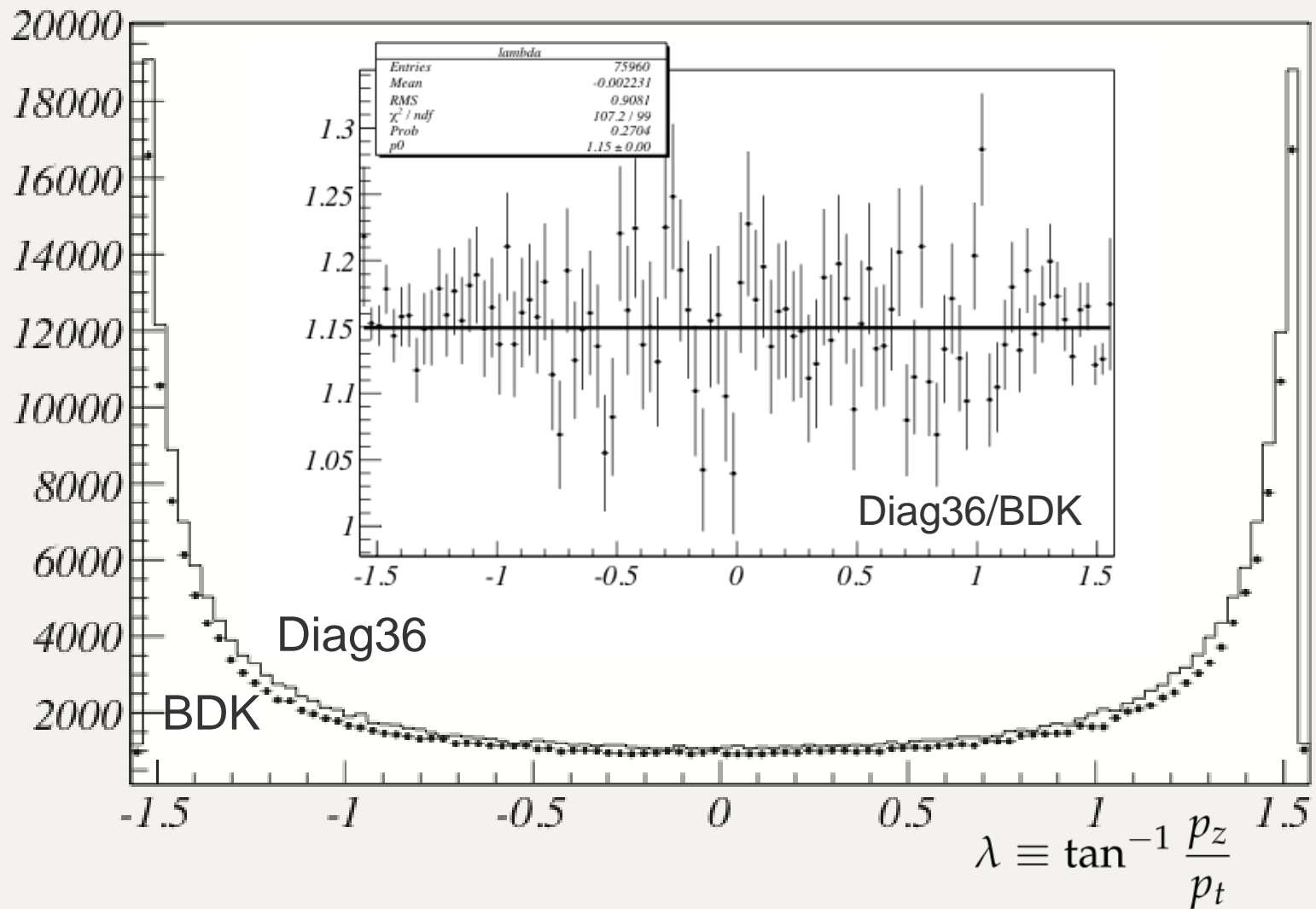
$\sigma \sim 27.9$ mbarn

$\sigma = \text{NaN}$

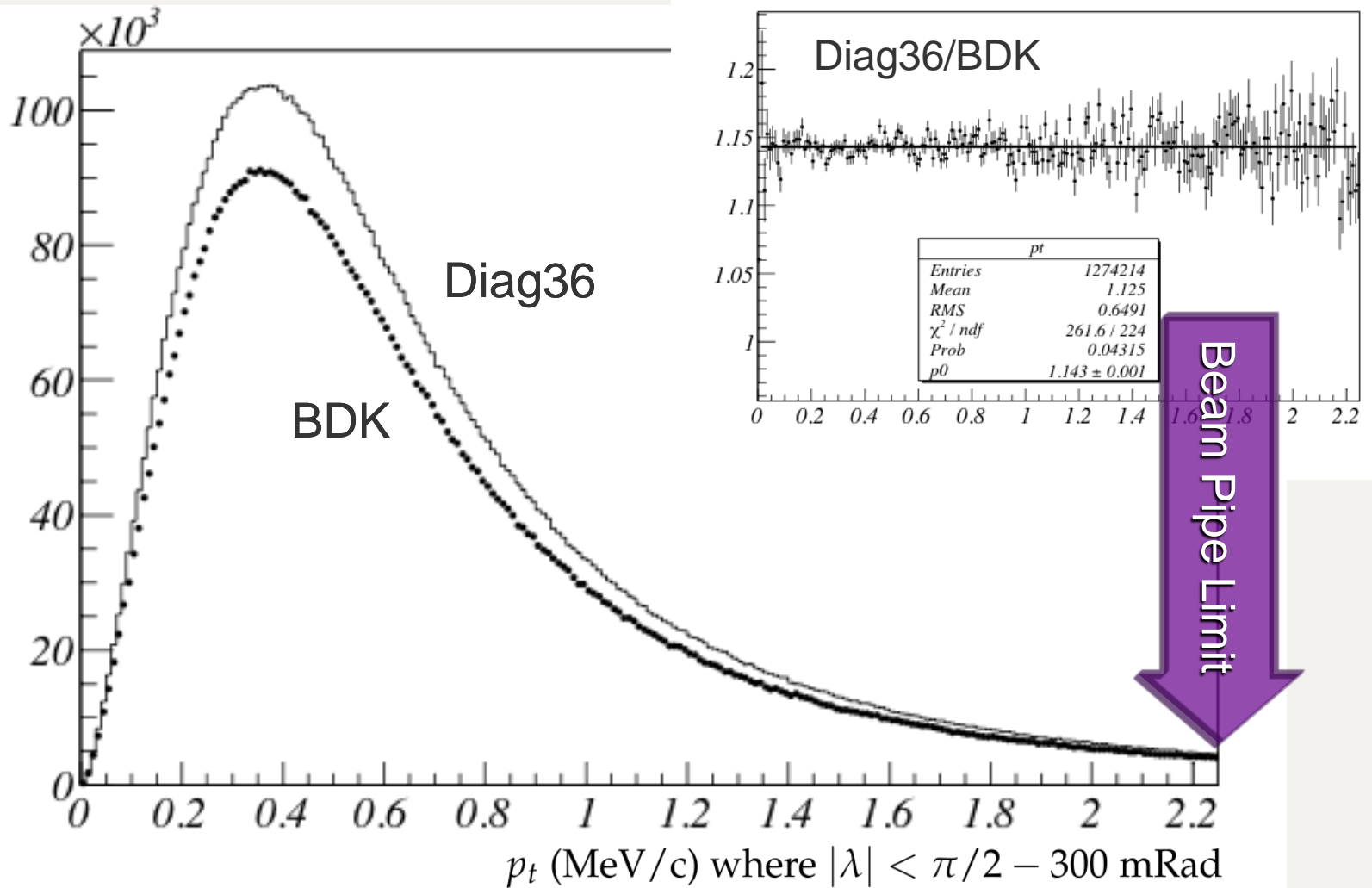
-O0 Do not optimize. This is the default.

Does not end

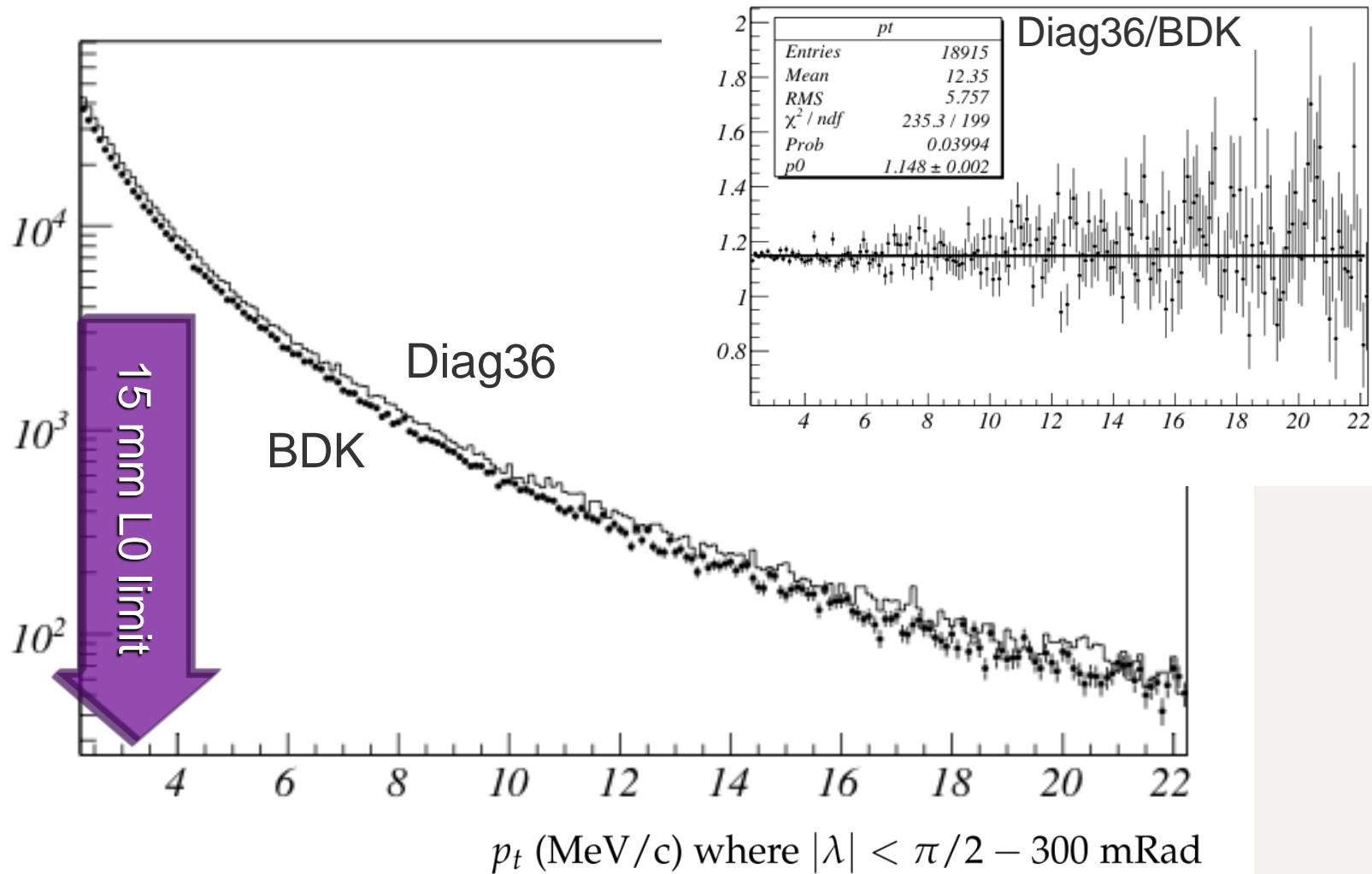
Generator Level Comparison



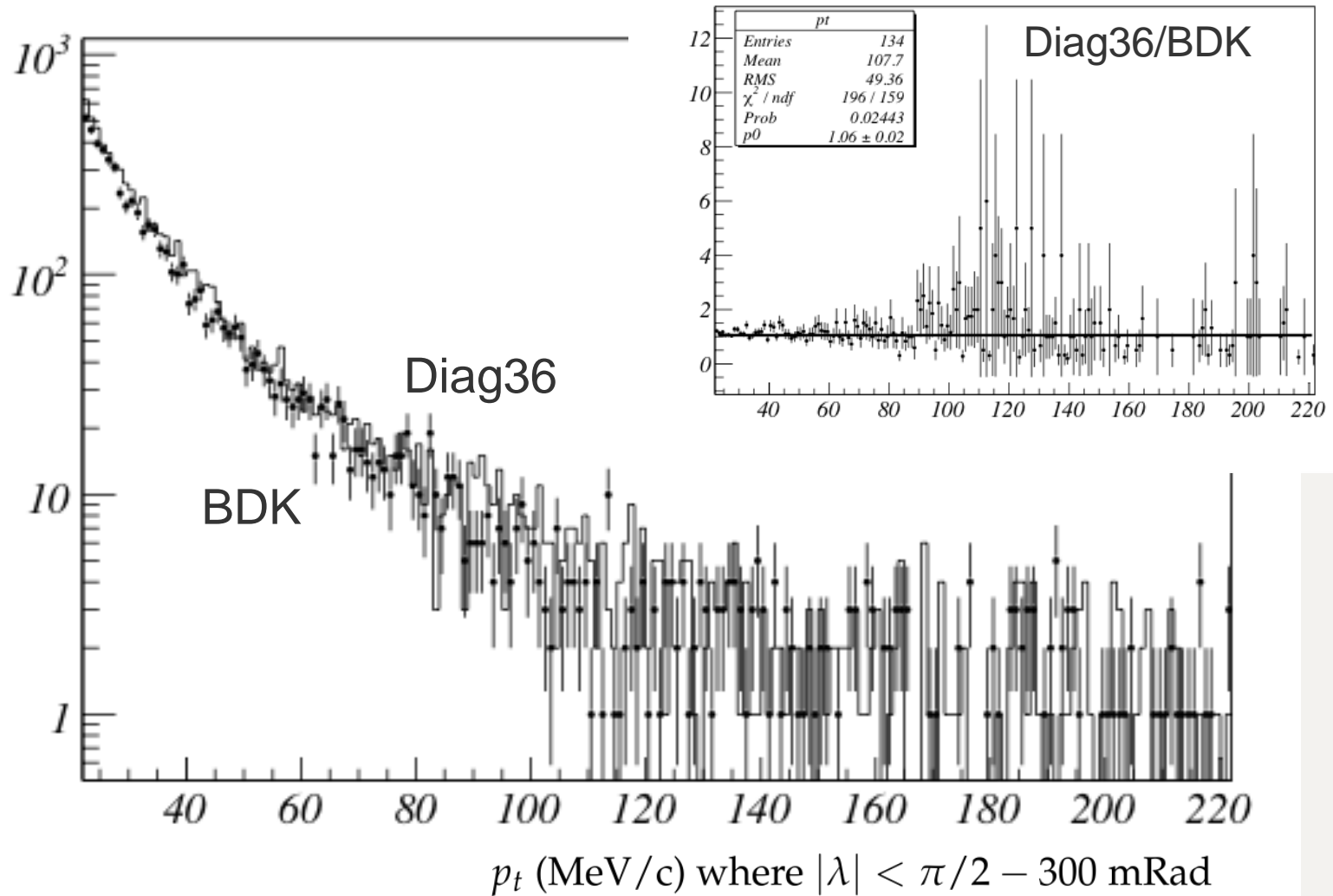
Generator Level Comparison



Generator Level Comparison



Generator Level Comparison



Generator Level Comparison

- Caveat: different optimization strategies produce very different results.
- The total cross section predictions by BDK and by Diag36 are at 0.6 per mille agreement among them
- The differential cross section inside the geometrical acceptance of the detector predicted by Diag36 is 15% larger than that predicted by BDK
- Work in progress to validate these results against the Guinea Pig ++ code (C++, virtual photon approximation)