

Using HDFS as a WLCG SE

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Introducing Hadoop

- Hadoop is a data processing system that follows the MapReduce paradigm for scalable data analysis.
- Largest install is at Yahoo, a major contributor.
- 14PB of online disk.
- Larger clusters are planned

Hadoop and HDFS

- To do large-scale data processing, you need an underlying file system.
- But to do this affordably, you need a distributed FS designed for commodity hardware.
- I.e., stuff all your worker nodes full of disks.

HDFS

- HDFS is a scalable file system with two major components:
 - Namenode: central metadata server.
 - Datanode: file servers for data.
- Lots of design decisions in HDFS will look familiar to WLCG sites.

HDFS Design

- Big subject! See the Hadoop whitepapers
- The filesystem keeps all namespace information persisted in a journal and merges the journal once every hr or 64MB.
- All operations that do not alter namespace are guaranteed to be RAM-only.
- Benchmarked at 50k ops / sec for reads, 5k ops / sec for writes.

HDFS Architecture

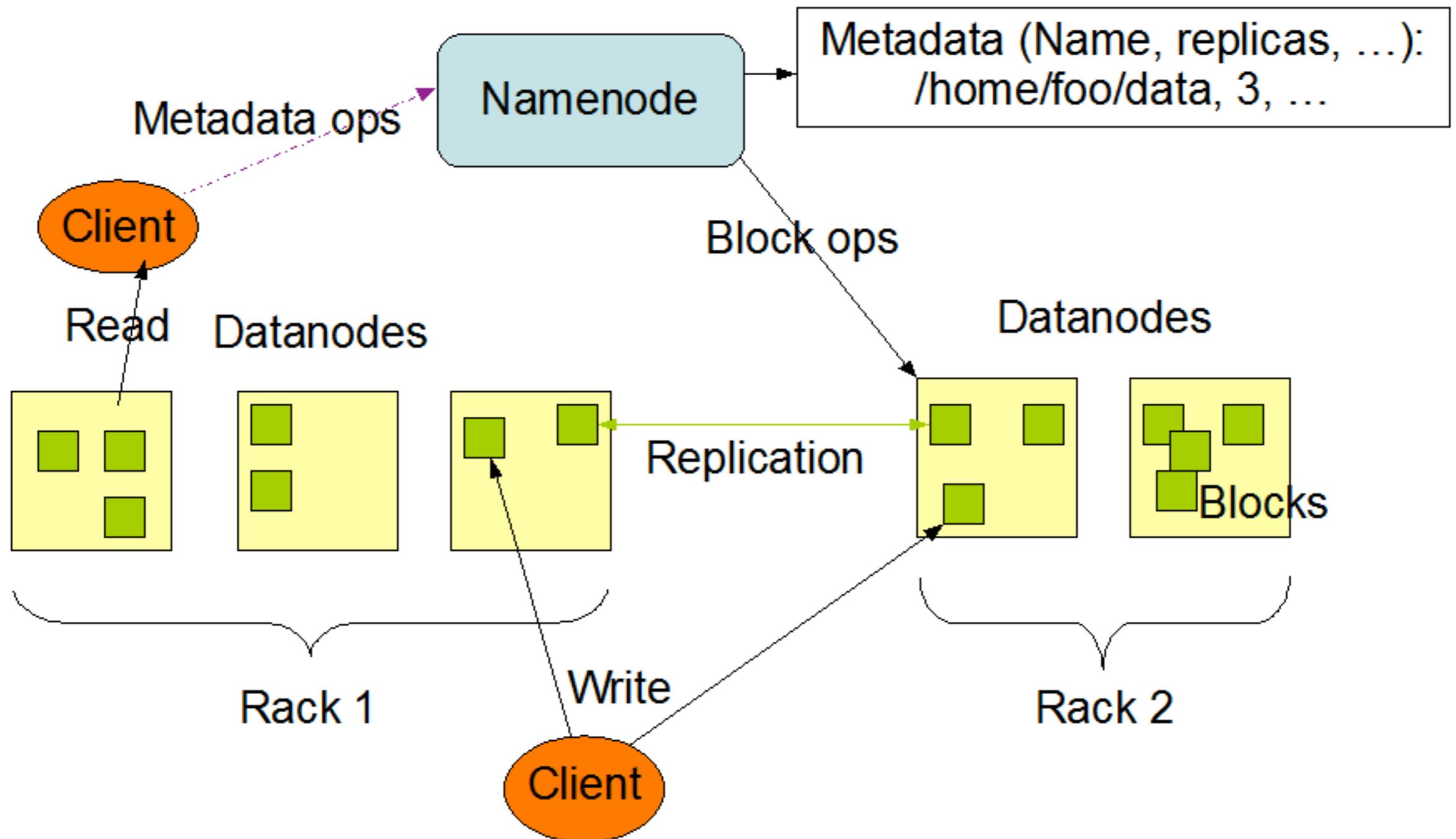


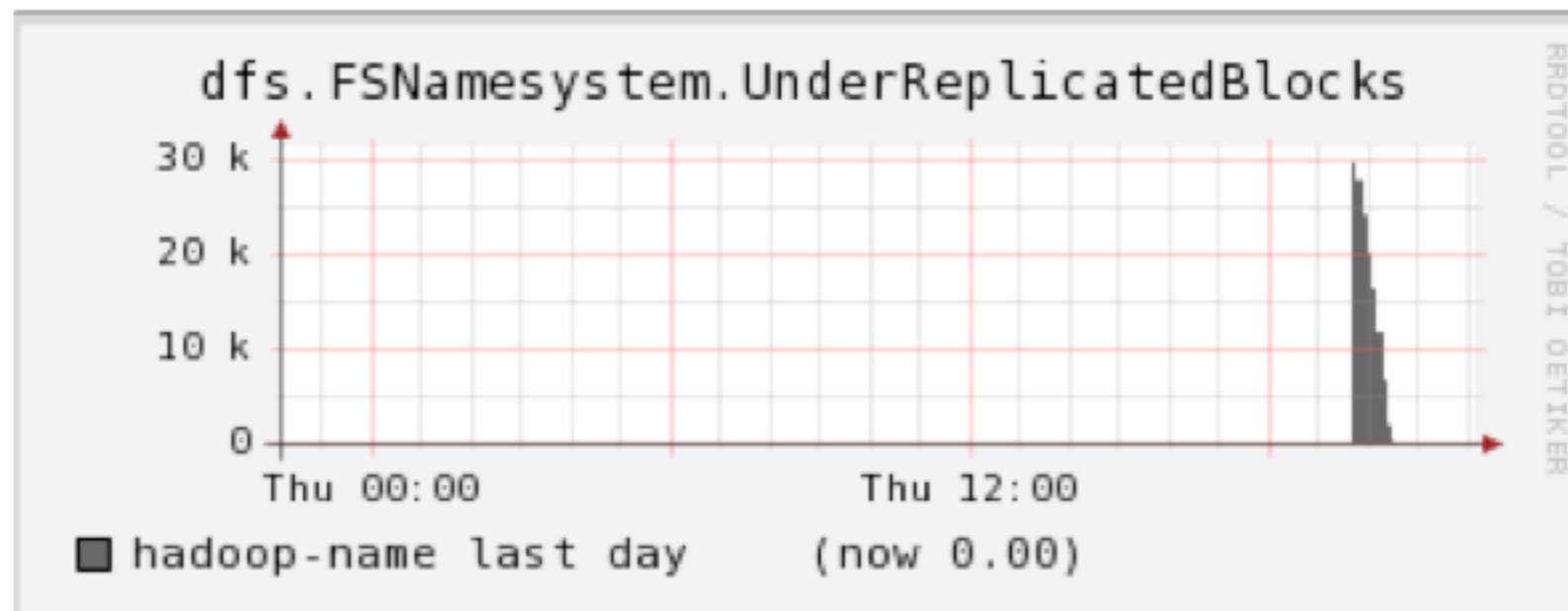
Image courtesy of Hadoop website

HDFS Replication

- Replication built into core of system.
- Default replication policy:
 - First replica to local datanode
 - Second replica to a node on a different rack
 - Third replica to yet another rack.

Replication Example

- Our current policy is that any node that does not have a heartbeat in 10 minutes is declared dead.
- At that point, namenode will start creating new replicas, assuming the node is dead.
- Example below: 1.5TB HDD failed; “danger zone” passed in ~ 1 hr.



Replication

- At no point when a HDD fails does a client fail!

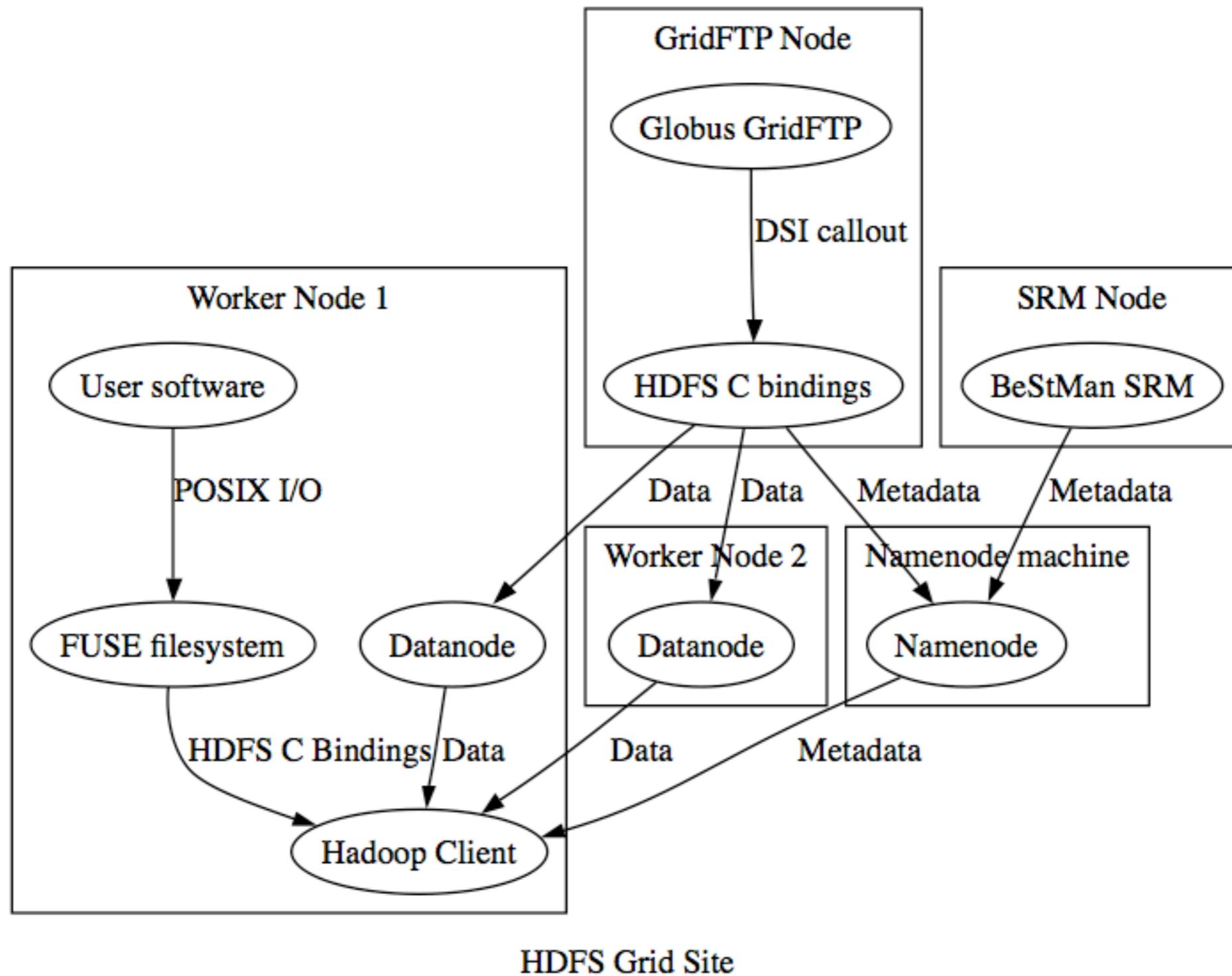
HDFS Replication

- HDFS replication allows client's reads to survive:
 - Death of datanode currently reading from.
 - Death of namenode.

Grid-Enabling HDFS

- We combine HDFS with two grid components:
 - BestMan SRM server
 - Globus Gridftp
 - Both are well maintained & modular.
- And then we mount it on our WN for local file access.

HDFS SE Diagram



Advantages of HDFS

- In order, these are the primary drivers of our use of HDFS:
 - Manageability
 - Reliability
 - Usability
 - Scalability

Manageability

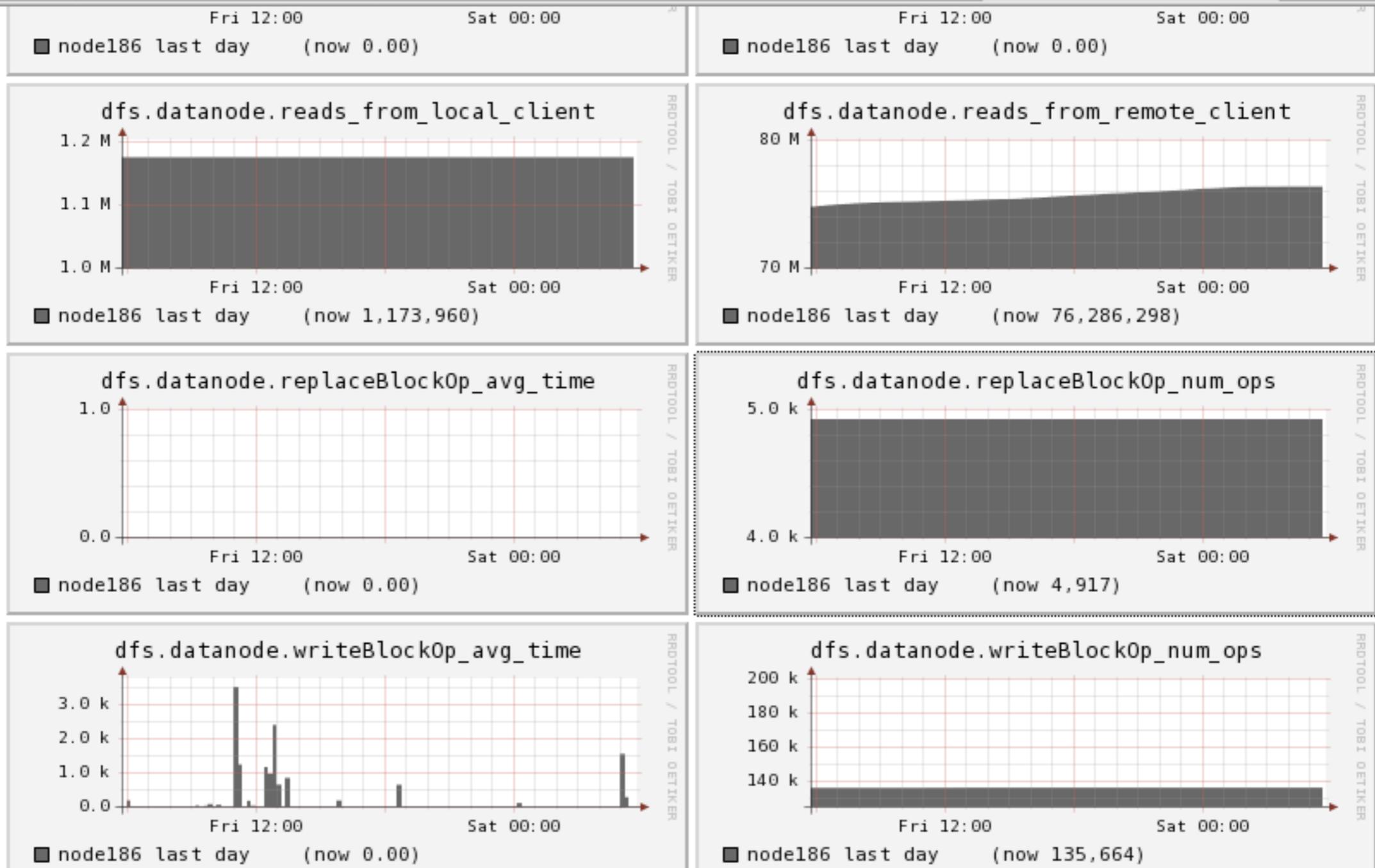
- The following tasks are trivial:
 - Integration of statistics with **Ganglia**.
 - **Decommissioning** hardware.
 - **Recovery** from hardware failure.
 - **Fsck!**
 - Checks the current knowledge of the filesystem and counts how many block replicas there are per file, and highlights any which are under-replicated.
 - RPM and Pacman-based install for the whole kit.
 - Many of our “well-known” problems are not possible.
 - **Don't need a separate admin toolkit!**
 - Setting quotas.

Ganglia Graphs

Ganglia:: node186 Host Report

cf.unl.edu/ganglia/?r=day&c=red-workers&h=node186

://nmi-s005.cs.wi... [#HADOOP-4343] Add... WLCG Collaboration W... Results of Query: Job ... Ganglia:: node186 Ho... Comput



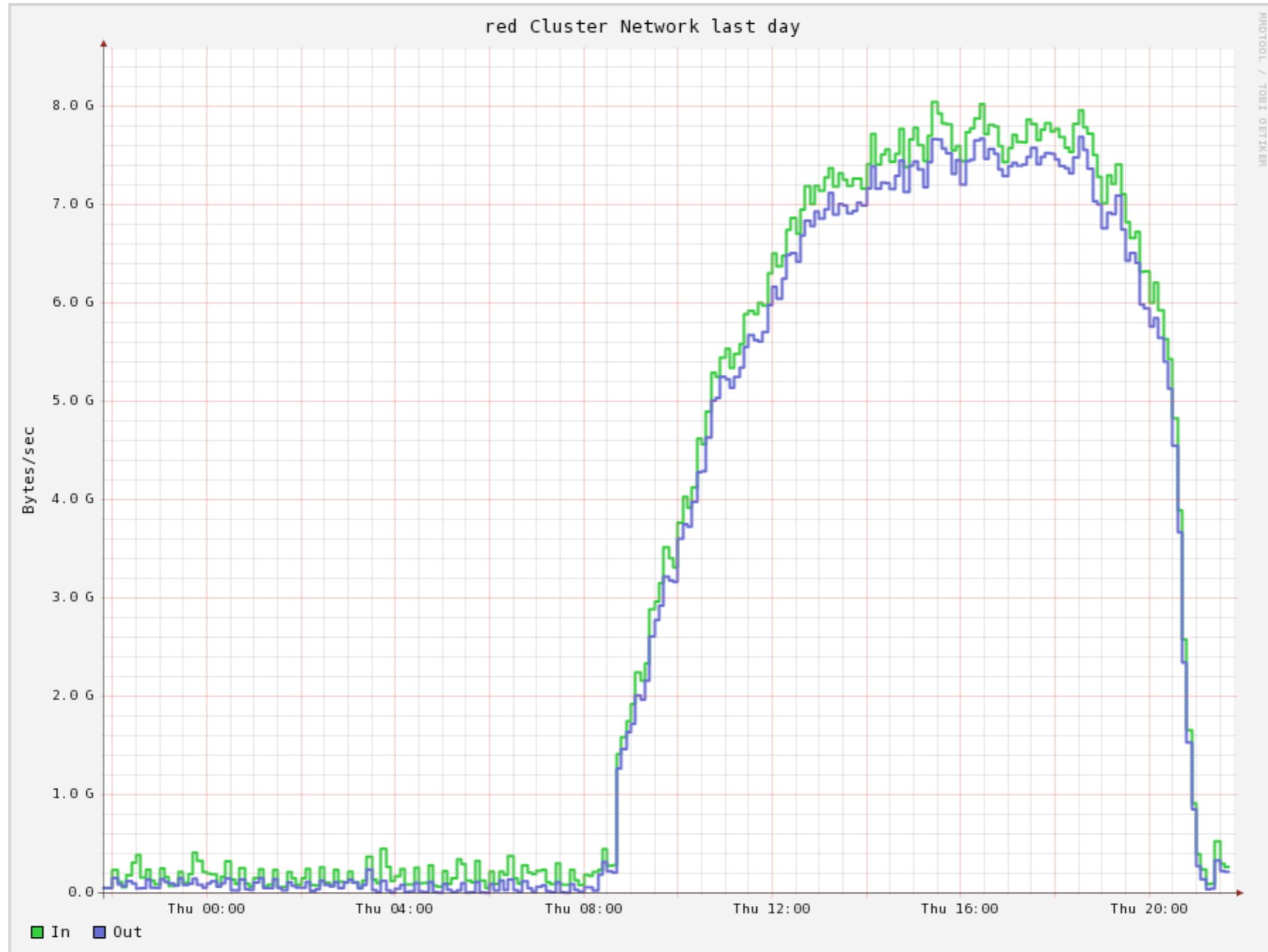
Reliability

- Replication works incredibly well.
- Client (CMSSW) reads live through restarts of any piece of HDFS.
- Writes are pipelined; guaranteed to have N copies on cluster when `close()` returns.
- Each datanode does a constant

Usability

- POSIX works*; this opens a lot of doors to communities who are put off by recompiling their software.
- * = writes are append-only
- Users no longer have to know about your FS-specific tools.
- Although there are some nifty additions the tools provide.

(CMSSW) Performance



Performance Stats

- We've clocked:
 - The filesystem at 80Gbps
 - 23 Gbps for 300 CMSSW processes analyzing a *single file* @ 2 replicas (we picked a fake workflow to pump up the per-job rate).
 - SRM endpoints at 30Hz (these SRMs are stateless; load-balancing is trivial)
 - fsck takes <10s
 - Decommissioning a pool <1 hr.
 - Namenode restart in about 60s
 - WAN transfers peak at 9Gbps, sustain 5Gbps.

Conclusions

- Hadoop gives us significant improvements in manageability of storage => lowers cost of maintenance.
- Performance scalability benefits by co-locating storage and WNs
- Reliability during disk failures => less failures seen by users.
- Allows us to use commodity hardware => lowers cost of hardware.