

# Development and Implementation of Optimal Filtering in a Virtex FPGA for the Upgrade of the ATLAS LAr Calorimeter Readout

Steffen Stärz,  
on behalf of the ATLAS Liquid Argon Calorimeter Group



**TECHNISCHE  
UNIVERSITÄT  
DRESDEN**



Bundesministerium  
für Bildung  
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# Overview

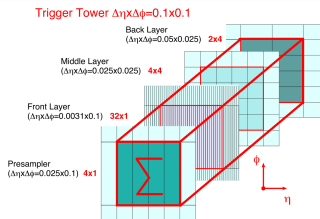
- 1 Motivation
- 2 Signal Filter Requirements
- 3 Different Filter solutions
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## Motivation

- Upgrade to HL-LHC in two phases ( $\approx 2015, \approx 2020$ )
  - $L = 10^{34} \times (1 \rightarrow 2 - 3 \rightarrow 5 - 7) \text{ cm}^{-2}\text{s}^{-1}$

⇒ new readout electronics for ATLAS Liquid Argon Calorimeters required

- ⇒ provide finer granularity to Level-1 trigger system
  - 4 individual calorimeter layers, finer segmentation
- ⇒ improve resolution for trigger objects like electrons, photons, jets, missing transverse and total energy
- ⇒ reduce trigger rates from background

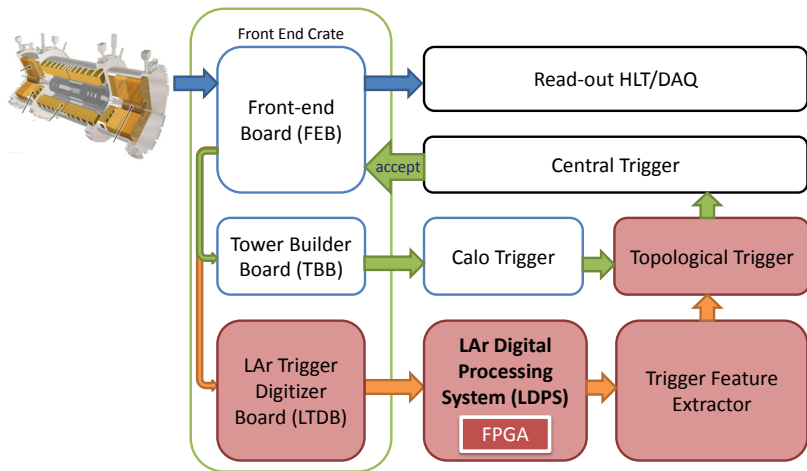


## The Challenge

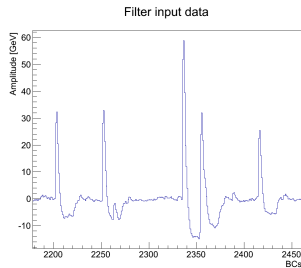
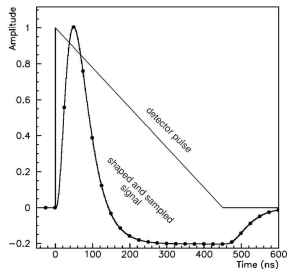
- fully digitized readout (Super Cells)
- $\approx 60000$  trigger readout channels
- 40 MHz sampling rate

# Proposed readout architecture for LAr Barrel and Endcap

Red: new readout modules for Phase-I; other colours: current readout modules



# Signal Filter Requirements



## Filter Requirements in Upgrade Scenario

- noise suppression
- correction for out-of-time pile-up
- identification of the correct bunch crossing (BC)
- **continuous** ADC samples at 40 MHz
- tight latency budget (6 BCs  $\approx$  150ns)

## Possible filters

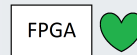
- adaptive filters: adjust transfer function on the fly
  - ⇒ reference signal required, but relatively long transition time
  - ⇒ massive matrix multiplications

→ bad for FPGA resources



- (non adaptive) FIR filters: calculate coefficients in beforehand
  - ⇒ reference signal required, but stable, fix response delay
  - ⇒ multiply-add structures

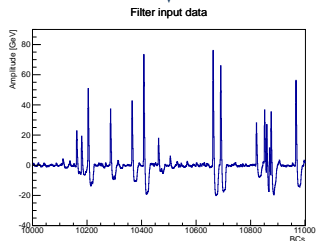
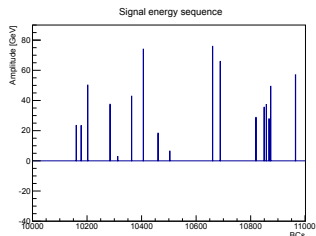
→ good for FPGA resources



- something in between: IIR filter, Heuristic filter, Wiener filter, ...

# Filter simulation input data generation

- simulated flat signal energy spectrum: 0 - 80 GeV
- pile-up spectrum: 0 - 14 GeV (power-law parametrization [1])
- × pulse shapes from detector simulation (LAr Super Cells, Barrel, 2nd Layer)
- + noise RMS: 200 MeV [2]
- ⇒ sequence of 1M BCs

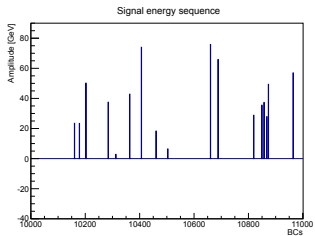


[1] The CMS Collaboration: Measurement of charged hadron spectra in proton-proton collisions at  $\sqrt{s} = 14$  TeV

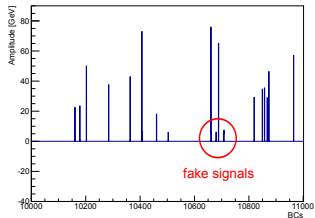
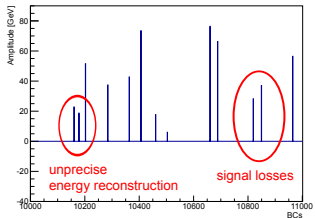
[2] Georges Aad et al: Performance of the electronic readout of the ATLAS liquid argon calorimeters

# Filter simulation results

simulated input energy spectrum:



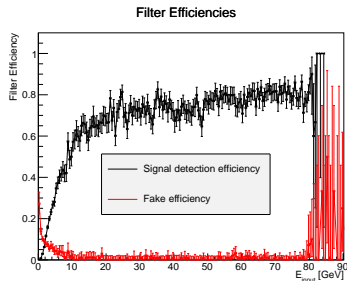
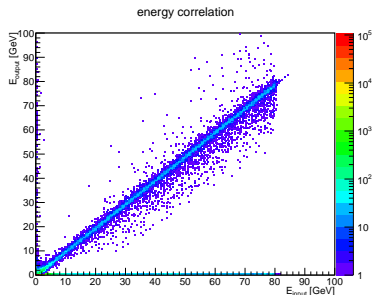
possible filter results:





# 5-staged FIR filter with shape detection

- similar to current implementation in ATLAS LAr Read-Out Driver
- $$E = \sum_{i=1}^5 a_i \cdot (S_i + Ped_i)$$
- shape detection:  $E \geq 0$  and at least 4 samples compatible with pulse shape  $g_i$ :  $|S_i - g_i E| < \frac{1}{2^N} |g_i E|$  (easy to implement in FPGA)

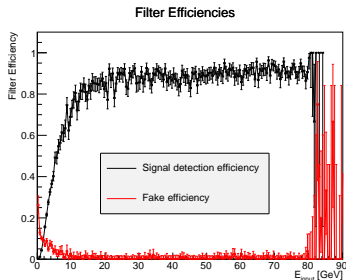
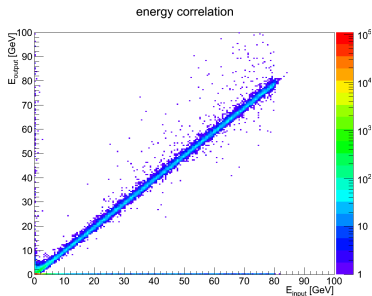


- pile-up enlarges energy spread, poor signal detection efficiency

# FIR filter with shape detection and forward correction

- if signal found  $\rightarrow$  correct subsequent samples for known pulse shape:

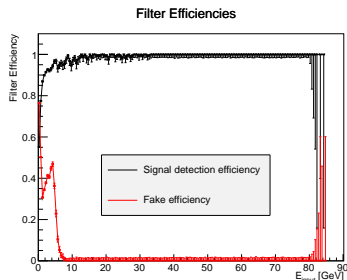
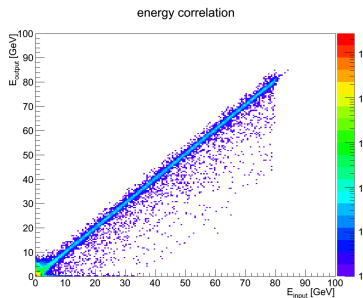
$$S_i \rightarrow S_i + \sum_{k,j} g_{k,j} E_k$$



- more precise, improved detection efficiency

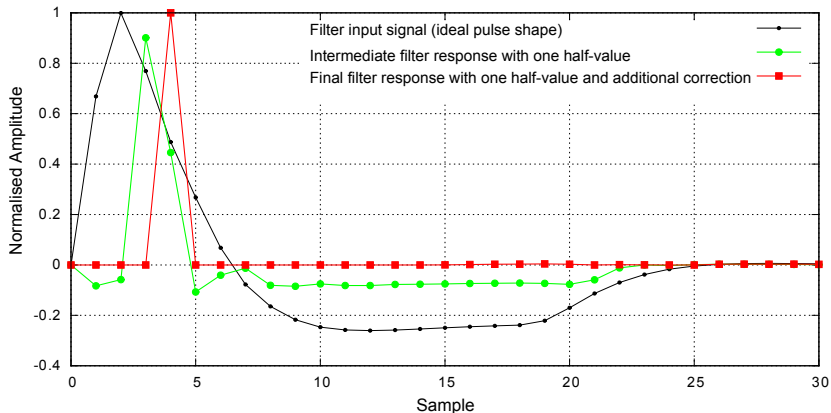
# 3-stage FIR: peak detection (derivative approach)

- derivative approach:  $E = \frac{w_1}{2} \cdot (S_{i+1} - S_i) - \frac{w_2}{2} \cdot (S_i - S_{i-1})$
- weights depend on pulse shape



- less precise than FIR with shape detection
- fakes only signals at small amplitudes
- almost no signal losses

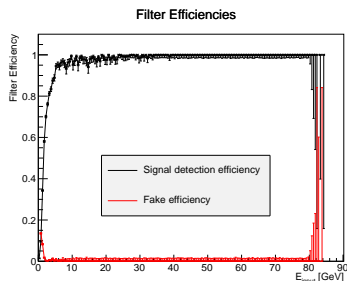
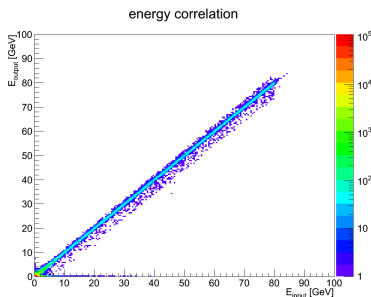
# Wiener filter (FIR) with shape correction approach



- Final filter response (red) after  $\approx 6$  BCs (picture shows simulation)

# Wiener filter (FIR) with shape correction approach

- combines Wiener filter with internal trigger for shape correction (2 small FIRs and shift registers)



- excellent precision
- no fakes
- almost no losses

# Other filters investigated

## IIR Filter - discarded

- unstable in filter response (accumulating offset)

## Inverse FIR Filter

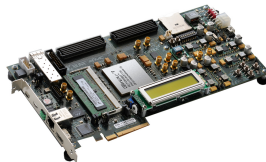
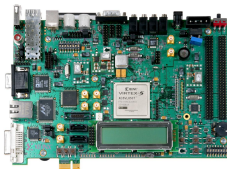
- very sensitive to pulse shape → second tiny peak (2%) after 9 BCs

## Heuristic Filter

- pile-up suppression by correcting for the history of up to 8 events in 25 BCs

# Implementation

- Xilinx Virtex-5, 6 and 7 (ML505, ML605, VC707)



## Implementation framework

- Interface with Gigabit Ethernet (UDP/IP)
- Input data buffered in RAM
- Online updatable filter coefficients (SRLC32E)

# Resource utilization

## Resources for 1 filter unit

filter	DSPs	Slice LUTs	latency (clk/BCs)	max. channels
FIR (shape)	10	$\approx 400$	42/5.25	8*280
peak FIR	<b>3</b>	<b>ongoing</b>	<b>28/3.5</b>	8*933
Wiener	16	$\approx 430$	46/5.75	8*175

- All filters use 8-fold multiplexing (40 MHz LHC vs. 320 MHz FPGA)
- Channel estimates for Xilinx VC707 Evaluation board (VX485T-2 with 2800 DSPs and 75900 Slices)
- ATLAS LAr requirement: 1280 channels per FPGA → fulfilled



# Summary and Outlook

## Filter summary

- Wiener filter with shape correction shows best performance
- FPGA resource utilization varies a lot for different filters, but all implementations fulfill ATLAS LAr requirements
- Latency budget met by all filters by design

## Future tasks

- Simulation with different physics scenarios
- Simulation of different detector regions
- Pulse saturation effects are under study

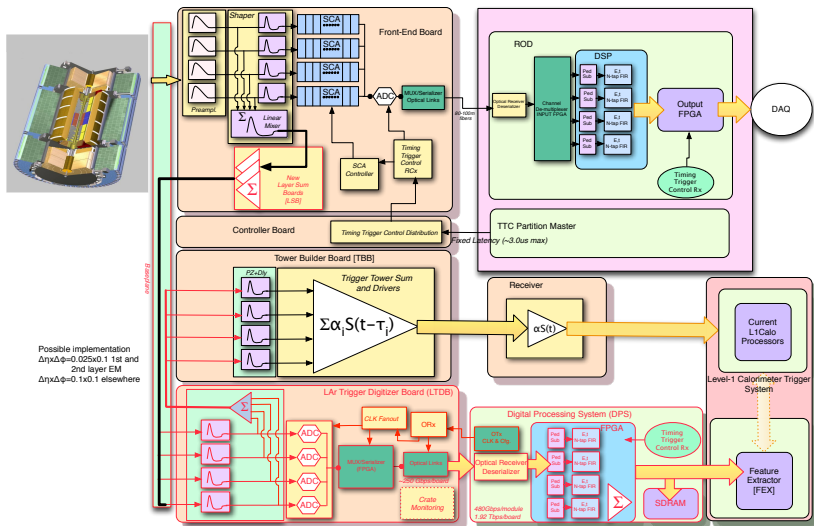
Thanks for your attention!

Your feedback is welcome at any time!

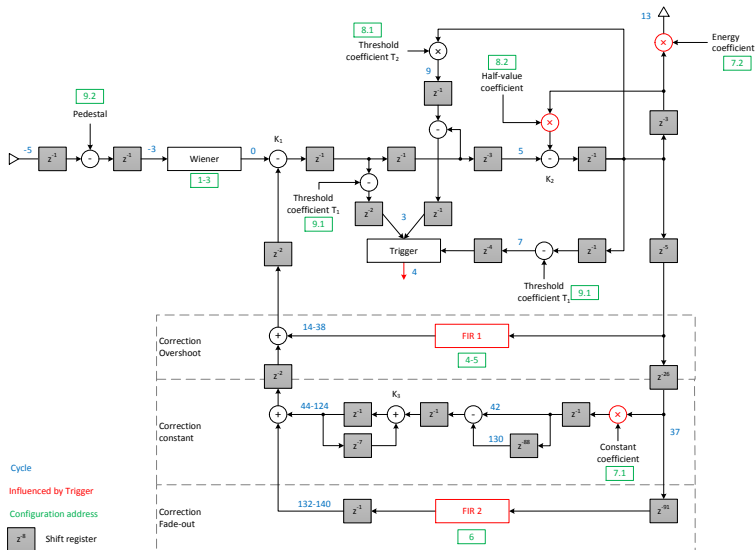
Questions?

# Proposed readout architecture for LAr Barrel and Endcap

Black: current readout modules; Red: new readout modules for Phase-I



# The Wiener filter design in more detail



# The Wiener filter phase dependence

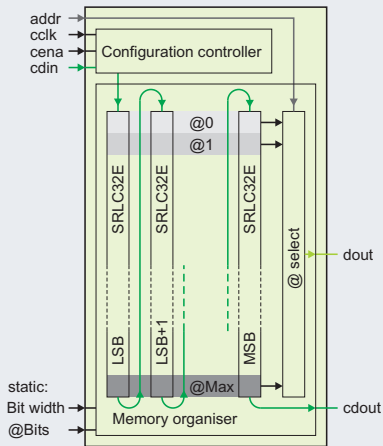


- quality plot: product of precision, inverse fake efficiency and signal detection efficiency

# Coefficients module

## Updatable coefficients

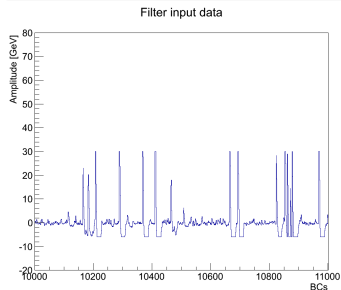
- requirements:
  - instant readout
  - rewritable entries
  - updatable LUT
- solution:
  - SRLC32E module
- side-effect:
  - 32 addresses minimum
  - bitwise data input
  - changing bit order
  - offline calculation



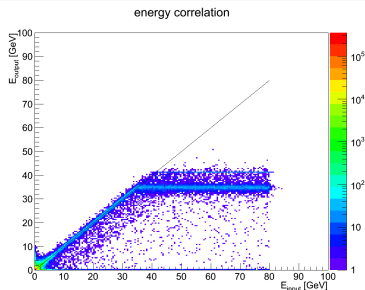
# Saturation effects

## Some thoughts



- Saturation: pulse changes shape  $\rightarrow$  filters fail or suffer in performance
- Important for trigger: still identify correct BC
- energy reconstruction becomes less important in saturated region
- currently discussed: combination of linear and non-linear amplification region



$\rightarrow$   
3-stage  
FIR



# References

-  The CMS Collaboration: Measurement of charged hadron spectra in proton-proton collisions at  $\sqrt{s} = 14\text{TeV}$
-  Georges Aad et al.: Performance of the electronic readout of the ATLAS liquid argon calorimeters