



FTS architecture, status and plans

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JRA1 All-Hands Meeting

25 October 2007

www.eu-egee.org







What is FTS?

- File Transfer Service (FTS) is a data movement service
- Balance site resources usage
- Prevent network overload
- Prevent storage overload
- Jobs prioritization
- Service monitoring and statistics



What is a channel?

Single direction management queue for transfer jobs

- Point to point (between two sites)
- Catch all
- More flexible definitions on the way
- Not tied to a physical network path

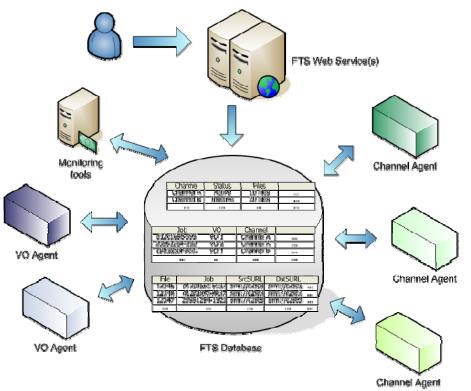
A channel defines:

- Transfer protocol (gridftp, srmcopy)
- Transfer parameters
- VO shares
- Transfer priorities



Server architecture

Enabling Grids for E-sciencE



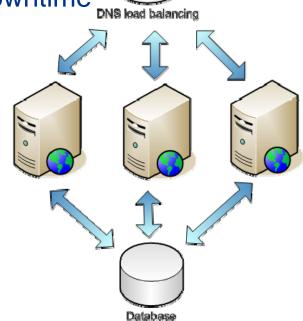
Decoupled components

- Web service
- VO agents
- Channel agents
- Monitoring service



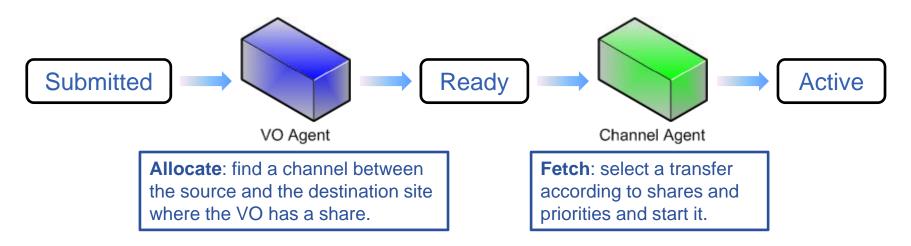
Web service

- Stateless
- Load-balanced
 - scalability
 - software upgrade with zero user-visible downtime
 - graceful failover if one node dies
- Job submission / tracking API
- Service / channel management API

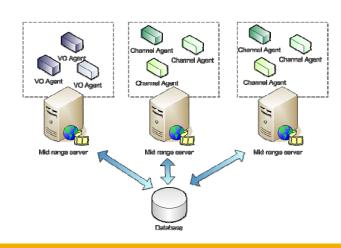




- Daemons that run a set of tasks
- Each task operates on a particular state



- One agent per VO and per channel
- Independent from each other
- Split across multiple nodes







- Status: pre-production
- File Transfer Monitor (FTM) node
 - Schema additions for FTS database
 - Periodically queries FTS database
 - Creates weekly/daily/hourly summaries
 - Publishes summaries into gridview
- Currently publishing data rates for site to site transfers
- Pluggable architecture
 - Incremental approach
 - Easy to extend
 - Add external contribution



Security

- Transfers are run using the clients' X509 credentials
 - delegated by the client to the service (impersonation)
- Full audit on all operations
- VOMS credentials (attribute certificates) used (and renewed as necessary) in FTS 2.0
- Roles
 - VO production manager
 - Channel administrator
 - Service manager



Current status

- FTS 2.0 is in production
- Installed at CERN and all T1 sites
- Well tested
 - being stressed in experiment activities
 - currently CMS' CSA'07, more to follow
 - support for this is absorbing most of the team's effort
 - Still open issues
 - Slow job cancelation
 - Corner cases where things break (e.g. MAXTRANSFERS bug)
 - These are being addressed with urgency
 - Focus is now upon operational procedures
 - Integration with experiment operations



- Focus continues upon service monitoring and making it easier to run the transfer service
- Continue testing SRM 2.2 support
- SL4 and VDT 1.6 support
- Closer integration with experiment software frameworks
- Incrementally improve service monitoring and admin
 - Better service admin tools being released
 - Monitoring work now prototyped and running on pilot
- Site grouping in channel definition ("clouds")
- SRM/gridFTP split
- Notification of job state changes