

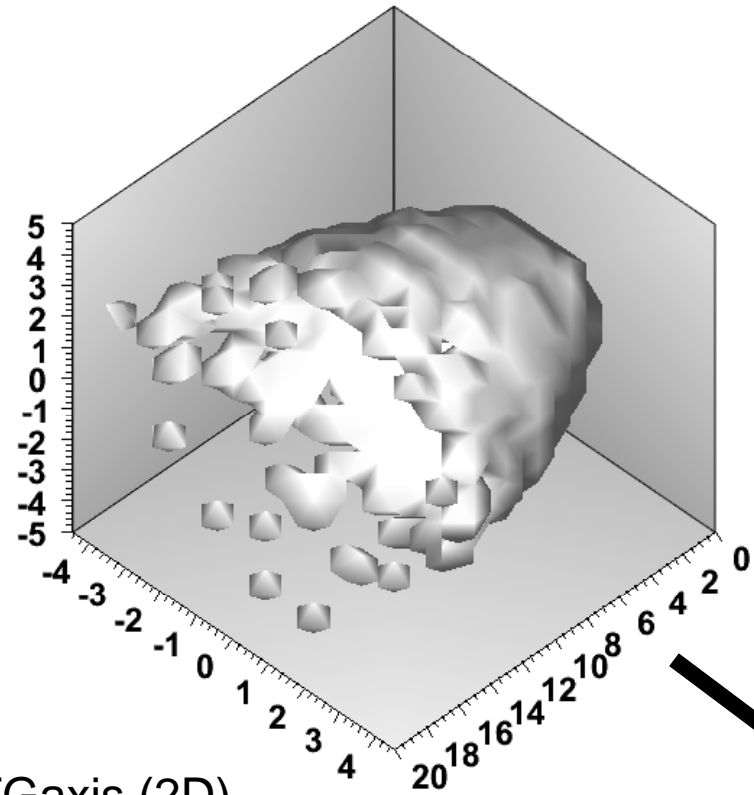
## FTGL, TGLText, TGLAxis etc ..

- FTGL makes the interface between FreeType2 (we already use it in ROOT to render True Type Fonts) and OpenGL. FTGL has been introduced in the ROOT CVS repository.
- A new prototype 3D text drawing class is under development in the “gl part” of ROOT: **TGLText** . It is based on FTGL.
- TGLText is used by the new prototype axis drawing class: **TGLAxis**.

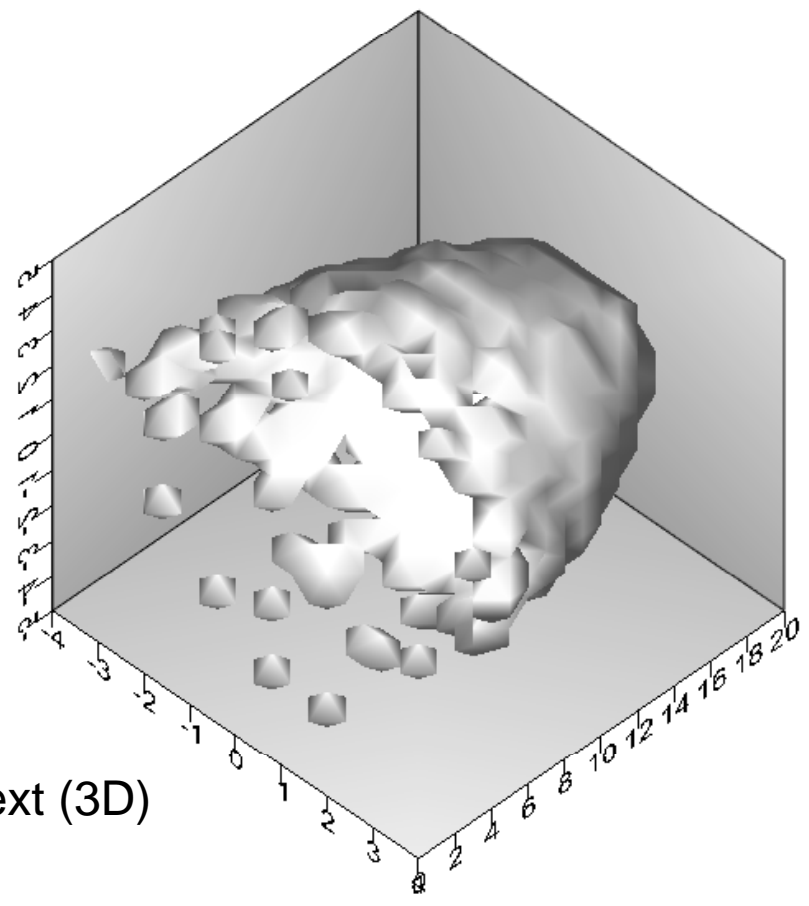
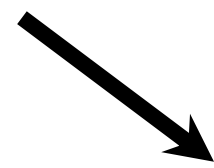
Right now, these two news classes are in the `$ROOTSYS/gl` directory. We plan to move them in a new directory called `histpaintergl` or `glhistpainter` together with all the histogram's painting classes now sitting in the `gl` directory. The `gl` directory will contain the GL-Viewer related classes.

The next slide shows a preliminary plot using the two new classes `TGLText` and `TGLAxis`.





TGaxis (2D)



TGLAxis + TGLText (3D)

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## Graphics Work Package

**Subject of work:** Implement the “spider plot” in TTree::Scan(). This option was available in PAW in the NT/SCAN command. It is also known as “Radar-Plot” or “Kiviat-Graphs”

