

LHCONE Point-to-Point Service

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- LHCONE P2P Service Definition (Jerry)
- Experience from Running a Production P2P Service (Bill)
- Bringing P2P Services to the Campus (Gerben)
- P2P and OpenFlow (Dale)
- Next Steps – LHCONE P2P Pilot (Lars)

- Objective: a standards-based, multi-platform point-to-point service (NSI)
- Approach 1
 - Adopt and deploy NSI-based tools, build NSI-based infrastructure
 - Start from the AutoGOLE testbed
- Approach 2
 - Initially deploy IDCP-based tools, depend on existing IDCP infrastructure (OSCARS + AutoBAHN)
 - Gradually shift to NSI as major infrastructures adopt it.

- Pros
 - AutoGOLE infrastructure in place
 - Multiple implementations in place
 - Avoids protocol transition later
- Cons
 - No production services in place (yet)
 - Lack of support from OSCARS (for now)
 - Protocols and tools still evolving

- Pros
 - Production services in place
 - Existing operations experience
- Cons
 - Restricted to two implementations – and to infrastructures with those implementations deployed
 - Cannot take advantage of development in NSI space
 - Requires protocol transition (and probably dual-stack operation)

- Which approach does the community want to pick?
- How do we set up a pilot for the approach chosen?
 - IDCP: Pilot based on set of sites connected to IDCP infrastructures – Internet2, ESnet, European NRENs participating in GN3 BoD Pilot
 - NSI: Pilot based on set of sites connected to AutoGOLE
- Can / should we do two pilots



- Need to engage experiments + software stack developers
- Proposal: workshop, Q3/12 timeframe
- We need to have a clear networking story to tell for such a workshop