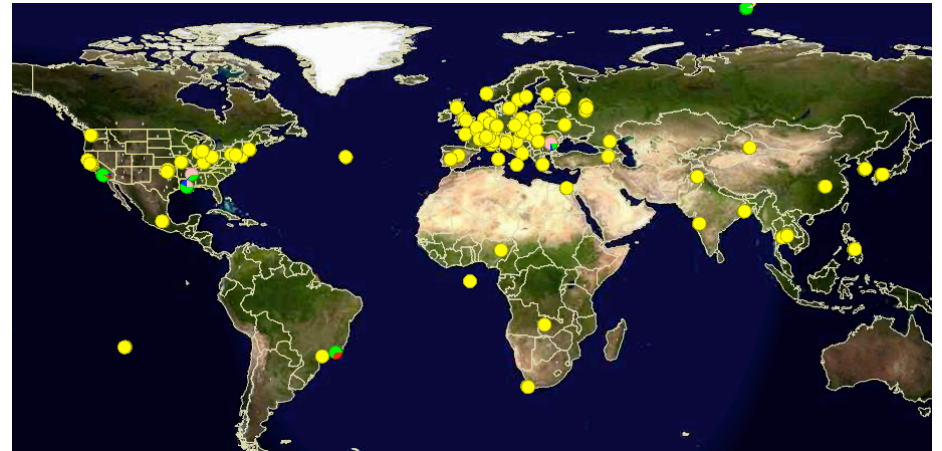
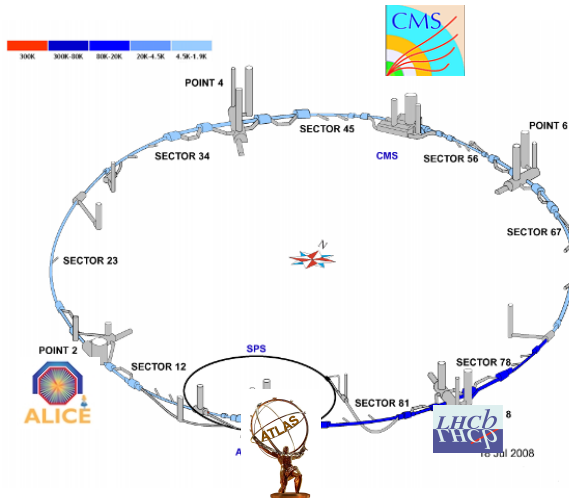


Common Solutions for LHC Computing Problems

Ian Fisk, Maria Girone, and Alexei Klimentov

On behalf of the CMS, CERN IT-ES/VOS and
ATLAS

Introduction



- Two of the LHC experiments are general purpose, and two are more specialized
 - From a computing perspective a lot of the workflows are similar and can be done with common services
- While the experiment collaborations are huge and highly distributed, effort available in development is limited and decreasing
 - Effort is focused on analysis and physics
 - Common solutions are a more efficient use of effort

Anatomy of the Common Solution

Experiment
Specific
Elements

Higher Level
Services that
translate
between

Common
Infrastructure
Components
and Interfaces

Most common solutions can be diagrammed as the interface layer between common infrastructure elements and the truly experiment specific components

- One of the successes of the grid deployment has been the use of common grid interfaces and local site service interfaces
- The experiments have a environments and techniques that are unique
- In common solutions we target the box in between. A lot of effort is spent in these layers and there are big savings of effort in commonality
 - not necessarily implementation, but approach & architecture

The Group



- Experiments have a history of using common components through the grid interfaces
- In this project we rely on expertise from the experiments and IT-ES/VOS
 - The group is currently supported with substantial EGI-InSPIRE project effort
 - Careful balance of effort embedded in the experiments & on common solutions
 - Development of institutional expertise in experiment systems across experiment boundaries
 - People uniquely qualified to identify and implement common solutions
 - Matches well with the EGI-InSPIRE mandate of developing sustainable solutions

Ian Fisk
FNAL/CD

Examples

- Data Management support
 - Covers development and integration of the experiment specific and shared grid middleware
- Monitoring and Experiment Dashboards
 - Allows experiments and sites to monitor and track their production and analysis activities across the grid
- The LCG Persistency Framework
 - handles the event and detector conditions data from the experiments
- Distributed Production and Analysis
 - design and development for experiment workload management and analysis components

Example: Data Popularity

Experiment
Booking
Systems
Mapping Files to
Datasets

Files accessed,
users and CPU
used

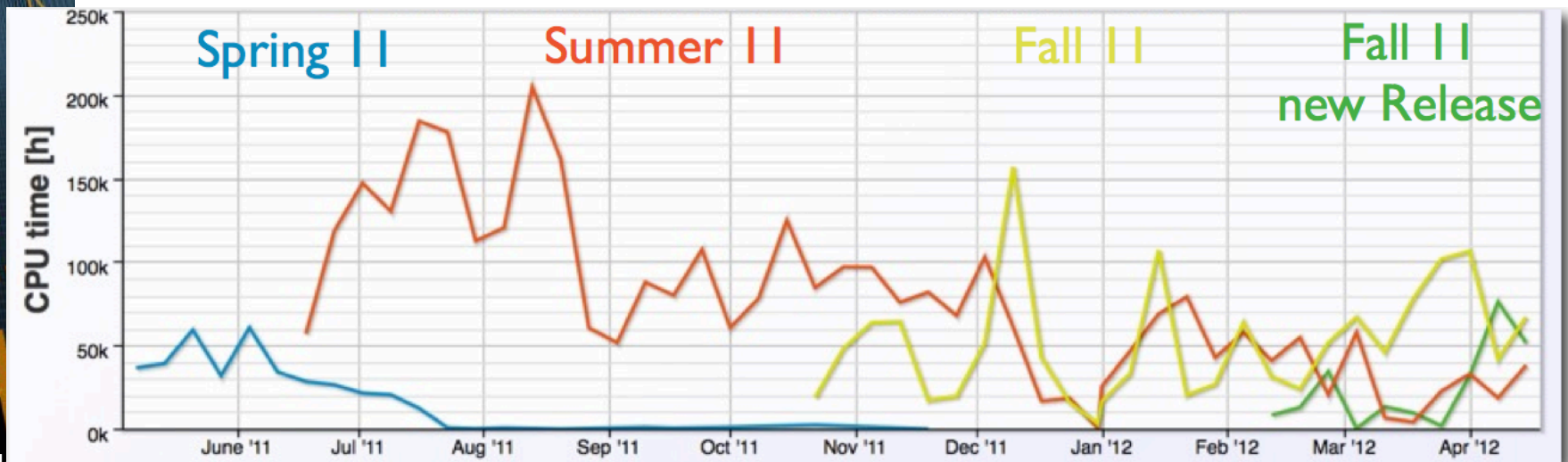
File Opens and
Reads

FNAL/CD

- The experiments have system that identify how a low level object like a file is mapped to a higher level logical object like a dataset
- All experiments open files
- Experiments want to know how the logical concepts like datasets are used, how much, and by whom
 - Good chance of a common solution

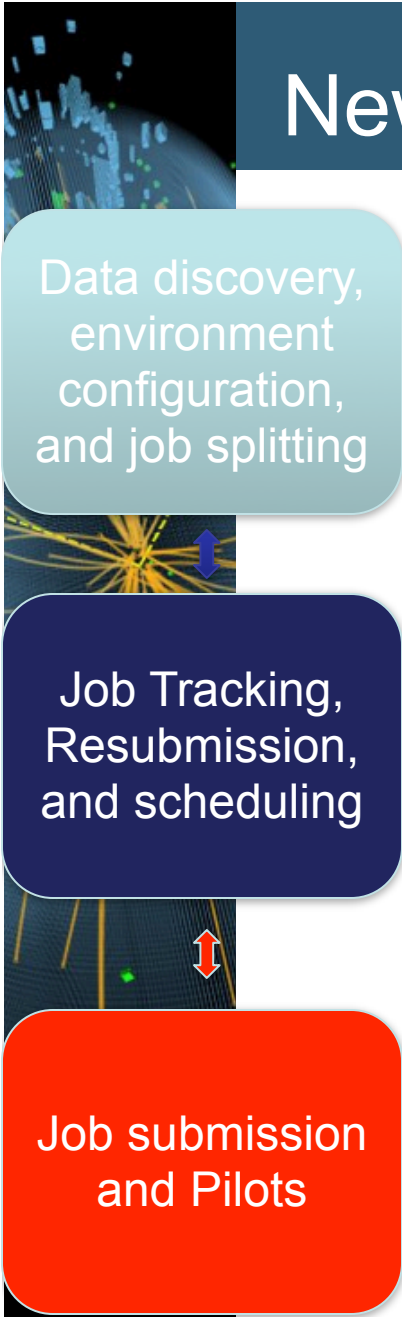
Popularity Service

- Used by the experiments to assess the importance of computing processing work, and to decide when the number of replicas of a sample needs to be adjusted either up or down and replicate or clean-up



Time evolution of W+jet datasets

New Activities – Analysis Workflow



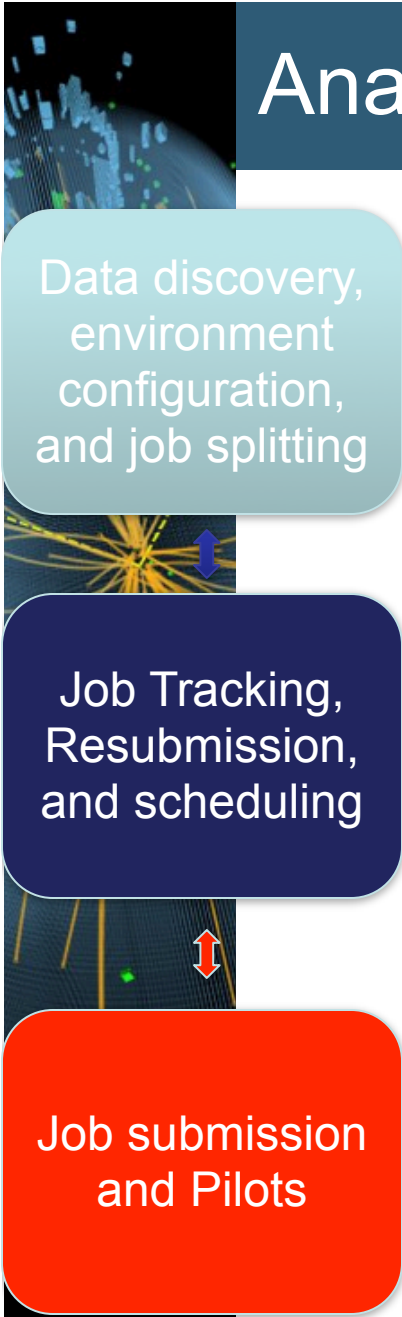
Data discovery,
environment
configuration,
and job splitting

Job Tracking,
Resubmission,
and scheduling

Job submission
and Pilots

- Up to now services have generally focused on monitoring activities
 - All of these are important and commonality saves effort
 - Not normally in the core workflows of the experiment
- Success with the self contained services has provided confidence moving into a core functionality
 - Looking at the Analysis Workflow

Analysis Workflow Progress



Data discovery,
environment
configuration,
and job splitting

Job Tracking,
Resubmission,
and scheduling

Job submission
and Pilots

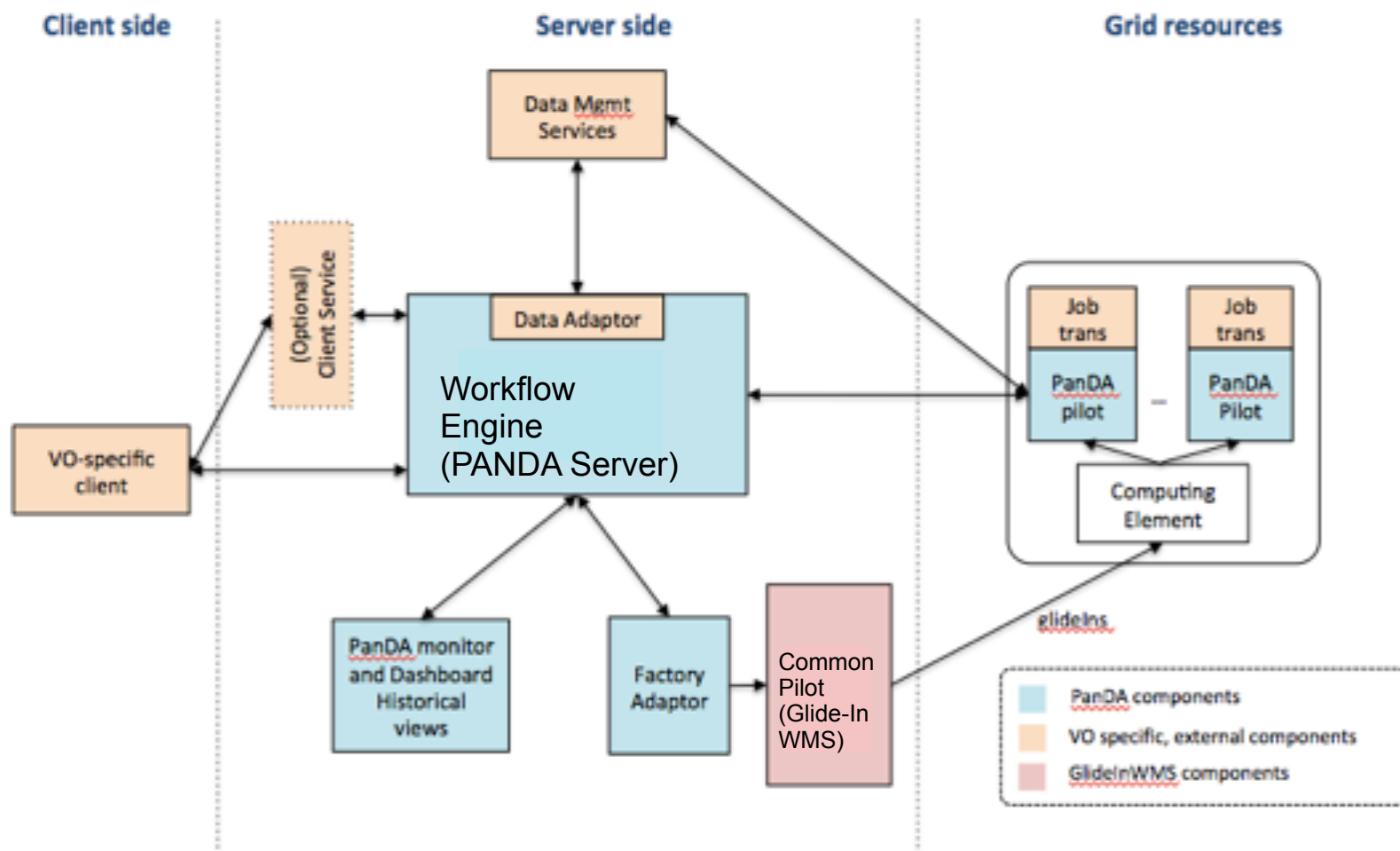
- Looking at ways to make the workflow engine common between the two experiments
 - Improving the sustainability of the central components that interface to low-level services
 - A thick layer that deals with tracking jobs after they are created (resource assignment, job tracking, resubmission)
 - Maintaining experiment specific interfaces
 - Job splitting, environment, and data discovery would continue to be experiment specific



Goal

- Take elements of both experiment systems, and combined with clean interfaces to experiment specific elements to develop a common solution
 - Workflow tracking from Panda
 - Pilot submission from Glide-in WMS
 - Job splitting and data discovery from the experiment elements
- Investigate scalability and functionality

Proof of Concept Diagram





Plan

- Completed the Feasibility Study in May
 - The component functionality and interactions were examined and no show stoppers were identified to exploring common prototypes
 - Pursuing a 6 Step approach for a Proof-of-concept Prototype
 - STEP 0: Run Basic CMSSW job
 - STEP 1: Include pilot factory
 - STEP 2: CMS client tool
 - STEP 3: Output file handling
 - STEP 4: CMS output management
 - STEP 5: Log and output access
 - Goal is to have a functional prototype by the fall to decide to be able to make informed decisions about moving on a common product



Progress

- We have reached the level that CMS has been able to submit basic jobs to the PANDA server
 - A lot of the code for job specification and splitting from the current system can be re-used
 - Involves some reorganization of code to make it more experiment generic
- We want to connect the production PANDA server from ATLAS with the production Glide-in WMS system from CMS to demonstrate the scale possible
 - Involves some development to reasonably handle resource allocation across two experiments



Outlook

- IT-ES/VOS has a good record of identifying and development common solutions between the LHC experiments
 - Setup and expertise of the group have helped
- Experiments are engaged and interested in the process and the development
- Several services focused primarily on monitoring have been developed and are in production use
- More ambitious services that would be closer to the experiment core workflows are under investigation