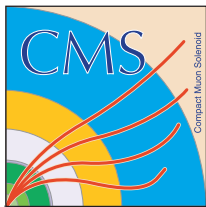




E
CMS Experiment at LHC, CERN
Data recorded: Mon May 28 01:16:20 2012 CEST
Run/Event: 195099 / 35438125
Lumi section: 65
Orbit/Crossing: 16992111 / 2295

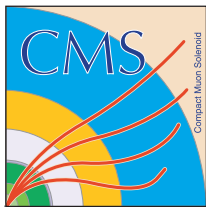
Evolution of the CMS Trigger System

Ivan K. Furić
University of Florida
for the CMS Collaboration



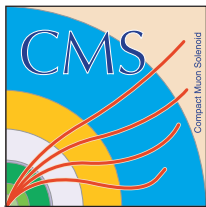
Why upgrade the trigger?

- need more data to measure Higgs properties and make further discoveries, the LHC will deliver this
- constrained with the same trigger rates in the near future
- simply raising thresholds is a bad strategy, cuts into phase space for the studies and negates effect of extra luminosity
- need to have better algorithms and more flexibility in combining requirements, eventually add tracker to trigger
- maintenance and obsolescence - electronics have advanced since the original trigger system was designed and built
 - can build something simpler and easier to maintain now



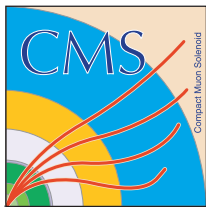
LHC / CMS schedule

- 2013-2014 first “long shutdown” (“LS 1”)
 - start upgrading part of trigger electronics
- 2015-2017 data taking @ ($\sqrt{s} = 14 \text{ TeV}$)
 - LHC may exceed design luminosity ($10^{34} \text{ cm}^{-2}\text{s}^{-1}$) and run at higher than design pile-up !
(original design: ~ 20 interactions per bunch crossing)
 - during this period evolve to improved system
(pixel detector upgrade ?)
- 2018-2019 second “long shutdown” (“LS 2”)
- 2022-2023 third “long shutdown” (“LS 3”)
 - silicon strip tracker upgrade
 - plans to use tracker in Level-1 Trigger
- schedule may change over time



Phase-I upgrade strategy

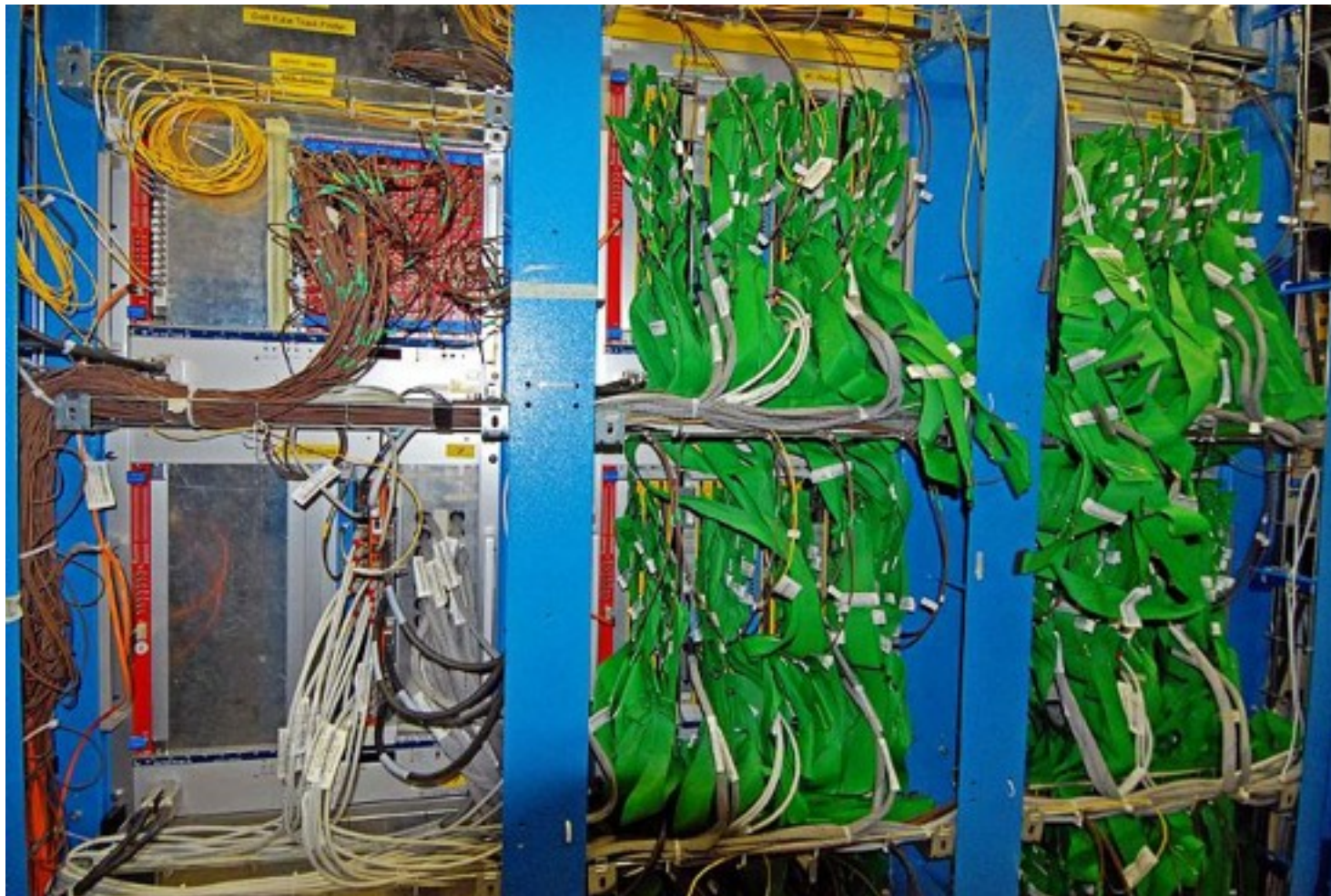
- **calorimeter trigger**
 - higher precision in transverse energy (E_T), (η , φ)
 - flexibility for more complex algorithms (pile-up subtraction, T-jets etc.)
 - more candidate objects
- **muon trigger**
 - higher precision in transverse momentum (p_T), (η , φ)
 - more candidate objects
- **global trigger**
 - more (sophisticated) algorithms (current limit: 128)
 - **now:** multiple objects, simple angular correlations
 - **future:** mass (invariant + transverse), more complex correlations



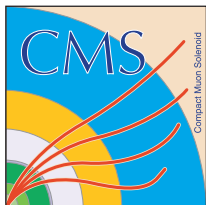
Phase-I upgrade technology

- system consists of many different custom electronics modules
 - VME based electronics implemented in FPGAs and ASICs
 - maintenance and spare-module management problematic
- in future aim for higher integration
 - use larger FPGAs, build system in more compact way (fewer, more generic / interchangeable boards)
- use standardized electronics where possible
 - custom built but same for many systems
 - partly also COTS (Commercial off-the-shelf) components
 - new form factor: μ TCA (Micro Telecommunications Computing Architecture)
- use optical links
 - higher data rates (higher precision, more trigger objects)
 - less space for connectors (μ TCA instead of 9U-VME)

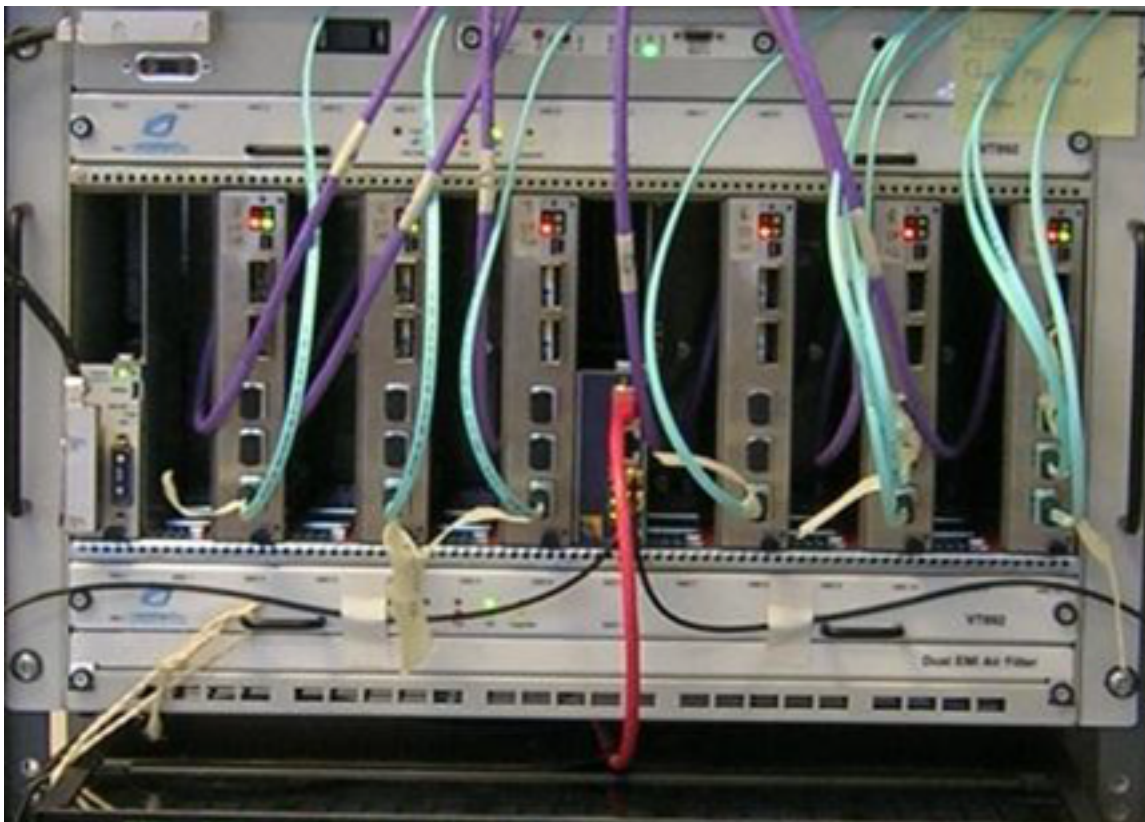
Many parallel galvanic connections

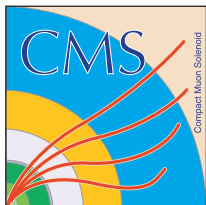


Example: Drift Tube Track Finder (part of muon trigger)

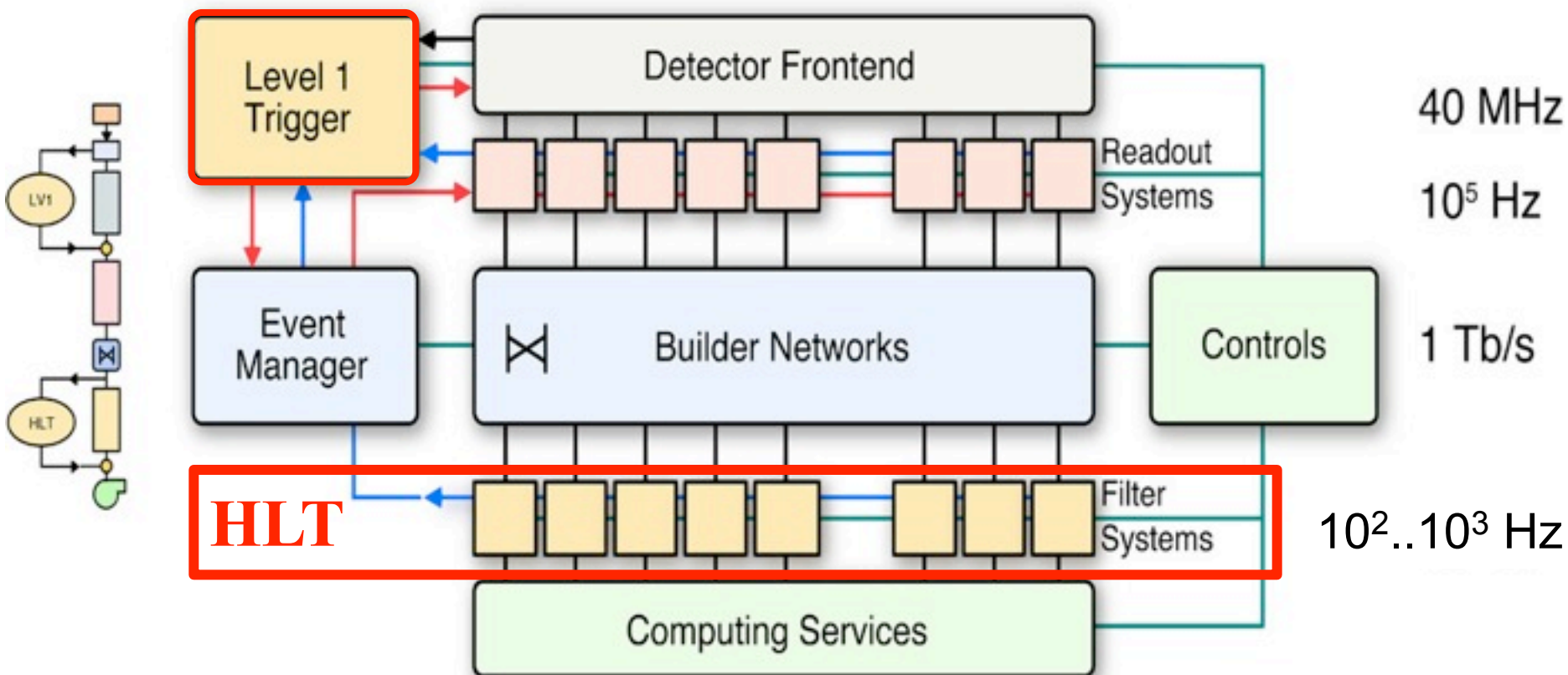


μ TCA crate and module

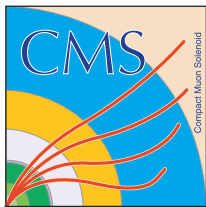




Reminder: CMS Trigger & DAQ

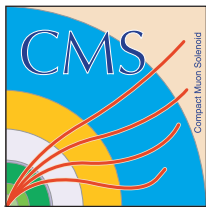


- LI design and performance - see [Jim Brooke's talk earlier](#)
- HLT performance - see [Stéphanie Beauceron's talk earlier](#)



Level-1 Trigger latency

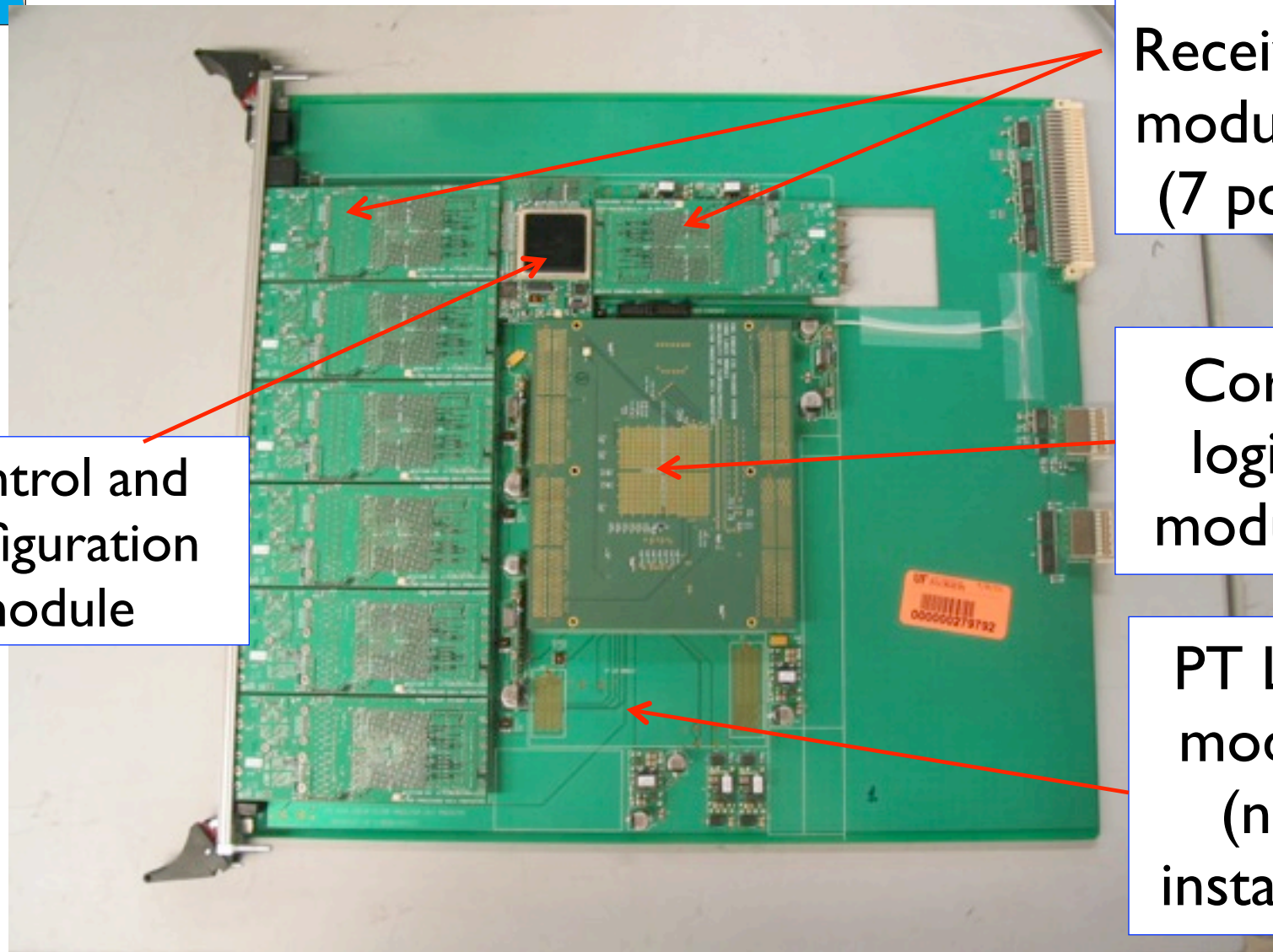
- presently $\sim 4 \mu\text{s}$ (~ 160 LHC bunch crossings), due to tracker pipeline length
- will be increased only during tracker upgrade (“Long Shutdown 3”, ~ 2023)
- trigger upgrade will have to fit into same latency budget
- challenge because of optical links (parallel-serial conversion increases latency)
- we have some reserve latency in the pipeline



Muon trigger upgrade

- Cathode Strip Chambers (CSC) trigger
 - outermost chambers to be added in 2013-2014
 - improve p_T resolution and thus reduce rate
 - increasing rate of trigger primitives
 - current design ($\Delta\varphi$ comparisons) does not scale well
 - switch to pattern matching system to accommodate higher occupancy
- Drift Tube (DT) trigger
 - move front-end electronics (“sector collectors”) from experimental cavern to electronics cavern (2013)
 - all trigger electronics close to Global Trigger, always accessible in radiation-safe area
 - later: performance upgrade (higher resolution)

CSC Sector Processor VME Prototype



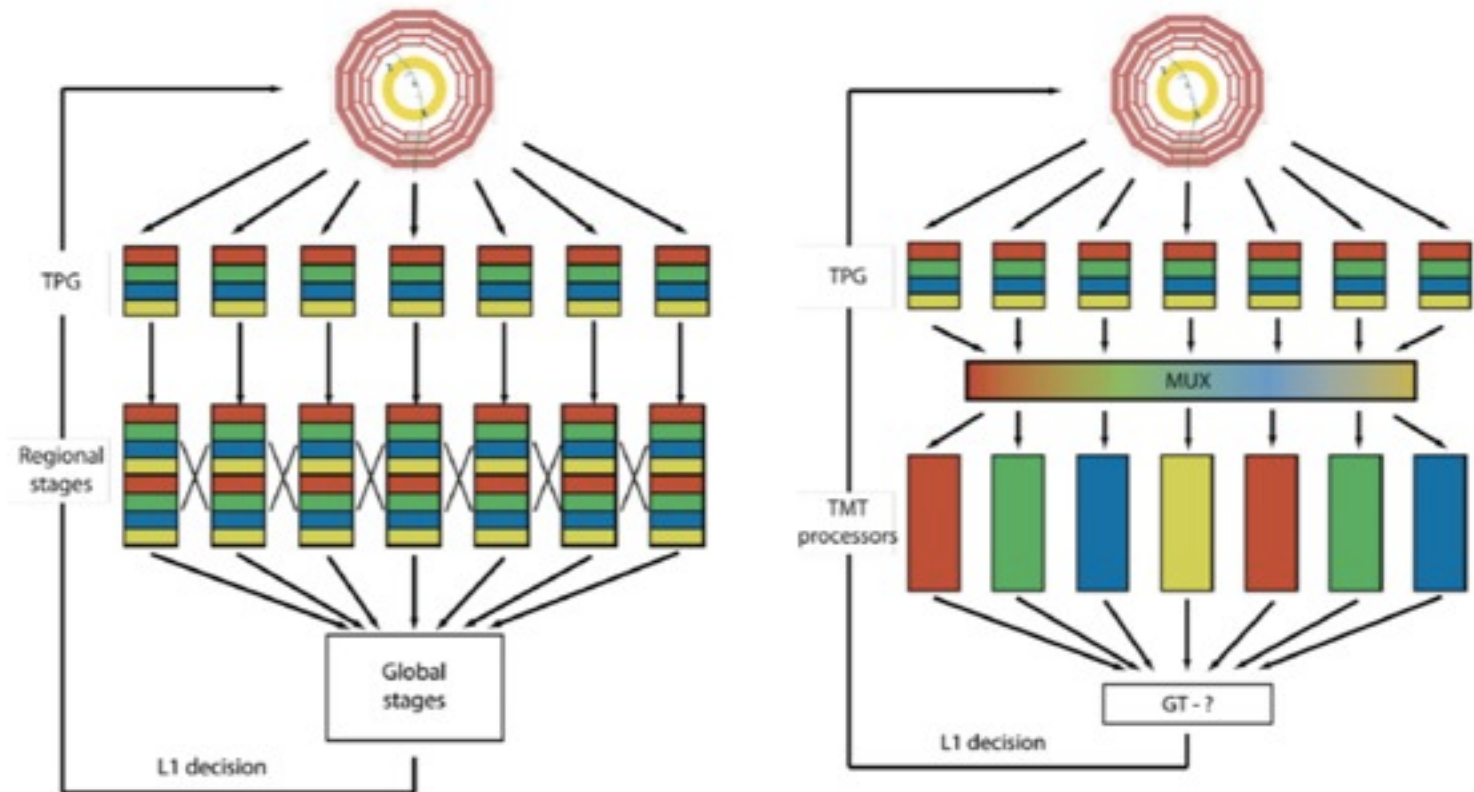
Station Receiver modules (7 pcs)

Control and configuration module

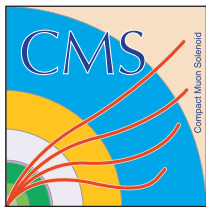
Core logic module

PT LUT module (not installed)

Calorimeter trigger

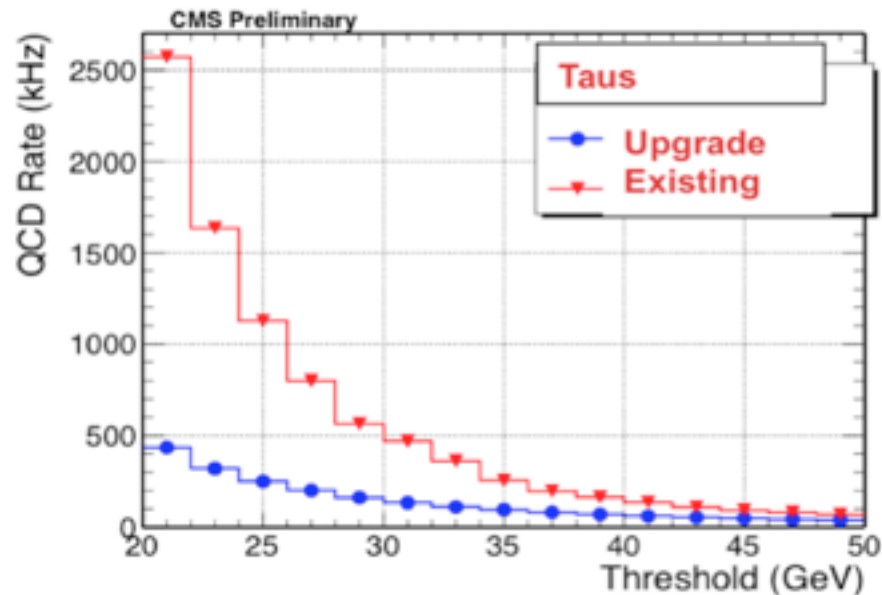
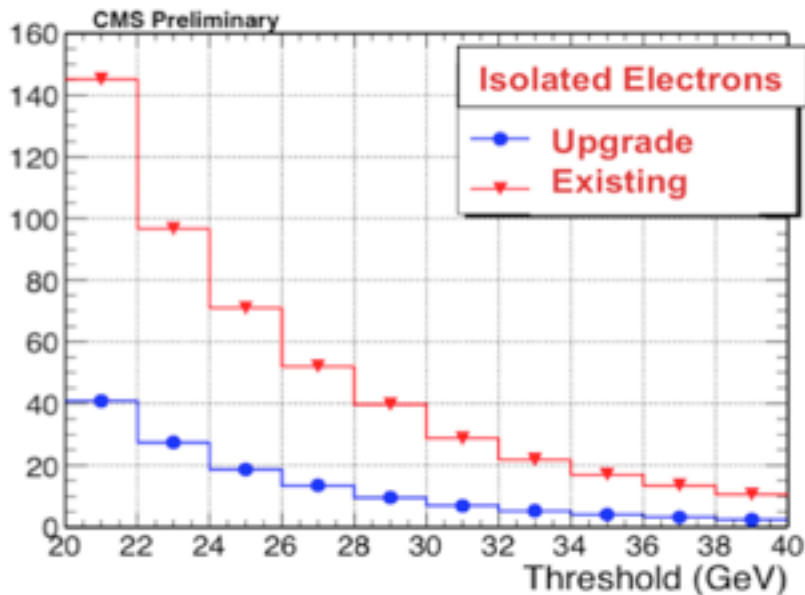


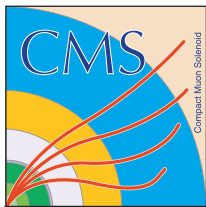
- two alternative architectures being proposed
- parallel triggering systems vs. time-multiplexed trigger
- similar hardware, different connections



Calorimeter trigger upgrade

- improve resolution in coordinates
 - azimuth φ and pseudorapidity η
- improve identification of tau jets
 - better isolation criteria
- further improve e/gamma isolation determination

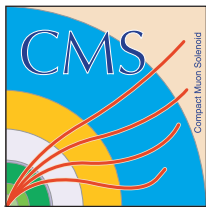




Global Trigger Upgrade

- continue centralizing all final decision taking in one crate
- Global Muon Trigger receives inputs from the three muon systems
- Global Trigger Logic and Trigger Control System combined in one μ TCA module
- use of big FPGAs will allow much more complex logic
 - large number of high-speed IO links and logic cells
 - big lookup tables, floating-point operations in DSPs
- first step: port existing functionality into new electronics
- then: gradually improve functionality and increase complexity through firmware updates

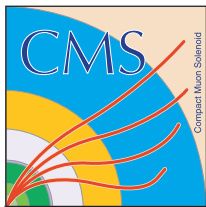




Level-1 Global Trigger Upgrade

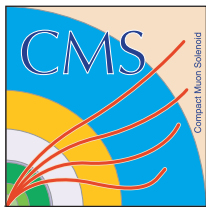


- optical connection from calorimeter trigger system to global trigger installed - first application of upgrade links



High Level Trigger (HLT)

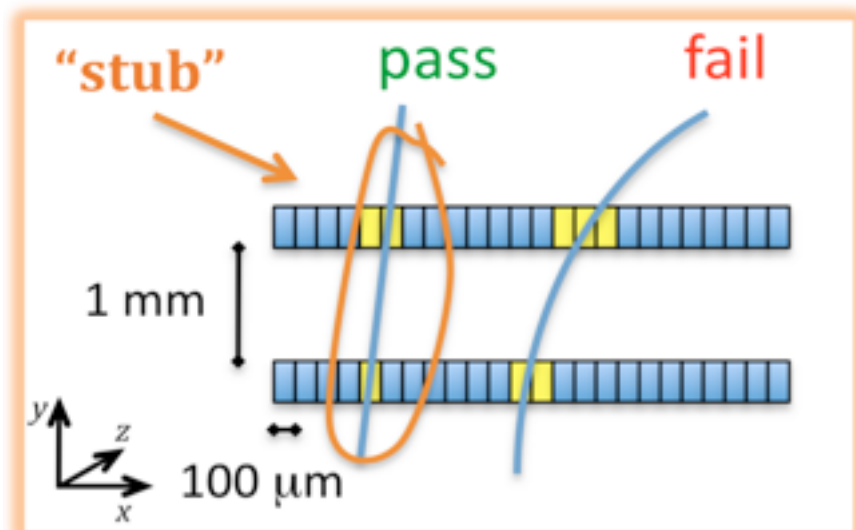
- now: ~ 13 000 CPU cores, ~ 20 000 event processors
- more and faster computers will allow for more calculation time, more complex algorithms
 - ~160 → ~500 (1000) ms per event for 100 (200) PU
- currently using shared memory
 - possibly replace by message queues
 - data exchange between applications by posting and retrieving from queue
- isolate HLT trigger algorithms from DAQ software
 - move to file-based processing, using SSD's
 - run offline code directly in High-Level Trigger

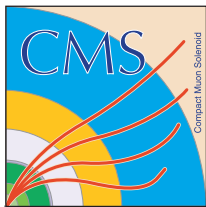


more distant future:

Level-1 Tracker trigger

- at present, Tracker is used only in High-Level Trigger
- plan to use in Level-1 Trigger after replacement (2022-23)
- aim for higher tracker pipeline latency ($3.2 \rightarrow 6 \mu\text{s}$)
 - “push” and/or “pull” architecture
 - tracker information available at HLT as “seeds”
- idea: select high-momentum tracks at local level
 - look for low bending in adjacent strip modules
 - track selection by ASICs mounted on sensors
 - several technical solutions are being investigated

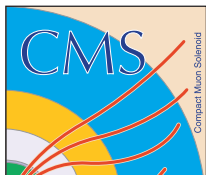




Conclusions

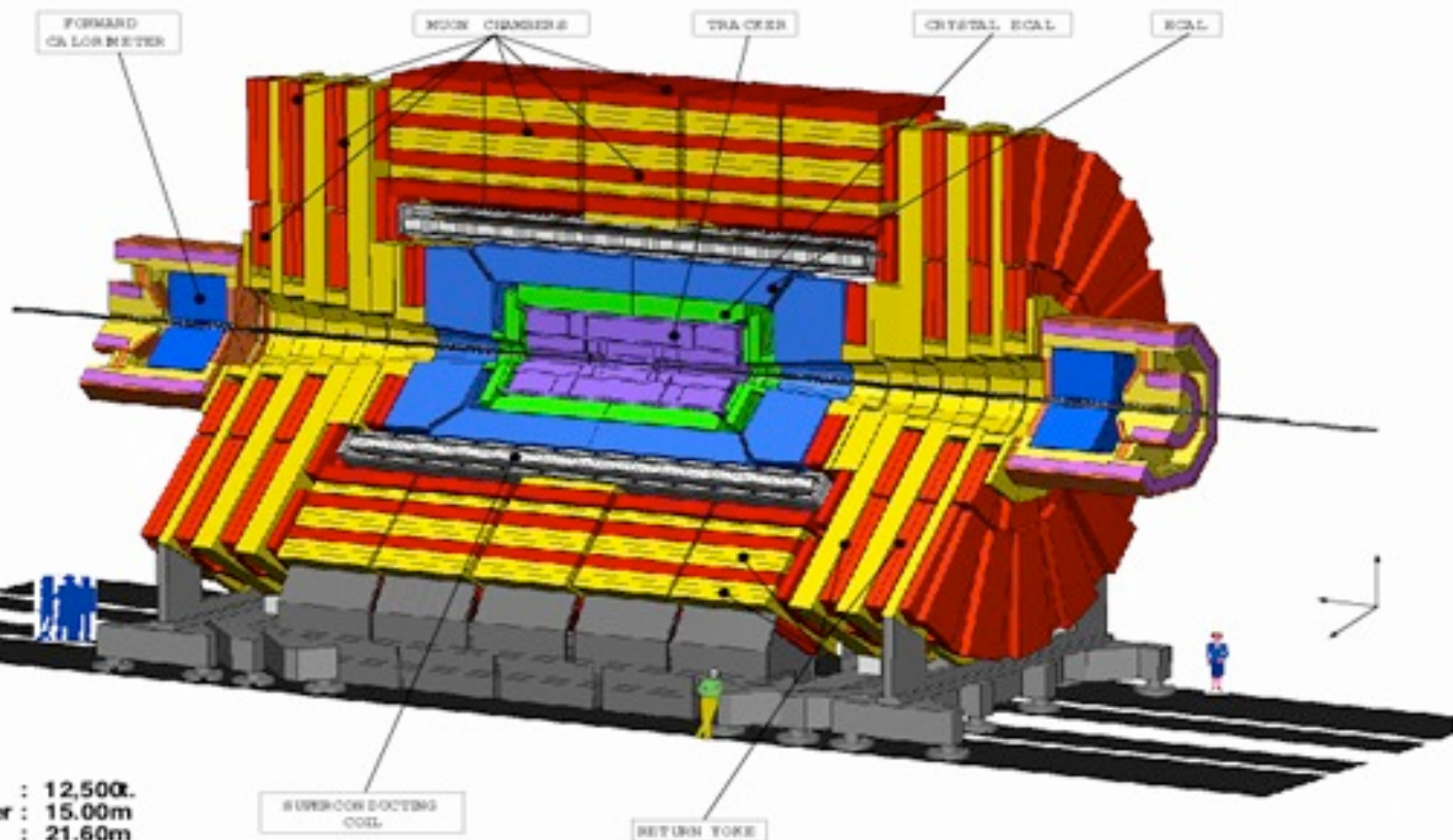
- LHC beam intensity development makes trigger upgrade work mandatory
- otherwise we lose much of the data
- gradual process over significant time span (debug new systems without risking physics data loss)
- physics studies and R&D under way
- Technical Design Report to be ready early next year
- first steps commence next year (2013)

BACKUP

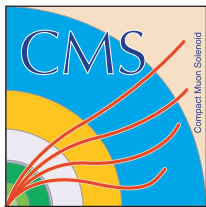


The Compact *MUON*

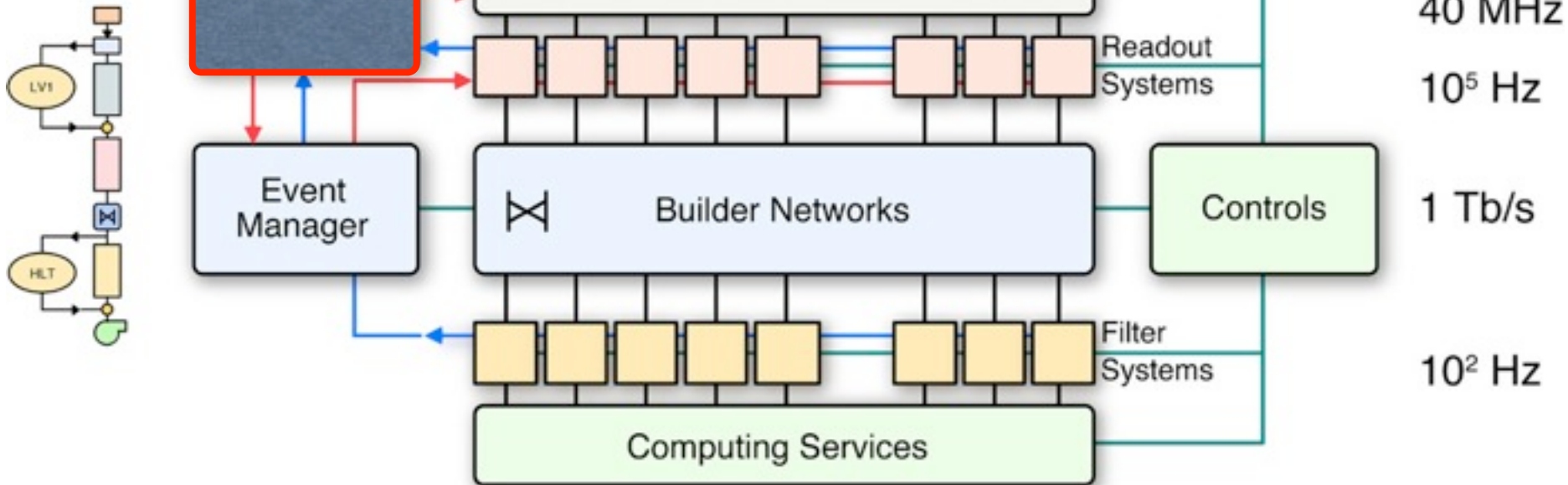
CMS A Compact Solenoidal Detector for LHC



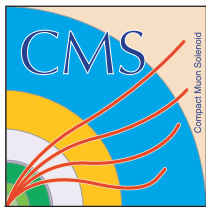
Total weight : 12,500t.
Overall diameter : 15.00m
Overall length : 21.60m
Magnetic field : 4 Tesla



CMS Trigger & DAQ



- LHC beam crossing rate is 40 MHz & at full Luminosity of $10^{34} \text{ cm}^{-2}\text{s}^{-1}$ yields 10^9 collisions/s
- Reduce to 100 kHz output to High Level Trigger and keep high- P_T physics
- Pipelined at 40 MHz for dead time free operation
- Latency of only 4 μsec for collection, decision, propagation



Signals used by the first-level trigger

- muons
 - tracks
 - several types of detectors (different requirements for barrel and endcaps):
 - in ATLAS:
 - RPC (Resistive Plate Chambers): barrel
 - TGC (“Thin Gap Chambers”): endcaps
 - not in trigger: MDT (“Monitored Drift Tubes”)
 - in CMS:
 - DT (Drift Tubes): barrel
 - CSC (Cathode Strip Chambers): endcaps
 - RPC (Resistive Plate Chambers): barrel + endcaps
- calorimeters
 - clusters
 - electrons, jets, transverse energy, missing transverse energy
 - electromagnetic calorimeter
 - hadron calorimeter
- only in high-level trigger: tracker detectors
 - silicon strip and pixel detectors, in ATLAS also straw tubes
 - cannot be read out quickly enough



How does the trigger actually select events ?

- the first trigger stage has to process a limited amount of data within a very short time
 - relatively simple algorithms
 - special electronic components
 - » ASICs (Application Specific Integrated Circuits)
 - » FPGAs (Field Programmable Gate Arrays)
 - something in between “hardware” and “software”: “firmware”
 - » written in programming language (“VHDL”) and compiled
 - » fast (uses always same number of clock cycles)
 - » can be modified at any time when using FPGAs
- the second stage (“High-Level Trigger”) has to use complex algorithms
 - not time-critical any more (all detector data have already been retrieved)
 - uses a “computer farm” (large number of PCs)
 - programmed in high-level language (C++)

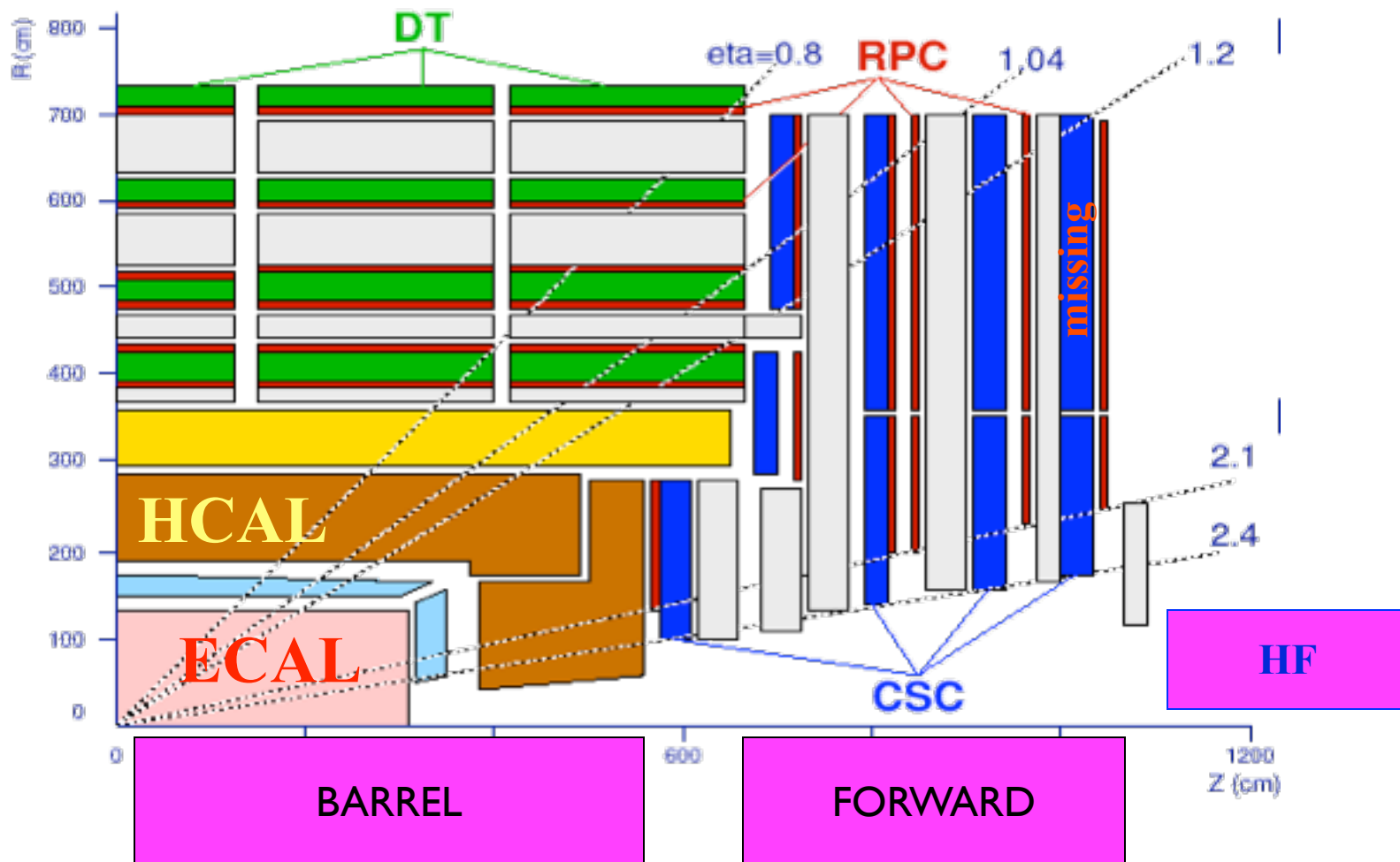


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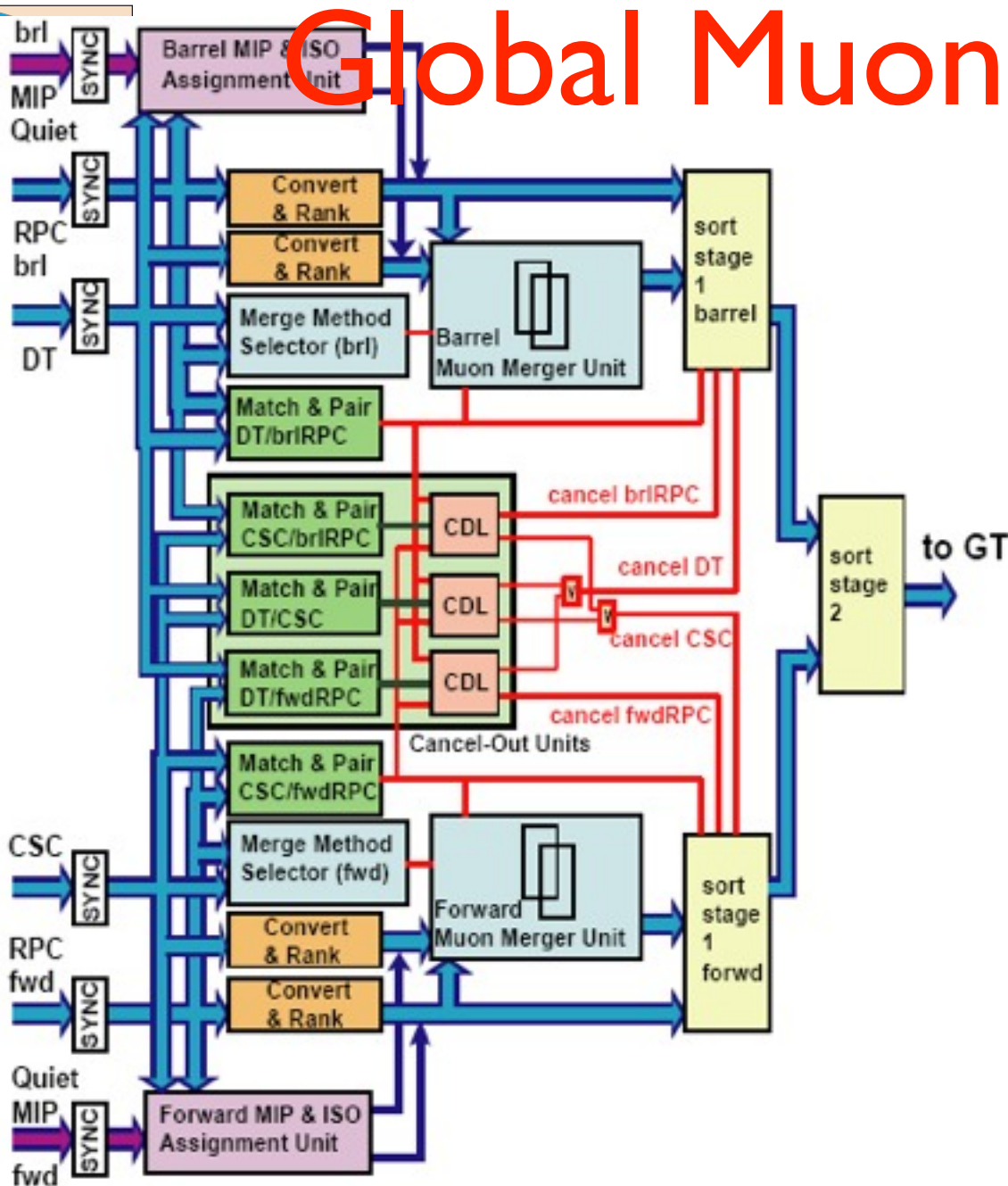
```
pre_algo_a(54) <= tau_2_s(2);
pre_algo_a(55) <= tau_2_s(1);
pre_algo_a(56) <= muon_1_s(10) AND ieg_1_s(2);
pre_algo_a(57) <= muon_1_s(6) AND ieg_1_s(28);
pre_algo_a(58) <= muon_1_s(8) AND (ieg_1_s(25) OR eg_1_s(7));
pre_algo_a(59) <= muon_1_s(9) AND (jet_1_s(9) OR fwdjet_1_s(5) OR tau_1_s(26));
pre_algo_a(60) <= muon_1_s(4) AND (jet_1_s(8) OR fwdjet_1_s(4) OR tau_1_s(25));
pre_algo_a(61) <= muon_1_s(7) AND (jet_1_s(4) OR fwdjet_1_s(20) OR tau_1_s(16));
pre_algo_a(62) <= muon_1_s(3) AND (jet_1_s(20) OR fwdjet_1_s(15) OR tau_1_s(10));
pre_algo_a(63) <= muon_1_s(2) AND tau_1_s(9);
pre_algo_a(64) <= muon_1_s(1) AND tau_1_s(20);
pre_algo_a(65) <= ieg_1_s(26) AND (jet_1_s(7) OR fwdjet_1_s(3) OR tau_1_s(24));
pre_algo_a(66) <= ieg_1_s(24) AND (jet_1_s(19) OR fwdjet_1_s(14) OR tau_1_s(8));
pre_algo_a(67) <= ieg_1_s(10) AND (jet_1_s(5) OR fwdjet_1_s(1) OR tau_1_s(19));
```

TRIGGER



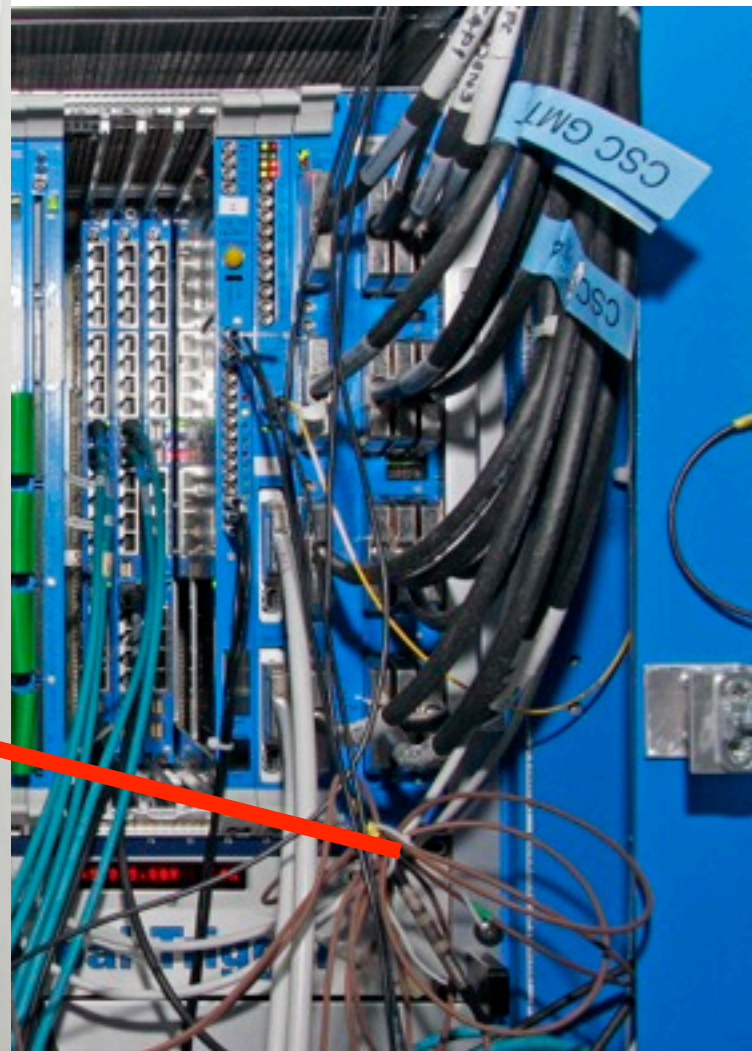
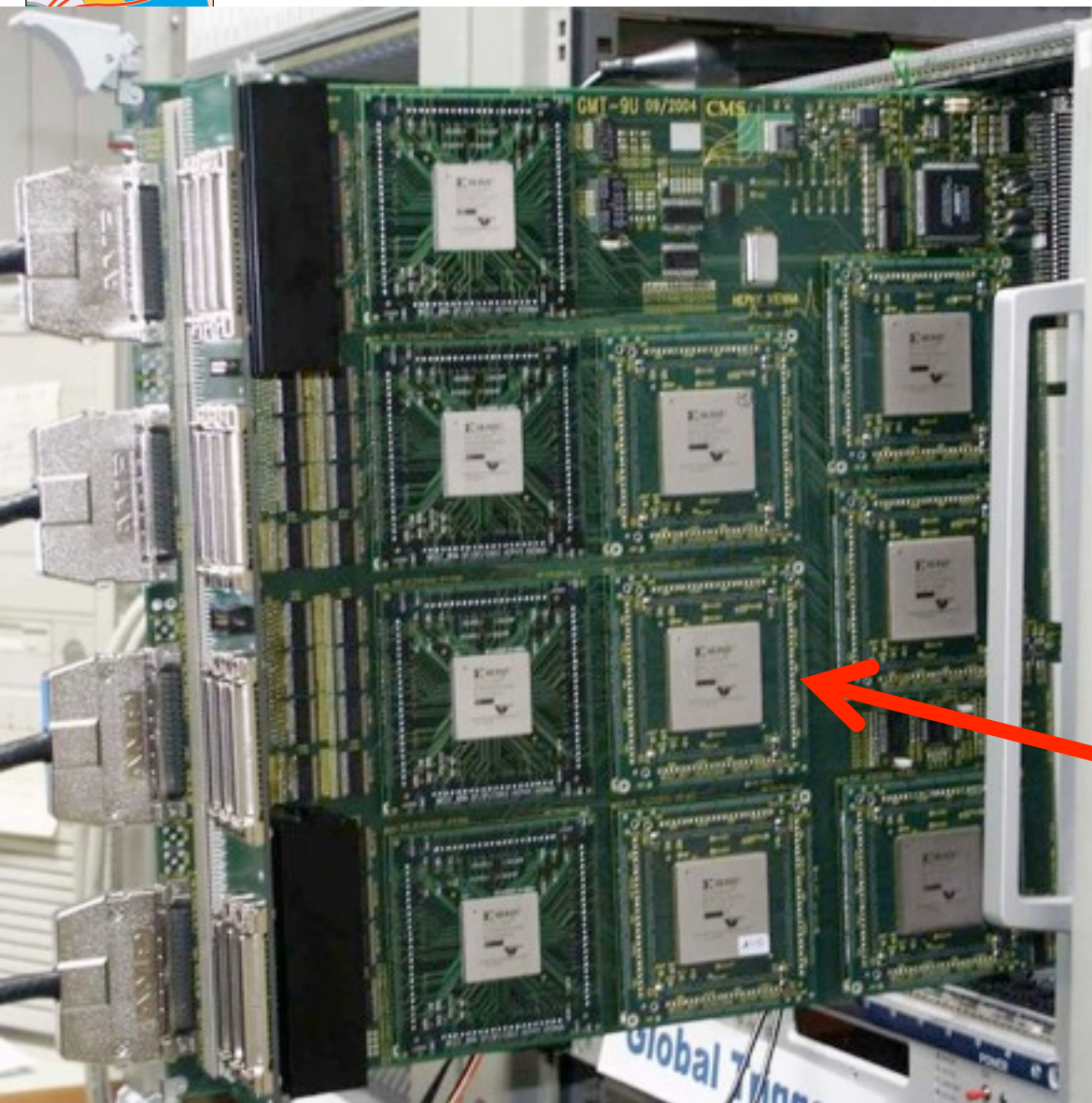


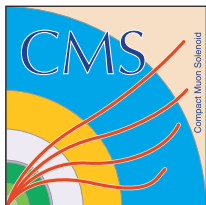
Global Muon Trigger



- match & merge
 - barrel: DT-RPC
 - endcap: CSC-RPC
- cancel duplicates
 - overlap region: DT-CSC
- sort by momentum and quality

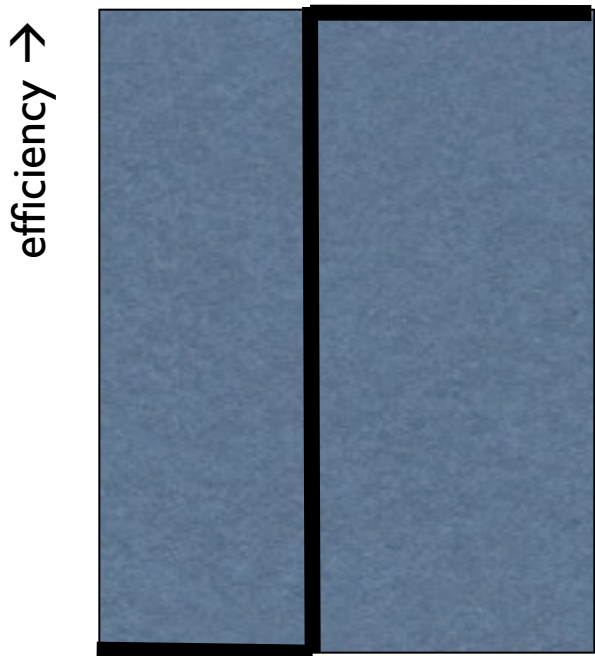
Level-1 muon trigger



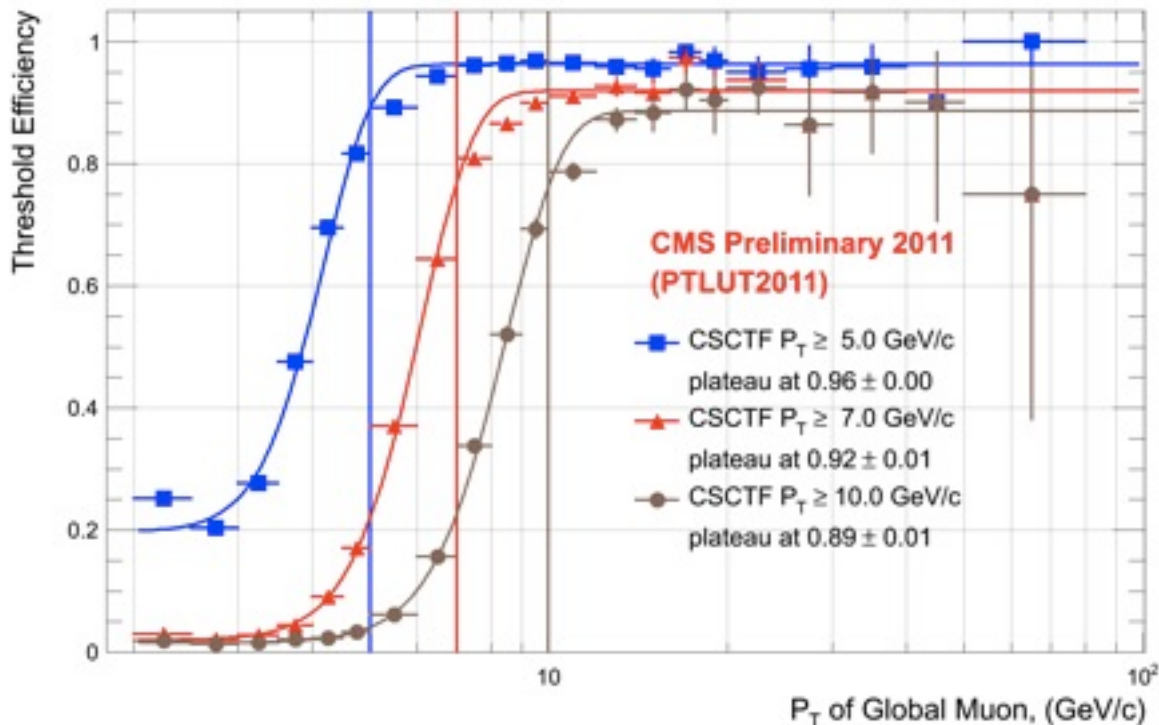


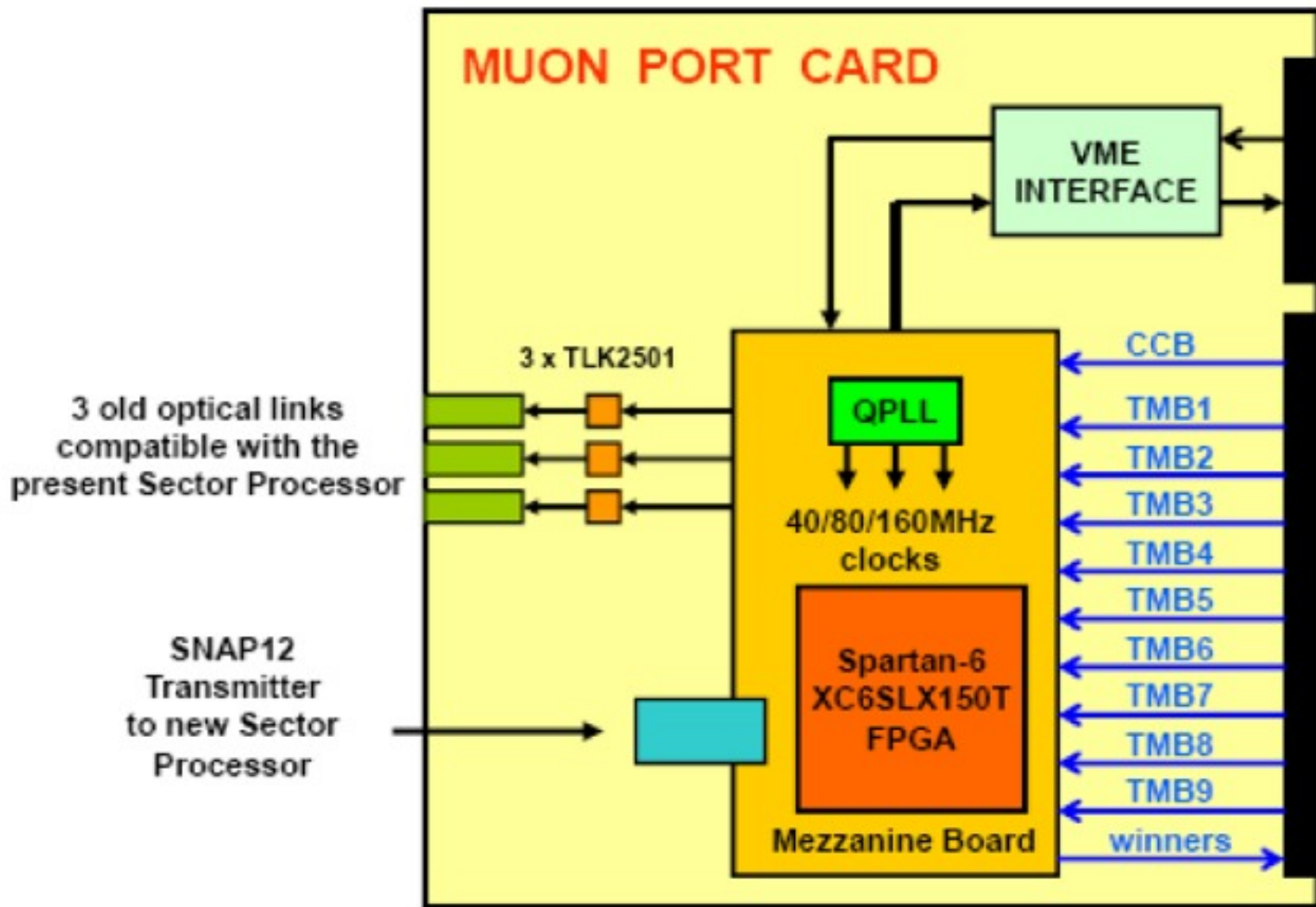
turn-on curves

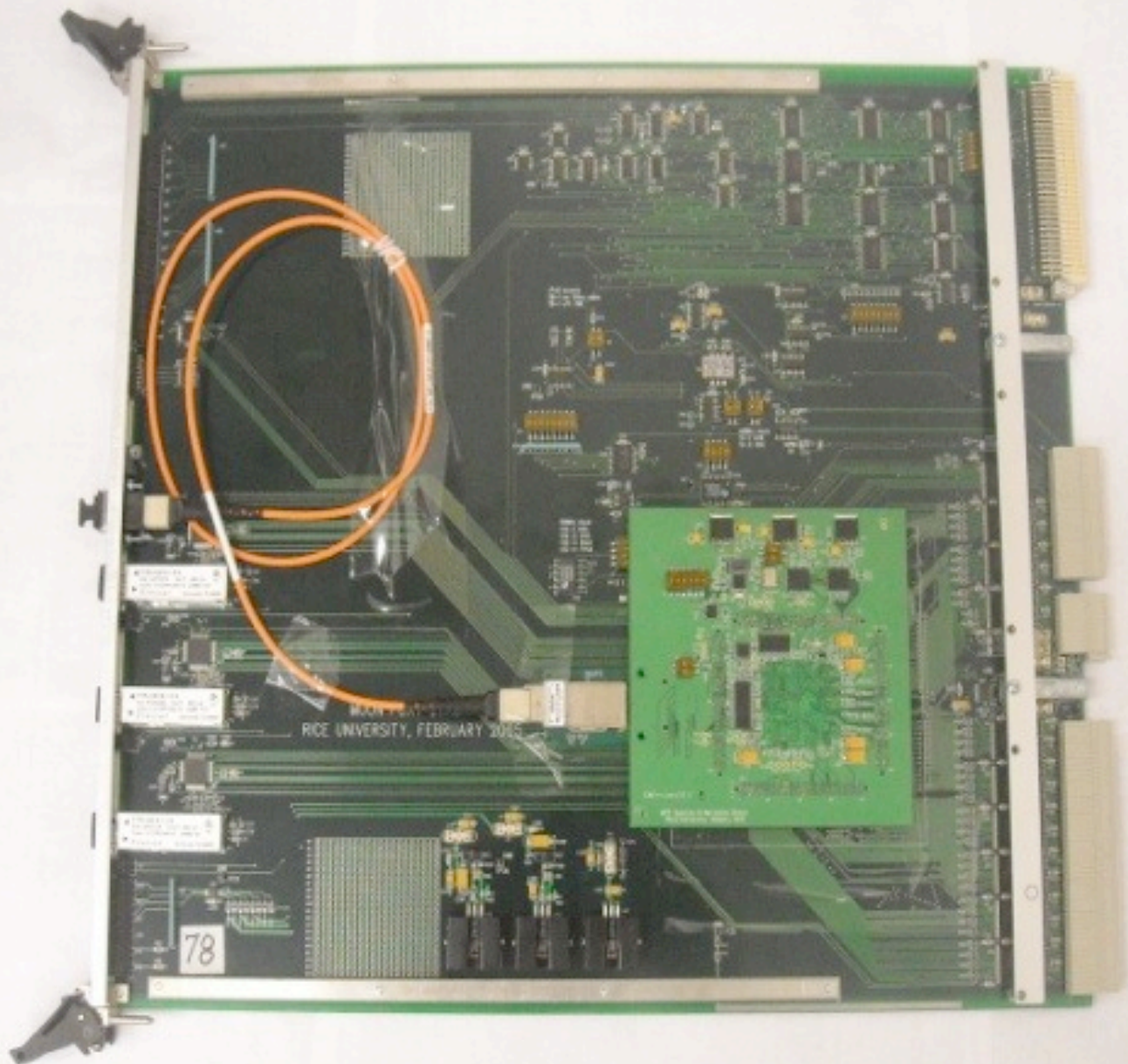
ideal:

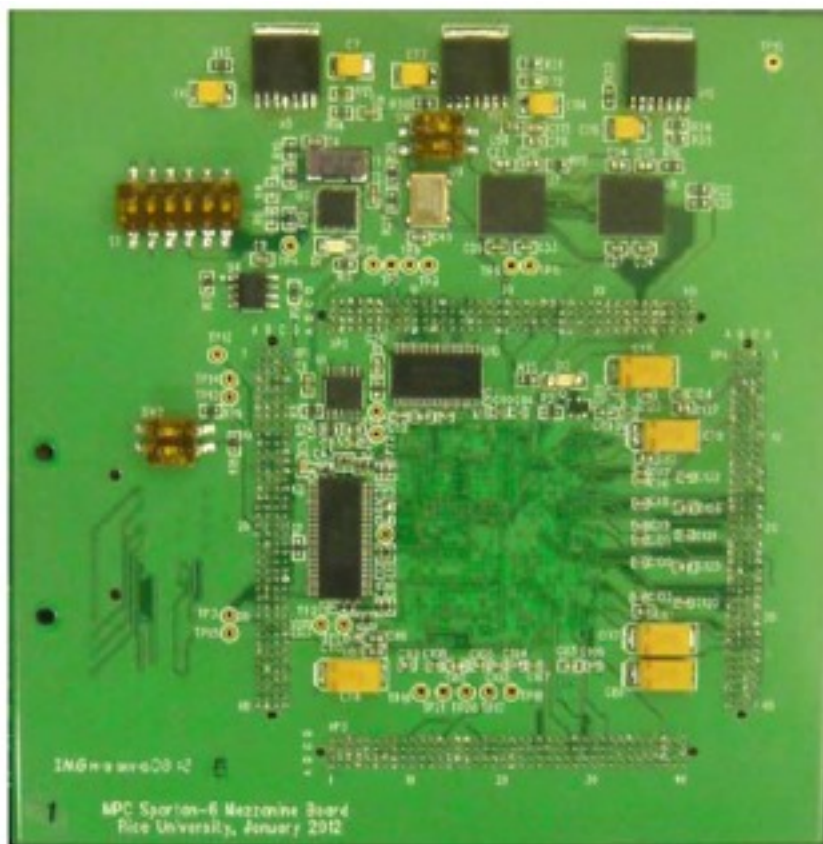


reality:









Test of MPC to SPI0

communication.

8 fibers, 3.2 Gbps

176 channels, 1500 errors
(Rice)

Based on Spartan-6
SPI0 prototype
(Florida)

100 meter fiber
(12-core)

25 meter fiber
(12-core)

12-core fiber

50/50% (2 optical)

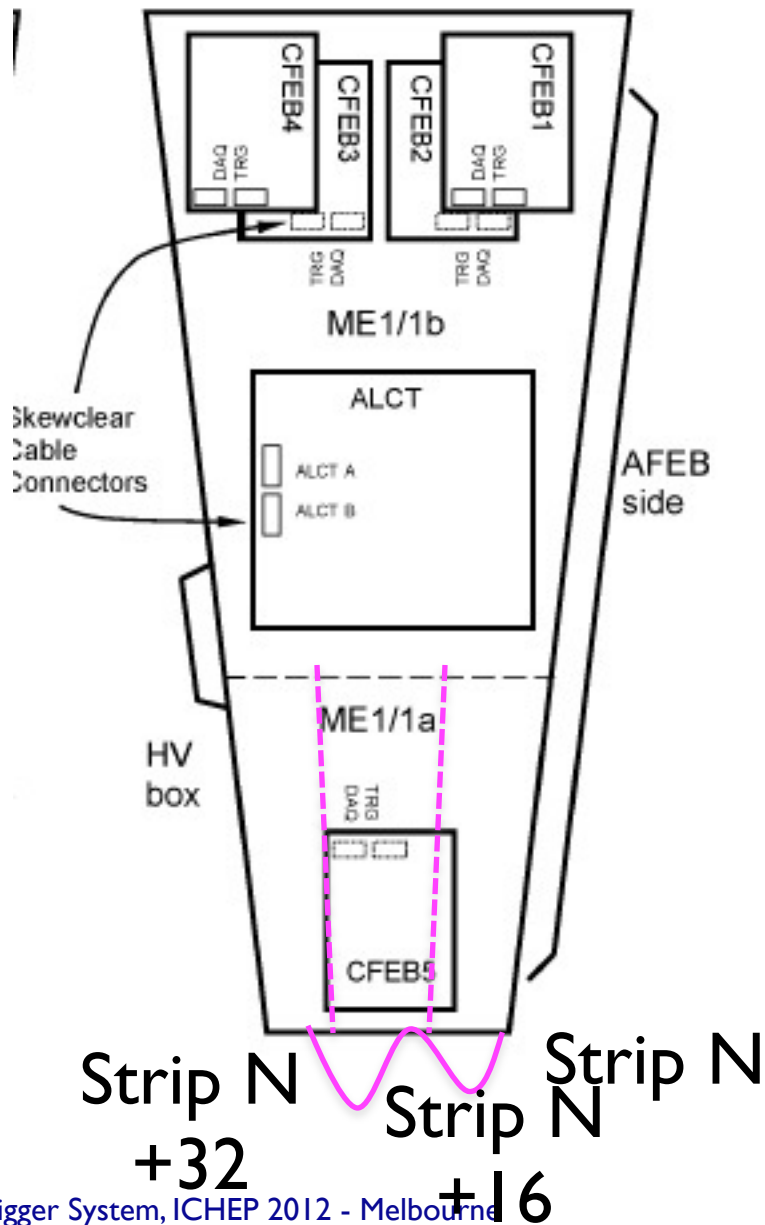
splitter

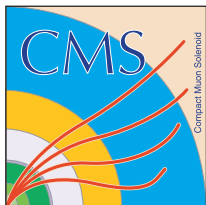
(4 pcs)

Total optical path
length: 125 meters +
fanouts and splitters



YE-1 chambers with even phi indices,
 YE+1 chambers with odd phi indices





ME11a structure

ME1/I view (from CMS IN-2007/024)

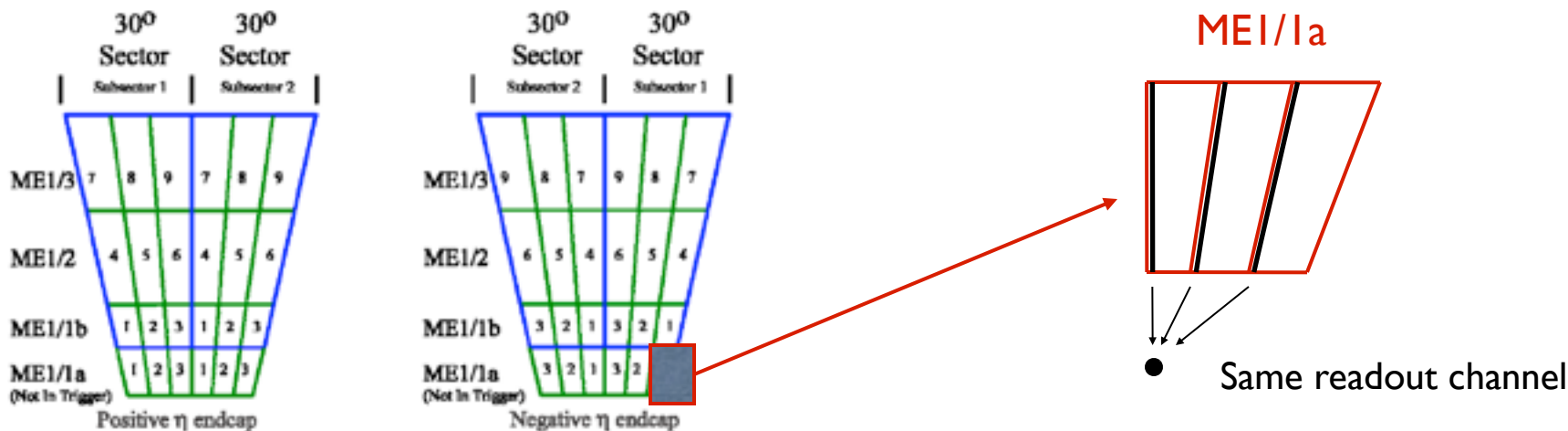
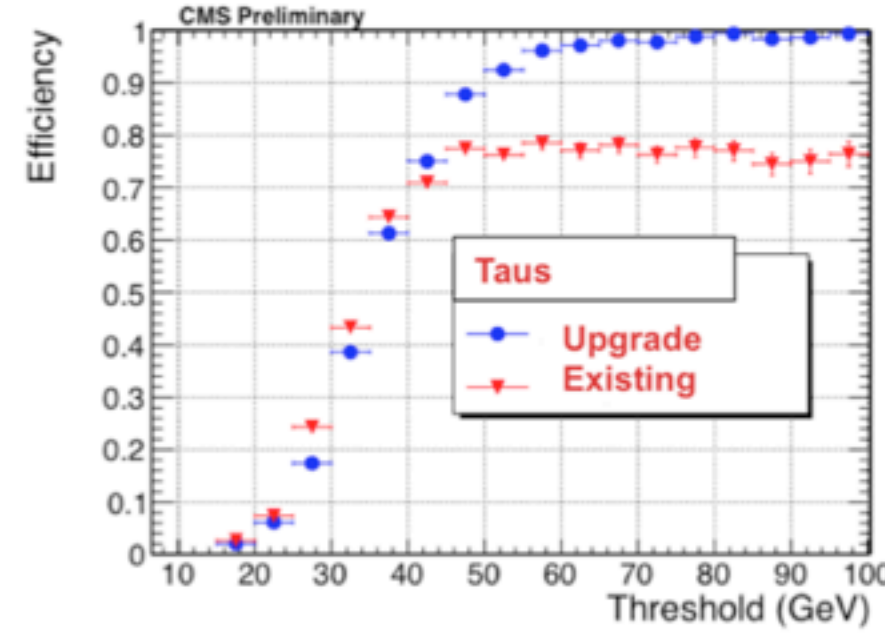
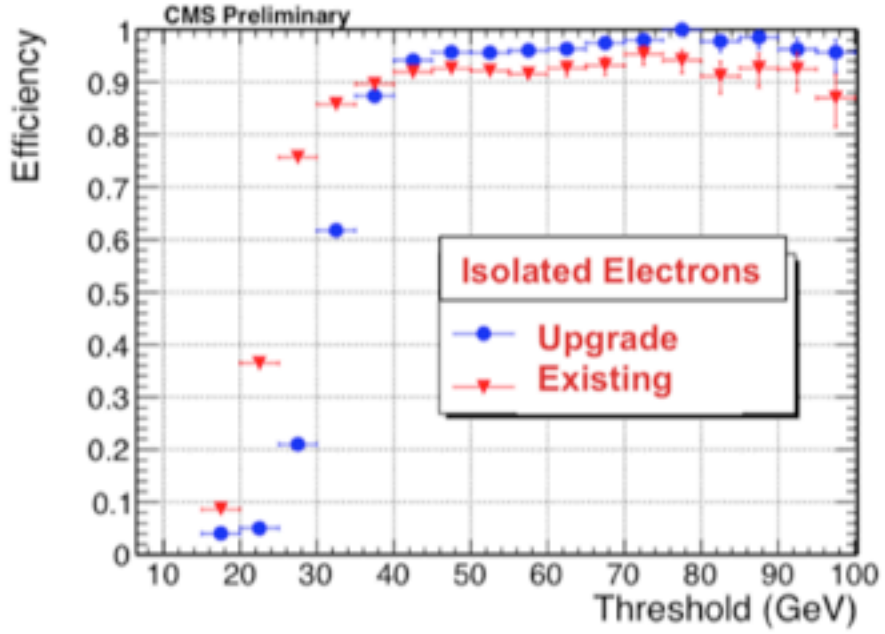
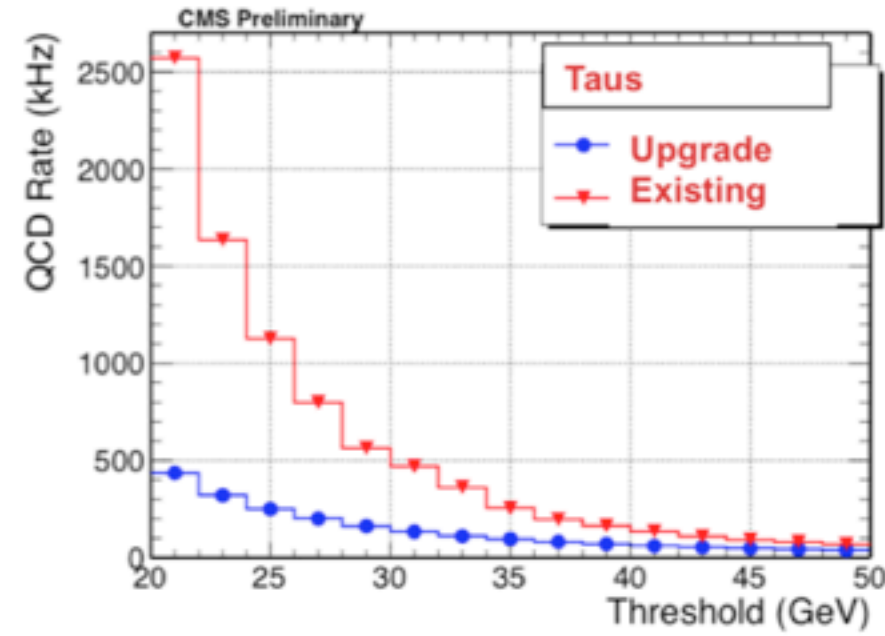
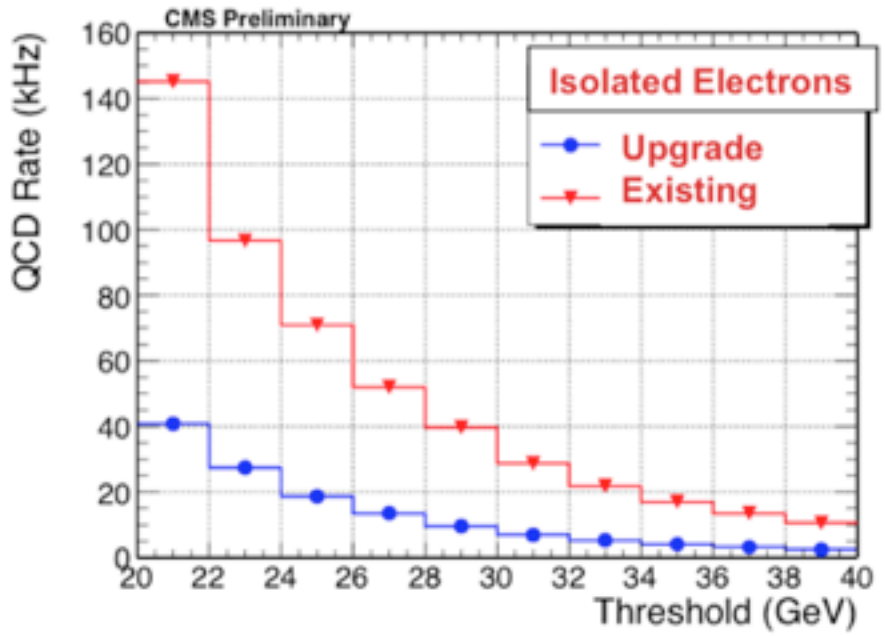


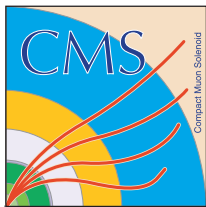
Figure 9. Numbering of CSC chambers within ME1 trigger sectors, as viewed from the IP.

- The 48 strips of ME1/1a are ganged 3:1 in 16 readout channels
- e.g. strips 1 (2), 17 (18) and 33 (34) are ganged together into the 1st (2nd) readout channel
- In the CSCTF LUTs the ϕ value is shifted to the middle of the CFEB
- We will mistake the ϕ assignment at most by 1/3 (with the older assignment up to 2/3)

41

Rates and efficiencies of current and upgraded calorimeter trigger





Parallel running of old

- new trigger systems cannot be commissioned by 2014
 - end of “Long Shutdown 1”
- plan running “old” and “new” systems in parallel
 - trigger with old system
 - record decision proposed by new system
- study and debug new system
- switch to new system during short shutdown
 - Christmas stop
- upgrade work must not jeopardize data taking!

μ TCA crate

