

Vector Boson Scattering At High Mass

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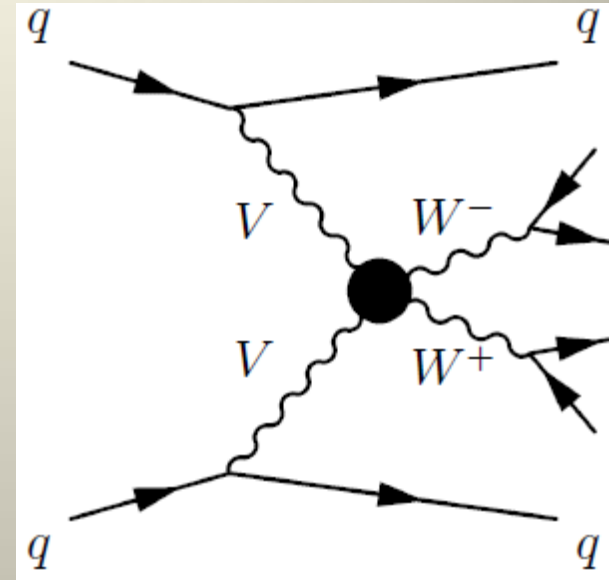
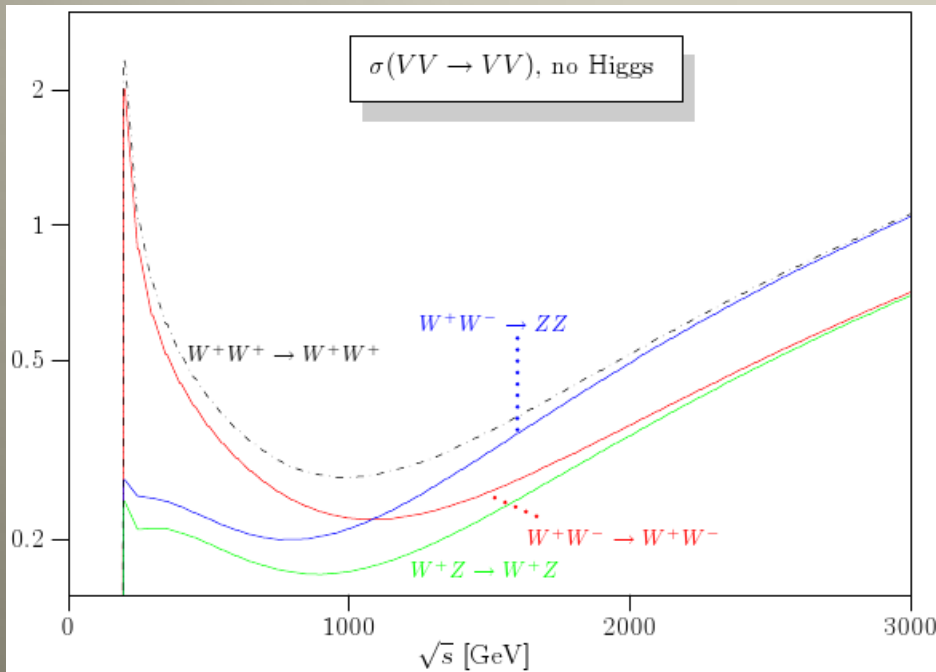
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REU final presentation

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Introduction

- What is VBS
(vector boson scattering)
- Why VBS is important



Overview

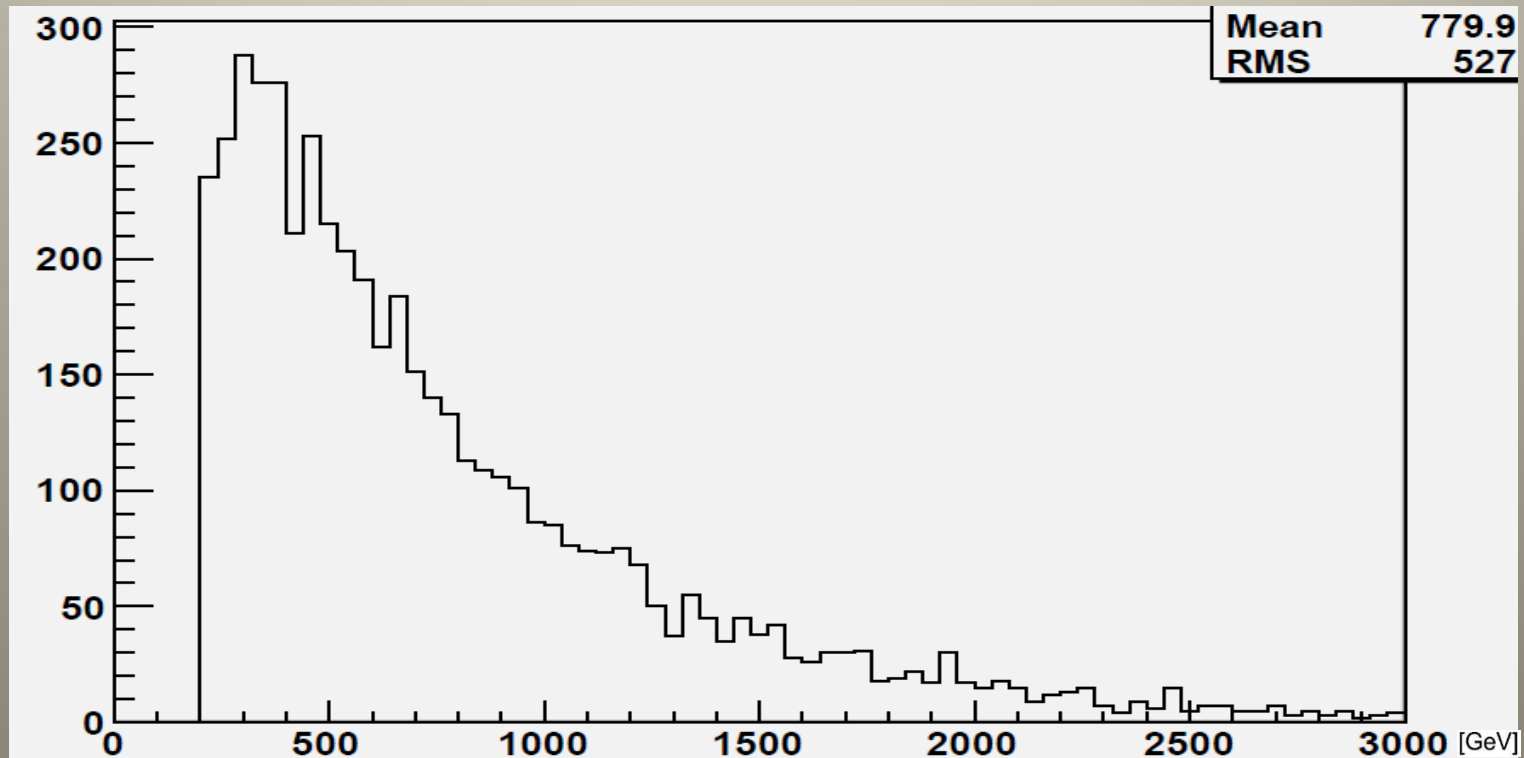
- Monte Carlo Generation of signal: Pythia
- Event kinematics studies
- Using Boosted Decision Tree (BDT) to separate signals from the Standard Model backgrounds

High Mass Resonance Models

- exchange a SM Higgs boson
- 1 TeV scalar (used for BDT studies)
- 1.4TeV vector
- 1.9TeV vector
- a 800 GeV scalar and a 1.4 TeV vector

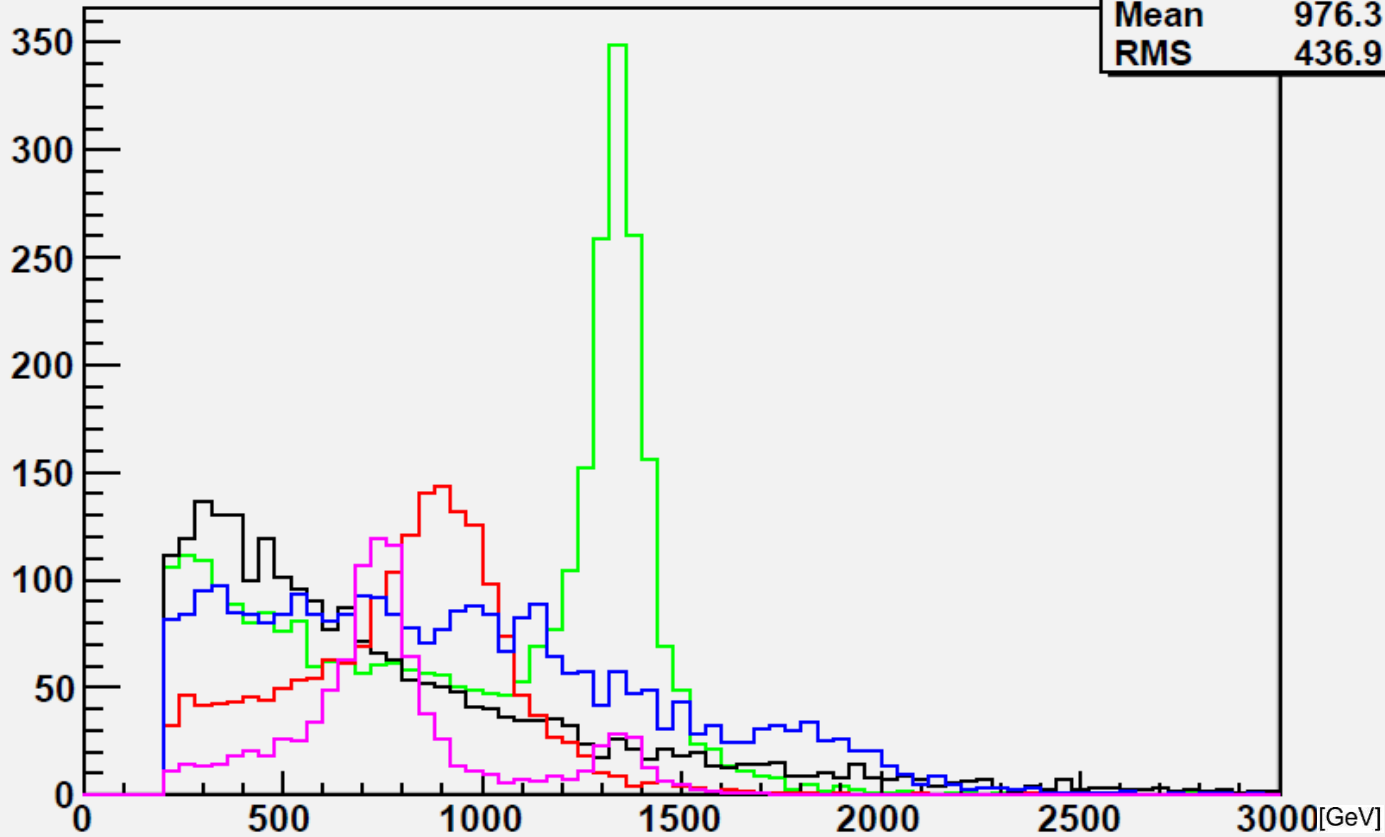
M_{WW} distribution with a SM Higgs boson

- Exchange a SM Higgs boson
- minimum WW invariant mass $\rightarrow 200\text{GeV}$



Inclusive cross sections

mass



Cross sections (fb):

SM:

2.116 (black)

1TeV Scalar:

2.65 (red)

1.4TeV vector:

1.528 (green)

1.9TeV vector:

1.746 (blue)

800GeV scalar &

1400TeV vector:

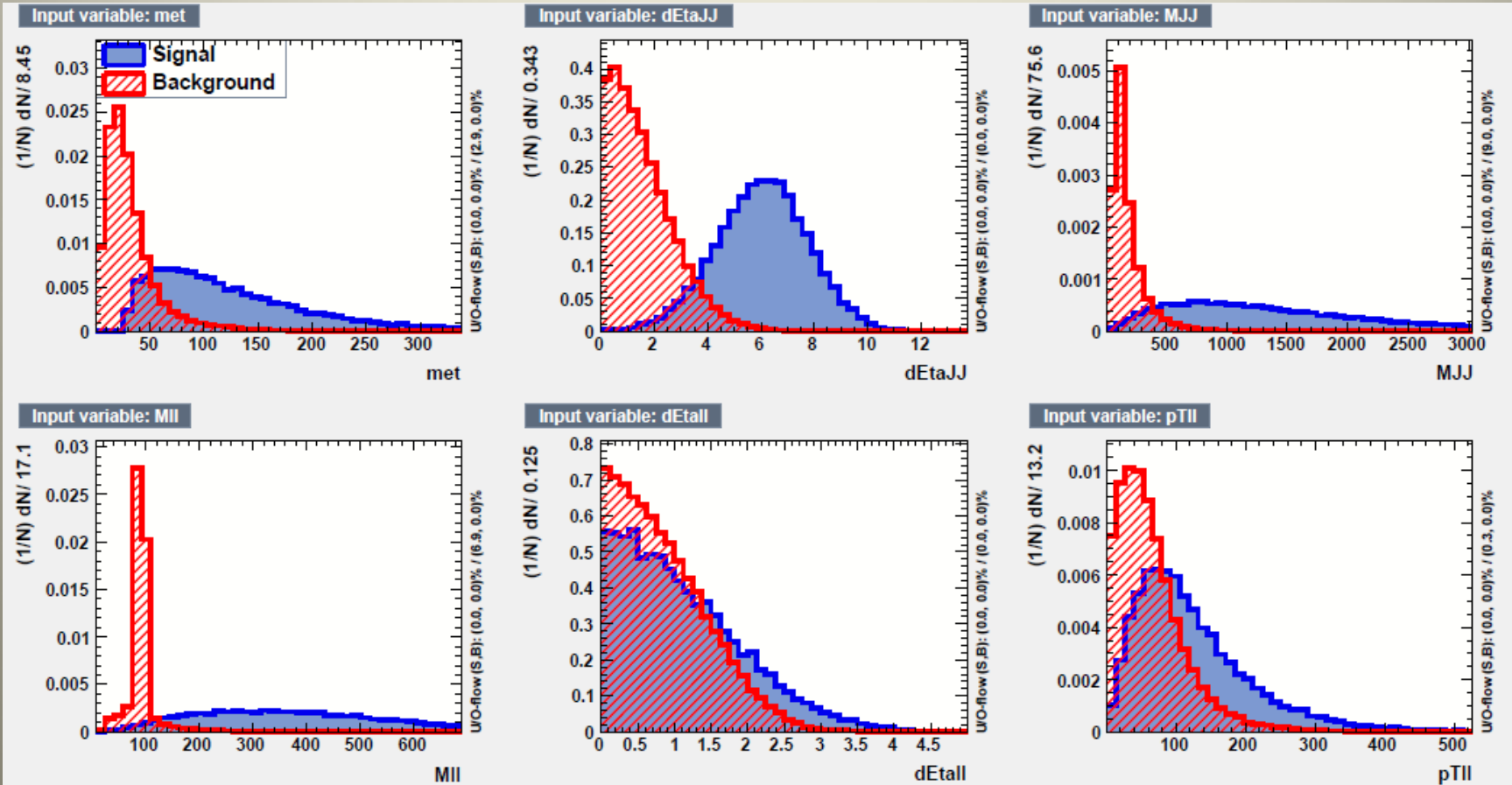
5.164 (pink)

Event Pre-selection

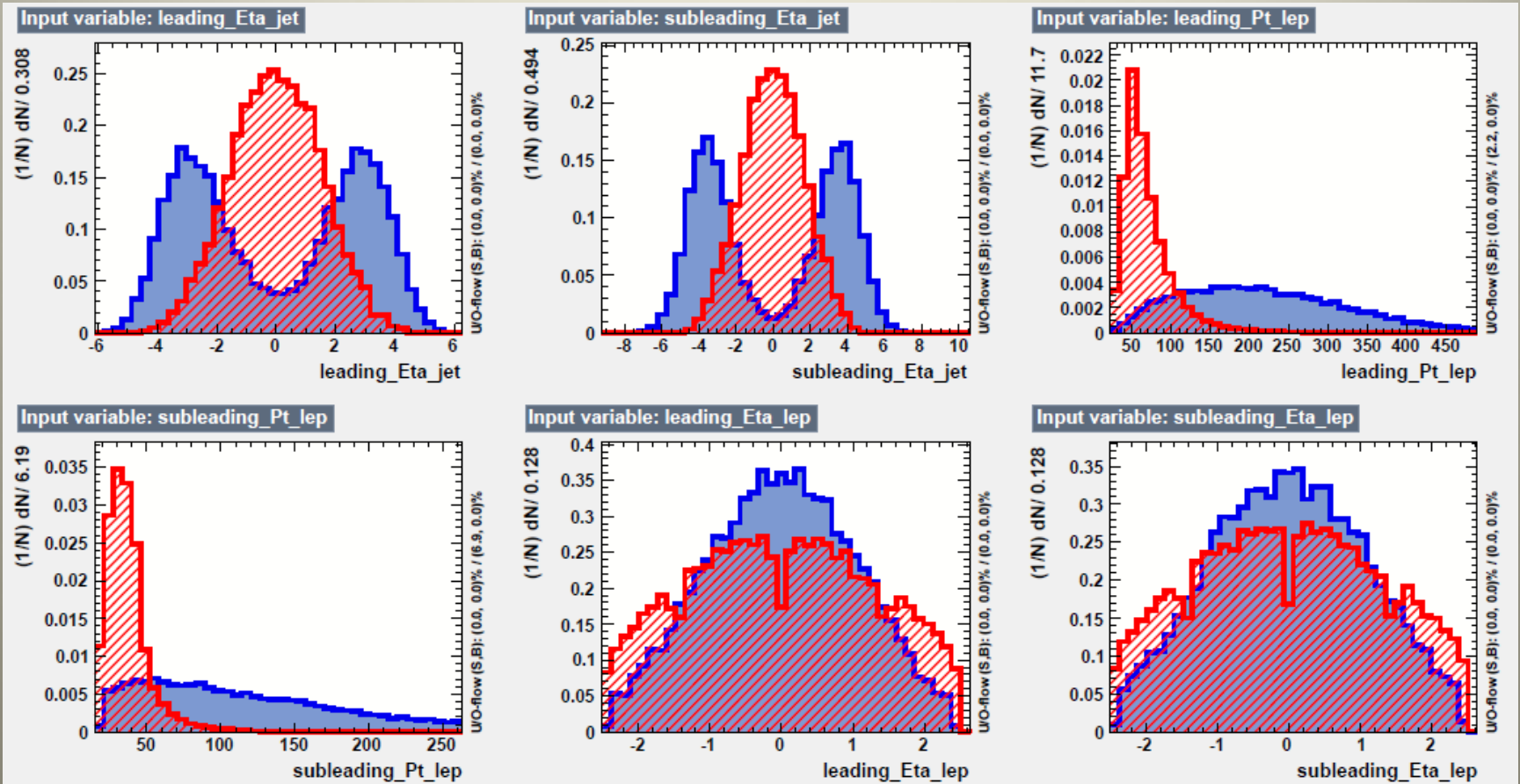
- 2 isolated leptons with $p_T > 25$ GeV, $|\eta| < 2.5$
- 2 forward jets with $p_T > 30$ GeV, $|\eta| < 4.5$
- Backgrounds: WZ, ZZ, $W\gamma$, W+jets, Z+jets, WW(SM), ttbar, singletop

b-tagging

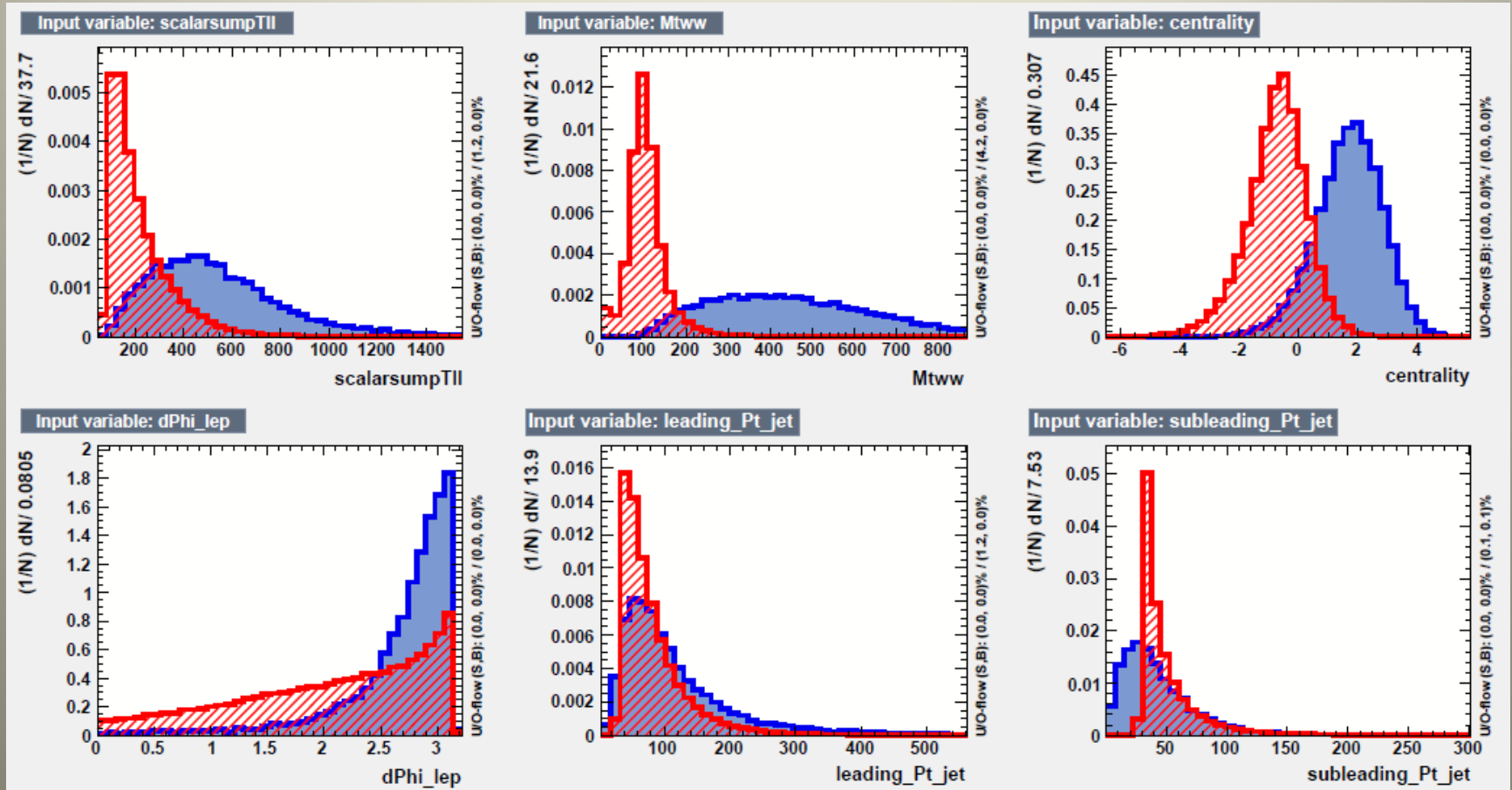
Kinematic Variable



Kinematic Variables 2

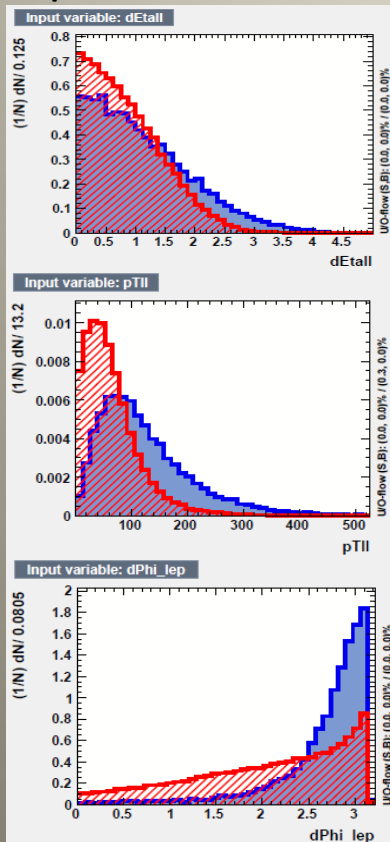


Kinematic Variable 3



Multivariate method

- In fact, compared to cut based methods, the advantage of BDT is to analyze the correlations of different variables
- Input data



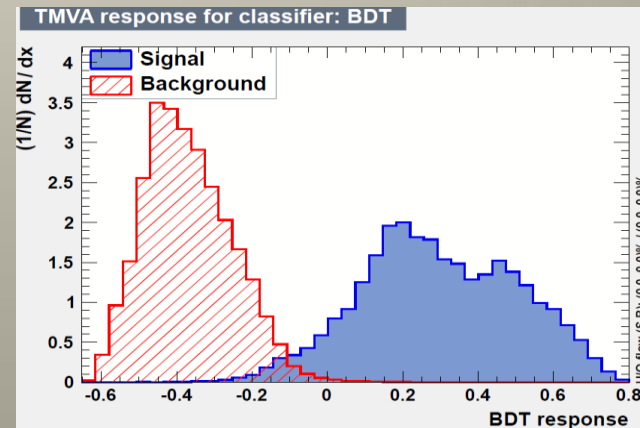
MVA (multivariate)

A large variety of multivariate classification algorithms

Extract a maximum of the available information from data

Output: each event has a score

Output distribution looks like this:



Boosted Decision Tree

- A decision tree
- Define the purity in a node:

$$P = \frac{\sum_s W_s}{\sum_s W_s + \sum_b W_b}$$

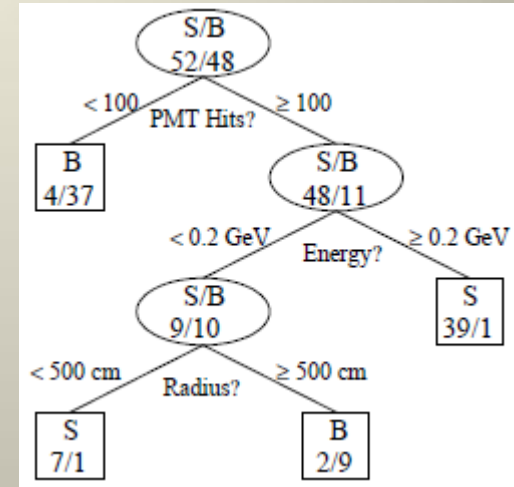
- Define:

$$Gini = \left(\sum_{i=1}^n W_i \right) P(1 - P)$$

- When a node is split into two nodes, one minimizes:

$$Gini_{left\ child} + Gini_{right\ child}.$$

- The resulting tree is a decision tree
- One decision tree is not enough!



Boosted Decision Tree

- notations:

- x_i = the set of PID variables for the i th event.
- $y_i = 1$ if the i th event is a signal event and $y_i = -1$ if the event is a background event.
- w_i = the weight of the i th event.
- $T_m(x_i) = 1$ if the set of variables for the i th event lands that event on a signal leaf and $T_m(x_i) = -1$ if the set of variables for that event lands it on a background leaf.
- $I(y_i \neq T_m(x_i)) = 1$ if $y_i \neq T_m(x_i)$ and 0 if $y_i = T_m(x_i)$.

- adaptive boost (adaboost):

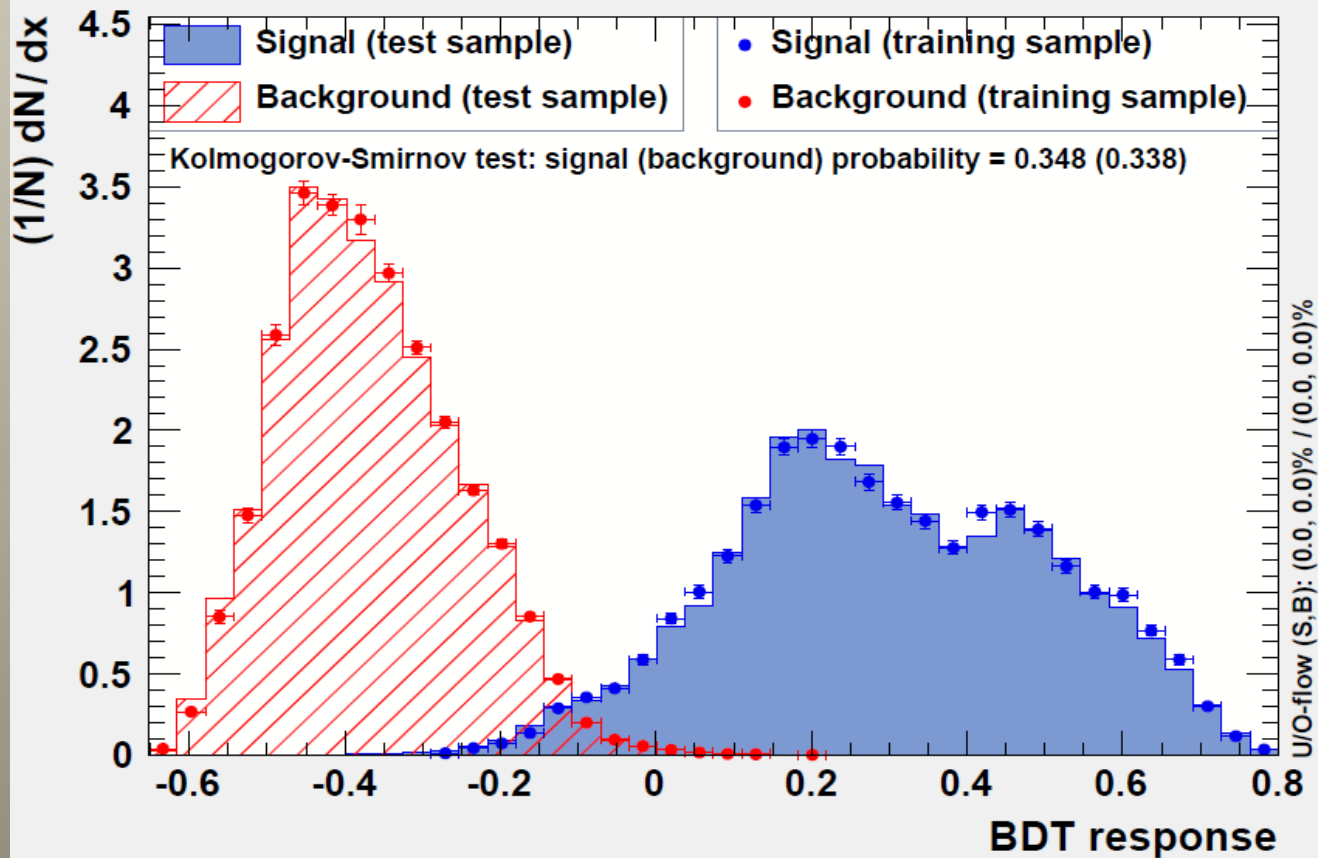
- Define for the m th tree: $err_m = \frac{\sum_{i=1}^N w_i I(y_i \neq T_m(x_i))}{\sum_{i=1}^N w_i}$ $\alpha_m = \beta \times \ln((1 - err_m)/err_m)$

- Change the weight: $w_i \rightarrow w_i \times e^{\alpha_m I(y_i \neq T_m(x_i))}$ renormalisation: $w_i \rightarrow \frac{w_i}{\sum_{i=1}^N w_i}$
 training events.....(takes a long time)

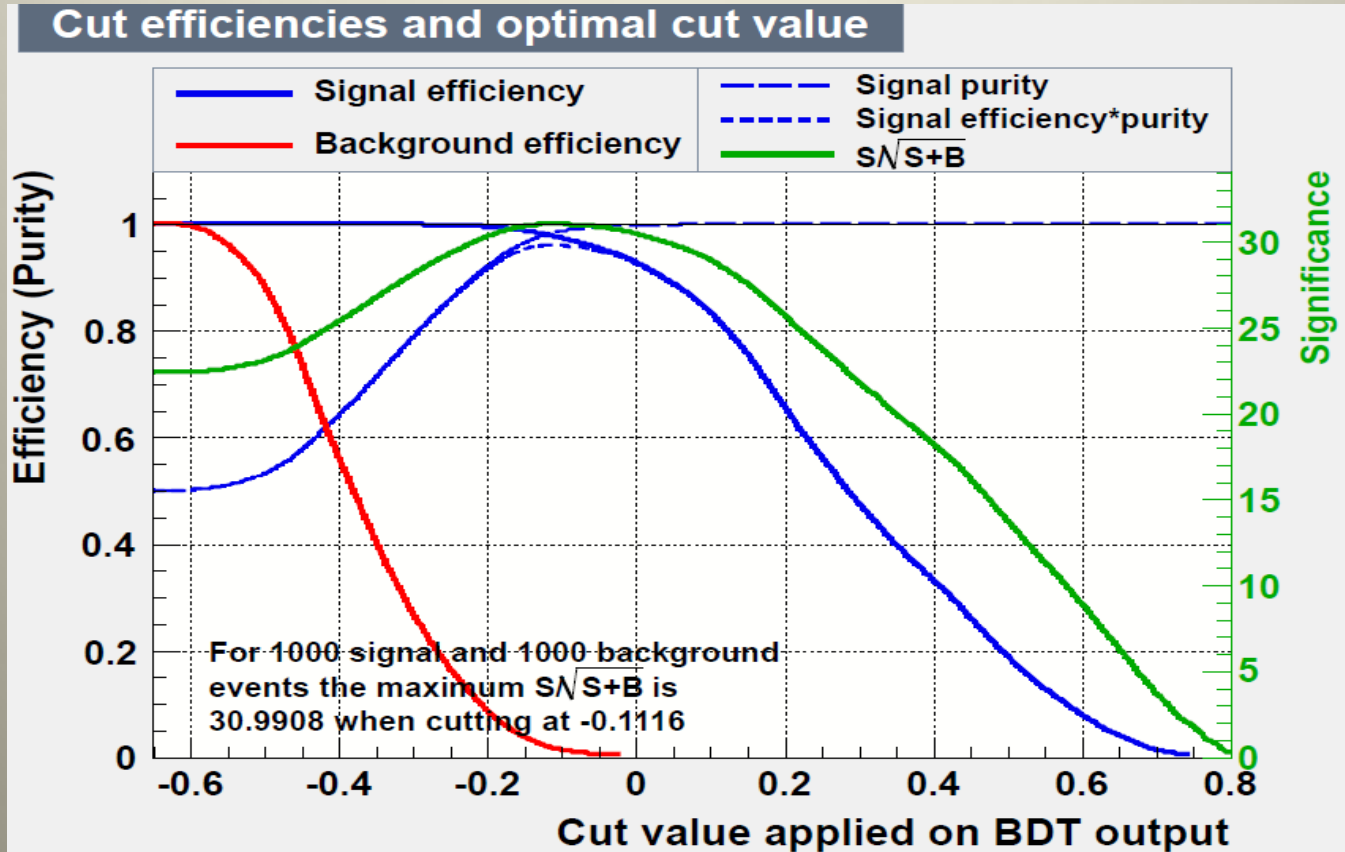
Finally, the score for a given event is: $T(x) = \sum_{m=1}^M \alpha_m T_m(x)$

BDT training

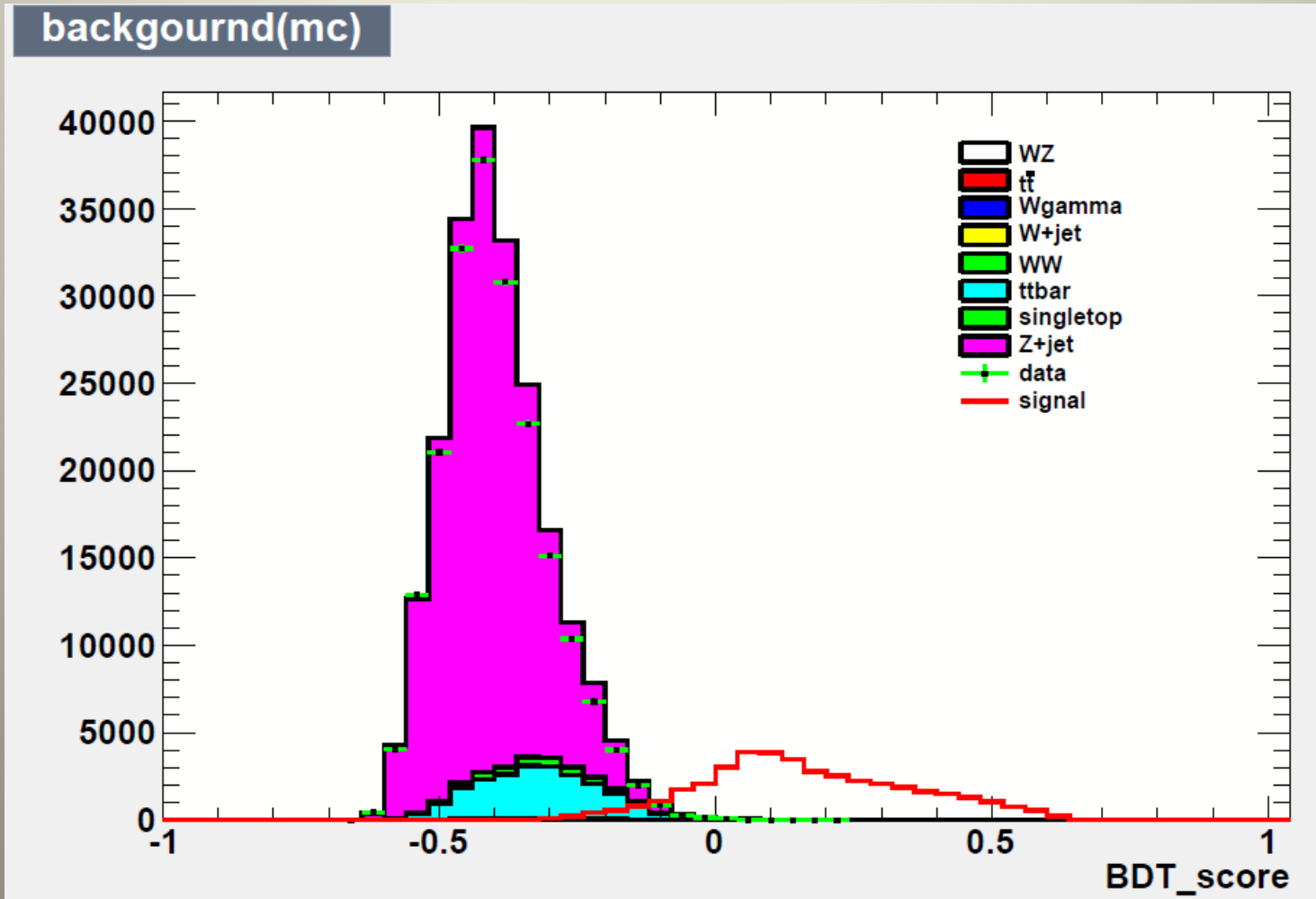
TMVA overtraining check for classifier: BDT



Cut efficiency



BDT application



Reference

[1] von Jan W. Schumacher PhD-CERN-THESIS-2010-140_VBS

[2] Hai-Jun Yang , Bryon P.Roe , Ji Zhu

Studies of Boosted Decision Trees for MiniBooNE Particle Identification

Thank you !

