

IP Valuation

WIPO - HEPTECH WORKSHOP

"Advanced TTO s Meet Early - Stage TTO s"

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Topics

What is IP Valuation ?

- Intangibles Subject Matter of TT Agreements
- Qualitative and Quantitative Valuation
- Basic IP Valuation Methods and Approaches
- Practices of European R&D Institutions
- Conclusions



What is IP Valuation ?

Valuation: The process of identifying and measuring financial benefit and risk from an intangible asset.





Intangibles – Subject Matter of TT Agreements

- Intangible assets non-monetary assets.
- "Legal Intangibles" Intellectual property (IP) refers to creations of the mind: inventions, literary and artistic works, symbols, names, images and designs used in commerce. Once protected under the relevant IP laws IP becomes legally enforceable right.
 - Patents
 - Trademarks
 - Brands
 - Industrial Design
 - Copyright
 - Trade Secrets / Know-How etc.
- IP is not an asset by itself only when strategically managed by skilled professionals.
- Number of patents or other protected IP is not an indicator of innovative effectiveness of the organization, the most important is IPR management.
- **"Competitive Intangibles"** impact competitiveness, productivity, opportunity costs, revenues, market value and share price of the organization.
 - Human capital primary source of competitive intangibles
 - Collaboration activities
 - Organizational processes
 - Know-How
 - Business Plan
 - List of customers
 - Good will, etc.



Intangibles – Subject Matter of TT Agreements

- Technology transfer agreements have as a subject matter Intangible Assets – in particular intellectual property;
- Licensing Agreement IP is an exclusive subject matter;
- Collaboration Agreement;
- Sponsored Research Agreement;
- Material Transfer Agreement;
- Consultancy Agreement;
- Confidentiality Agreement;
- **Research Service Agreement, etc.**



Intangible Assets Valuation – What is so Different than Valuating Tangibles?

- Valuation The process of identifying and measuring financial benefit of an asset.
- Valuation of Intangibles The process of identifying and measuring financial benefit and risk of an asset, in a particular context.
- Risk
 - Time What is the time needed to bring technology on the market? Sometimes even breakthrough technology can be « too early » for the market.
 - Money How much more do we need to invest?
- Risk is a particularly important element in the valuation of early stage technologies – more time and money needed to bring technology on the market – less value.





Closer to the market, with and without financial partner – the value of IP will be different for the same asset.



Intangible Assets Valuation – What is so Different than Valuating Tangibles?

- The price is not the value of an intangible asset, while the price of a tangible asset is usually the expression of the real value.
- The price is what is proposed to the other side of the deal and it depends on how « thirsty » is the other side for that particular technology.
- The value of an intangible is the financial benefit that an asset can generate in a particular context, taking fully into account the risk that the investment in the development of the asset may be higher than realized value.
- I The potential value of intangibles depends on the context in which that value will be realized.



Intangible Assets Valuation – What is so Different than Valuating Tangibles?

- Most intangibles are capable to generate more than one value stream simultaneously.
- In certain contexts the value is determinate by the authority, relevant laws (tax laws) or empirical experiences.
- It is important to define approach to value:
 - Understand actual value of an asset in use for actor,
 - Potential value in use,
 - Value construction for negotiation purposes.



Qualitative and Quantitative Valuation

- IP valuation is both qualitative and quantitative in nature, as calculations are always based on qualitative analysis.
- Qualitative methods provide a value guide through the rating and scoring of IP based on factors which can influence its value.
- It examines, at a **micro level**:
 - the quality of intangible assets themselves;
 - their position and importance, relative to other business drivers;
 - the broader industry within which the business operates;
 - the potential value for business's competitors and potential competitors.
 - The **macro-economic outlook**, over the useful life of the intangibles, for the economy in which the business operates.

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Qualitative Valuation

The qualitative study is used to formulate (and justify) assumptions on which the financial models, used to determine a numerical value to the IP under consideration, will be based.

Rating & Scoring

- Components
 - (1) Scoring criteria
 - (2) Scoring system
 - (3) Scoring scale
 - (4) Valuing factors, and
 - (5) Decision rules.



Qualitative and Quantitative Valuation

- Quantitative methods attempt to calculate the monetary value of the IP and include:
 - Cost
 - Market
 - Income
 - "Rule of Thumb"
 - Monte Carlo
 - Industrial Standard
 - Real Option
 - Other Methods.



Cost Method

- Cost-based models approximate IP value by determining the replacement/creation around cost of equivalent IP.
- The approach, while useful in the situation where there is no other available data – wholly disregards the innovation and uniqueness of the IP.
- There is no "equivalent" or "identical" IP that negates the novelty and inventiveness – that define intangible assets.
- Intangible assets tend to grow over time, use and investment so their full value is not apparent at inception – that is why it is so difficult to project a real commercial value of early stage technology.

Cost Method

- Correlation between the cost and value may arguably be used:
 - at the pre-commercialization outset of the IP;
 - as a starting point for licensor (R&D institution) in constructing a negotiation value of the IP – licensor would like to cover the costs of development of technology and protection of the IP;
 - helps to understand the position of the other negotiation party.



- This method is more appropriate for tangible assets where cost reflects the value of the asset.
 - Disadvantages of the Cost Method:
 - Limited effect;
 - Does not show earning power of the technology and ultimate market share;
 - Cost to "create around" not an indicator of the value of an asset as with the time needed the technology may become obsolete;
 - "Creating around" there is a potential danger of an infringement of the model technology;
 - Cost of development totally wasted or dramatically understated value of the product or service.
- In TT negotiation "cost of the development" of technology is rarely accepted as an argument – "I do not want to pay for an inefficient licensor!"

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Market Approach

- Postulates intellectual property value as the amount for which equivalent IP was either sold or offered for sale on the open market.
- As the cost approach, there is an assumption of the existence of intangible assets that are sufficiently **equivalent to those being valued**.
- Does not take into account that in the contractual context the IP is valued in correlation with other key terms of the agreement – exclusivity, territorial aspects, duration, available know-how, post contractual services, etc.
- The approach also suffers from the scarcity of available information IP market is still not sufficiently developed.
- If a sale price / royalty rate is made public, the amount allocated to IP from the total purchase price is not reported or other terms of contract are unknown.
 - Useful:
 - For tempering future-income-based forecasts;
 - For valuation of early stage technology as a starting point in income based valuation, if there is no other indicators for determining the price of the future product containing new technology.



Disadvantages of the Market Approach :

- Difficult to find similar transactions;
- If used following comparability factors should be identified:
 - Relevant time period the future is a focal point! Expected cash flow not price paid!
 - Financial situation of the parties are both parties on equal footing?
 - Relevant industry transactions similar technology in a similar industry sector each industry has a set of unique economic forces:
 - Consumer electronics highly competitive;
 - Airlines oligopolies;
 - Foreign transactions relevant only in the countries with similar economic development and legal framework;
 - What are complementary asset investment requirements high infrastructure pre investment will diminish the value of IP;
 - Non-monetary compensation "grant backs", "technology share";
 - Independent status of the parties negotiations are different if parties are in alliances and joint ventures (Merck & Co – Johnson & Johnson).

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Income Method: Projection of the future revenues that the IP asset can be expected to generate on the market over a certain period of time taking into account the time, value of the money and the risk that the income will not be realized.

Essential Elements of the Projection

- Market Penetration
- Sales Forecast (sales growth)
 - Conditions of the general economy;
 - Developments in the industry in which product will be produced;
 - Conditions that will influence customers;
 - Competitors reaction.
- **Time**
- Changing Value of Money (over the time)
- Risk
- **Pre-commercialization costs** should be also taken into consideration.
- Production Costs difficult to predict for an early stage technology, previous experience with similar technology can be an useful foundation.
- Overhead costs historical experiences
 - Advertising;
 - Education about the new product;
 - Promotion of product on fairs;
 - Discount promotional fees;
 - Development of related intangible assets (know-how, services, training etc.).

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Different Approaches of Income Method

- Discounted Cash Flow
- Monte Carlo
- Real Option
- Royalty Revenues
- "Rule of Thumb" 25% Rule



Income Method – Discounted Cash Flow Approach (DCF)

- DCF is the most frequently used approach of the Income Method;
- A projection of a future net cash flow expected from the commercial use of an intangible asset under review;
- Over a **period of the economic life of the IP**;
- "Discounted" by the time value of the money and risk ("discounted rate");
- Objective: determination of the Net Present Value of the IP asset.



DCF – Basic Elements

- Projection of potential revenues and expected growth determined by using:
 - Past growth rates if data available;
 - Similar technologies Market Method (comparables);
 - Forecast by industry experts;
 - Management's own projection.
- Growth rate change in relation with the technology diffusion.



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Growth of Technology Diffusion

- Market introduction "market penetration"
- Growth phase
- Saturation of maturity





DCF – Basic Elements

- Time of the projection economic life of the asset – efficient time of an exploitation.
- Usually shorter than the legal life, particularly in certain industries – IT, electronics.
- Pharmaceutical products economic life prolonged even after the patent expiration – because of the strong trademark or follow-on technology.





DCF – Basic Elements

- Risk that the income will not be realized.
 - "Discounting" reducing a projected Net Cash Flow (by applying discount rate) to a Net Present Value (NPV) of the IP asset.
 - **Discount rate**
 - the real interest rate;
 - inflation;
 - **risk premium.**



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How DCF Calculation Works

- 1. Identify the potential market for the product containing the new technology that in general should provide higher quality or cost reduction;
- 2. Determine cash flow that the product may generate by using the new technology. Use available data your own (for the same or similar technology that you had commercialized) or sectarian, industrial professional data base (if available comparable method);
- 3. Estimate **the expected growth** of the cash flow over the economic life of the asset;
- 4. **Project expected cash flow** over the period of the economic life of the asset, taking into account growth rate for each year;
- 5. Subtract any costs (cash outflows) that are required to generate the income in order to determine **Net Cash Flow** (as a base for further calculation).



How DCF Calculation Works (continued)

- 6. Discount projected future net cash flow for every year under projection;
- 7. To do this, estimate and apply a "**discount rate**" based on:

Real interest rate;

- Expected inflation rate;
- Risk premium.
- 8. Lump Sum Net Present Value.



How DCF Calculation Works (continued)





DCF – Early Stage Technologies

Early Stage Technology – high risk – as there is a delayed time to income and additional investment needed.

- High discount rate counterbalances high risk;
- Delayed income and high discount rate lower the value of technology;
- Technology risk very high;
- Commercial risk very high:
 - Inflation
 - Competition
 - Changing economic climate.

Expected returns and "paydays" should be proportional to the risk and stage of technology development :

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- Start up (protected idea) 50%
- First stage (prototype) 40%
- Second stage 30%
- First stage 25%

DCF – Early Stage Technology

Discount rate reflects risk, usually similar in the same industry sector.
Biotechnology and pharmaceutical industry – early stage technology particularly risky.

Professional estimations:

- Discovery 80 %
- Preclinical 60%
- Phase I Clinical trials 50%
- Phase II Clinical trials 40%
- Phase III Clinical trials 25%
- New drug application 22,5%
- Product launch 15%-17,5 %
- Venture capitalists short term investors 5 to 7 years to get out of investment.
- Often VC for an investment in an early stage technology would consider 50% as a reasonable discount rate – and would like to realize proportional return on investment.

DCF Approach in the Context of Licensing

- Value based on a royalty savings hypothesis, essentially asking (and hopefully, answering) the following question: "Over the useful life of the intellectual property, what would I save by owning, rather than licensing, the intellectual property under consideration?"
- Projection of the future royalty stream (instead of "net cash flow"), discounted for the risk and money value over the time.

Monte Carlo

- Monte Carlo Simulation computer based sophisticated version of the multiple scenario DCF.
- For each DCF element it provides a range of possible values and different options for the distribution of these values.
- It provides projection of thousands scenarios and net present values, in a form of a frequency chart – easy to visualize the probabilities of net present outcomes.



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Real Option

- Real Option 1972 Black and Scholes article model for valuing financial options (the right to buy or sell a specific asset at the fix price prior to some expiration date) can be used for IP valuation
- Analogies made on the similar volatility of the context between financial options and IP;
- Based on income approach and DCF principles;
- Mathematically very complex;
- Required inputs difficult to determine:
 - Current value of the asset NPV as a starting point;
 - The variance of the value of the asset in the future (similar as volatility of the stock);
 - Expected income generated by the asset ("dividend paid" for option "net cash flow");
 - Strike price" of the option investment needed to launch the product;
 - "Economic life" of an asset the time before expiration of the option;
 - Riskless interest rate during the economic life of the option long time government bond.

Real option method is considered by some expert as particularly applicable for valuation of an early stage technology.

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Industrial Standard

Standard Industrial Royalties

- Some industries have developed standard royalty rates over the years based on what could be considered "rules of thumb".
- Inconvenient for IP patents and other IP aren't commodities and thus can not be accurately valued at a set rate.
- However, if a patent is being valued for an external transaction within an industry that traditionally applies standard royalty rates, then the use of this standard rate in the valuation can not be totally dismissed.
- For an internal valuation, the use of standard royalty rates is not recommended.



"Les Nouvelles" – LESI Journal (September 2010)

Table 1. Running Rates by Agreement Type and Industry ¹ Median (Average in Parentheses)					
Agreement Type	Industry				
	All	Software	Hardware	Medical	Pharma
All Types	5.0% (8.2%)	10.0% (17.3%)	5.0% (7.0%)	5.0% (5.6%)	5.0% (6.2%)
	n = 2,963	n = 515	n = 489	n = 520	n = 1,439
Product/ Distribution ²	10.0% (15.4%)	14.4% (18.9%)	6.0% (12.8%)	5.0% (7.9%)	8.0% (12.6%)
	n = 339	n = 180	n = 58	n = 44	n = 57
Development/JV ³	6.5% (9.5%)	17.0% (21.2%)	4.0% (8.1%)	6.0% (6.7%)	6.0% (7.7%)
	n = 482	n = 65	n = 71	n = 53	n = 293
Acquisition ⁴	5.7% (9.1%)	10.0% (16.4%)	5.0% (6.4%)	5.0% (6.1%)	5.0% (6.8%)
	n = 350	n = 90	n = 78	n = 56	n = 126
Settlement ⁵	5.0% (6.1%)	4.6% (7.6%)	6.0% (7.1%)	5.0% (5.5%)	4.6% (5.9%)
	n = 87	n = 10	n = 12	n = 33	n = 32
Patent (+) ⁶	4.5% (5.1%)	4.0% (4.4%)	4.4% (4.9%)	5.0% (5.4%)	4.5% (5.1%)
	n = 570	n = 17	n = 95	n = 109	n = 349
Research ⁷	4.0% (4.4%)	5.5% (5.5%)	3.0% (5.3%)	3.6% (4.0%)	4.0% (4.4%)
	n = 118	n = 2	n = 5	n = 18	n = 93
Bare Patent [®]	3.0% (3.7%)	3.0% (3.3%)	3.5% (3.9%)	3.5% (3.9%)	3.0% (3.6%)
	n = 343	n = 17	n = 56	n = 73	n = 197
Other®	5.0% (8.9%)	11.6% (18.1%)	5.0% (6.9%)	4.0% (5.6%)	5.0% (6.9%)
	n = 674	n = 134	n = 114	n = 134	n = 292

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"Rule of Thumb"

- Licensor, as developer of the technology, considers as a fair deal to get 25% - 33% of the licensee's profit (not income).
- Different opinions about the value of the method.
- In practice often used as an indicator.
- It would be difficult to apply for the valuation of early stage technology as the technology is not mature for the market.



Practices of European R&D Institutions

Survey of European "TTO Circle" October 2011 In a given year, how often on average do you perform valuation of early stage technologies?

Group I – Performing Valuation 1 – 20 times per year Group II - Performing Valuation 40 – 50 times per year Group III – Performing Valuation more than 100 times per year





Do you perform valuation of early stage technology internally or do you use external consultants?

Group I – Only Internal Resources Group II – Combination of Internal Resources and Consultancy Group III – Only Consultancy



WIPO WORLD INTELLECTUAL PROPERTY ORGANIZATION Can you please give an estimate of the internal human resources used for performing valuation of early technologies on average on a yearly basis?

Group I - 0,25 to 1 man/month / year Group II - 1 – 25 man/month/ year Group III - 30 to 100 man/month/year



Can you please give an estimate of the budget dedicated to the use of external consultants for the valuation of early stage technologies? Group I – 500 – 20 000 Euros Group II – 50 000 – 200 000 Euros Group III – 800 000 – 1 000000 Euros



WORLD INTELLECTUAL PROPERTY ORGANIZATION Group I – Using "combination" of the methods for valuation of the early stage technology Group II – Using only Qualitative method





Can you please indicate which qualitative method (s) you use to valuate technologies (e.g. rating, ranking, scoring methods)?

- Focus of the qualitative approach is the analyze of the quality of the technology from different standpoints:
 - Technical development status (early stage, proof of concept, pilot..);
 - IP point of view (solidity of the patent, degree of novelty, freedom of operation);
 - Market point of view existence of similar technologies and their geographical distribution, potential partners;
 - Financial.

Internally developed ranking criteria, such as "8 leading factors":

- Suitability for Suggested Application
- Cost
- Development Status
- Exploitation Rights
- Degree of Novelty
- Marketing Interest of Partner
- Quality of Technology Information
- Sociability of Technology Provider
- Or
 - Patentability
 - Patent Strength
 - Status of Invention
 - Market Situation
 - Inventor's History Supportive or not in the process of transfer?
 - Additional Services for the Partner (potential for continuation of collaboration)
 - To whom shall invention be licensed

In addition some institutions are using "competence " criteria – scientific and management skills of the team.

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Can you please indicate which quantitative method (s) you use to valuate technologies (e.g. market approach, income based)?

- One third of the participating institutions did not give concrete response.
- "Finger in the air" we still do not use quantitative valuation methods!"
- "Informal one, without rigorous framework" or
- Defined "pricing policy" for services, trainings etc.
- Majority of the respondents are using a combination of few different tools.
- The most frequently used method is Income Method 77% of the responses indicated IM.
- Income method is used in a variety of its approaches mostly Discounted Cash Flow (NPV), 25 % (one organization) and Monte Carlo approach in combination with other methods (one organization)..

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- Market / Comparable Method 44,5 %.
- Cost Method in combination with other data patent based and know how based – two organizations.
- Industry standards one organization.
- Scoring based on quantitative information one organization?

In the case of licensing, how do you transform the value of a particular technology to obtain its "price" to be paid by the licensee?

Pragmatic approach and bottom line – "price" has to cover cost of:

- Development of the technology;
- IP protection;
- Incentives for the researchers.
- Negotiation approach valuation supports negotiation strategy, but the real "price" depends on what the partner is ready to pay – how "hungry" for technology he is!!
- Price is in some institutions always determined by the experienced staff of the institution.
- Some institutions have particular rules:
 - Royalty rate is always 10% of the net sales price.
 - The total income should be 25% of the NPV.
 - Market comparisation of the royalty rates of the product.
 - Old technology compensation of the cost New technology Market approach.

WORLD INTELLECTUAL PROPERTY ORGANIZATION Can you please give the reason (s) for choosing a different approach in the case of early stage technologies valuation related to the creation of spin-off companies:

Creation of the spin – off involves two aspects:

- Valuation of the technology
 - Mixed methods;
 - Higher risk rate;
 - Shorter period of projection up to 5 years;
 - **Equities**;
 - Evaluation of the additional elements such as competence of the team.
 - "Stronger" file to be defended in relation with potential investors and VC.
- Licensing Conditions and Pricing
 - "Make the start up fly!!!"
 - Lower upfront payments;
 - Running Royalty Rates instead lump sum or upfront payments;
 - Delayed starting point of payments.



Conclusions

- IP Valuation is an ESTIMATION of an intangible asset value, thus it is not a precise figure.
- It is always qualitative and quantitative, and potentially subjective (having access to more or less same data, two valuators can always come out with different figures).
 - Experience is essential!
 - In contractual relations it is important to develop "starting point" for negotiation – even if there is a reasonable difference in the projection of the value, it is an advantage to be able to show reasoning behind the "value structure".



Thank you!

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