# Reconstruction of events in LUX

Vladimir Solovov (LUX Collaboration)

## Event analysis

Raw data

1st pass

Golden selection

Parametrized pulses

Golden events (One S1 + one S2)

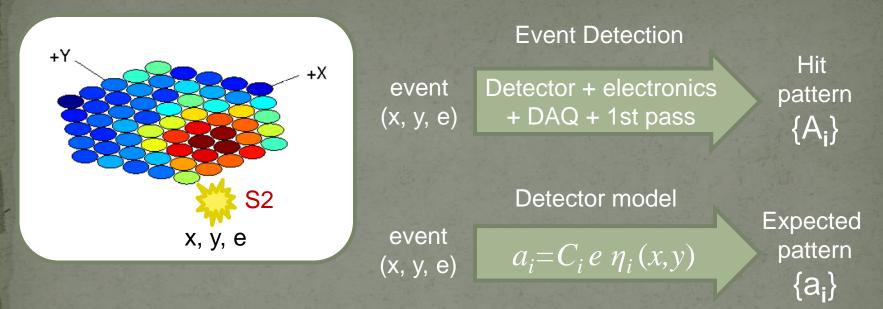
Event reconstruction

x, y, z, Ε, χ<sup>2</sup> S2/S1

Cuts

Final dataset

## Event reconstruction



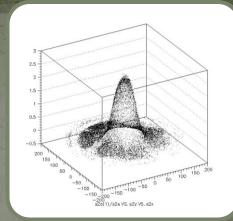
To reconstruct an event from a hit pattern find x, y and e for which the expected pattern  $\{a_i\}$  is in the best agreement with hit pattern  $\{A_i\}$ .

Weigted Least Squares (LS) method can be used if A<sub>i</sub> are normally distributed (true for S2 in all practical cases). x, y and e are found by minimizing the following function:

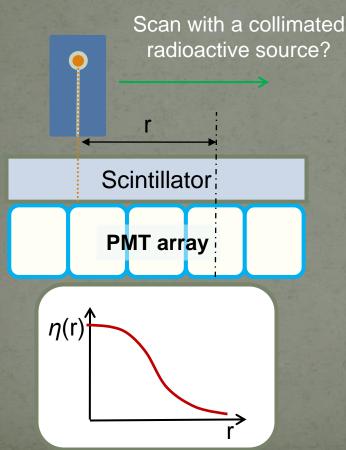
$$\chi^{2}(x, y, e) = \sum_{i} w_{i} (A_{i} - C_{i} e \eta_{i}(x, y))^{2}$$

# Light Response Functions

**Light Response Function (LRF)**  $\eta_i(x,y)$  is the response of i-th PMT to an isotropic point source at the position (x,y). In many cases it has axial symmetry and can be reduced to  $\eta_i(r)$  where r is the distance from the PMT axis



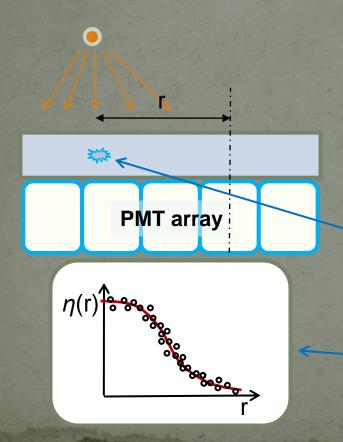
How to find  $\eta_i(r)$ ?



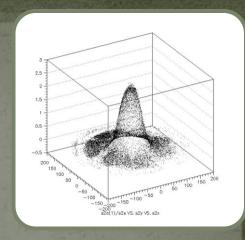
# Light Response Functions

How to find  $\eta_i(r)$ ?

A crazy idea:







What if we remove the collimator altogether and do a "virtual" scan instead?

We can use the good old center of gravity (COG) method to get the approximate event position

Plot the PMT response vs approximate distance and fit it to estimate LRF

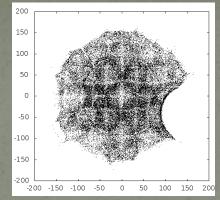
## Iterative procedure

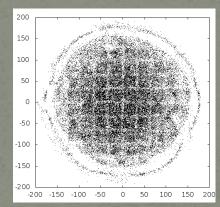
y – x scatter

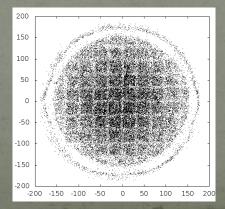
PMT response vs r and the LRF

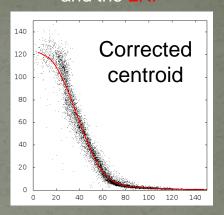
- Reconstruct "virtual" scan data with COG algorithm
- 2) Plot S2 for a given PMT vs distance from its axis (r) for events in the central region
- 3) Convert it to profile histograms and fit to get the first approximation for the PMT response functions
- 4) Run the least squares reconstruction with the new set of response functions
- 5) Update S2 vs r plot
- 6) Find second approximation for response functions
- 7) Repeat (4)...(6) until response functions don't change

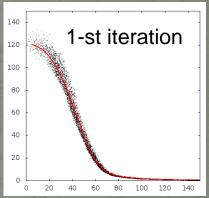
ZEPLIN-III example

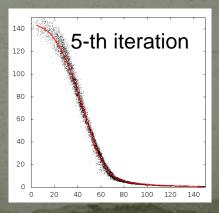






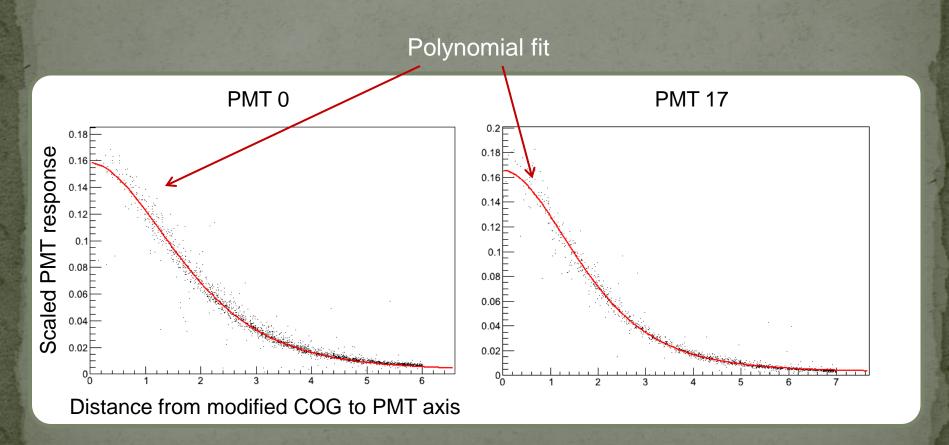






## LUX case

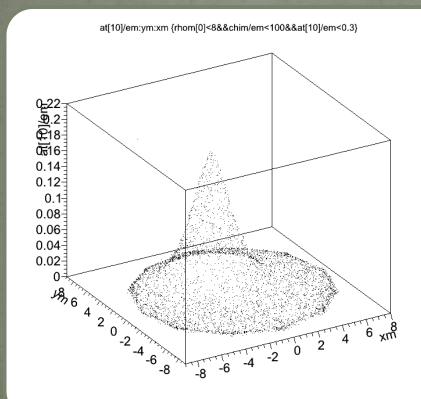
- No uniformly distributed calibration data
- Better light collection => better total light estimate from the sum of PMT responses => can scale the PMT responses
- Let's try using background data for the same purpose



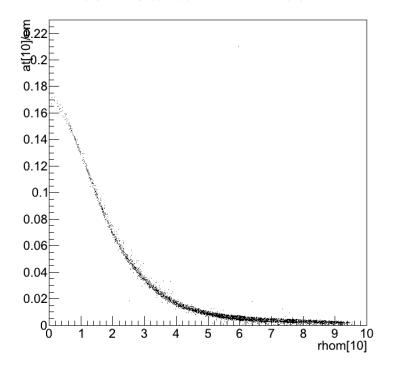
### Second iteration

• The LUX PMT array is so amazingly good that LRFs converge on the second iteration!

#### Example: LRF for PMT10



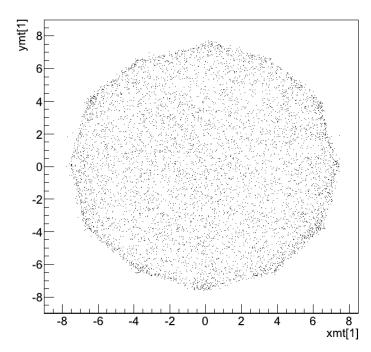
at[10]/em:rhom[10] {rhom[0]<8&&chim/em<100&&at[10]/em<0.3}

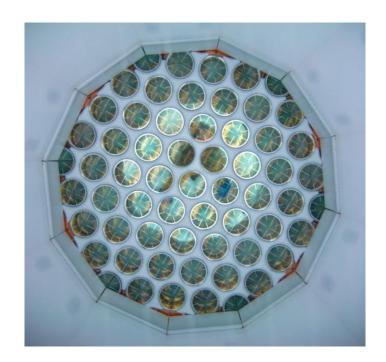


# Background x-y distribution

• Background distribution is uniform and closely reproduces dodecagonal cross section of the detector field cage

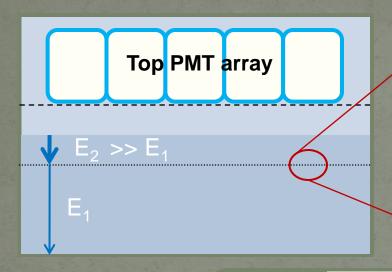


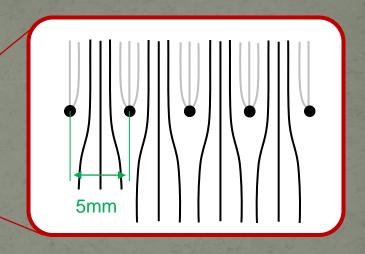




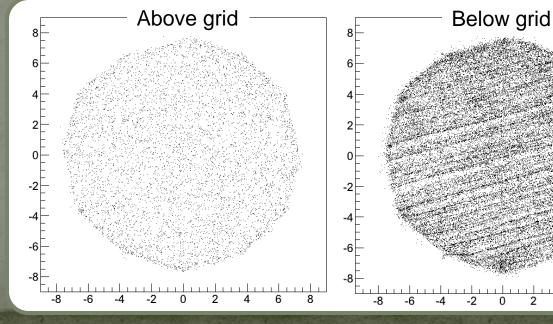
## Imaging the wires

Focusing of the drifting electrons at the extraction grid



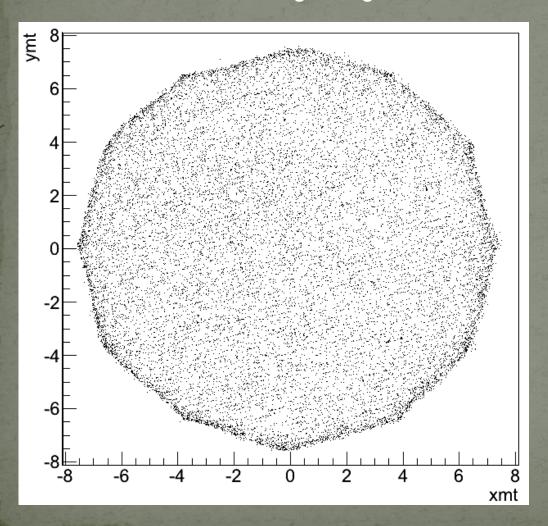


- We can select events from above the grid or below the grid by the drift time
- We got uniform distribution in the first case and striped pattern in the second

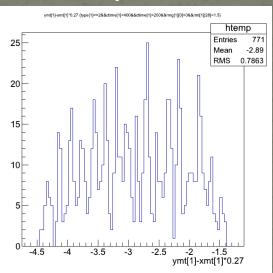


## Imaging the wires

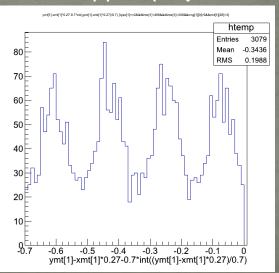
#### Events from the grid region



#### Projection



#### Overlapped projection



#### Conclusions

- The "virtual scan" technique developed by LIP-Coimbra team in the framework of ZEPLIN-III collaboration allows to infere the detector model from calibration (and sometimes from background) data
- This techique was adopted for event analysis for the LUX detector and is already showing promising results
- The LUX event analysis chain is under active develoment with LIP-Coimbra active participation