IMPLEMENTATION AND EXPERIENCE WITH LUMINOSITY LEVELLING WITH OFFSET BEAM

Fabio Follin and Delphine Jacquet, CERN, Geneva, Switzerland

Abstract

The luminosity levelling with offset beam has been used as routine operation in the LHC since 2011. This paper will describe how it has been implemented and what has been the operational experience with the system.

INTRODUCTION

The LHC has many experiments, all with different objectives and different luminosity needs. CMS and Atlas are working with high luminosity beam \( (8 \times 10^{33} \text{ cm}^{-2} \text{s}^{-1}) \) in 2012, whereas LHCb’s optimal luminosity is \( 4 \times 10^{32} \text{ cm}^{-2} \text{s}^{-1} \) and Alice’s working point is around \( 10^{30} \text{ cm}^{-2} \text{s}^{-1} \). Limiting the luminosity and the pile-up in LHCb and Alice is essential for the data quality [1]. High luminosity could also be responsible for premature ageing of their detectors. For Alice, detectors could also be damaged by high luminosity peak.

The \( \beta^* \) and the number of collisions at each interaction point are optimized for the experiments needs, but this is not enough to cover for the large range of luminosity needs. In addition, the integrated luminosity for these experiments has to be maximized and the peak luminosity kept under control at the same time. The solution is the luminosity levelling.

Among all the possible levelling techniques [2], the levelling by transverse beam offset has been chosen for its flexibility and large range, and the relative simplicity of its implementation. In 2011, the levelling was done manually by the operators before being automatized from 2012.

IMPLEMENTATION IN THE LHC[3]

A control of the levelling has to be implemented both at the experiment’s side and the LHC side. For example, in the LHCb, a server is responsible for the luminosity control. From the LHCb luminosity detectors and LHCb readout system the server publishes the current luminosity to the LHC levelling process, together with the other levelling parameters that are stored in a database with a complete history. A user interface in the LHCb control room has been implemented for the levelling monitoring and configuration. The levelling is then completely controlled by the experiments to fulfil their needs.
The levelling algorithm is based on a feedback loop on the instantaneous luminosity. The levelling is started by the LHC operation team via the user interface. The instantaneous luminosity is published by the experiments via DIP, the levelling controller does an averaging over several measurements and checks the stability. If the luminosity is in the range defined by the experiments, the measurement loop continues, otherwise a manual action from the LHC operator is requested to changing the separation between the two beams. In current operation, the step size is taken from the experiment’s published parameters. After the trim of beam separation, the luminosity reading is checked for stability and whether the value increased or decreased according to the need. If required the step is undone and inverted. Beams are moved until the luminosity has been pushed within the limits defined by the experiments. When approaching the target, the levelling step is reduced automatically by the algorithm to avoid luminosity overshoot.

The levelling is automatically stopped in the following cases:

- The predefined maximum number of steps has been reached.
- The levelling step is too high
- The levelling is not efficient anymore: beams are in a fully head-on configuration.

### Levelling and LSA

LSA is the software infrastructure for CERN accelerator control. In LSA database, all the LHC parameters are defined. A hierarchy system links beam parameters to hardware parameters and the rules to computes their values are programmed in the trim package. High level parameters (i.e. Tune, beam position at IPs, chromaticity) are called knobs and represent a property of the beams. Their values are change in operation to optimize the beam or change its property and this trim is propagated to the hardware level, i.e. a new current value for a group of magnets.

To change the luminosity, the levelling process computes the step size from sigma to millimetres. It uses the LSA trim package and changes the value of knobs that define the beam position in horizontal and vertical plane.
In LSA, fore knobs per IP are defined in units of mm to move each beam in the horizontal or the vertical planes. Fore correctors are used to control the beam position and angle at the interaction point for a given beam and plane. Each time a new beam position is requested by the levelling, LSA compute the new current in these correctors. Knobs also exist to change the angle in urad unit, but in operation the angle at interaction points is kept to 0. Every settings modification is stored in the LSA database and can be retrieved thanks to the trim history.

In 2012, collisions at LHCb were established with a so-called ‘tilted’ crossing angle to ease the re-setup required at every spectrometer polarity change. The parameter space had to be adapted accordingly, so that higher level knobs were created to move the beams in the crossing and levelling planes. For a given beam, both horizontal and vertical knobs are combined now to move the beam in crossing or levelling plane.

**Weakness**

The levelling worked very well with no major issues during 2 years. Nevertheless some weakness has been identified:

- The DIP gateway is not always reliable enough and fails sometime to publish data: this impairs the levelling as the instantaneous luminosity is not received by the application.
- The luminosity controlled by offset levelling is very sensitive to orbit corrections that are applied regularly during physics to keep the other interaction points at their optimum luminosity. Orbit correction can push the luminosity beyond the limit and in extreme cases trip detectors in LHCb. Even if this is not destructive, this should be avoided, but no preventive mechanism is implemented on the machine side for now.
- To a very efficient luminosity control, the experiments have to publish properly the data, e.g. the luminosity target. It was always the case for LHCb but for Alice it could have been better managed to gain efficiency.
- For the moment the algorithm always requires the LHC operator to confirm before starting to move the beams. From time to time this operator response is not immediate and the luminosity continues to go down for several minutes. This could be avoided if the process was fully automated. On the other hand, the operation team needs to check the machine condition before giving the OK for the levelling, for example that no orbit correction is being sent at the same time.
Observed instabilities

As already largely discussed in these proceedings [4] [5], at the beginning of 2012 run, bunch by bunch instabilities were observed. It occurred either in the process of putting beams into collision or once already in stable beams. These instabilities affected only bunches colliding in IP8 exclusively.

Fig 8: Single bunch instabilities at the beginning of stable beam, we see on the bunch by bunch intensity plot the intensity drop on B1 bunches colliding in IP8 only.

Fig 9: Bunch by bunch losses for B2. Beam losses are observed the 3 bunches colliding exclusively in IP8 due to instabilities during stable beams.

The first obvious cure that was put in place in operation was to use filling schemes without private bunches for LHCb. Bunches colliding in IP8 are also colliding in IP1 and IP5 and are stabilized by head-on landau damping.

Until 2012 run, all IPs were put into collision at the same time. To reduce the instabilities observed during this process, this operation was split in 2 parts. First IP1 and IP5 are put in collision to stabilize the beam as soon as possible. Then the process to tilt IP8 crossing plane and reduce beam separation in IP8 is played. These solutions have considerably reduced the instabilities.

Example: LHCb levelling proton run

The levelling in IP8 is started after IP1 and IP5 are optimized. IP8 has to be optimized in the crossing plane before LHCb gives the permit to start levelling. Fig.11 shows that the initial luminosity of LHCb is very low (less than 10% of the target luminosity). Once the levelling is started, LHCb publishes an intermediate target and request big steps of 0.2 sigma in order to reach quickly the target. This time of progressive luminosity increase also allows the conditioning of some detectors. One can also observe that when approaching the target, the application automatically reduces the step size to avoid overshoot. After the intermediate target, LHCb publishes the final target that will be used for the rest of the fill. The requested step size is then 0.03 sigma to guarantee a maximum stability of the luminosity.
CONCLUSION

The luminosity levelling with offset beam has been part of the routine operation since 2011. It allows maximizing the integrated luminosity while keeping the peak luminosity and pile-up at the optimum value for the detectors performances. Thanks to the levelling, more than 2fb⁻¹ of exploitable data has been delivered to LHCb in 2012. With 2012 operational conditions, the beam beam instabilities were under control if using filling schemes with no private bunches for LHCb to ensure head-on landau damping.

REFERENCES

[1] Richard Jacobsson “Needs and requirements from the LHC physics experiments”, these proceedings.