

DSS

Introduction to OCCl and a bit more....

S. Ponce CERN IT DSS



- OCCI = ORACLE C⁺⁺ Call Interface
 - i.e. the ORACLE interface for C⁺⁺ programs
- Small layer on top of OCI (the C interface)
 - See Andrea's talk
 - Note that OCI can also be used
 - But you will hopefully prefer OCCI
- Object oriented
 - Very close to Java API
 - See Slava's talk





- OCCI for beginners
 - Basic use
 - PL/SQL
 - Queries and ResultSets
- Prepared statements
 - Input and output parameters
- Bulk access
 - Without object mode
 - With object mode



```
#include <occi.h>
```

Include OCCI interface

```
using namespace oracle::occi;
```

```
...
```

Create a connection

```
Environment *env = Environment::createEnvironment  
                (Environment::DEFAULT);
```

```
Connection *conn = env->createConnection(user, pwd, db);
```

```
...
```

```
Statement *stmt = conn.createStatement();
```

Run a statement

```
stmt->execute("INSERT INTO TestTable VALUES ('bla',123)");
```

```
...
```

```
conn->commit();
```

Commit and close

```
conn->terminateStatement(stmt);
```

```
#include <occi.h>
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```

Include OCCI interface

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...
```

Create a connection

```
Environment *env = Environment::createEnvironment  
                (Environment::DEFAULT);
```

```
Connection *conn = Connection::createConnection(env, url, user, password, db);
```

```
...
```

```
Statement *stmt = conn->createStatement();
```

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stmt->execute("INSERT INTO TestTable VALUES ('bla',123)");
```

```
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conn->commit();
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conn->terminateStatement(stmt);
```

Commit and close

**Please add
Error handling !**



- Install Oracle
 - e.g. instantclient version
 - RPMs from ORACLE web site
 - .deb from RPMS with alien
 - Do not forget the devel package
- Configure your /etc/tnsnames.ora
 - Copy if from /afs/cern.ch/project/oracle/admin

```
g++ -o basic basic.cpp  
-I /usr/include/oracle/11.2/client64  
-L/usr/lib/oracle/11.2/client64/lib  
-l occi -l clntsh
```

```
g++ --version → 4.1.2, 4.4.6, 4.5.3, 4.6.2, 4.7.0
```



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Preparation

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Commit and close

Validation/closing

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#include <occi.h>  
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Include OCCI interface

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Preparation

Create a connection

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Run a statement

...

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conn->commit();  
conn->terminateStatement(stmt);
```

Commit and close

Validation/closing



- No difference with SQL statements
 - But for the ';' at the end....
 - PLS-00103: Encountered the symbol "end-of-file" when expecting ...
 - Note that if you put one in SQL it's ORA-00911: invalid character

```
Statement *stmt = conn.createStatement();
```

```
ResultSet *rset = stmt.execute  
    ("BEGIN myProc(1,2,3); END;");
```

```
stmt->closeResultSet (rset);
```



```
Statement *stmt = conn.createStatement();

ResultSet *rset = stmt.executeQuery
    ("SELECT name, value FROM TestTable");

while (rset->next()) {
    std::cout << "row name : " << rset->getString(1)
        << ", row value : " << rset->getInt(2)
        << std::endl;
}

stmt->closeResultSet (rset);
```

- Idea :
 - Avoid reparsing statements that are reused
 - Prevent SQL injections :

```
execute('SELECT * FROM T WHERE id=' + idFromUser)
```

What if idFromUser is “0; DELETE FROM T” ?
- Practically :
 - Define statement with placeholders
 - Call them several times with different values
- The way to go
 - NEVER use non prepared statements

Prepare with placeholder

```
Statement *stmt = conn->createStatement  
("SELECT name, value FROM TestTable  
WHERE value=:1");
```

```
for (int value = 0 ; value < 10; value++) {
```

```
    stmt->setInt(1, value);
```

Fill placeholder with int

```
    ResultSet *rset = stmt->executeQuery();
```

Execute

```
    while (rset->next()) {  
        cout << rset->getString(1) << " : "  
             << rset->getInt(2) << endl;  
    }
```

```
    stmt->closeResultSet (rset);
```

```
}
```

```
CREATE PROCEDURE testOutParams  
  (name IN VARCHAR2, value OUT INTEGER,  
   description OUT VARCHAR2, data OUT SYS_REFCURSOR);
```

```
Statement *stmt = conn->createStatement  
  ("BEGIN testOutParams(:1,:2,:3,:4); END;");  
stmt->registerOutParam(2, OCCINT);  
stmt->registerOutParam(3, OCCISTRING, 200);  
stmt->registerOutParam(4, OCCICURSOR);
```

```
stmt->setString(1, name);  
stmt->executeUpdate();
```

```
int value = stmt->getInt(2);  
std::string description = stmt->getString(3);  
ResultSet *rset = stmt->getCursor(4);
```



```
Statement *stmt = conn.createStatement  
("UPDATE TestTable SET value=:1 WHERE name=:2");
```

```
for (... value= ... name= ...) {  
    stmt->setInt(1, value);  
    stmt->setString(2, name);  
    stmt->execute();  
}  
stmt.commit();
```

OR

```
stmt->setAutoCommit(true);  
for (... value= ... name= ...) {  
    stmt->setInt(1, value);  
    stmt->setString(2, name);  
    stmt.execute();  
}
```



- Idea :
 - Avoid network looping with the db
 - Send/Receive all rows in one go
- Practically :
 - Send/receive buffers/vectors of data

```
CREATE PACKAGE mypack AS
  TYPE numList IS TABLE OF NUMBER INDEX BY binary_integer;
END;
CREATE PROCEDURE testBulk (myvalues IN mypack.numList);
```

```
Statement *stmt = conn->createStatement
                    ("BEGIN testBULK(:1); END;");
unsigned char (*buffer)[21]= (...) calloc(nb, 21);
ub2 *lens=(ub2 *)malloc (sizeof(ub2)*nb);
ub4 unused = nb;

for (... counter= ... value = ...) {
  Bytes b = Number(value).toBytes();
  b.getBytes(buffer[counter],b.length());
  lens[i] = b.length();
}

stmt->setDataBufferArray(1, buffer, OCCI_SQLT_NUM,
                        Nb, &unused, 21, lens);

stmt->executeUpdate();
free(....)
```

```
CREATE TYPE numList AS TABLE OF INTEGER;  
CREATE PROCEDURE testBulk (id IN numList);
```

Object mode

```
Environment *env = Environment::createEnvironment  
                (Environment::OBJECT);
```

...

```
Statement *stmt = conn.createStatement  
            ("BEGIN testBULK(:1); END;");
```

```
std::vector<Number> values;
```

```
for (... value = ...)  
    { values.push_back(Number(value)); }
```

```
setVector(stmt, 1, values, "NUMLIST");  
stmt->executeUpdate();
```

Warning : case
sensitive and
case ids decided
by ORACLE !



- Brings a whole ORACLE library dealing with object in the game
 - This library has been problematic for performance
- BUT
 - The problems were with real object code
 - So we are right now testing the use of setVector “alone”
- Conclusion
 - it's too early to conclude



That's it

Enjoy OCCI programming

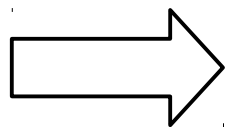
That's it

Enjoy OCCI programming

Well, actually, that's not all of it, there is much more...

What I'm not covering

- Clobs, Blobs
 - How to use large (binary) data
- Connection pooling
 - How to share a set of connections
- Introspection
 - How to avoid the numbers for parameters
- Advanced object usage
 - How to store/retrieve objects from the DB
- Much more....



See Oracle Documentation