

# **HepMC Visual**

## **- an interactive browser for HepMC records**

Sebastian Böser

sboeser@hep.ucl.ac.uk

*1st Annual ARTEMIS Meeting*

*27<sup>th</sup> September, 2007*

# Motivation

## HepMC event records are rather large:

- ~100 vertices, ~1000 particles for ATLAS
  - difficult to navigate with HepMC print
  - make an interactive browser for HepMC events

## Goals:

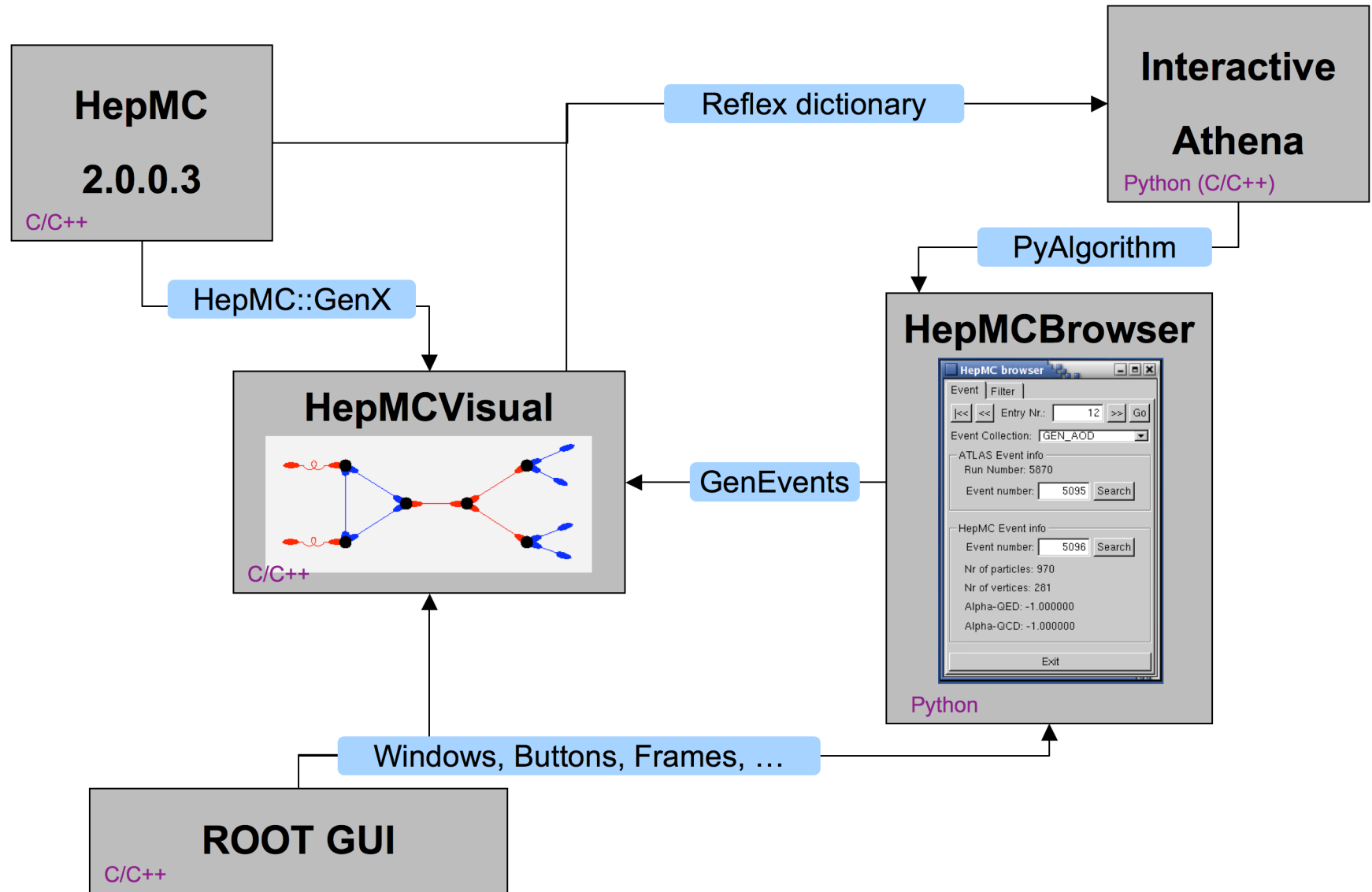
- Interactive
- Show (relevant) parts of the event
- ATLAS independent library
  - can be used with any program that uses HepMC
- Interface to interactive Athena

```

GenEvent: #5083 ID=1030121 SignalProcessGenVertex Barcode: 0
Current Memory Usage: 4 events, 2524 vertices, 8834 particles.
Entries this event: 322 vertices, 1050 particles.
RndmState(0)=
Wgts(3)=1 1 1
EventScale -1 [energy]          alphaQCD=-1    alphaQED=-1
                                GenParticle Legend
                                ( Px,      Py,      Pz,      E ) Stat  Deca
-----
Vertex:      -3 ID:      0 (X, cT)=-2.77e-03, -4.45e-03, -7.79e+01, +0.00e+00
I: 1         3         -1 +1.13e+03, +1.03e+03, +1.36e+06, +1.36e+06  3
O: 14        5         21 +1.71e+05, +2.81e+05, +6.70e+05, +7.46e+05  3
              56        21 -2.65e+03, -4.33e+03, +3.15e+03, +5.98e+03  2
              57        21 -3.45e+03, -7.00e+03, +3.40e+03, +8.51e+03  2
              58        21 -2.31e+04, -4.05e+04, +2.13e+04, +5.13e+04  2
              59        21 -1.22e+05, -2.18e+05, +1.17e+05, +2.76e+05  2
              92        -3 +2.39e+02, -3.70e+02, +5.22e+04, +5.22e+04  2
              94        21 -4.21e+03, +6.23e+03, +6.26e+03, +9.79e+03  2
              95        21 -9.08e+02, +2.41e+03, +1.57e+03, +3.02e+03  2
              124       21 +4.12e+02, -1.93e+02, +1.09e+04, +1.09e+04  2
              125       -1 -6.64e+02, +8.50e+02, +3.61e+05, +3.61e+05  2
              127        4 -3.24e+03, -3.27e+03, +3.34e+03, +5.88e+03  2
              136        3 -1.40e+02, -5.00e+02, +3.73e+03, +3.79e+03  2
              137        21 +9.41e+01, -8.28e+02, +5.41e+02, +9.94e+02  2
              138       -4 -2.35e+03, -5.03e+03, +7.69e+03, +9.61e+03  2
Vertex:      -4 ID:      0 (X, cT)=-2.77e-03, -4.45e-03, -7.79e+01, +0.00e+00
I: 1         4         21 +5.51e+02, -2.50e+03, -6.09e+05, +6.09e+05  3
O: 9         6         21 +1.88e+02, +1.91e+03, -5.52e+05, +5.52e+05  3
              30        21 +2.72e+02, -2.30e+02, -5.83e+03, +5.84e+03  2
              31        21 +8.35e+02, -5.88e+02, -7.76e+03, +7.82e+03  2
              32        21 -2.08e+02, -3.68e+03, -3.54e+04, +3.56e+04  2
              33        21 -4.96e+01, +5.93e+01, -1.66e+03, +1.66e+03  2
              34        21 -2.74e+02, -2.26e+02, -5.45e+03, +5.46e+03  2
              35        21 -1.57e+02, -6.59e+01, -7.78e+01, +1.87e+02  2
              36        21 -9.01e+01, -3.39e+02, -3.88e+02, +5.24e+02  2
              37        21 -4.24e+01, +1.06e+02, +8.11e+02, +8.19e+02  2
Vertex:      -5 ID:      0 (X, cT)=-2.77e-03, -4.45e-03, -7.79e+01, +0.00e+00
I: 2         5         21 +1.71e+05, +2.81e+05, +6.70e+05, +7.46e+05  3
              6         21 +1.88e+02, +1.91e+03, -5.52e+05, +5.52e+05  3
O: 3         7         6 +6.37e+04, +2.31e+05, -2.60e+04, +2.99e+05  3
              8         -6 -3.61e+04, -2.48e+05, +3.81e+05, +4.89e+05  3
              9         25 +1.43e+05, +2.99e+05, -9.16e+04, +3.65e+05  3
Vertex:      -6 ID:      0 (X, cT)=-2.77e-03, -4.45e-03, -7.79e+01, +0.00e+00
I: 1         7         6 +6.37e+04, +2.31e+05, -2.60e+04, +2.99e+05  3
O: 9        10        24 +3.46e+04, +1.10e+05, -8.22e+04, +1.62e+05  3
              11        5 +2.92e+04, +1.21e+05, +5.61e+04, +1.37e+05  3
              21        24 +3.46e+04, +1.10e+05, -8.22e+04, +1.62e+05  2
              140       21 -7.20e+01, +1.15e+02, +4.87e+01, +1.44e+02  2

```

# General layout



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

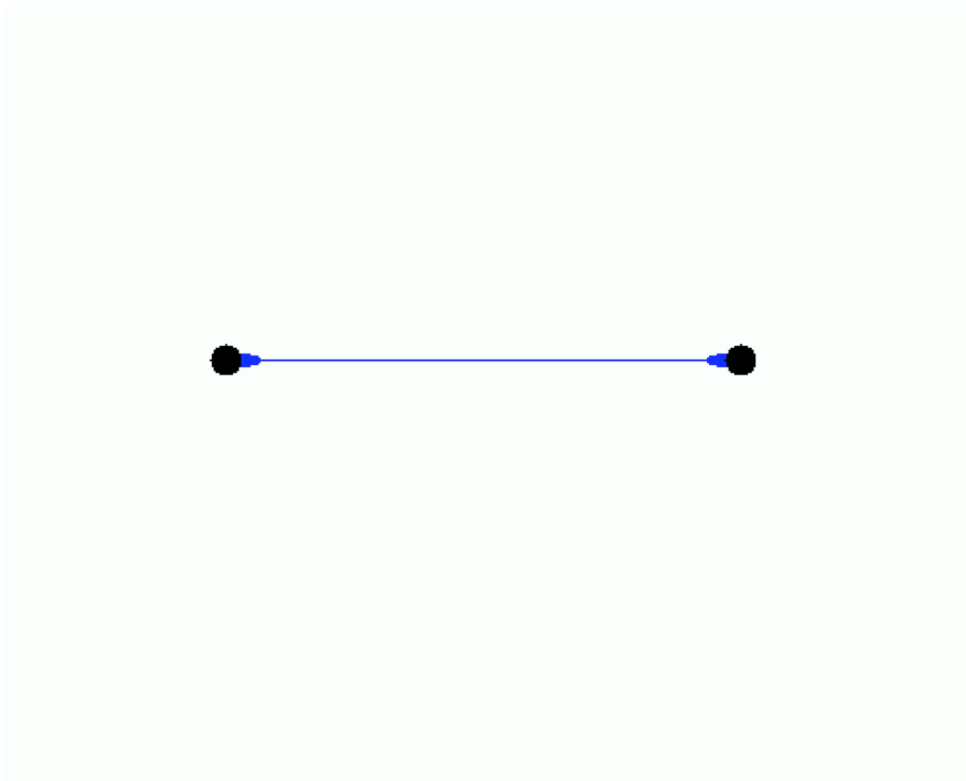
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )





# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

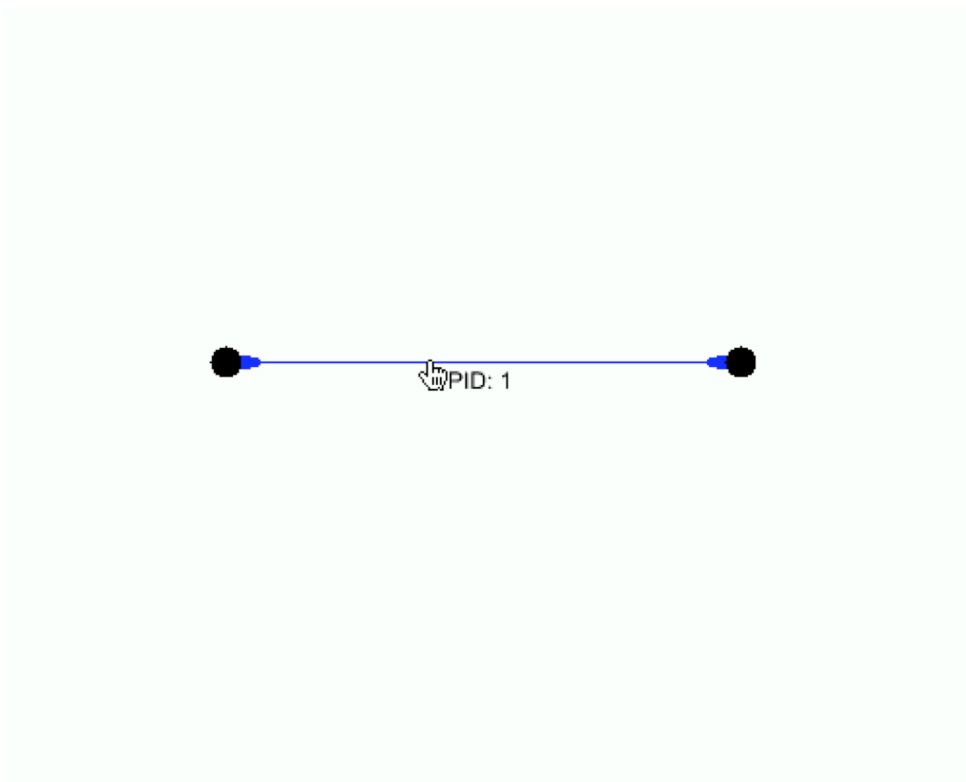
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

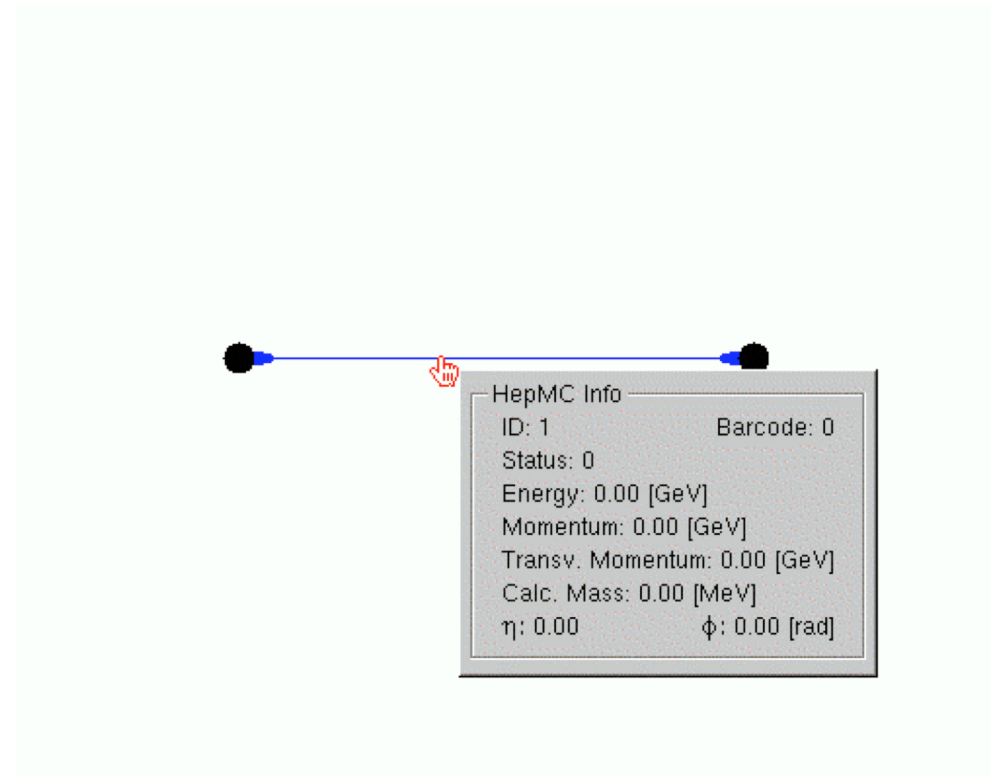
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

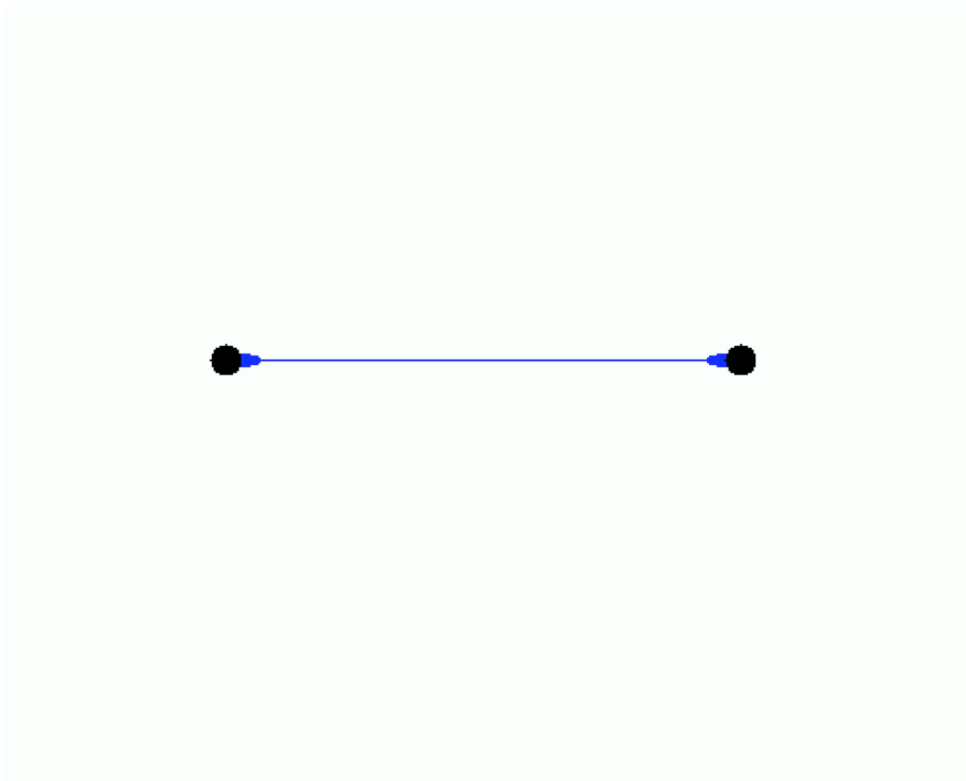
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

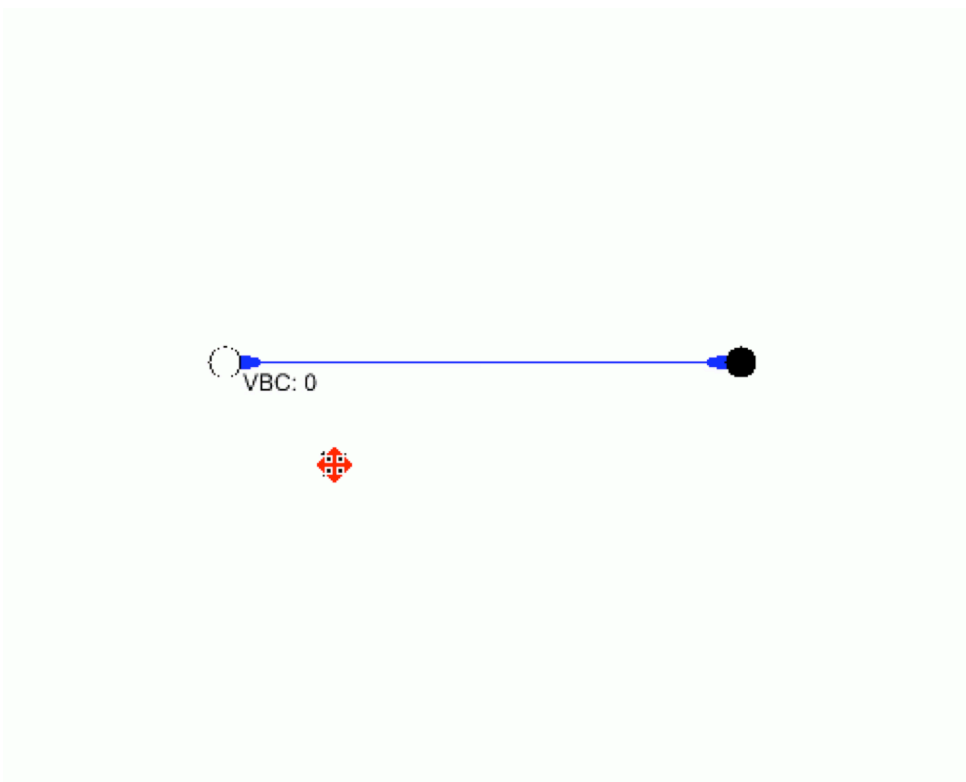
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

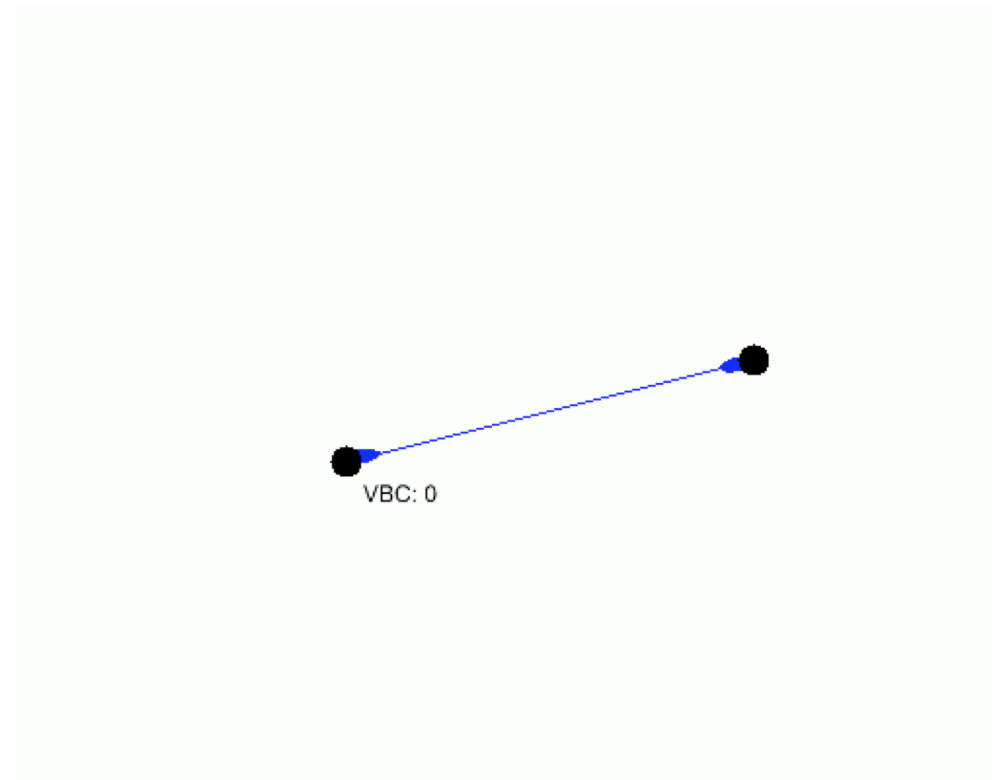
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

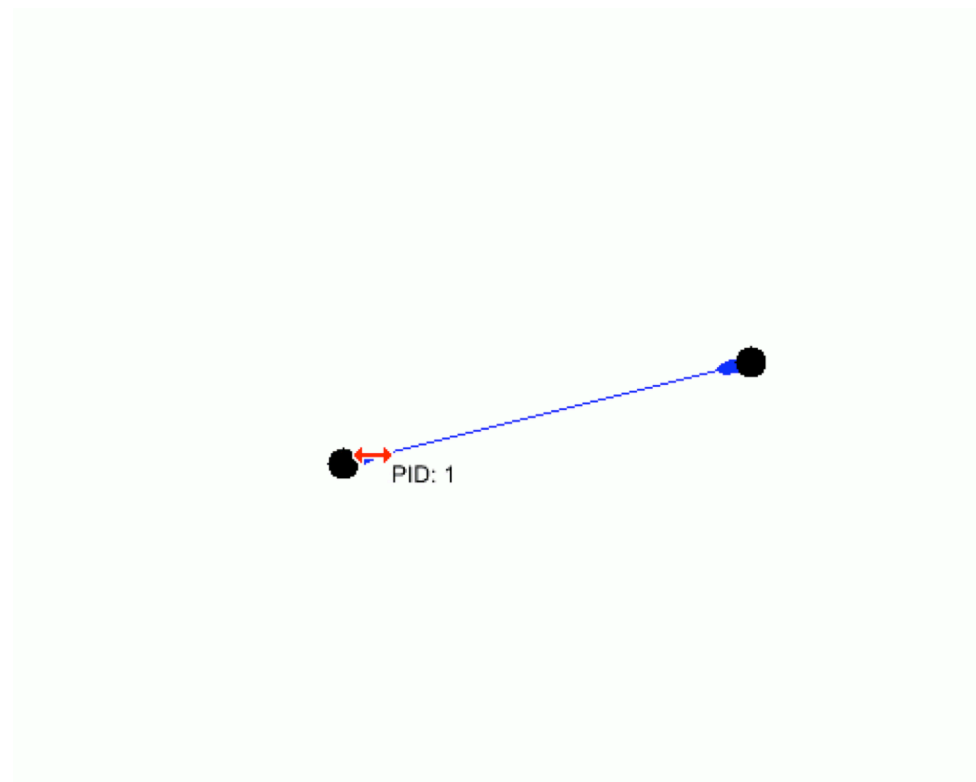
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )





# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



# HepMC Visual

## Visual classes:

- added to namespace HepMC
- can be drawn on any canvas

## VisualParticle:

- derives from GenParticle

## VisualVertex:

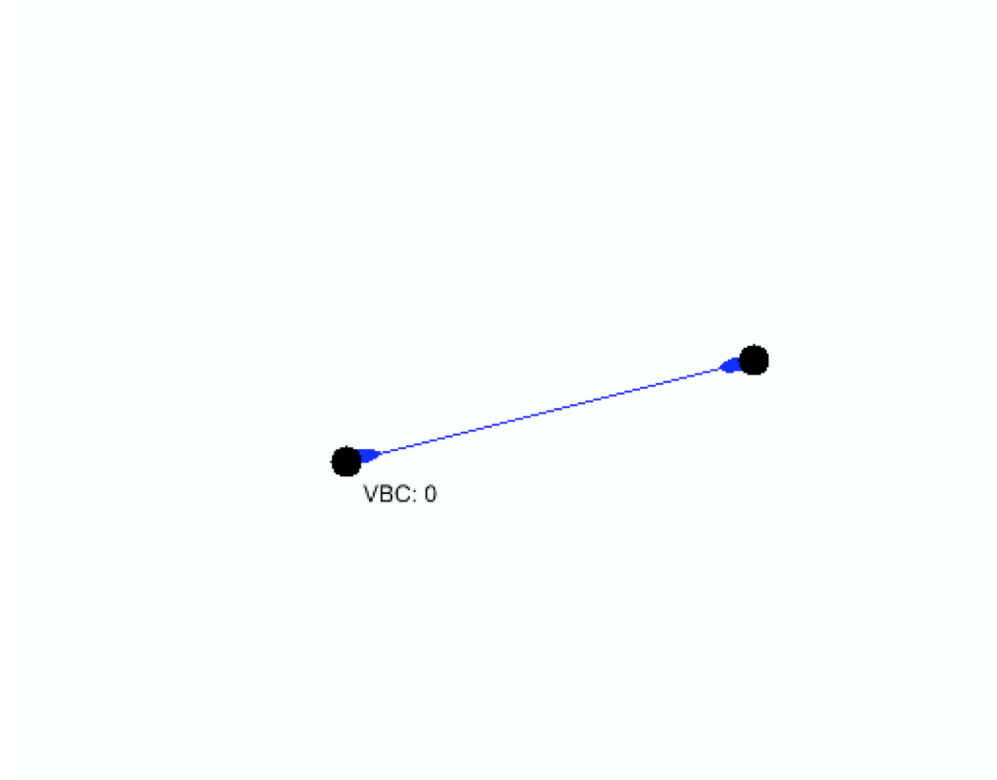
- derives from GenVertex
- owns GenParticles or VisualParticles
- knows its position on the screen

## VisualEvent:

- derives from GenEvent
- owns GenVertices or VisualVertices

## Global function:

- Visualize([ GenParticle | GenVertex | GenEvent ] )



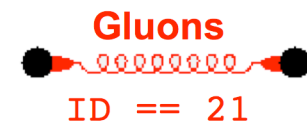
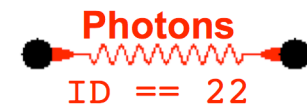
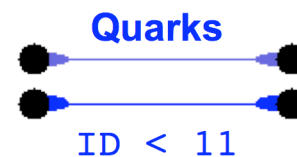
# PDG Particle Information

## HepMC:

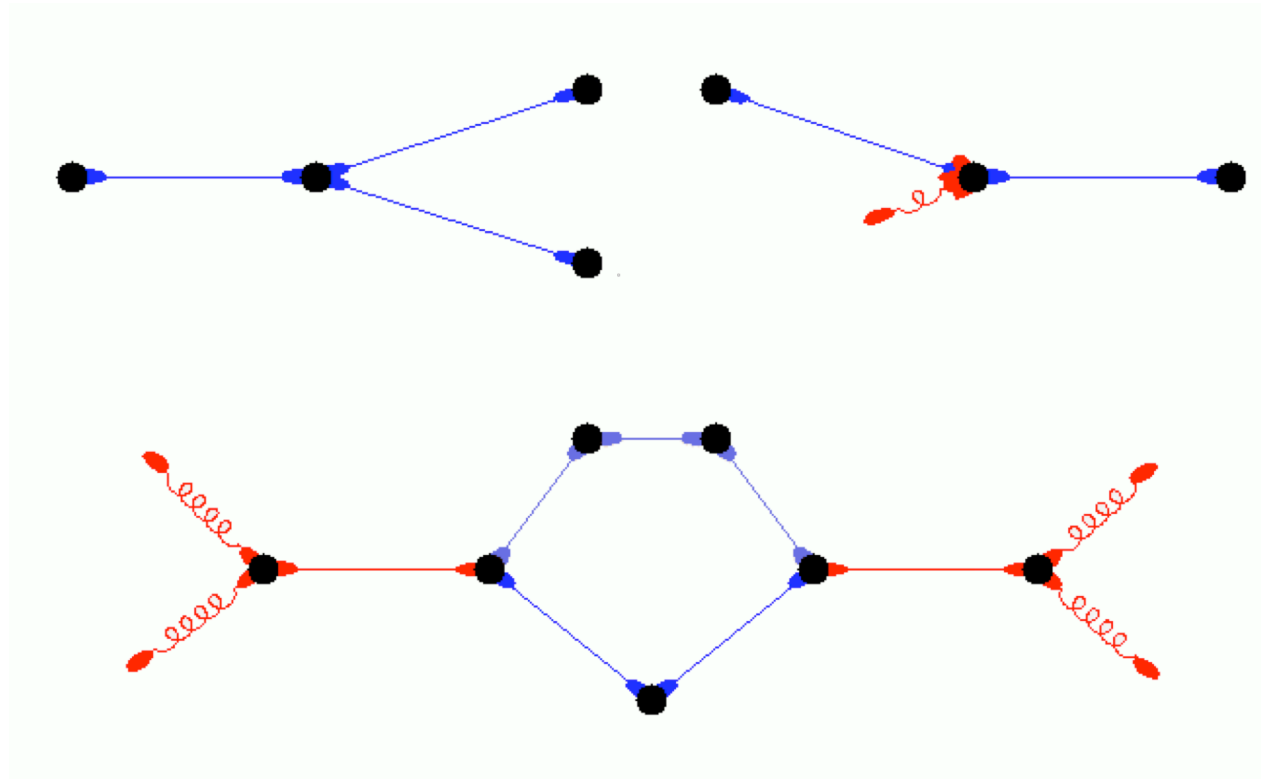
- does not provide own particle listings
- can load PDG particle tables

## HepMCVisual:

- use generic particle classification scheme
  - based on PDG standard
- line style/colour from class
- link to PDG table for name

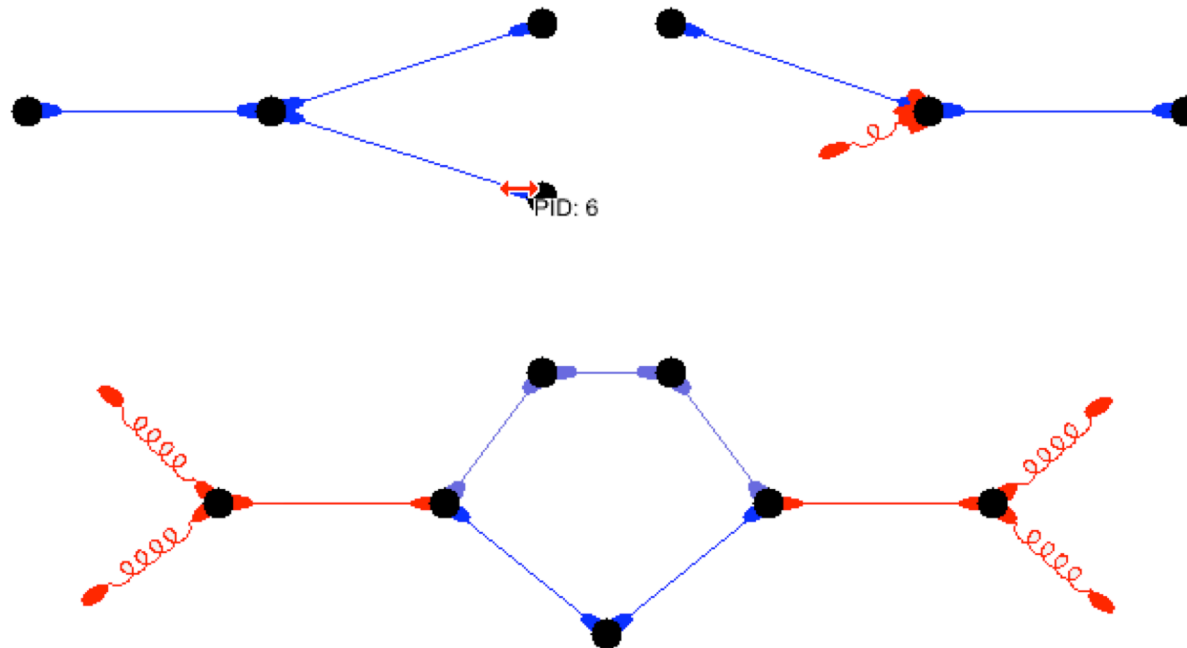


## Navigating more complex events



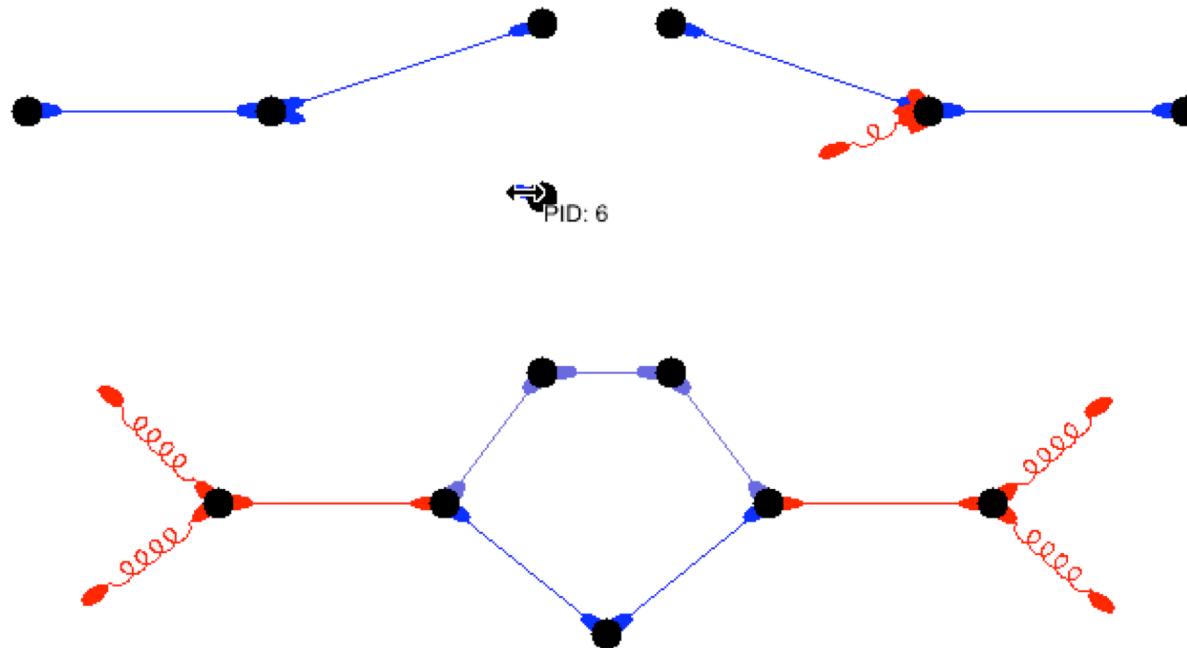
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



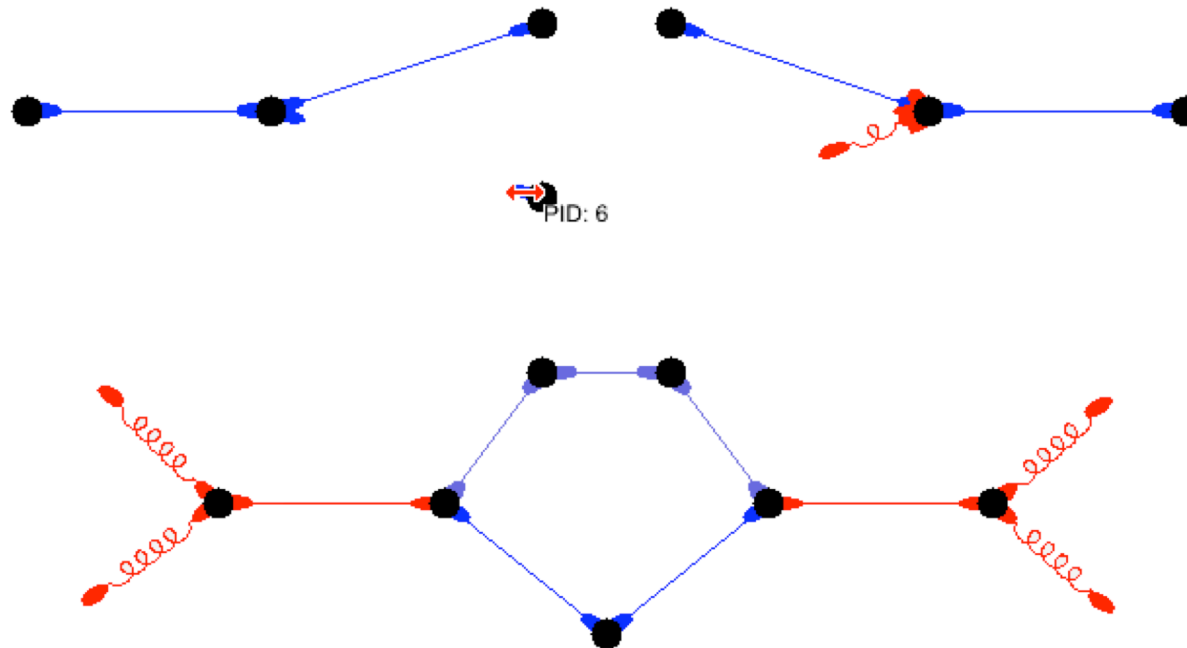
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

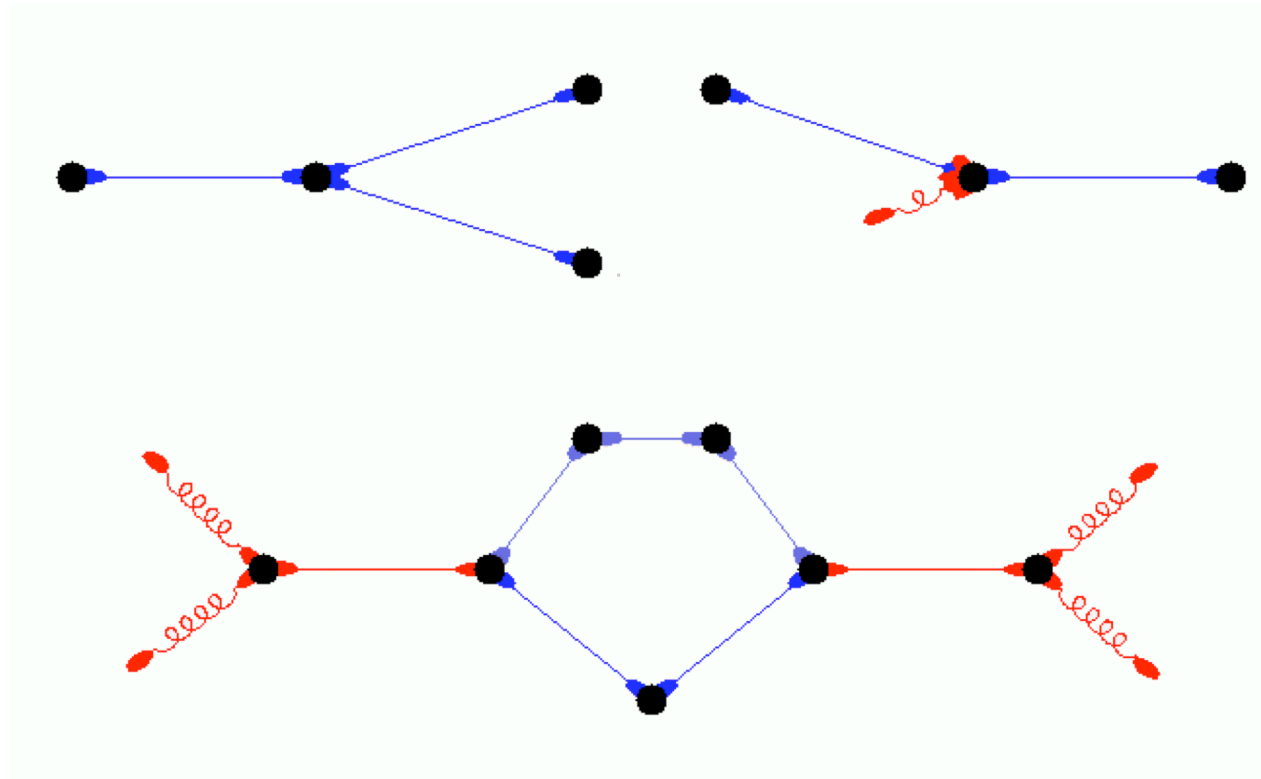
## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

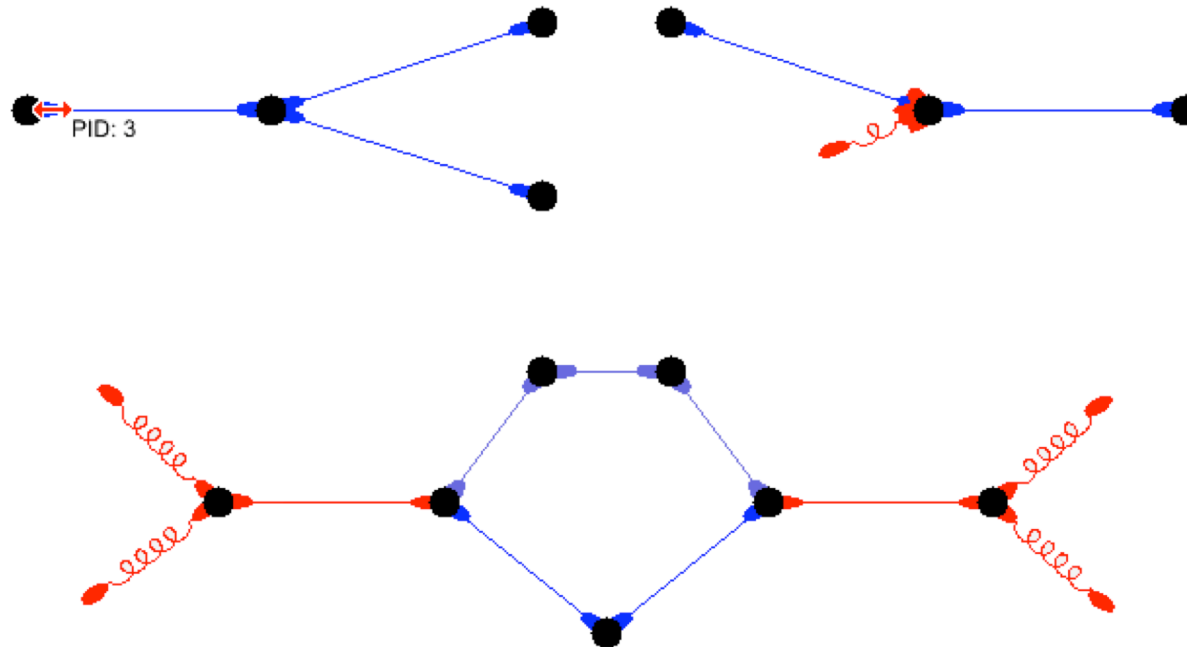


## Navigating more complex events



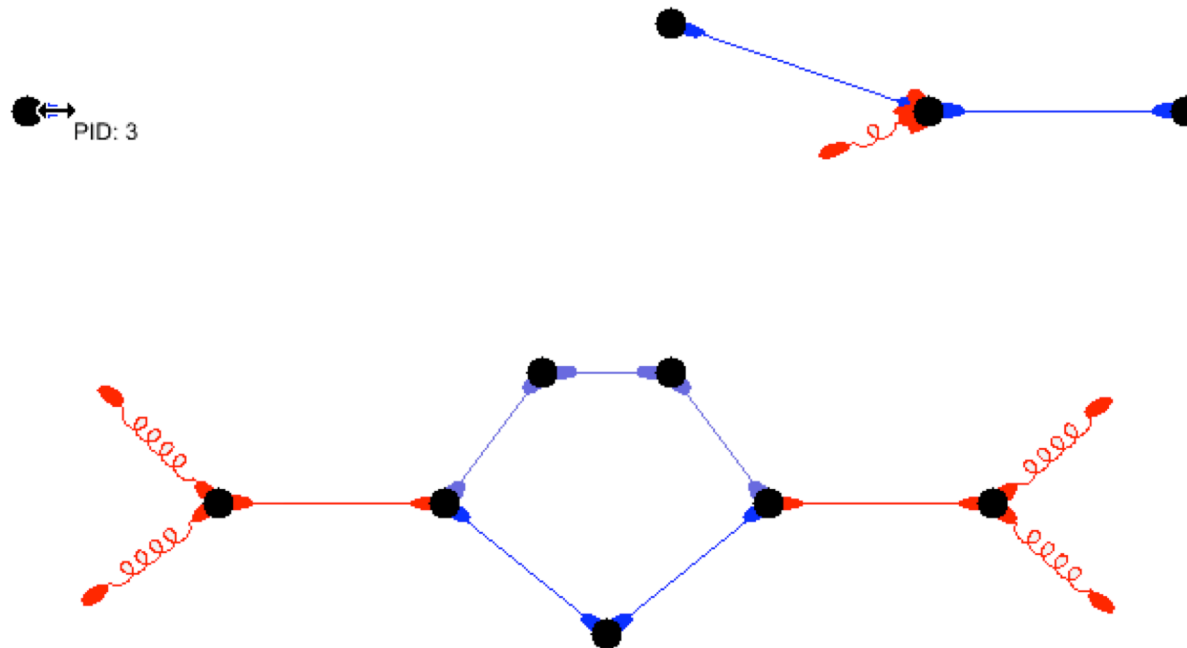
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



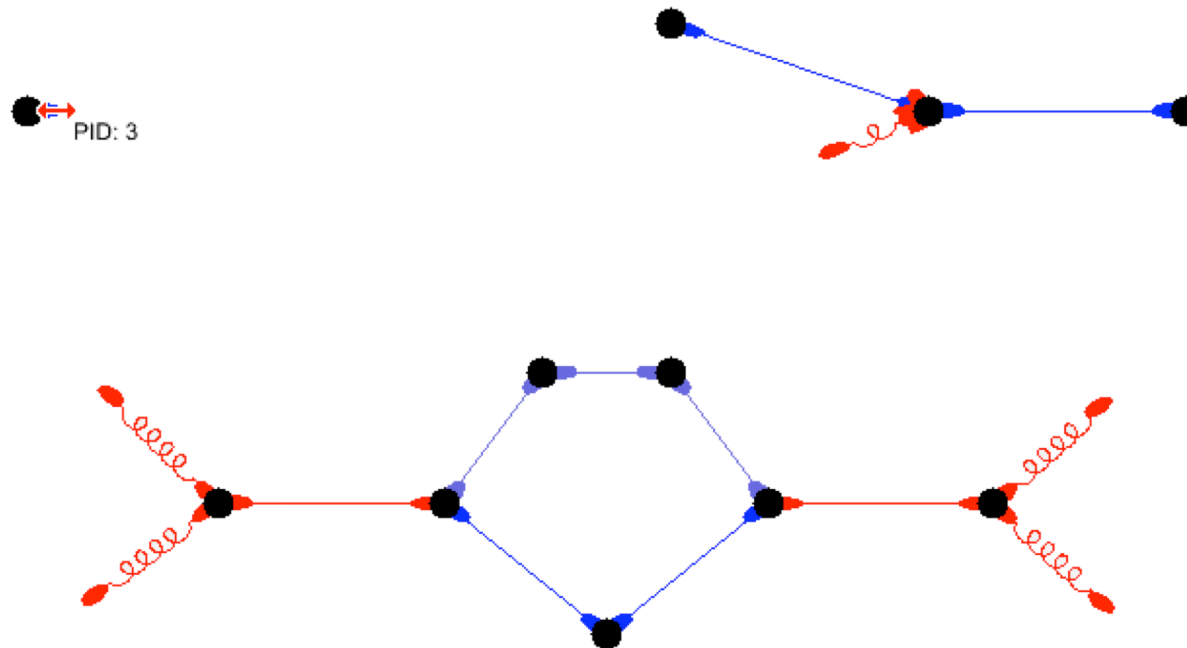
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



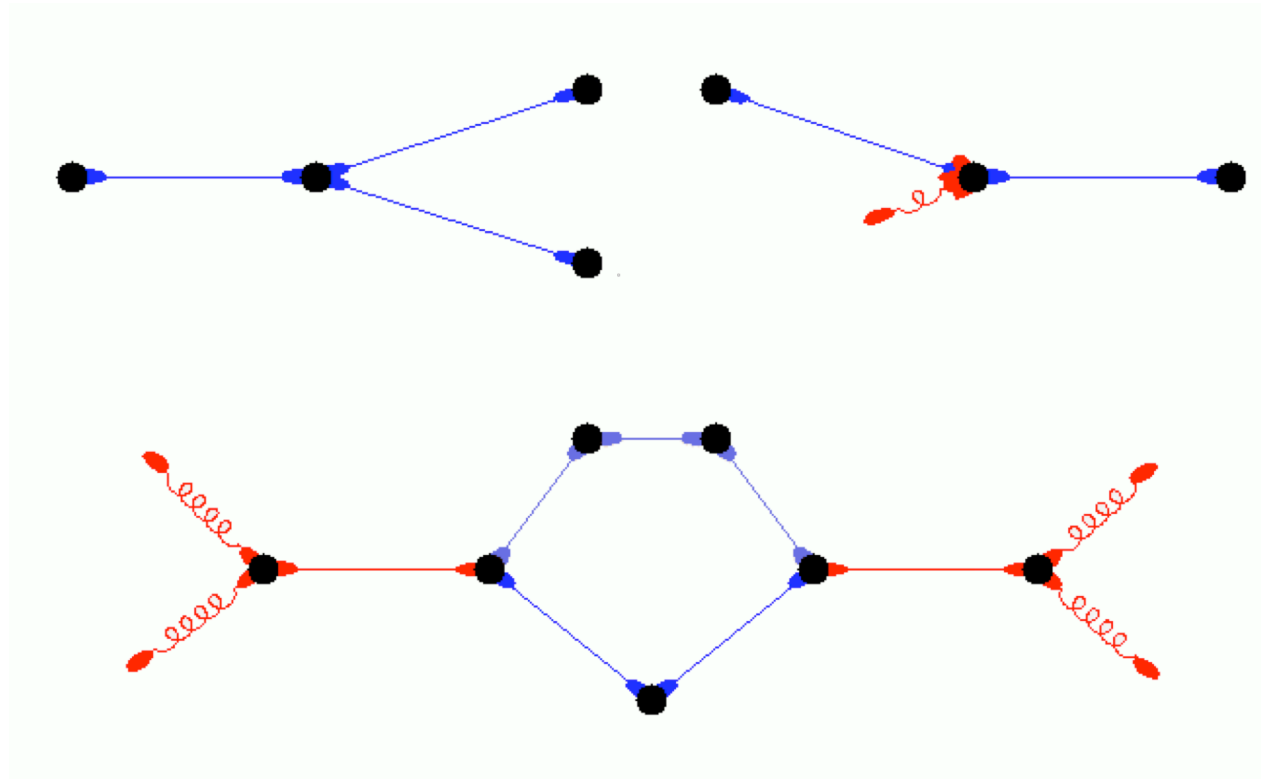
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



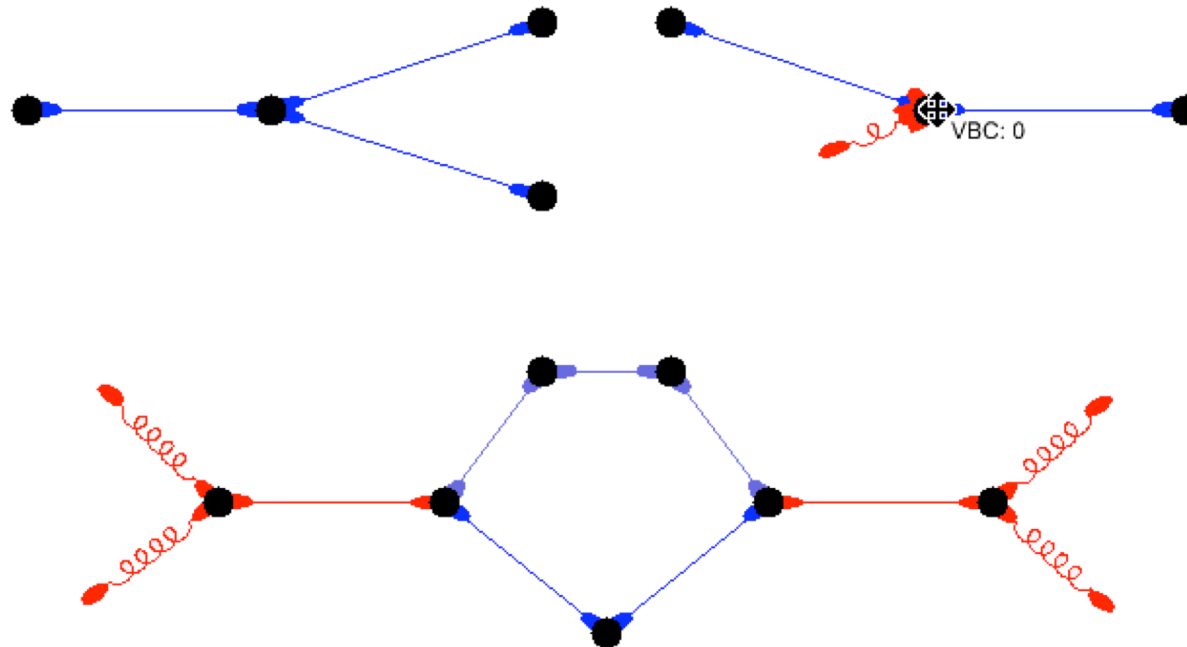
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



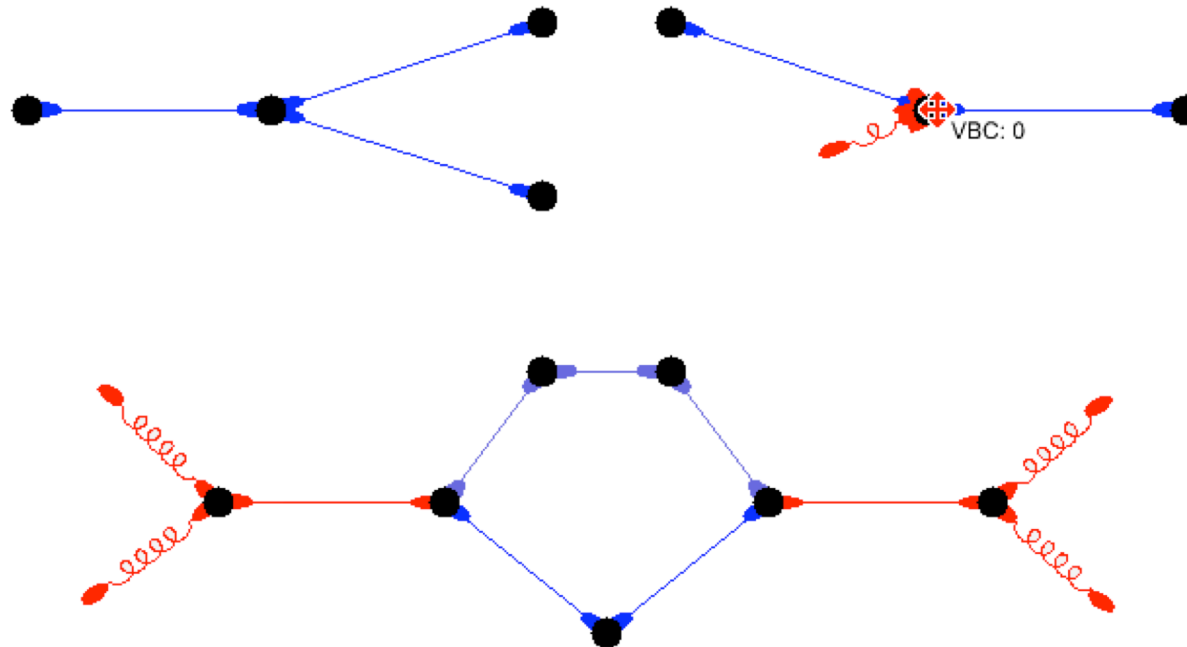
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



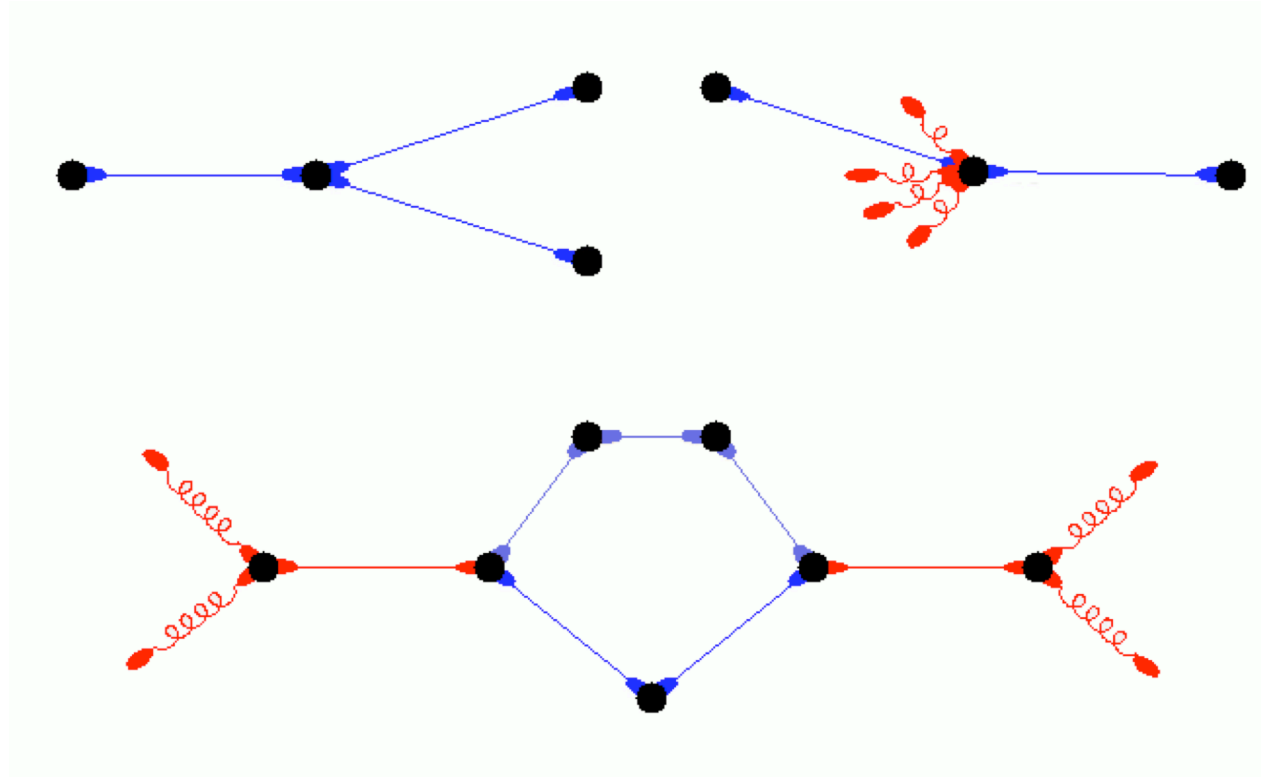
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

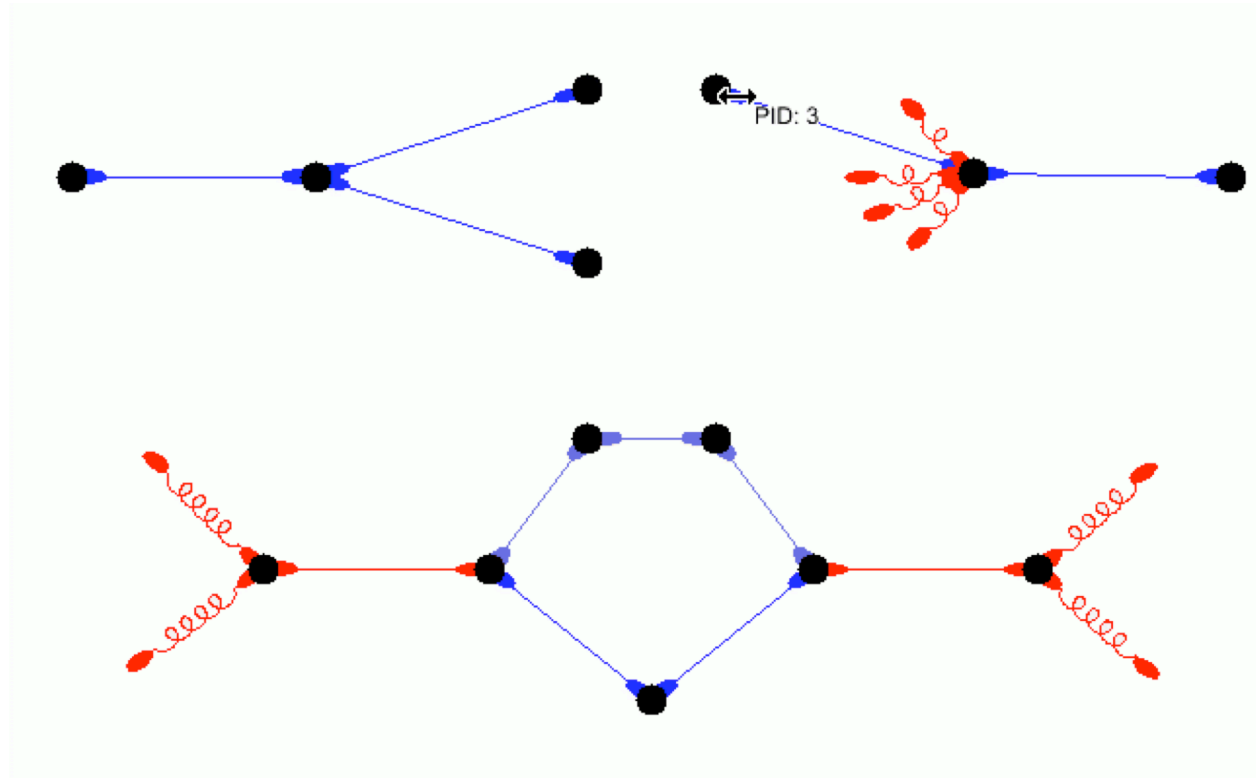
## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

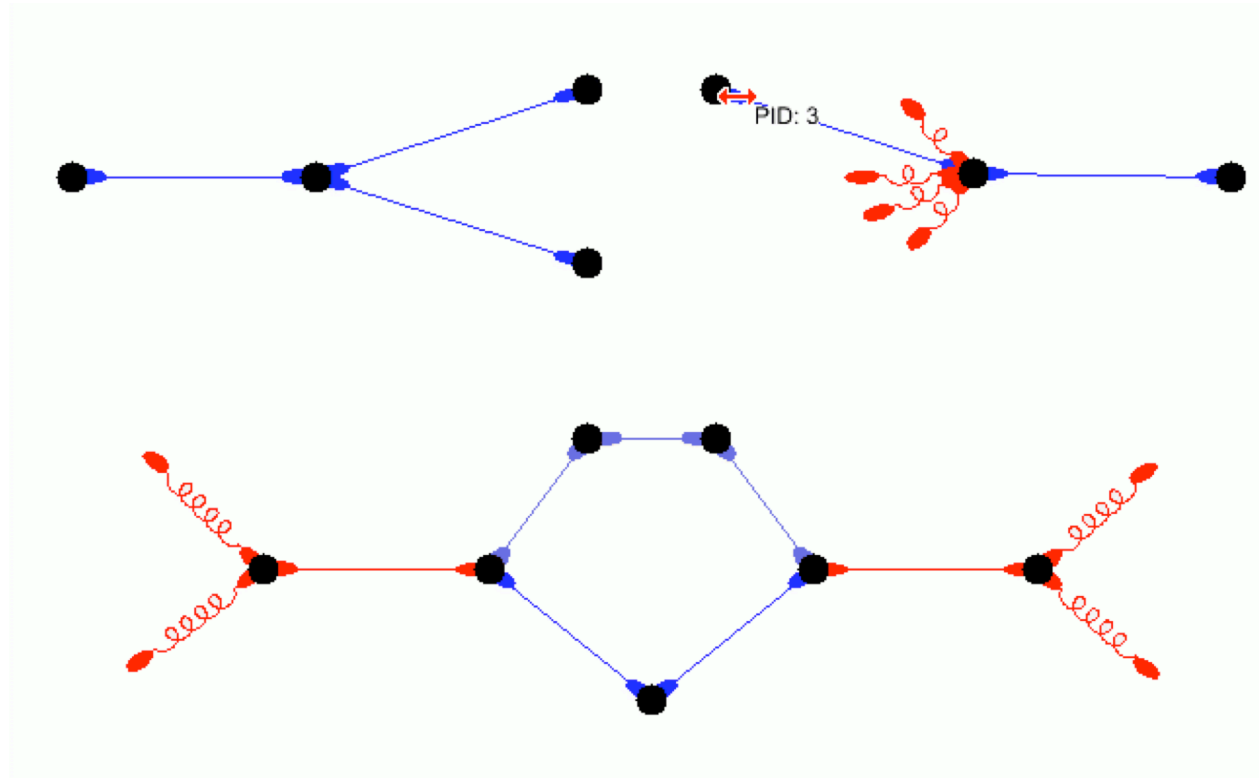


## Navigating more complex events



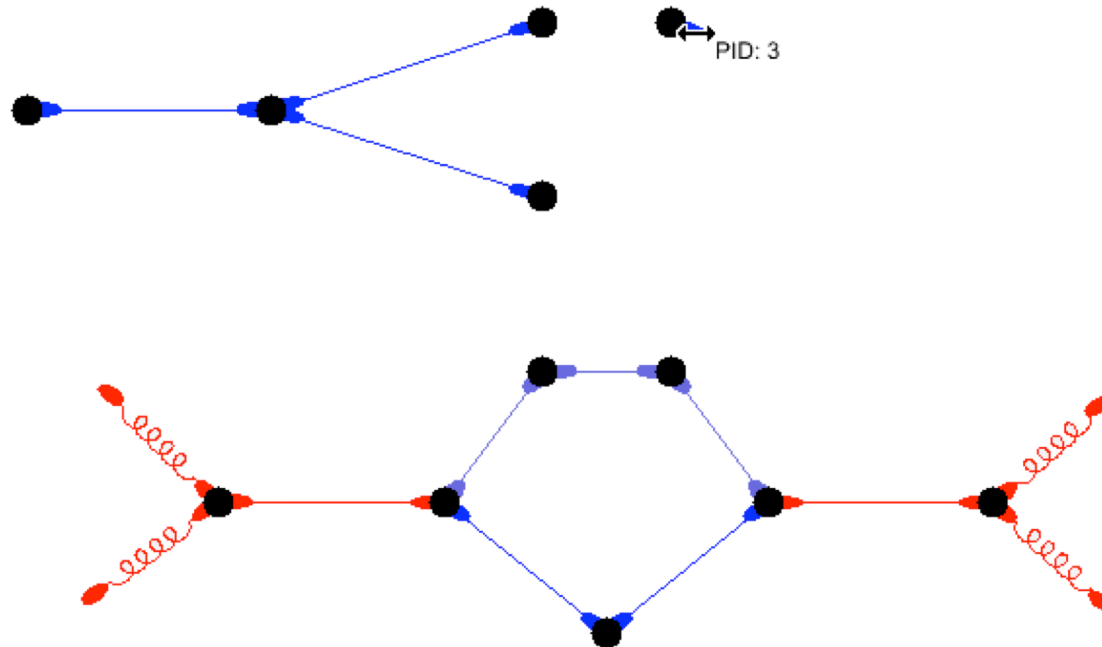
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



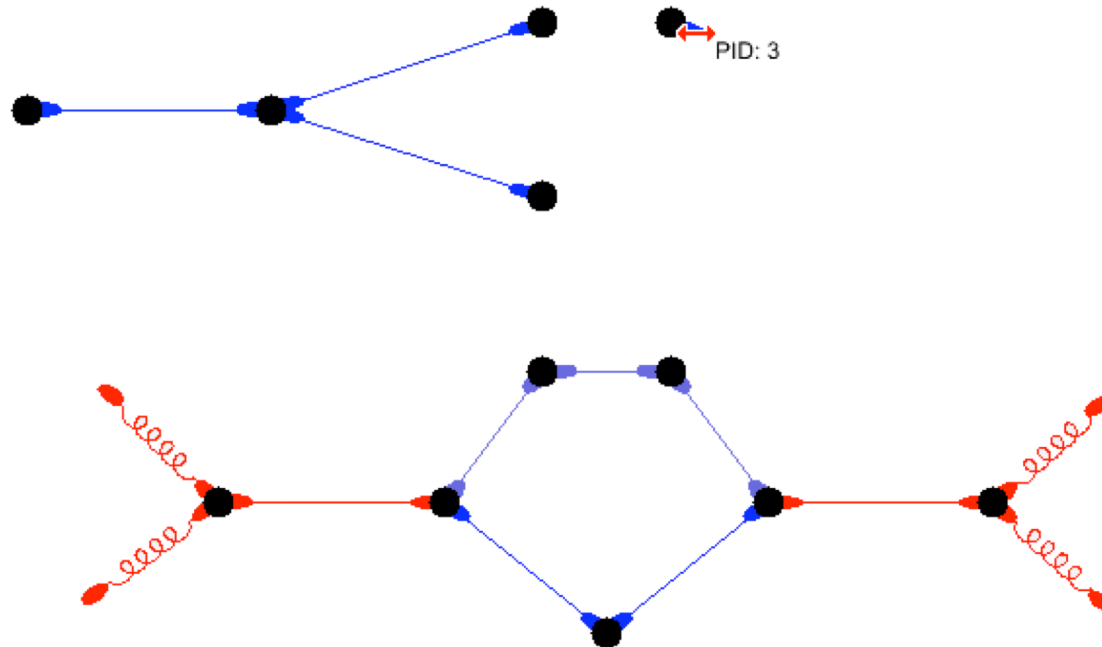
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



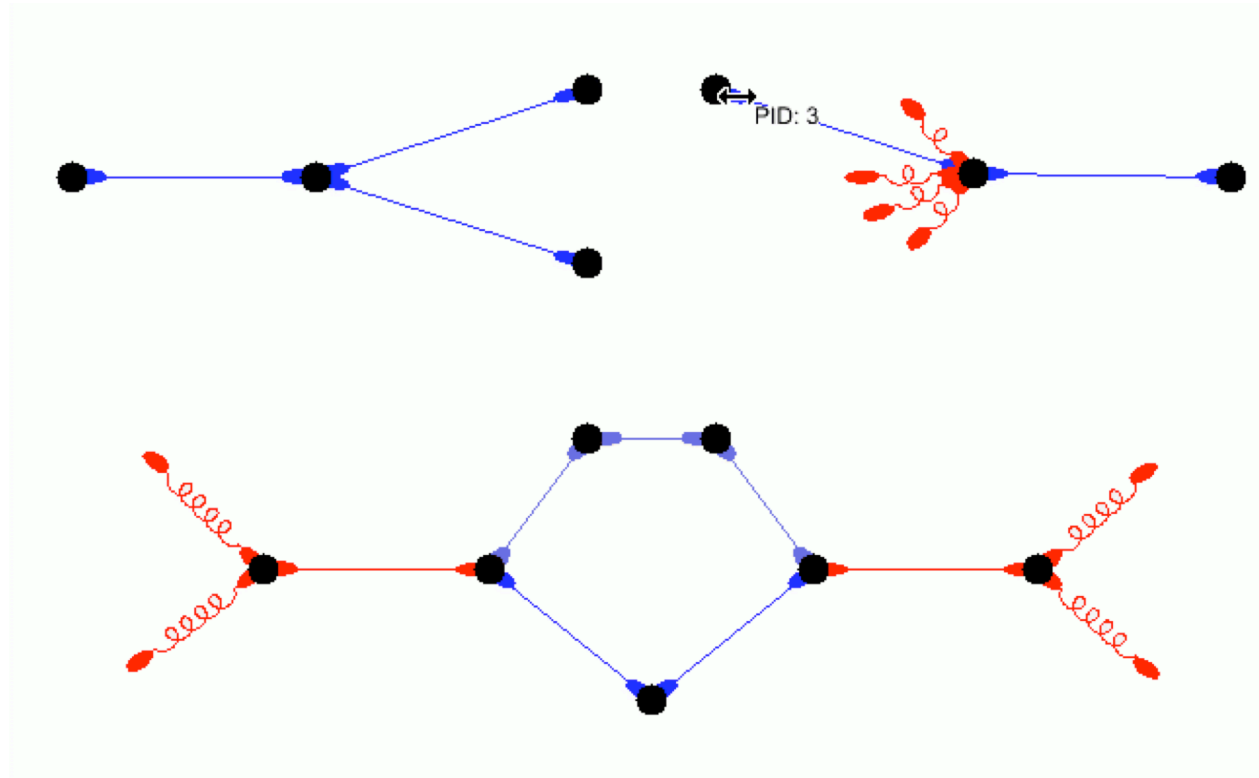
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



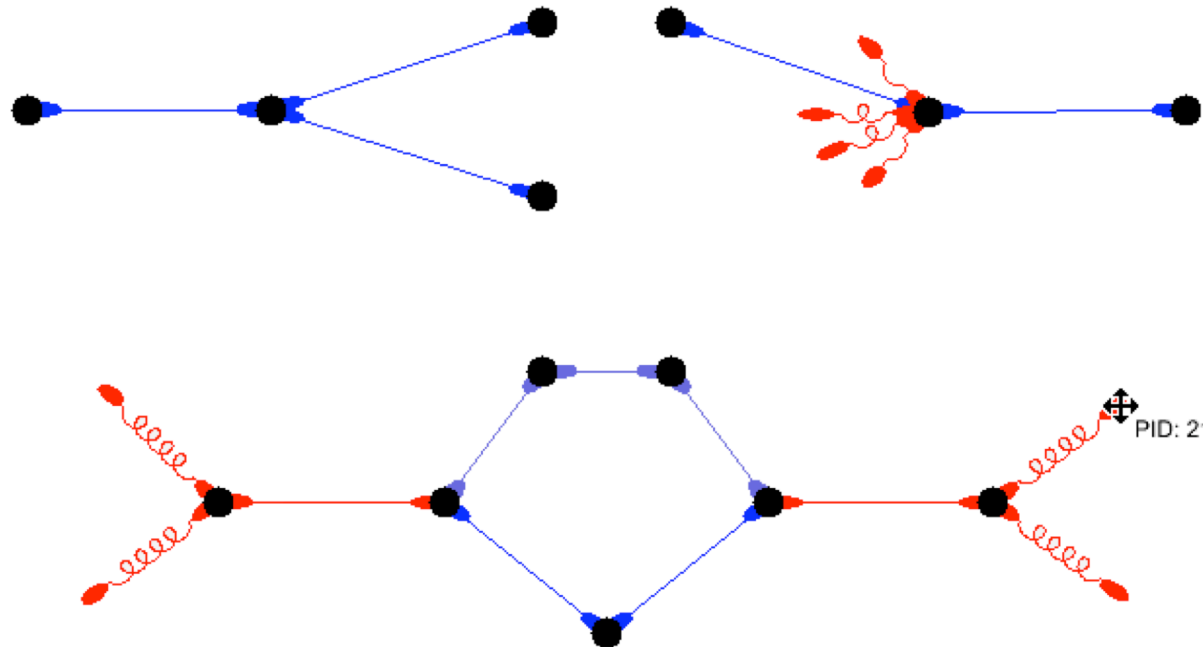
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



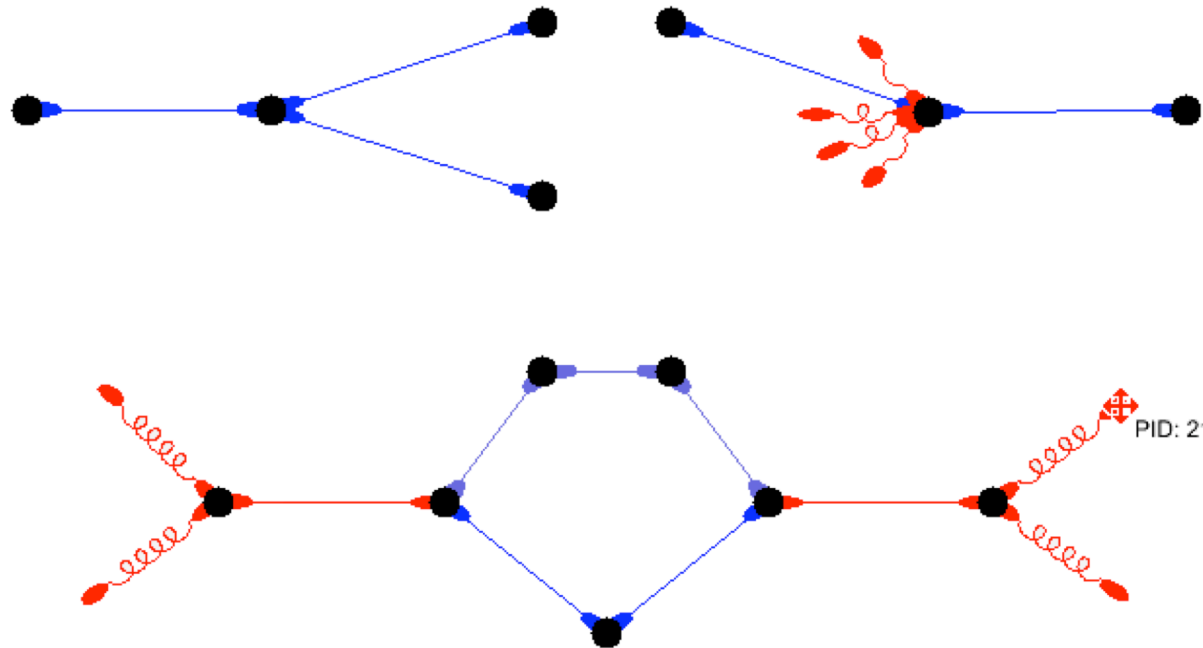
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



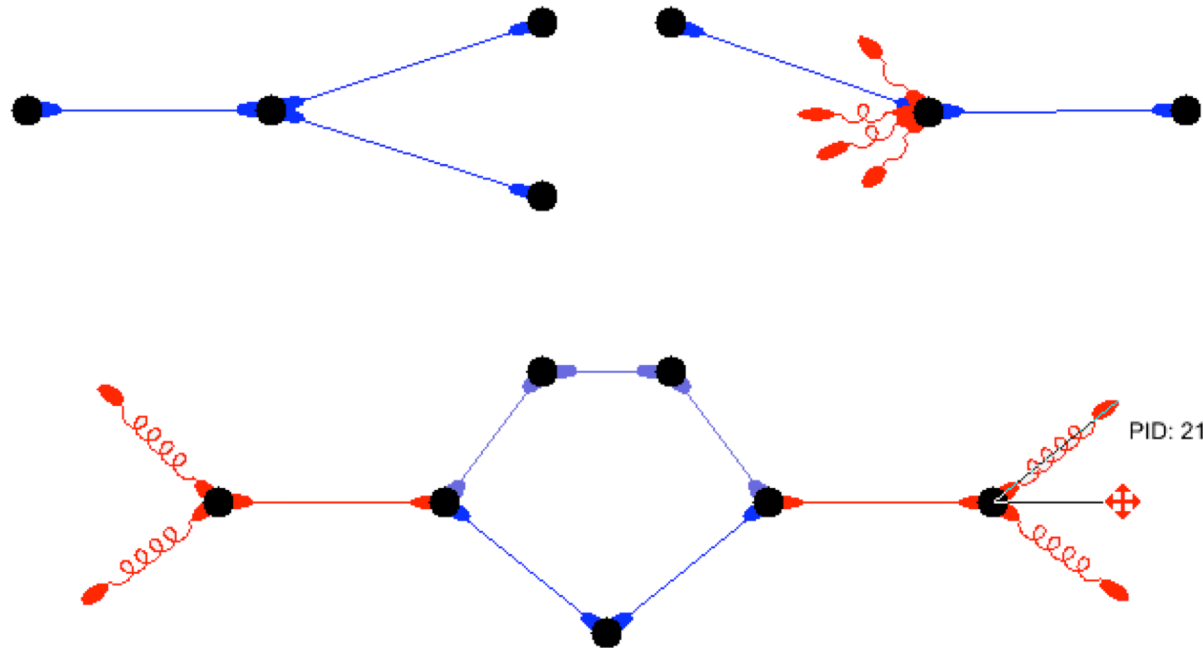
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

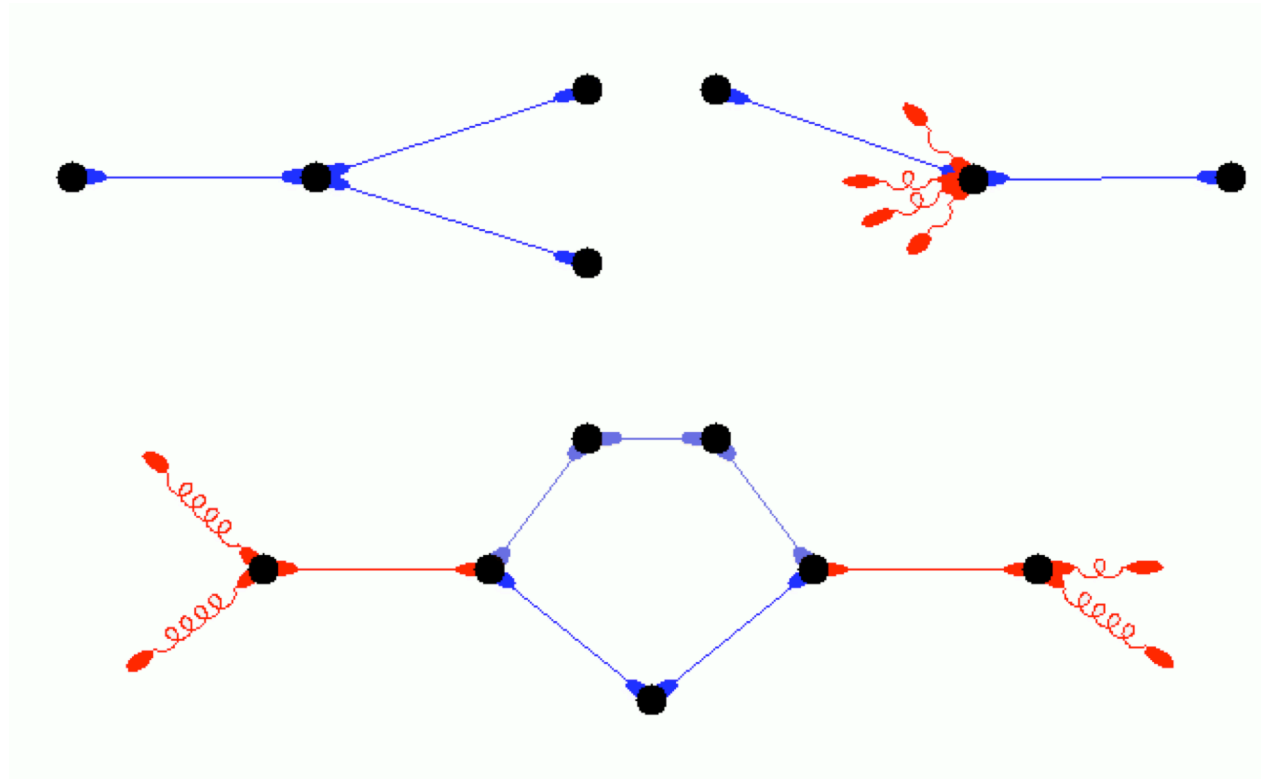
## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

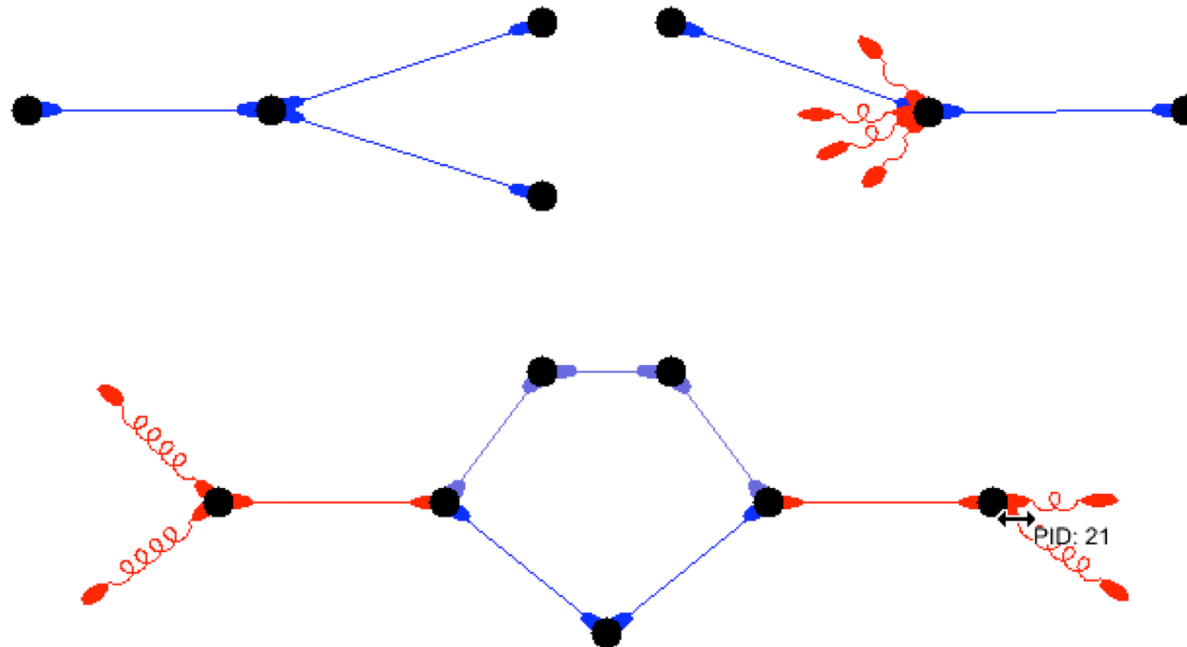


## Navigating more complex events



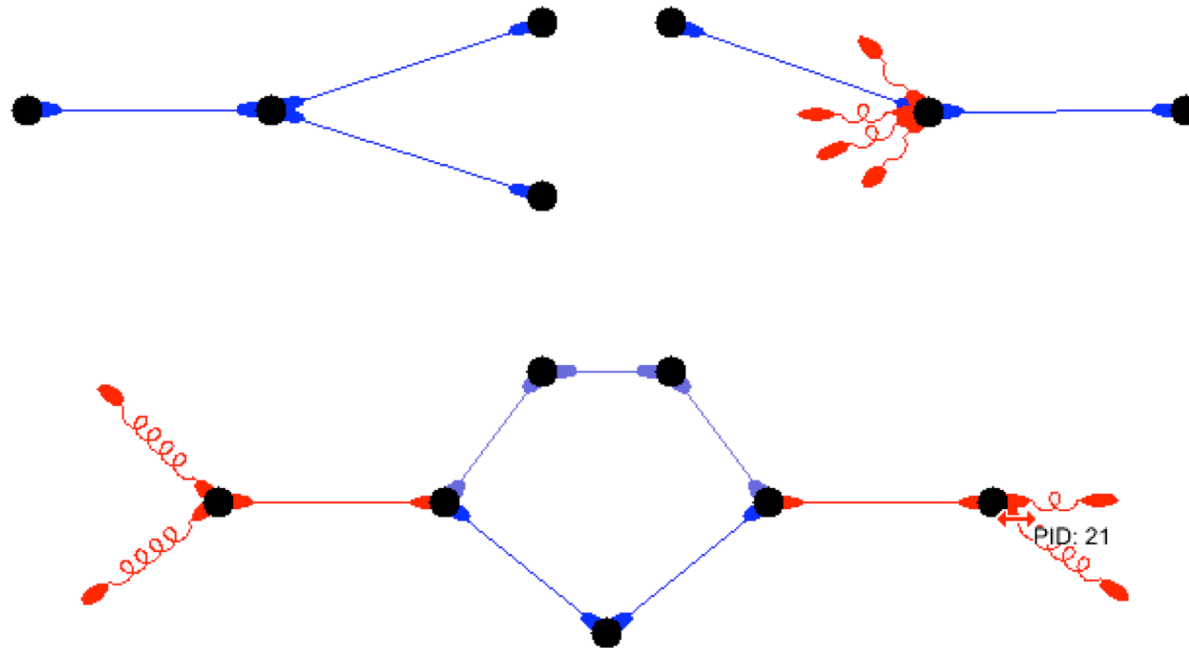
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



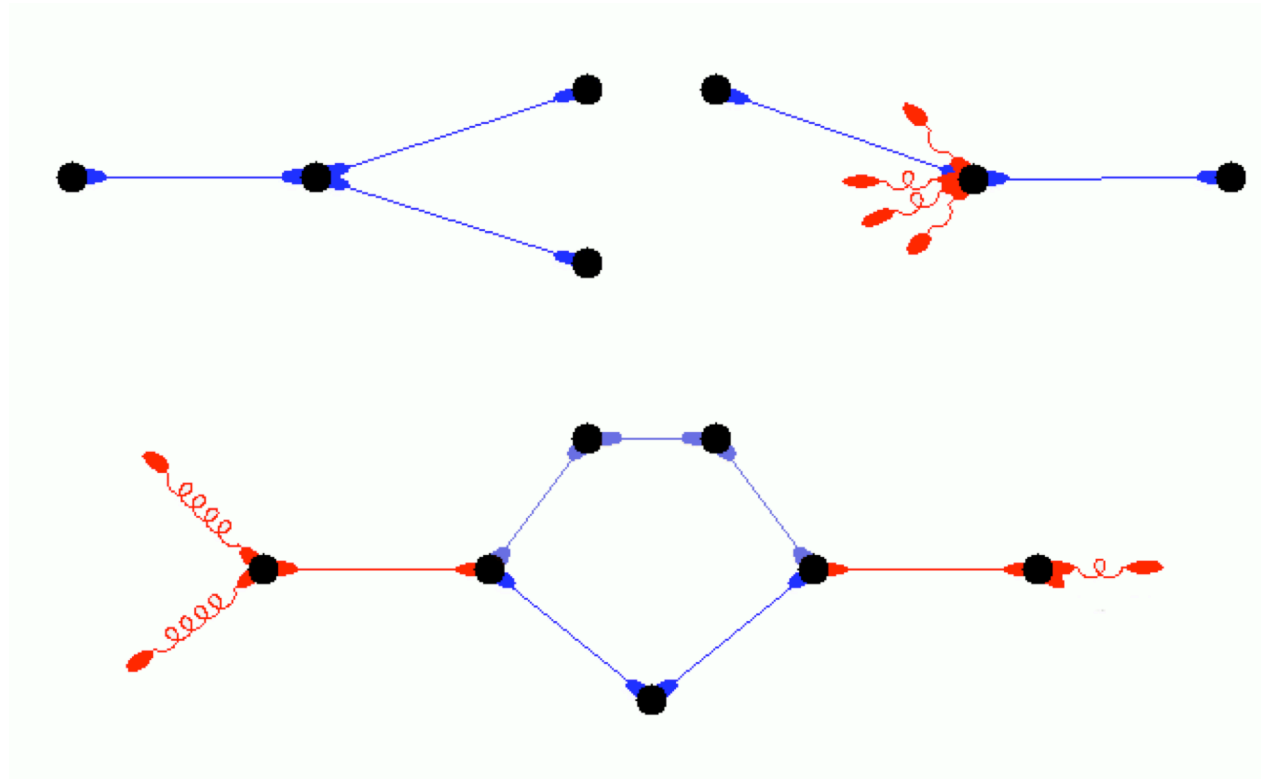
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



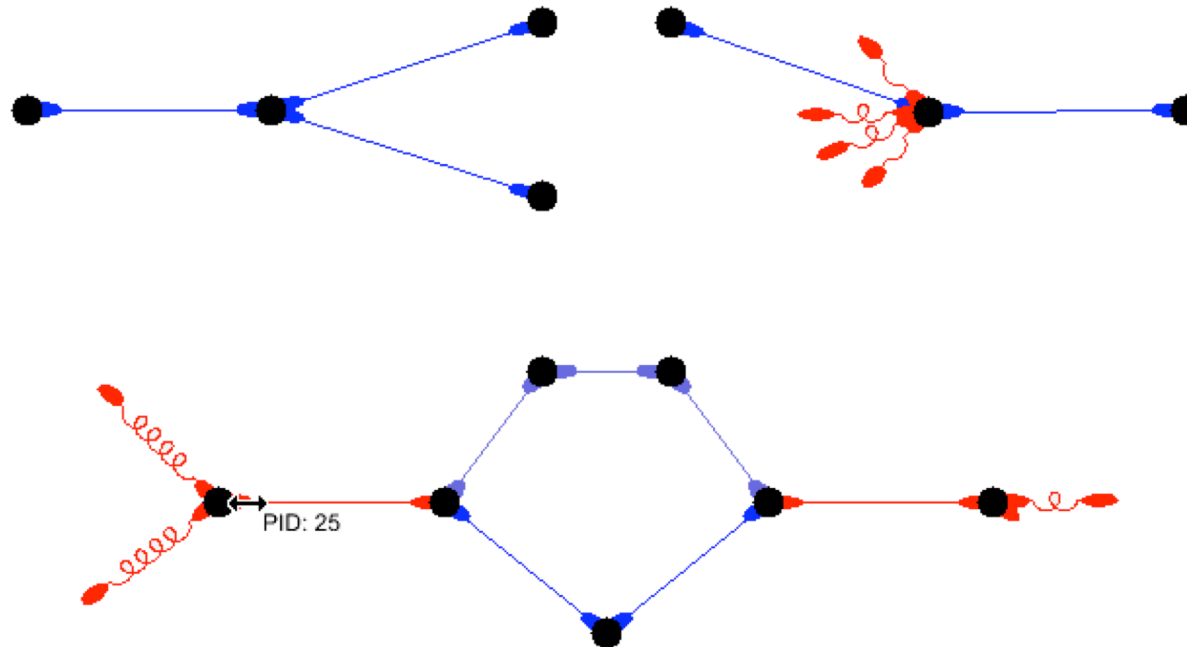
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



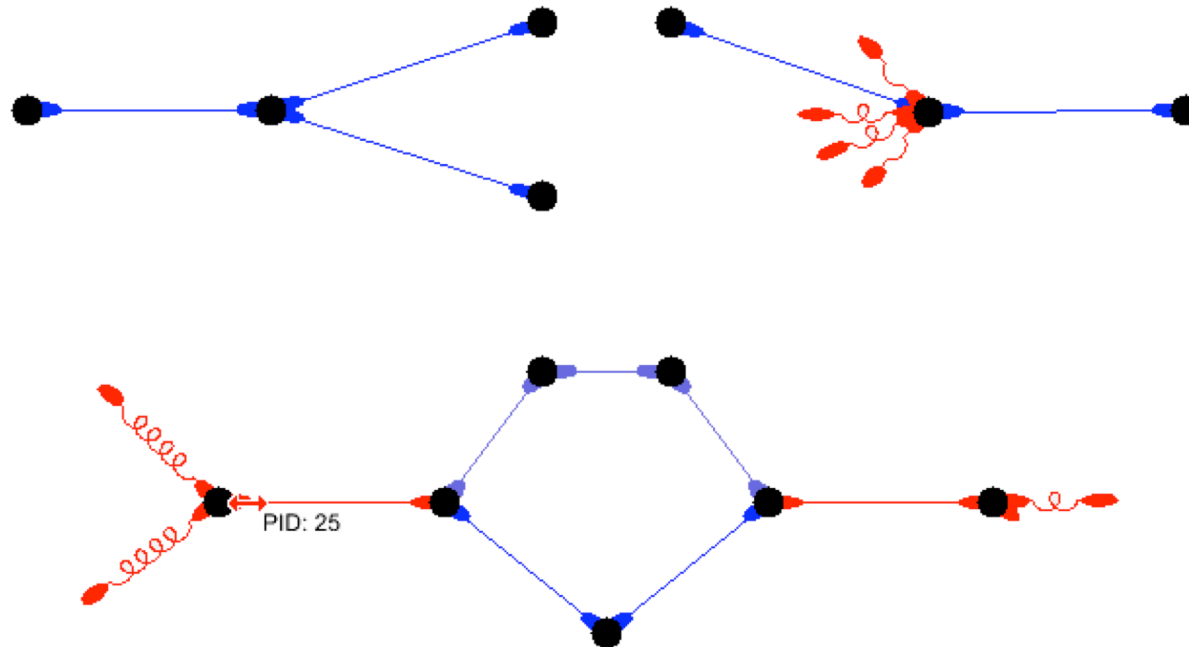
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



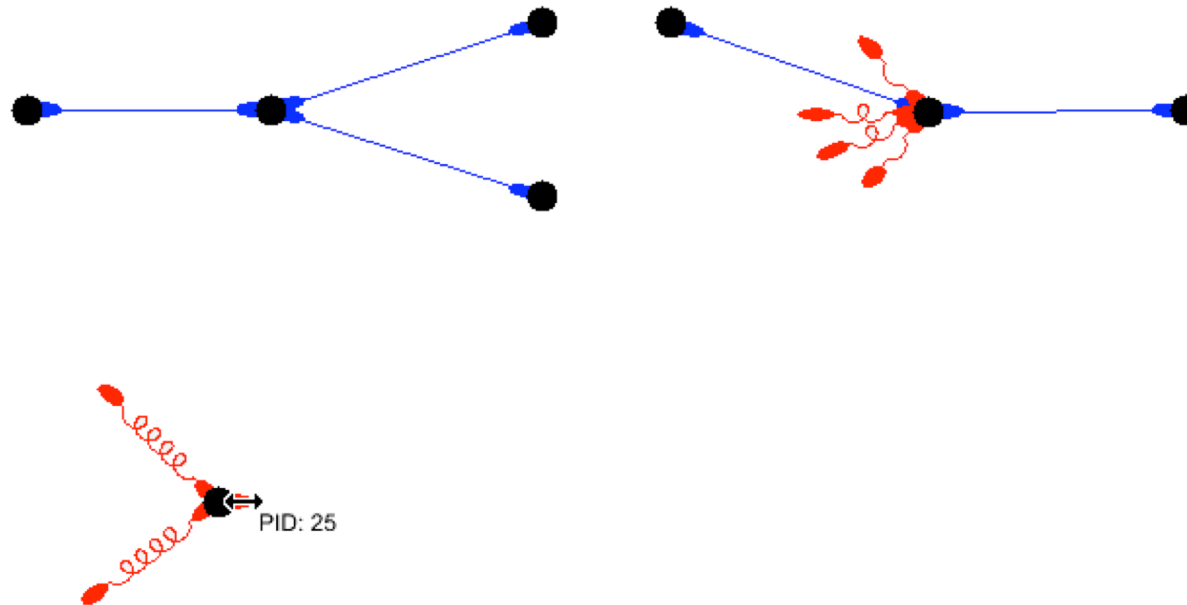
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



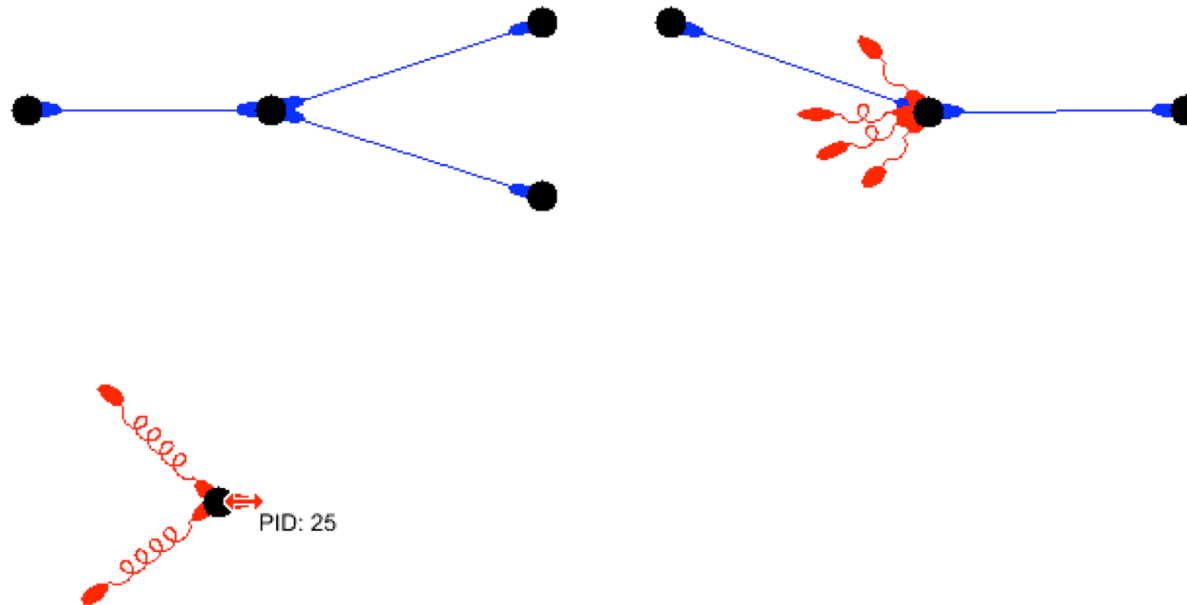
Everything done with left mouse button (use on every TCanvas, use on Mac)

## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

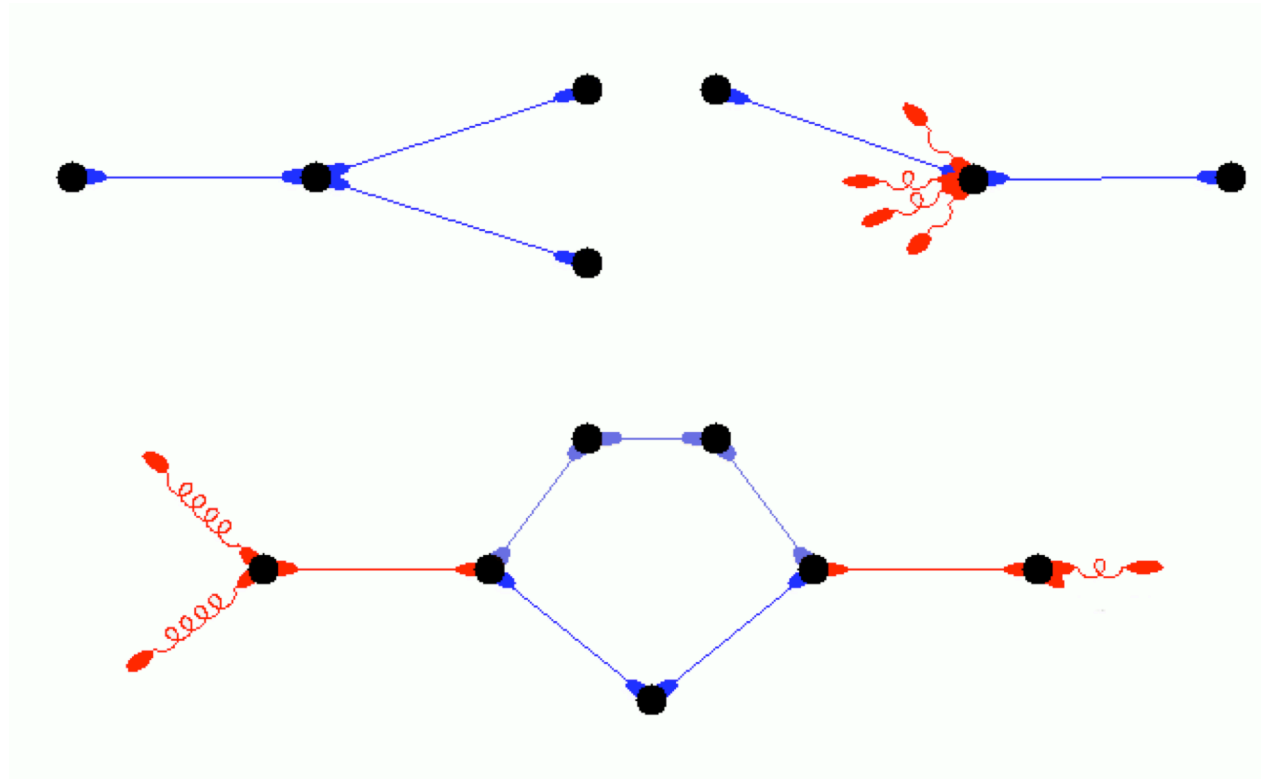
## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)



## Navigating more complex events



Everything done with left mouse button (use on every TCanvas, use on Mac)

# Interfacing Athena: HepMCBrowser

## Interactive Athena:

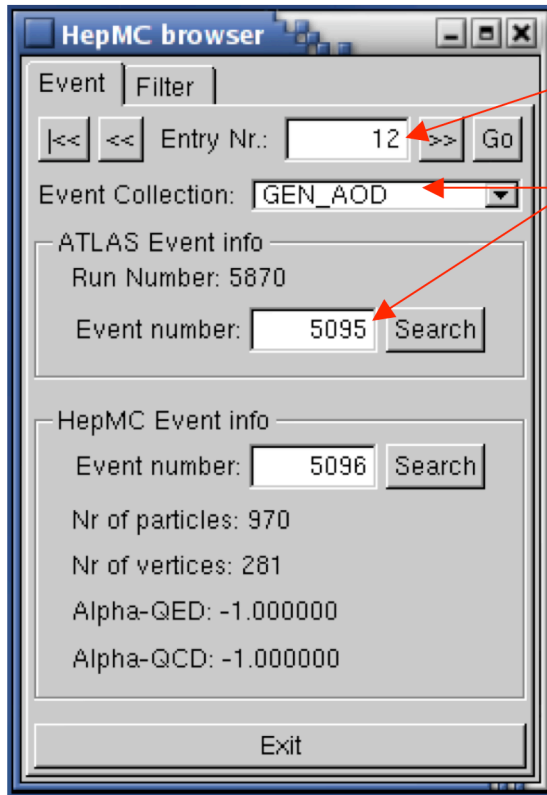
- PyROOT interface to ROOT
  - load “ROOT-based” *HepMCVisual* libraries
  - basic ROOT classes (TCanvas)
  - ROOT GUI elements (buttons, etc...)

## PyAlgorithm:

- python version of Athena Algorithm

```
def execute( self ):
    #Get MC event
    Evt = self.getMCEvent(self.getStoreGateKey())
    #Visualize Event
    VisEvt = HepMC.Visualize(Evt);
    #Draw it
    VisEvt.Draw();
```

# HepMCBrowser: user interface



## Search by

- entry number
- event number

## Collections

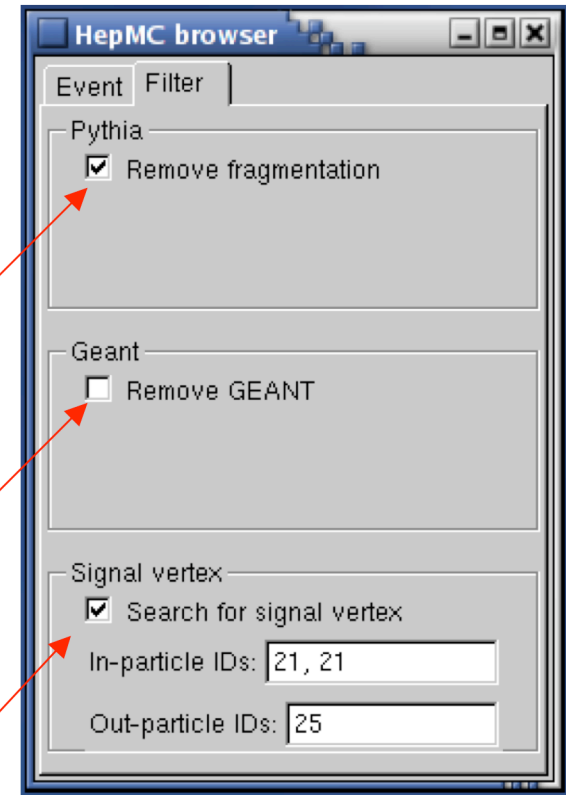
- GEN\_AOD
- GEN\_EVENT
- TruthEvent

## Filter

- Pythia fragmentation
- GEANT particles

## Find

- signal vertex



# A “real” event

The screenshot displays the HepMC browser interface. On the left, a control panel shows event details for entry 15, event number 5098, and HepMC event number 5099. The main window shows a particle event visualization for event 5099, featuring a central Higgs boson production and decay process. The production involves two protons ( $p^+$ ) colliding, with a top quark ( $t$ ) and anti-top quark ( $\bar{t}$ ) loop. The Higgs boson decays into a bottom quark ( $b$ ) and anti-bottom quark ( $\bar{b}$ ), a  $W^-$  boson, and a  $W^+$  boson. The  $W^-$  boson decays into an anti-up quark ( $\bar{u}$ ) and a down quark ( $d$ ), while the  $W^+$  boson decays into a positron ( $e^+$ ) and an anti-electron neutrino ( $\bar{\nu}_e$ ). The event is visualized with colored lines representing particles and red wavy lines for the Higgs boson.

**HepMC Info**

ID: 5	Barcode: 14
Status: 3	
Energy: 263.98 [GeV]	
Momentum: 263.93 [GeV]	
Transv. Momentum: 50.35 [GeV]	
Calc. Mass: 4800.00 [MeV]	
$\eta$ : 2.34	$\phi$ : 2.21 [rad]

**PDT Info**

Name: b-	
Mass: 4200.00 [MeV]	
Width: 0.00 [MeV]	
Spin: 0	Charge: -1.00

# ToDo List

## HepMC Visual:

- advanced Event slimming features  
(by barcode ranges, particle status and IDs, transverse momentum...)
- better handling of “siblings” (multiple particles between same vertices)
- graphical display of `HepMC::Flow` ?  
→ does not seem to be widely used...

## HepMC Browser:

- port for Athena 13.0.30

## General:

- remove all known and unknown bugs
- write users manual
- get as many test users as possible

**Your input is very welcome here!**

# Hands-on Tutorial: Installation I

## Getting the source:

- *HepMCVisual* is a HepForge project:

<http://projects.hepforge.org/hepmcvisual/>

## Requires:

- *HepMC libraries*: version 2.00.00 or larger

<http://savannah.cern.ch/hepmc/>

- ROOT: version 5.10.00 or larger

<http://projects.hepforge.org/hepmcvisual/>

## Systems:

- Linux / Unix / MacOSX
  - ➔ Windows+CygWin theoretically possible, but a bit tricky
- Automatic binding to ATHENA installation not yet supported

# Hands-on Tutorial: Installation II

## Configuration:

- `./configure`

Options:

<code>--prefix=</code>	Do not install to <code>/usr/local/lib</code>
<code>--with-root=</code>	Set the path to your ROOT version

Full list:

<code>--help</code>	Display all command line options
---------------------	----------------------------------

## Compilation:

- `make`
- `sudo make install`

# Hands-on Tutorial: Installation III

## Compiling examples:

- `cd test`
- Edit `Makefile` if you have used `--prefix`, `--with-hepmc-*`
- `make basic`
- `make ShowEvents` -- this may take several minutes!

## Running examples:

- `./basic`
- `./ShowEvents --pythia --remove-fragmentation`
- `./ShowEvents --herwig --remove-fragmentation`  
→ double-click black dot to start