

# Beam-beam effects in the LHC







(and some perspectives for 7 TeV operation)

W. Herr

for LHC beam-beam working group

## Beam-beam observations in the LHC (2011 - 2012)

### Relevant questions we have addressed:

-  Head-on beam-beam: are we limited ?
-  Do we see long range effects ?
-  Do we see "PACMAN" effects (i.e. bunch-to-bunch differences) ?
-  Are coherent beam-beam effects a problem ?
-  Can we level the luminosity ?
-  Can we extrapolate to other configurations ?

## Observations: head-on beam-beam effects I

- First dedicated experiment with few bunches
- Test maximum beam-beam parameter  
(at injection energy) - head-on only
  - Intensity  $1.9 \cdot 10^{11}$  p/bunch (nominal:  $1.15 \cdot 10^{11}$ )
  - Emittances 1.1 - 1.2  $\mu\text{m}$  (nominal: 3.75  $\mu\text{m}$ )

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  - Emittances 1.1 - 1.2  $\mu\text{m}$  (nominal: 3.75  $\mu\text{m}$ )
  - Achieved:
    - $\xi = 0.017$  for single collision ( $\approx 5$  times nominal !)
    - $\xi = 0.034$  for two collision points (IP1 and IP5)
  - No obvious emittance increase or lifetime problems during collisions (maximum  $\xi$  not yet found)
- ⚠ No long range encounters present !

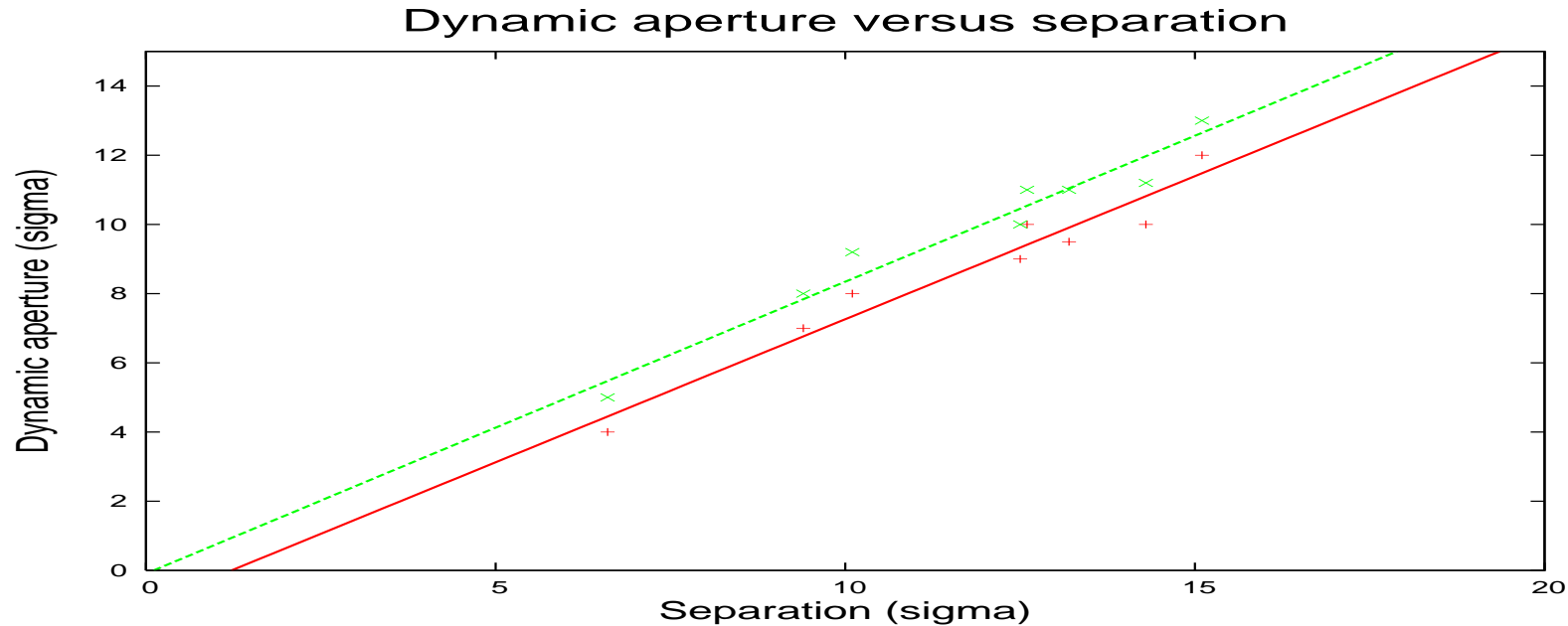
## Can we understand the large beam-beam parameter ?

- "Nominal" value was conservative choice (50% of SPS value !)
- Twice "nominal" value is standard in operation
- Large value (likely) due to:
  - Low noise, vibrations etc.
  - Small tune modulation (small PC ripple, low  $Q'$ )
- ➔ Not really our biggest problem (as expected)
- ➔ But important to provide Landau damping !

# Experimental study of long range beam-beam interactions

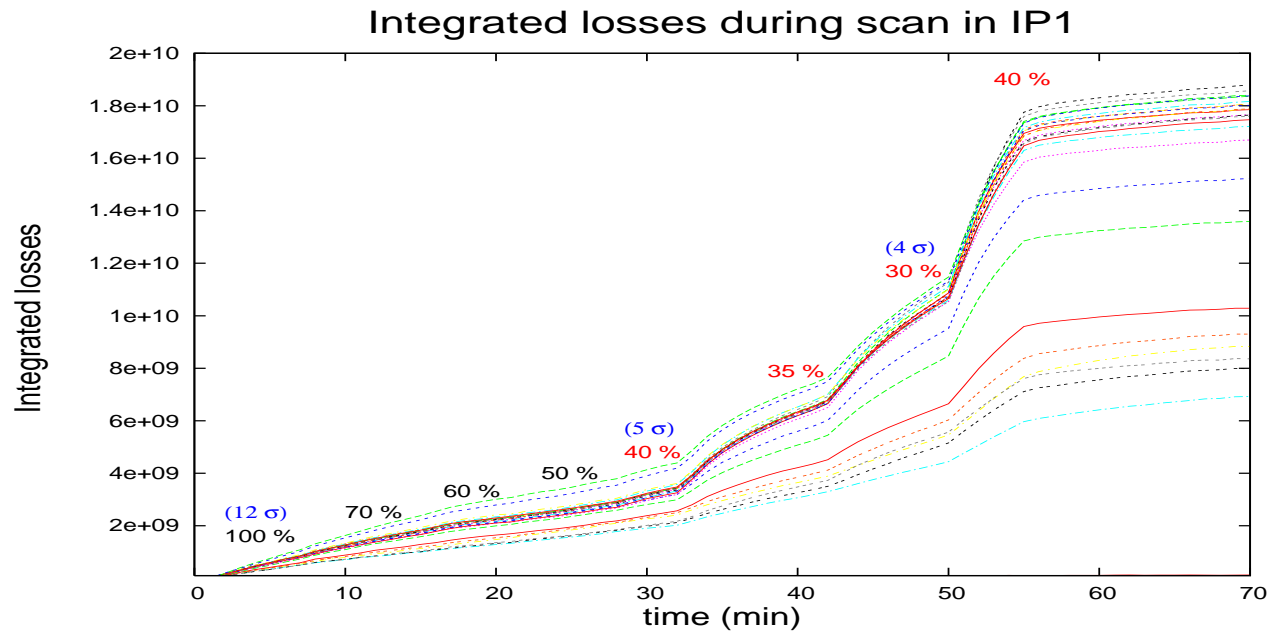
- Test long range interactions with present machine in dedicated experiments
- Trains of 36 bunches per beam
- Spacing 50 ns, maximum 48 parasitic encounters
- Study collisions in IP1 and IP5 (small  $\beta^*$  → strong long range), procedure:
  - Reduce crossing angle (separation in small steps)
  - Observe losses bunch by bunch

# What do we expect ?



- ➡ Dynamic aperture as function of normalized separation (W.Herr, D.Kaltchev, LPN 416, 2008)
- ➡ Simulations for 50 ns (x) and 25 ns (+)
- ➡ "Visible" losses expected for dynamic aperture below  $3\sigma$

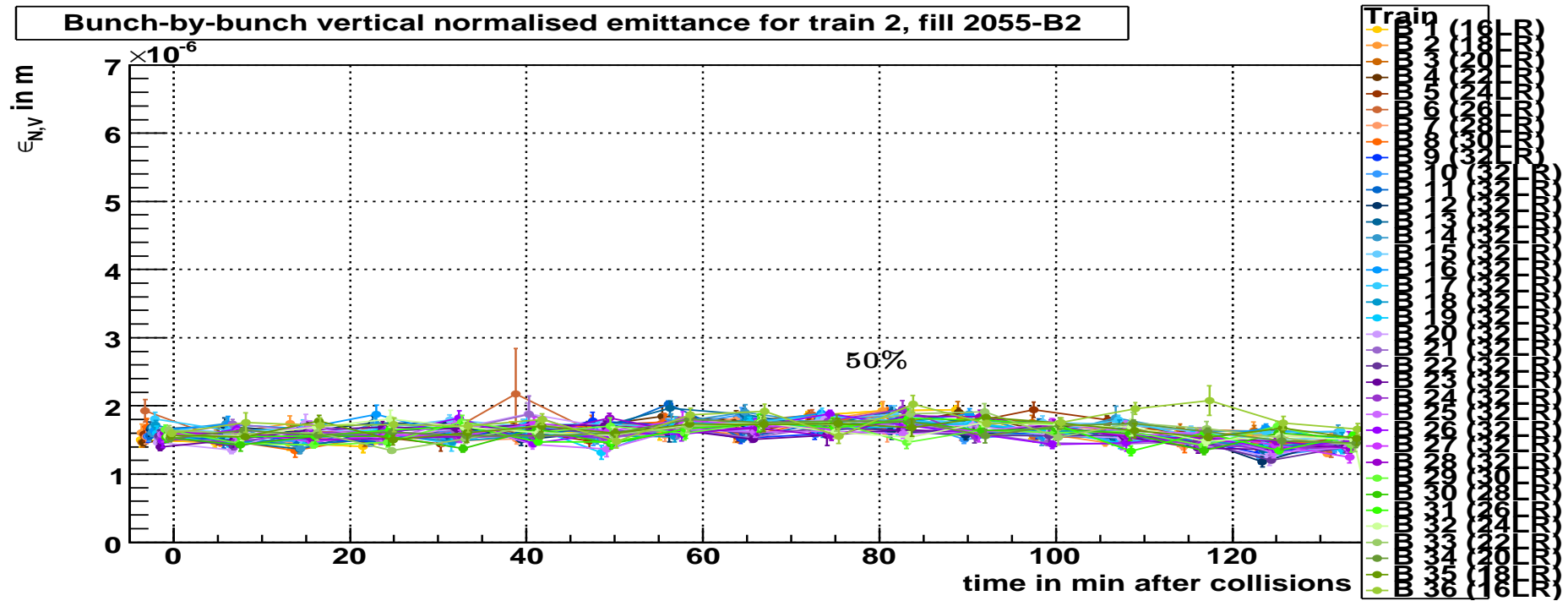
# Experiment 1: scan of crossing angle - losses



- First test (2011) with  $\beta^* = 1.50 \text{ m}$ , intensity:  $1.2 \cdot 10^{11} \text{ p/b}$ , emittance:  $2.0 - 2.5 \mu\text{m}$
- ➡ Bunch by bunch loss as function of crossing angle in IP1
- ➡ Different behaviour of the bunches in the train



# Experiment 2: scan of crossing angle - emittances

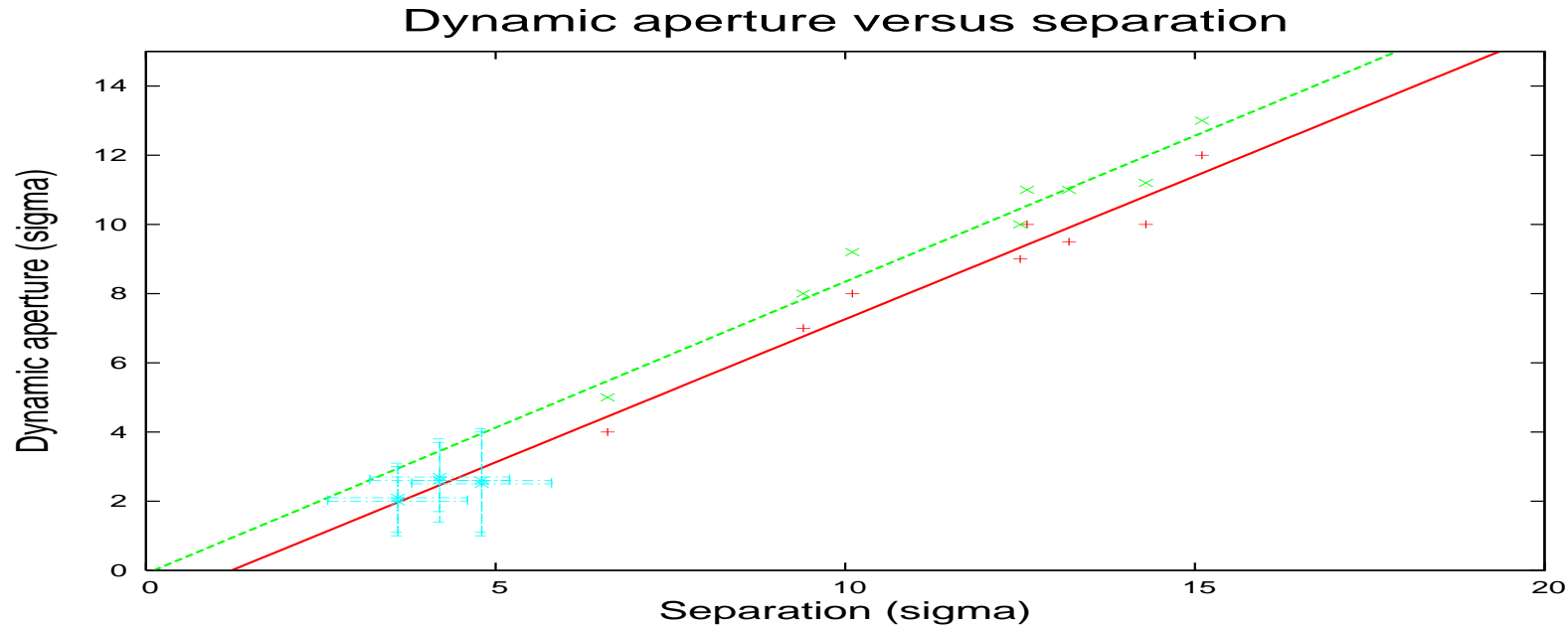


Courtesy M. Schaumann

■ Emittances during scan, vertical, beam 2, train 2

■ No emittance increase → reduced dynamic aperture

# Comparison with our expectations



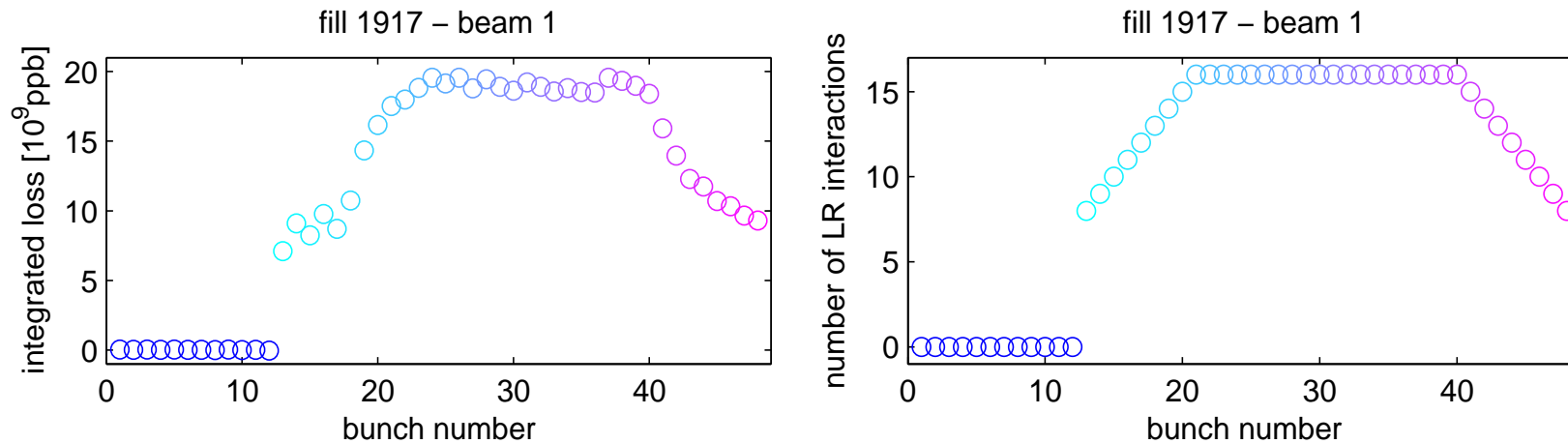
- ➡ Data estimated from separation scan (50 ns, 3.5 TeV,  $1.25 \cdot 10^{11}$  p)
- ➡ Dynamic aperture as function of normalized separation (W.Herr, D.Kaltchev, LPN 416)

## Summary: scan of crossing angle

### Observations:

- Losses start after some threshold (4 - 5  $\sigma$  separation)  
remember: 48 parasitic encounters (nominal 120 !)
- Smaller separation leads to increased losses (dynamic aperture !) as predicted
- No effect on emittances
- Different bunches have different threshold !
- Strong evidence for PACMAN effects

# PACMAN effects along train



(Courtesy G. Papotti)

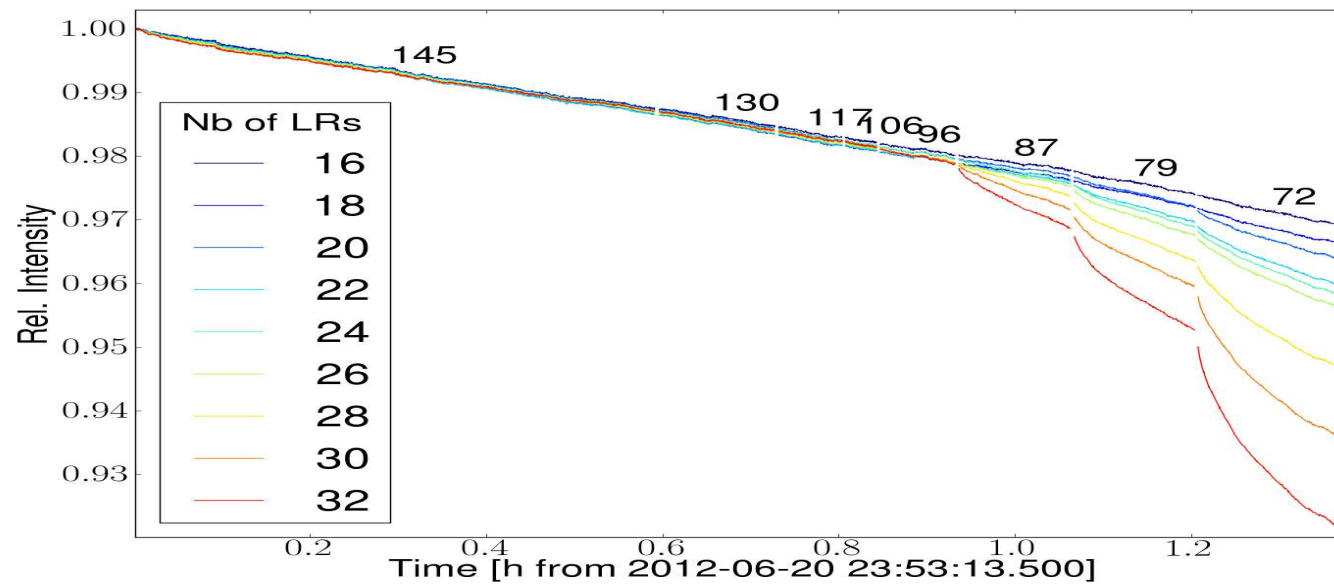
- Integrated losses and number of long range interactions
- Losses directly related to number of long range interactions
- ➡ So-called 'PACMAN' bunches have better life time !
- ➡ 'PACMAN' effects clearly visible, and exactly reproducible !!

## Can we understand the observations ?

- Try an analytical model (allows to study parametric dependences)
  - Based on computation of beam-beam invariants and smear (W.Herr, D.Kaltchev; IPAC09) → backup slides
  - Can compute invariants for individual long range encounters
    - Derive scaling laws for dynamic aperture (losses) etc.
    - Estimate PACMAN effects (loss pattern)
    - Find the "critical" long range encounters
- Results are in good agreement with expectations

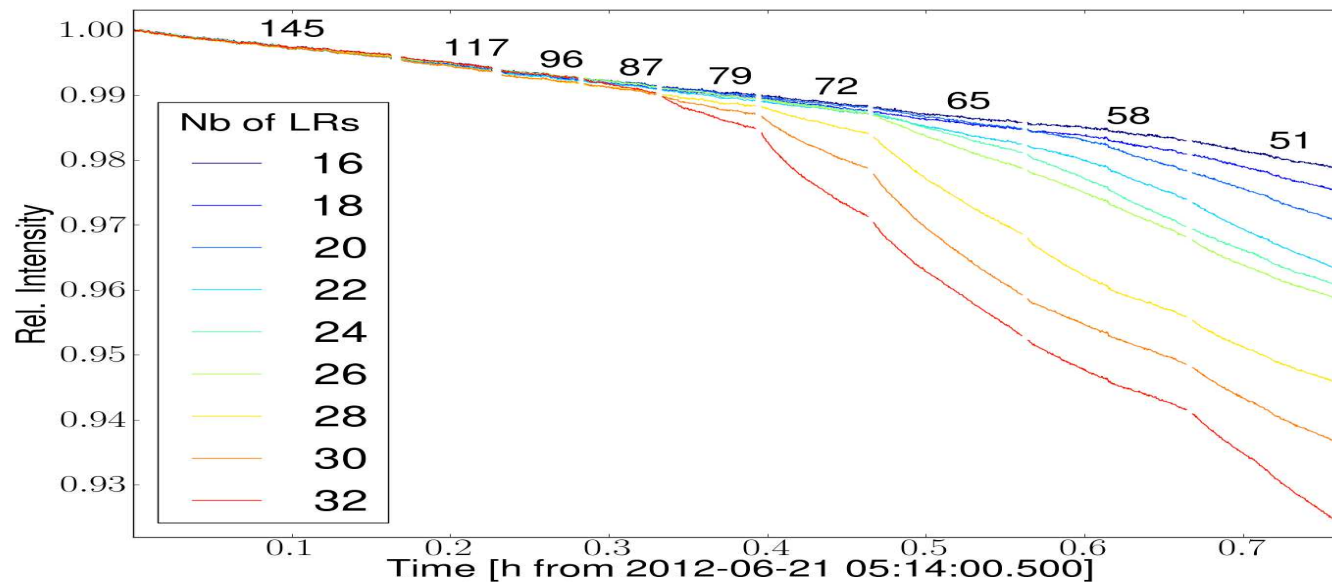


## Test of parametric dependence (separation, intensity)



- Recent test (2012) with  $\beta^* = 0.60\text{m}$ , intensity:  $1.6 \cdot 10^{11}$  p/b
- Initial separation  $\approx 9 - 9.5 \sigma$
- Losses start  $\approx 6 \sigma$  separation

## Test of parametric dependence (separation, intensity)



- Recent test (2012) with  $\beta^* = 0.60\text{m}$ , intensity:  $1.2 \cdot 10^{11}$  p/b
- Initial separation  $\approx 9 - 9.5 \sigma$
- Losses start  $\approx 5 \sigma$  separation

## PACMAN effects

- Due to different number of long range and head-on collisions expected:
  - Systematic tune differences between nominal and PACMAN bunches
  - Systematic orbit differences between nominal and PACMAN bunches
  - Significant difference in tune spread (missing head-on)
- In LHC: alternating crossing scheme (horizontal and vertical crossing planes) removes tune difference by compensation for collisions in IP1 and IP5



## PACMAN effects in operation

→ Different tunes and orbits

(do we see a problem in 2012 ?)

→ Very different tune spread

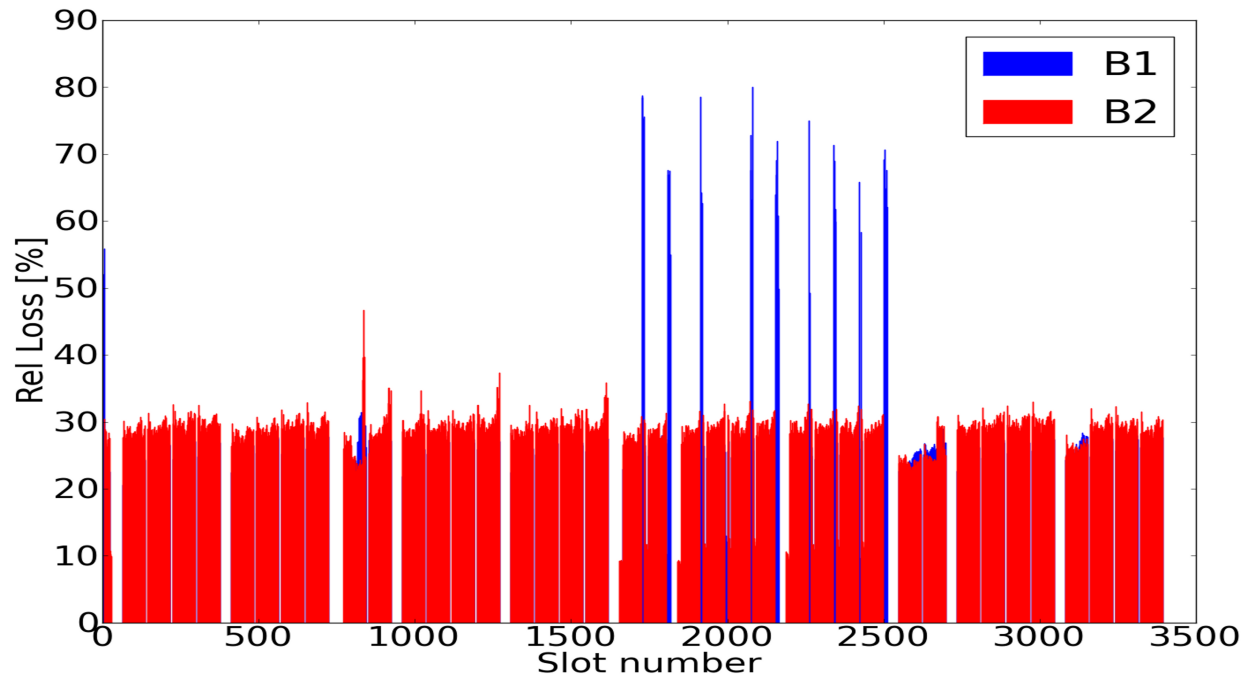
(different number of head-on collisions: 0 - 4)

→ Frequently observe "selective" losses

Loss of Landau damping ???

(see: W. Herr, L. Vos; LHC Project Note 316, 2003)

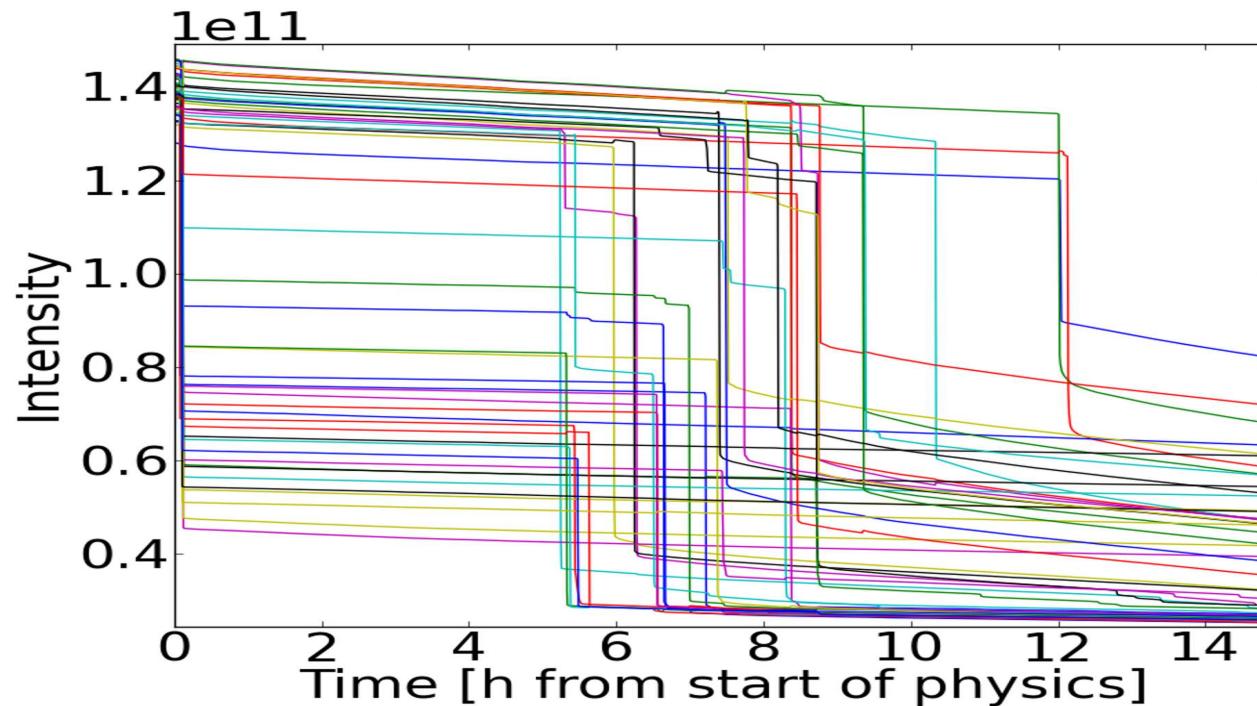
# PACMAN effects in operation



➡ Strong losses of selected bunches

➡ Out of 1380 bunches, 48 bunches **without** a head-on collision

# PACMAN effects in operation



- ➡ Out of 1380 bunches, 48 bunches **without** a head-on collision
- ➡ Losses appear without manipulation after long time in store

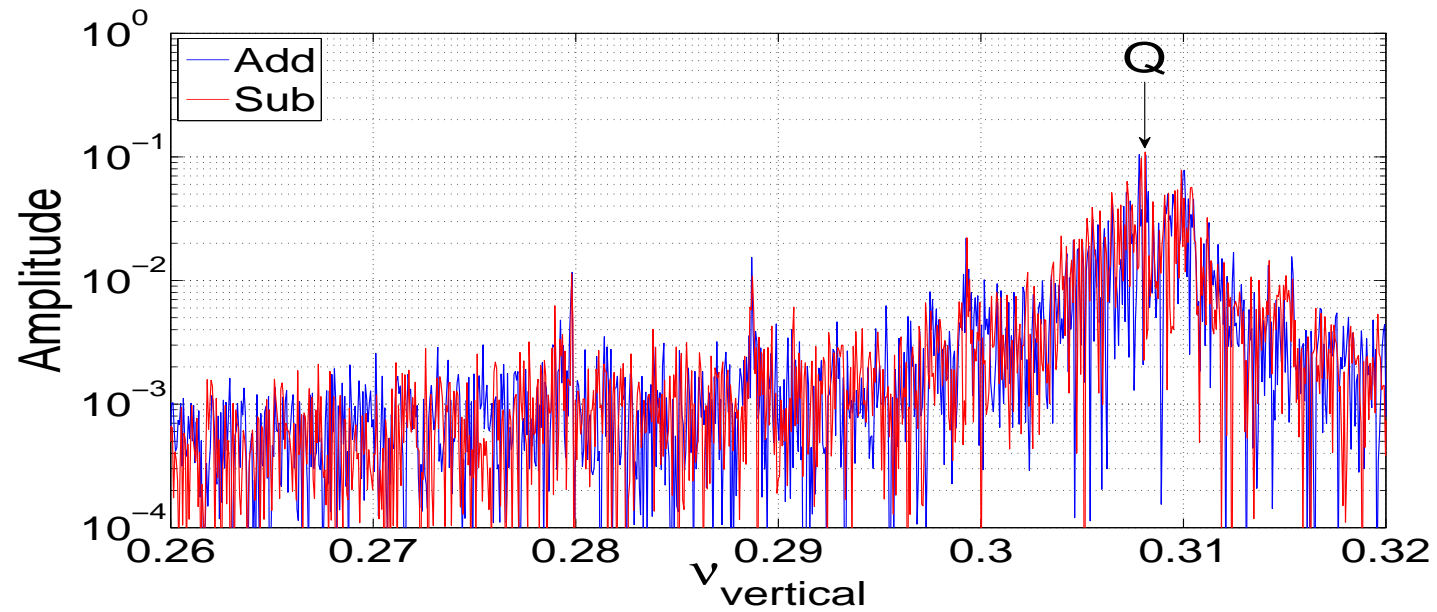
## PACMAN effects in operation

- No head-on collisions because of special filling scheme and luminosity levelling in IP8
- Change of filling scheme (avoiding no head-on) immediately cured the problem.
- Head-on beam-beam by far the best tool for Landau damping:
  - ➔ Large tune spread in the core of the beam (unlike octupoles or long range tune spread)
  - ➔ Small tune spread in the tails of the beam (unlike octupoles or long range tune spread)

## Strong-strong: coherent modes

- Coherent beam-beam modes have been observed colliding few bunches
- Provide high degree of symmetry
  - Demonstrated by analysis of sum and difference signals between bunches (X. Buffat, IPAC11)
  - Symmetry breaking suppresses modes as expected (see: T. Pieloni, PhD thesis, 2008)
- But not (yet) a problem for operation

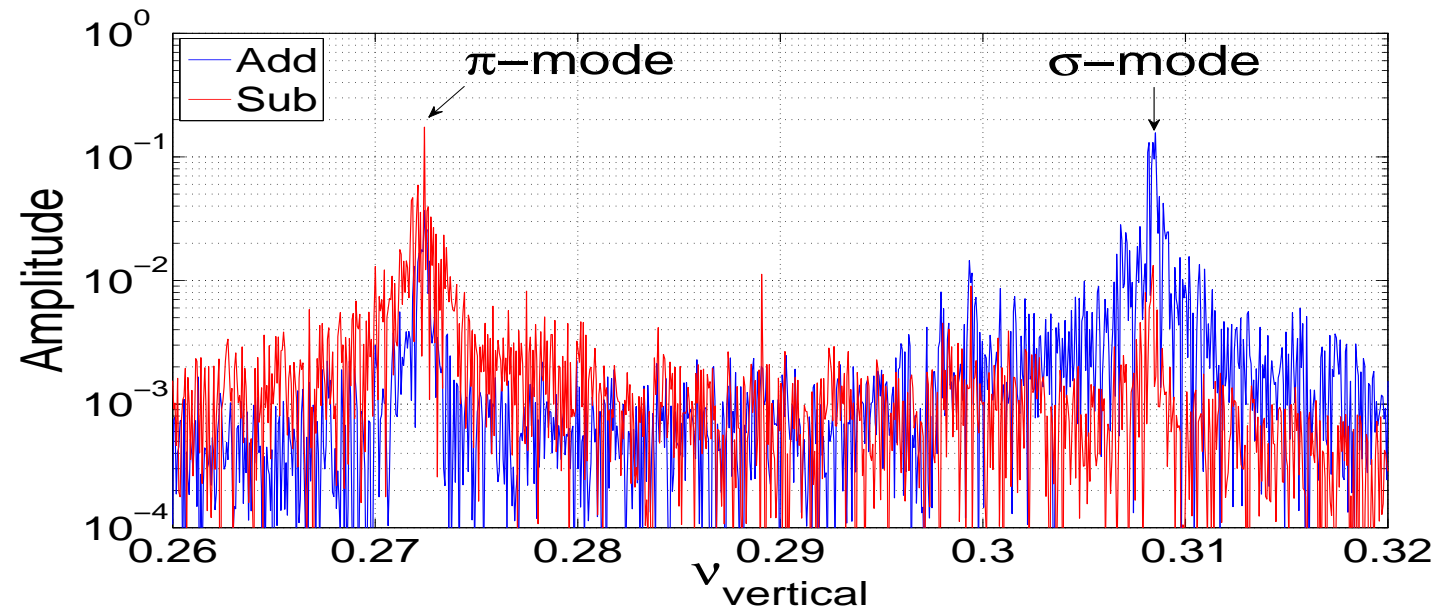
# Coherent beam-beam modes



Courtesy X. Buffat

 Signal without beam-beam collisions

# Coherent beam-beam modes



Courtesy X. Buffat

- Sum and difference signals
- Clearly observed and identified coherent beam-beam modes

## Luminosity levelling

■ Luminosity levelling required already in 2011 (reduce luminosity and keep constant)

➤ Achieved by transversely offset collisions  
(simple to do, very large range)

➤ Separation  $\approx 4 \sigma$  (IP2) and  $\approx 0.5 - 1.5 \sigma$  (IP8)

➤ Routinely done without detrimental beam-beam effects

➔ But:

potential loss of Landau damping ! (if no other collision)

➔ Better: levelling with  $\beta^*$  (constant head-on tune spread)

(see presentation G. Papotti)



## Summary of observations

- Obtained large head-on tune shifts above nominal  
In daily operation: twice "nominal" value is standard
- Effect of long range interactions clearly visible (losses, dynamic aperture), **no data yet on 25 ns spacing ..**
- Number of head-on and/or long range interactions important for losses, strong PACMAN effects !
- All observations in excellent agreement with expectations and well understood (so far)

# Perspectives after Long Shutdown 1:

(from beam-beam POV)

- Can we reach the nominal luminosity after LS1 ?
  - Which parameters needed, which bunch spacing ?
- Can we exceed the nominal luminosity after LS1 ?  
(until LS2, not in 2015)
  - Which are the limits and constraints ?
  - Which parameters are important ?

## Implications from head-on beam-beam:

- Can collide high intensities (good for luminosity)
- Unknowns (hopefully with input from 2012):
  - Effect of noise
  - Effect of bunch by bunch fluctuation
  - Modulation effects
- For estimates: assume no limit on  $\xi$
- In dedicated tests: reach pile up  $\approx 70$  per IP  
(Intensity  $\approx 3 \cdot 10^{11}$ , emittances  $\approx 3 \mu\text{m}$ )

## Additional considerations

- Peak luminosity is not the full story
- Integrated luminosity is not the full story either
  - Total beam intensity - machine protection
  - Event pile up in detectors

# Pile up

■ Events per crossing for given Luminosity:

$$PU = \frac{1}{f_{rev}} \frac{\mathcal{L}}{n_b} \cdot 72 \text{ mbarn}$$

Assume pile up is limited to 42 events/crossing (twice nominal):

■  $N_b = 1380$  (50 ns spacing):  $\mathcal{L}_{max} = 0.9 \cdot 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$

■  $N_b = 2520$  (25 ns spacing):  $\mathcal{L}_{max} = 1.75 \cdot 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$

→ Close to or above nominal luminosity: 25 ns is required !

→ Doubles number of long range, will be the main issue !

## Implications from long-range beam-beam:

- Long-range beam-beam reduces dynamic aperture, i.e. losses and lower lifetime
- Scaling of the losses:
  - Separation ( $\alpha, \beta^*, \epsilon$ )
  - Number of long-range encounters (but no experience with 25 ns)
  - Dependence on intensity: tests show good agreement with model → backup slides
- For estimates: extrapolate from 2011/2012 experience and model

## Which crossing angle do we need ?

For comparison → always use normalized separation in the drift space (for small enough  $\beta^*$ ):

$$d_{sep} \approx \frac{\sqrt{\beta^*} \cdot \alpha \cdot \sqrt{\gamma}}{\sqrt{\epsilon_n}}$$

- Proposed (minimum) separation  $\approx 12 \sigma$
- Crossing angle  $\alpha$  depends on  $\beta^*$  (in crossing plane) !
- Smaller emittance  $\epsilon_n$  allows smaller crossing angle  $\alpha$

# Importance of emittance:

Scaling properties of emittance:

$$d \propto \frac{1}{\sqrt{\epsilon_n}} \quad \mathcal{L} \propto \frac{1}{\epsilon_n} \quad \Delta Q_{LR} \propto \epsilon_n$$

$$\alpha = \frac{d \cdot \sqrt{\epsilon_n}}{\sqrt{\beta^*} \cdot \sqrt{\gamma}}$$

- Difficult to lose with smaller emittance ...
- Emittance preservation should have high priority (in particular for 25 ns), e-cloud ??

(see related talks: V. Kain, G. Rumolo, B. Mikulec)



## Low transverse emittances with 25 ns

■ With reduced intensity and small emittance (see H. Damerau)

■ Aim at:

→  $\approx 0.7 - 1.0 \cdot 10^{11}$  p/b

→  $\approx 1.2 - 1.3 \mu\text{m}$

→ Fewer bunches: 2808 → 2520/2688 (depending on filling scheme, 36, 48, 64, 72 b/train)

→ Small emittances very profitable for LHC (beam-beam and luminosity)

→ Nominal luminosity even with low total intensity ...

## Other potential improvements:

- Small emittances allow further squeeze of  $\beta^*$
- $\beta^* = 0.4$  m not out of reach  
(but geometric loss  $\approx 30 - 40$  %)
- Pseudo-flat beams (a la *Sp $\bar{p}$ S*, 1982 - 1991):
  - ➔  $\beta_x^* \neq \beta_y^*$  ➔ e.g. (0.5,0.3) higher  $\mathcal{L}$  than (0.4,0.4)
  - ➔ Crossing angle in plane with larger  $\beta^*$
  - ➔ squeeze further, (can avoid large crossing angle)
  - ➔ May simplify levelling with  $\beta^*$   
i.e. luminosity **increase**, no change of crossing angle
- ➔ Hope for tests this year ...

## Summary (through the beam-beam eyes):

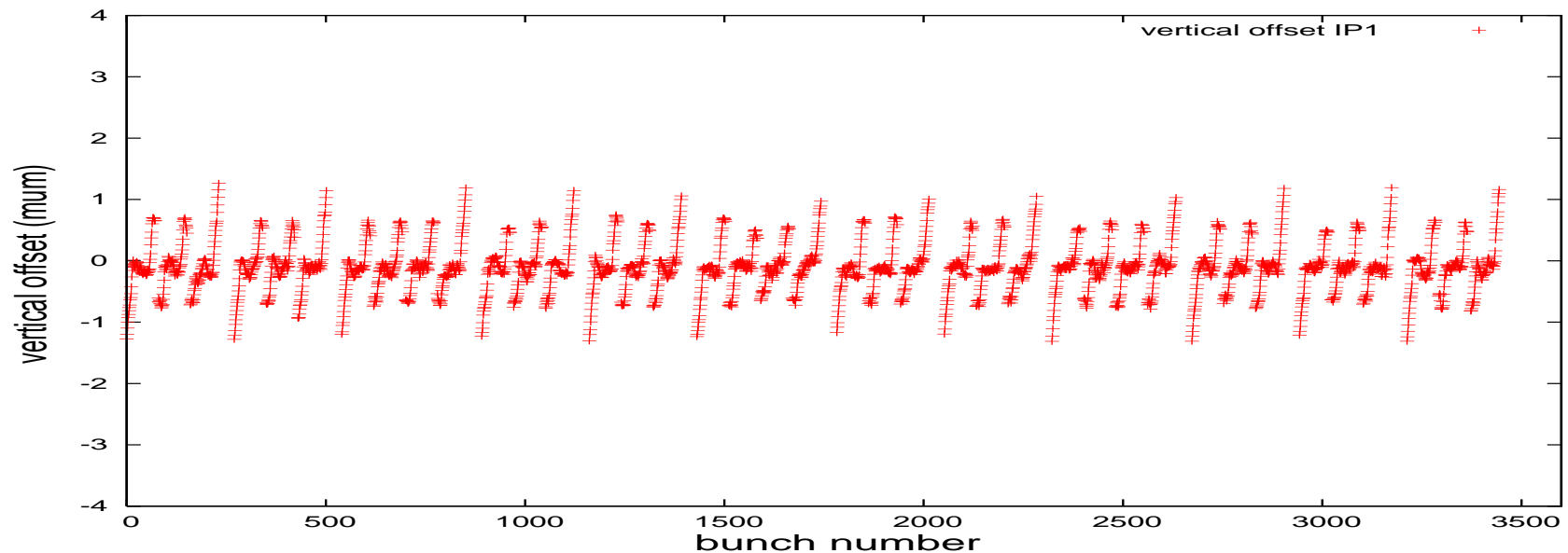
- Nominal luminosity clearly in reach (early !)
  - Possible with conservative parameter sets (25 and 50 ns). For 50 ns at expense of high pile up.
  - For 25 ns reduced emittances, larger perspectives for improvement, emittance preservation important
  - Levelling probably required (better with  $\beta^*$  ??)
- Twice nominal luminosity should be a reasonable target

**- BACKUP SLIDES -**

# Beam-beam Orbit effects

- Strong beam-beam interaction with static offset produces dipole kick
  - Orbit changes due to beam-beam kick
  - Used for LEP: deflection scan
  - Expect strong effect for **reduced** separation
- What about orbits for PACMAN bunches ?
  - Different kicks - different orbits
  - Cannot be fully compensated by alternating crossing schemes (but minimized and made symmetric) !

# PACMAN Orbit effects: calculation



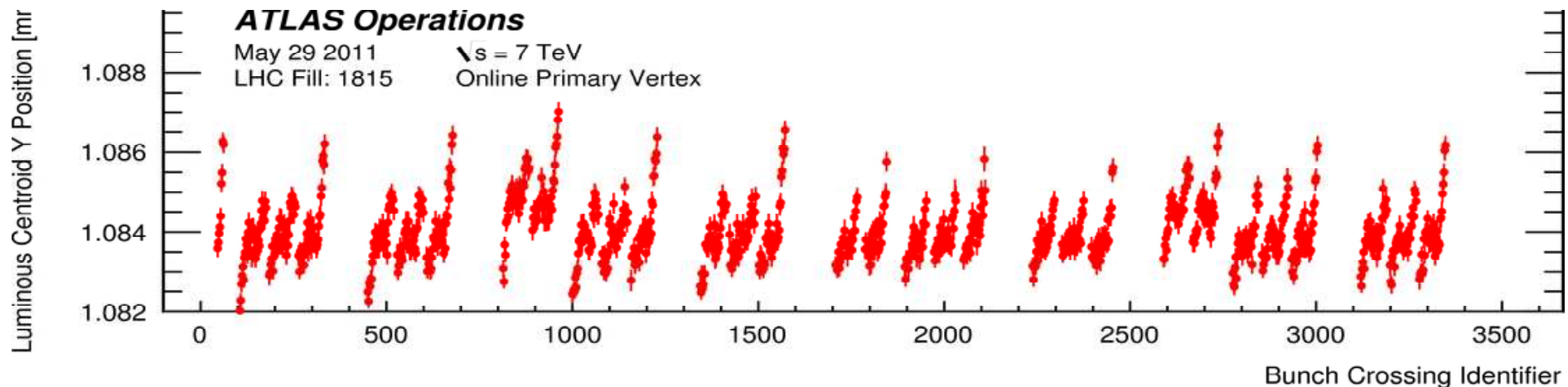
- ➡ In regular operation: offsets expected at collision point
- ➡ Predicted orbits from self-consistent computation, here vertical IP1 (H. Grote, W. Herr, 2001)
- ➡ Cannot be resolved with beam position measurement, but ..

# PACMAN Orbit effects: observation

2011-07-05

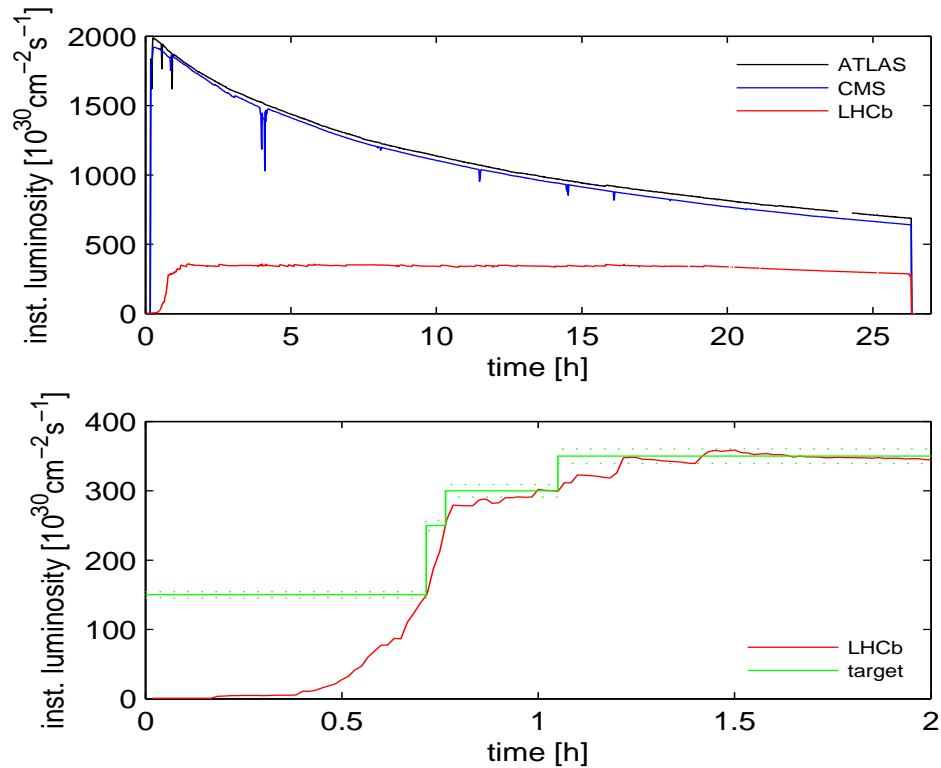
file:///afs/cern.ch/user/z/zwe/Desktop/PNG/bcid\_vs\_posY\_pm\_posYErr.png

#1



- ➡ Measurement of vertex centroid by ATLAS (IP1)
- ➡ Qualitatively: follows exactly predicted behaviour
- ➡ Must be kept under control (sufficient separation) !

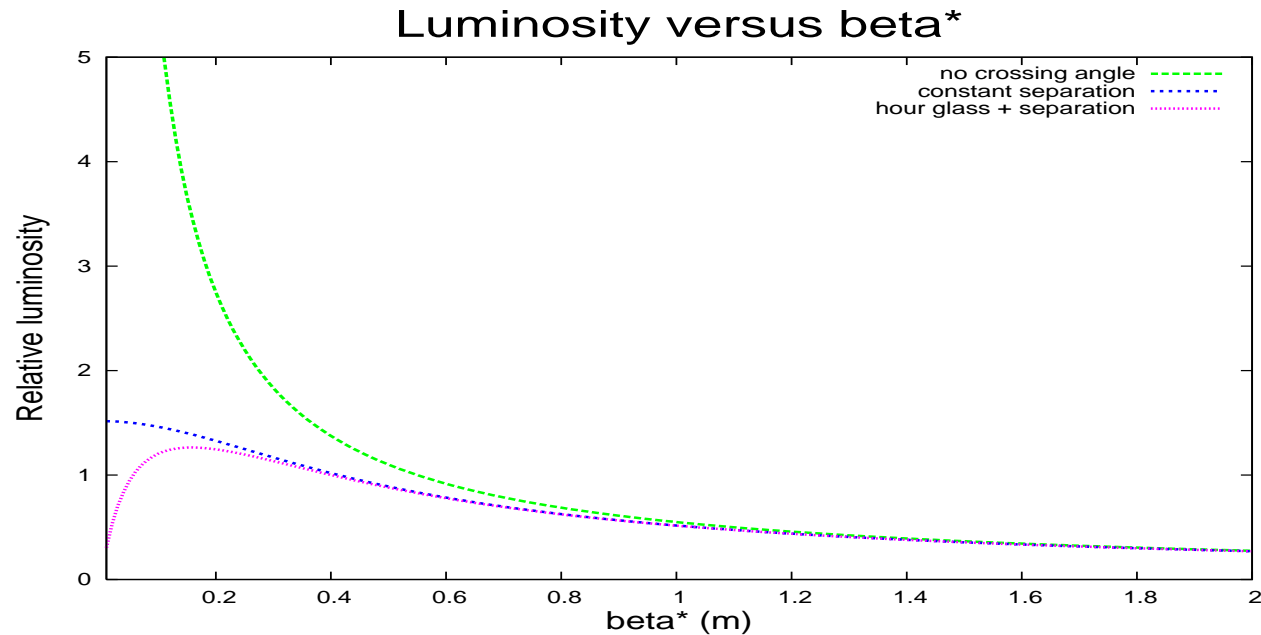
# Luminosity levelling



- ➡ Luminosity in LHC experiments during levelling
- ➡ Luminosity very constant in IP8, no effect on other IPs



# Smaller $\beta^*$ - sure, but:



■ Luminosity for different  $\beta^*$  (round beams, constant intensity)

■ Without and with crossing angle (for  $10\sigma$ ), hour glass effect

■ Small  $\beta^*$  require crab cavities (not for 2015)

➡ No point to go below  $\beta^* = 0.4$  m

## What about pile up ?

- Levelling, do we need it ? If yes, how ?
- For 50 ns, almost certainly yes, for 25 ns maybe.
  - Crossing angle: too small, requires change of collimators etc.
  - $\beta^*$ : with constant crossing angle, successfully tested in 2012, would also ensure sufficient Landau damping at all times ...
  - Transverse offset: IP1 and IP5 need much smaller offset ! Not obvious ..

# Strength of beam-beam interactions in the LHC

or: why do bunches behave differently ?

**W. Herr**

With material from:

- [1] W. Herr, D. Kaltchev; LHC Project Report 1082 (2008)
- [2] W. Herr, D. Kaltchev; Contribution IPAC 2009 (2009)
- [3] A. Dragt; SLAC-PUB-2624 (1980)
- [4] W. Herr; CAS, Chios (2011)

# Beam-beam strength

- In LHC a bunch can have many beam-beam interactions: head-on (4) and long-range (120).
- Which are important and which are not ?
- Which ones need special "care" ?
- Look at individual contributions
- Technique [1] extended to long range encounters [2]
- Compute contribution of smear for each encounter

## Beam-beam kicks (weak-strong)

Study effect of beam-beam encounters in weak-strong model, using (non-linear) transfer maps [3, 4]

$$M = \prod_{k=1}^{N_{IP}} e^{:F^{(k)}:} e^{:F_2^{(k)}:} = e^{:h:}$$

- $N_{IP}$  number of collision points (head-on and long-range)
- $e^{:F^{(k)}:} e^{:F_2^{(k)}:}$  operators associated with ( $k$ -th) beam-beam kick and linear matrix (between  $k$  and  $k + 1$ )
- $e^{:h:}$  is the non-linear one turn map, (eff. Hamiltonian, invariant)

# Beam-beam kicks

Beam-beam potential  $F^{(k)}(x)$  re-written from force  $f(x)$  [4]:

$$f(x) = \lambda \cdot \frac{2(x + d_x)}{(x + d_x)^2 + d_y^2} \cdot \exp \left[ -\frac{(x + d_x)^2 + d_y^2}{2\sigma^2} \right]$$

➤ With  $\lambda = \frac{N_b r_0}{\gamma}$  we write  $F^{(k)}(x)$  as [4]:

$$F^{(k)}(x) = \int_0^x f^{(k)}(x') dx'$$

➤  $f^{(k)}(x)$  denote k-th encounter,  $\rightarrow \lambda^{(k)}, d_{x,y}^{(k)}$  and  $\sigma_{x,y}^{(k)}$

from now: using  $d_{x,y}^{(k)}$  normalized to beam size  $\sigma_{x,y}^{(k)}$

$$d_{x,y}^{(k)} \rightarrow d_{x,y}^{(k)} / \sigma_{x,y}^{(k)}$$

# Beam-beam kicks

Going to action angle variables, the integral  $F^{(k)}(A, \Phi)$  becomes:

$$F^{(k)}(A, \Phi) = \int_0^1 \frac{dt}{t} \left( 1 - e^{-t \left[ \left( \sqrt{A} \sin(\Phi) + \frac{d_x^{(k)}}{\sqrt{2}} \right)^2 - \frac{d_y^{(k)^2}}{2} \right]} \right)$$

we can expand as Fourier series (for later use):

$$F^{(k)}(A, \Phi) = \sum_{n=-\infty}^{\infty} c_n^{(k)}(A) e^{in\Phi}$$



Can be solved numerically:

- 1 Head-on ( $d_{x,y}^{(k)} = 0$ ): with Bessel functions (see: e.g. Chao, and [1])
- 2 Long-range ( $d_{x,y}^{(k)} \neq 0$ ): through incomplete  $\Gamma$  function (see: Herr, Kaltchev, PAC09 [2])

## Interlude (I):

What about the constant part of the kick (dipole, orbit kick) ?

In tracking, subtract constant part ( $\mathbf{x} = \mathbf{0}$ ):

$$f^{(k)}(x) \implies f^{(k)}(x) - f^{(k)}(0)$$

we need now to compute the coefficients  $c_n^{(k)}$  from modified potentials:

$$F^{(k)} \implies F^{(k)} - F_1^{(k)}$$

where  $F_1^{(k)}$  is the linear part of  $F^{(k)}$ .

We have:

$$F_1 = \frac{2\sqrt{2A}\sin\Phi}{d^2} \cdot d_x \cdot \left(1 - \exp\frac{-d^2}{2}\right)$$

with  $d^2 = d_x^2 + d_y^2$



## Interlude (II):

If you get bored:

What happens when we subtract the quadratic parts of the potential as well ?

$$F^{(k)} \implies F^{(k)} - F_1^{(k)} - F_2^{(k)}$$

with:

$$F_2 = \frac{2A \cdot \sin^2 \Phi}{d^4} \cdot \left[ -d_x^2 + d_y^2 + (d_x^2 + d_x^4 - d_y^2 + d_x^2 d_y^2) \cdot \exp \frac{-d^2}{2} \right]$$

Would that be useful ?

Good luck ..

# Beam-beam invariant

The invariant  $h$  we get with the CBH formula:

$$h(A, \Phi) = -\mu A + \mu \sum_{k=1}^{N_{IP}} \frac{\lambda^{(k)}}{\epsilon} \tilde{h}^{(k)}(A)$$

for the individual contributions  $\tilde{h}^{(k)}$  of encounters:

$$\tilde{h}^{(k)}(A) = c_0^{(k)}(A) + \sum_{n=1}^m \frac{(-1)^n n}{2 \sin(\frac{n\mu}{2})} \left[ c_n^{(k)}(A) e^{in(\frac{1}{2}\mu - \mu^{(k)} - \Phi)} + c.c. \right]$$

and the coefficients  $c_n^{(k)}(A)$  (remember the Fourier expansion):

$$c_n^{(k)}(A) = \frac{1}{2\pi} \int_0^{2\pi} e^{-in\Phi} F^{(k)}(A, \Phi) d\Phi$$

## Remarks:

➤ Invariant away from resonances

(because  $\frac{(-1)^n n}{2 \sin(\frac{n\mu}{2})}$ ) → "exit invariant"

➤ Use individual  $\lambda^{(k)}$

Could model "poor men's simulation" with lumped interactions (not done here)

## From the invariant to the smear

➤ The  $\tilde{h}^{(k)}$  are the contributions of the k-th collision (head-on or long range)

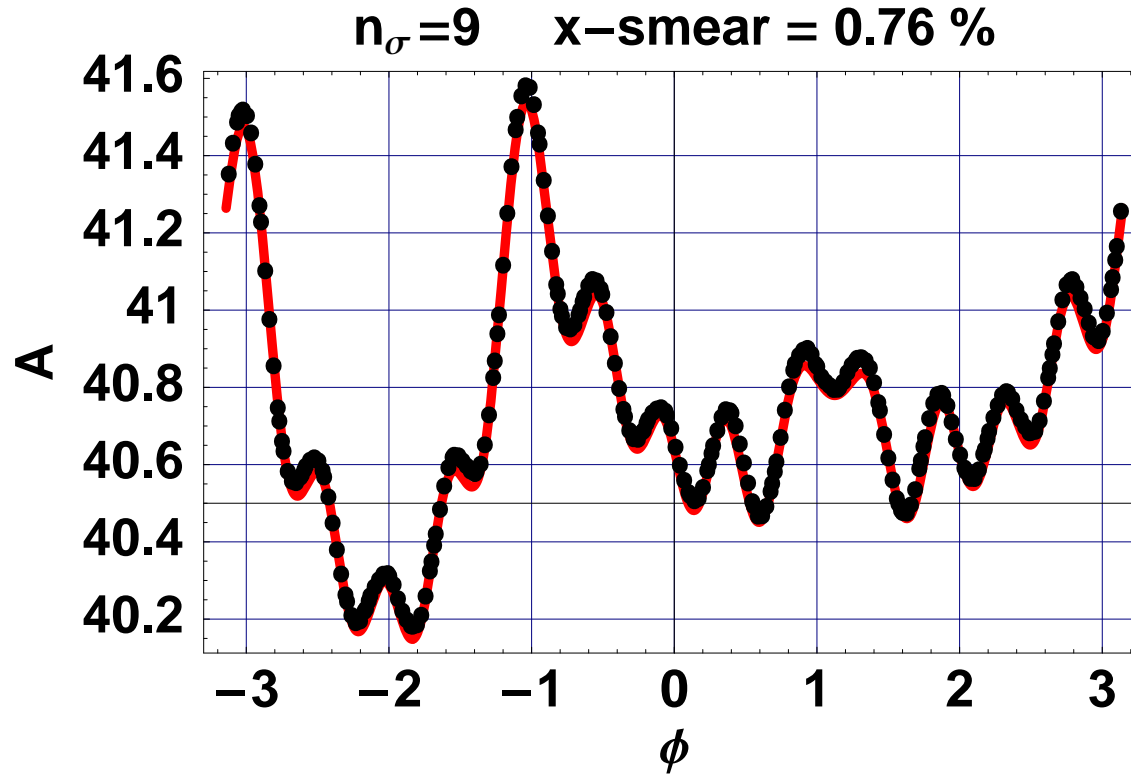
➤ Use  $h(A, \Phi)$  to express  $A$  as a function of  $\Phi$

With  $(A_0, \Phi_0) = (\frac{n_\sigma^2}{2}, \frac{\pi}{2})$  and  $h(A, \Phi) = h(A_0, \Phi_0)$  since invariant: ➤  $A(A_0, \Phi, \Phi_0)$

➤ The smear is the r.m.s. deviation of  $A$  from the mean

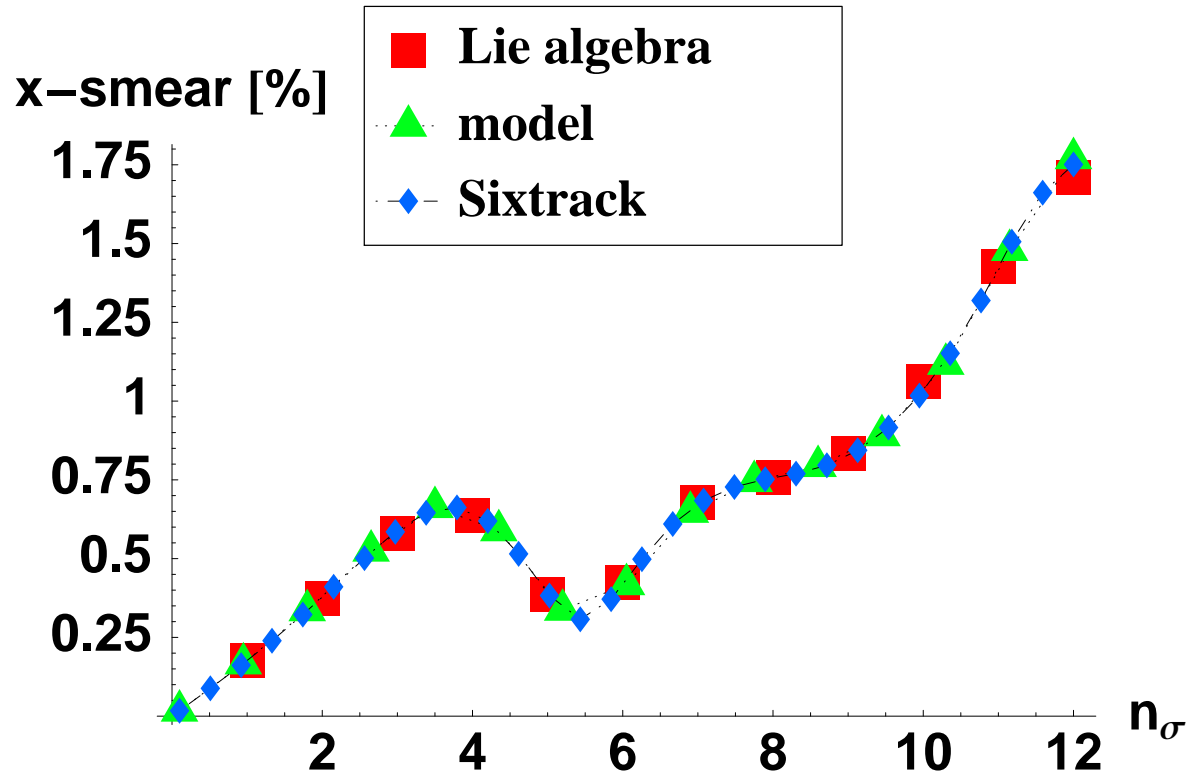
➤ Can compare the individual contribution of  $\tilde{h}^{(k)}$  to the overall smear

# Comparison: model and tracking



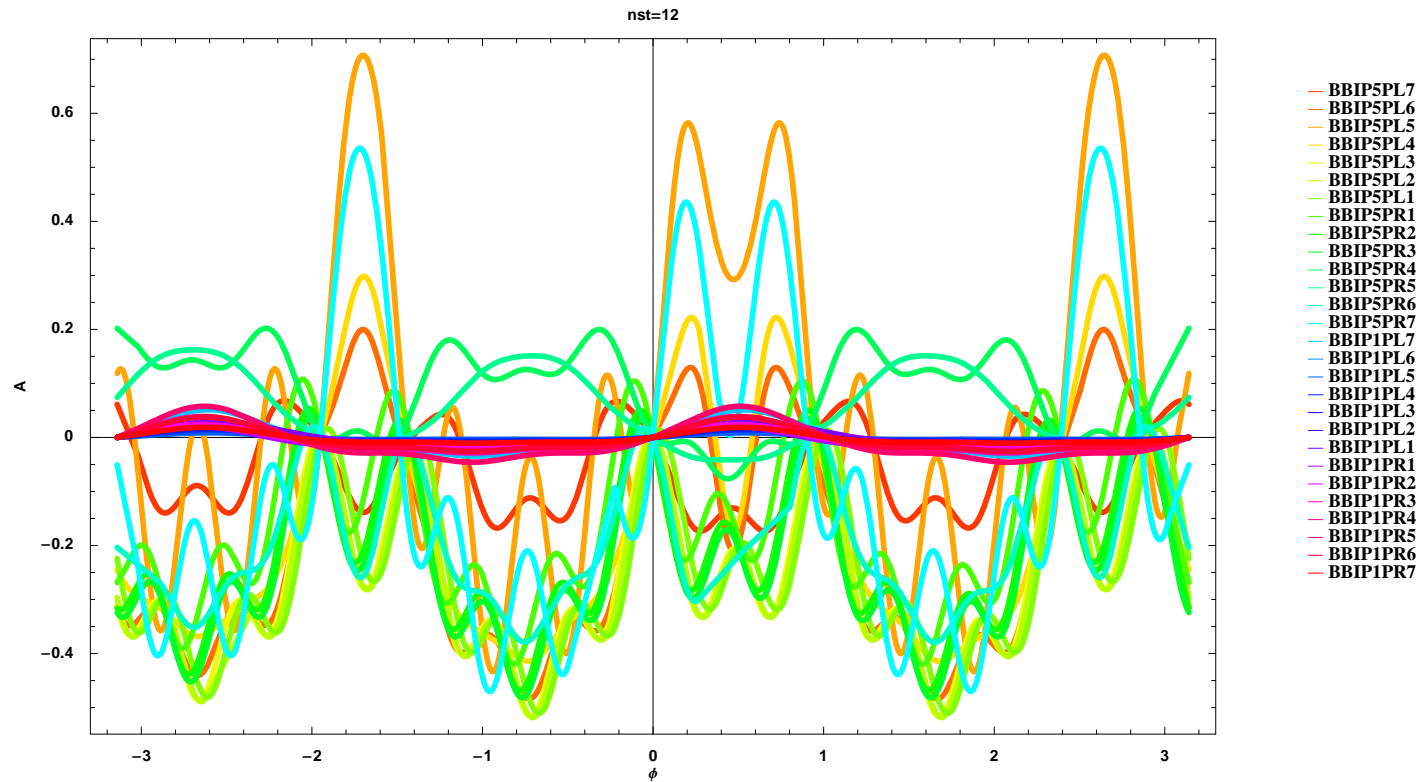
➡ Invariant, model and tracking

# Comparison: model and tracking



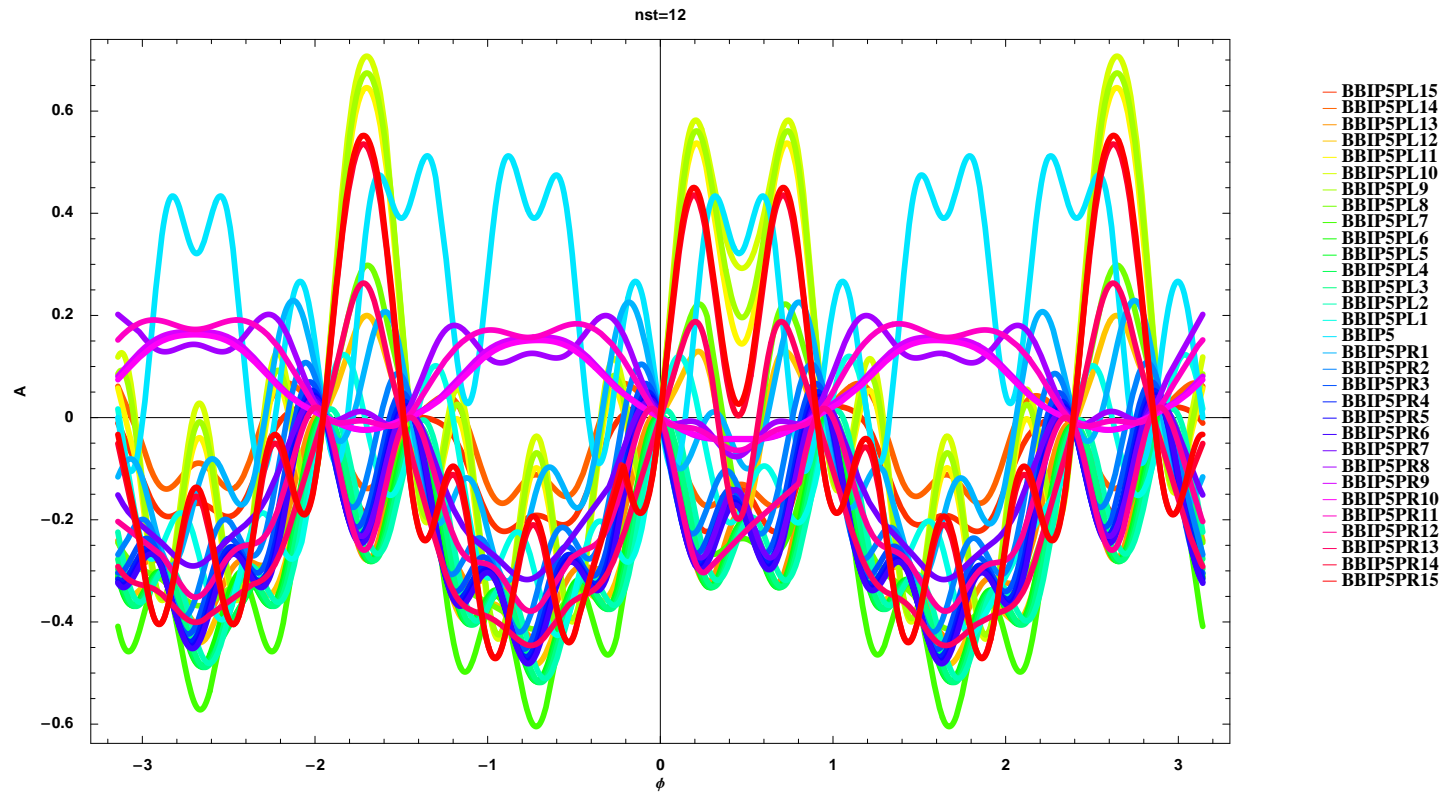
➡ Smear: model and tracking (SIXTRACK)

# Contribution of long range encounters



➡ Individual contributions, 50 ns spacing

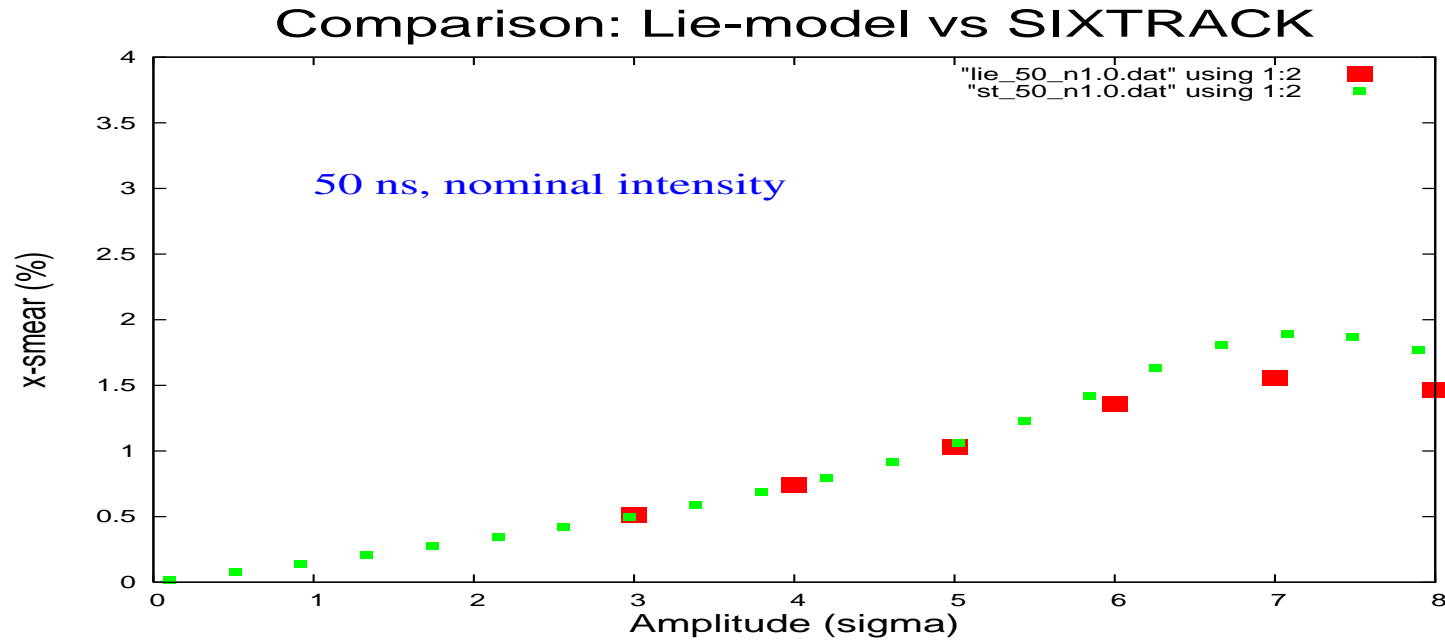
# Contribution of long range encounters



➡ Individual contributions, 25 ns spacing

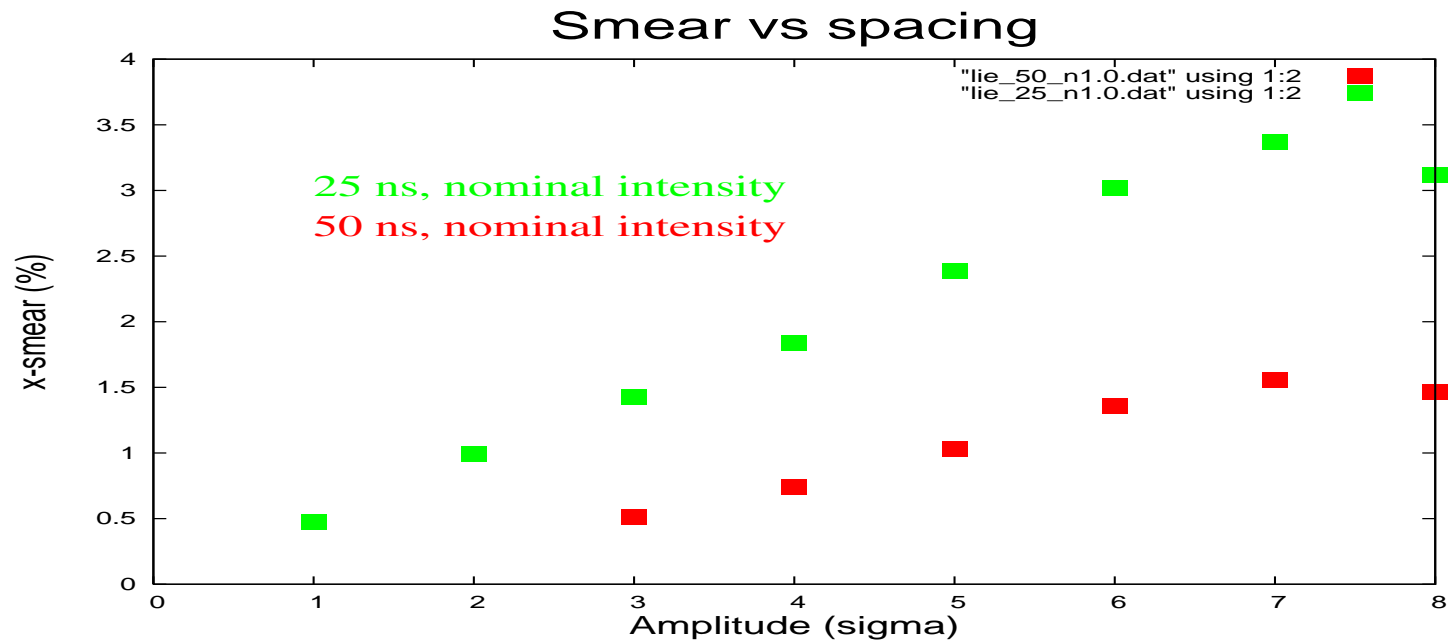


# Comparison with tracking



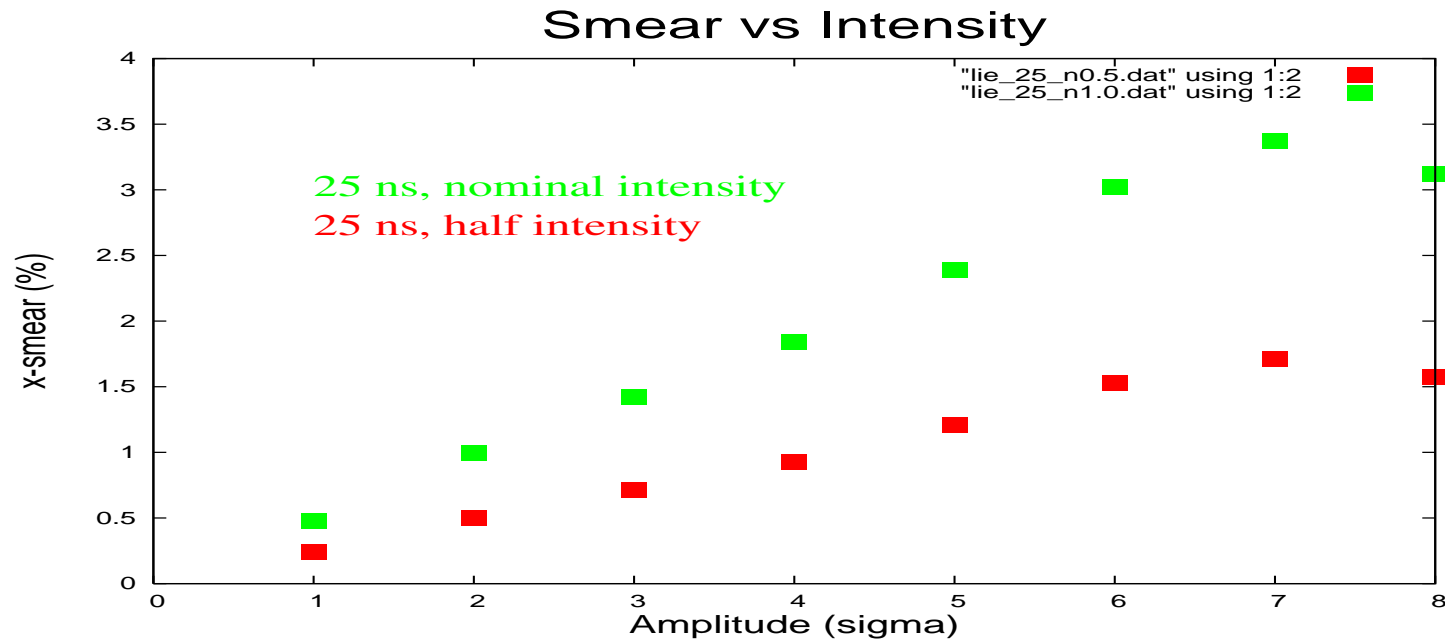
Comparison: model versus tracking (SIXRACK)

# Dependence on spacing



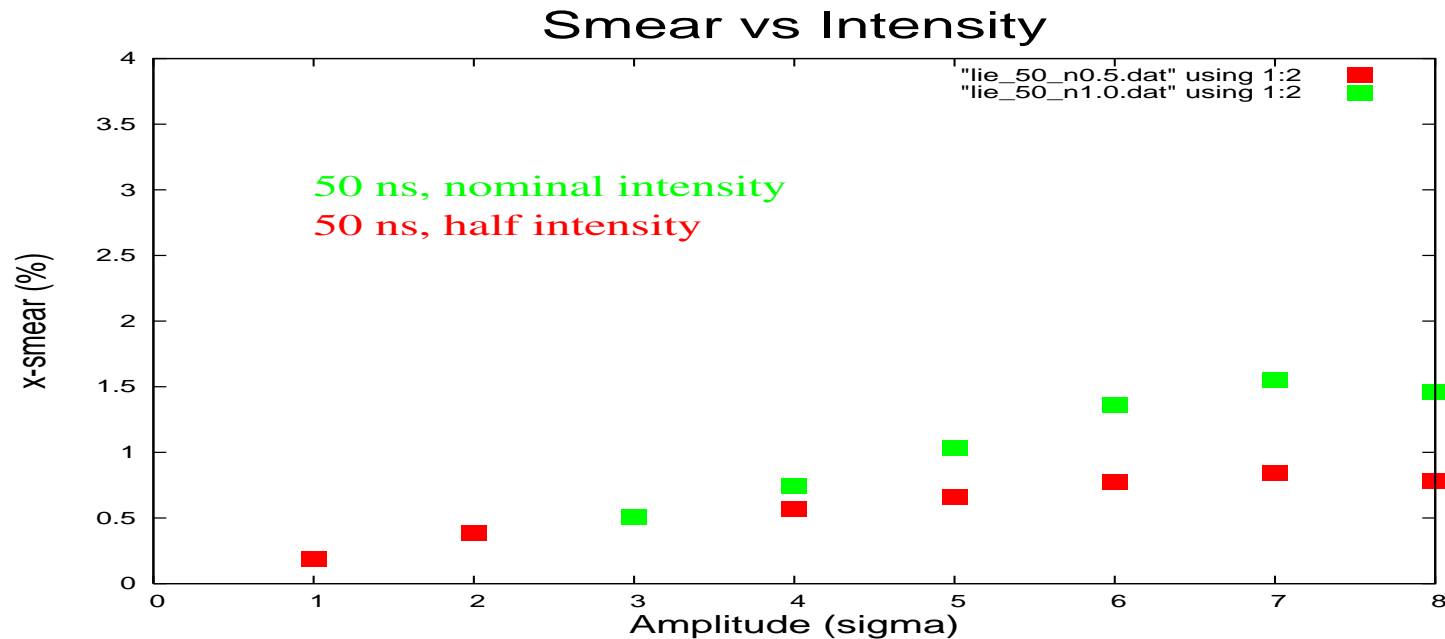
Strength of non-linearity for 25 ns and 50 ns spacing

## Dependence on intensity (25 ns)



Strength of non-linearity for different intensity (nominal and half nominal)

## Dependence on intensity (50 ns)



- Strength of non-linearity for different intensity (nominal and half nominal)
- Less sensitive for 50 ns than for 25 ns (see backup slides)

## Expected scaling laws: tune shift

➤ Scaling laws for long range tune shift  $\Delta Q_{lr}$

$$\Delta Q_{lr} \propto N \quad (\text{Intensity})$$

$$\Delta Q_{lr} \propto n_b \quad (\text{number of bunches})$$

$$\Delta Q_{lr} \propto \epsilon$$

$$\Delta Q_{lr} \propto \frac{1}{d_{sep}^2} \propto \frac{1}{\alpha^2}$$

$$\Delta Q_{lr} \propto \frac{1}{d_{sep}^2} \propto \frac{1}{\beta^*}$$

## Expected scaling laws: dynamic aperture

➤ Scaling laws for long-range dynamic aperture DA

$$DA \propto \frac{1}{n_b} \quad (\text{number of bunches})$$

$$DA \propto \frac{1}{\sqrt{\epsilon}}$$

$$DA \propto d_{sep} \propto \alpha$$

$$DA \propto d_{sep} \propto \sqrt{\beta^*}$$

$$DA \propto \frac{1}{N} \quad (\text{Intensity, still to be checked})$$

# Summary

■ Energy: 7 TeV

■ 25 ns spacing

■ Intensity:  $\approx 1.7 \cdot 10^{11}$  p/bunch

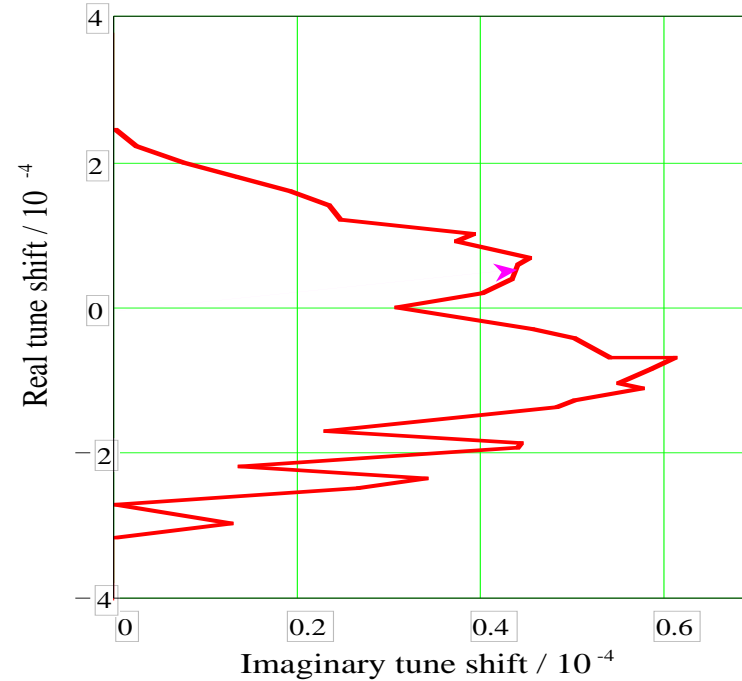
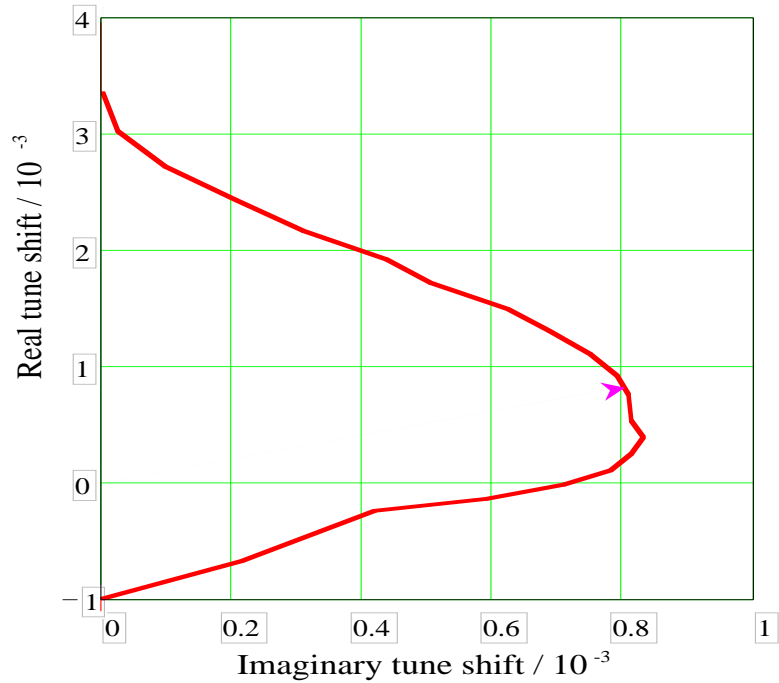
■ Emittance:  $2.0 \mu\text{m}$ ,  $\beta^* = (0.50, 0.35)$

■ Separation  $10 \sigma$

→  $\xi_{bb} \leq 0.008$

→  $\mathcal{L} \geq 4 \cdot 10^{34} \text{cm}^{-2} \text{s}^{-1}$  (depending on filling scheme)

## Stability from beam-beam

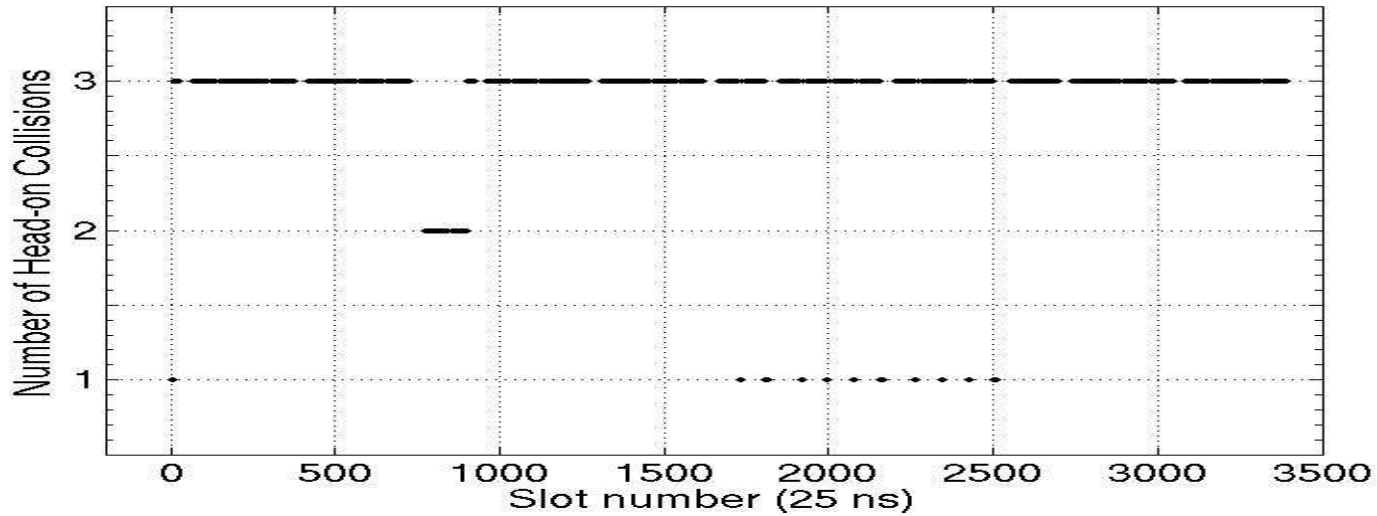


➤ LHC parameters (2003), 25 ns, emittance 3.75  $\mu\text{m}$

➤ Left: HO + LR,      Right: LR only



## Losses in collision



➡ Collision pattern .....

➡ Lost bunches with (not even) single head-on collision only