CAD to GDML converter

(September 12 2012)

To provide an opensource CAD software with GDML support

Http://cad-gdml.in2p3.fr

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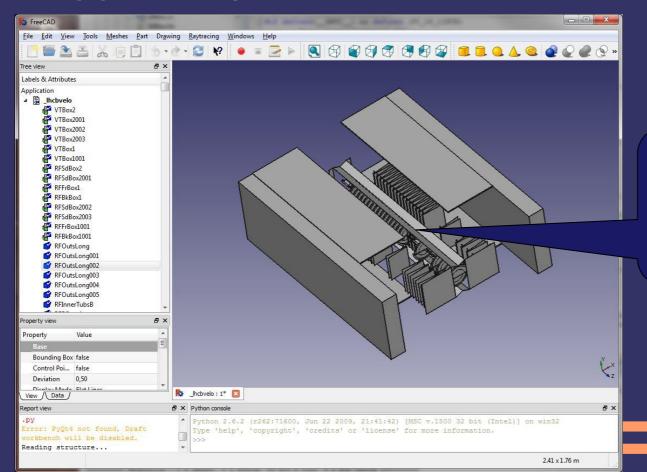
http://sourceforge.net/apps/mediawiki/free-cad/

SUMMARY

- FreeCAD Development,
- Code structure,
- Main class for GDML module,
- Current development status,
- Possible steps and scheduling,
- Sustainability

FreeCAD Development

- Open source CAD software
- Efficient modularity, reactive forum, easy to dev.
- Languages: C++ and Python
- → Librairies: OpenCascade, Coin3D, Qt, XercesC,....
- Supported platforms: Windows, Linux, Mac OSX



LHCb Vertex detector under FreeCAD (boxes and full tubes only)

FreeCAD Development

Re: Support for importing/exporting GDML file format in FreeCAD

Dby wmayer » Mon Aug 06, 2012 9:16 am

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Part::Boolean, Boolean operation are widly used inside GDML and because 'tube' could be a substraction between two

This is straightforward. Just create a Part::Cut assign the bigger cylinder to "Base" and the smaller one to "Tool".

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Create a new part of type trapezoid (which is oftenly used with GDML) Part::trapezoid

Have a look to the Wedge. I think this can also be used to model a trapezoid. Just play a bit with the parameters.

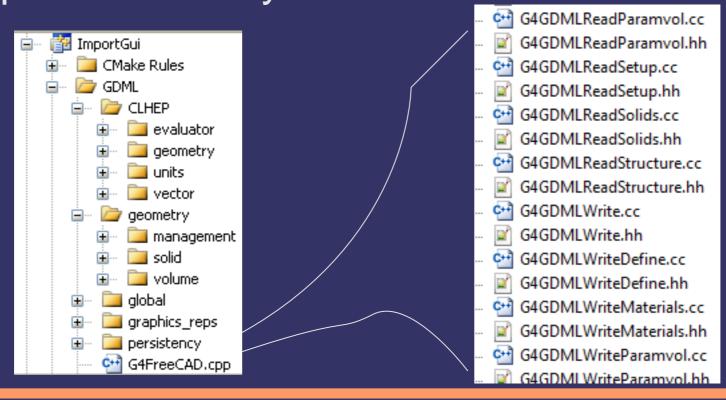
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Convert most of other CAD shapes into tesselated solids (a set of closed facets).

You mean a triangle mesh? Why that and not using a generic part object?

Code structure

- I integrated the necessary Geant4 files into FreeCAD code keeping the same directory tree.
- To make the development safer, I will reimplement the interface with the GDML independent library.



Main class for GDML module

G4FreeCAD class role is to « interface » selected Geant4 source code to FreeCAD:

- G4FreeCAD class instance reads (boxes and full tubes) recursively geometry parsed from G4GDMLParser and converts it into FreeCAD internal shape representation (Document/View architecture)
- G4FreeCAD class instance writes boxes and full tubes to GDML.

Current development status What is working?

- To read boxes and full tubes solids from GDML files,
- To read placement and rotation (transformation)
- To create boxes and full tubes solids,
- To modify placement and rotation,
- To write GDML files with boxes and full tubes,
- → To export STEP....

Possible steps and scheduling

	(months
Verbosity implementation	0.5
Prevent unrecognized solids	0.5
Boolean solids implementation	1
Write a developer documentation.	1
STEP, STL or PLY to GDML conversion	1
(tessellated solids only).	
Hierarchy and material implementation	6
Full GEANT4 geometry implementation	X

Need further investigation to be correctly estimated

FTF

Sustainability

Still missing a user friendly interface to import in Geant4 a CAD geometry file keeping alive the volume's hierarchy and the solids shapes.

GDML support with FreeCAD is very promissing.

- Proposal : to use FreeCAD
- Evaluation of this solution by G4 collaboration expert's before going on
- If positive
- =>Request to be a G4 related project
- =>Link from GEANT4 web site?
- =>Develop a GEANT4 driver?