#### Issues in Geometry and Field

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# Outline

Error in Normal for coincident surfaces
 – Spoils optical photon transport

- Stuck tracks in ATLAS (spans G4 9.2 to 9.4)
   100sK of steps possible at a boundary
- New ATLAS issues
  - New 'looping' related to SubtractionSolid
  - Tracks continue in 'beam pipe' for 5 Km ...

### Normals and Optical Process

- User (P. Gumplinger) reported issue with normal – needed for reflection, refraction, ...
  - GetLocalExitNormal() vector used with
     Transformation gives a big error
- Diagnosis is that the 'Local' value refers to a different reference frame than the final one
  - User suggested 'quick' revisions
  - P.G. was able to use these to run.

## Normal in G4Navigator

- Navigator used to provide normal only in *local* coordinates and only after relocation
- Extended it now provides
  - Value in Global coordinates in new method
     GetGlobalExitNormal(..)
  - *result also after ComputeStep*, i.e. before relocation.
- Challenge: changes in several places needed

   Delicate, must ensure correctness and low overhead.
- Open issue: Replica Navigation
  - Replicas cannot compute a normal
  - Replicas do not provide a solid (issue for Viz too.)

## **Global Exit Normal**

- Move Optical Process to use GetGlobalExitNormal()
  - Created to simply client code (should have done it earlier ... )
- When exiting a volume, there was still a problem
  - The relocation changed the volume hierarchy stored
  - The Get method was using Vector and Transformation which were out of sync.

#### Current status

- **Fix**: store the exit normal in Global coordinates
  - Right away when the vector and reference frame are in sync.
- Status: trial of fixes (Peter G.)
  - First trial situation is improved
  - **Open**: the 'valid' flag is currently set to false.
- Fix and a tag are under preparation

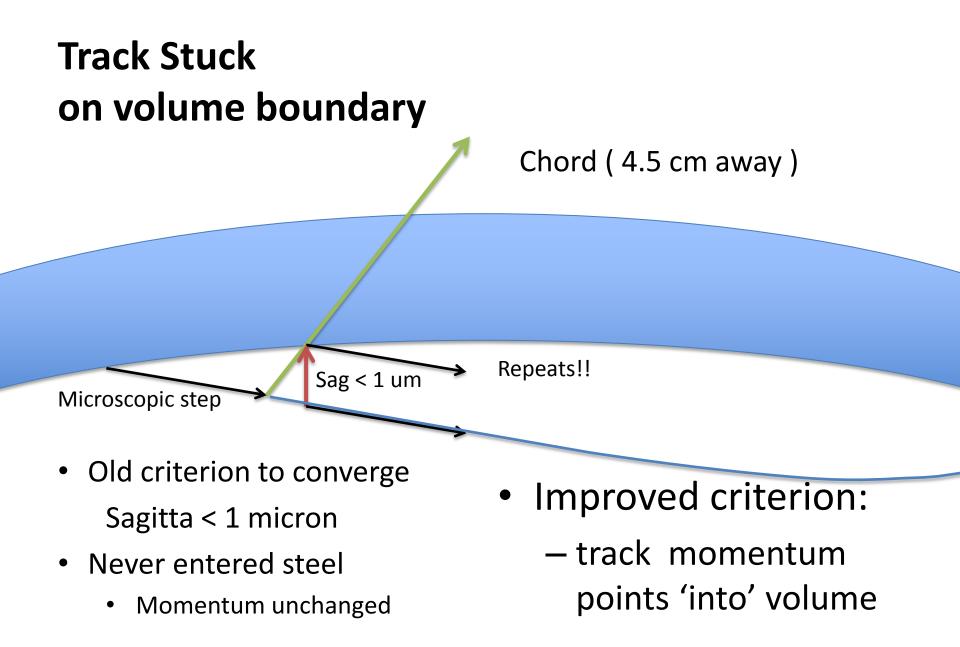
#### **STUCK TRACKS – THE SAGA**

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J. Apostolakis, Geant4 Collaboration Meeting 2012, Chartres

### Stuck Tracks: the issue

- ATLAS reported (2010) stuck tracks >> 10,000 steps
  - Killed any event with 1 bad track
  - Happens in the most complex events (QCD)
  - Used huge threshold (1M steps) to get low rate of event rejection
- Problems
  - CPU overhead of order 1%
  - Potential bias events with high multiplicity rejected more often
- Challenges: Reproduce, Characterize, Understand, then Resolve



### Stuck track issue & fix

- What happens why does it get stuck?
  - Small step (1.6e-06 mm) in vacuum, then 1.0e-09, 0, 0, 0 & repeat
  - Momentum taken from integration never pointed into steel (no E loss)
- Cause: Imprecision in 'convergence' criteria for intersection with volume boundary
  - Weakness: criterion to converge sagitta < delta\_intersection</li>
- Fix improve convergence criterion:
  - ((same) && (track enters solid)) || (sagitta < epsilon\_distance))</pre>
- Needs robust implementation of normal in G4Navigator
  - Required revision of methods of the critical G4Navigator class

# Result!

- Particles are no longer stuck
  - The full set of 200 ATLAS test SU(3) events complete without any problem!
  - No track requires more than 5,000 steps anymore at least not due to propagation in field!
- Ran in 4 "configurations"
  - Debug and optimised
  - With and without fix for muon single scattering (Vladimir Iv.) which caused ¼ events to get 'stuck'
- Issue is resolved!

- Fix / improvements are
  - Prepared for 9.4 patch
  - included in 9.5 cand 02/03
- Working on tests and 'revised' fix
  - Identified ToDos for further improvements.

### Use in production

- Four new cases of looping
  - Traced to SubtractionSolid and LocateIntersection
    - called by PropagatorInField
  - Improvement created in Solid
    - Solved 75% of the cases (3/4)
  - Weaknesses remain in DistanceToIn and in Locator (was calling repeatedly)

#### THE END – THANK YOU

#### Test cases

- Existing, used
  - Test "NTST", based on Babar tracker
  - Stress test for Intersection Locator classes (Tatiana)
  - Unit tests
- Multiple geometries no test yet
  - problem reported by Joseph when scoring triggers use of 2<sup>nd</sup> geometry
- NEED to add test to stress the issue of boundary crossing – new specialised test(s).

### Status - Details

- Fixed problem with multiple geometries
  - Improved MultiNavigator
  - Chose better method for computation (VIntersectionLocator)
- Final fixes for Normal (and improved criterion)
  - included in 9.5-cand 02 and -cand03,
  - Readied for inclusion in 9.4-patch03
- Requested by ATLAS to create 'revised' fix

That works with old header files for 9.4p1 & p2

# To Dos / Proposal

- Extend test suite to cover the challenging test cases
  - Custom example with many volume interfaces, low energy charged tracks
  - Include multiple geometries
- Revise Replica Navigation to provide Normals
  - 'Hole' in current code for Replicas
  - Useful for additional optimisation / recovery in Geometry
- Review and rewrite key code in field category
  - Key classes are complex, and difficult to read / improve
  - Keep/add hooks for diagnostics with few lines
  - Seek performance improvement with improved code, design
    - One of few places in G4 where a lot of computation is done if a few classes
    - New ideas: use trajectory class, interpolation, and/or vector code ...
- Key issues:
  - Locators (complicated, hard to understand, fix, improve => refactor, improve )
  - Propagator In Field: review how it handles mildly 'stuck' tracks, improve implementation, simplify