Modularization of Geant4

Dynamic loading of modules Configurable build using CMake

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Motivation

- Geant4 has successfully brought together many experts from different physics domains (HEP, space, medical, etc) as well as related fields (geometry, visualisation, etc) to contribute to the toolkit
- number of models and complexity of the software has grown to the extend of being difficult to handle as one monolithic bloc
 - compile-time dependencies introduce bindings of the code needed in different (unrelated) domains
 - very little configuration possible at the build time
 - only to switch off modules depending on external software
 - at run time, many not-needed modules (physics models, etc) are loaded into memory
- users (LHCb requested it already) and developers would gain a lot if Geant4 became a framework with dynamically loadable plugins

Examples

- physics lists (builders) introduce a compile and link time dependencies between all physics models in Geant4
 - no way to choose to compile only EmDNA physics, or only HEP physics
 - developers blocking each-other due to dependencies in SVN tags
- libraries (for ex. G4processes) loaded at run time always include all models
 - waste of time and memory (e.g. the 3 top models counts for 30% of G4processes and not used in standard HEP Physics Lists)
 - LHC experiments could gain ~1-2% in memory requirements
 - 1-2 % of the overall memory requirements of 1-2 GB gives ~20MB*100k concurrent jobs
 2 TB of RAM = 20k \$
- never all the Geant4 functionality is needed at once
- G4visualisation not used in batch jobs, etc
 - G4analysis not used in experiments frameworks, etc

Proposal

- remove all possible compile-time dependencies by using factory-based mechanism
- introduce configuration capability in Geant4 CMake system to allow detailed selection of the required modules
 - should also be accompanied by an SVN tool allowing selective check out of the code
- introduce a plugin-based, dynamic (on demand) loading capability in Geant4
 - only 'core' Geant4 should be linked with the application
 - all specific modules (models, tools) should be loaded dynamically

Ad 1.

- Factory based mechanism allows to instantiate objects without including the concrete header file in the client code
 - concrete classes register themselves in some central registry
 - avoids compile- and link-time dependency
- already done for cross section classes extracted from CHIPS
 - can be applied at any level in Geant4 (tools, modules, physics lists, models, processes, etc...)

Ad 2.

- with compilation dependencies removed (point 1) CMake provides an easy way of configuring (selecting) modules to be built
 - already used for GDML, for instance
- default CMake configuration can build everything but specific flags could switch off not needed modules
- a small script for checking out from SVN only the needed directories would help a lot

Ad 3.

- dynamically loadable plugins will allow users to 'build' their applications at run time, using the needed minimum of modules, with no need to recompile to add anything extra
- Geant4 'main' would allow loading of the needed functionality at runtime
 - possibility to choses physics models
 - or to change the models without the need to recompile
 - load necessary tools (visualisation, analysis, etc)
- the same 'main' would be used in all cases (development, validation, batch jobs) with just different option (configuration) files

Example

building of Physics List

names of loadable plugins

G4PhysicsPluginManager->AddPhysics("EmStandardPhysics") G4PhysicsPluginManager->AddPhysics("HadronPhysicsQGSP_BERT") etc...

Conclusion

- modularization (removing compile-time dependencies) and introducing dynamically loadable plugins would improve a lot the flexibility of the Geant4 toolkit
 - would allow the users to select the needed minimum of the modules and to change them dynamically
 - would speed up the development
- Geant4 major release is certainly a good moment to introduce such a framework

Backup Slides

G4processes contribution (%)

