

Nuclear recoils: when to generate or suppress

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Nuclear recoil

- Residual nucleus usually produced in nuclear reactions
- In many case this residual nucleus has very small kinetic energy and correspondingly very short range
- In what case we should kill these recoil and not send to the list of secondary particles?

Current status

- In G4HadronElasticProcess recoil is not produced if its kinetic energy is below production threshold for protons
- User can defined cut in range for protons, it is converted using linear relation into production threshold
 - 1 mm cut corresponding 100 keV threshold
- This is important only for elastic scattering because elastic happens much more frequently than inelastic, especially for low-energy neutrons
 - Not a problem to add to inelastic or stopping if it will be needed

Problem

- In G4HadronElasticProcess there are two extra internal thresholds for neutrons and for other particles
 - These thresholds were added in order to avoid numerical problems happens with very low-energy recoil nuclei
- With time the origine of problems may be already resolved but it is difficult to abandon these threshold without running large validation at GRID
 - It is dangerous to remove these thresholds for 9.6 because we likely will not be able to check all use-cases