The Humanities in and for the Digital Age

Kathleen Fitzpatrick // @kfitz
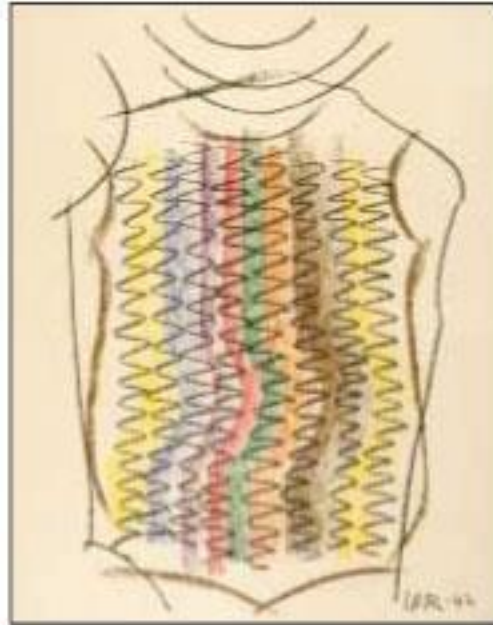kfitzpatrick at mla dot org

digital humanities

a nexus of fields within which scholars use computing technologies to investigate the kinds of questions that are traditional to the humanities

or ask traditional kinds of humanities-oriented questions about computing technologies

"digital humanities"

"humanities computing"

A COMPANION TO

*D*IGITAL
*H*UMANITIES

EDITED BY **SUSAN SCHREIBMAN**,
RAY SIEMENS, AND **JOHN UNSWORTH**

WIKIPEDIA
The Free Encyclopedia

Digital humanities

From Wikipedia, the free encyclopedia

The **digital humanities**, sometimes also known as **humanities computing**, is a field of study, research, teaching, and invention concerned with the intersection of computing and the disciplines of the humanities. It is methodological by nature and interdisciplinary in scope. It involves investigation, analysis, synthesis and presentation of information in electronic form. It studies how these media affect the disciplines in which they are used, and what these disciplines have to contribute to our knowledge of computing. Academic departments of the digital humanities typically include technical practitioners as well as traditionally trained scholars with experience or expertise in digital media. Such departments tend to be heavily involved in collaborative research projects with colleagues in other departments.

The interdisciplinary position of the digital humanities is comparable to that of comparative literature in relation to literary studies. It involves experts in both research and teaching; in all of the traditional arts and humanities disciplines (history, philosophy, linguistics, literature, art, archaeology, and music of many cultures, for example); specialists in electronic publication and computational analysis, in project design and visualisation, in data archiving and retrieval.

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    4.1 Digital Humanities Journals
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Objectives   [edit]

The goal of many researchers in the digital humanities is to begin to integrate technology into their scholarly activities,[citation needed] such as the use of text-analytic techniques; GIS; commons-based peer collaboration; interactive games and multimedia in the research and teaching of history, philosophy, literature, religious studies or sociology. It is defined epistemologically by two questions: how we know what we somehow know, and (to quote Lisa Samuels), how we imagine what we do not know. It is defined methodologically by the belief that means of knowledge-making, dispersal, and collection are common among the disciplines that make up the liberal arts. John Unsworth defines these common activities as: discovering, annotating, comparing, referring, sampling, illustrating and representing. Willard McCarty argues that in principle all of these are manifested computationally by modelling, which (to use Clifford Geertz's distinction) moves between models *of* pre-existing objects and models *for* that which is imagined.[1]

Most researchers across the disciplines agree with Fr Roberto Busa's argument that the primary effect of computing is not to accelerate the pace of humanities research, but rather to provide new ways of approach and new paradigms for the enduring problems in the study of human cultural artifacts.[2]

ACH

Association for Computers and the Humanities

ACH is *your* professional society for the digital humanities! We support computer-assisted research, teaching, and software and content development in humanistic disciplines like literature, history, and philosophy. **Join today!**

Activities

Digital Humanities 2013

Our annual conference, to be held at the University of Nebraska in Lincoln, Nebraska, July 16–19.

Outreach

We cultivate a broad DH community by supporting events and activities, providing mentoring services and help for job-seekers, and working on issues that matter to the digital humanities.

Grants and Awards

News

ACH Events at DH 2013

The annual Digital Humanities conference is an opportunity for the ACH to pursue in-person many of the initiatives that we support more virtually during the year. We hope you'll be able to join us for some or all of our events at DH2013 in Nebraska! See our full listing of activities, including a jobs slam, pedagogy lightning talks, mentorship mixer, newcomers' dinners, and more!

ACH Endorses San Francisco Declaration on Research Assessment

Publications

Digital Humanities Quarterly

Our own open-access, peer-reviewed, online journal covering all aspects of digital media in the humanities.

Humanist

An electronic seminar and forum on humanities computing and DH, continuously active since 1987.

LLC

The journal of digital

the european association for digital humanities

ALLC

ShareThis

ALLC's New Name

'ALLC: The European Association for Digital Humanities' is the new name of our association! The executive committee suggested the new name in early Dec. 2011 in an effort to reflect the real scope of the association's work, interests and advocacy. **More**

News & Events

DH2013 news

The Association for Computers and the Humanities (ACH) has

Publications

LLC: The Journal of Digital Scholarship in the Humanities published on behalf of the European Association for Digital Humanities and the Alliance of Digital

Our Mission

The **ALLC: THE EUROPEAN ASSOCIATION FOR DIGITAL HUMANITIES** was founded in 1973 with the name Association for Literary and Linguistic

ADHO
ALLIANCE OF DIGITAL HUMANITIES ORGANIZATIONS

Become a member

⊕ Our Mission

The Alliance of Digital Humanities Organizations (ADHO) promotes and supports digital research and teaching across all arts and humanities disciplines, acting as a community-based advisory force, and supporting excellence in research, publication, collaboration and training.

The following organizations are current members of ADHO:

- ALLC: The European Association for Digital Humanities (ALLC)
- Association for Computers and the Humanities (ACH)
- Canadian Society for Digital Humanities / Société canadienne des humanités numériques (CSDH/SCHN)
- centerNet
- Australasian Association for Digital Humanities (aaDH)
- Japanese Association for Digital Humanites (JADH)

News

Participate in DíaHD (Día de Humanidades Digitales)
Based on centerNet's DayofDH iniatiative (http://digitalhumanities.org/centernet/initiatives/)

ADHO Provides In-Name Sponsorship for Conferences
As part of its support of the digital humanities community, ADHO is pleased to provide in-name

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CURRENT ISSUE OF LLC

In Memoriam Lisa Lena Opas-Hanninen (1957-2013)
Scaled measurement of geographic and social speech data
Synchronic patterns of Tuscan phonetic variation and diachronic change: Evidence from a dialectometric study

CURRENT ISSUE OF DHQ

Do You Want to Save Your Progress?: The Role of Professional and Player Communities in Preserving Virtual Worlds
From the Personal to the Proprietary: Conceptual Writing's Critique of Metadata
Towards a Conceptual Framework for the Digital Humanities

Digital Humanities 2013

Home   Registration   Schedule and Events   Location and Travel   For Presenters

Registration is now open! Check the registration page for details.

Digital Humanities is the annual international conference of the Alliance of Digital Humanities Organizations (http://digitalhumanities.org), the umbrella organization of:

- ALLC: The European Association for Digital Humanities (ALLC)
- Association for Computers and the Humanities (ACH)
- Canadian Society for Digital Humanities / Société canadienne des humanités numériques (CSDH/SCHN)
- centerNet
- Australasian Association for Digital Humanities (aaDH)
- Japanese Association for Digital Humanites (JADH)

The Digital Humanities conference in 2013 will be hosted by the Center for Digital Research in the Humanities at the University of Nebraska-Lincoln. Lincoln Nebraska is located on the Great Plains in the

Search [   ]   Search

Recent Tweets

Today is the last day for the early member registration rate for #DH2013. Register now to save $75! http://t.co/NKH2XyMYD6
03:09:19 PM May 31, 2013

4 days left for early member rate! Register soon! http://t.co/NKH2XyMYD6
06:14:55 PM May 28, 2013

The program for DH 2013 is up! http://t.co/IyNDjqLKQC Stay tuned for more information on posters and links to abstracts.
01:49:29 PM April 22, 2013

Literary & Linguistic Computing

Institution: HUG Belle-Idee   Sign In as Personal Subscriber

Special Issue 'Digital Humanities 2011: Big Tent Digital Humanities'

Edited by Katherine Walter, Matt Jockers and Glen Worthey

Volume 28 Issue 2 June 2013

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▲ Introduction

☐ Katherine Walter
Introduction
Lit Linguist Computing (2013) 28 (2): 189 doi:10.1093/llc/fqt012

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▲ Original Articles

☐ Yahya Ahmed Ali Al-Hajj and Marc Wilhelm Küster
The text-image-link-editor: A tool for linking facsimiles and transcriptions, and image annotations
Lit Linguist Computing (2013) 28 (2): 190-198 doi:10.1093/llc/fqs067

» Abstract » Full Text (HTML) » Full Text (PDF) » Permissions

☐ Monica Brown, Teresa Dobson, Dustin Grue, and Stan Ruecker
Challenging new views on familiar plotlines: A discussion of the use of XML in the development of a scholarly tool for literary pedagogy
Lit Linguist Computing (2013) 28 (2): 199-208 doi:10.1093/llc/fqt016

» Abstract » Full Text (HTML) » Full Text (PDF) » Permissions

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Current Issue

June 2013 28 (2)

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Announcements

▪ Call for Reviewers

2012 6.2

Futures of Digital Studies: 2

Editors: Mauro Carassai and Elise Takehana

Front Matter

Introduction
Mauro Carassai, University of Florida; Elisabet Takehana, Fitchburg State University
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Articles

Web 2.0 and the Ontology of the Digital
Aden Evens, Dartmouth College
[+] View Abstract

Graphic Sublime: On the Art and Designwriting of Kate Armstrong and Michael Tippett
Joseph Tabbi, University of Illinois at Chicago (UIC)
[+] View Abstract

Webbots and Machinic Agency
John Johnston, Emory University
[+] View Abstract

Stretched Skulls: Anamorphic Games and the memento mortem mortis
Stephanie Boluk, Vassar College; Patrick LeMieux, Duke University
[+] View Abstract

The Underside of the Digital Field
Terry Harpold, University of Florida
[+] View Abstract

Beyond Representation: Embodied Expression and Social Me-dia
Lissa Holloway-Attaway, Blekinge Tekniska Högskola

NATIONAL ENDOWMENT FOR THE
Humanities

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PRESERVATION AND ACCESS

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CHALLENGE GRANTS

OFFICE OF DIGITAL HUMANITIES

About ODH

ODH Staff

Featured Projects

Grant News

In the Field

Institutes

Digital Public Library of America Launches

The initial prototype of the public DPLA website launched this afternoon, providing access to over 2.4 million digital books, manuscripts, photographs, maps, and other resources critical to humanities scholarship and learning.

BY PERRY COLLINS

Tweets   Follow

NEH Dig Humanities   18 Jun
@NEH_ODH

This week the NEH Humanities Heritage 3D Visualization Institute begins at AR State Univ & the Univ of AR. #NEHSI2013
cdi.astateweb.org/neh/home/
Expand

NEH   14 Jun
@NEHgov

Congrats to the National History Day NEH scholars! #NHD2013
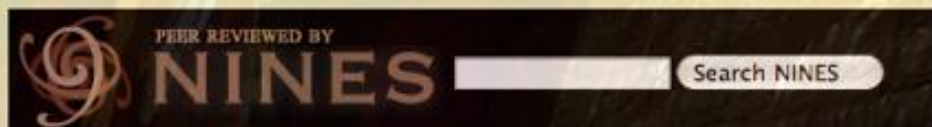1.usa.gov/ZPL7RK

The William Blake Archive

the complete writings and pictures of
Dante Gabriel Rossetti
a hypermedia archive

THE Rossetti Archive facilitates the scholarly study of Dante Gabriel Rossetti, the painter, designer, writer, and translator who was, according to both John Ruskin and Walter Pater, the most important and original artistic force in the second half of the nineteenth century in Great Britain. In Whistler's famous comment, "He was a king".

Completed in 2008 to the plan laid out in 1993, the Archive provides students and scholars with access to all of DGR's pictorial and textual works and to a large contextual corpus of materials, most drawn from the period when DGR's work first appeared and established its reputation (approximately 1848-1920), but some stretching back to the 14th-century sources of his Italian translations. All documents are encoded for structured search and analysis. The Rossetti Archive aims to include high-quality digital images of every surviving documentary state of DGR's works: all the manuscripts, proofs, and original editions, as well as the drawings, paintings, and designs of various kinds, including his collaborative photographic and craft works. These primary materials are transacted with a substantial body of editorial commentary, notes, and glosses.

Recent additions to the Rossetti Archive are discussed here.

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NINES [Search NINES]

Home

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TEI-C News

* **Searchable mirrors of TEI-L archives**
  Posted on: 2011-01-26
* **Request for Proposals: TEI Conference and Members Meeting, 2012**
  Posted on: 2010-11-28
* Women Writers Project's Introduction to XSLT Workshop
  Posted on: 2011-02-12
* InterFace 2011: 3rd International Symposium for Humanities and Technology
  Posted on: 2011-02-09
* XML Development: From Markup to Application
  Posted on: 2011-02-04
* eMunch.no officially online
  Posted on: 2011-02-03

Other News

* CFP: Proceedings of 2010 TEI Conference and Members Meeting
  Posted on: 2011-02-08
* Call for Participation: International Symposium on XML Document Interchange
  Posted on: 2011-01-19
* ESF Humanities Spring 2011: call for submissions
  Posted on: 2010-12-06
* Course: Medieval

TEI: Text Encoding Initiative

The Text Encoding Initiative (TEI) is a consortium which collectively develops and maintains a standard for the representation of texts in digital form. Its chief deliverable is a set of Guidelines which specify encoding methods for machine-readable texts, chiefly in the humanities, social sciences and linguistics. Since 1994, the TEI Guidelines have been widely used by libraries, museums, publishers, and individual scholars to present texts for online research, teaching, and preservation. In addition to the Guidelines themselves, the Consortium provides a variety of supporting resources, including resources for learning TEI, information on projects using the TEI, TEI-related publications, and software developed for or adapted to the TEI.

The TEI Consortium is a non-profit membership organization composed of academic institutions, research projects, and individual scholars from around the world. Members contribute financially to the Consortium and elect representatives to its Council and Board of Directors.

Want to become active in the TEI community? Become a TEI Member, join a Special Interest Group, sign up for the TEI-L mailing list, and come to our annual meetings.

Home   About   Blog   Documentation   Forums

Introducing TILE 0.9

The Text-Image Linking Environment (TILE) is a web-based tool for creating and editing image-based electronic editions and digital archives of humanities texts.

This initial release of TILE features tools for importing and exporting transcript lines and images of text, an image markup tool, a semi-automated line recognizer that tags regions of text within an image, and plugin architecture to extend the functionality of the software.

Try The Sandbox »   Download »   More Info »

Who's Behind TILE?

TILE is a collaboration between the Maryland Institute for Technology in the Humanities (Doug Reside, Dave Lester) and Indiana University (Dot Porter, John Walsh), and supported by an NEH Preservation and Access grant. Our team has partnered with Editing Modernism in Canada, and we're looking for additional partners to support and extend the software.

Recent Items From The TILE Blog

Introducing TILE 0.9

TILE partners with EMiC

A Simple Page Turner

The Open Source Seadragon

NINES
Nineteenth-century Scholarship Online

Search | **Publications** | **Community** | **Classroom** | **News**

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[   ]   (Search)

Searching 950,916 peer-reviewed digital objects from 99 federated sites   Advanced Search

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Featured Resource

Laocoön, copy B (object 1)
Date: 1826
Site: The William Blake Archive

Click to browse more objects like Laocoön, copy B (object 1)

Popular Tags

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Recent News

- Photo of the Week: Happy Valentine's Day!
- The Neophyte's Guide to Web Design and Digital Humanities
- Photo of the Week: Revolution!
- Some Thoughts about the Kindle: Part 3
- Photo of the Week: Fun with Snow Shoes
- MORE

Federated Websites

Center for History and New Media

CHNM

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Teaching + Learning 💡

Research + Tools ⚙

Collecting + Exhibiting 🏛

Providing free access to primary sources, building high-quality online teaching modules, and offering instruction on critical thinking skills.

Developing publications and applications to define digital humanities for a new generation of scholars, librarians and museum professionals.

Bringing history to audiences worldwide by collecting digital records, archiving documents of the past, and presenting historical exhibits.

FEATURED PROJECT

Teachinghistory.org

Supported by the Department of Education, teachinghistory.org is a central online location for accessing high-quality resources in K-12 U.S. history education.

Learn more about this project I Visit the Site

American Star Bicycle.

teachinghistory.org

NATIONAL HISTORY EDUCATION CLEARINGHOUSE

Join us in naming the Center after Roy Rosenzweig!

RIGHT NOW, a donation to the CHNM endowment will be matched by the National Endowment for the Humanities. Your gift today is very important.

In addition to ensuring the future of CHNM, your gift, along with the NEH matching funds, will allow us to name the Center for our founder, Roy Rosenzweig, who passed away in 2007. Roy was a visionary leader in the field of digital history, and the breath and depth of the resources provided by CHNM are a direct reflection of his work.

News

CHNM and Scholars' Lab Partner on "Omeka + Neatline"

February 15, 2011 | The Scholars' Lab at the University of Virginia Library and the Center for History and New Media (CHNM) at George Mason University, are pleased to announce a collaborative "Omeka + Neatline" initiative, supported by $665,248 in funding from the Library of Congress. The Omeka + Neatline project's goal is to enable scholars, students, and library [...] Continue reading …

🔶 **RSS** I **News Archive**

CHNM welcomes Patrick Murray-John to the staff

Beyond the Brand
on *In Media Res*
[June 17-21]

Survey Question

What does the use of digital teaching tools look like in the classroom?

Google Docs as Classroom Meeting Place and Workspace
Sarah Spangler

Step Right Up, Join the BYOE Circus
Rochelle (Shelley...

Should We Teach All the Things? And to Whom? - A Critical Non-Response Response
Julia Romberger

Perspectives from a Former Luddite-
Laura Buchholz

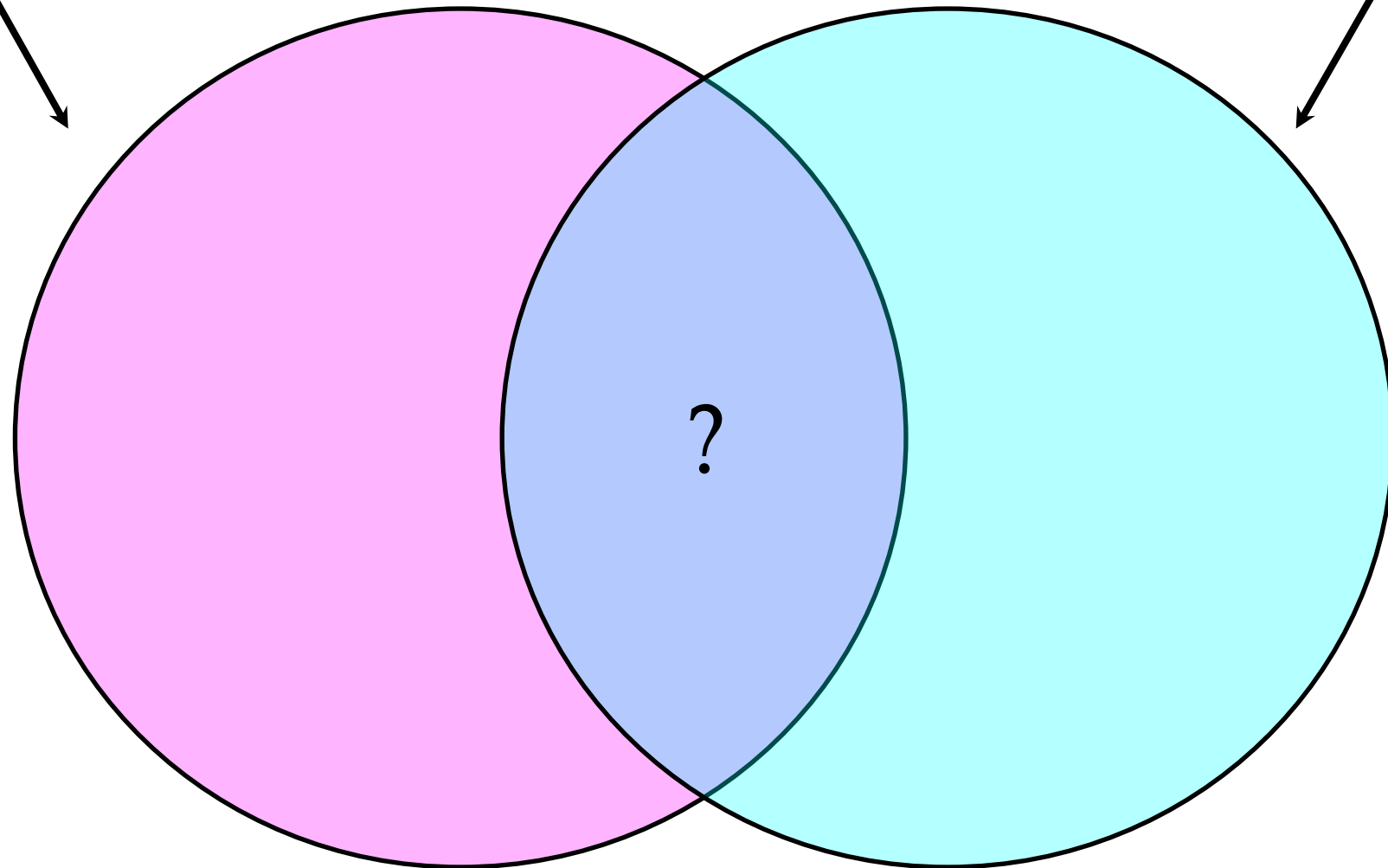**Google Docs as Classroom Meeting Place...**

Beyond the Brand

Step Right Up, Join the BYOE Circus

More on MediaCommons

digital humanities

digital media studies

?

the humanities
in and for
the digital age

scholarly communication

The Anxiety of Obsolescence:
The Postmodern Novel and the Electronic Media

Kathleen Fitzpatrick

A dissertation submitted in partial fulfillment

of the requirements for the degree of

Doctor of Philosophy

Department of English

New York University

May 1998

"too much financial risk... to pursue in the current economy"

— the marketing guys

"They were planning on making money off of your book?"
— Mom

book ≠ dying form

PLANNED OBSOLESCENCE

falling indelibly into the past

KATHLEEN FITZPATRICK

Director of Scholarly Communication, Modern Language Association; Professor of Media Studies (on leave), Pomona College.

ABOUT

Kathleen Fitzpatrick

Planned Obsolescence

DOCS

CommentPress (draft)

CommentPress (final)

Infinite Summer

FOLLOW ME

RSS

@kfitz

TEN

5

I nearly missed it. Again.

Today is the tenth anniversary of my first post here at Planned Obsolescence. 1484 posts later, I'm still here, and I'm thrilled to say that, given the renewed energy of things around here over the last month-plus, I think this thing might have a future.

I've been thinking a bit about where I was ten years ago, where I am now, and the many amazing things that have happened inbetween. I failed to publish a book, and then not only published it but wrote and published one that grew out of the difficulties of not publishing that first one. I mumbled something about founding a digital scholarly press, and then actually wound up co-founding a virtual scholarly society of sorts, and then found myself working on the digital contexts of a very actual scholarly society. I worried about getting tenure, then not only got it, but got promoted a second time, and then — well, I'm not sure I've entirely walked away from the whole shebang yet, but I certainly find myself at that particular crossroads.

It's been an astonishing ten years. I've accomplished way more than I thought I ever could. And the thing that's clearest to me is that none of it would have happened had I not acted on that weird impulse to start a blog. It was an exercise in immediate gratification, trying to get work in front of an audience sooner rather than later, but its rewards have extended much further than I would have believed.

18 June 2012 by KF | Categories: blogging, planned obsolescence, reflecting | *Edit*

RECENT COMMENTS

Lee Skallerup (@readywriting) on Open Review: A Study of Contexts and Practices

Kyle Ridgeway (@Dr_Ridge_DPT) on Ten

Eric Bakovi? on Ten

Collin on Ten

KF on Ten

Jason Mittell on Ten

Ten | Planned Obsolescence on Whoops, Vol. VI

ARCHIVES

Select Month ⇕

BLOGROLL

academhack

Accordion Guy

Acephalous

apophenia

Apt. 11D

chutry experiment, the

Collin Vs. Blog 2.0

Matt K. **says** *16 December 2003 at 2.33 pm Edit* →

Like Jason says, that sucks. But you're caught in the cogs of a crumbling system, Kathleen (we all are). Having secured the glowing readers' reports, why shouldn't you publish those, along with the full text of the project online (where it would get a much wider readership)?

In fact I completely understand why that's not realistic, and I'm not seriously advocating it. Nor am I suggesting that we all become our own online publishers, at least not unless that's part of a continuum of different options. But the point is, the system's broken and it's time we got busy fixing it. What ought to count is peer review and scholarly merit, not the physical form in which the text is ultimately delivered.

media *commons*
a digital scholarly network

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Beyond the Brand
on *In Media Res*
[June 17-21]

Survey Question

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Perspectives from a Former Luddite-
Laura Buchholz

Google Docs as Classroom Meeting Place...

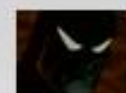**Beyond the Brand**

Step Right Up, Join the BYOE Circus

More on MediaCommons

in media res
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Home   About   Recent Posts   Current Calls

Working Out The Kinks: Perceived ...
by **Cory Barker**

Dance, Girl, Dance!: Performance & ...
by **Morgan Blue**

The Pilot's Pilot
by **Noel Kirkpatrick**

TW Carolina Hernandez Presents: Abandoned Backdoor Pilots

TW Charlotte Howell Presents: Longer Length, Reduced ...

TV Pilots [September 10 - September 14, 2012]

Recent Comments
Noel Kirkpatrick
On: Working Out The Kinks: Perceived Pilot Quality in Contemporary Network Comedy
Morgan Blue
On: Working Out The Kinks: Perceived Pilot Quality in Contemporary Network Comedy
Morgan Blue
On: Dance, Girl, Dance!: Performance & Class Mobility in Disney's Shake It Up
Morgan Blue
On: Dance, Girl, Dance!: Performance & Class Mobility in Disney's Shake It Up

Full List

Theme Weeks
TV Pilots [September 10 - September 14, 2012]
Hip Hop Cinema [September 3 - September 7, 2012]
Media Nostalgia [August 27 - August 31, 2012]
Politics as Entertainment [August 20 - 24, 2012]
Political Polarization [August 13 - August 17, 2012]
Full List

More Posts

The Pilot's Pilot
by **Noel Kirkpatrick**

Dance, Girl, Dance!: Performance & Class Mobility in Disney's ...
by **Morgan Blue** (4)

Working Out The Kinks: Perceived Pilot Quality in Contemporary ...
by **Cory Barker** (6)

Born in Flames, Reborn on Tour
by **Alyxandra Vesey** (1)

**Sonoda Kenji's The Sakura of Madness**
by **David Z. Morris** (3)

Kung Fu and Cowboys: Hip Hop Cinema in the 1970s?
by **Cutler Edwards** (2)

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Current   **Co-Current Cluster**   **Previous**   **About**   **How it Works**

Rough Cuts: Media and Design in Process
Curated by Kari Kraus

August 07, 2012–November 07, 2012

middle-state artifacts

Tags: Art | creativity | Design | process
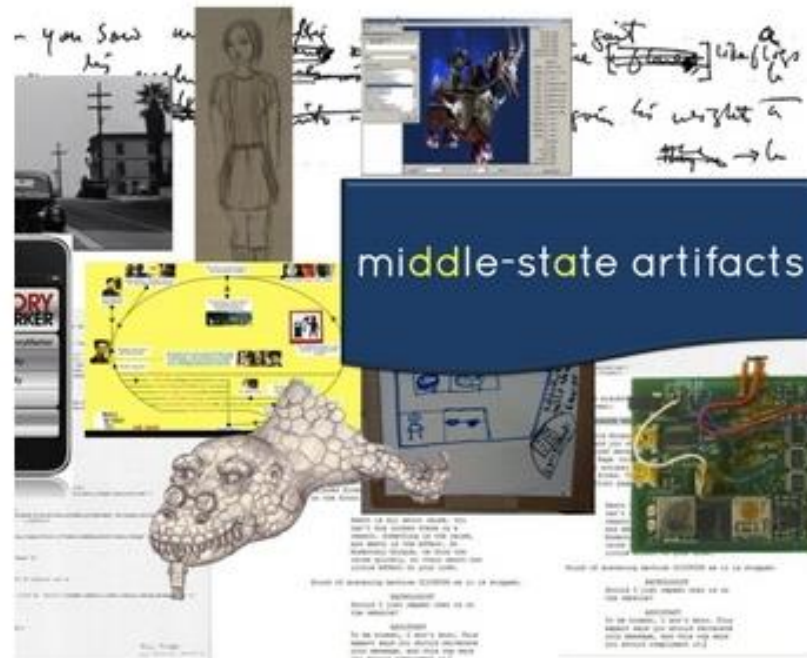
The architect Christopher Alexander once said that design is but "a residue of the all important process." This cluster views the creative process through the scrim of drafts, sketches, mock-ups, rough cuts, and prototypes—the secondary output of art and design.

Curated by Kari Kraus
Co-curated by Amalia Levi

Introduction
Kari Kraus   August 07, 2012

Remixing the Outline: A Middle-State Moment of Revision
Katharine Beutner
August 06, 2012

The Birth of April G.
Elizabeth Bonsignore
August 06, 2012

Circuit Board Prototype for an Electronic Reading Device
Nicholas Chen August 01, 2012

Scripting the Journey
Christy Dena   August 03, 2012

Contributors and Participants

Kari Kraus
University of Maryland

Amalia S. Levi
Ph.D. student at College of Information Studies, University of ...

Katharine Beutner
Visiting Assistant Professor of English at The College of Wooster

Elizabeth Bonsignore
University of Maryland

#alt-academy
a media*commons* project

search   **Search**

Welcome   **How It Works**

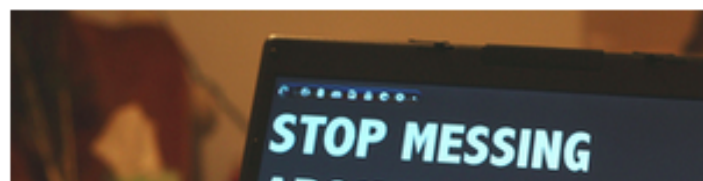## Alternative Academic Careers for Humanities Scholars

Edited by **Bethany Nowviskie**

Here we frame & introduce **#alt-academy** — its scope, stakes, & structure — and invite your critical engagement & contribution.

Contents

#alt -ac

Introduction: Two Tramps in Mud Time
Bethany Nowviskie
June 22, 2011

3 Responses

Working Digitally
Willard McCarty   June 15, 2011

1 Response

Contributors

Bethany Nowviskie
Director of Digital Scholarship at University of Virginia Library

Willard McCarty
Professor of Humanities Computing at King's College London

Timothy B. Powell
Director, Digital Partnerships with Indian Communities at Penn Museum

Gardner Campbell
Assoc Prof & Director, Academy for Teaching & Learning at Baylor U

Labor & Labor Relations
Edited by **Bethany Nowviskie**

STOP MESSING

Contents

"You Work at Brown. What Do You Teach?"

Contributors

Julia Flanders
Director, Women Writers Project at Center for Digital Scholarship, Brown

media*commons*press
open scholarship in open formats

Welcome!

Welcome to MediaCommons Press, an in-development feature of MediaCommons, promoting the digital publication of texts in the field of media studies, ranging from article- to monograph-length.

Our most recent projects are the peer-to-peer reviews of Jason Mittell's book-in-progress, Complex Television: The Poetics of Contemporary Television Narrative and Aram Sinnreich's The Piracy Crusade: How the Music Industry's War on Sharing Destroys Markets and Erodes Civil Liberties.

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The Piracy Crusade

MediaCommons Press is proud to host the peer-to-peer review of the in-progress manuscript The Piracy Crusade: How the Music Industry's War on
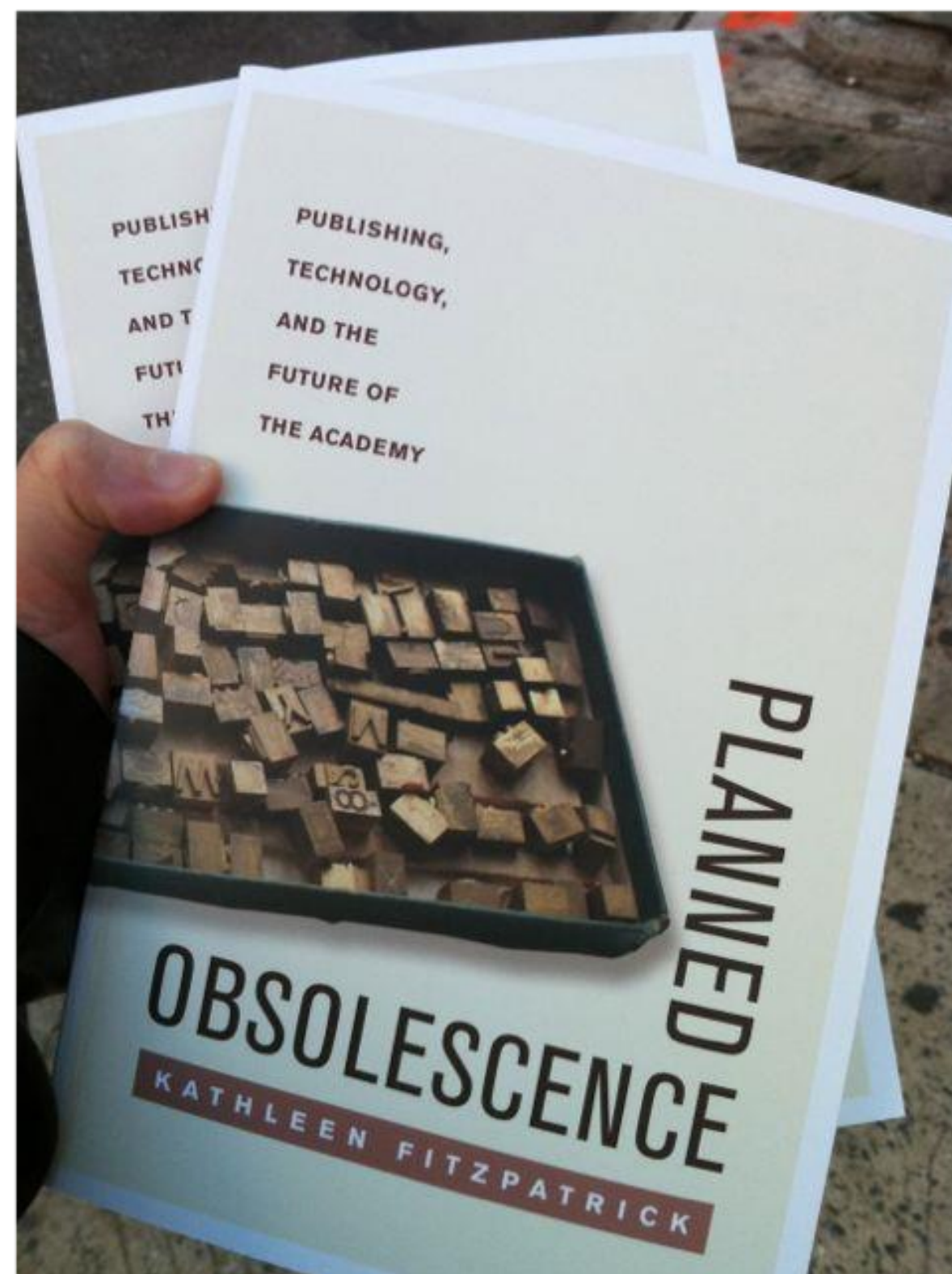
Recently Published

Open Review

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change

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New Variorum Shakespeare Digital Challenge

http://www.mla.org/nvs_challenge

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Annual Convention

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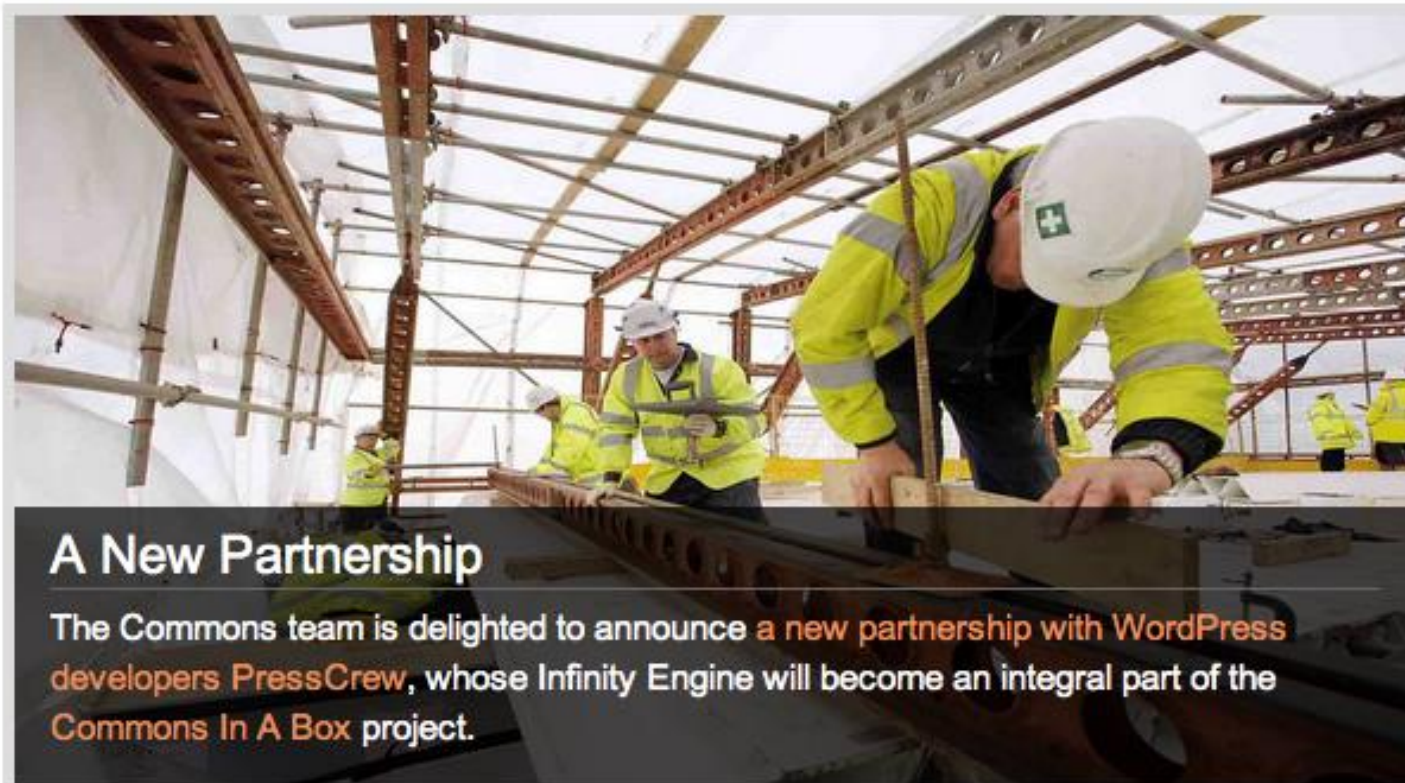- 2013 Program
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- Propose an Essay for a New MLA Volume
- MLA President Supports Freedom of Expression at Brooklyn College
- Spring Newsletter Highlights

Member Resources

- Conferences, Fellowships, and More
- Convention
- Member Search
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CUNY ACADEMIC COMMONS

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A New Partnership

The Commons team is delighted to announce a new partnership with WordPress developers PressCrew, whose Infinity Engine will become an integral part of the Commons In A Box project.

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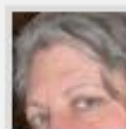
TAKE A TOUR

Featured Post

PUBLIC MARKET

Great Things Happen Just By Making The Work Public

Who's Online

Asif Patel   **Monica Berger**   **Rebecca Combs Gallei**   **Christopher Stein**   **Scott Voth**

Groups

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Kathleen Fitzpatrick

@kfitz active 2 minutes ago

Presenting MLA Commons at OAI8! View

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📄 Sites [17]

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Profile

Name	Kathleen Fitzpatrick
Title	Director of Scholarly Communication
Institutional or Other Affiliation	Modern Language Association
Twitter user name	@kfitz
Blog	http://plannedobsolescence.net
Interests	Digital humanities, scholarly communication, media studies, 20th century American literature, reading and technology.

feedback

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Latin American Literature from Independence to 1900
active 4 hours, 44 minutes ago
[Join Group]
Public Group / 108 members

Delegate Assembly
active 4 hours, 44 minutes ago
No Email (Get email updates)
Private Group / 72 members

Literary Criticism
active 6 hours, 30 minutes ago
[Join Group]
Public Group / 920 members

Twentieth-Century English Literature
active 6 hours, 30 minutes ago
[Join Group]
Public Group / 359 members

Hi! **Welcome Group**
active 12 hours, 10 minutes ago
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Literature, Medicine, Medical Humanities: An MLA Commons site

CFP: GOTHIC & DEATH

June 18, 2013 · *by* Thomas Lawrence Long · *in* Calls for Submissions · Edit

Call for Papers: Gothic Studies Special Issue: The Gothic and Death Advanced by way of various conventions and symbols, memento mori — "Remember that you will die" — is Gothic literature's greatest cautionary warning. Although Peter Walmsley has suggested that this reminder to live…

CFS: TRANSLATING HAPPINESS — MEDICINE, CULTURE & SOCIAL PROGRESS

June 17, 2013 · *by* Thomas Lawrence Long · *in* Calls for Submissions, Publications · Edit

Call for Papers for a Special Issue of Health, Culture and Society: Translating Happiness: Medicine, Culture and Social Progress http://hcs.pitt.edu/ojs/index.php/hcs/index This year the General Assembly of the United Nations (UN) proclaimed March 20th the International Day of Happiness. This day is premised…

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- Sören Fröhlich on Members' Introductions
- Yale Friday Newsletter — Jan 18, 2013 |

Introduction

Kenneth M. Price and Ray Siemens

¶ 1   The field of literary studies is being reshaped in the digital age. Texts have acquired a new kind of malleability, and they are often encountered in large aggregations, allowing for a scale of research far different from that in the past. At the same time, new possibilities as well as limitations for publishing are changing how, what, and to whom texts are disseminated. These changes require us to reexamine assumptions and to adopt altered research methodologies. This collection is designed to help those engaged in literary studies better understand an array of complexly interrelated topics in the shifting media and interpretive landscape. It is designed to help all of us better appreciate—and take active part in creating and working with—a variety of fresh developments: newly capacious scholarly editions, electronic libraries ranging from the small and carefully constructed to gargantuan collections compiled with less scholarly rigor, dynamic maps designed to illuminate literary and linguistic issues, and social media that can, potentially, advance scholarship even while opening our work to audiences more vast and varied than was previously feasible. The digital age is also changing the kinds of jobs that are available to our students and, thus, the kinds of education and training the academy needs to offer. The very ground is shifting underfoot; these essays help map the new terrain.

¶ 2   The roots of digital literary studies lie in the digital humanities, an area

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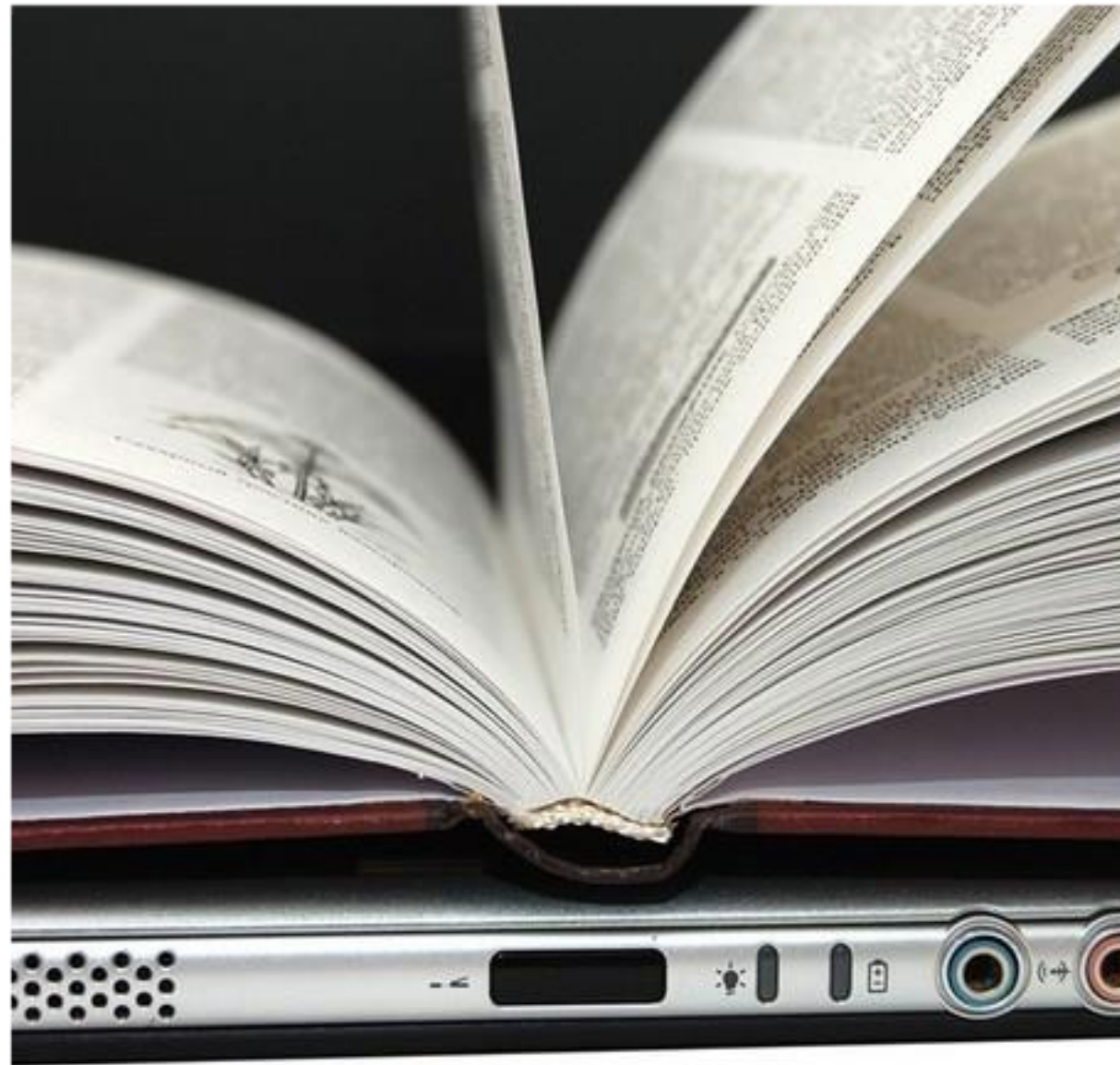
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thanks!

Kathleen Fitzpatrick // @kfitz
kfitzpatrick at mla dot org