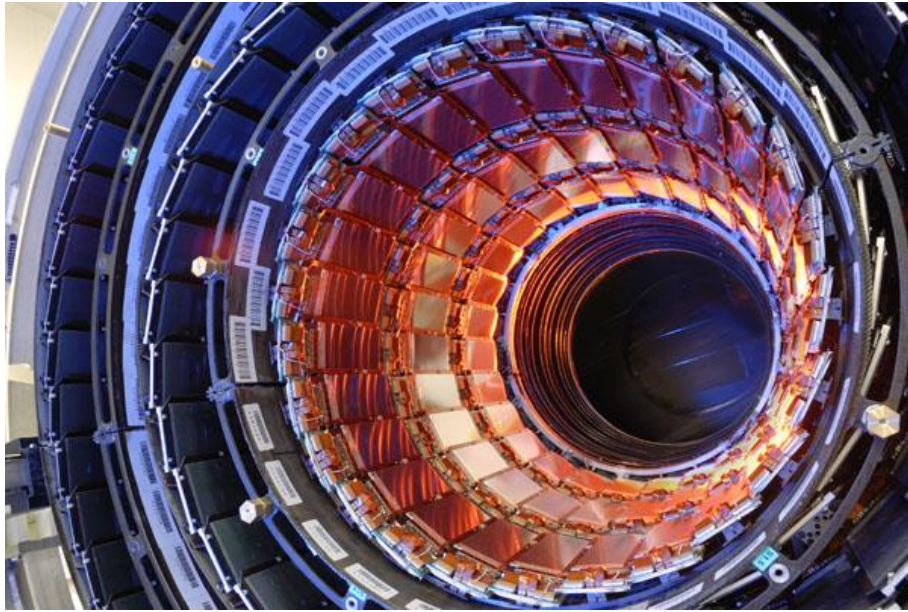


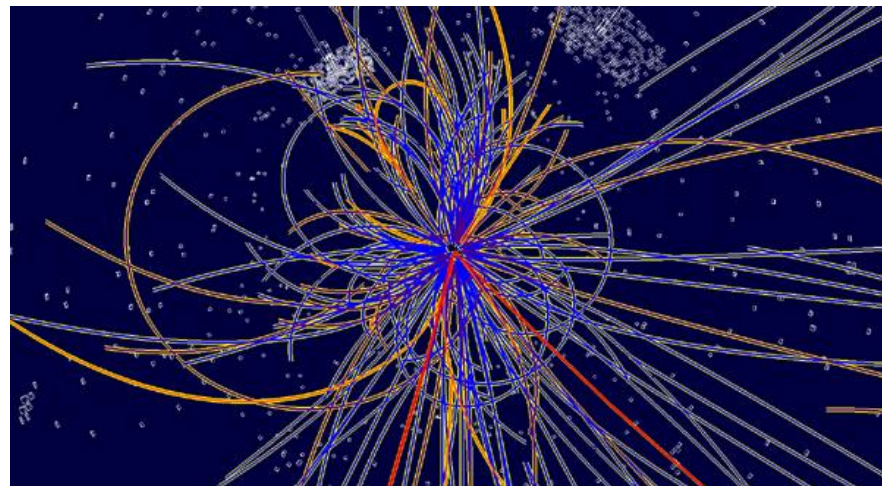
# ***Opportunistic Computing Only Knocks Once: Processing at SDSC***



**Ian Fisk**  
**FNAL**  
**On behalf of the CMS Collaboration**

# Overview

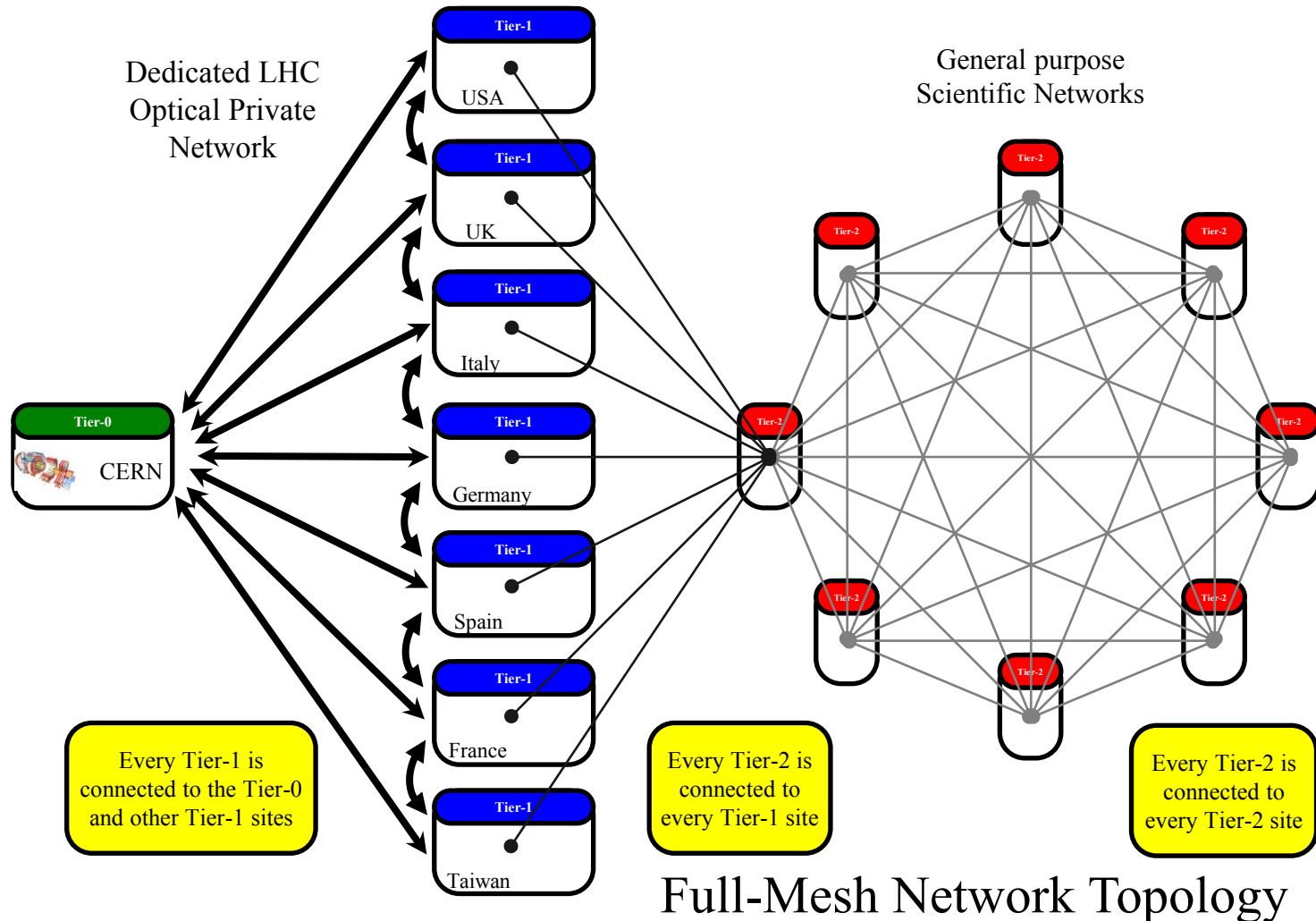
- In 2012 CMS took more data than could be immediately processed using the available resources
- The extra was referred to as “Parked Data”
  - Samples expected to be looked at during the long shutdown



# CMS Computing Infrastructure

7 Tier-1 sites

52 Tier-2 sites

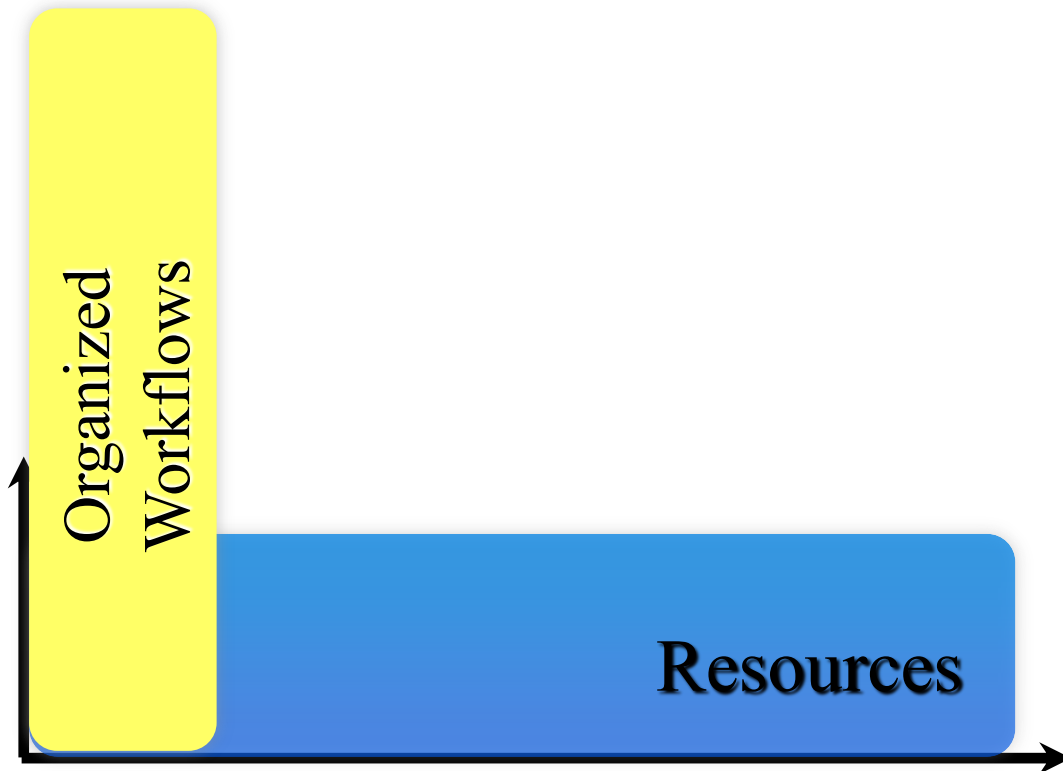
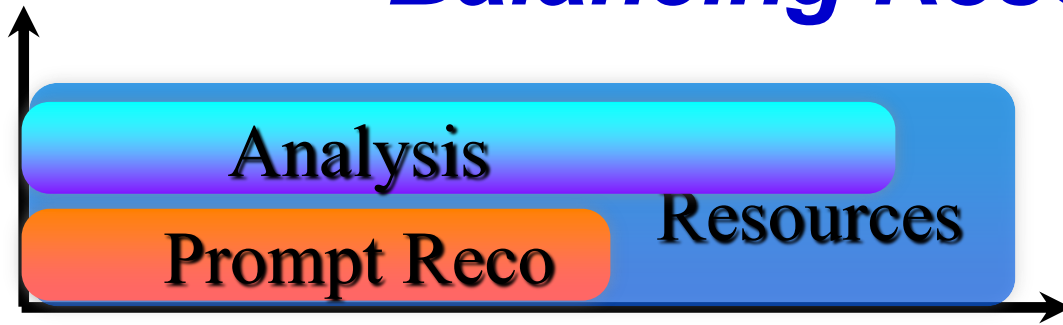


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# ***Resources***

- **CMS has roughly 25k processor cores dedicated to reconstruction tasks at Tier-0 and Tier-1 computing centers**
  - These resources are negotiated years in advance and scheduled for full utilization
    - Processing data and reconstructing simulation events occupy the bulk of the time
  - If we want to do something outside the schedule or faster
    - We need to kick out something else, or we need to find resources
      - One option would be commercial clouds, but then we are looking for money
      - Opportunistic computing is the only way to get significant increases in a short term

# ***Balancing Resources***



**For many parts  
of the program  
we do use an  
average load,**

However there  
are benefits to  
growing to peaks  
that are much  
larger than the  
average and then  
have sustained  
period of lower  
than average  
usage

---

# Overview

- Frank Würthwein (UCSD, CMS Tier II lead) approaches Mike Norman (Director of SDSC) regarding analysis delay
  - A rough plan emerges:
    - Ship data at the tail of the analysis chain to SDSC
    - Attach Gordon to CMS workflow
    - Ship results back to FNAL
  - From CMS perspective, Gordon becomes a compute resources
  - From SDSC perspective, CMS jobs run like a gateway
-

# Gordon Overview

- 1,024 2S Xeon E5 (Sandy Bridge) nodes
- 16 cores, 64 GB/node
- Intel Jefferson Pass mobo
- PCI Gen3

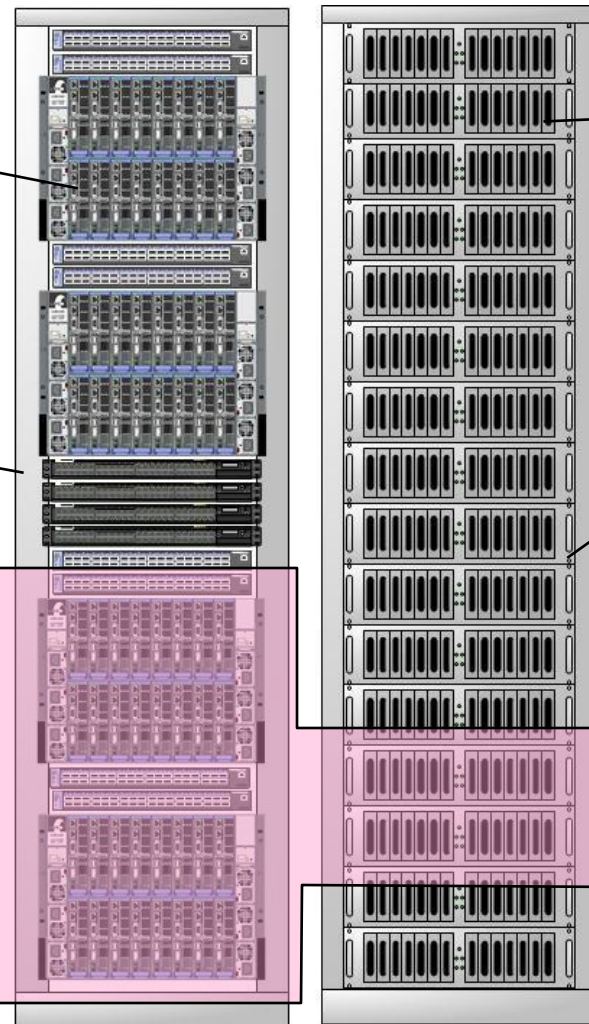
- 3D Torus
- Dual rail QDR

- Large Memory vSMP Supernodes
- 2TB DRAM
- 10 TB Flash

- 300 GB Intel 710 eMLC SSDs
- 300 TB aggregate

- 64, 2S Westmere I/O nodes
- 12 core, 48 GB/node
- 4 LSI controllers
- 16 SSDs
- Dual 10GbE
- SuperMicro mobo
- PCI Gen2

“Data Oasis”  
Lustre PFS  
100 GB/sec, 4 PB



Compute Node Rack (16x)

I/O Node Rack (4x)

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# ***CMS Components***

- CMSSW: Base software components, NFS exported from IO node
  - OSG worker node client: CA certs, CRLs
  - Squid proxy: cache calibration data needed for each job, running on IO node
  - glideinWMS: worker node manager pulls down CMS jobs
  - BOSCO: GSI-SSH capable batch job submission tool
  - PhEDEx: data transfer management
-

# CMS “My Friends” Stack

Job environment  
Data and Job  
handling

- **CMSSW release environment**

- NFS exported from Gordon IO nodes
- Future
- 

This is clearly complex !!!

- **Security Context** (CA certs, CRLs) via OSG worker node client

- **CMS calibration data access** via FroNTier

- B. Blumenfeld et al; 2008 J. Phys.: Conf. Ser. 119 072007

- Squid

So let's focus only on the parts  
that are specific to incorporating  
Gordon as a dynamic data  
processing center.

- glidein

- 
- Imp
- Su

- WMA

- PhEDX

- Uses SRM and gridftp



---

# ***Results***

- Work completed in February to March 2013
  - 400 million collision events reconstructed
  - 125TB in, ~150 TB out
  - Normal Job completion rates
-

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## ***Thoughts & Conclusions***

- In a matter of weeks CMS was able to connect to a large opportunistic resource
  - We were able to accelerate the processing of a sample for physics
- A proof of concept moving forward to use diverse resources and augment the capacity at low cost.