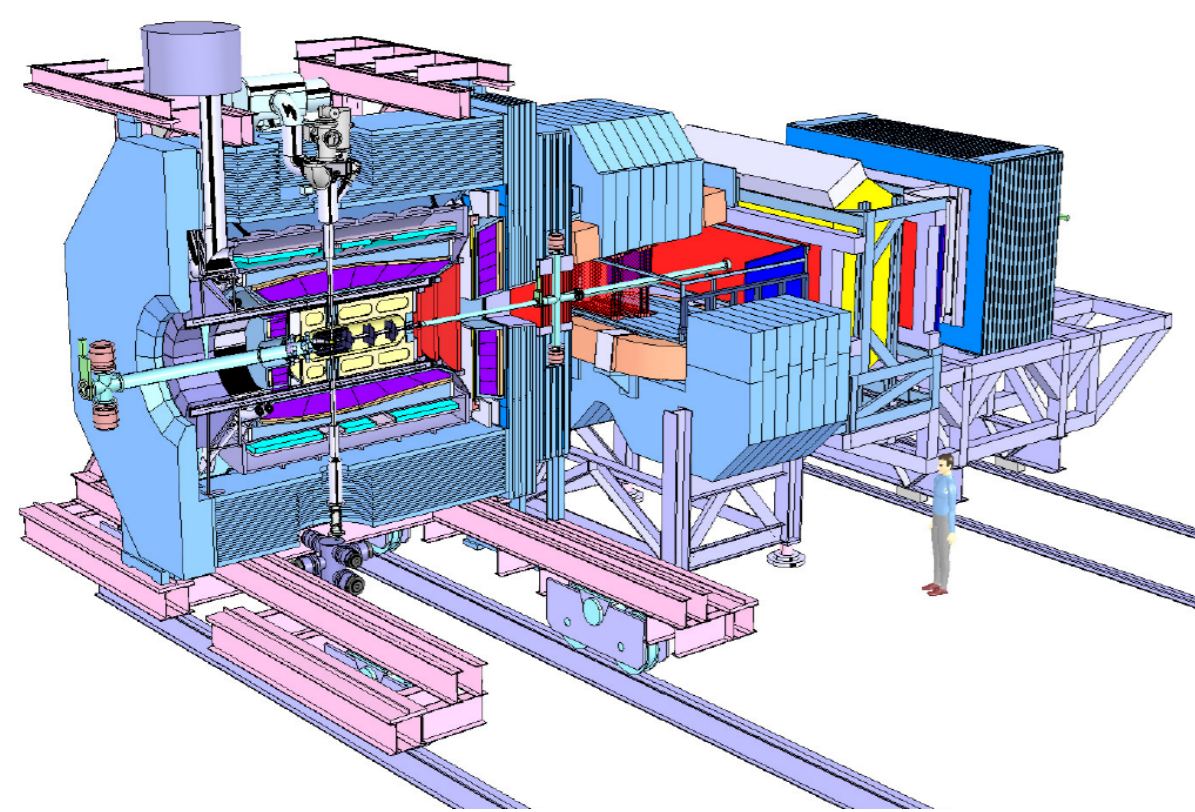


## PANDA@FAIR Experiment

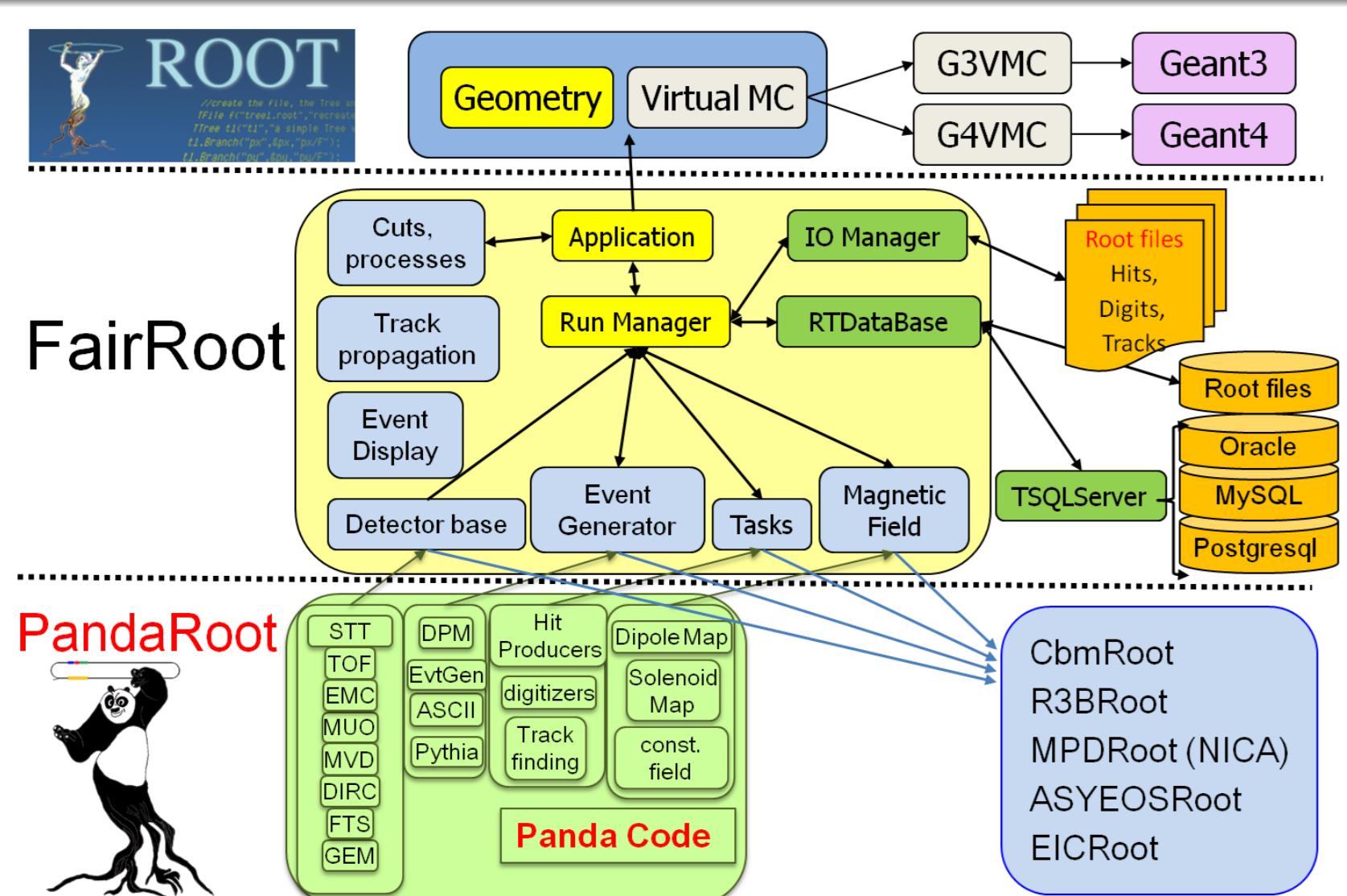
A fixed target experiment with antiproton beam  
(momentum range: 1.5 to 15 GeV/c)



### Physics program

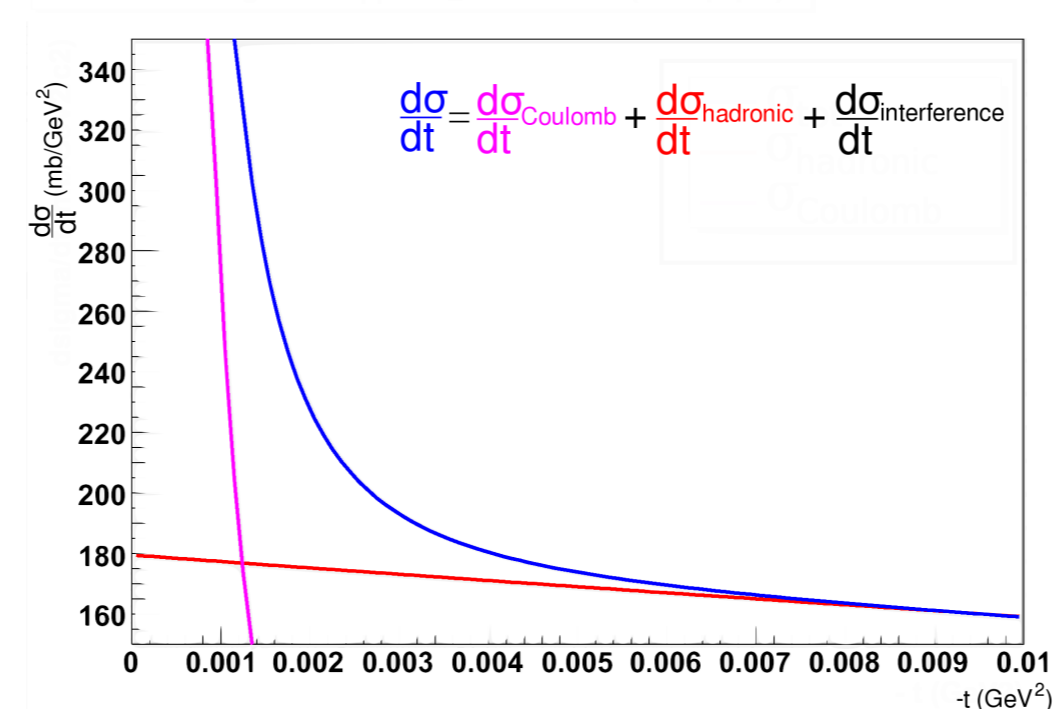
- Hadron Spectroscopy
- Nucleon Structure
- Hadrons in Matter
- Hypernuclei

## PandaRoot



## Luminosity Determination

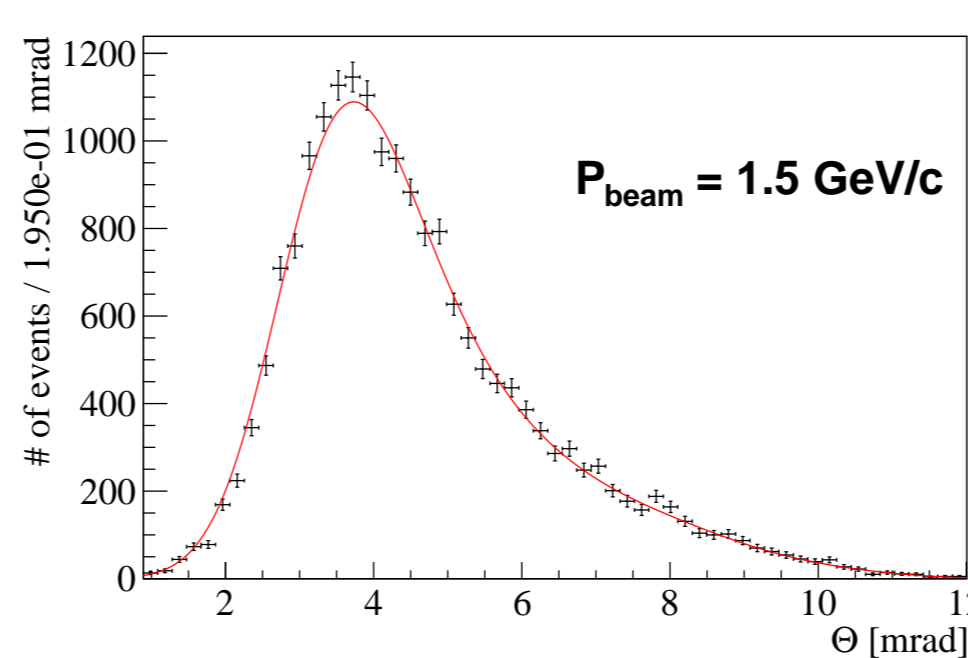
### $p\bar{p}$ elastic scattering



- coulomb part:  
can be calculated from QED
  - hadronic part:  
measurement+models
- measurement at small momentum transfer  
→ small scattering angle  $\theta$  (3-8 mrad)

### Luminosity Extraction

Reconstructed data with model fit



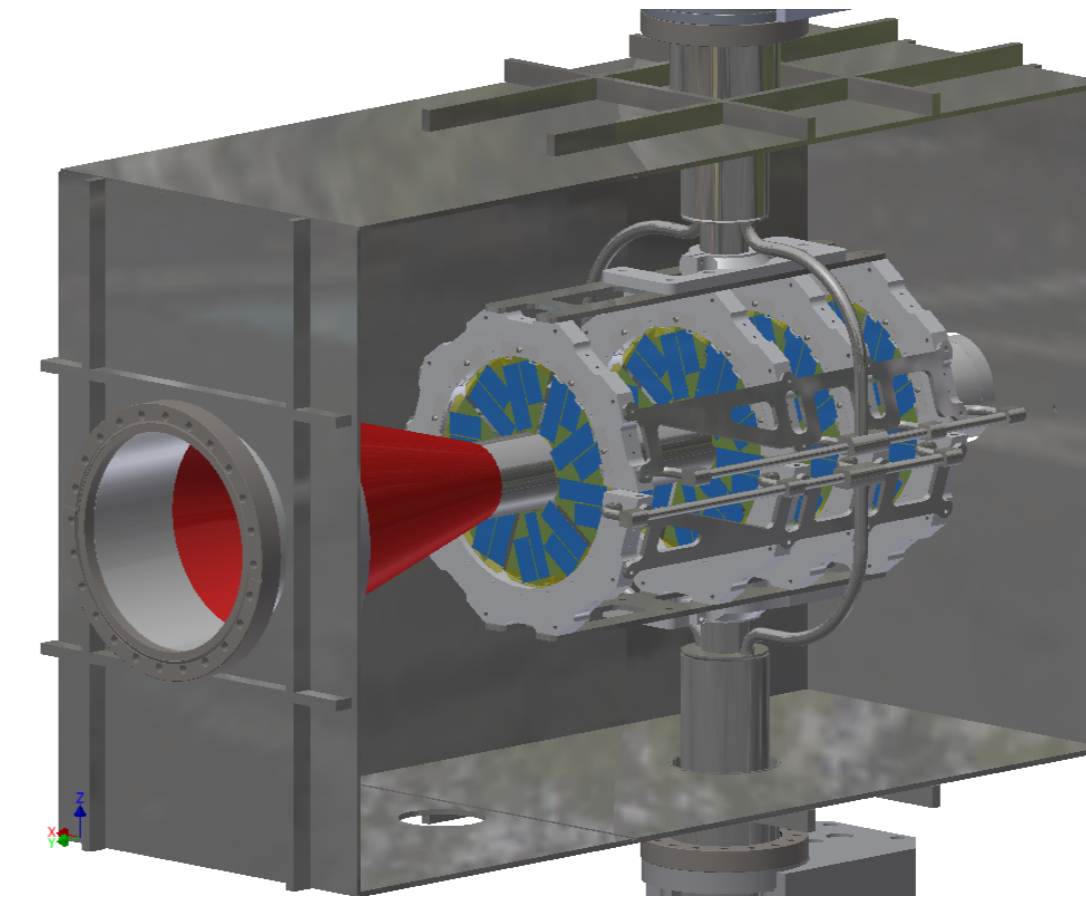
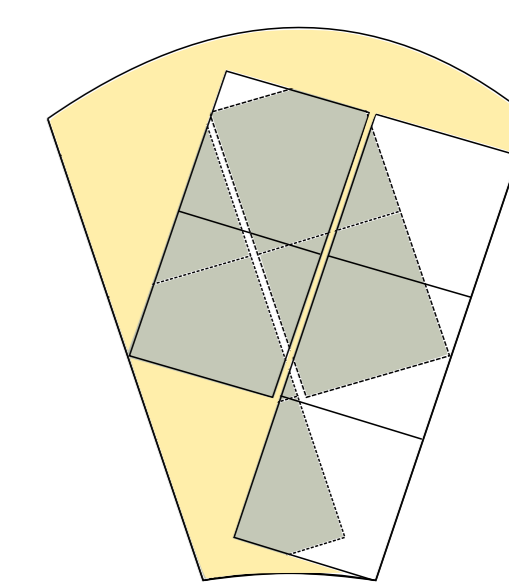
Model:

$$N = L \cdot (\sigma \cdot \epsilon) \otimes \theta_{RES}$$

$N$  – number of events,  $\sigma$  – cross section  
 $\epsilon$  – efficiency,  $\theta_{RES}$  – resolution,  $L$  – luminosity

## The Luminosity Detector (LMD)

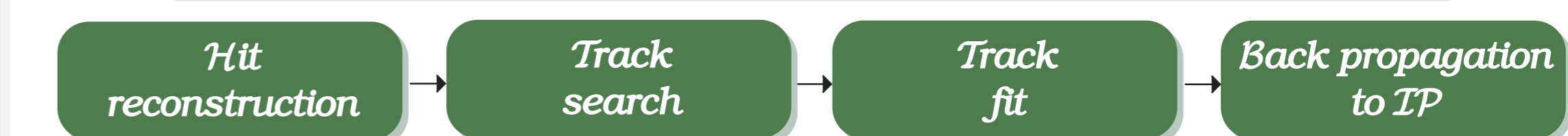
- measurement at small  $\theta$
- position  $\sim 11$  m downstream from IP
- 4 detector planes with 10 modules each



- placed inside vacuum to minimize multiple scattering of  $\bar{p}$

- 10 silicon pixel sensors per module
- HV-MAPS  
 $2 \times 2 \text{ cm}^2$ ,  $50 \mu\text{m}$  thick with  $80 \times 80 \mu\text{m}^2$  pixels
- CVD-diamond ( $200 \mu\text{m}$ ) as supporting structure

## LMD Track Reconstruction Chain



### Track Search

- robustness against hit losses
  - flexibility to hits scattering
- ⇒ two competitive algorithms

### Track Fit

straight line fit not suitable  
⇒ "broken-lines" approach

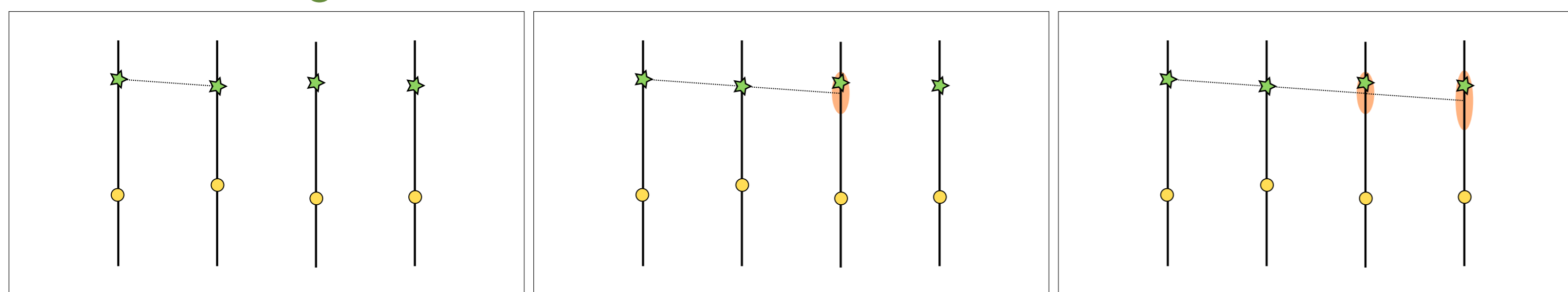
### Back Propagation

- distance between IP and LMD contains complicated magnetic field structure
  - small  $\theta$  angles
- ⇒ two competitive algorithms

## Track Reconstruction

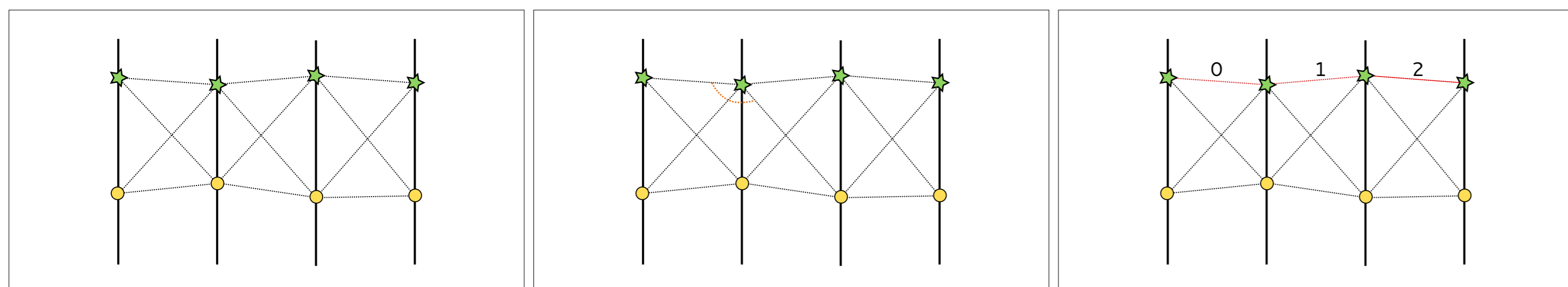
### Track Search Algorithms

#### Track Following (TF)



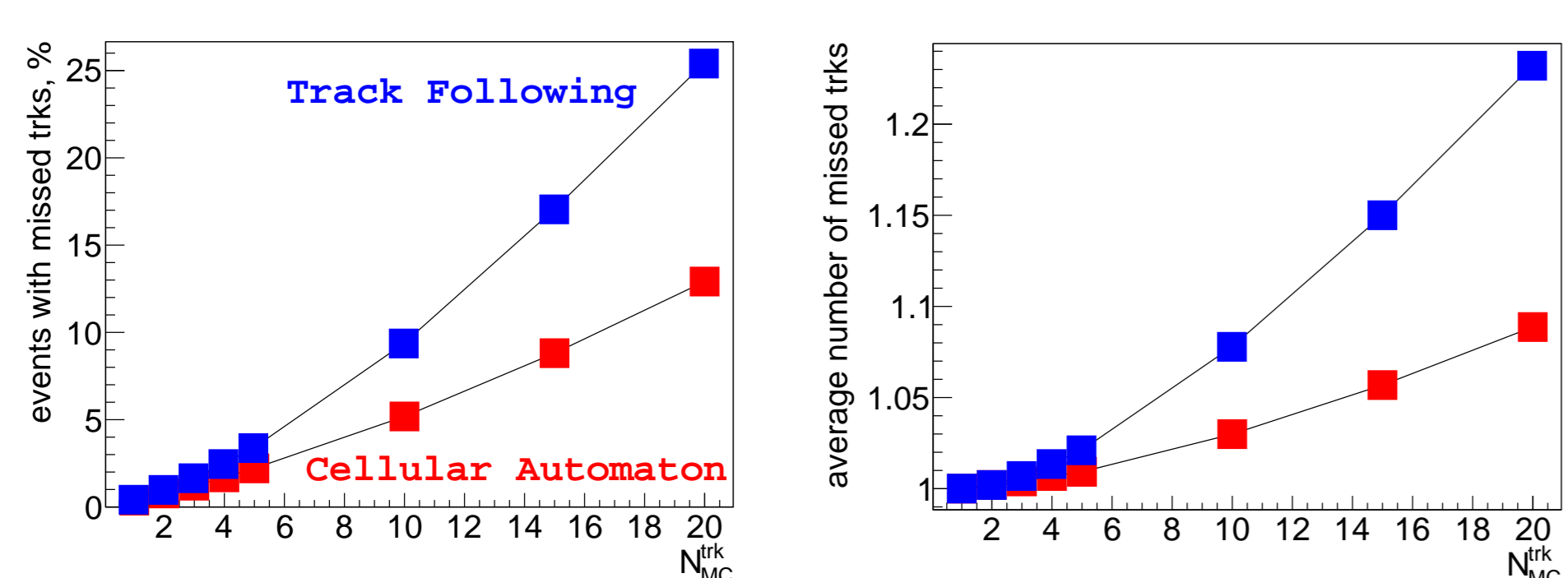
- combinations between 1st and 2nd planes
- additional hit on 3rd plane inside corridor
- additional hit on the last plane inside enlarged corridor
- *missing plane* algorithm extension: only 3 hits are necessarily

#### Cellular Automaton (CA)



- build all combinations between hits on pairs of planes (cells)
- search for neighboring cells by check of breaking angles
- arrange cells during evolution by number of neighbors
- *missing plane* algorithm extension: cells are also built by skipping layers in between

### Results from simulation tests ( $P_{beam} = 1.5 \text{ GeV}/c$ )



- similar amount of missed & ghost tracks for low track multiplicity
- CA gives smaller number of missed tracks at high multiplicities
- TF is faster, especially for events with high track multiplicity

### Track Fit

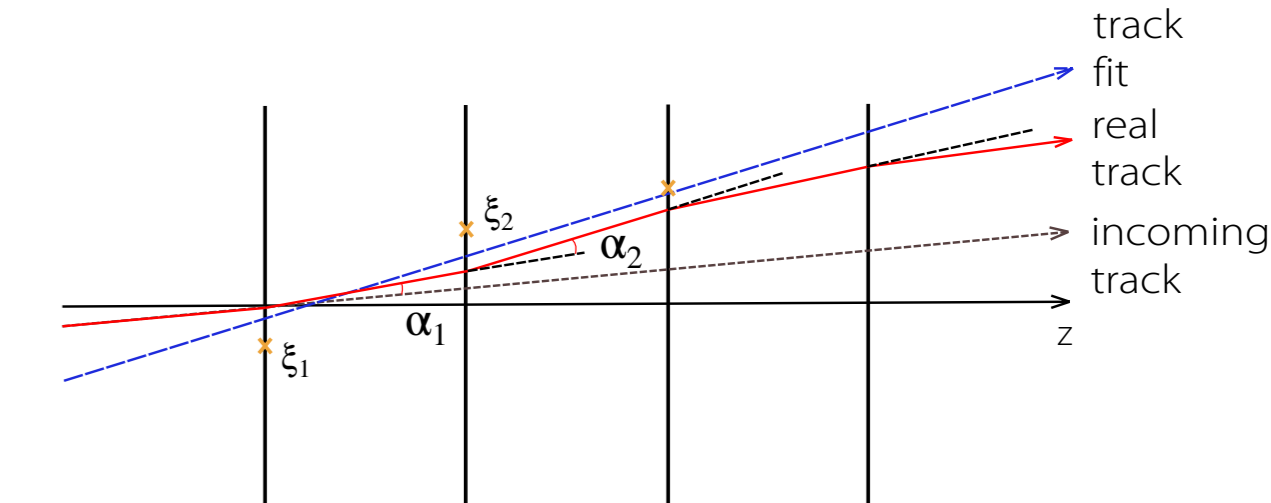
The least squares method with "broken lines" track model (Minuit)

$$\chi^2 = \sum_{l=1}^4 \left( \frac{(\xi_l^x - x_l)^2}{\sigma_x^2} + \frac{(\xi_l^y - y_l)^2}{\sigma_y^2} \right) + \sum_{J=1}^4 \frac{(\alpha_J^x)^2 + (\alpha_J^y)^2}{\sigma_s^2}$$

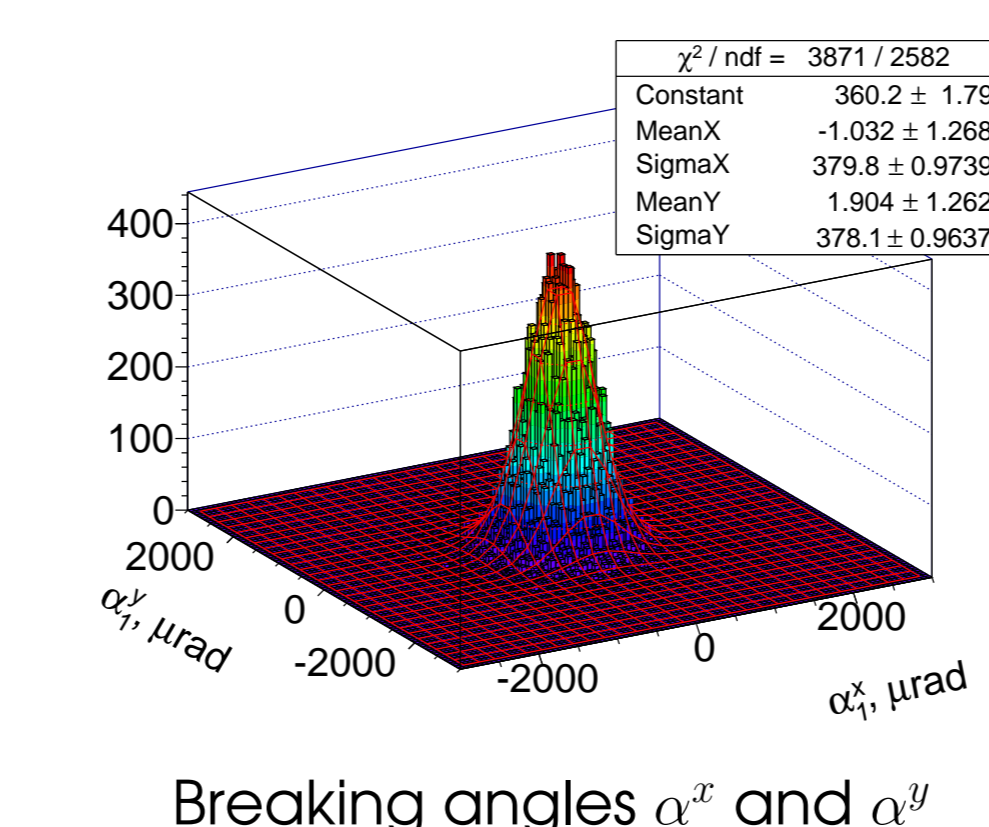
$\xi^x, \xi^y$  - hit coordinates with uncertainties  $\sigma_x, \sigma_y$

$x_l, y_l$  - coordinates of track on plane  $l$

$\alpha_J^x, \alpha_J^y$  - scattering angles on plane  $J$



### Results from simulation tests ( $P_{beam} = 1.5 \text{ GeV}/c$ )

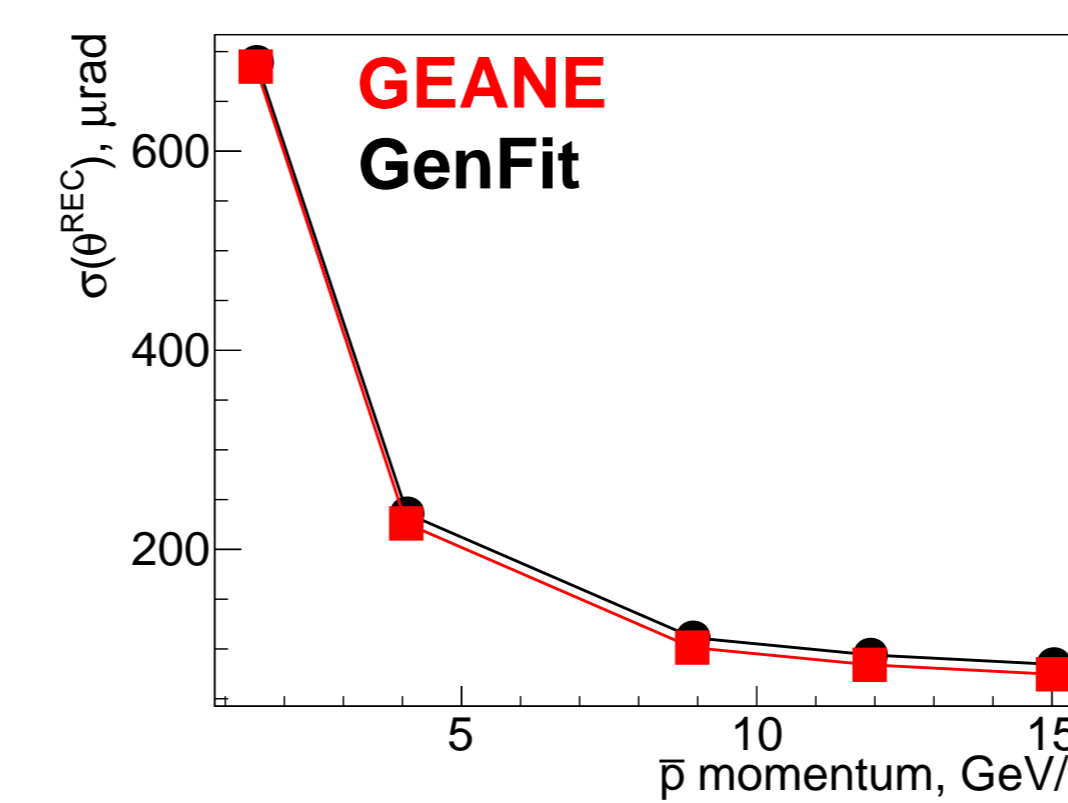


Resolutions and pulls of starting track point ( $X_{start}, Y_{start}$ ) and momentum vector at this point ( $P_x, P_y, P_z$ ) after Track Fit

Parameter	Resolution	Pull Mean	Pull Sigma
$X_{start}$	$14.03 \pm 0.02, \mu\text{m}$	$-1.3 \cdot 10^{-3}$	0.96
$Y_{start}$	$14.04 \pm 0.02, \mu\text{m}$	$2.3 \cdot 10^{-3}$	0.97
$P_x$	$444 \pm 2, \text{keV}$	$6.5 \cdot 10^{-3}$	1.1
$P_y$	$443 \pm 2, \text{keV}$	$3.9 \cdot 10^{-3}$	1.1
$P_z$	$18 \pm 0.1, \text{keV}$	$-3.4 \cdot 10^{-3}$	1.1

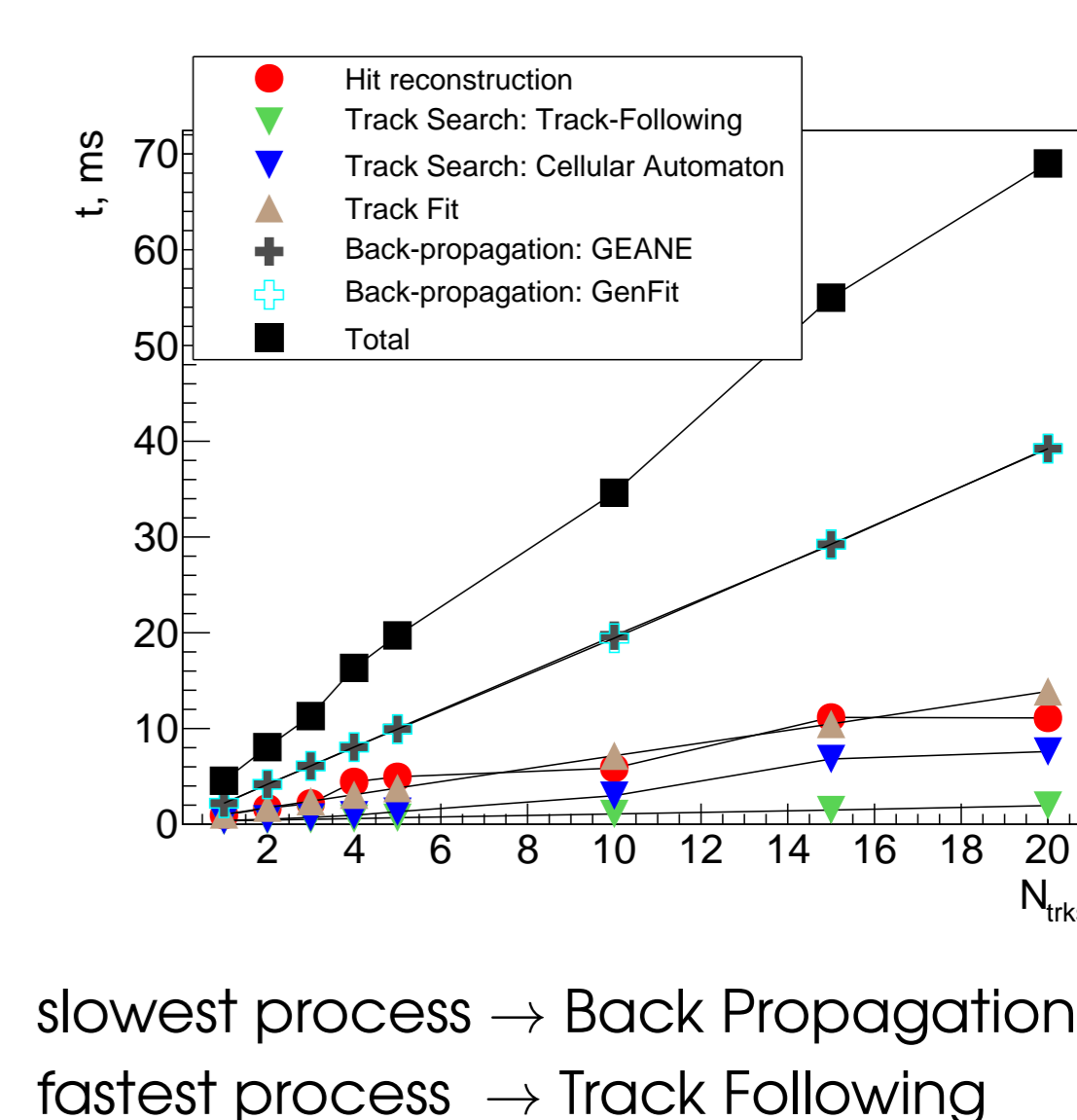
### Back Propagation to Interaction Point

Recalculation of track parameters through the dipole and solenoid magnetic field  
 $\theta$  resolution after back propagation



decreases with decreasing momentum due to multiple scattering

### Time consumption

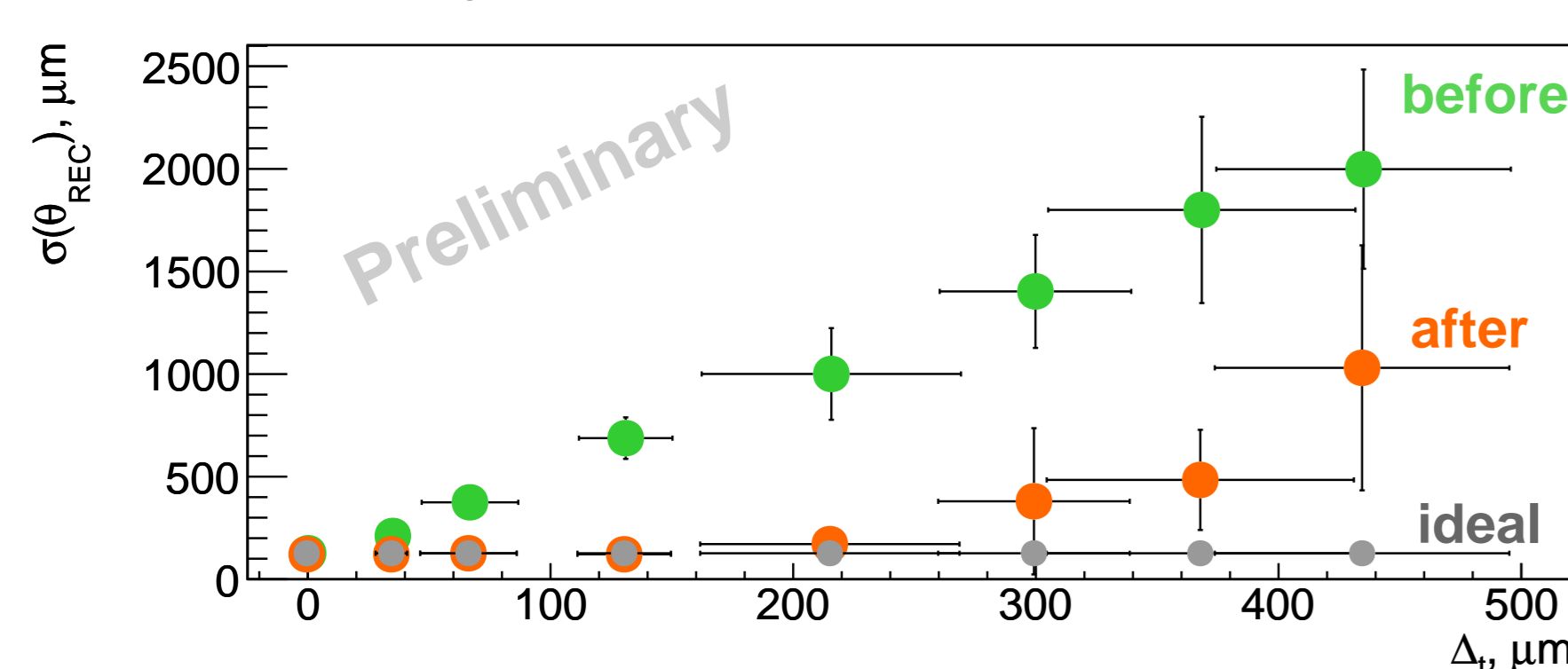


slowest process → Back Propagation  
fastest process → Track Following

## Relative Alignment of Modules

- Fast track-based software alignment procedure
- Based on a non-iterative least squares fitting method
- Utilizes a C++ implementation of the "matrix-crushing" algorithm Millepede

Translation misalignment influence on  $\theta$  resolution



Misalignment of:

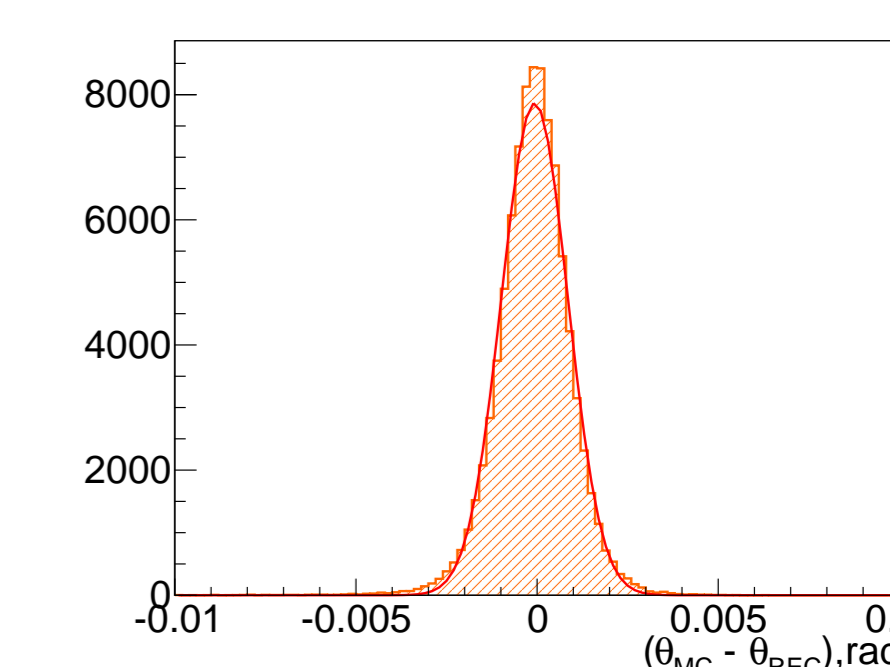
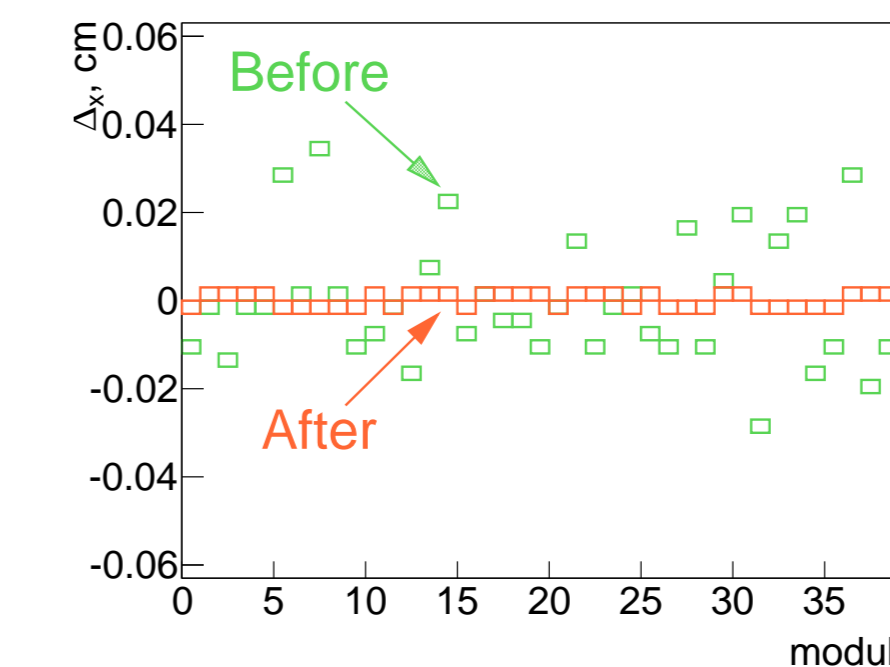
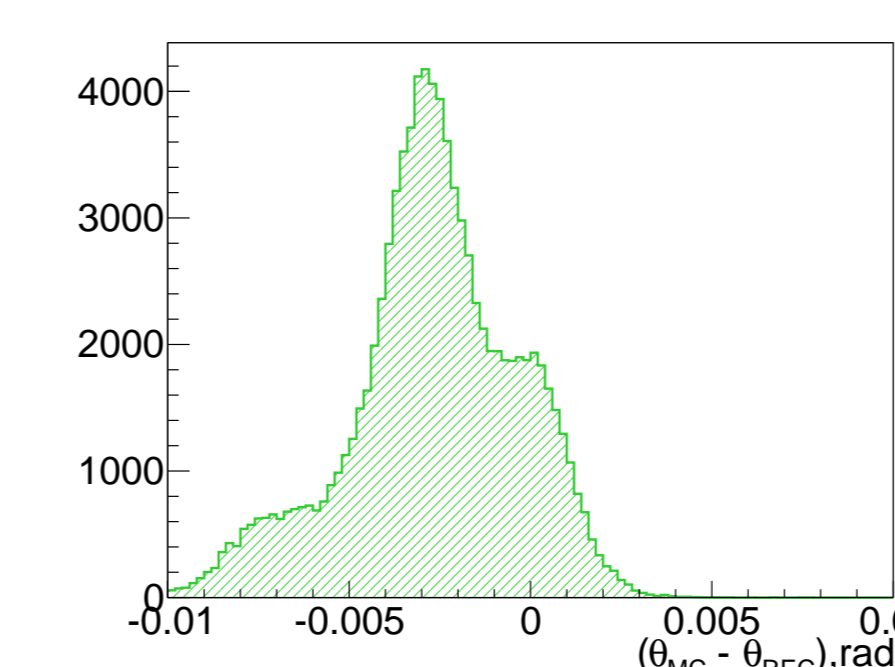
- $50 \mu\text{m}$  already disturbs reconstruction
- up to  $250 \mu\text{m}$  can be corrected

### Expected mechanical accuracy ( $\Delta_{trans} \sim 200 \mu\text{m}, \Delta_{rot} \sim 3 \text{ mrad}$ )

$\theta$  resolution before alignment

$\Delta_x$  before and after

$\theta$  resolution after alignment



$\theta$  resolution after alignment is the same as for modules with ideal alignment