

## ROOT Graphics

*Wednesday 13 March 2013 09:00 (30 minutes)*

ROOT 2D and 3D graphics have seen many new developments since the last workshop. We will summarize them, emphasizing the most recent and noticeable ones: ROOT's new default style, new palettes, and its new latex-style text output. We will also give an overview on ongoing and planned projects.

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**Track Classification:** ROOT