

ROOT user experience

ROOT Users Workshop

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Introduction

My background

- I work in the ATLAS collaboration since 2010
- I am involved in data analysis ($H \rightarrow \gamma\gamma$) and in performance (energy calibration)
- I started to use ROOT in the first year of university, during the “Physics laboratory 1.0.1”
- I work 80% in python using various libraries: ROOT, numpy/scipy, matplotlib, . . . , Proof, TMVA, RooFit, RooStats

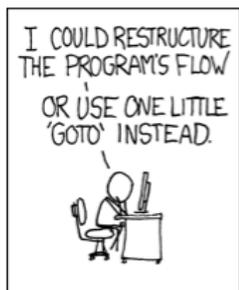
- ROOT is widely used and supported
- it provides you many useful tools (TString, TPreRegexp, . . .), no need to include other libraries, very easy to share code
- very fast
- flexible I/O
- nice integration with python

```
1 import ROOT
2 ROOT.gROOT.ProcessLine(".x \"$ROOTCOREDIR/scripts/load_packages.C+");
3 ROOT.my_cpp_function()
```

Some considerations about ROOT users

A lot of users. . .

- prefer a quick and dirty approach



- don't compile code
- have only a basic C++ knowledge
- don't know any alternative package for data analysis (PAW)
- don't know about ownership in ROOT (white canvases, double delete)
- have troubles with pointers (memory leaks)
- very small feedback, they prefer workarounds

Some considerations about ROOT users/2

Personal utilities

- some of them have their own MyRootUtils, very simple tasks (convert histograms to graphs, ...)

```
1 from PyH4l import ROOTDefs, PyH4lTools
2
3 fPowHeg = ROOT.TFile("Hgg_mc10b_VBFH120_PowHeg.root")
4 fHerwig = ROOT.TFile("Hgg_mc10b_VBFH120_Herwig.root")
5
6 tPowHeg = fPowHeg.tree
7 tHerwig = fHerwig.tree
8
9 x = ROOTDefs.Draw([tPowHeg, tHerwig],
10     "pT", "20./(20 + 10*(pT > 200) + 30*(pT > 300) + 50*(pT>400))",
11     binning=range(0,200,10) + range(200, 300, 20) + [300, 350, 400, 500], ←
12     norm=1,
13     legend_labels=["PowHeg", "Herwig"], logy=1, min=1e-5, max=0.2, ←
14     markersize=0.8,
15     legend_options="PL", ytitle = "dN/dP_{T} / 10 GeV", xtitle="P_{T}^{#←
16     gamma#gamma} [GeV]"
17
18 hDiv = ROOTDefs.H1Divide(x.plots[0], x.plots[1], xtitle="P_{T}^{#←
19     gamma#gamma} [←
20     GeV]", ytitle="PowHeg / Herwig")
21
22 hDiv.Draw()
```

Some consideration about ROOT and C++

ROOT and C++ don't help them very much:

- C++ is extremely difficult
- C++ is not quick, but it can be very dirty
- ROOT is not forcing the user to write safe code (avoiding pointers for example)
- some internal ROOT mechanisms are too implicit and magic¹

¹from Wikipedia: "magic is an informal term for abstraction - it is used to describe code that handles complex tasks while hiding that complexity to present a simple interface. The term is somewhat tongue-in-cheek and carries bad connotations, implying that the true behavior of the code is not immediately apparent"

ROOT Object Ownership

average user

```
1 void f(TCanvas *canvas)
2 {
3     canvas->cd();
4     TH1F* h = new TH1F("h", "h", 10, 0, 10);
5     h->Fill(2);
6     h->Fill(3);
7     h->Draw();
8 }
9
10 int main()
11 {
12     TCanvas* canvas = new TCanvas();
13     f(canvas);
14 }
```

ROOT Object Ownership

try to avoid memory leak is (blank canvas)

```
1 void f(TCanvas *canvas)
2 {
3     canvas->cd();
4     TH1F* h = new TH1F("h", "h", 10, 0, 10);
5     h->Fill(2);
6     h->Fill(3);
7     h->Draw();
8     delete h;
9 }
10
11 int main()
12 {
13     TCanvas* canvas = new TCanvas();
14     f(canvas);
15     // wait here
16     delete canvas;
17 }
```

ROOT Object Ownership

try to avoid pointers

```
1 void f(TCanvas & canvas)
2 {
3     canvas->cd();
4     TH1F h("h", "h", 10, 0, 10);
5     h.Fill(2);
6     h.Fill(3);
7     h.Draw();
8 }
9
10 void a()
11 {
12     TCanvas* canvas = new TCanvas();
13     f(*canvas);
14 }
```

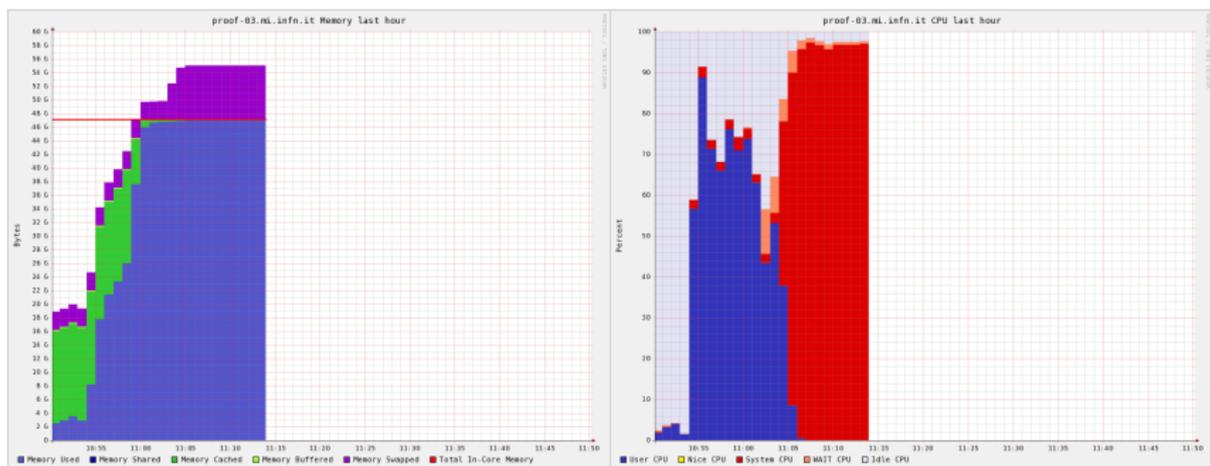
ROOT Object Ownership

try to use python

```
1 import ROOT
2
3 def f(canvas):
4     canvas.cd()
5     h = ROOT.TH1F("h", "h", 10, 0, 10)
6     h.Fill(2)
7     h.Fill(3)
8     h.Draw()
9
10 if __name__ == "__main__":
11     canvas = ROOT.TCanvas()
12     f(canvas)
13     raw_input()
```

Consequences

Very frequent: this morning!



- in addition a lot of ROOT method return pointer: it not always clear who has the responsibility for the memory (TProfile* TH2::ProfileX)

Other memory model: matplotlib example

matplotlib example

```
1 import matplotlib.pyplot as plt
2
3 def f(pad):
4     n, bins, patches = pad.hist([2,3], bins=10, range=(0,10))    ❶
5
6 if __name__ == "__main__":
7     fig = plt.figure()
8     ax = fig.add_subplot(111)    ❷
9     f(ax)
10    plt.show()    ❸
```

- explicit ownership: ❷ fig owns ax, ❶ ax(pad) owns the histogram
- ❸ explicit show

Other memory model: gtk+

gtk+ example

```
1 void f(GtkWidget* window) {
2     GtkWidget *button = gtk_button_new_with_label ("Hello World");
3     gtk_container_add(GTK_CONTAINER (window), button);    ①
4     gtk_widget_show(button);    ②
5 }
6
7 int main() {
8     GtkWidget *window = gtk_window_new(GTK_WINDOW_TOPLEVEL);    ③
9     f(window);
10    gtk_widget_show(window);    ④
11    gtk_main();
12 }
```

- ① explicit ownership
- ② ④ explicit show
- ③ reference counter



Other memory model: gtkmm

gtkmm example

```
1 struct HelloWorldWindow : public Gtk::Window
2 {
3     HelloWorldWindow() : m_button("Hello World") {
4         add(m_button);           ①
5         m_button.show();        ②
6     }
7     Gtk::Button m_button;      ③
8 };
9
10 int main(int argc, char** argv) {
11     Glib::RefPtr<Gtk::Application> app = Gtk::Application::create(argc, argv); ④
12     HelloWorldWindow helloworld;      ⑤
13     return app->run(helloworld);
14 }
```

- ① explicit ownership
- ② explicit show
- ③ ⑤ no pointers at all
- ④ reference-counting smartpointer

Another common mistake

gtkmm example

```
1 std::vector<TObject*> get_histograms(std::string filename) {
2     std::vector<TObject*> result;
3     TFile f(filename.c_str());
4     result.append(f.Get("histo1"));
5     result.append(f.Get("histo2"));
6     return result;
7 };
8
9 int main() {
10     std::vector<TObject*> histograms = get_histograms("my_file.root");
11     draw_with_mystyle(histograms);
12 }
```

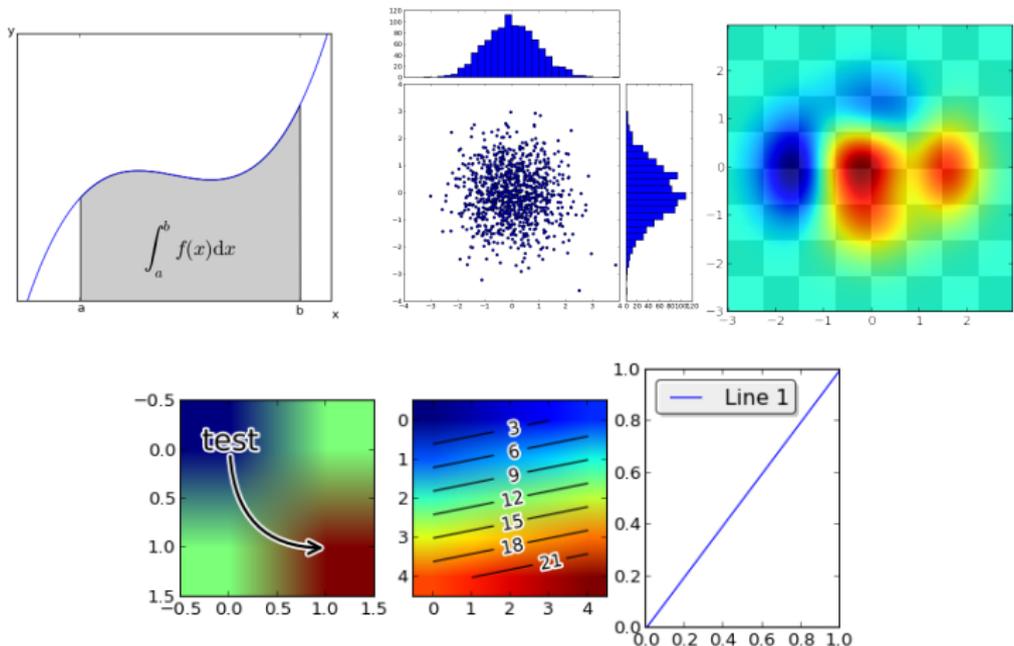
Why I am using python

- productivity
- C++ doesn't have a large std library (as java)
- because I can do:

```
1 "histo_" + str(10)
2 logging.error("file not found")
3 os.listdir(".")
4 files = glob("data8TeV*_p1234")
5 re.match(r"(?P<first_name>\w+) (?P<last_name>\w+)", "Ruggero Turra")
6 p = multiprocessing.Pool(5); p.map(f, data)
```

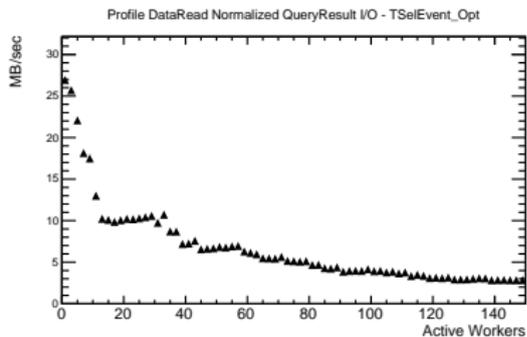
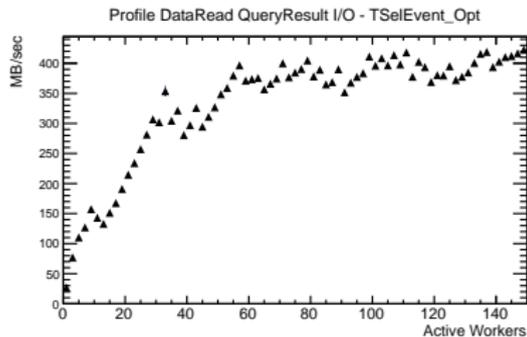
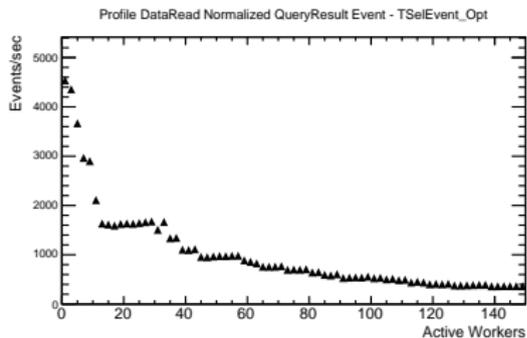
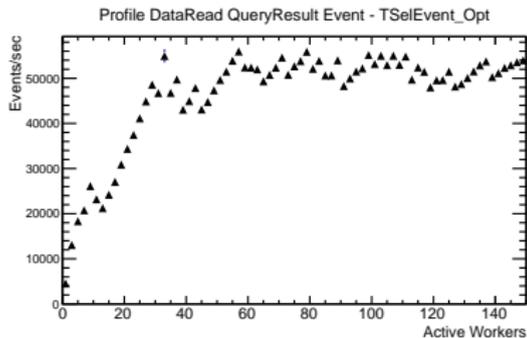
- no pointers
- no compilation, try and fix approach
- everybody can learn python in one week
- of course you can't do everything in python (e.g. cutflow, skimming, ...)
- time = time to develop + time to run

Why I am using matplotlib



- it is a bit slow
- very high customizability

Why I am using proof



My workflow

First dump the data: branch → memory (array)

dump data (simplified)

```
1 import ROOT
2 import numpy as np
3
4 def GetValuesFromTreeWithProof(tree, variable, cut = ""):
5     variable = "Entry\$: " + variable ①
6     if not hasattr(ROOT, "gProof"):
7         ROOT.TProof.Open("")
8     if not isinstance(tree, ROOT.TChain): ②
9         chain = ROOT.TChain(tree.GetName())
10        chain.Add(tree.GetDirectory().GetName())
11        tree = chain
12        tree.SetProof(True)
13
14    N = tree.Draw(variable, cut) ③
15
16    output = ROOT.gProof.GetOutputList()[2]
17    i, y = output.GetX(), output.GetY()
18    i.SetSize(N)
19    y.SetSize(N)
20
21    i = np.array(i, dtype=int)
22    y = np.array(y)
23
24    sorting_index = np.argsort(i) ④
25    y = y[sorting_index]
26
27    return y
```

- ① ④ sort the output with entry number
- ② why TTree doesn't have SetProof?
- ③ use Draw method to dump the values

My workflow

select categorize compute and draw

```
1 selection = "el_is_tight"
2 el_EoverEtrue = GetValuesFromTreeWithProof(mychain, "el_E/el_truth_E",
3                                             selection) ①
4 el_eta = GetValuesFromTreeWithProof(mychain, "el_eta", selection)
5
6 is_barrel = np.abs(el_eta) < 1.425
7 is_endcap = np.abs(el_eta) > 1.55
8 el_EoverEtrue_barrel = el_EoverEtrue[is_barrel]
9 el_EoverEtrue_endcap = el_EoverEtrue[is_endcap]
10
11 resolution_barrel = np.std(el_EoverEtrue_barrel) ②
12 resolution_endcap = np.std(el_EoverEtrue_endcap)
13
14 # produce histograms, correlations, ...
```

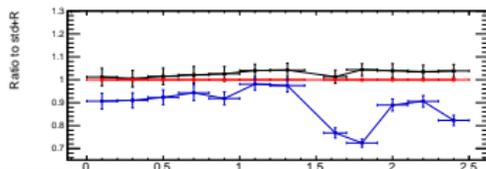
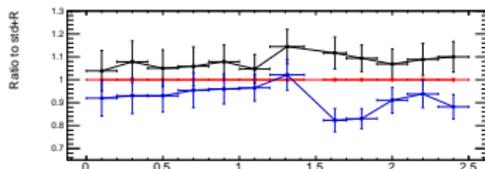
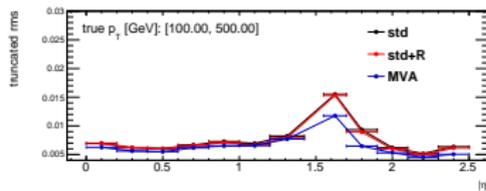
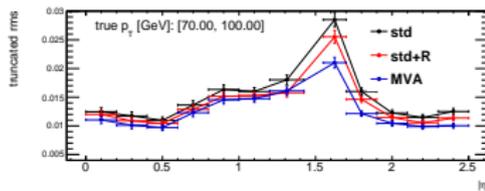
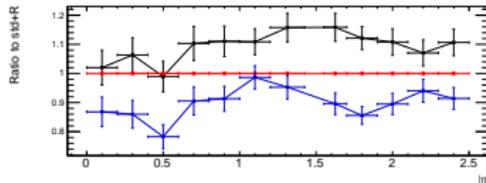
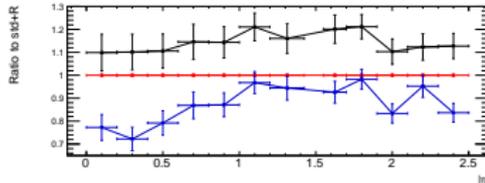
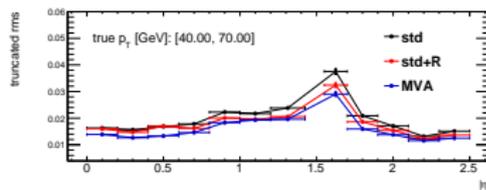
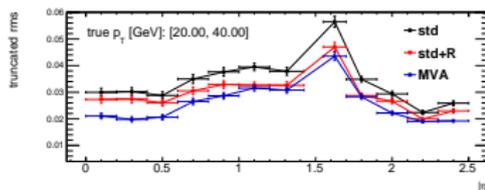
- ① dump values in memory (can be problematic with large datasets)
- ② easy to parallelize

What I am actually doing

some point in common with WebOOT by Peter

```
1 import BinAndDraw as bad
2
3 quantities = ("ph_E/ph_truth_E",)
4 estimators = bad.estimators(bad.truncated_rms(outliers=0.95), bad.←
    gaussian_width(), bad.FWHM()), display_as=bad.CANVAS)
5
6 dataset_std = bad.dataset_from_glob("std_calibration/*.root", label="std")
7 dataset_stdR = bad.dataset_from_glob("stdR_calibration/*.root", label="std+R")
8 dataset_MVA = bad.dataset_from_glob("MVA_calibration/*.root", label="MVA")
9 datasets = (dataset_std, dataset_stdR, dataset_MVA)
10
11 var_dataset = bad.vartype.different_dataset(datasets, display_as=bad.COLOR)
12 var_eta = bad.vartype.branch("abs(ph_eta)", bins=np.linspace(0,2.5,10), ←
    display_as=bad.XAXIS, label="#eta|")
13 var_pt = bad.vartype.branch("ph_truth_pt/1E3", bins=(20,40,70,100,500), ←
    display_as=bad.CANVAS, label="true p_{T} [GeV]")
14
15 loops = bad.loop(var_dataset * var_eta * var_pt, var_dataset * var_pt) * bad.←
    loop(estimators)
16
17 bad.run(quantities, loops,
18     global_selection="ph_is_tight", output_dir = "output",
19     plot_ratio = ("x/y", dataset_stdR),
20     use_proof=True, workers=4)
```

result of (var_dataset * var_eta * var_pt) * truncated_rms



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10. python as interactive session? notebook as Mathematica/Maple/... (ipython notebook?)

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11. better communication of new features (e.g. TEfficiency): blog, ..., release note is not enough

ATLAS data model

- RAW data \rightarrow ESD / AOD \rightarrow ROOT ntuple (D3PD)
- data object model inside ESD/AOD (particles are objects: `electron.pt`, `electron.energy`, `electron.track`, ...)
- D3PD is a TTree of (vector of) floats, no object model (`el_pt`, `el_E`, `el_track_index`, `track_pt`, ...)
- when dumping information from AOD to D3PD some new quantities are computed
- many D3PD flavours, now we are trying to merge someones

(actual) ATLAS analysis model

- very few analyses are made from AODs inside the core software (Athena), most of them uses D3PDs (ntuples) with plain ROOT
- most users uses MakeClass
- someone uses Proof (MakeSelector)
- few people use D3PDReader (from Physics Analysis Tools)
- D3PDReader restores the object model from D3PD (el_pt, el_E, el_track_index, track_pt, ... → el.pt, el.E, el.track, ...)
- with D3PDReader many features are provided:
 - every variables is a template proxy: it is readed only when it is needed (very efficient), no need of TTree.SetBranchStatus
 - EventLoop interfacing with proof, grid, batch queues, ...

See Attila presentation