

Outline

- Network related issues and thinking for FAX
 - Cost among sites, who has problems
 - Analytics of FAX meta data, what are the problems
- The main object is to bring up discussion on WAN related issue when using FAX infrastructure

Also see URL for much broader SW options when running over WAN

<https://indico.in2p3.fr/getFile.py/access?contribId=3&resId=0&materialId=slides&confId=6941>

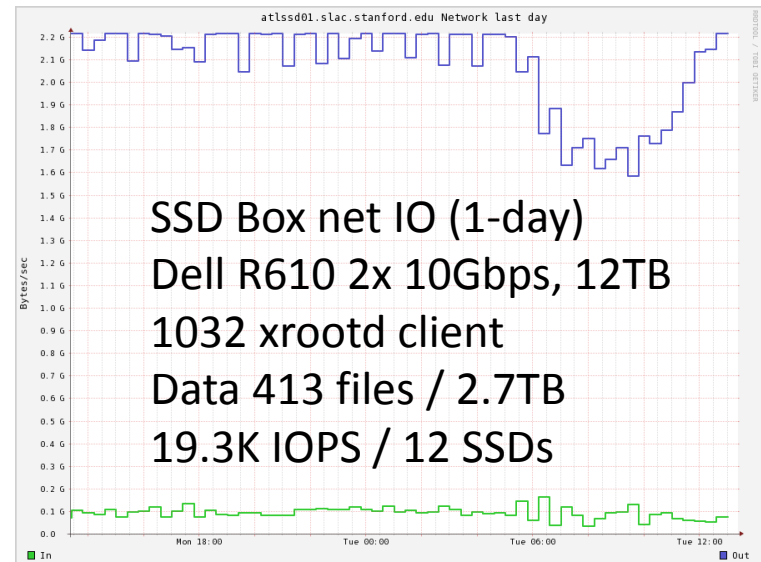
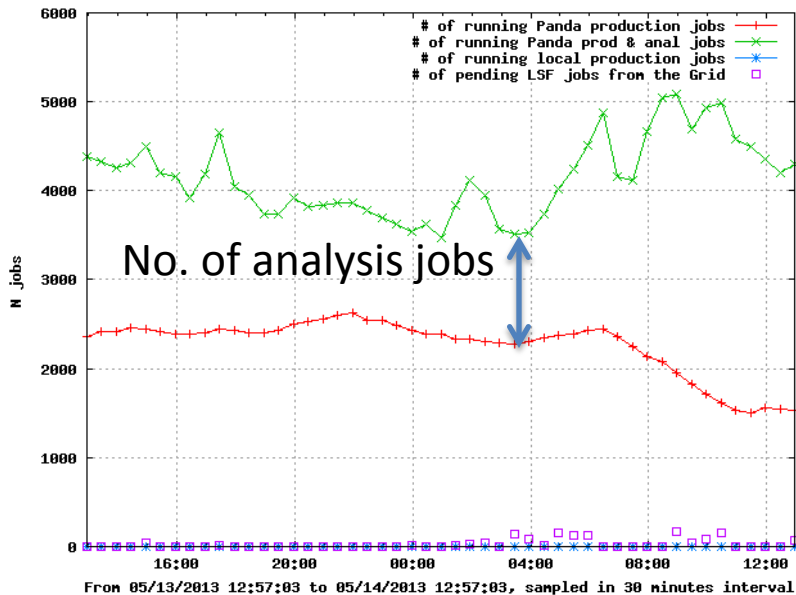
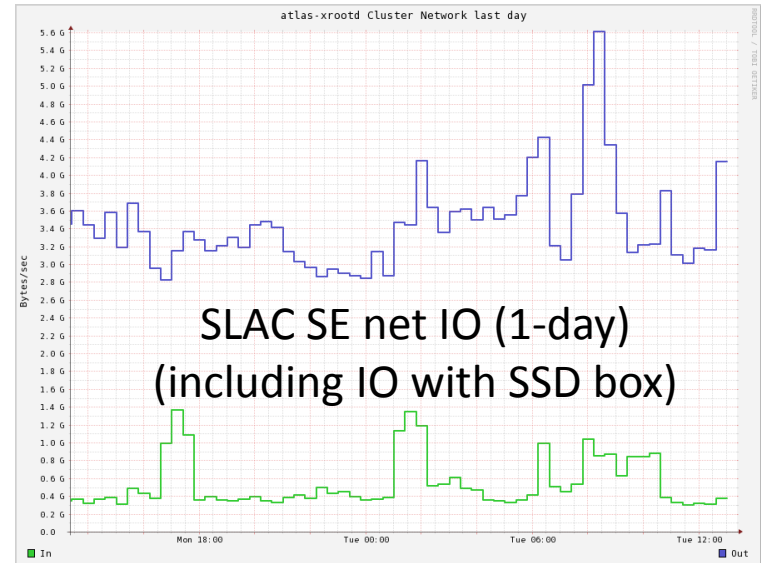
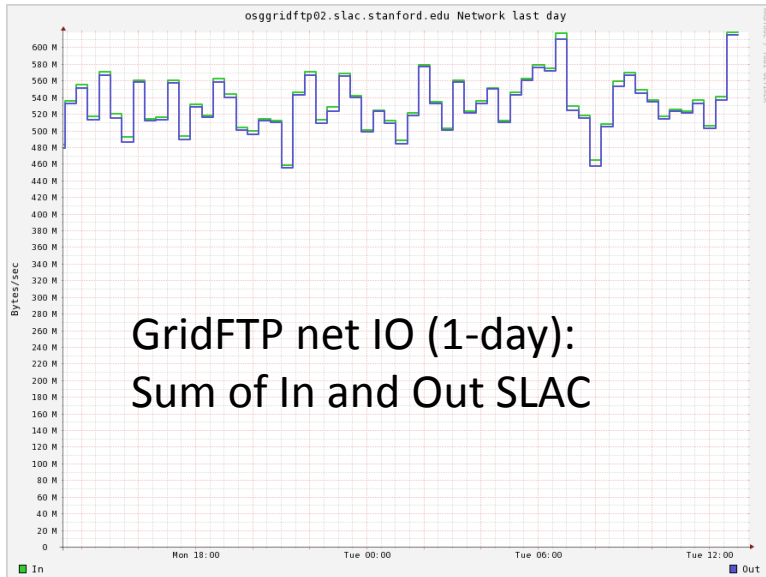
FAX and WAN Requirement and Configuration

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Diff: FAX and GridFTP

WAN Usage Difference:

- Job driven: no O-access files
- On demand, un-managed, no flow control
 - No help from FTS, demand go up and down quickly
- Q: will file level caching at server site and client site help?
 - Working dataset is very large. Need large cache, or very smart caching algorithm
- NOT to replace data pre-placement
 - Q: can we stop GridFTP data distribution and use FAX to pull
 - haven't given it a thought



Tuning Network Parameters for FAX

- GridFTPs are dedicated for WAN transfer
 - Buffer size, etc. well tuned for high latency WAN
 - Large IO and transfer block size
 - Multiple TCP streams
- With FAX, batch nodes won't be dedicated for WAN transfer
 - Auto tuning on batch nodes are required
 - Q: Any LAN related tuning?
 - Small IO block size, single TCP stream for remote direct IO
 - Good read ahead algorithm is important, otherwise:
 - Assuming average 8KB read size:
 - 0.2ms (LAN) : $< 8 * 1/0.2\text{ms} = 40\text{MB/s}$
 - 20ms (WAN) : $< 8 * 1/20\text{ms} = 0.4\text{MB/s}$ (extreme case)
- About RTT
 - In general, RTT is proportional to geographic distance, but not always:
 - SLAC -> AGLT2, BU, MWT2 ~ 80ms
 - SLAC -> BNL ~70ms

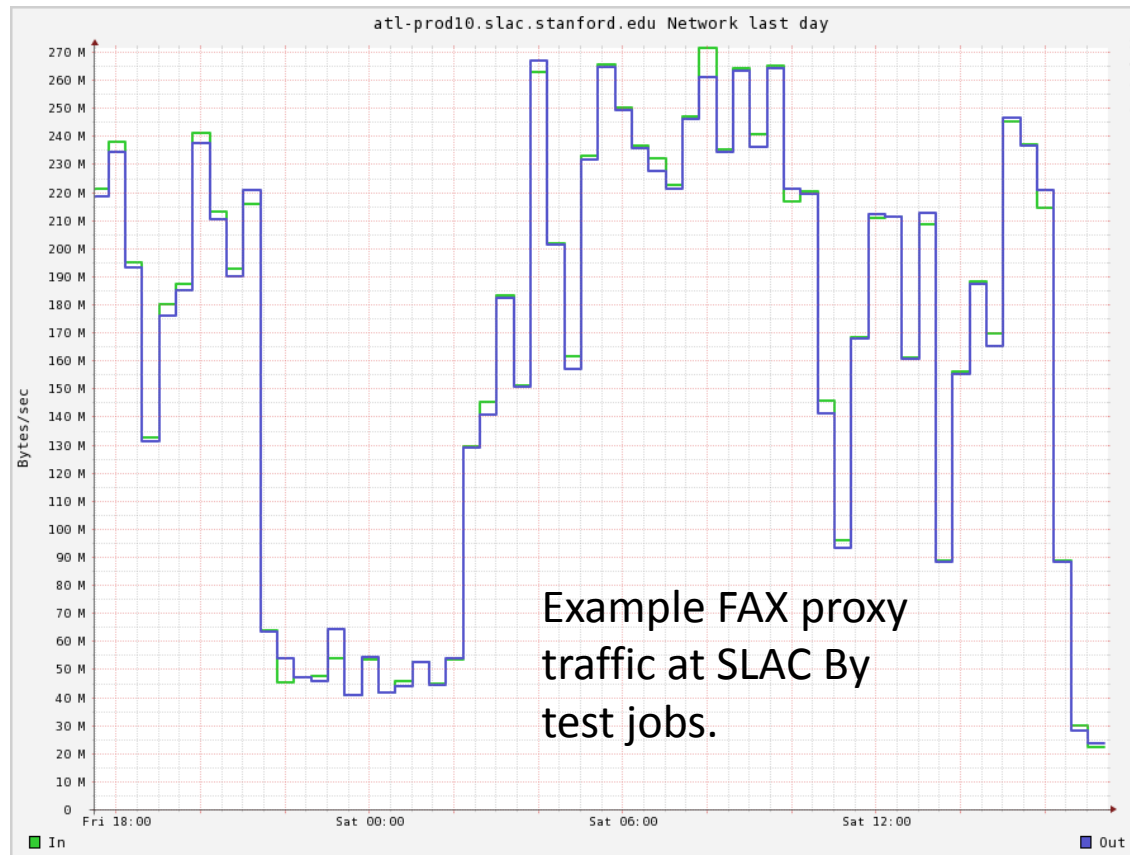
Site Models

Expose SE to remote client

- Data fly between client and storage data server, better performance
- requires N2N and GSI handled by storage element
 - GSI needs to be implemented to prevent circumvention
- Example: DPM xrootd door; dCache xrootd door at AGLT2 and MWT2
- Likely need helper (xrootd/cmsd pairs) to join FAX

Proxy between SE and remote client

- Proxy is easy to setup
 - N2N and GSI handled by Proxy (more N2N optimization work to do)
 - It may limit the performance, but also be a natural throttling mechanism
 - Expandable with Proxy cluster (BNL, SLAC).
- Proxy is useful if data servers are behind firewall
- Reverse proxy is useful if batch nodes have no outbound TCP connection
 - What is a reverse proxy
 - Large RTT between reverse proxy and FAX sites, So readv() passage is important (Xrootd release 4.x)



All FAX sites need to prepare SE for some direct (remote) IO

- Small IO block, random/sparse
- Large # of open files hanging around, etc.
- Adequate WAN bandwidth
- Operational experience

Above the Site Level

Improve Redirection Algorithm

- Cost awareness redirection? There are Pros and Cons
 - Cost matrix measure the past, average but not current cost
 - Cost may includes RTT, SE/net performance, bandwidth/congestions, etc.
 - LAMBDA project propose research on real time identification of most capable sites, avoid bad choice
- Efficiency of the Redirection Network:
 - Topology, Parameters, Algorithm, real-time info

Optimal data pre-placement

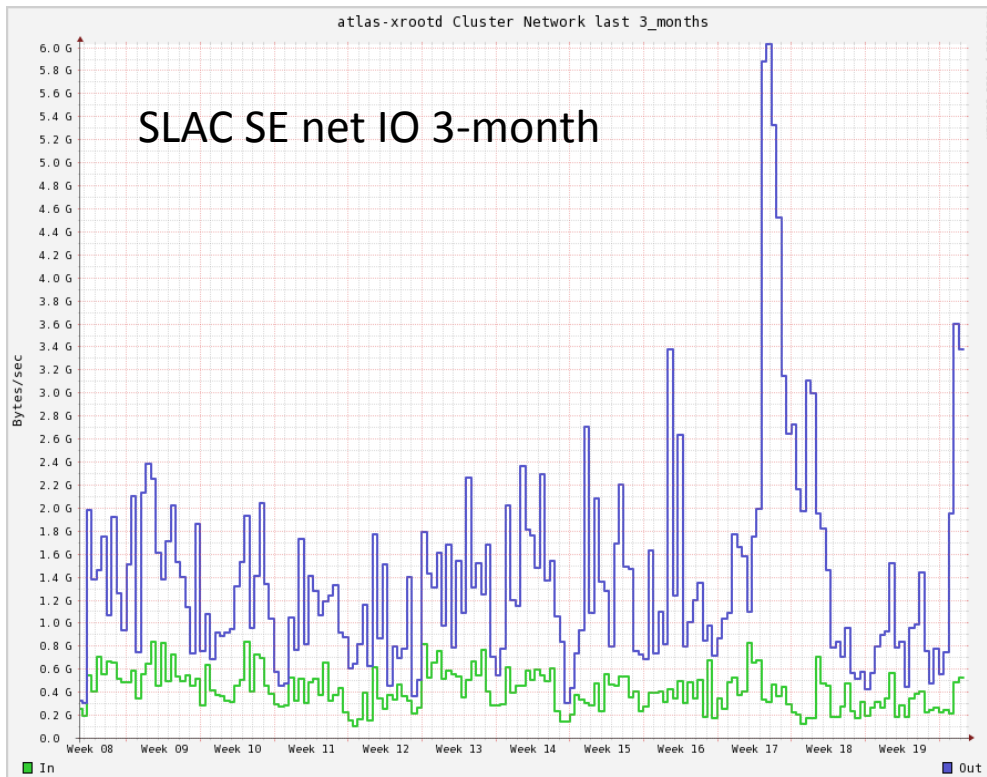
- Need to consider site storage and network capacity/performance
- Nearby sties' CPU and network capacity
- Cost to nearby sites

- Spread files in a (hot) dataset to multiple sites? DDM nightmare

WAN Load by FAX

Rough estimation on how much load FAX will put on WAN

- Start with SLAC's internal network load: RTT \sim 0.2ms
- Think of this as the demand from jobs
- Q: what if RTT = 2ms or 20ms? -- for all are remote jobs, 50% remote jobs, etc.
 - E.g. 40% 0.2ms + 30% 10ms + 20% 20ms + 5% 40ms + 5% 80ms



- Each bin is a day (daily avg.)
- On average days, 1-1.5GB/s
- Much larger than GridFTP I/Os
- But there are many >2GB/s days

What can FAX offer to compensate the WAN cost?

- More slots to reduce waiting/pending time
- In theory FAX reduce job failure rate caused by missing files
- Caching mechanism (TTree, etc) may help

What about those >2GB/s bins (days)

- Are sites ready for this?
- Is data locality aware scheduling still necessary?
- and those 6GB/s bins?