Global Reconstruction Data Structure

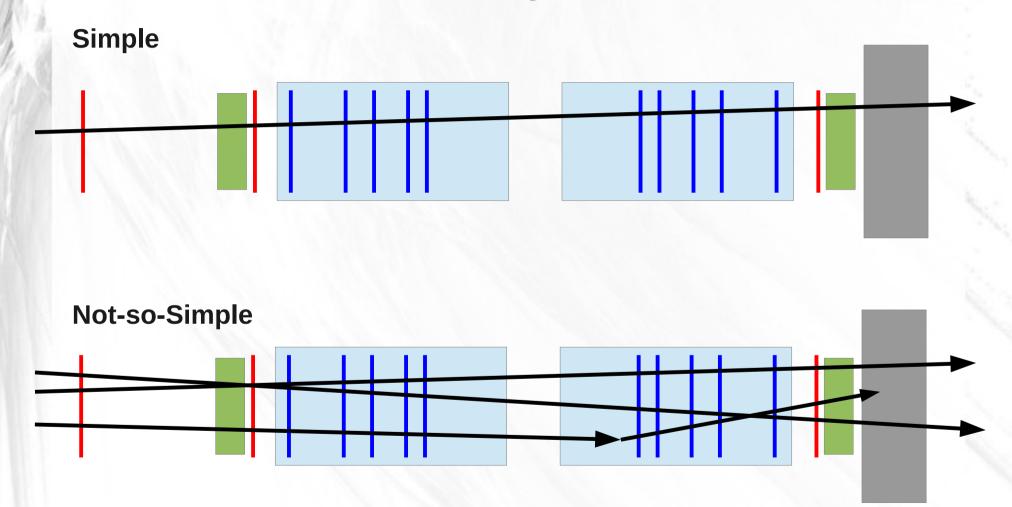
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> MICE CM35 15/02/2013

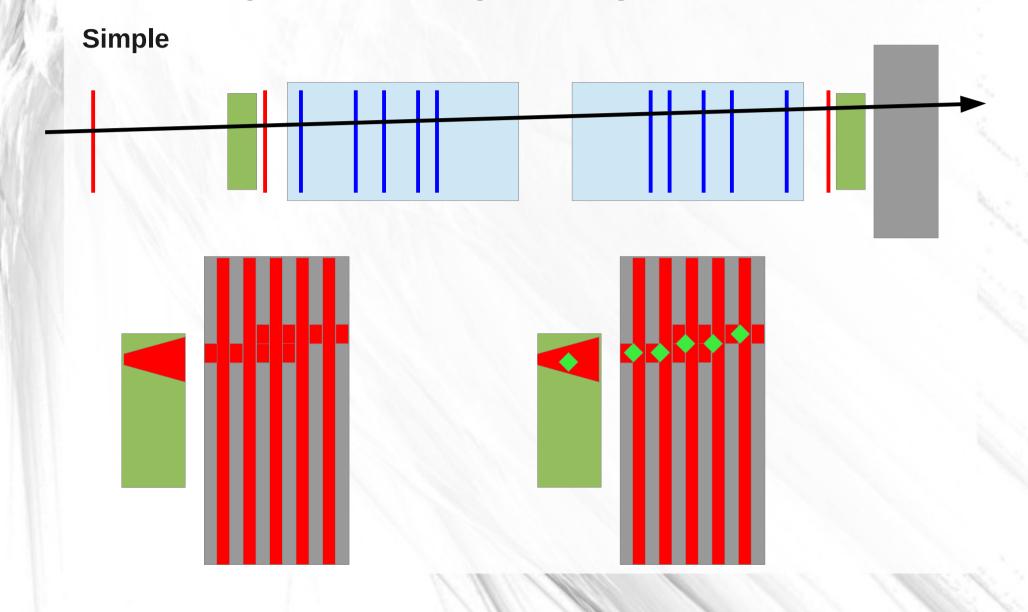
Proposed Data Structure

- Proposed data structure for the global reconstruction was discussed at the last MICE Software Workshop:
 - Chris Rogers, Peter Lane and Ian Taylor
- Goal was for a flexible structure, simple to use but capable of storing complicated triggers and event topologies if required.
 - Multiple primary particles in trigger
 - Decay in flight of particles

Examples



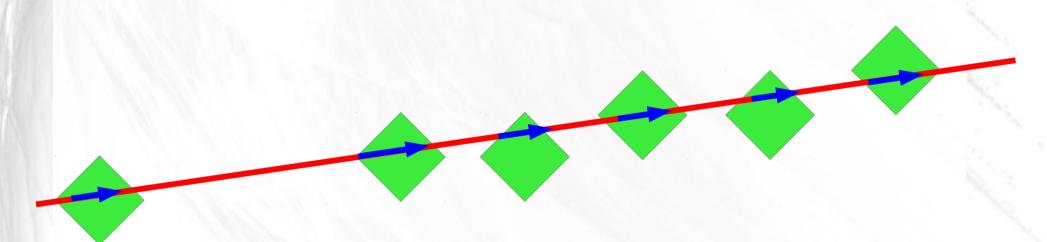
Simple Example: SpacePoints



Space Points

- Represent a detector measurement:
 - This is the closest global reconstruction will come to the detectors, so position and error should be defined accurately.
 - Will trust detector reconstruction, e.g. 3 planes of tracker station -> 1 SpacePoint.

Simple Example: Tracks & TrackPoints



Not shown here, the possibility of scattering: i.e. Track not necessarily straight.

Track Point

```
std::string MapperName;
TLorentzVector Position;
TlorentzVector PositionError;
TLorentzVector Momentum;
TlorentzVector MomentumError;
Enum Detector;
std::string GeometryPath;
TRef SpacePoint; // Reference
```

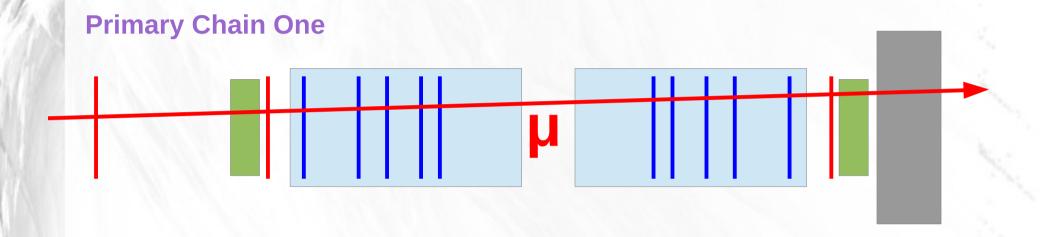
 Reconstructed location, according to a track fit, with an associated Space Point.

Track

```
std::string
               MapperName;
Enum
               PID;
Enum[]
               DetectorPoints;
std::string[]
               GeometryPaths;
               Charge; // +/-
double
std::string
               GeometryPath;
TRefArray
               TrackPoints; // References
TRefArray
               ConstituentTracks;
double
                GoodnessOfFit;
```

- A collection of track points, which the reconstruction believes came from the same particle.
 - Tracks can be combined (SciFi + TOF,CKOV)

Simple Example: PrimaryChain



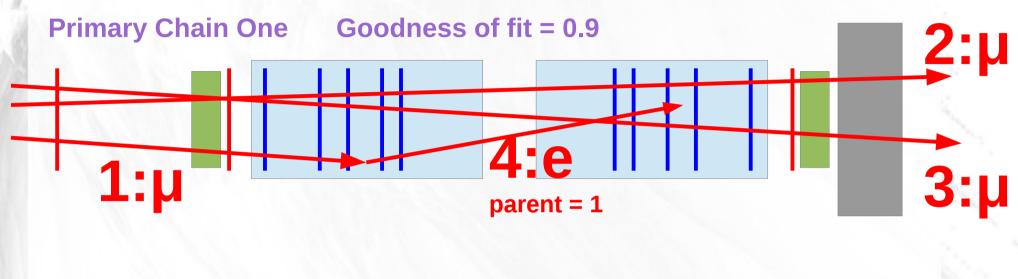
- One Primary Chain
 - One Track
 - Track Point @ each detector plane
 - Space Point @ each detector plane

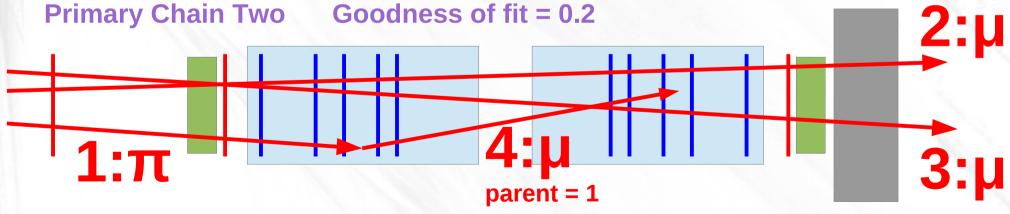
PrimaryChain (Hypothesis)

```
std::string MapperName;
TRefArray PreceedingPrimaryChains;
TRefTrackPair[]TracksAndParents;
double GoodnessOfFit;
```

- A collection of Tracks, which the reconstruction thinks accounts for all particles in event.
- This is the top-level analysis object, for your analysis to consider and accept / reject...

Example – Not so Simple





Request

- Comments on data structure welcome.
- Specifically from an analysis point of view:
 - Would this give sufficient information for an analysis?
 - Can provide 'virtual' Track/SpacePoints, e.g.:
 - Entering / Exiting AFC, Upstream end (D2), etc.
 - Other requests?
- Input from detector groups:
 - Can you detector's input conform to a set of SpacePoints?

Data Structure: Conclusions

- The code as described is implemented.
- It has documentation and tests.
- It has been through code review:
 - Finalizing corrections / comments now.
- Will be included in next MAUS release.
 - Baring requests / arguments now...

Global Reconstruction Algorithm Update

Peter Lane
Illinois Institute of Technology

Status Summary

- Updated code to use space points instead of Monte Carlo
- Using smeared MC tracker momentum until tracker group finishes their reconstruction code
- Split work flow component (mapper) into two:
 - 1) Take raw data and create all possible track hypotheses ("raw tracks")
 - 2) Fit raw tracks and return goodness of fit 15

MapCppGlobalRawTracks

- Takes data in several different input "formats"
 - MC, space points, mock test data, random
- Guess at PID using TOF0 & TOF1.
- Ambiguous PID generates multiple hypotheses
- Generate raw tracks for each hypothesis
- Save as a ROOT-compatible data structure for handing off to MapCppGlobalTrackReconstructor

MapCppGlobalTrackReconstructor

- Gathers raw track hypotheses from MapCppGlobalRawTracks
- Uses configured optics model and fitting algorithm to fit the track hypotheses
- Only the Minuit-based fitting algorithm is currently available, and we're still working on improving it
- Planning to incorporate the Kalman filter into this framework—stalled.