

# Simulating early-stage vacuum arc plasmas

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Thanks to Helga Timkó and Walter Wuench

University of Oslo / Helsinki Institute of Physics / CERN

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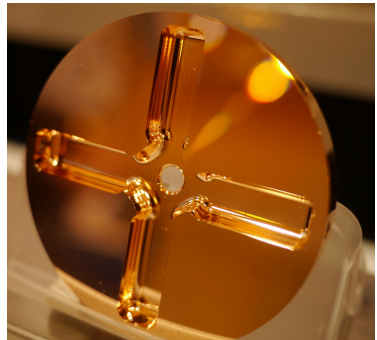
# Outline

- 1 Introduction
  - Motivation
  - Physical system
- 2 Simulation code: ArcPic2D
- 3 Results
  - Model
  - Data
- 4 Conclusions
  - Conclusion
  - Challenges
  - Summary



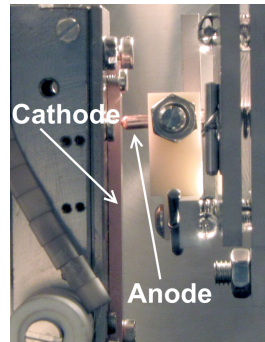
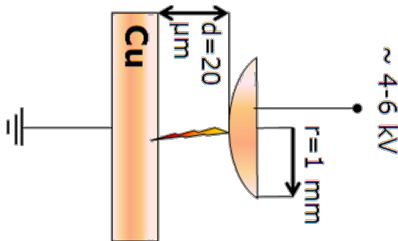
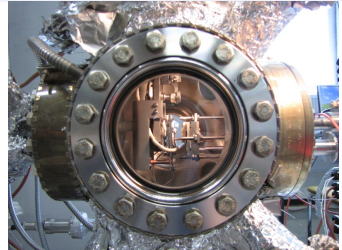
# Motivation

- Want to build high-gradient ( $E_{\text{acc}} \geq 100\text{MV/m}$ ) particle accelerators
  - Highest gradient achieved in normal-conducting structures
  - Gradient limited by arcs
  - Understand arc ignition!
- Design structures more resistant to arcing



# Experimental comparison: DC spark experiment

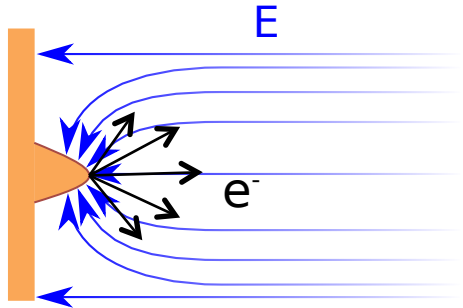
- High-voltage DC pulses on spark gap in ultra high vacuum
- Understand basic behavior of vacuum arc breakdowns
- Measure gap voltage & current through the breakdown



# Evolution of a early-stage vacuum arc

Stages:

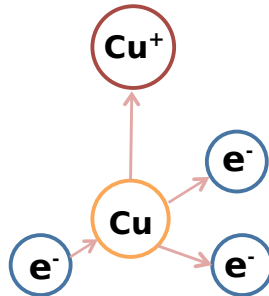
- 1 Field emission
- 2 Ionization cascade
- 3 Expansion



# Evolution of a early-stage vacuum arc

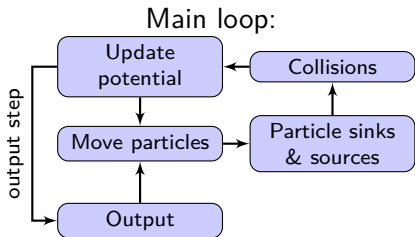
Stages:

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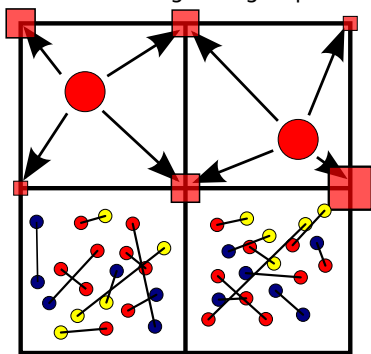


# Particle in cell (PIC) + Monte Carlo Collisions (MCC)

- Volume divided into grid
  - Field solver
  - Proximity for collisions
- Macro-particles moves in continuous phase-space



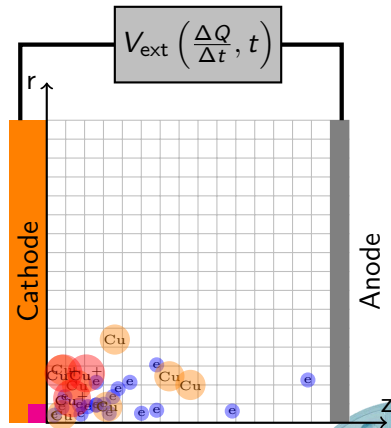
Distribute charges to grid points



Collide random pairs of particles in each cell

# ArcPic2D

- 2d3v electrostatic particle-in-cell (PIC) + MCC
  - cylindrical symmetry
  - uniform grid
  - finite-difference field solver
  - Monte-Carlo collisions
- Planar electrode geometry
- Particles:  $e^-$ ,  $\text{Cu}^+$ ,  $\text{Cu}$
- Physics (*modular part*):
  - *External circuit*
  - *Particle emission*
  - Collisions (el./inel.)
  - Electrostatic interaction
- C++, partly OO for modularity
  - Test physics models
- Supports parallel execution

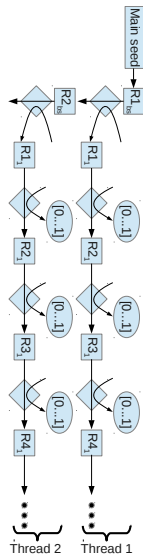


Code originally developed  
by Helga Timkó



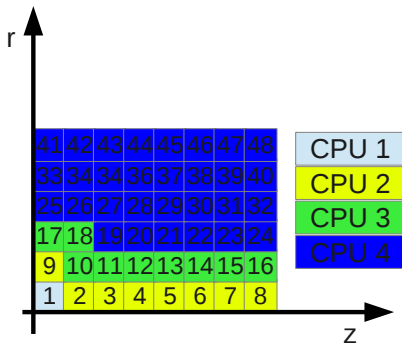
# ArcPic2D parallelism

- OpenMP multithreading
  - Shared memory
  - Requiring few code changes
- Multi-stream RNG
- Parallel neutral-neutral collisions
- Load balancing
- Test case:
  - 1.8 M neutral particles
  - $5 \times 5 \mu\text{m}$  cylinder
  - $T=300 \text{ eV}$ ,  $\rho = 10^{17} / \text{cm}^3$
- Quite good scaling
  - Almost linear
  - Slower than ideal due to serial sections



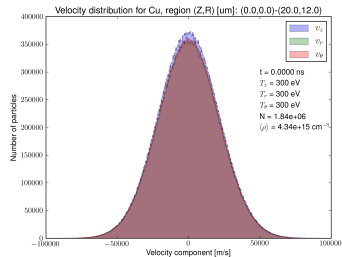
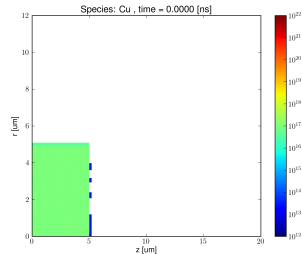
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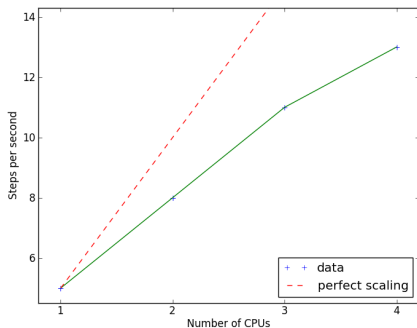
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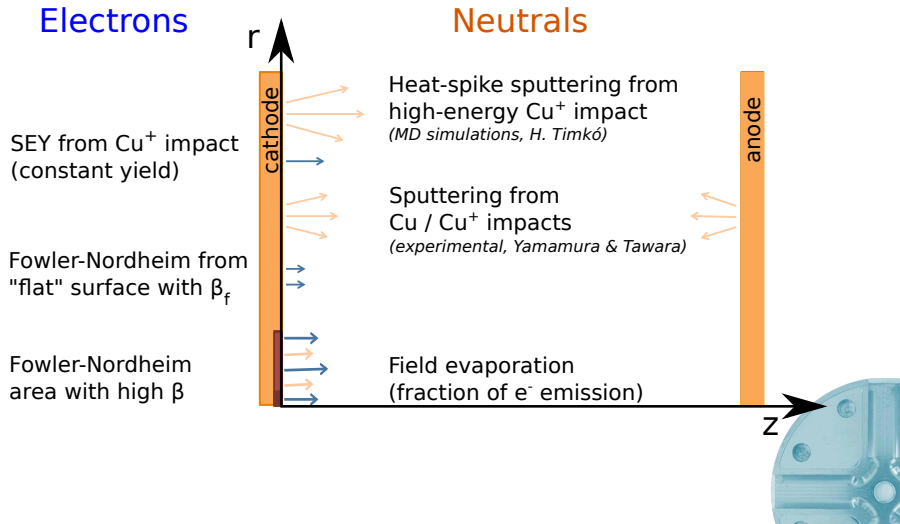


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# Emission model



# Main simulation parameters

Emission:

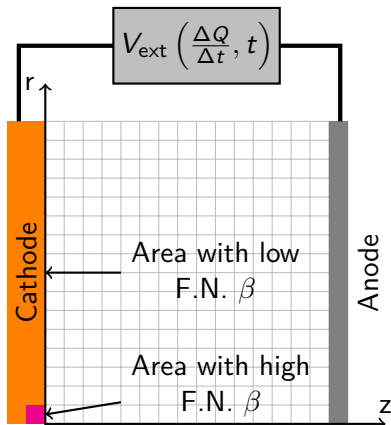
$$\beta_{\text{tip}} = 35.0$$
$$\beta_{\text{flat}} = 2.0$$
$$R_{\text{tip}} \approx 56 \text{ nm}$$
$$R_{\text{inj.}}(e^-) = 400 \text{ nm}$$
$$\frac{\# \text{ Cu evap.}}{\# e^- \text{ emitted}} = 0.075$$
$$R_{\text{inj.}}(\text{Cu}) = 2 \text{ } \mu\text{m}$$

Field:

$$E_z = 0.29 \text{ GV/m}$$

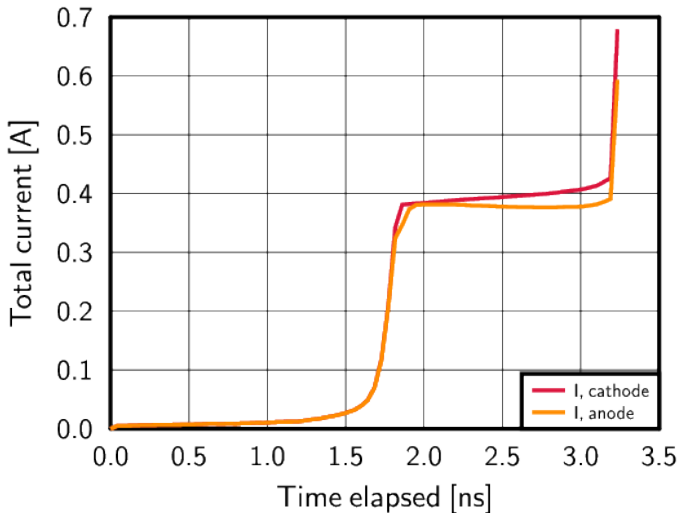
Mesh/domain:

$$R \times Z = 12 \times 20 \text{ } \mu\text{m}$$
$$\Delta Z = \Delta R = 0.1 \text{ } \mu\text{m}$$
$$\Delta t = 1.77 \text{ fs}$$
$$w_{\text{sp}} \approx 21.3$$

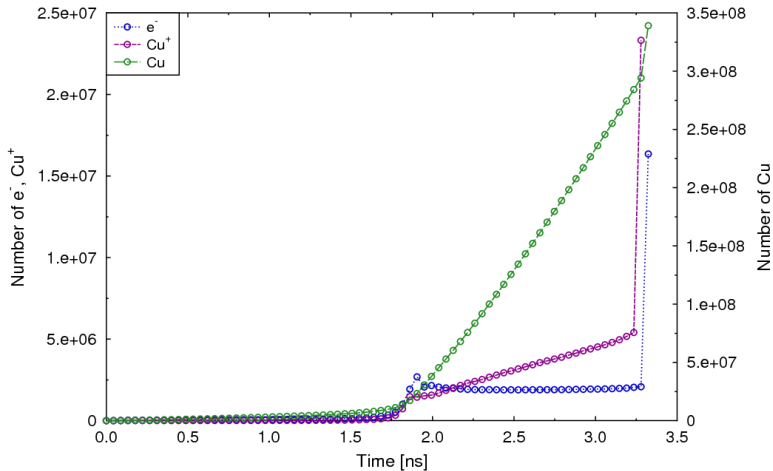


Main difference wrt. typical run:  
More Cu, in larger area

# Current

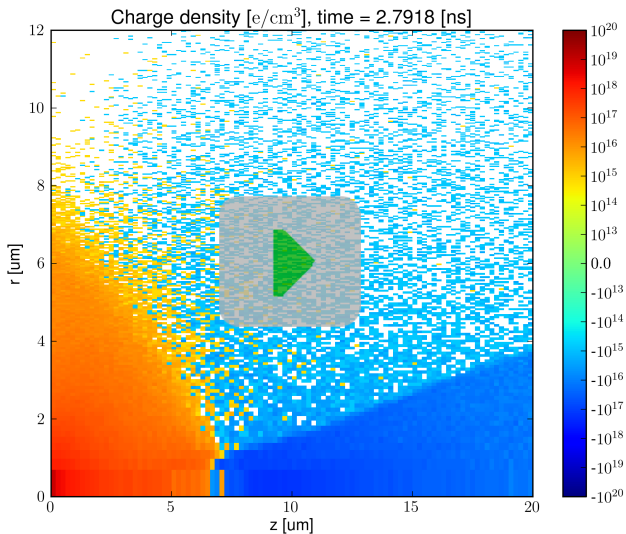


# Particle count





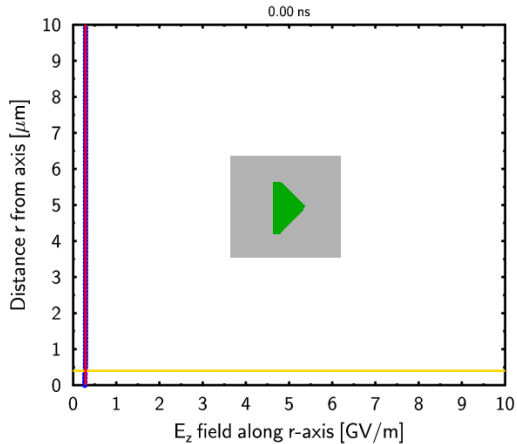
# Charge density



<https://www.dropbox.com/sh/q74e4poki81.js7d/nMdY7fEs1R>

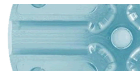
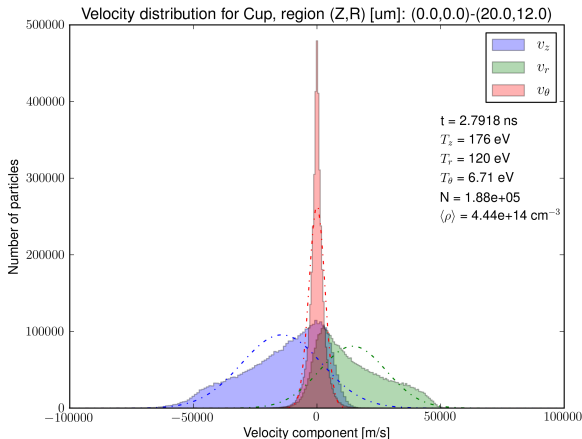


# Field on cathode

[▶ Last two frames](#)[▶ Fowler-Nordheim](#)[▶ On web](#)

# Velocity distribution

- Plasma far from equilibrium
- Hard to define a temperature
- Different velocity components and species have different distributions
- Some spatial separation



# Conclusion

- Initial ignition
  - Increasing neutral population
  - Increasing  $\text{Cu}^+$  population
- ⇒ Higher field on cathode
  - activation of flat surface field emission
  - rapid expansion of arc



# Challenges

- Simulation speed with high particle numbers / dynamic range
  - Separate simulations for different regimes
  - Dynamic particle weighting
- Simplified surface model
  - Not taking surface state into account
  - Simplified heat spike sputtering model
  - High-field electron emission
  - Modeling of initial tip using only  $E_z(r = 0)$



# Summary

- ArcPic2D: 2d3v PIC/MCC simulation of vacuum arcs
- Breakdown spreading when  $E_z$  rises such that flat surface starts emitting
- Need to revisit surface models



# System description

**System** Electrons, ions and neutral atoms,  
inside gap with metal ends,  
with high electric field,  
biased by external circuit

**Description** Maxwells equations,  
Newtonian mechanics,  
Scattering & ionization crossections,  
Surface physics model,  
Circuit model

**Wanted** Currents and particle densities  
as function of space and time

**Simulation** Plasma dynamics by PIC with Monte-Carlo collisions,  
boundary conditions from surface & circuit models

# Monte-Carlo collisions

- Particles inside same cell are considered “close enough” to collide
- For each collision type, create random particle pairs
- Implemented collisions:
  - Coulomb scattering ( $e^-, e^-$ ), ( $\text{Cu}^+, \text{Cu}^+$ ), ( $\text{Cu}^+, e^-$ )
  - Elastic collisions ( $e^-, \text{Cu}$ ), ( $\text{Cu}, \text{Cu}$ )
  - Charge exchange/momentum transfer ( $\text{Cu}^+, \text{Cu}$ )
  - Impact ionization  $e^- + \text{Cu} \rightarrow 2 e^- + \text{Cu}^+$



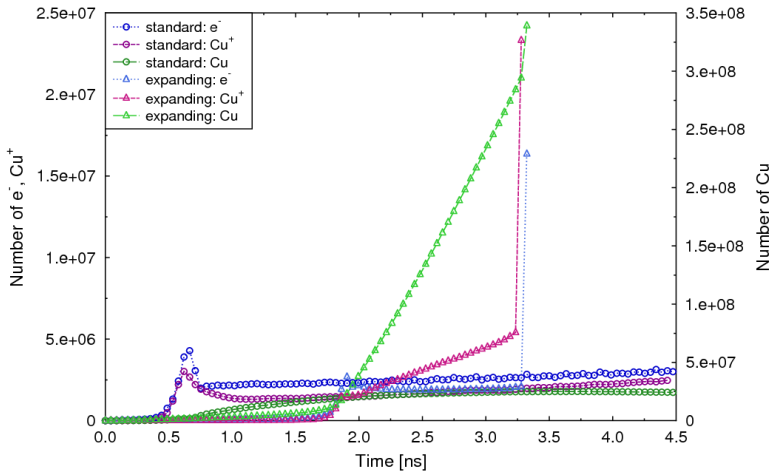


# Results

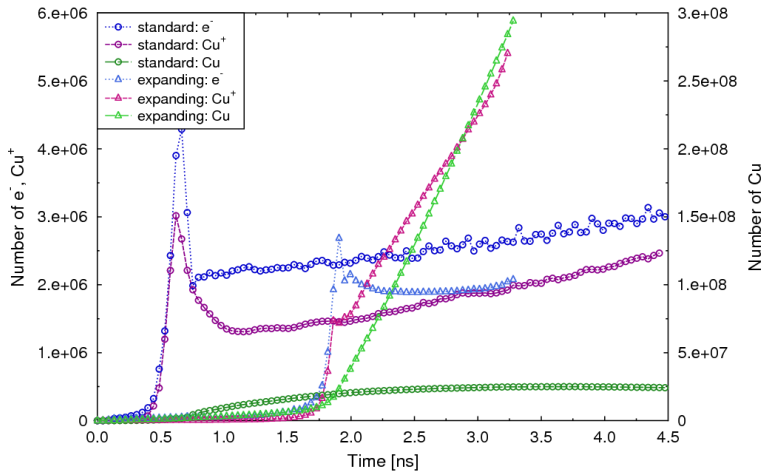
- Wanted: Set of parameters allowing arc ignition and growth
  - ... while keeping within model validity boundaries
- Parameters studied:
  - Numerical convergence
    - Particle weighing
    - Grid size
    - Time step
  - Electron injection
    - Special center-cell
    - All cells treated equal
    - Fowler-Nordheim  $\beta$  (tip/flat)
    - Tip melting current or time
  - Cu injection
    - Evaporation ratios
    - Evaporation area
    - Pre-injection

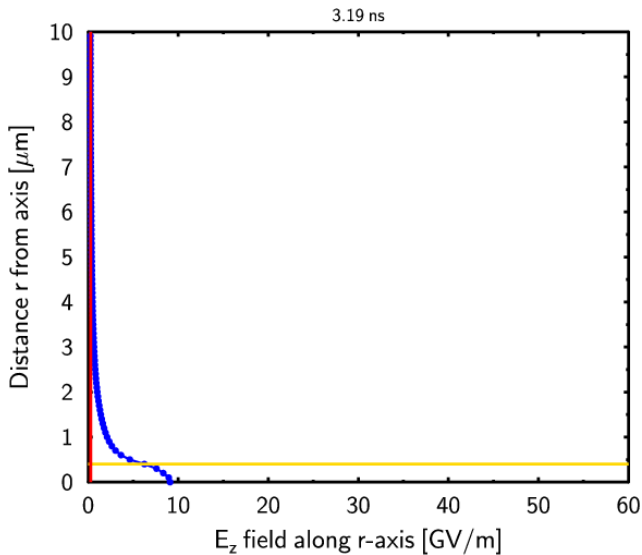


# Particle w. comparison

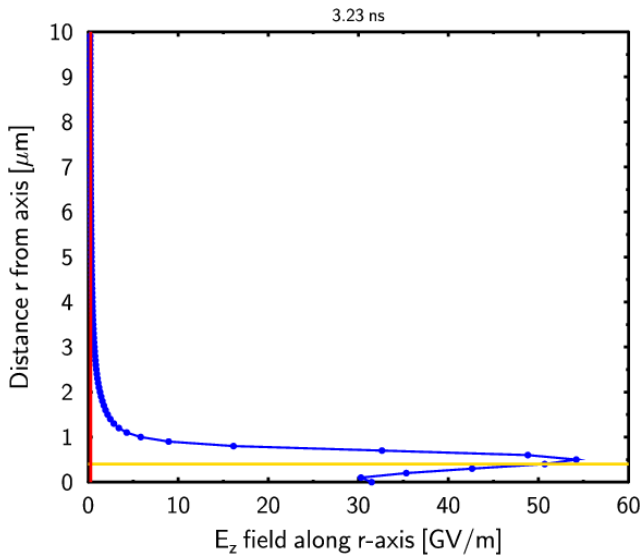


# Particle w. comparison (zoom)

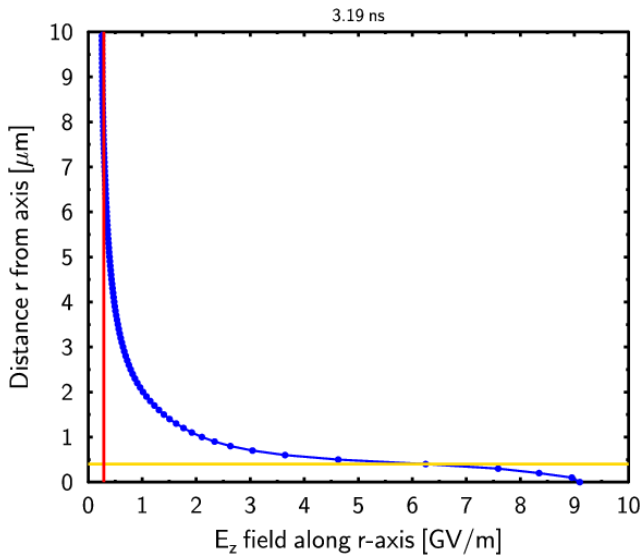




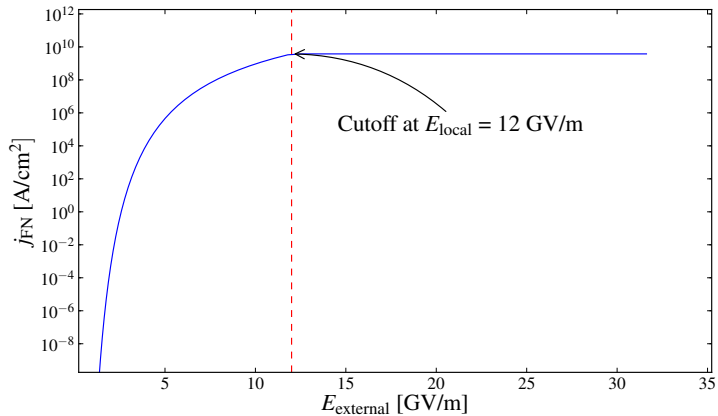
▶ [Back to field animation](#)



▶ [Back to field animation](#)



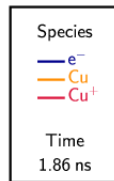
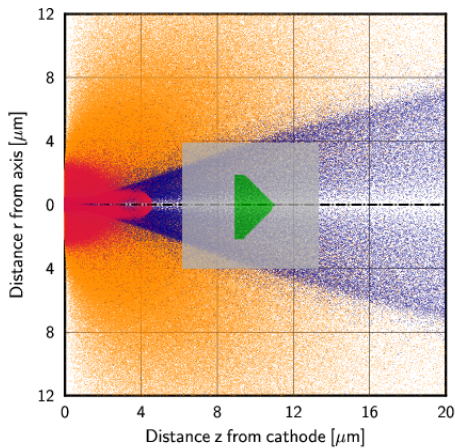
▶ [Back to field animation](#)



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# Particle plot



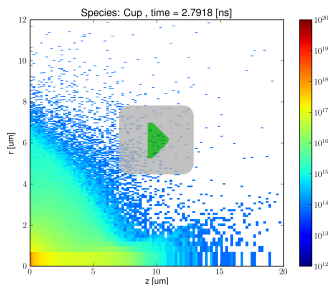
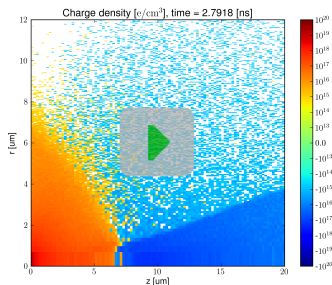
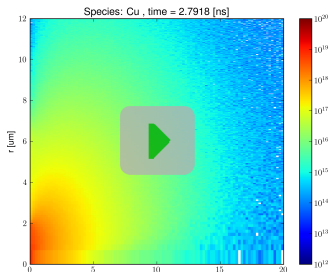
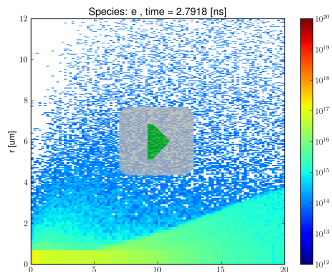
▶ Particle densities

▶ On web

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2D Arc-PIC code



# Density animations [ $\text{cm}^{-3}$ ]



<https://www.dropbox.com/sh/q74e4poki81js7d/nMdy7fEsiR>

