

# GEANT4 9.6.p01 highlights

*kernel modules*

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# Outline

- Major features and fixes introduced in release 9.6 and the patch release 9.6.p01
  - Kernel
  - Physics (see talk by V.Ivantchenko)
- *Detailed release notes for 9.6:*
  - <http://geant4.cern.ch/support/ReleaseNotes4.9.6.html>
- *Release notes for patch-01:*
  - <http://cern.ch/geant4/support/Patch4.9.6-1.txt>

# Event reproducibility

- Full event reproducibility now provided in simulations with most physics lists
  - Allowing to restart a simulation from an intermediate event and obtain exactly the same results in different runs
- Event reproducibility valid for the majority of the physics lists, including FTFP\_BERT, QGSP\_BERT and QGSP\_FTFP\_BERT
  - Strict event reproducibility achieved in all physics models, with two exceptions: CHIPS stopping and neutron HP

# Integration with frameworks

- G4RunManager offers new, more granular public methods
  - Enables external frameworks with own event loop to execute each individual event
  - No longer need to copy the context of G4RunManager base class methods

# Performance

- Small speedup of simulation (compared to Geant4 9.5.p02)
  - EM showers (2-3%) in calorimeters
  - EM initialisation faster by roughly a factor 2.
- Optimized implementation for *G4StackTrack* and *G4StackedTrack*
  - Measured speedup of ~35% in simple test programs
- Optimized tuning of *G4SmartTrackStack*, now enabled by default
  - Measured speedup of 4-5% total execution time in complex setups
- Revised implementation of *G4TessellatedSolid*
  - CPU boost and reduced memory footprint for large number of facets
  - Better scaling of CPU time with increased complexity
  - Part of the work going on within the [AIDA EU project](#)

# Check of conservation laws

- Hadronic processes checks for energy non-conservation
  - If violation of energy conservation found, re-sampling the interaction
- Failure of E/p conservation is signaled only if both checks, absolute and relative, fail. A violation is signaled only if it is both:
  - a) larger in absolute value than the E threshold, and
  - b) a larger fraction of the incoming E than the threshold fraction

# EM: Memory and initialisation CPU

- EM builders use the same instance of a process for a particle/antiparticle pair
  - Bremsstrahlung and  $e^+/e^-$  pair production
    - $\mu^+$  and  $\mu^-$  share one instance of each process
    - $\pi^+$  and  $\pi^-$  share a different instance of each one
    - $K^+$  and  $K^-$  too, and
    - proton and antiproton also
- Reduces memory used for physics tables and initialisation time

# Materials & Track

- G4Element constructs an isotope-vector for all elements
  - if user does not create isotopes, a vector of isotopes with natural abundances is created automatically using NIST data
    - The sum of isotope abundances is normalized to unity
  - No longer needed to define natural composition of isotopes in the user code
- Fixes
  - bug in `G4ParticleChange::AddSecondary()`, where the local time of the parent was incorrectly used



# Physics Lists

- New factory class implementing automatic registration of physics-lists
  - Instrumented EM and hadronic constructors
- New FTFP\_BERT\_HP physics list
  - Combining HP data-driven treatment for neutrons
- Removed direct dependency on CHIPS model from all physics lists, except QGSC\* and CHIPS\*
- Updated physics lists combinations and options

# Configuration & global...

- Cmake

- Complete rewrite of data installation with support for custom install location
- Added support for Clang detection and possibility to specify C++ standard

- Global

- Fixed cases of variable shadowing and Coverity defects
- Added deprecation warnings for classes/methods planned for removal in next major release
- In future (release 10) `G4SystemOfUnits.hh` will **not** be anymore implicitly included through `globals.hh`
  - Any class that need it will need to include it explicitly or directly include the CLHEP headers
  - In toolkit already include headers for system of units and physical constants explicitly

# Fixes in 9.6 patch 1

- Bug fixes included:
  - [#1334](#), [#1359](#), [#1380](#), [#1386](#), [#1402](#), [#1403](#), [#1404](#), [#1406](#),  
[#1418](#), [#1420](#), [#1421](#), [#1424](#)
- Non-physics corrections:
  - Fixed process which interfered with deflection in field ([#1403](#))
  - Fix for tessellated solid on 32-bits platform
  - NIST material: revision of stainless steel definition
- Important fixes in EM
  - see next talk by V.Ivantchenko

# Supported platforms for 9.6 series

- Linux SLC5, gcc-4.1.2, 4.3.X, 64 bits
- MacOSX 10.7, 10.8, gcc-4.2.1, 64 bits
- Windows 7, Visual C++ 10.0 (Visual Studio 2010)
  
- Also tested:
  - Linux SLC5/SLC6, gcc-4.6/4.7, icc-13
  - Linux Ubuntu 11/12, gcc-4.6
  - Windows 7, VC++-9.0
  - AIX 5.3, 6.1 with xlc 10.1

# Thanks!