

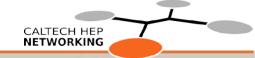
# SDN/OPENFLOW IN LHCONE

A discussion

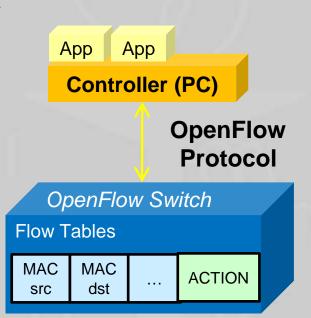


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#### Some words of introduction



- Software Defined Networking (SDN): Simply put physical separation of control and data planes
- Openflow: a protocol between controller entity and the network devices
- The potential is clear: a network operator (or even user) can write applications which determine how the network behaves





## However, it's not complete...



- Openflow defines/standardizes the "southbound" interface
- To be complete, a system needs
  - "Northbound" interface (to the application)
  - "east-west" interface (inter-controller and/or inter-domain)
- Another factor limiting deployment (potentially): Only a limited choice of controllers
  - But plenty of resources should you wish to write one...



## ideas (and questions) for this get-together



Most of us have an SDN or Openflow project going

I am sure we will profit from exchange of ideas

More concretely, regarding SDN and/or Openflow in particular:

- Can it be used in LHCONE? If so, what way?
  - As a better management tool used by providers?
  - Exposed to the user community?
    - Why? Why not?

And – is Openflow the right answer?

Or some other form of SDN?





And there's certainly other questions you have – let's talk



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# **OLIMPS**

Caltech's Openflow project



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# The Approach in OLiMPS



- OLiMPS: Openflow Link-layer MultiPath Switching
  - with a centralized, out-of-band control, we can construct a robust multi-path system without modifications to the Layer 2 frame structure
    - Big plus: using Openflow, no need for new HW or feature support (other than Openflow)
  - Addresses the problem of topology limitations in largescale layer 2 networks
  - Remove the necessity of a tree structure in the topology achieved though the use of Spanning Tree Protocol
  - Allow for per-flow multipath switching
    - Increase the robustness and
    - Increase efficiency and
    - Simplify management of layer 2 network resources

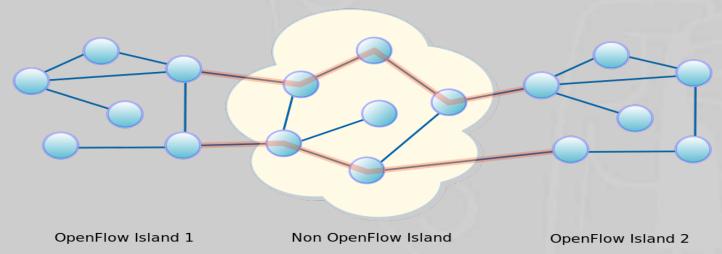


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## Floodlight/OLiMPS OpenFlow Controller



- OLiMPS controller is based on Floodlight
  - Written in JAVA
  - Supported by Big Switch and a large open source community
  - Open Source
- Floodlight implements a set of OpenFlow applications
  - Link Discovery
  - Topology and spanning tree calculation
  - Simple packet forwarding and learning switch





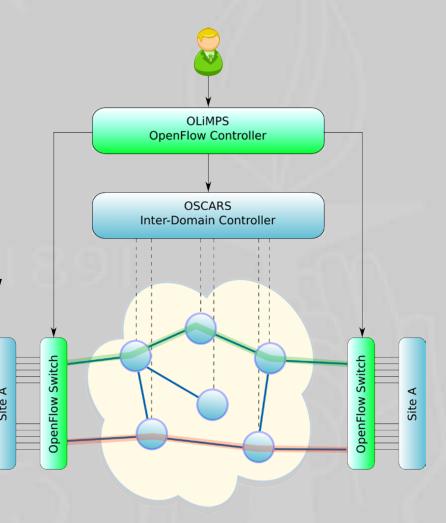
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#### **Future work: OLiMPS and OSCARS**



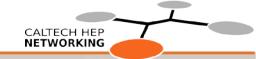
#### OLIMPS/OSCARS interface

- User (or application) requests network setup from OLiMPS controller
- OLiMPS requests setup of multiple paths from OSCARS-IDC
- OLIMPS will connect OpenFlow switches to OSCARS termination points, i.e. VLANs
- OLiMPS will transparently map the site traffic to the VLANs





#### Potential use in LHCONE



- Discussion ongoing on the utilisation and efficiency of the transatlantic links
  - LAG seems inefficient (static hashing)
  - other out-of-the-box methods for multipath aren't promising either
- Based on OLiMPS, we (Michael and I) have proposed a possible solution, which would necessitate
  - collaboration
  - will to experiment
- Also: A good use of the transatlantic circuit links?

