

BPM software and longest acquisitions

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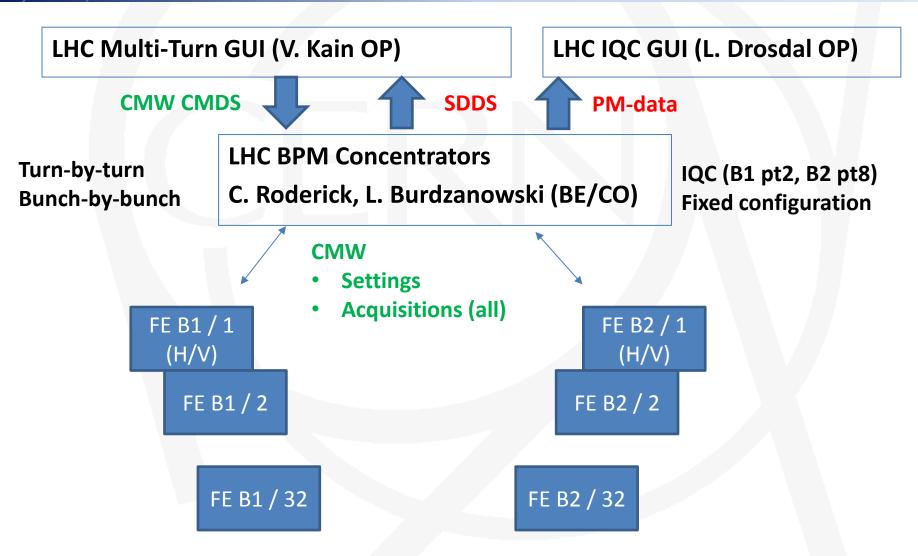


Outline

- Simplified control system layouts
- BPM Electronics and front-end software
- LS1 objectives
- Answers to specific questions
- Conclusions

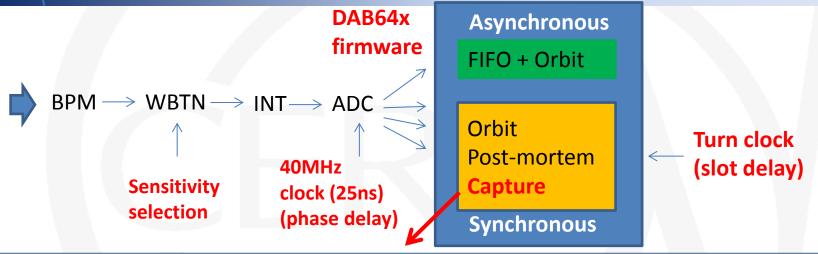


Control system overview





LHC BPM electronics

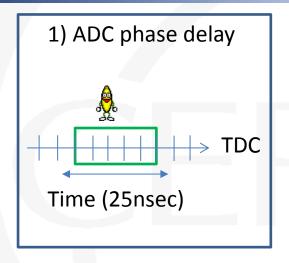


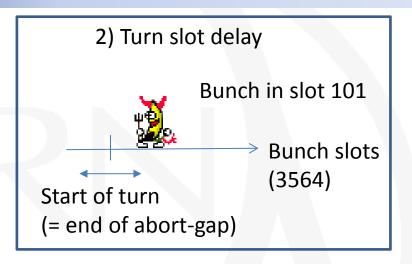
Synchronous capture (bunch-by-bunch):

- Bunch selection B (N slots selected)
- Consecutive turn selection T
- Hard limit: N*T <= 128k => (data/BPM -> never used)
- Single hardware (buffer) implementation (IQC/:
 - Distributed trigger selection via BST:
 - 1) Injection (warning) => pre-pulse from RF for IQC
 - 2) Other (elsewhere in cycle) => MTG timing event per beam (1msec frame)



LHC BPM synchronous modes





- Beam synchronous setting-up "phase-in"
- Some problems seen in the past (calibration sequence) now believed to be resolved (delays should not move)
 - Now work without automatic TDC corrections
 - Special cases still causing problems (phase/slot)?
- Values in LSA settings DB (reload possible)



LHC BPM procedure

- Bunch and Turn selection
 - Data size = 10kB + (B*T)*0.4kB (per front-end)
 - Normal: single bunch (B=1), T = 3000 => 1Mbytes (per front-end)
 - 32 front-ends => 32 Mbytes total data size / beam (files)
 - Desired (Rogelio): 10000 turns -> ~100 Mbytes / beam
 - Maximum (128k bunches) => 1.3 Gbytes / beam
- External BST trigger to all acquisition cards (a few turns delay from MTG event to start)
- Acquisition finish:
 - Data read-out
 - Raw to position normalisation (see Eva's presentation)
 - Calculation of turn-by-turn data (from bunch-by-bunch)
- Data published to concentrators



LS1 objectives (software)

- Upgrade front-end systems to Linux
 - 4 * gain in available memory
 - 5 * gain in Ethernet speed (new Gbit switches)
- Redesign software layers (FE->GUIs)
 - Take into account what we've learnt since 2008
 - Closer look at use-cases (specifications)



Answers to specific questions

- 1) DOROS electronics
- 2) Current BBQ and/or ADT BPMs

See Marek's talk later this afternoon

3) Additional data corrections for turn-by-turn data (X/Y)

See Eva's talk

4) Shift of data in bunch-by-bunch mode

 To be looked into with BE/CO – likely difficult to test without beam



Conclusions

- Trying to cover injection oscillation and optics with same mode -> complications
 - Firmware solutions?
- Updated CPUs with compatible firmware expected to relieve some limitations
- LHC turn-by-turn data mechanism to be studied
 - Understand usage
 - Identify limits to safe operation
- Larger-scale tests to be planned during LS1 and following beam restart