Introduction	Simulation code	Simulations	System state	Summary
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# Particle-in-cell simulation of vacuum arc ignition and development

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ArcPIC 2D - arc ignition & development

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Outline				

#### 1 Introduction

- Motivation
- Physical system
- 2 Simulation code: ArcPic2D

#### 3 Simulations

- Arc evolution
- Emission process
- External circuit

#### 4 System state

- Surface
- Plasma

#### 5 Summary



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Motivation				

- Want to build high-gradient (*E*<sub>acc</sub> ≥ 100MV/m) particle accelerators
- Highest gradient achieved in normal-conducting structures
- Gradient limited by arcs
- Understand arc ignition!
- $\rightarrow$  Design structures more resistant to arcing





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### Experimental comparison: DC spark experiment

- High-voltage DC pulses on spark gap in ultra high vacuum
- Understand basic behavior of vacuum arc breakdowns
- Measure gap voltage & current through the breakdown



























- Calculation of instantanious currents on electrodes
  - Particles/time through plane incorrect & noisy
  - Noise is a problem for circuit models
- Use the Shockley-Ramo theorem to calculate currents
  - Charges in the gap induce charges on electrodes
  - Induced charge dependent on position
  - Moving charges ⇒ current
- Assumes electrostatic fields











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Get  $\varphi$  for an electrode by solving  $\nabla^2 \varphi = 0$  with  $\varphi = 1$ on electrode of interest,  $\varphi = 0$  for all other electrodes.

$$Q_{\mathrm{ind}} = -q\varphi(\vec{r})$$





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Arc evolutio	n			

Main stages of vacuum arc ignition are visible:

- 1 Field emission and gas creation
- 2 Ionization
- Bombardment and growth
- Current growing together with transverse size
- Capacitor discharged
- Ions accelerated against field



Fast discharge:

■ U = 5800 V, C = 0.5 pF

$$\beta_{
m tip}=$$
 35,  $\beta_{
m flat}=$  2

 Heatspike Y = 1, threshold = 10<sup>25</sup> ions/cm<sup>2</sup>/s

Sim. domain 6x24  $\mu$ m

• 
$$\Delta t = 0.9$$
 fs,  $\Delta z = 50$  nm

Introduction 00	Simulation code	Simulations ©●○	System state	Summary
Emission pro	ocess			

- Field emission:
  - $eta_{ ext{tip}} = 35$  $eta_{ ext{flat}} = 1 / 2$
- Evaporation ratio
  - $r_{\rm Cu}=0.015$
- Heatspike Yield = 0 / 1 / 2 threshold = 10<sup>25</sup>/cm<sup>2</sup>/s
- Initial fields: 967 and 290 MV/m
- Effects:
  - Time-to-breakdown
  - Speed of growth
  - Neutral/ion ratio





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Increasing Y or  $\beta_{\text{flat}} \Rightarrow$  Faster growth No growth without heatspike



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- Increasing Y or  $\beta_{\text{flat}} \Rightarrow$  Faster growth
  - No growth without heatspike
- $\blacksquare N_{\rm ion} \approx N_{\rm elec}$
- $\blacksquare$  Less ionization with  $\beta_{\rm flat}=1$



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- Lower voltage  $\Rightarrow$   $t_{\rm breakdown}$  increased
- Higer  $\beta_{\text{flat}} \Rightarrow$  faster rise, fewer neutrals
- Difference in t<sub>breakdown</sub> is random (Start of runaway driven by tip)



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Introduction 00	Simulation code	Simulations ○○●	System state	Summary
External cire	cuit			

- Circuit types tested:
  - Capacitive prev. slide
  - Resistive
- Varied parameters:
  - Resistance
  - Initial voltage
- All simulations ran with:

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,  $\beta_{flat} = 2$   
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Time [ns]



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#### Ion bombardment of cathode

- Energy distribution mostly determined by sheath
  - Most probable value pprox 30 eV
- Average yield from Yamamura-Tawara sputtering  $\approx 0.1$ 
  - Not enough to sustain arc
  - Heat-spike sputtering needed
- $\blacksquare$  Bombardment flux density  $\approx 10^{24} 10^{25}/{\rm cm}^2/{\rm s}$
- Slow "pulsing" in the bombardment
  - Associated with high gap voltage



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- Anode dominated by electron plume
  - Current densities reach  $\approx 10^7 {\rm A/cm^2}$





# Surface current density

- Anode dominated by electron plume
  - $\blacksquare$  Current densities reach  $\approx 10^7 {\rm A/cm^2}$
- Cathode sees both electron emission, ion bombardment, and returning electrons
  - "Pulsing" can reverse current under sheath



Introduction 00	Simulation code	Simulations 000	System state ○○●○	Summary
Field distrib	oution			

- Sheath field  $\approx 10 GV/m$
- Field expelled from quasineutral plasma
  - Some oscillations still visible, fewer at smaller V<sub>gap</sub>
- If V<sub>gap</sub> remains high, high gradient between top of plasma and anode



Introduction 00	Simulation code	Simulations 000	System state ○○○●	Summary
Temperature	9			

 If Maxwellian, velocity components are Gaussian

• 
$$v = \mathcal{N}(\mu, \sigma)$$
  
•  $T_{[K]} = \frac{(\sigma_{[m/s]})^2 * m_{[kg]}}{k_{[J/K]}}$   
or  $T_{[eV]} = \frac{(\sigma_{[m/s]})^2 * m_{[kg]}}{e_{[J/eV]}}$ 

- To be expected if plasma dominated by collissions
  - Not always the case
  - Especially at high gradients
  - Especially not for electrons
- Typical temperatures 5–20 eV (10<sup>5</sup>–10<sup>6</sup> K)
  - Higher at larger voltages
  - Where defined



Introduction 00	Simulation code	Simulations 000	System state 0000	Summary
Summary				

- ArcPic2D: 2D3V PIC+MCC code
- Heat spike sputtering needed for plasma growth
- Higher voltage  $\Rightarrow$ 
  - Shorter t<sub>breakdown</sub>
  - Faster growth
  - Less anode splashing
  - More turbulent plasma
  - High gradient between plasma and anode
- Large circuit resistance  $\Rightarrow$  slower current growth
- $\blacksquare$  lon impact energy on cathode  $\approx$  30 eV
  - Defined by sheath
  - Independent of circuit and emission parameters
- $\blacksquare$  Plasma densities  $\approx 10^{20}~{\rm ions/cm^3}$
- "Temperatures"  $\approx$  5-20 eV (ions & neutrals)
- Expansion rate  $\approx$  10 km/s

Thanks to: Lotta, Helga, Nick, Anders, Walter, Sergio

# BACKUP SLIDES



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# Particle in cell (PIC) + Monte Carlo Collisions (MCC)

- Volume divided into grid
  - Field solver
  - Proximity for collisions
- Macro-particles moves in continuous phase-space



#### Distribute charges to grid points



#### Monte-Carlo collisions

- Particles inside same cell are considered "close enough" to collide
- For each collision type, create random particle pairs
- Implemented collisions:
  - Coulomb scattering (e<sup>-</sup>,e<sup>-</sup>), (Cu<sup>+</sup>,Cu<sup>+</sup>), (Cu<sup>+</sup>, e<sup>-</sup>)
  - Elastic collisions (e<sup>-</sup>,Cu), (Cu, Cu)
  - Charge exchange/momentum transfer (Cu<sup>+</sup>,Cu)
  - Impact ionization  $e^- + Cu \rightarrow 2 e^- + Cu^+$



- OpenMP multithreading
  - Shared memory
  - Requiring few code changes
- Multi-stream RNG
- Parallel neutral-neutral collisions
- Load balancing
- Test case:
  - 1.8 M neutral particles
  - 5x5 µm cylinder

T=300 eV, 
$$ho = 10^{17} / {
m cm}^3$$

- Quite good scaling
  - Almost linear
  - Slower than ideal due to serial sections



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#### Fowler-Nordheim emission



#### Yamamura-Tawara sputtering

