

# Geant 4

## Kernel updates

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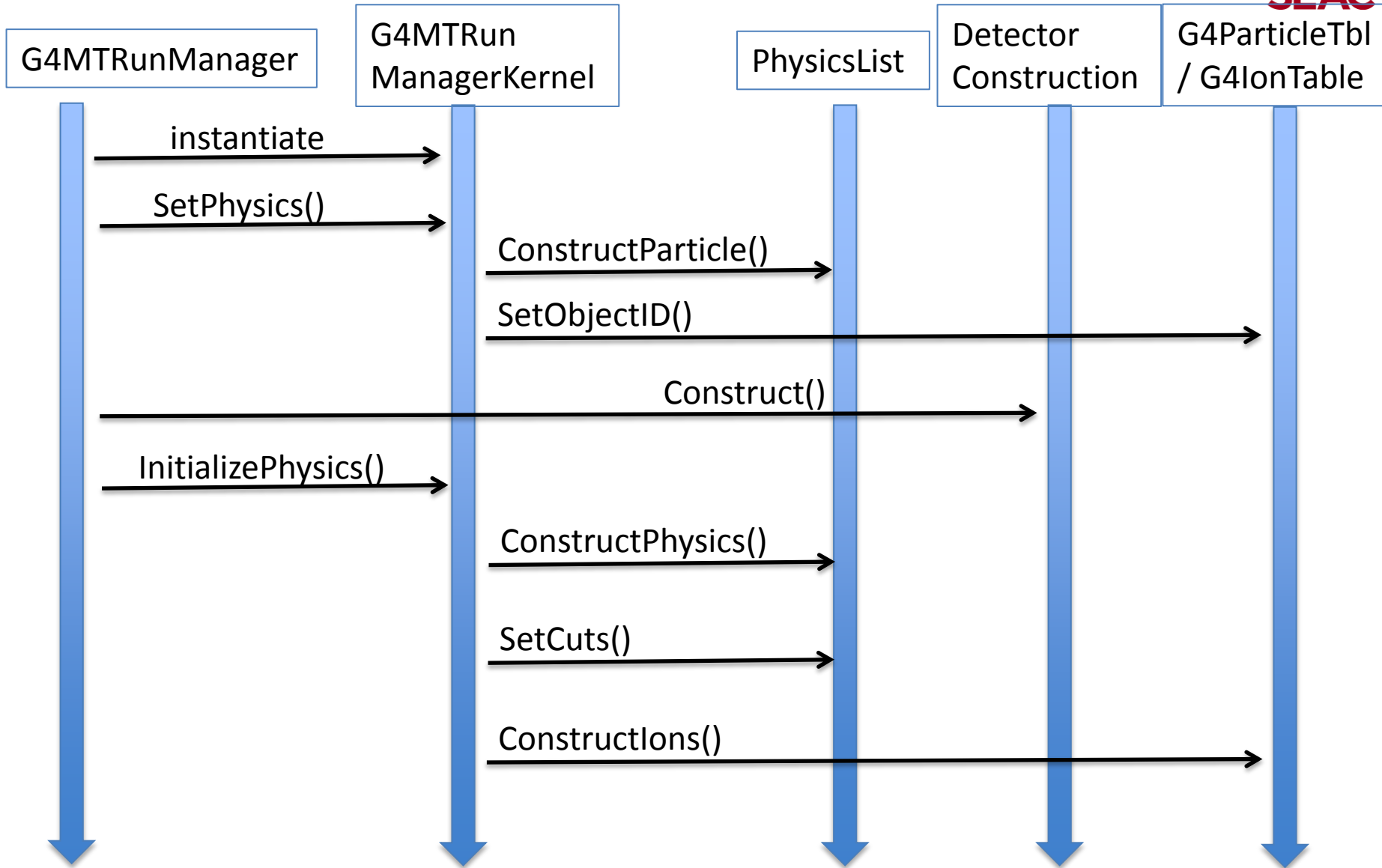


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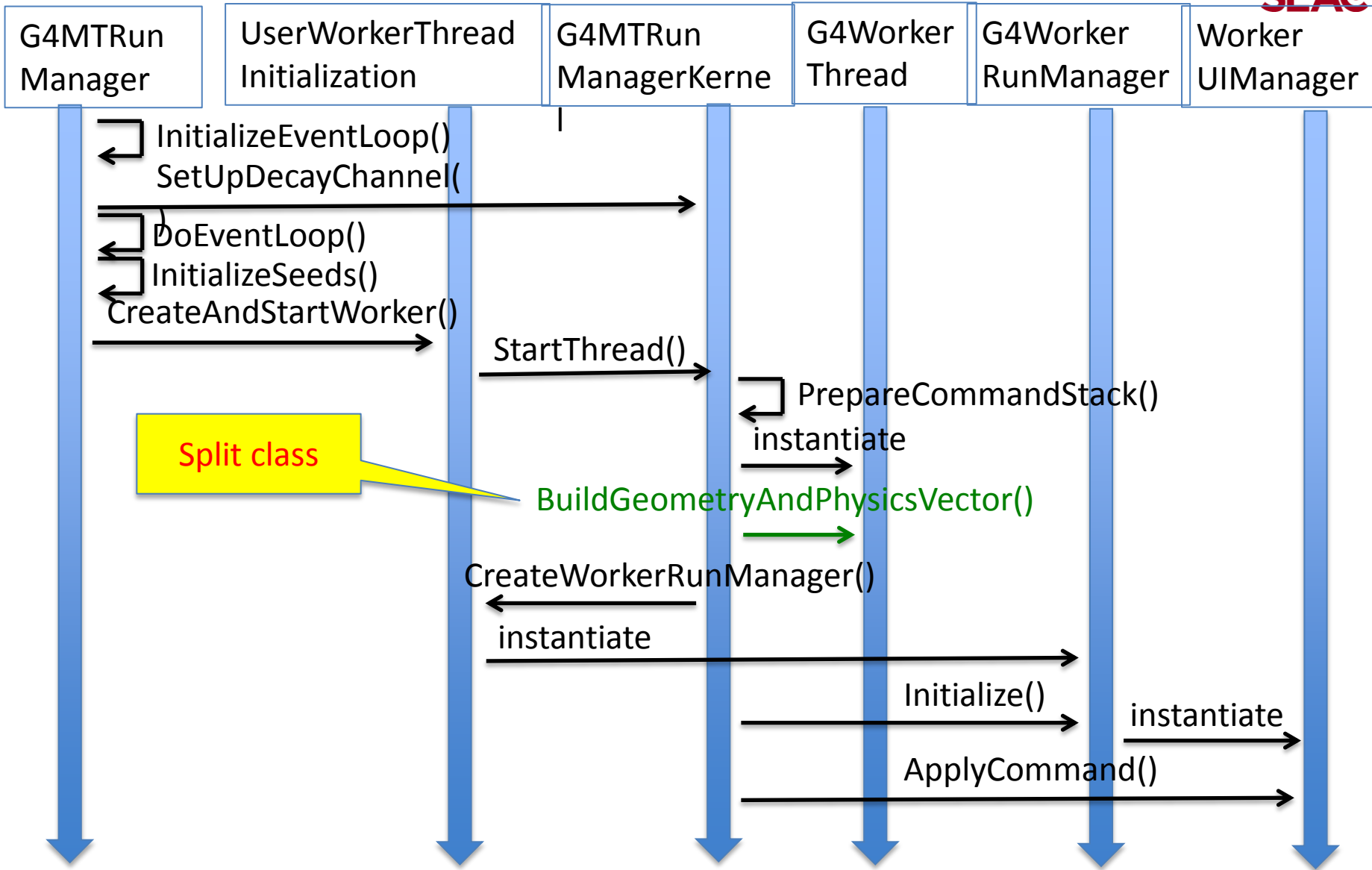
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- There is almost no update in the categories of run, event, digits\_hits and particles except for the massive modifications related to multi-threading.
- So, taking this opportunity, let me explain the major code flow taken care by these categories in multi-threaded mode.
  1. Before/During run\_initialization in master thread
  2. BeamOn in master thread
  3. During run\_initialization in worker thread
  4. BeamOn in worker thread
- Also, let me add a few notes on split class and also on some error messages.

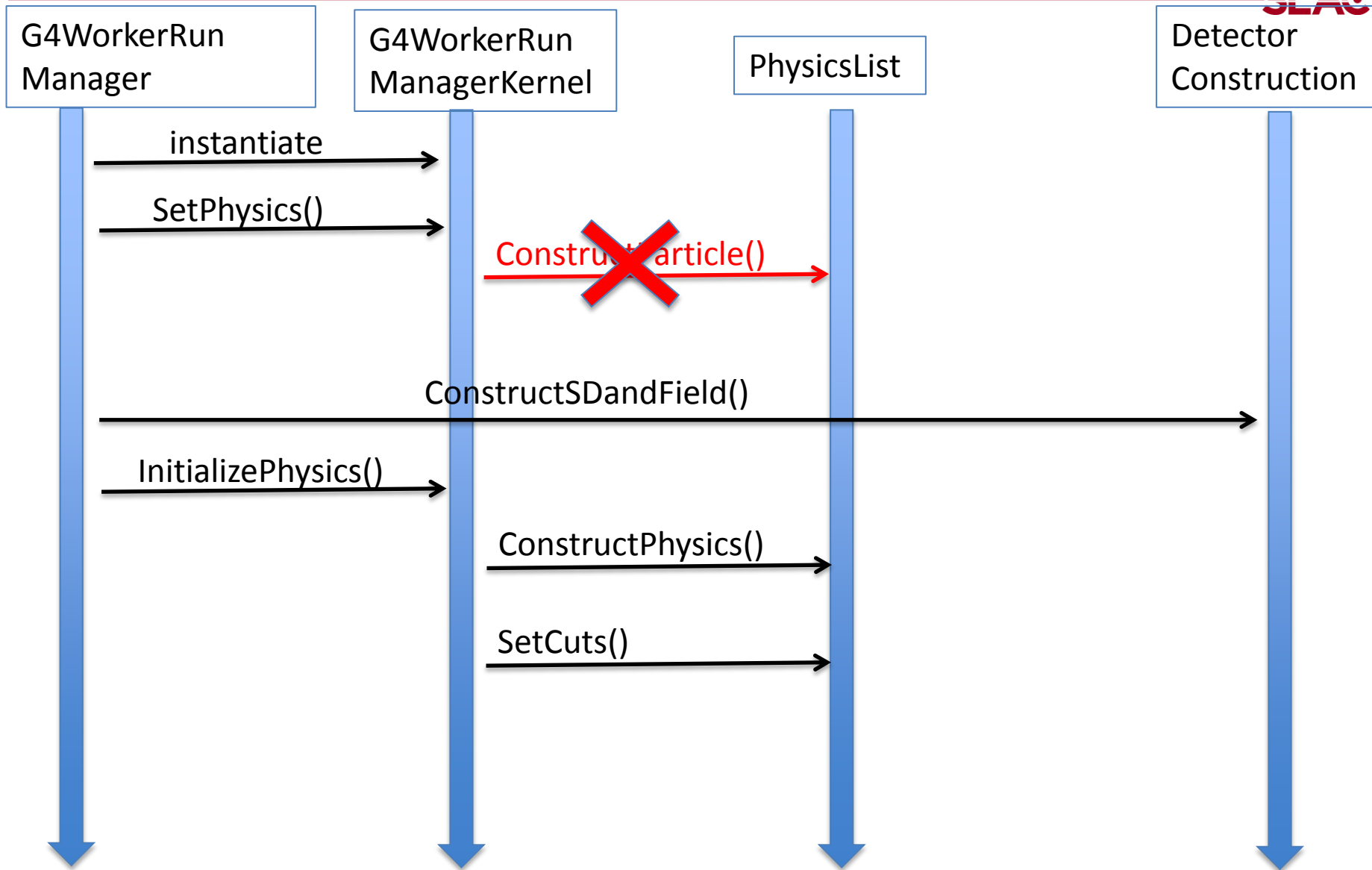
# Before/During run\_initialization in master thread



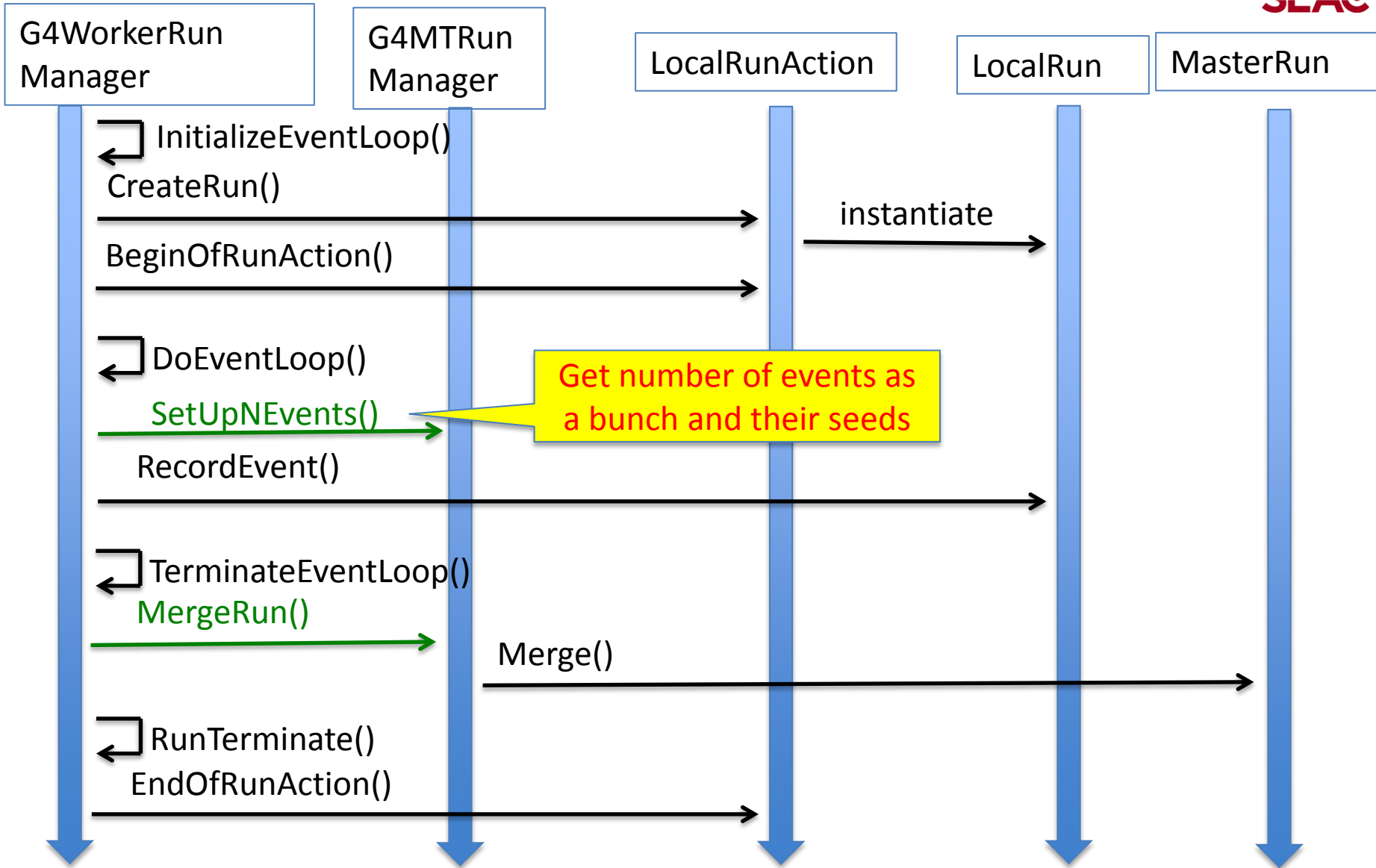
# BeamOn in master thread



# During run\_initialization in worker thread

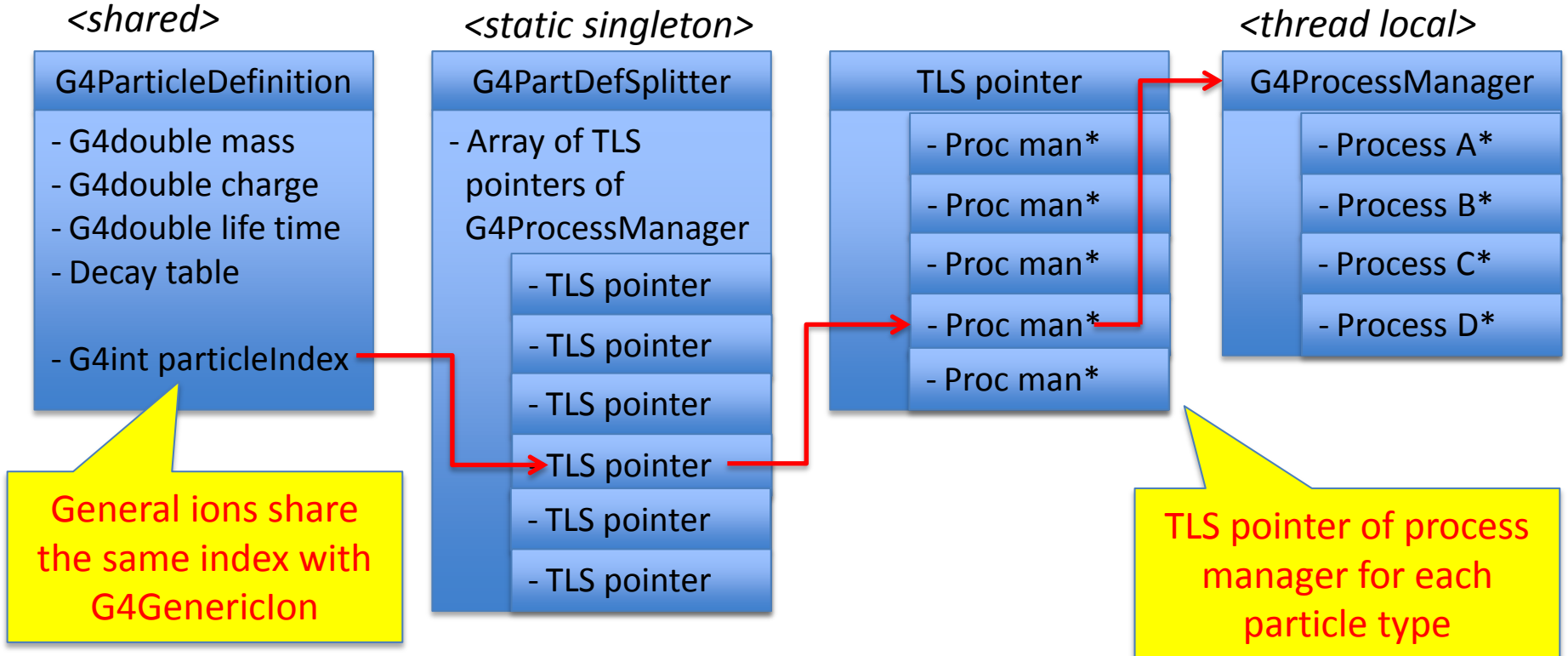


# During BeamOn in worker thread



# Split class – case of particle definition

- In Geant4, each particle type has its own dedicated object of G4ParticleDefinition class.
  - Static quantities : mass, charge, life time, decay channels, etc.,
    - To be shared by all threads.
  - Dedicated object of G4ProcessManager : list of physics processes this particular kind of particle undertakes.
    - Physics process object must be thread-local.



```
----- EEEE ----- G4Exception-START ----- EEEE -----  
*** G4Exception : Run0035  
    issued by : G4RunManagerKernel::G4RunManagerKernel()  
Size of G4ProcessVector is inconsistent between master and worker threads  
    for the particle <B+>.  
size of G4ProcessVector for worker thread is 4 while master thread is 5.  
*** Fatal Exception *** core dump ***
```

- Check your physics list. Most-likely your ConstructPhysics() method or its granular method has a data member Boolean flag or something similar to protect not to execute this method more than once.
- Physics list is a singleton object, while this ConstructPhysics() method is invoked for each worker thread.



```
----- EEEE ----- G4Exception-START ----- EEEE -----  
*** G4Exception : PART122  
    issued by : G4ParticleTable::Insert()  
The particle geantino has already been registered in the Particle Table  
*** Fatal Exception *** core dump ***  
----- EEEE ----- G4Exception-END ----- EEEE -----
```

- Something in the worker thread tries to create a new particle.
  - It is not `PhysicsList::ConstructParticle()`, that is not invoked in a worker thread.
- This is not allowed except for general ions.

```
----- WWWWW ----- G4Exception-START ----- WWWWW -----  
*** G4Exception : PART11117  
    issued by : G4ParticleTable::FindIon()  
This method is obsolete and will be dropped from v10.0. Use  
G4IonTable::FindIon().  
*** This is just a warning message. ***  
----- WWWWW ----- G4Exception-END ----- WWWWW -----
```

- GetIon() and FindIon() methods in G4ParticleTable are obsolete and should not be used any more.
- Use similar (and enhanced) methods in G4IonTable.
- Currently, this warning message is issued. Soon these methods will be actually removed, so that classes that still use these methods won't compile any more.

- Don't do  
ionTable -> GetIon("ion\_name") -> GetMass();  
ionTable -> GetIon(A, Z, lvl) -> GetMass();
- Instead, do  
ionTable -> GetMass("ion\_name");  
ionTable -> GetMass(A, Z, lvl);
- GetIon() method creates an ion object. If the mass is the only information you need, don't create the ion.
- For the full list of GetIon(), FindIon(), GetMass() and other methods on ions, please consult to G4IonTable class.