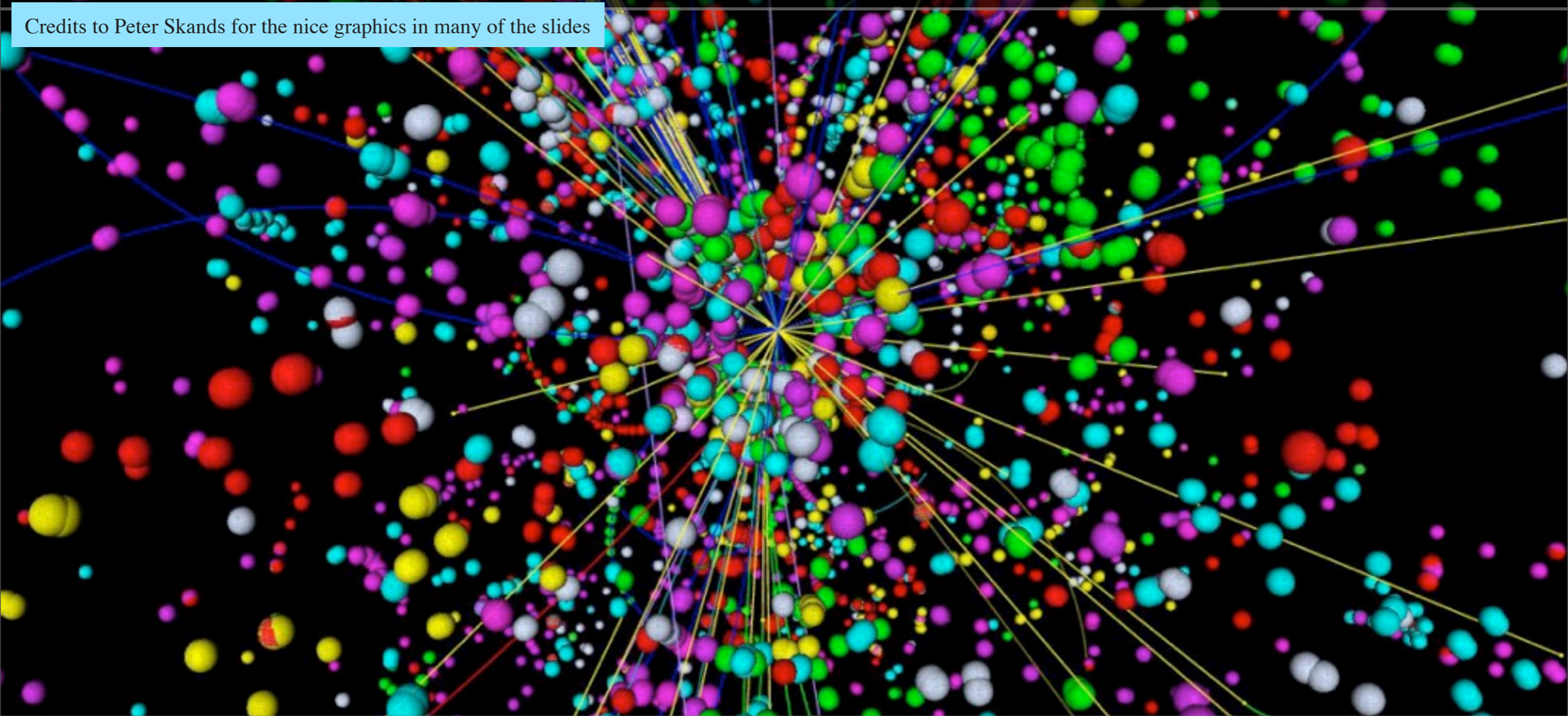


# Documenting VINCIA through activity diagrams

*CERN, LHCPhenoNet annual meeting, Dec 2013*

Juan José López Villarejo (CEA-Saclay)

Credits to Peter Skands for the nice graphics in many of the slides



VINCIA collaboration: P. Skands, W. Giele, D. Kosower,  
A. Larkoski, J. Lopez-Villarejo; A. Gehrmann-de-Ridder, M. Ritzmann; E. Laenen, L. Hartgring

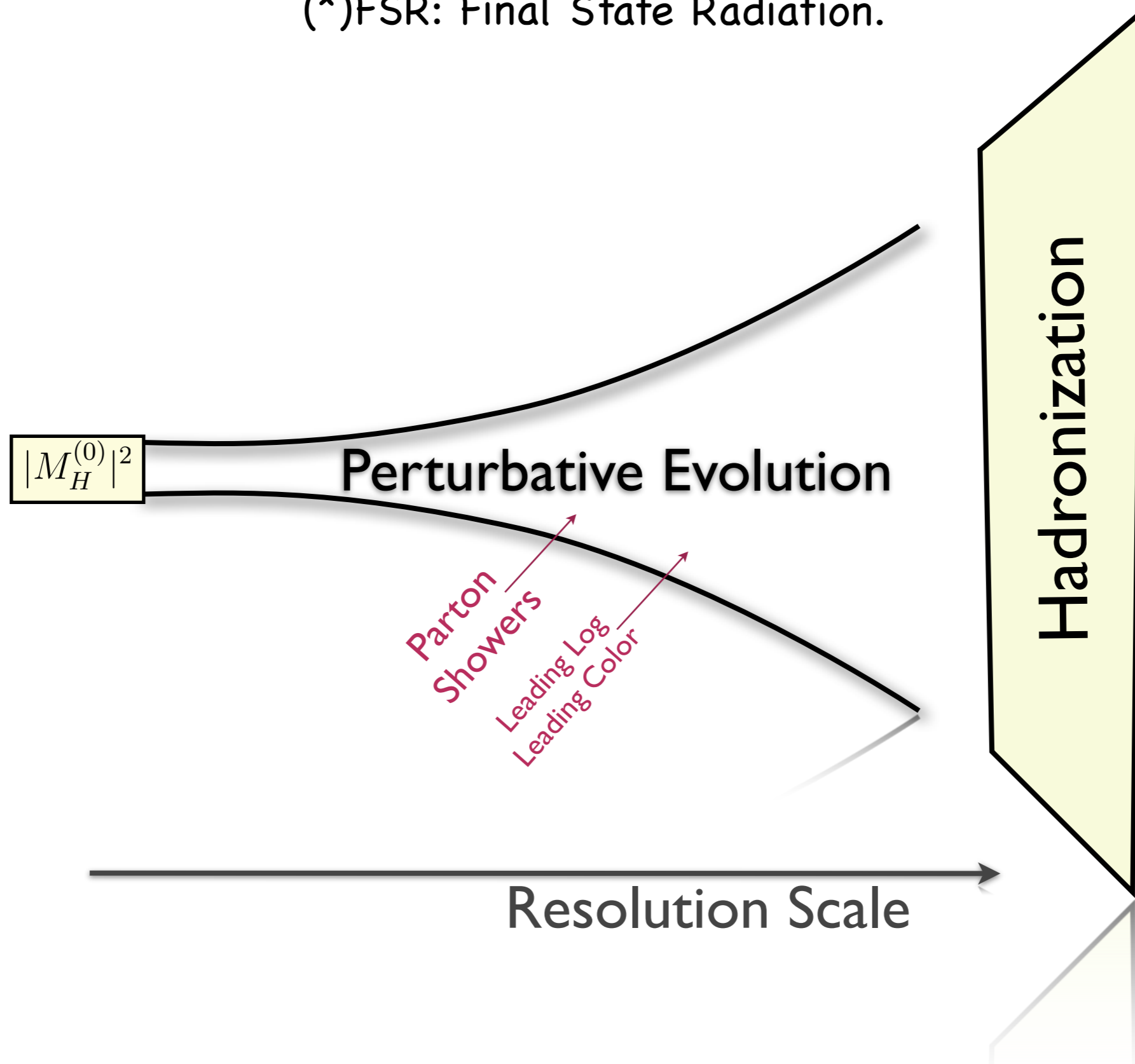


VINCIA

# Modern Parton Showers

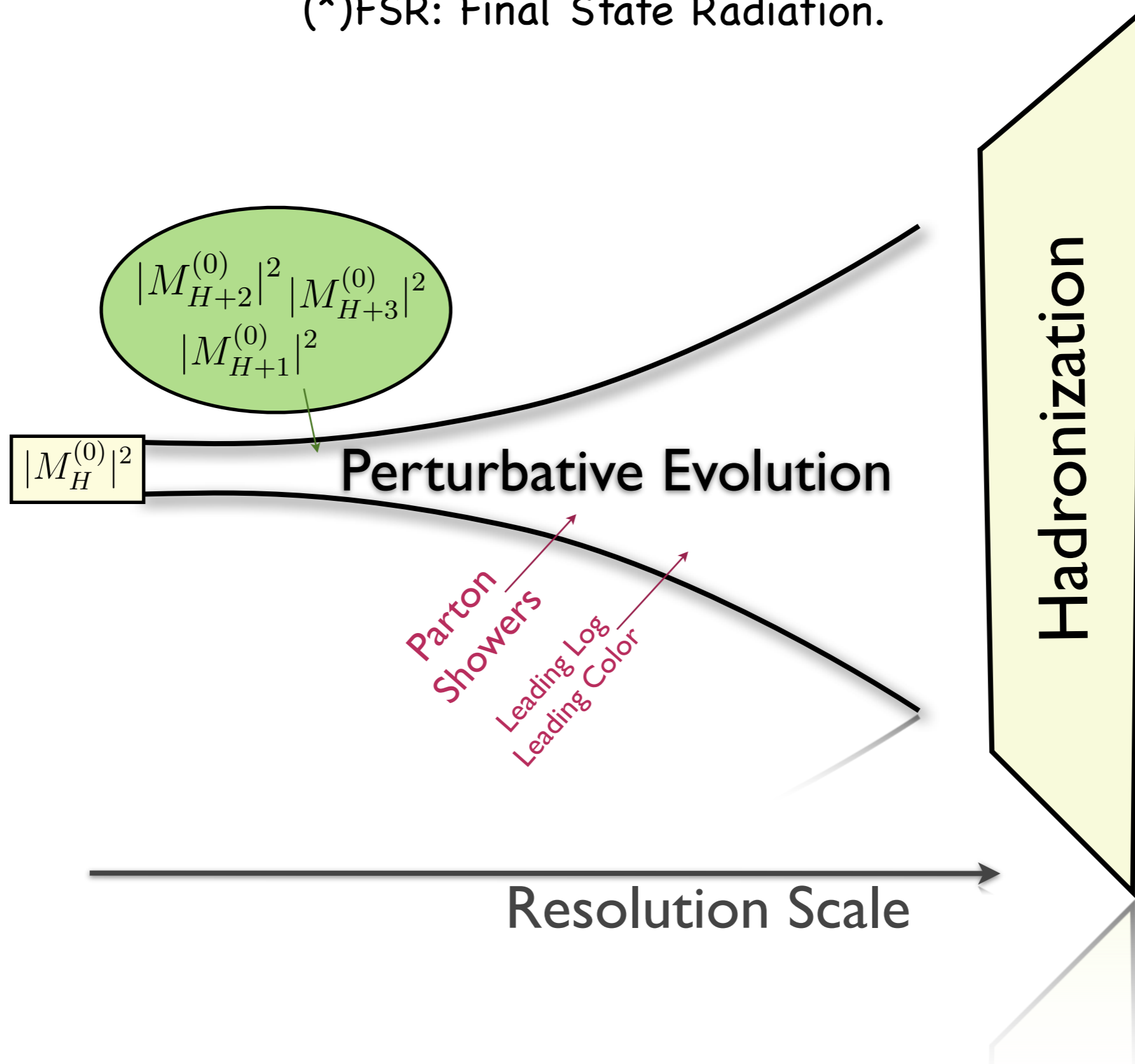
# Parton shower evolution (\*FSR)

(\*FSR: Final State Radiation.



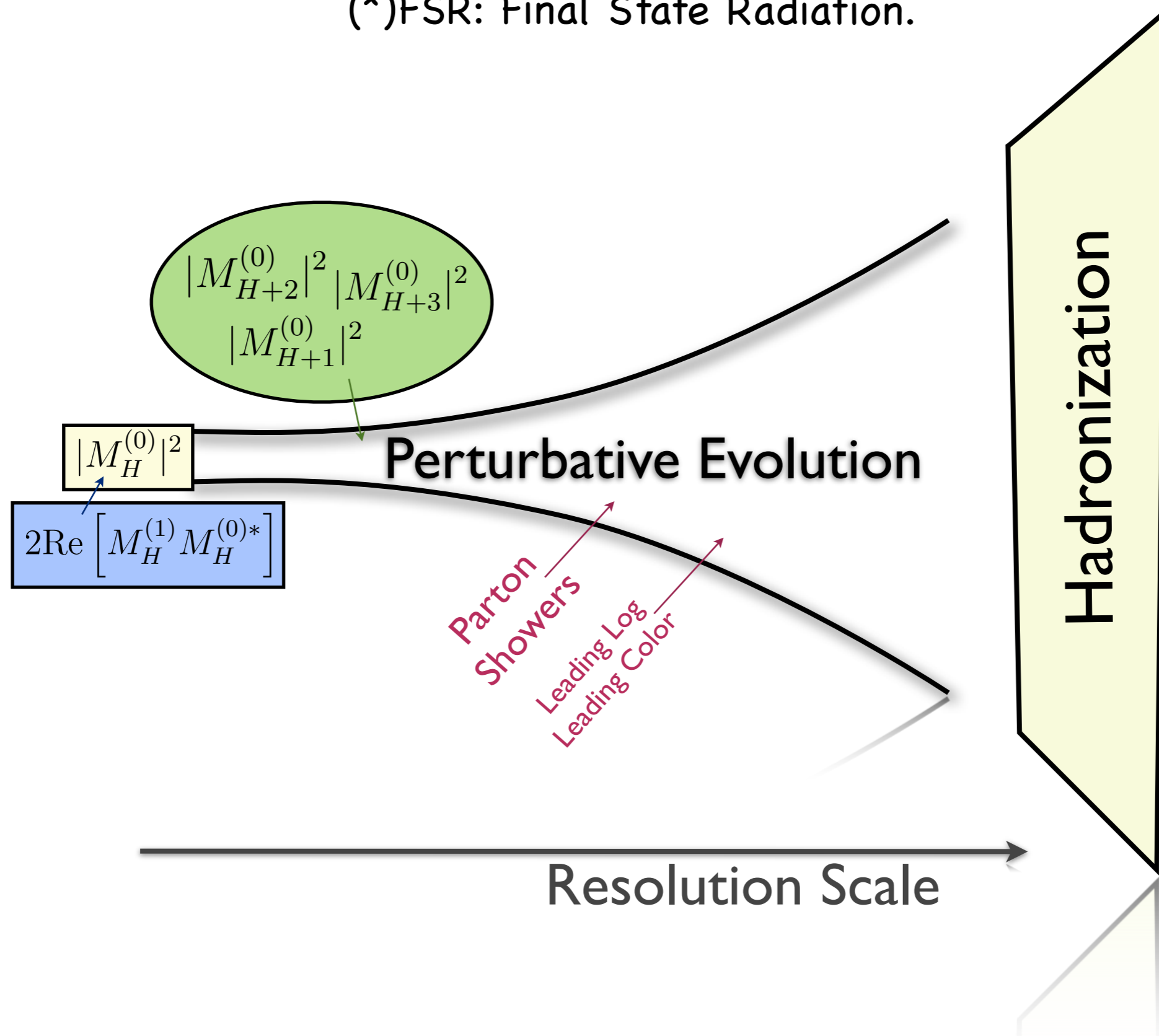
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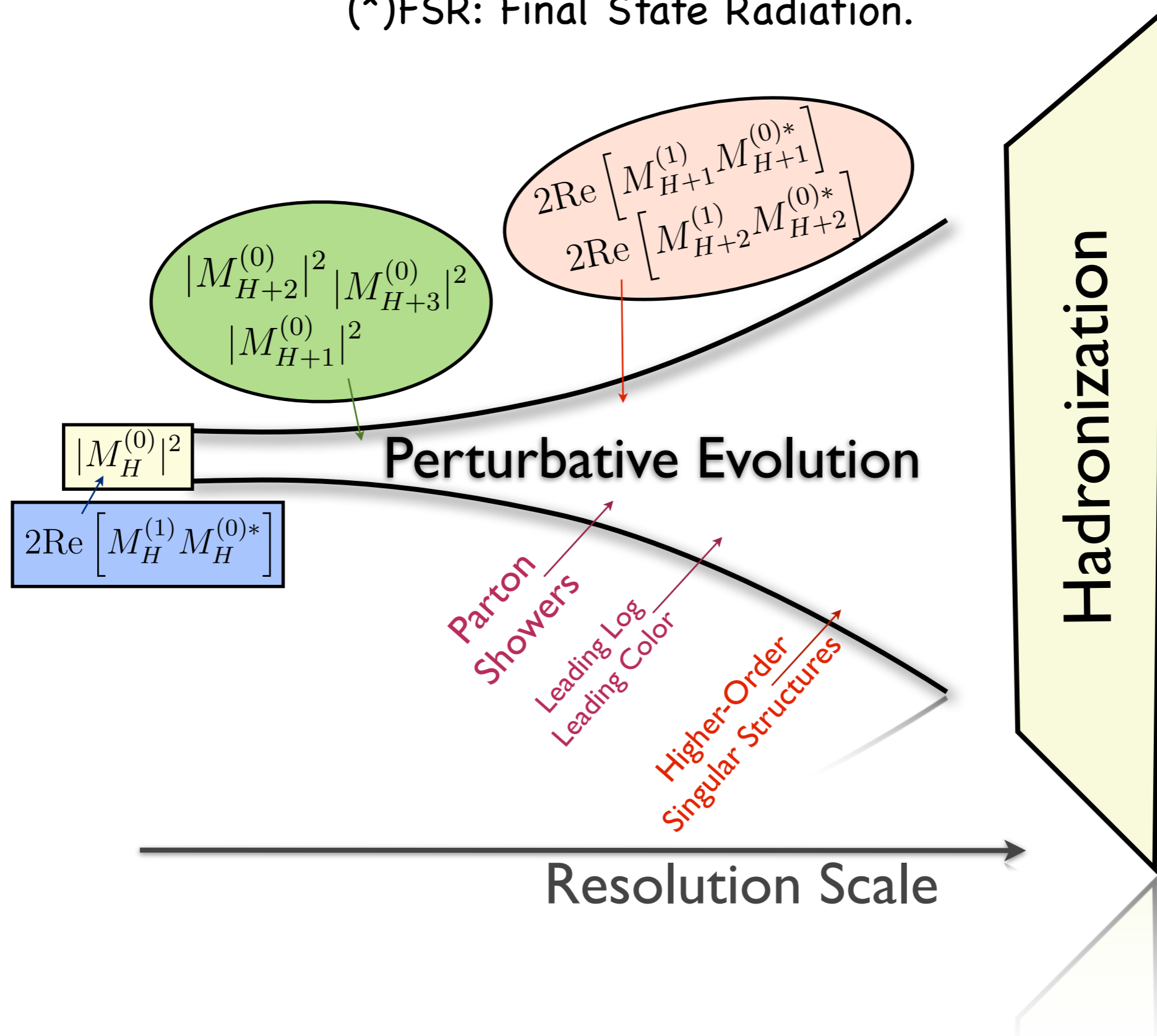
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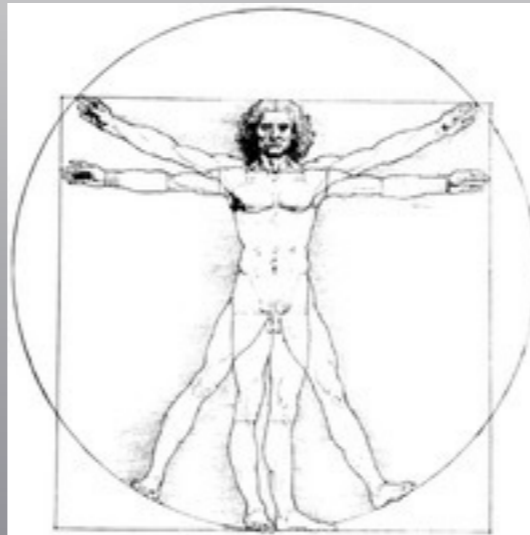
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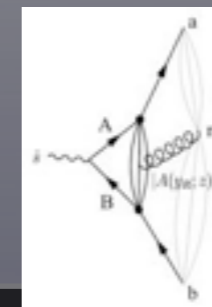


**VINCIA**

from «the creators» of



and the



antenna  
formalism

# VINCIA

## What is it?

Plug-in to PYTHIA 8 <http://vincia.hepforge.org>

## What does it do?

“(Multiplicatively) Matched Markov antenna showers”

*Antenna: VINCIA uses antennae, instead of Altarelli-Paresi splitting kernels.*

*Markov: markovian condition for the shower; no memory of the path.*

*Multiplicative matching to exact Matrix Elements.*

Extensive (and automated) uncertainty estimates

*Systematic variations of shower functions, evolution variables,  $\mu_R$ , etc.*

*→ A vector of output weights for each event (central value = unity = unweighted)*

## Who is doing it?

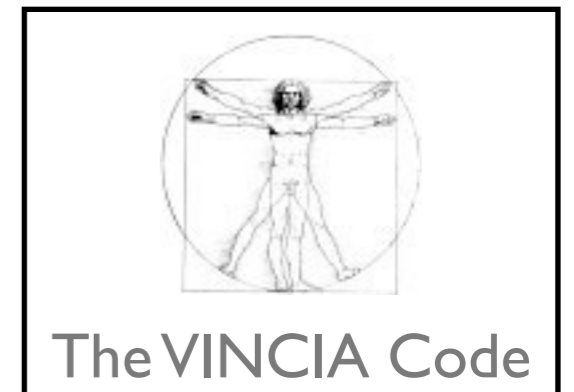
Giele, Kosower, Skands (GKS), initiators

+ Collaborations with

A. Larkoski, J. Lopez-Villarejo (sector showers, helicity-dependence),

A. Gehrmann-de-Ridder, M. Ritzmann (mass effects, initial-state radiation),

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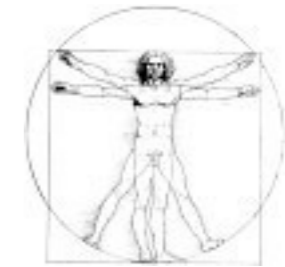
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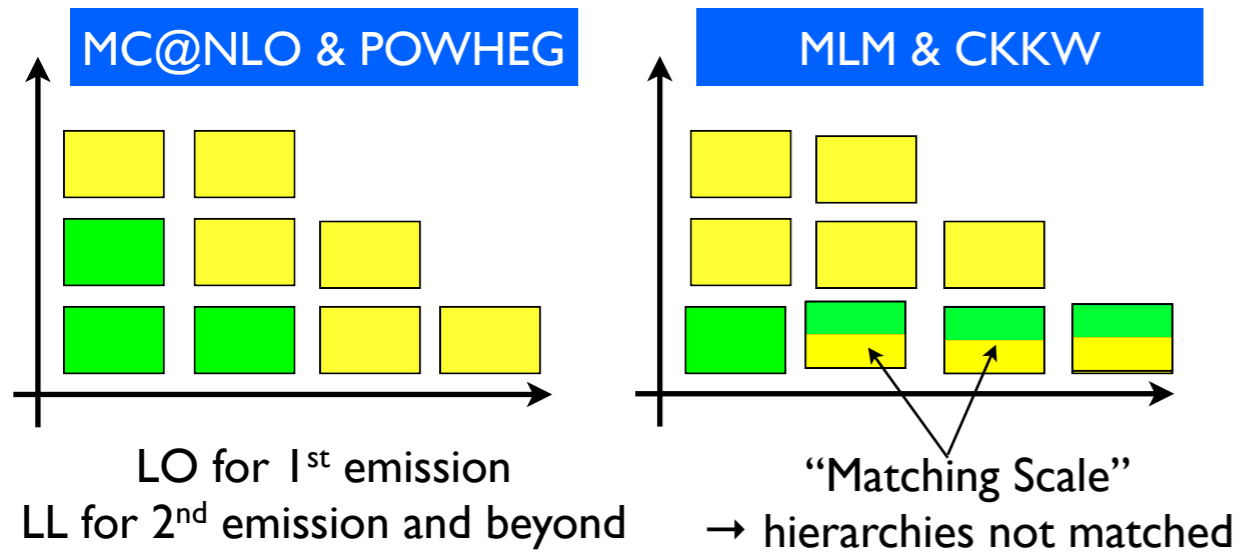
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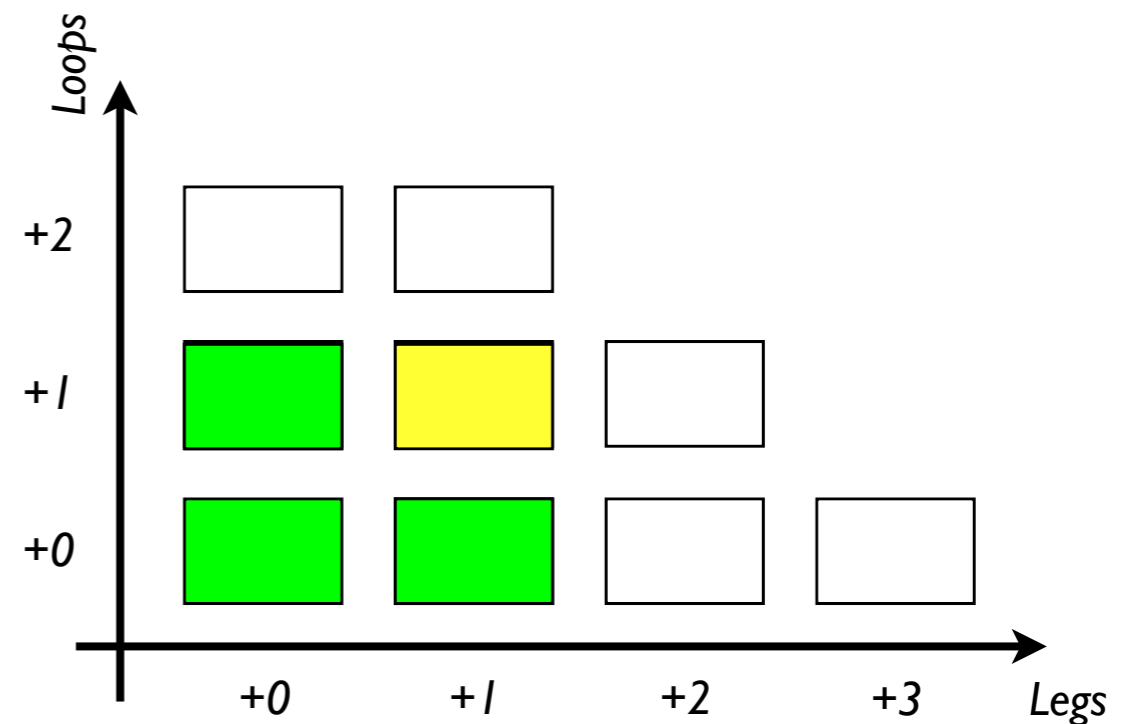
The VINCIA Code

# Matching



**Subtraction & Slicing**  
combine different samples  
for the same event

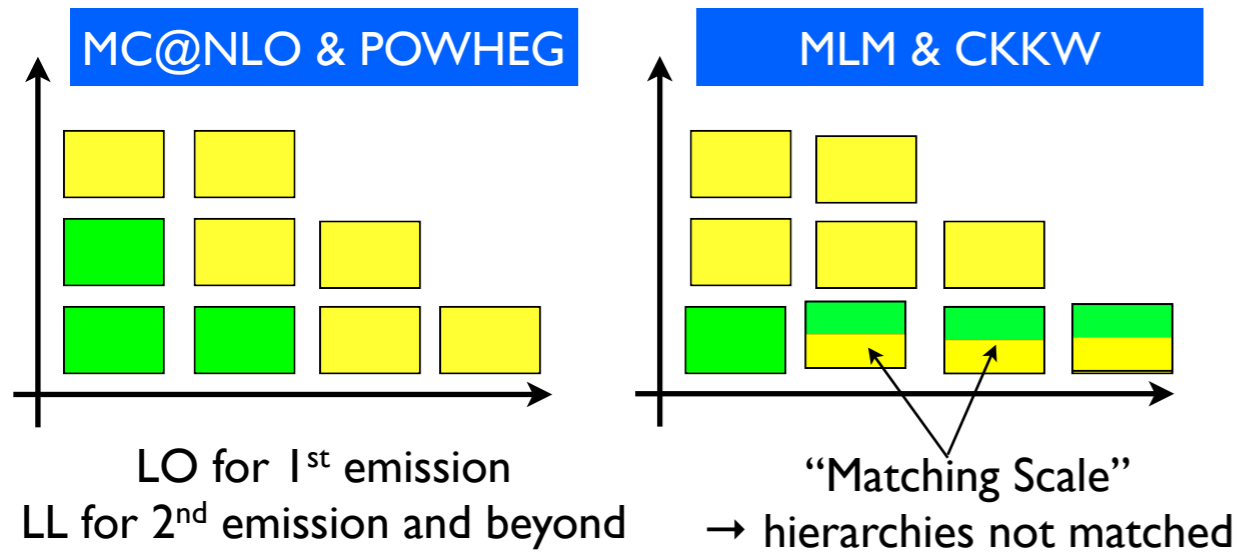
## Multiplicative Markov ‘on-the-fly’ correction



+

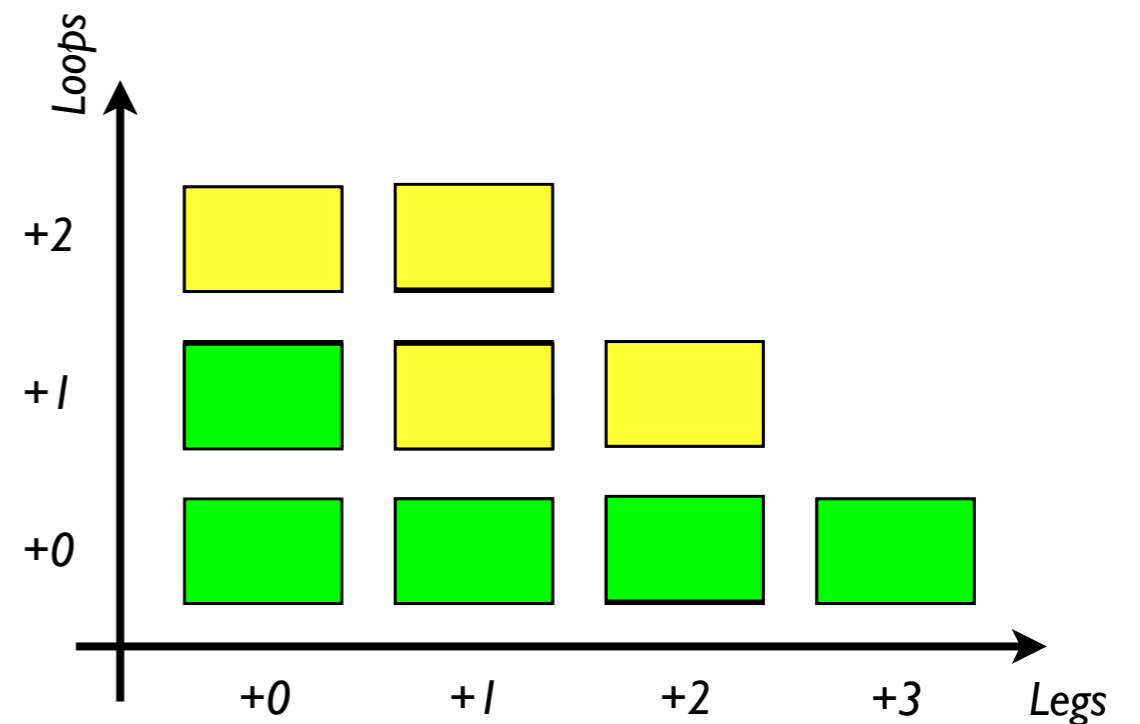


# Matching



**Subtraction & Slicing**  
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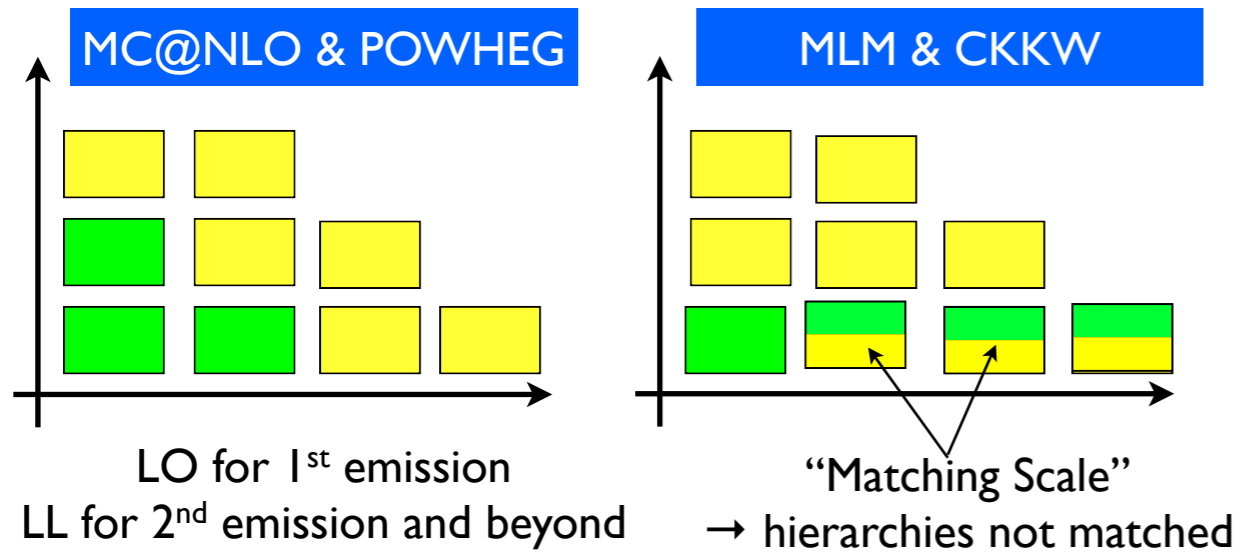
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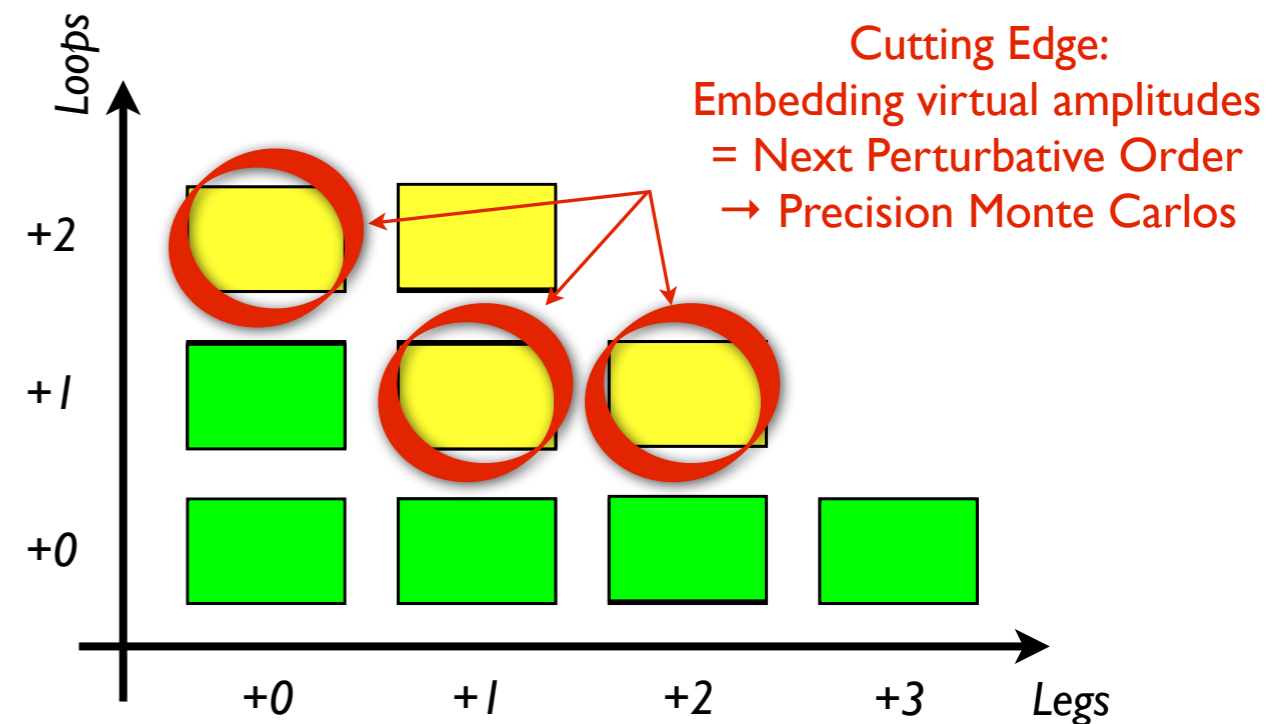


# Matching



**Subtraction & Slicing**  
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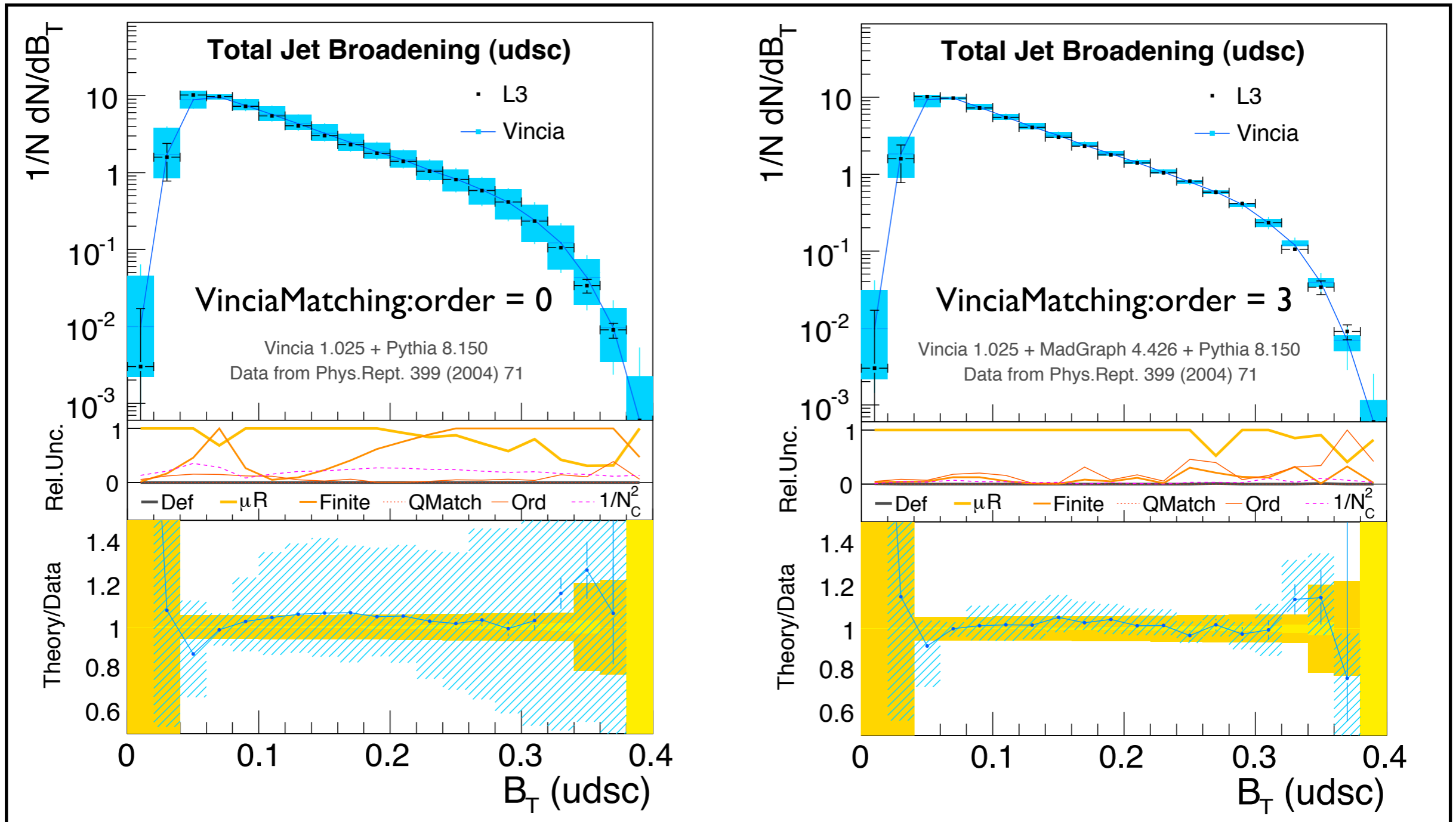


+



Note: other teams working on alternative strategies  
with similar goals

# Quantifying Precision

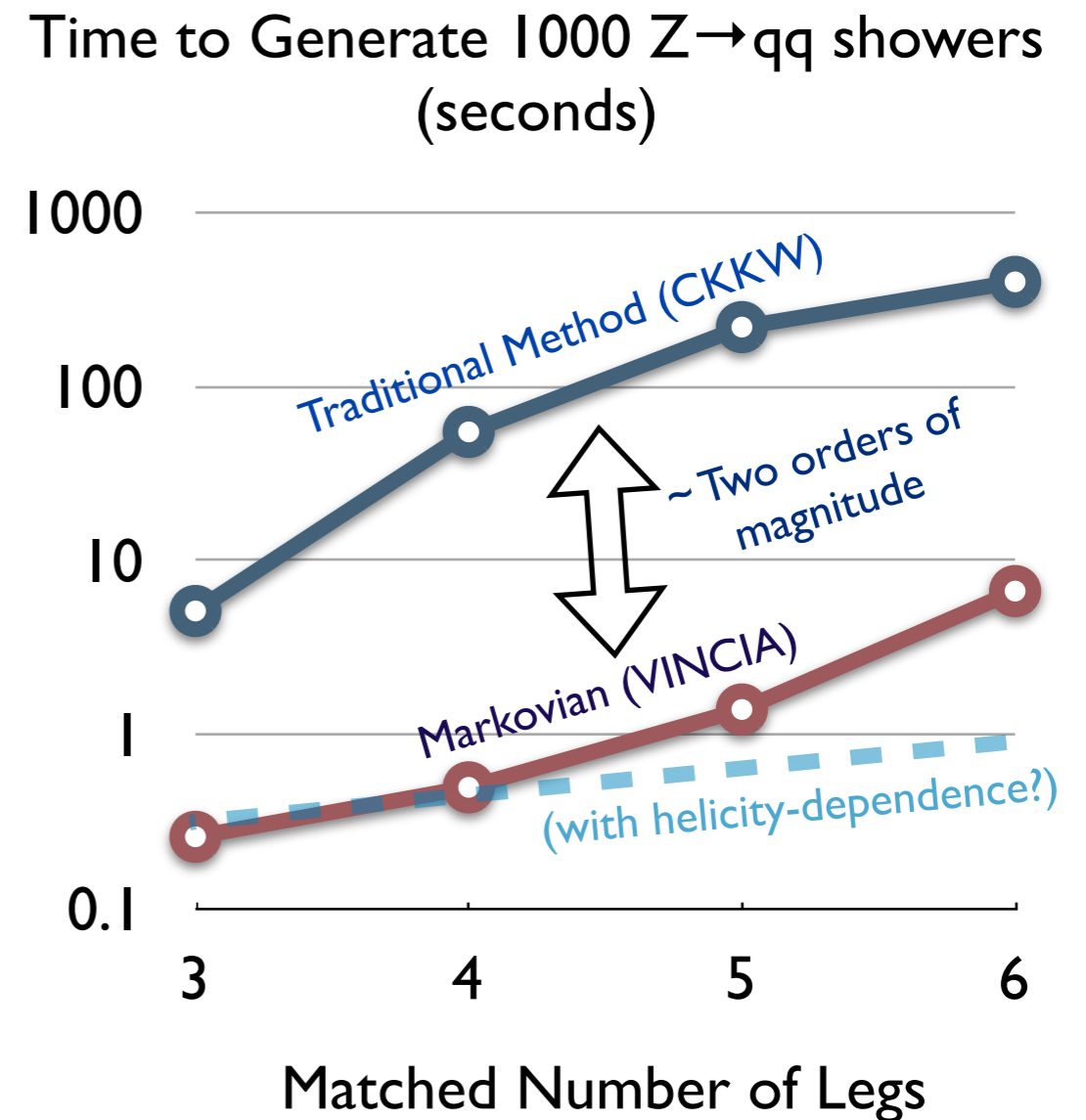
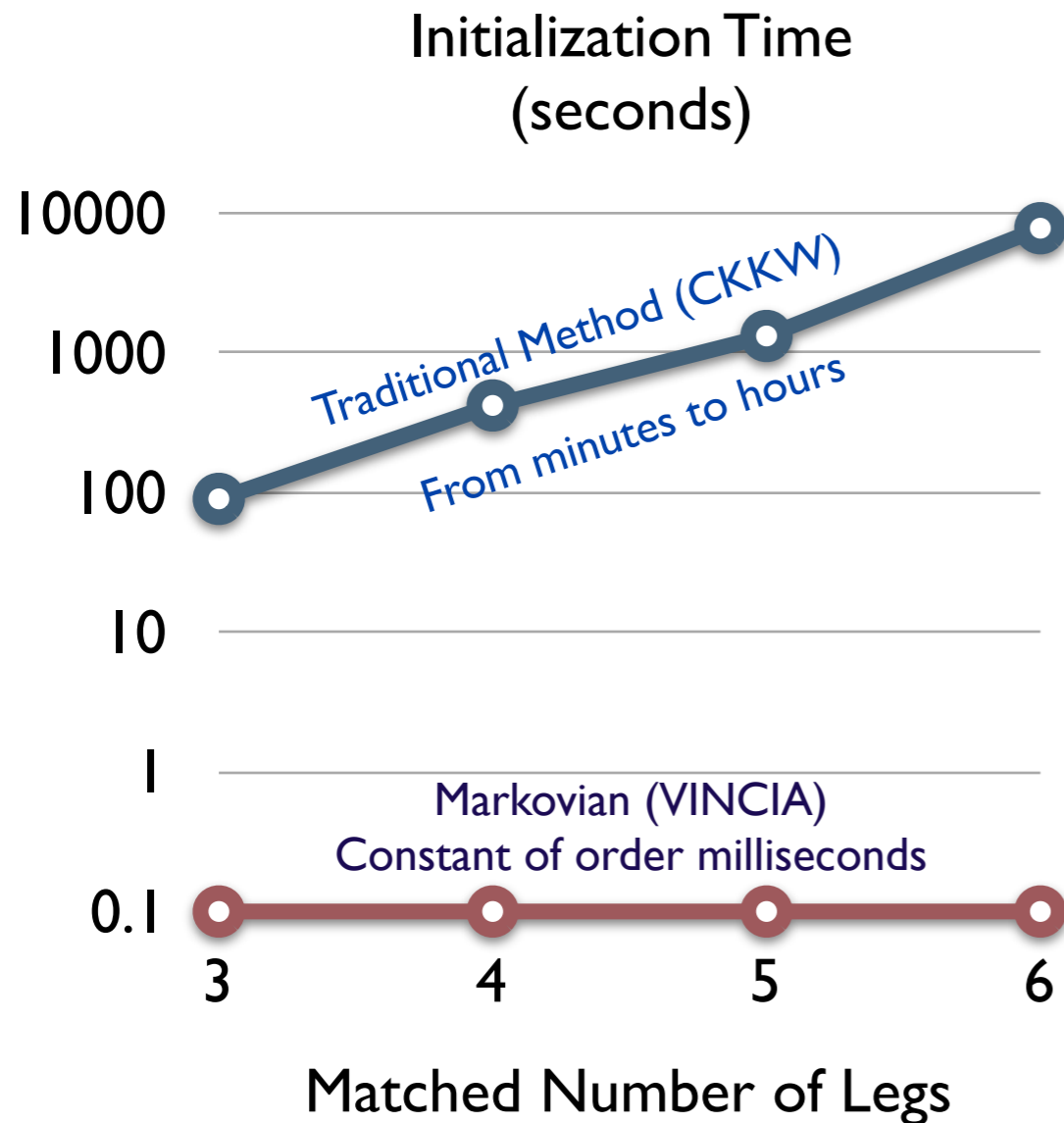


Note: VINCIA so far only developed for final-state radiation (fragmentation)  
Initial State under development

# SPEED

Efficient Matching with Sector Showers  
J. Lopez-Villarejo & PS : JHEP 1111 (2011) 150

(Why we believe Multiplicative Markov is the method of choice for complex problems)



$Z \rightarrow qq$  ( $q=uds cb$ ) + shower. Matched and unweighted. Hadronization off  
gfortran/g++ with gcc v.4.4 -O2 on single 3.06 GHz processor with 4GB memory

Generator Versions: Pythia 6.425 (Perugia 2011 tune), Pythia 8.150, Sherpa 1.3.0, Vincia 1.026 (without uncertainty bands, NLL/NLC=OFF)

# Future prospects

- ISR (ongoing), NLO-multileg matching (ongoing), subleading log shower...  
Big challenges!
- Extend the team? (computer scientists, theoretical physicists)
- Keep building a free, opensource and transparent code.

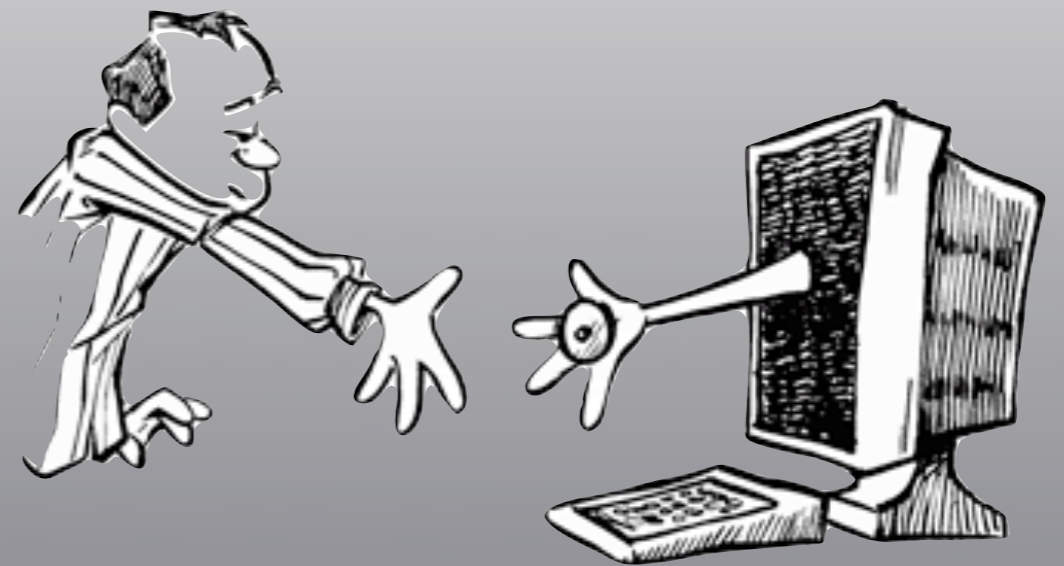
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➔ **Improve documentation for developers.**



# Documenting big simulation codes in C++ (for developers)



J. J. Lopez-Villarejo

# Motivation

- Big simulation codes involve collaborations of several authors
  - \* in distant locations,
  - \* with different expertise levels.
- New powerful physics features to be added → «pure» physicists.
- Issues with speed and capacity of computers → «pure» programmers.
- Approaching the standards of coding in professional (for-profit) sectors: blueprints first!.
- **What does the code do at a single glance?** → **transparency**

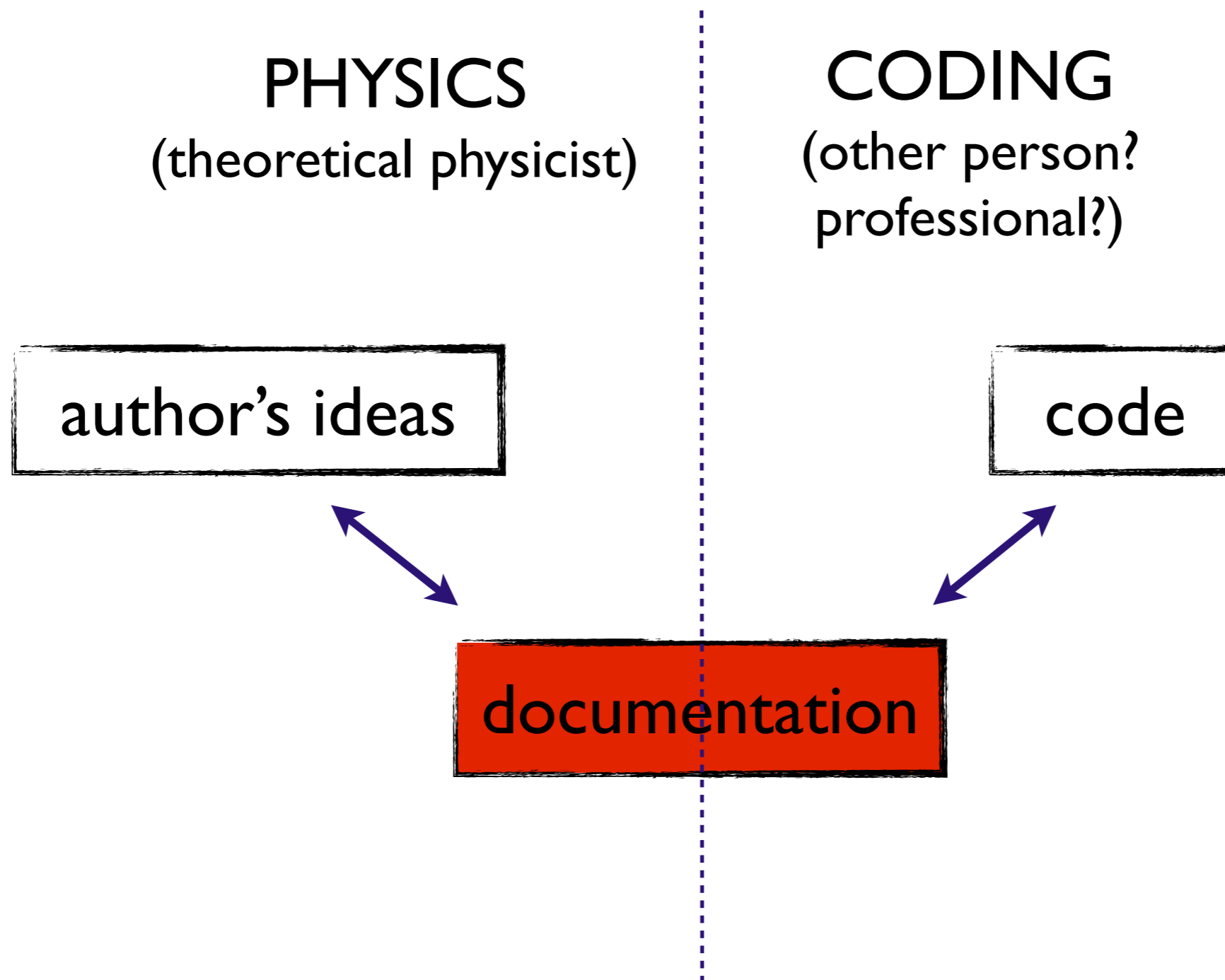
# Identified strategies

- Increase modularity (e.g., by effective use of object-orientation). Only one (a few) ‘small’ entities have to be modified each time.
- Improve documentation for authors: an intermediary stage between the physics idea (paper) and the actual realization (code)

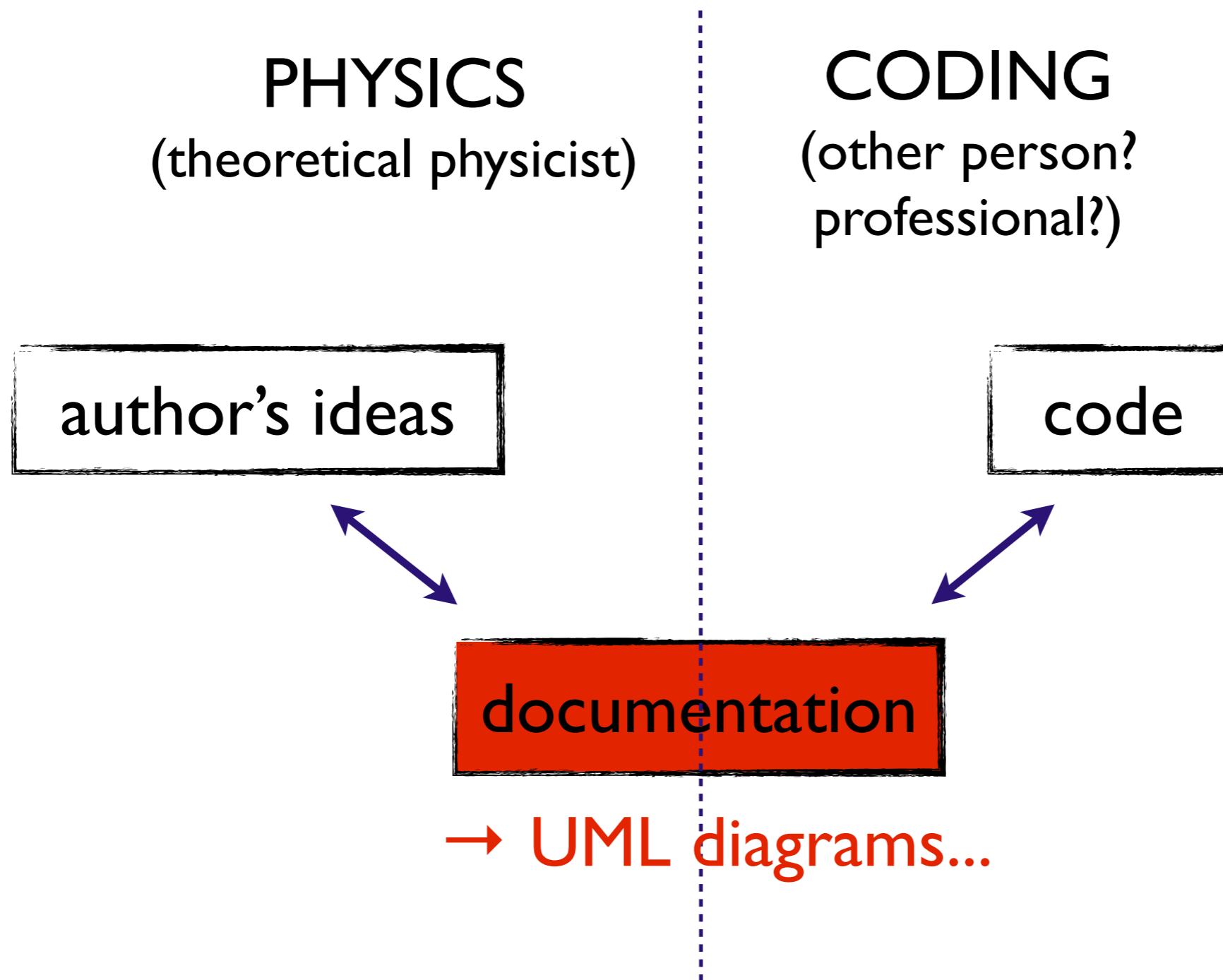
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# The Role of Documentation

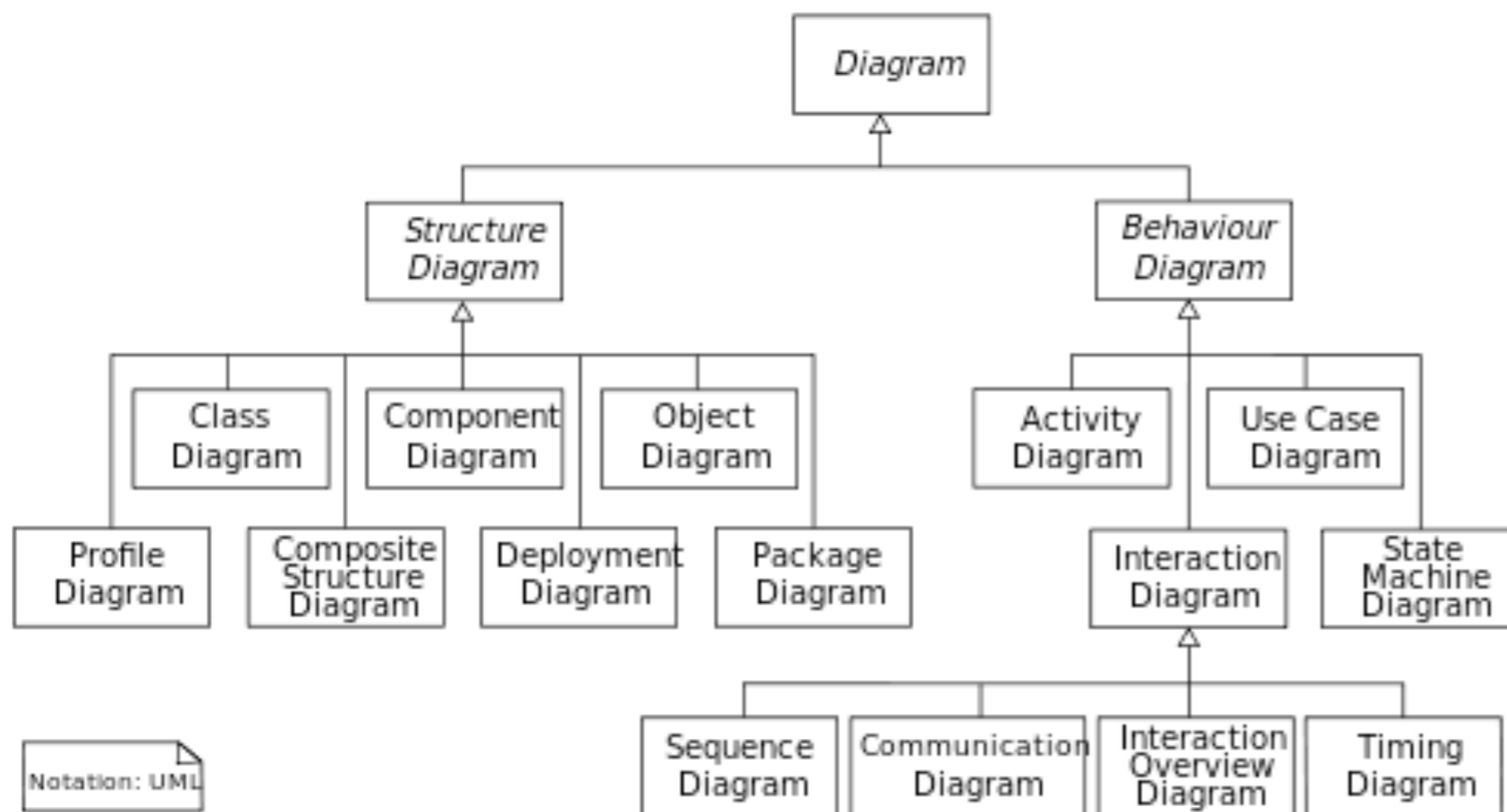


# The Role of Documentation



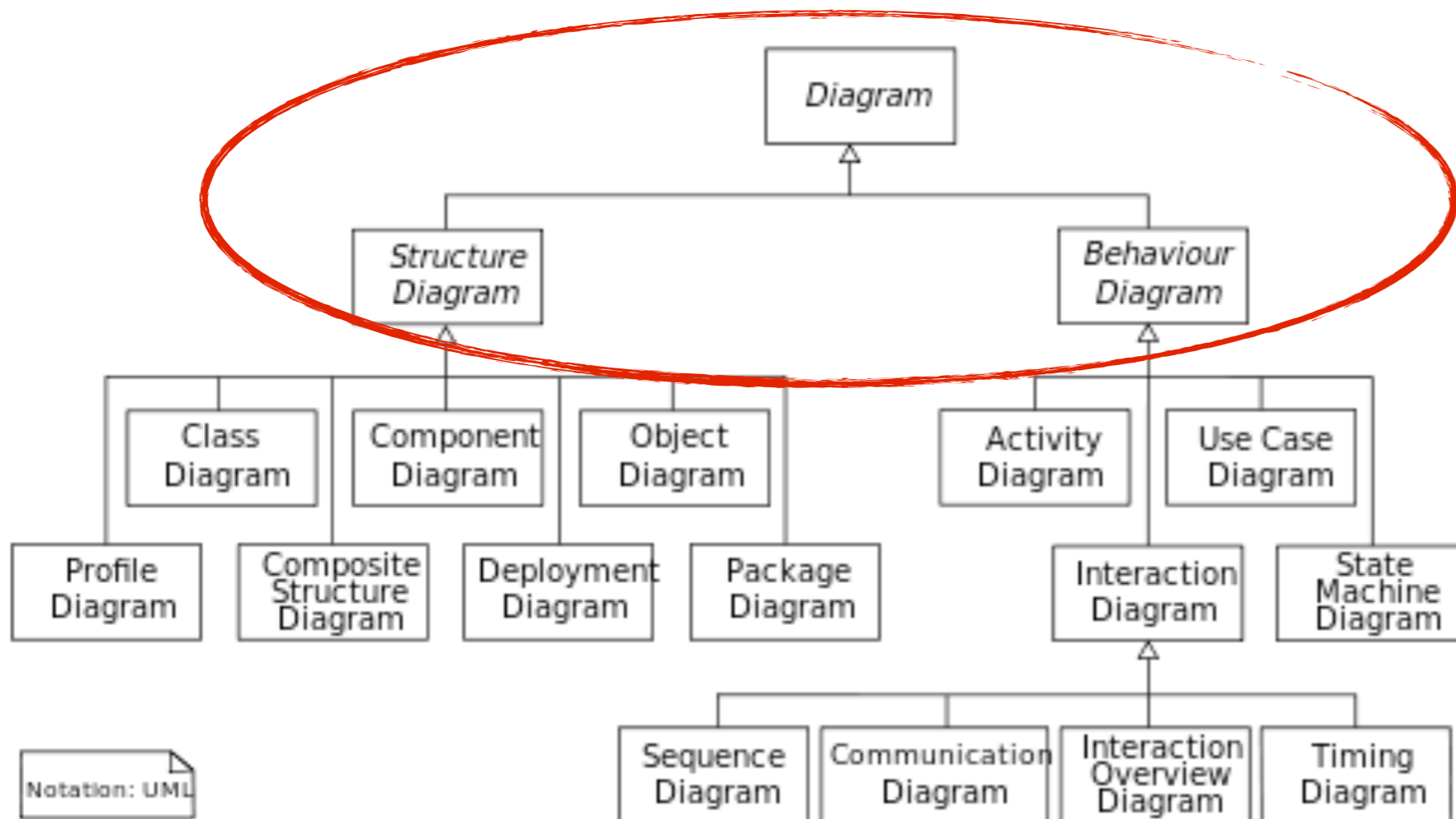
# UML Diagrams

*The Unified Modeling Language (UML) offers a standard way to visualize a system's architectural blueprints*



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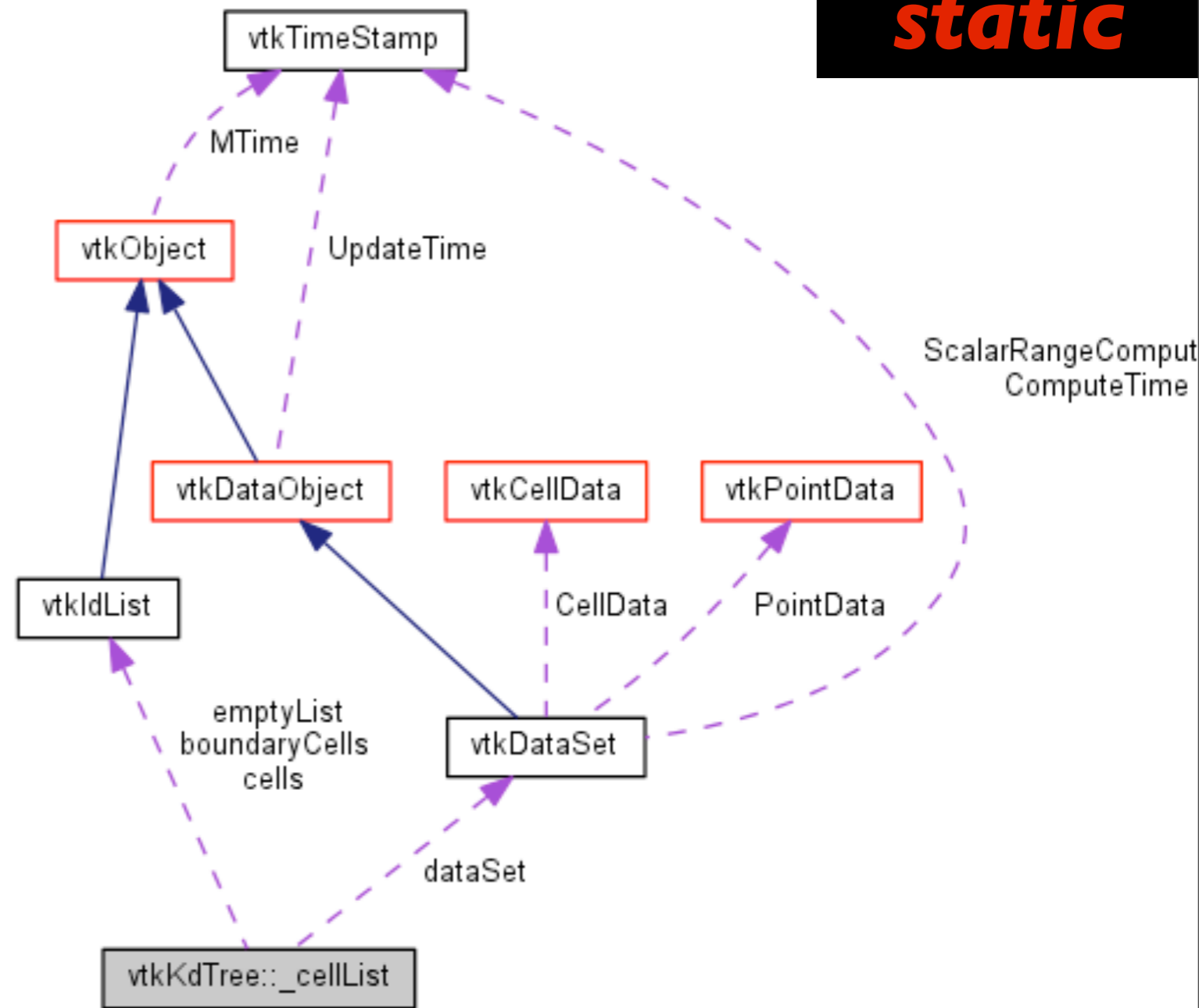




# UML Structure Diagrams

**static**

- Doxygen is a free software generating automatically call (structure) diagrams from a C++ code.
- Diagram labels can be modified and extended through comments written directly in the code.



*class diagram:*

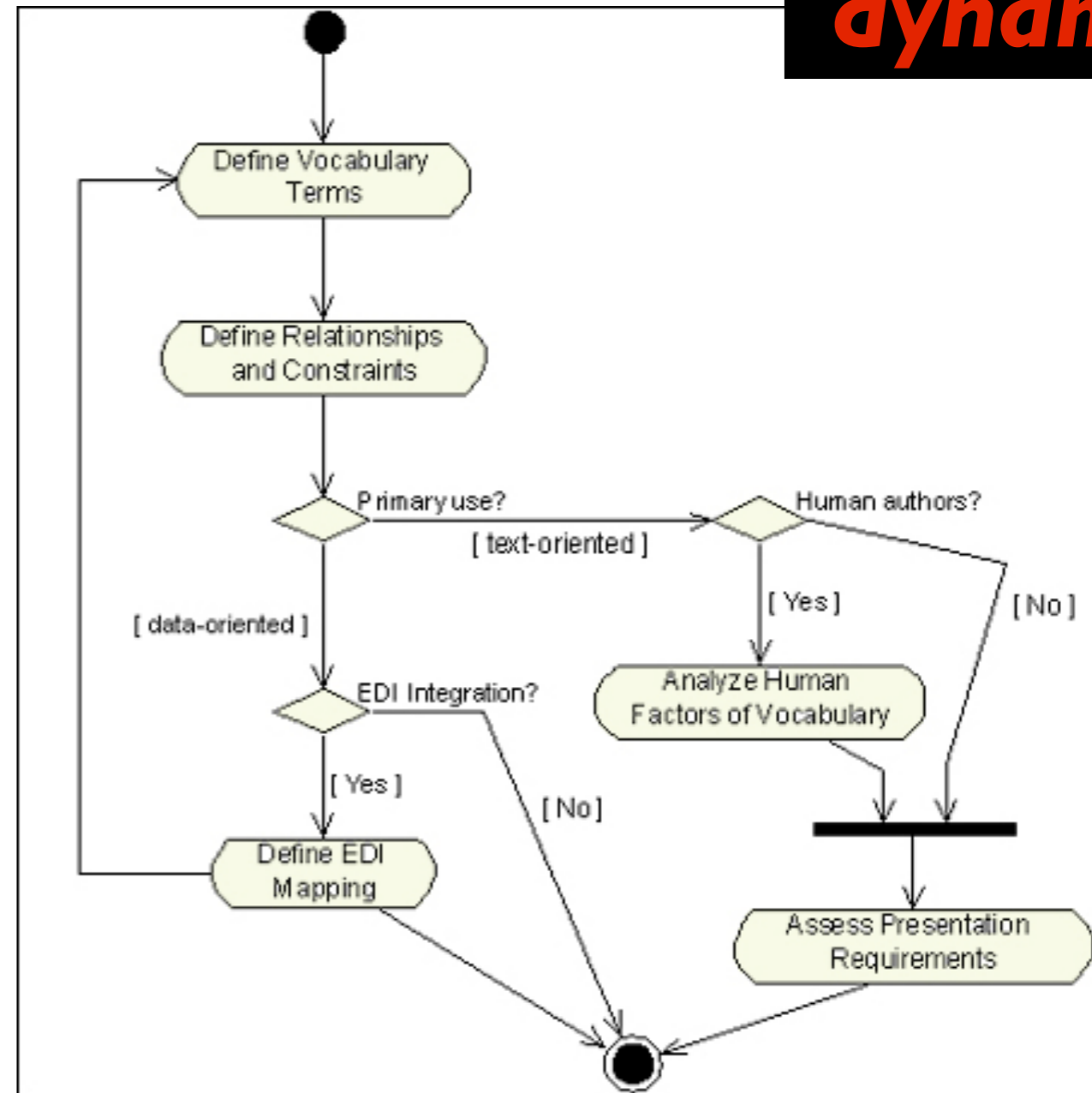
*how objects relate to each other?*

**Doxygen:** <http://www.doxygen.org/>

# UML Behavior Diagrams

**dynamic!**

- Developing free software which will generate automatically high-level workflow diagrams from annotated C++ code.
- User can browse among related activities and zoom in/out (more or less detail).



*activity diagram / workflow:  
what is the sequence of actions?*

**Flowgen:** public release after testing in VINCIA

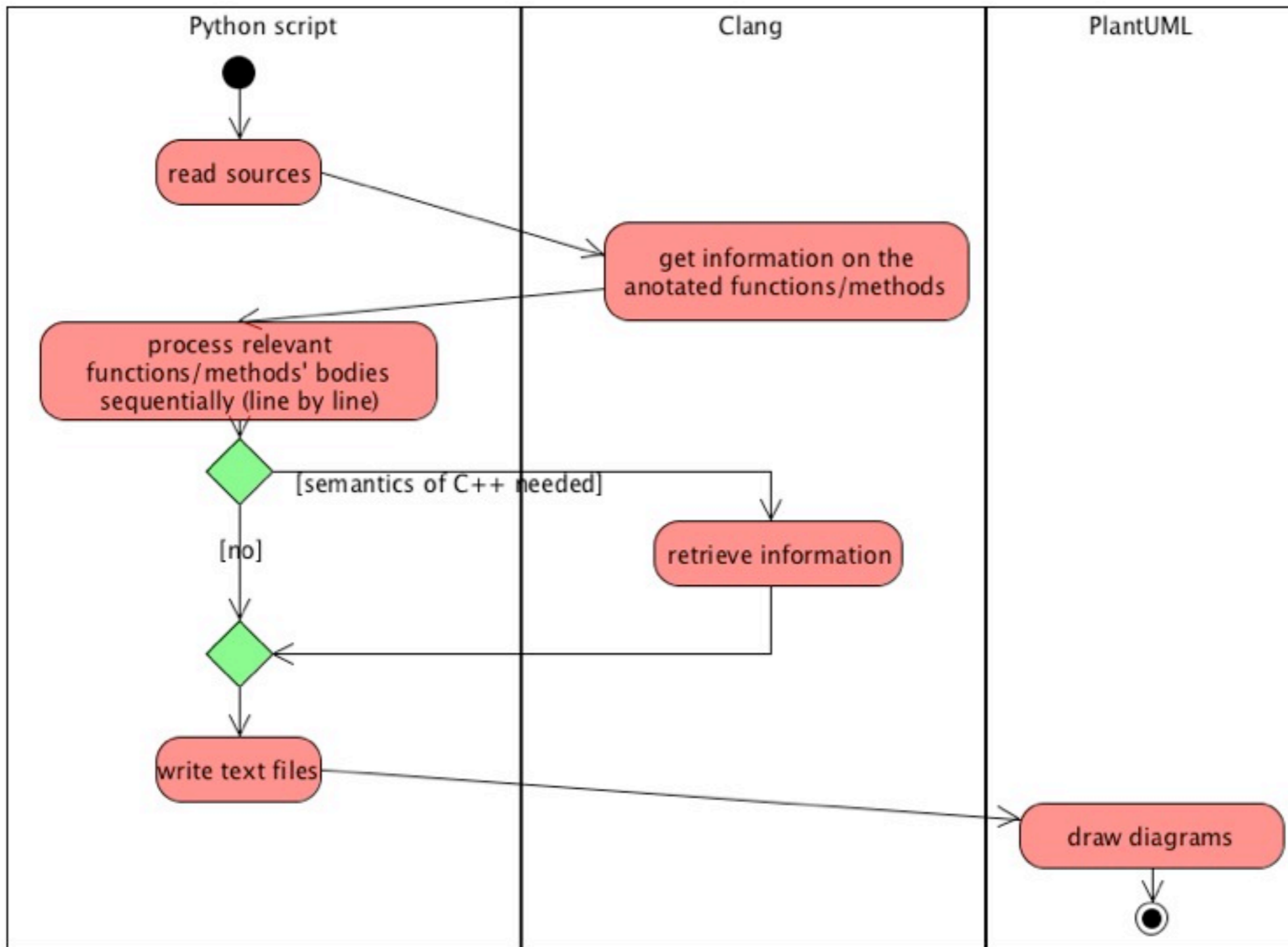
# Implementation

# Workflow Generator

- A **Python** script controls sequential reading of sources, calls to other elements and writing of the output.
- **Clang** ([clang.llvm.org](http://clang.llvm.org)) is used to get the semantics of the source code.
- **PlantUML** ([plantuml.sourceforge.net](http://plantuml.sourceforge.net)) is used to draw the workflow diagrams.

**Flowgen:** public release after testing in VINCIA

# Workflow generator's workflow



**Flowgen:** public release after testing in VINCIA

# The tool in practice

# Flowgen: source input

```
bool VinciaShower::acceptTrial(Event& event) { int iTrial =
winnerPtr->getTrialIndex();
int iAntPhys = winnerPtr->getPhysIndex(iTrial);
bool isSwapped = winnerPtr->getIsSwapped(iTrial);

double qNew = winnerPtr->getTrialScale(iTrial);
double mAnt = winnerPtr->m();
double sAnt = winnerPtr->s();

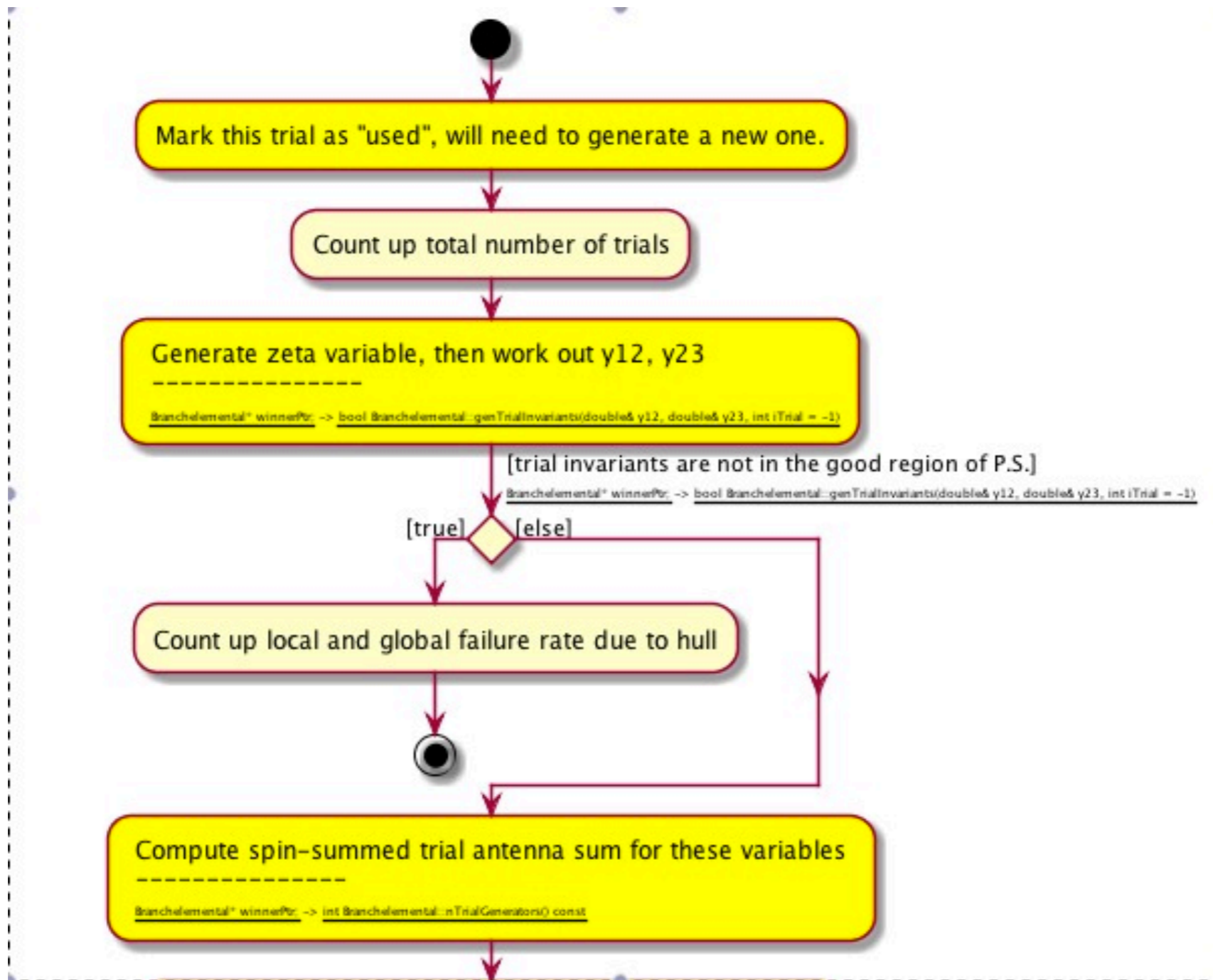
//$ Mark this trial as "used", will need to generate a new one.
winnerPtr->renewTrial(iTrial);

//$1 Count up total number of trials
++nTrialsSum;
//*****
//$ Generate zeta variable, then work out y12, y23
//*****

double y12, y23;
bool pass = winnerPtr->genTrialInvariants(y12, y23, iTrial);
//$
//$1 [trial invariants are not in the good region of P.S.]
if (! pass) { //$
```

**Flowgen:** public release after testing in VINCIA

# Flowgen: diagram output

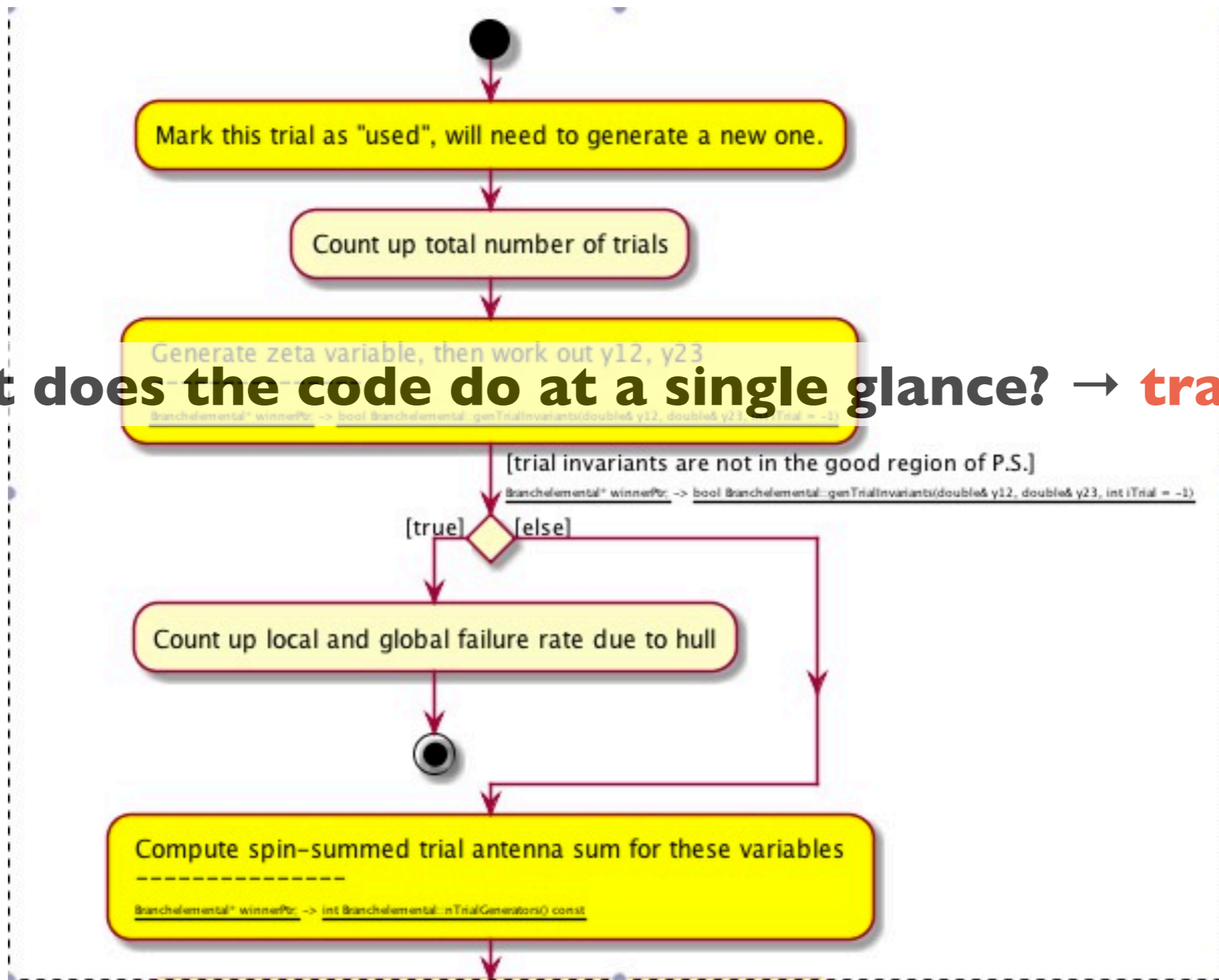


**Flowgen:** public release after testing in VINCIA



# Flowgen: diagram output

- **What does the code do at a single glance?** → **transparency**



**Flowgen:** public release after testing in VINCIA

# Conclusions and Outlook

- We are in the era of precision Monte Carlo parton showers. NLO multileg matching is under development. **VINCIA proposes a multiplicative matching approach.**
- VINCIA goes for transparency: documenting through high-level workflows of the annotated C++ code.
- Other collaborations may benefit from a similar approach to ours. Flowgen is opensource.

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**INTERESTED IN THIS PROJECT?**

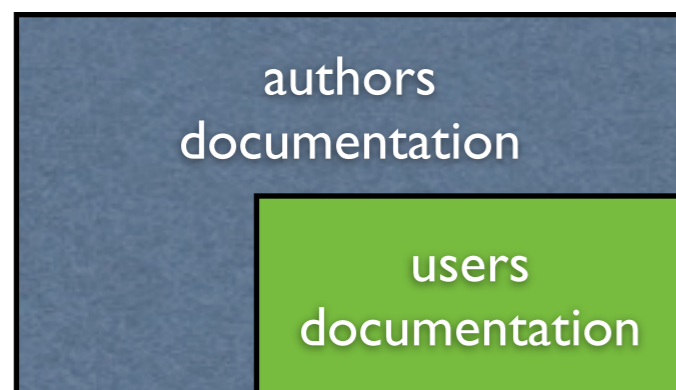
Backup

# Users documentation

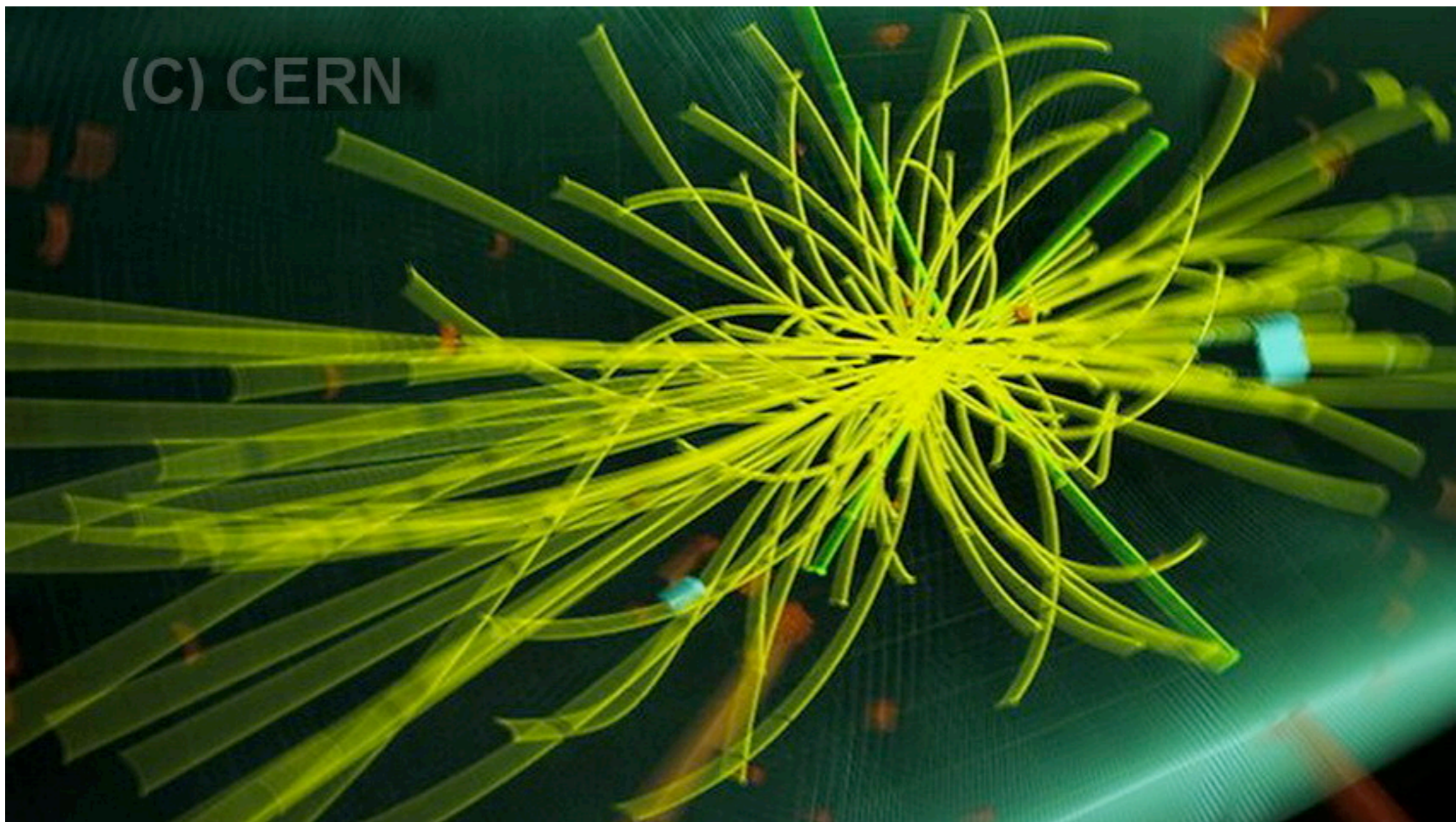
- In VINCIA, keep separate, for the moment.



- A subset of the author's documentation? future possibility.



# Flowgen: diagram output



# Polarization

*Larkoski, Lopez-Villarejo, Skands, arXiv:1301.0933 (2012)*

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(massless)**



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## **Including helicity information (massless)**

New spin-dependent antenna functions.

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*- Treat processes with spin information (observational signatures)*

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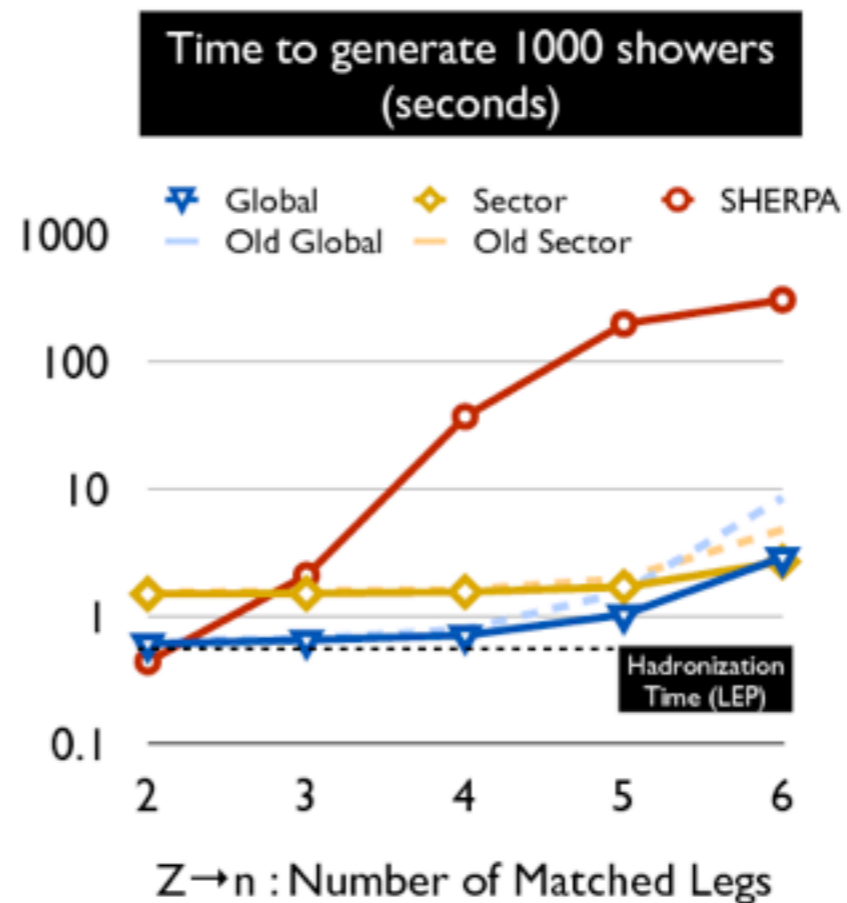
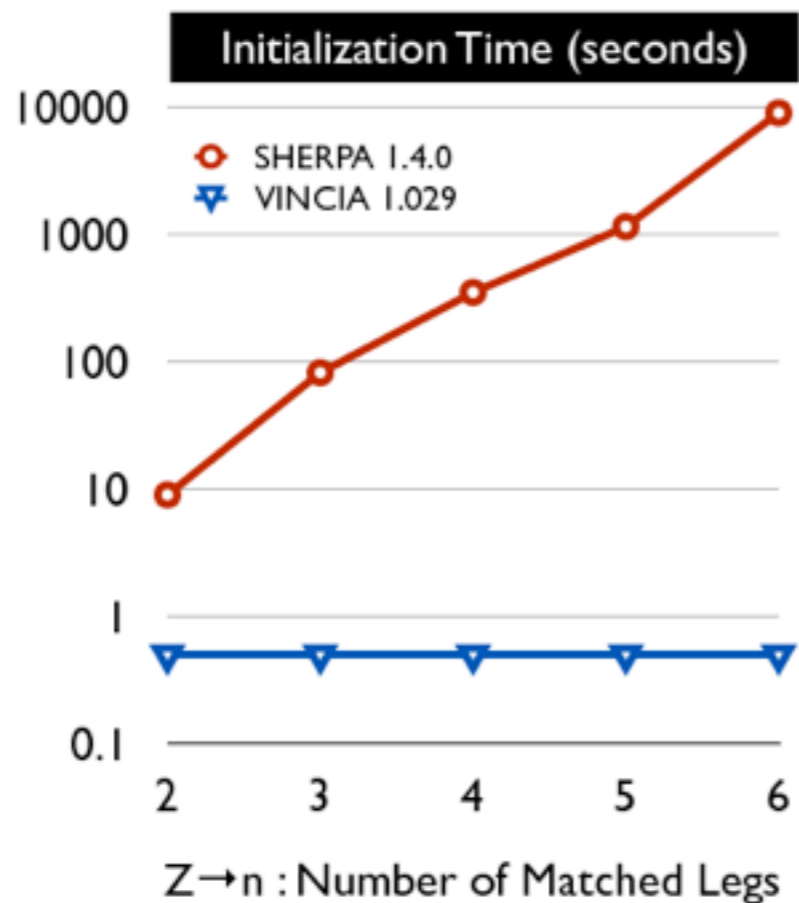
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- *Treat processes with spin information (observational signatures)*
- Speed gain for matching:

$$|M_{p1,p2,p3,p4}|^2 = |M_{+,+,+,+}|^2 + |M_{+,+,+,-}|^2 + |M_{+,+,-,-}|^2 + |M_{+,-,-,-}|^2 + \dots$$

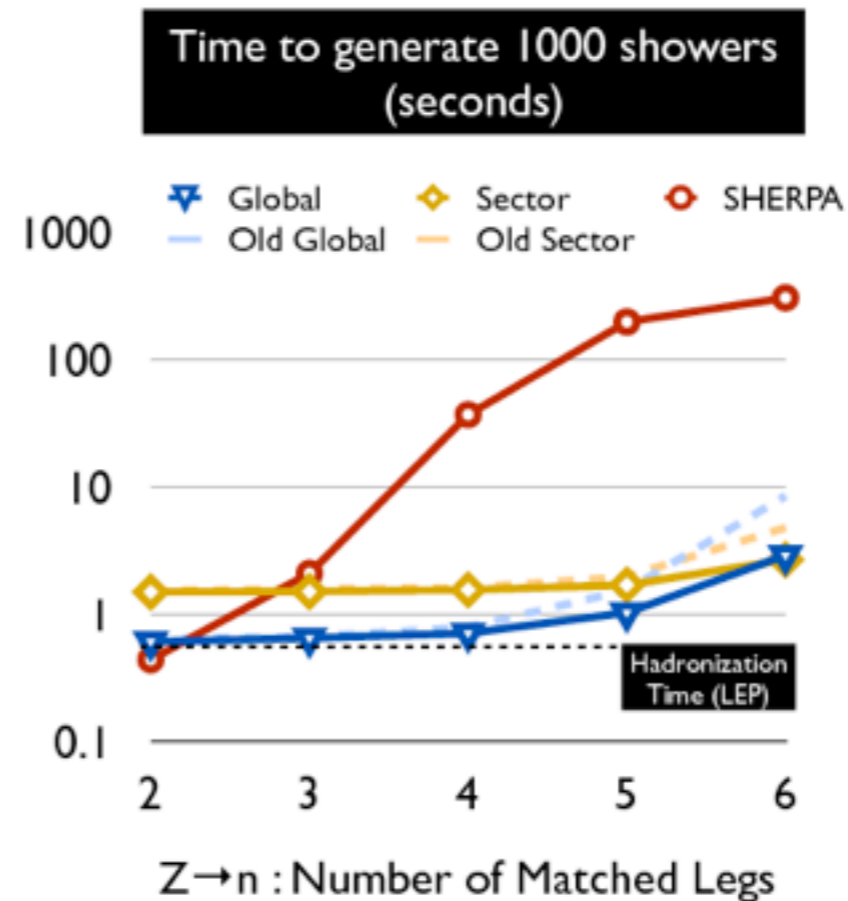
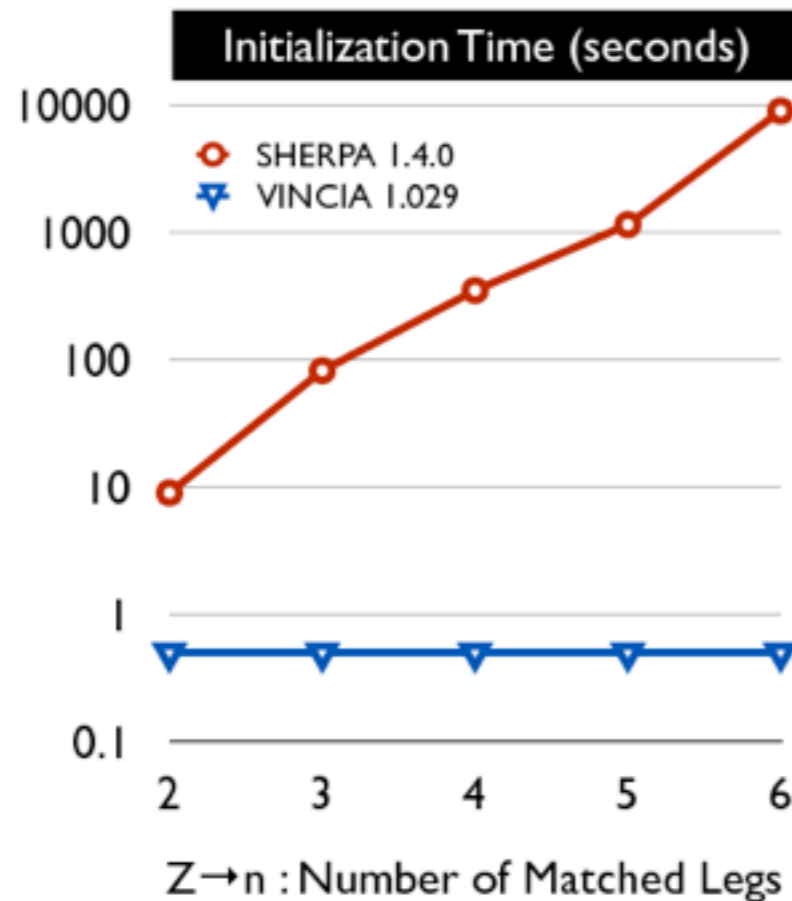
*Helicity structures are independent at the level of probabilities*

# Polarization (speed)



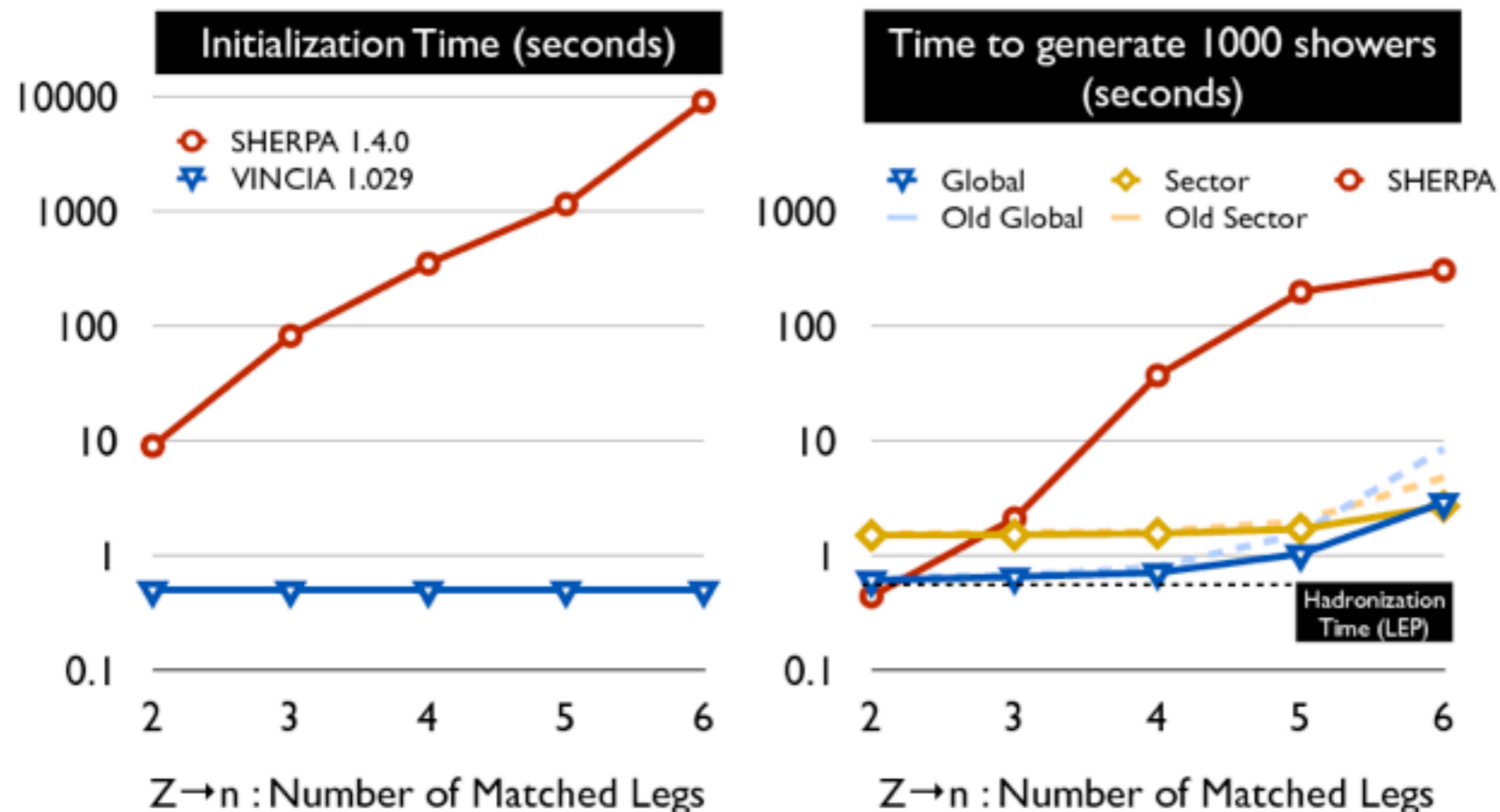
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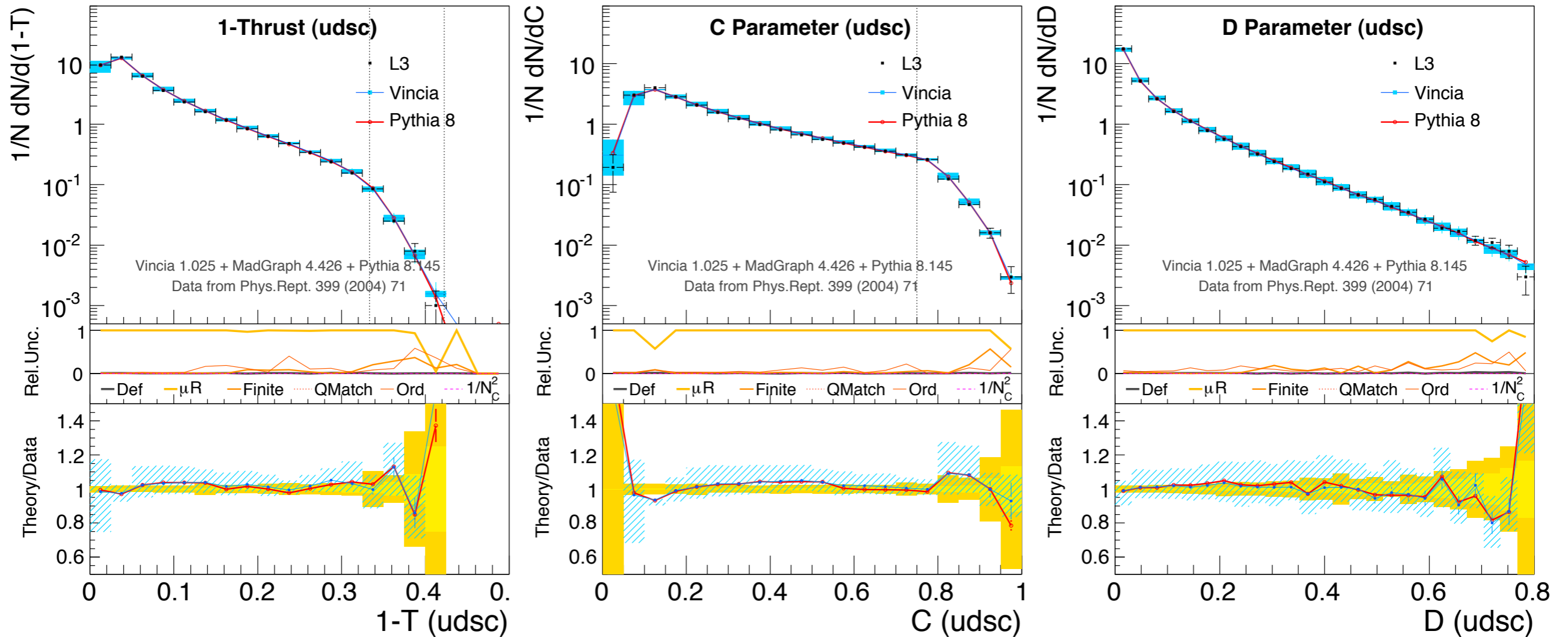


$$|M_{p1,p2,p3,p4}|^2 = |M_{+,+,+,+}|^2 + |M_{+,+,+,-}|^2 + |M_{+,+,-,-}|^2 + |M_{+,-,-,-}|^2 + \dots$$

*Helicity structures are independent at the level of probabilities*



# LEP event shapes

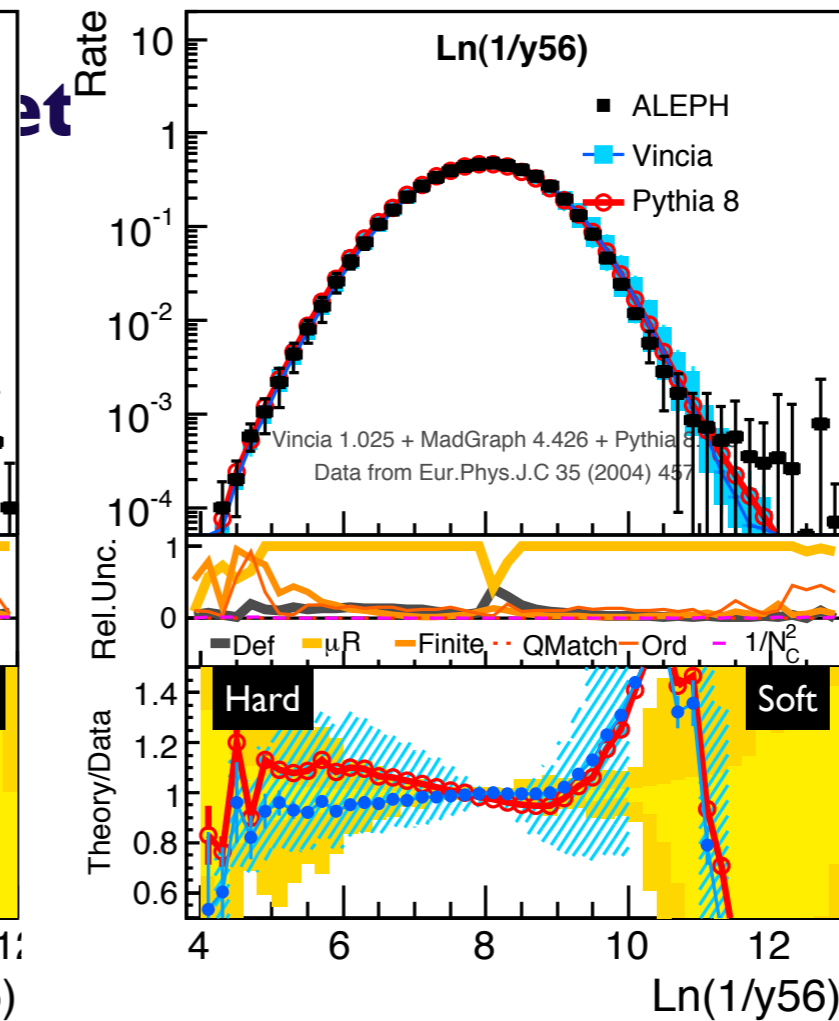
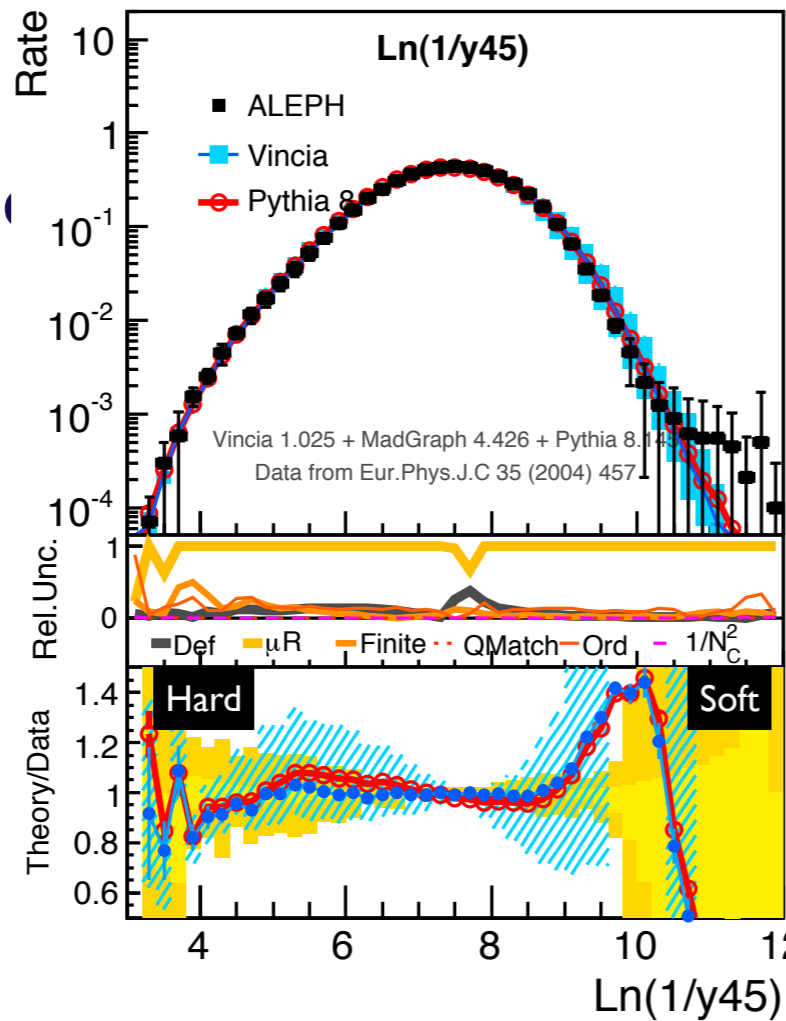


**PYTHIA 8 already doing a very good job**

VINCIA adds uncertainty bands + can look at more exclusive observables?

# Multijet resolution scales

$y_{45} =$   
“scale”



# 4-Jet Angles

## 4-jet angles

Sensitive to polarization effects

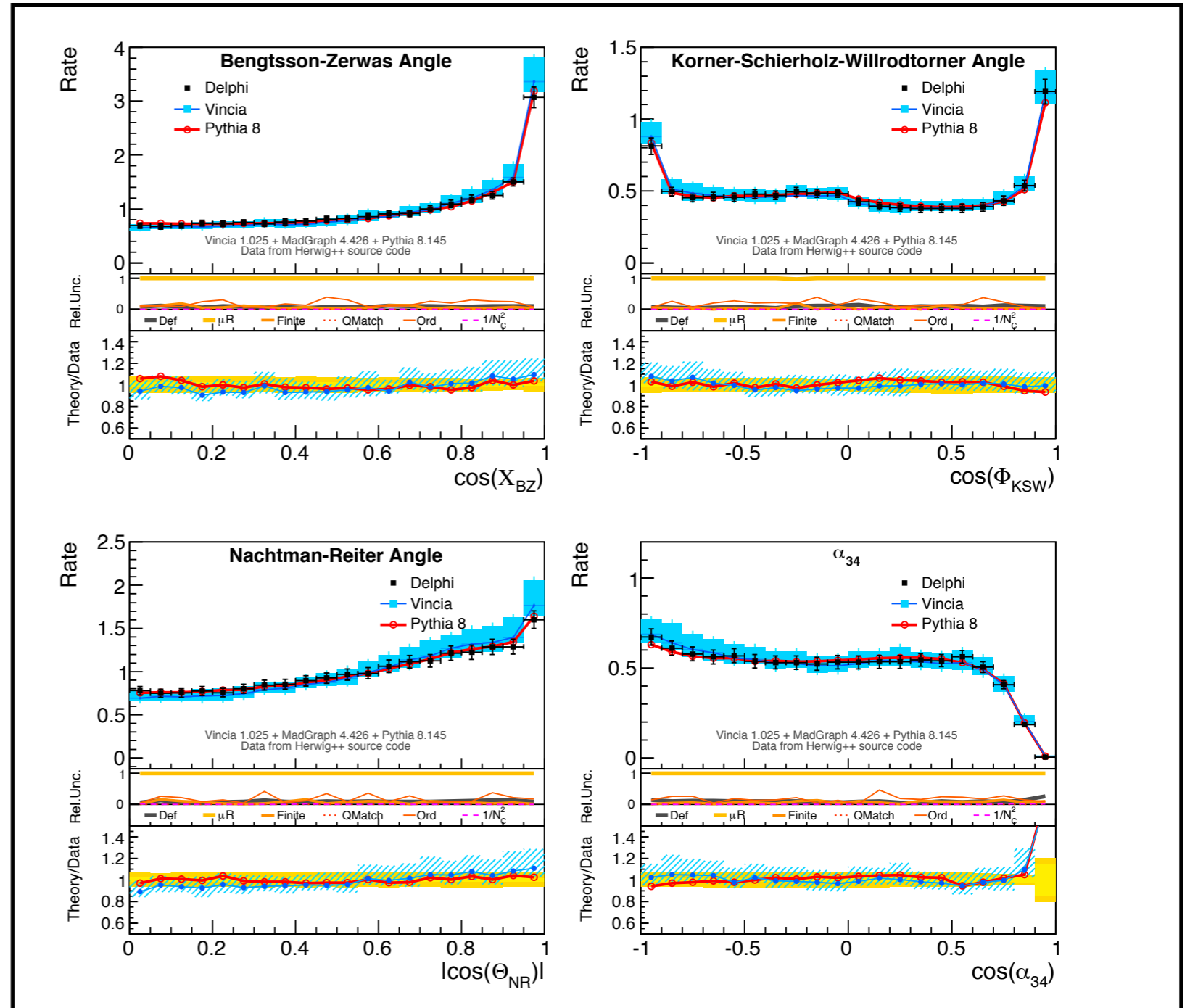
## Good News

VINCIA is doing reliably well

Non-trivial verification that shower+matching is working, etc.

## Higher-order matching needed?

PYTHIA 8 already doing a very good job on these observables



# Approximations

**Q: How well do showers do?**

**Exp:** Compare to data. Difficult to interpret; all-orders cocktail including hadronization, tuning, uncertainties, etc

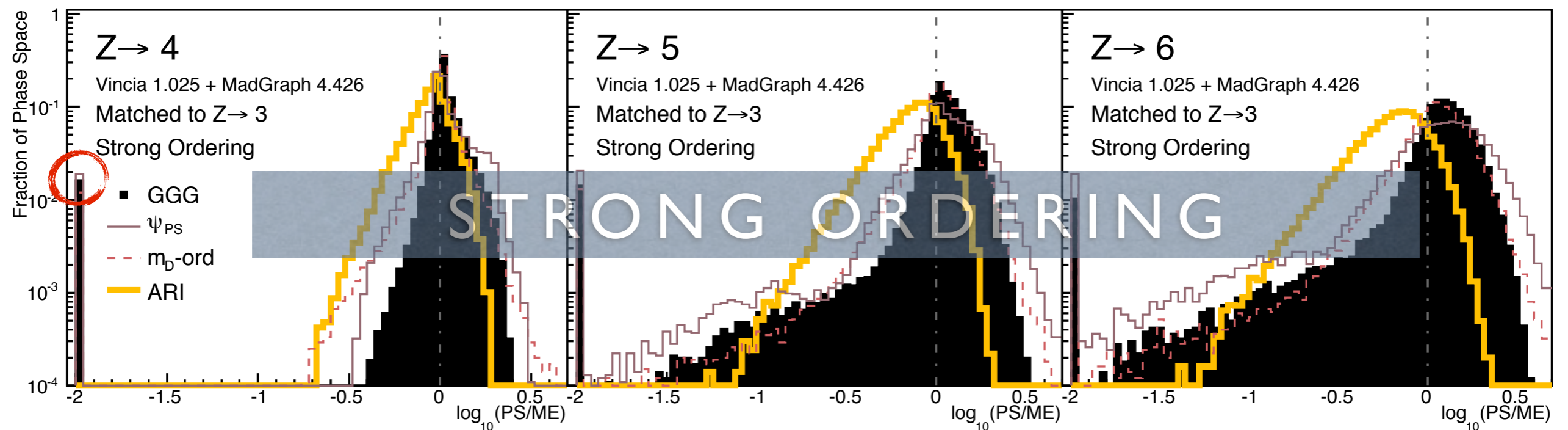
**Th:** Compare products of splitting functions to full tree-level matrix elements

Plot distribution of  $\text{Log}_{10}(\text{PS}/\text{ME})$

(second order)

(third order)

(fourth order)



○ Dead Zone: 1-2% of phase space have no strongly ordered paths leading there\*

\*fine from strict LL point of view: those points correspond to “unordered” non-log-enhanced configurations

# 2 → 4

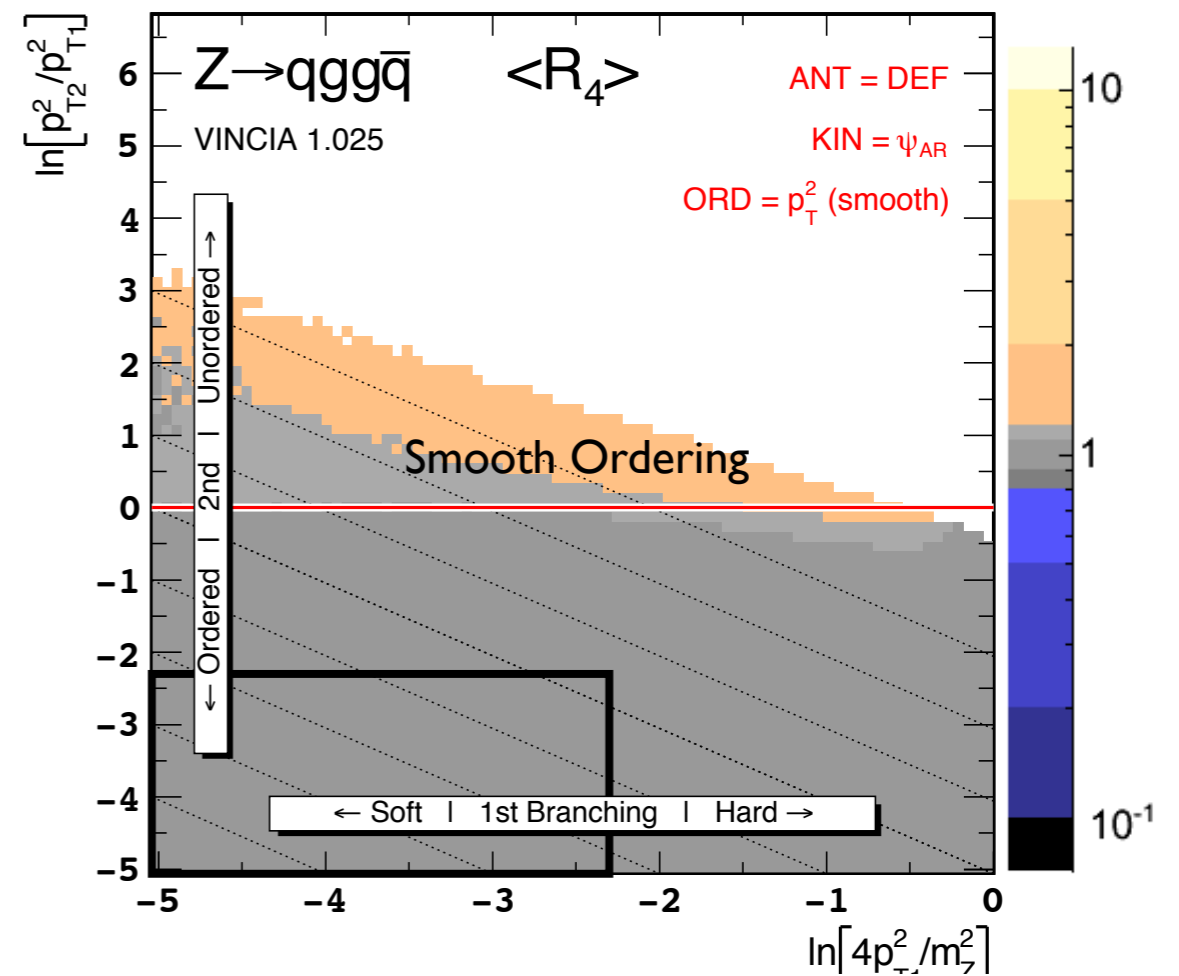
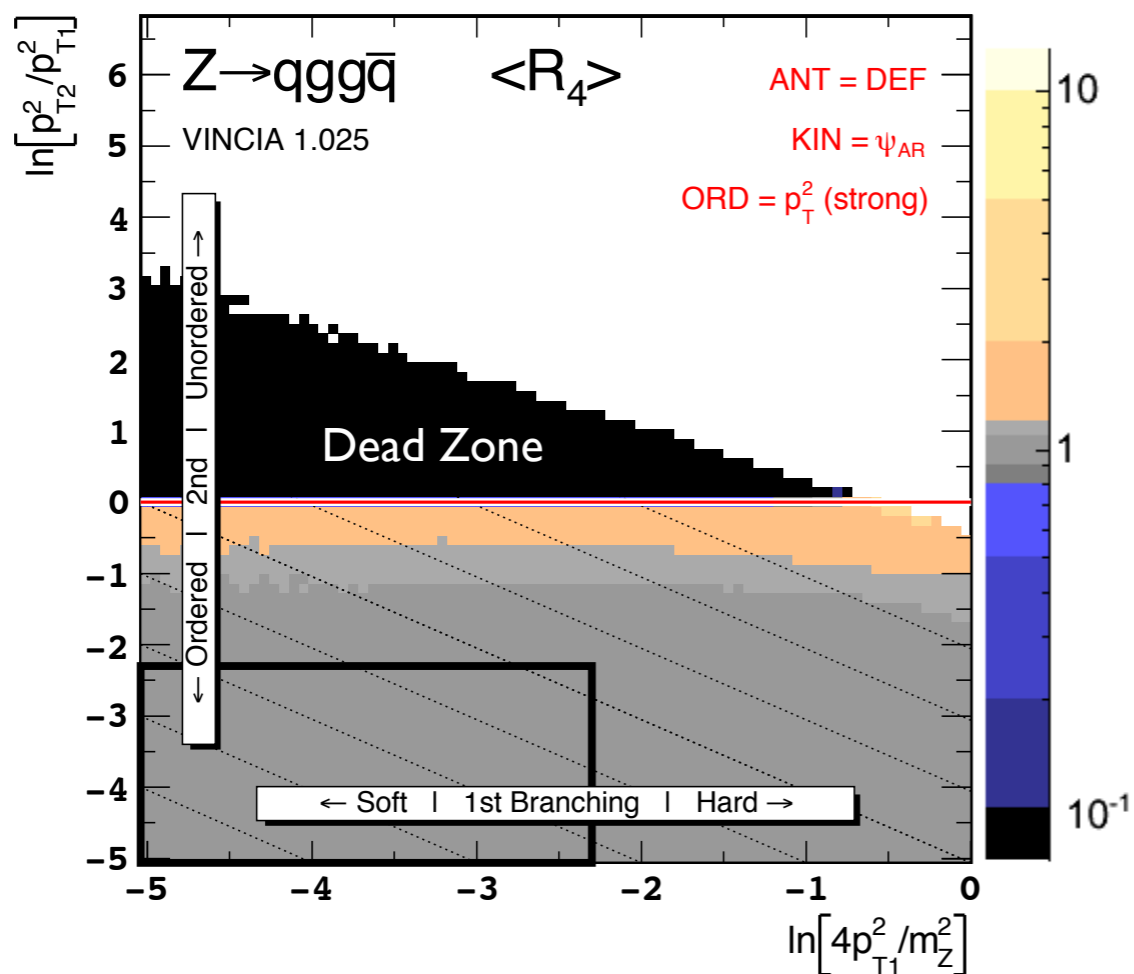
## Generate Branchings *without* imposing strong ordering

At each step, each dipole allowed to fill its entire phase space

Overcounting removed by matching

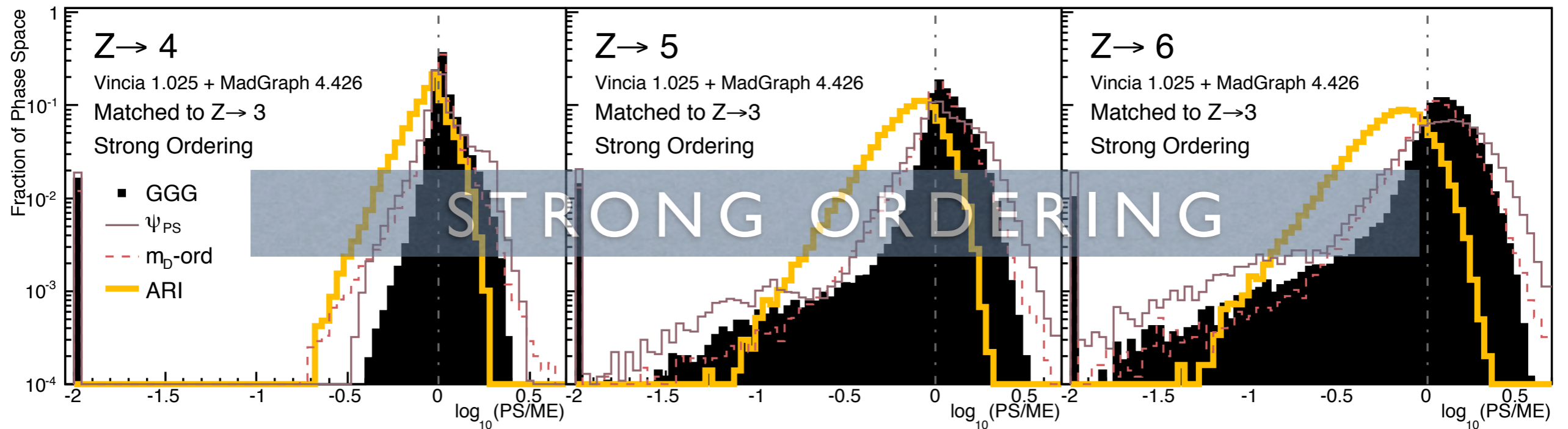
+ smooth ordering beyond matched multiplicities

$$\frac{\hat{p}_\perp^2}{\hat{p}_\perp^2 + p_\perp^2} P_{LL} \quad \begin{array}{l} \hat{p}_\perp^2 \text{ last branching} \\ p_\perp^2 \text{ current branching} \end{array}$$

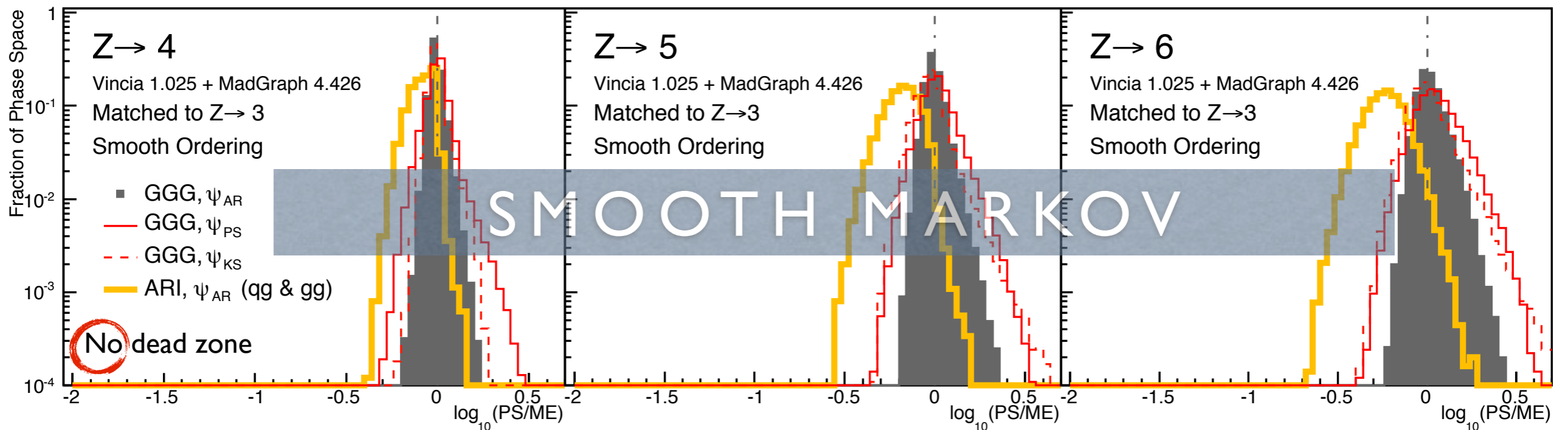


# → Better Approximations

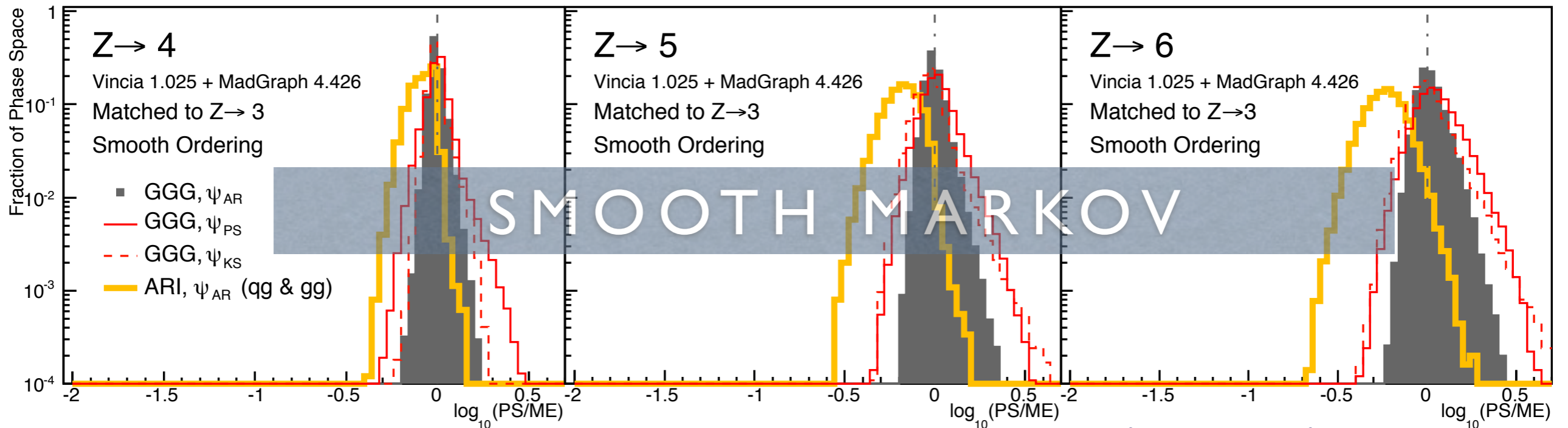
Distribution of  $\text{Log}_{10}(\text{PS}_{\text{Lo}}/\text{ME}_{\text{Lo}})$  (inverse  $\sim$  matching coefficient)



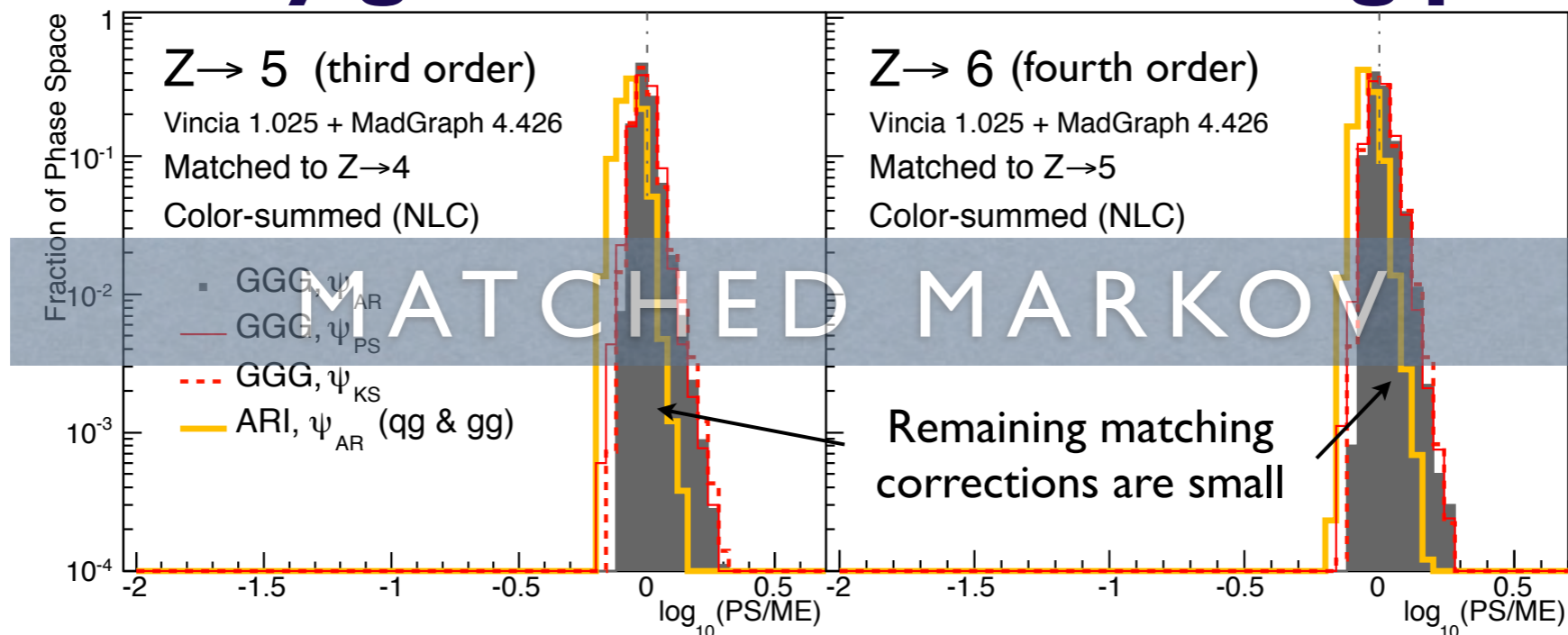
Leading Order, Leading Color, Flat phase-space scan, over **all of phase space** (no matching scale)



# + Matching (+ full colour)

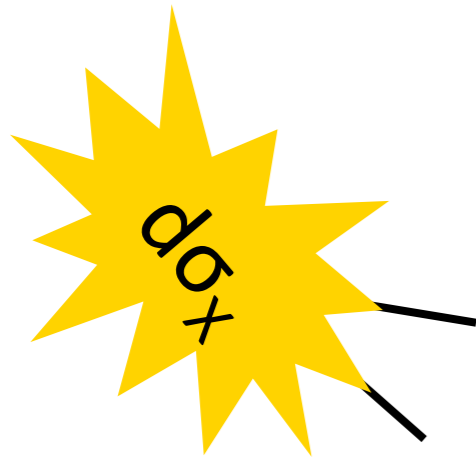


→ **A very good all-orders starting point**



# Factorization + Universality

## Bremsstrahlung

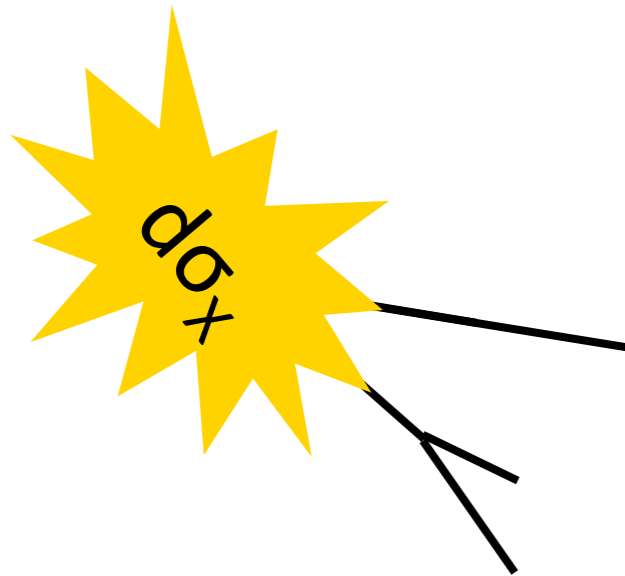


For any basic process  $d\sigma_X = \checkmark$  (calculated process by process)



# Factorization + Universality

## Bremsstrahlung



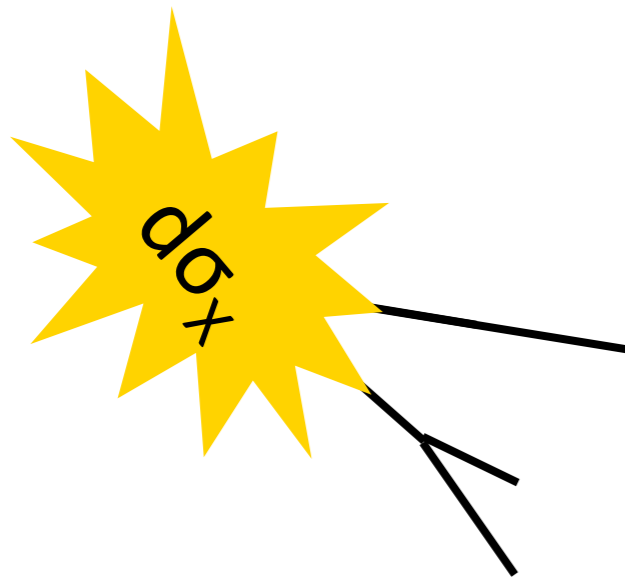
For any basic process  $d\sigma_X = \checkmark$  (calculated process by process)

$$d\sigma_{X+1} \sim N_C 2g_s^2 \frac{ds_{i1}}{s_{i1}} \frac{ds_{1j}}{s_{1j}} d\sigma_X$$

# Factorization + Universality

## Bremsstrahlung

$$s_{ij} = (p_i \cdot p_j)^2$$



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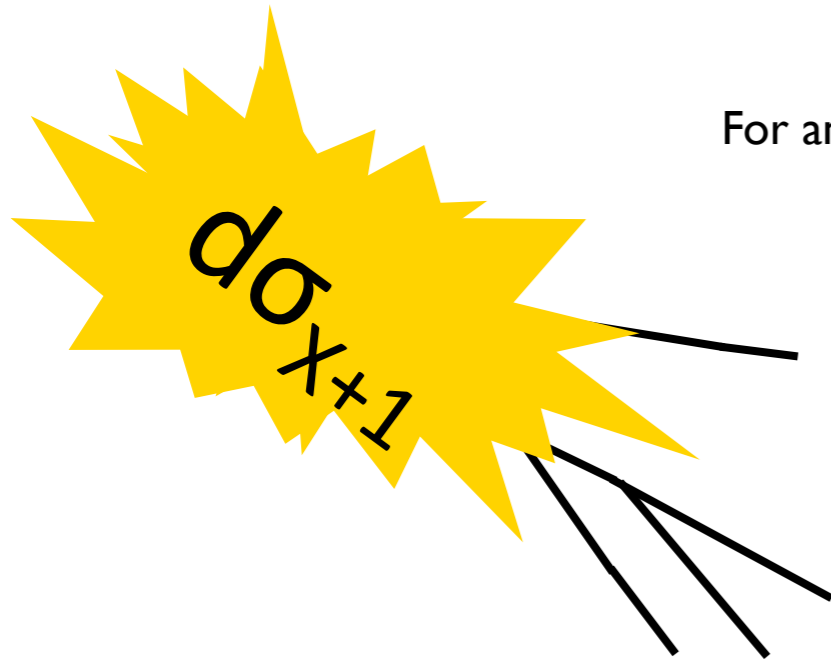
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# Factorization + Universality

## Bremsstrahlung

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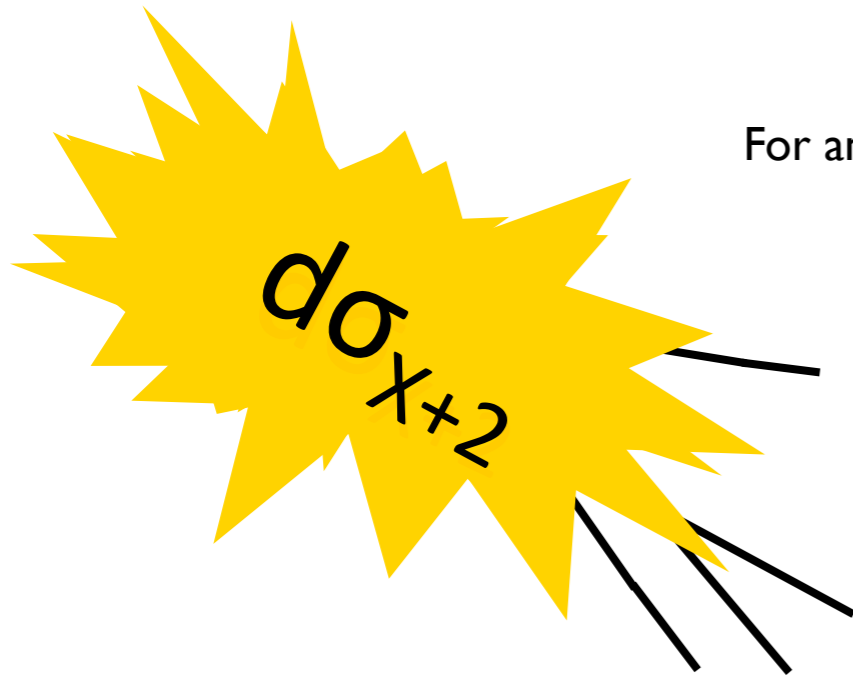
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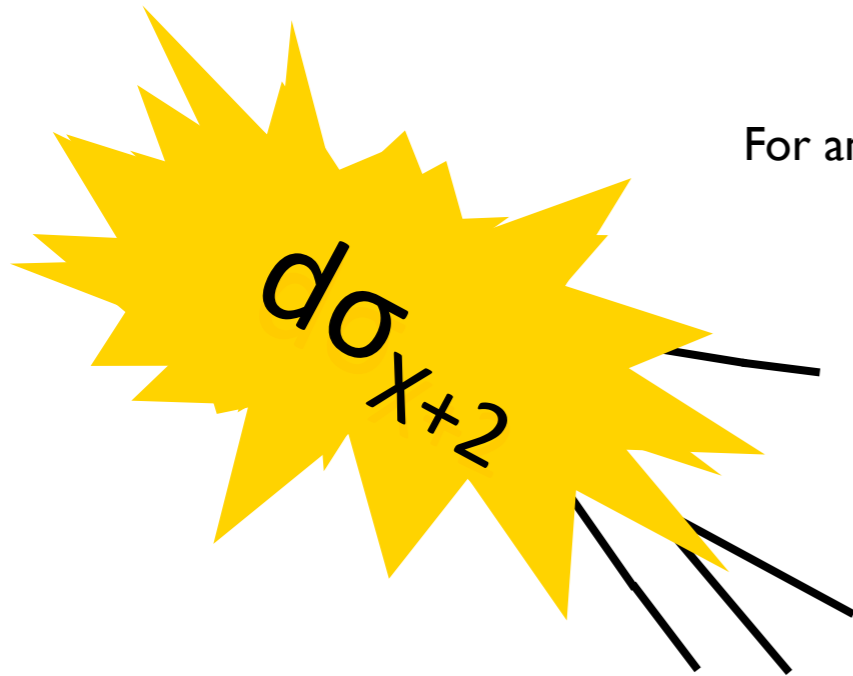
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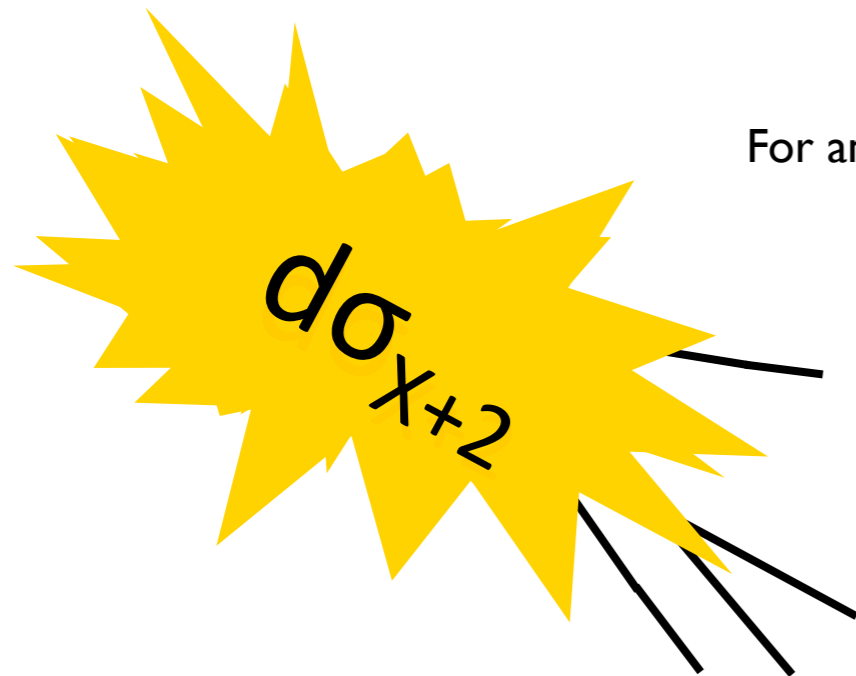
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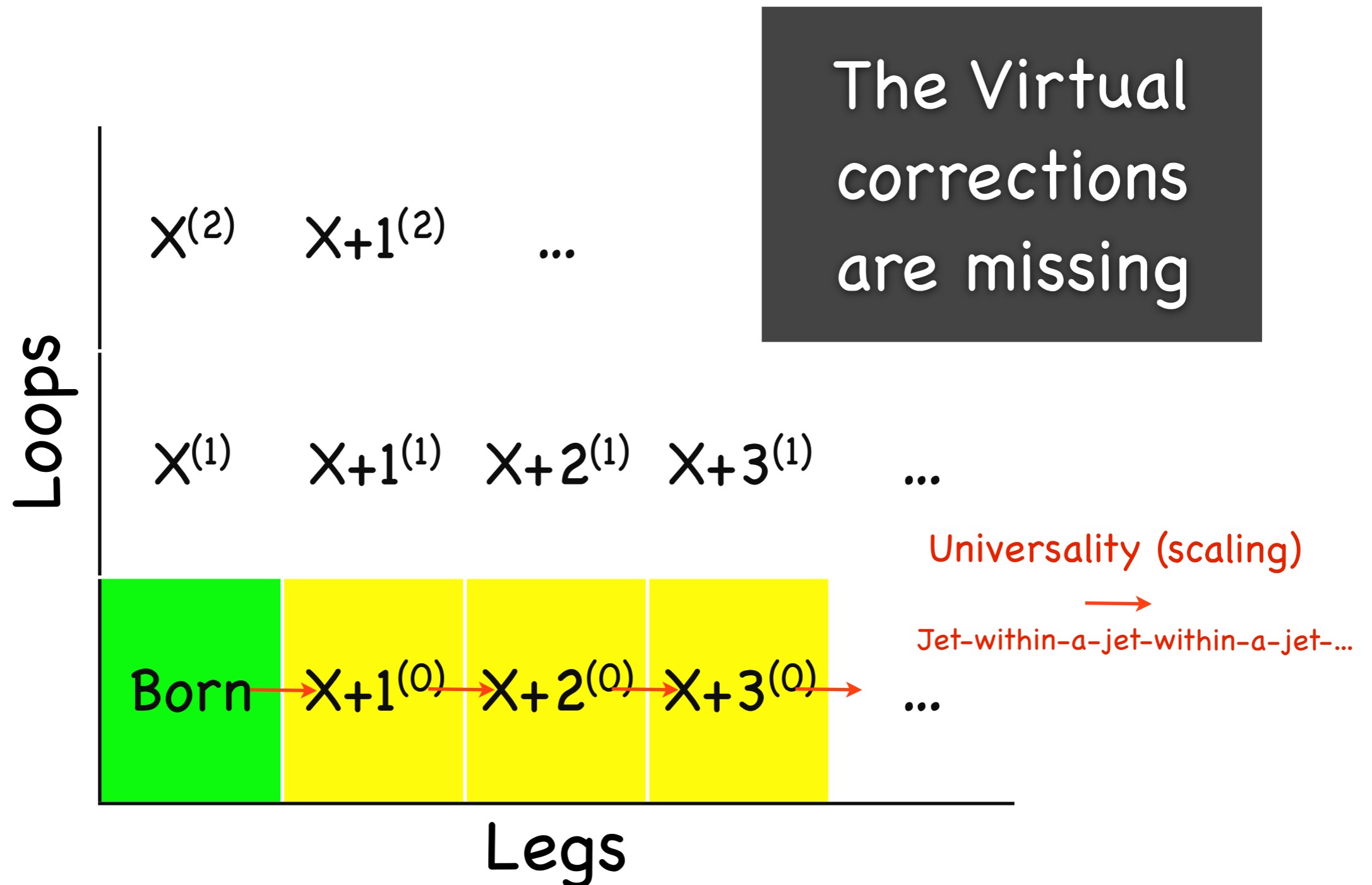
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This gives an approximation to infinite-order tree-level cross sections (here “double-log approximation: DLA”) (Running coupling and a few more subleading singular terms can also be included → MLLA, NLL, ...)

# Factorization + Universality





# Factorization + Universality

*Let's squeeze it to get more juice...*

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**Exponentiation**

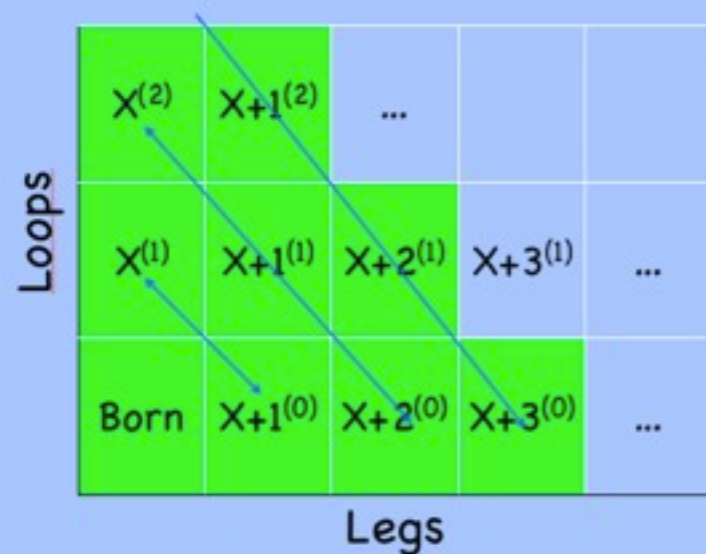
# Unitarity

(\*Unitarity: Conservation of probability.

## fixed order pQCD

### KLN Theorem

Relates Loops and Real emission.  
Cancels IR divergences at each order



## shower pQCD

### Imposed by Event evolution:

When  $(X)$  branches to  $(X+1)$ :  
Gain one  $(X+1)$ . Lose one  $(X)$ .





# $\frac{d\sigma}{d\Omega}$ ? Divide and conquer

Factorization → Split the problem into pieces

+ Quantum mechanics → Probabilities:  $\frac{d\sigma}{d\Omega} \sim \mathcal{P}_{event}$

$$\mathcal{P}_{event} \approx \mathcal{P}_{hard/pQCD} \otimes \mathcal{P}_{soft/Had}$$

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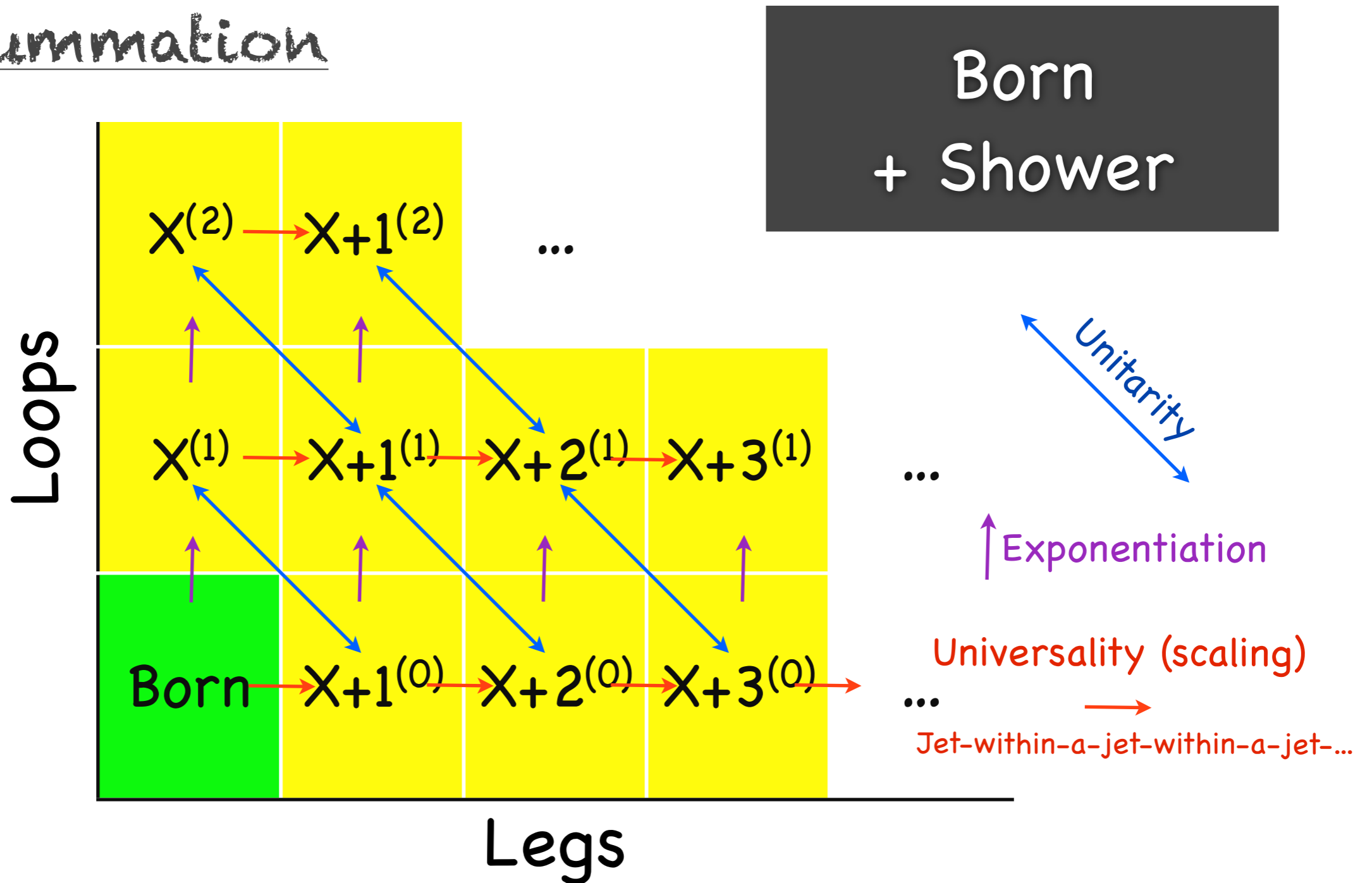
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Parton shower  
pQCD

# Bootstrapped pQCD

(\*) Bootstrapping: refers to a self-sustaining process that proceeds without external help

## Resummation



# Analogy: Radioactive decay

## Radioactive decay

→ Evolves in time,  $t$

→ evolution equation with kernel:  
 $P(t) = \lambda$ , decay constant

→ Markov: probability to decay is independent of process

→ Probability not to evolve (no-decay) is exponential,  $\exp\{-\lambda t\}$

## Parton shower

→ Evolves in resolution  $Q \sim$  virtuality, energy, ...

→ evolution equation with kernel:  
 $P(Q) = \frac{d\sigma_{X+1}}{d\sigma_X}$   
which depends on evolution variable

→ Markov: probability to branch is independent of process, only depends on  $Q$  (a priori).

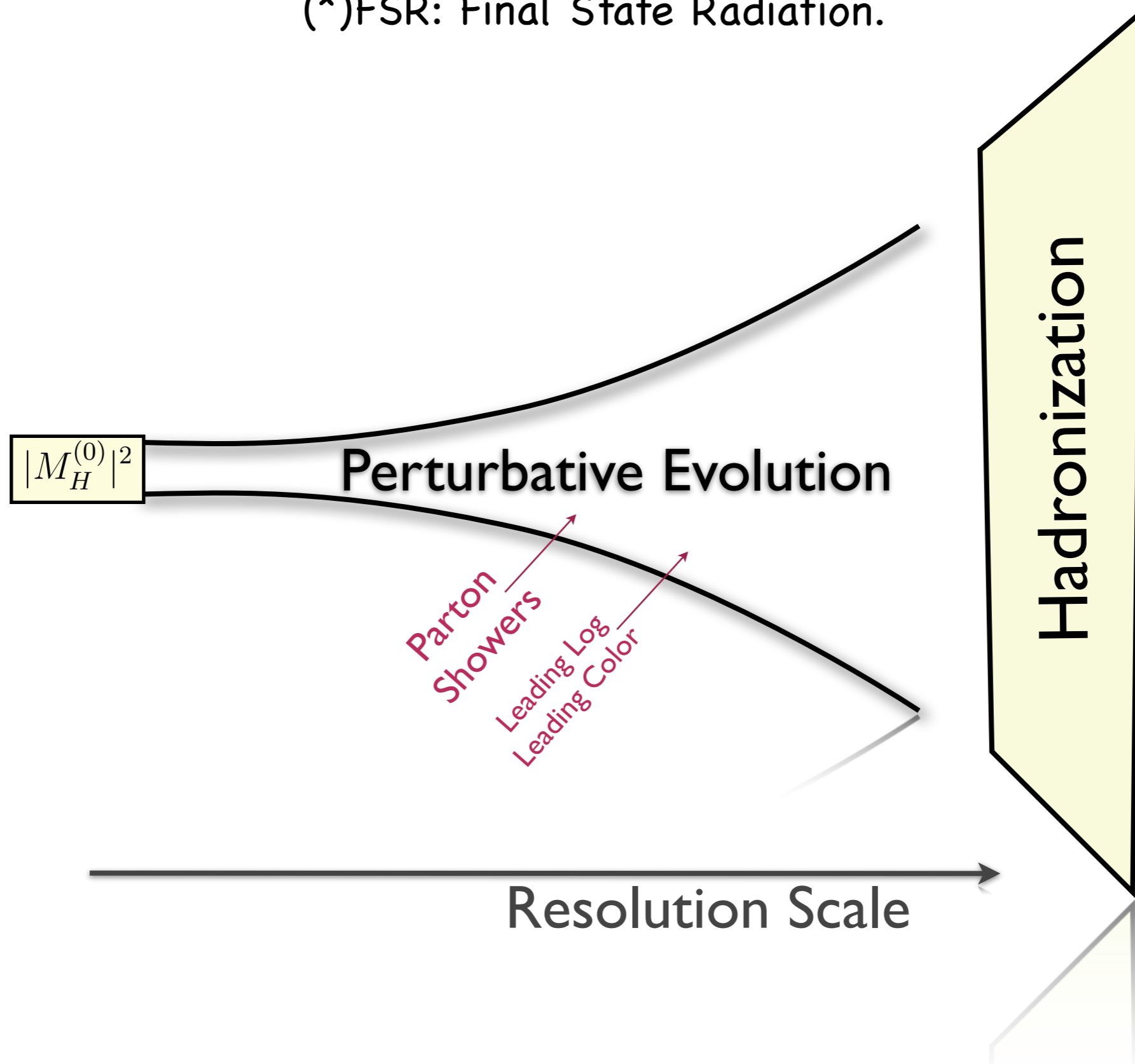
→ Probability not to evolve (no-branch) is exponential,  $\exp\{-\int P(Q')dQ'\}$



What does a basic  
parton shower  
do?

# Parton shower evolution (\*FSR)

(\*FSR: Final State Radiation.



# pQCD with parton showers

## Resummation

Hard process (Born)  
+ Shower

