

Geant 5 an update



Concurrency Forum

03 July 2013

Federico Carminati





Just as a reminder

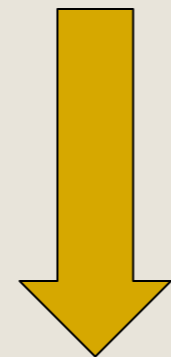
- Explore the possibility to recast particle transport so that it takes advantage from the newest technologies





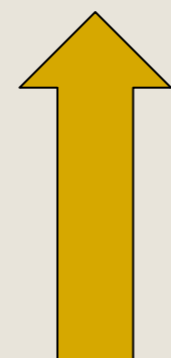
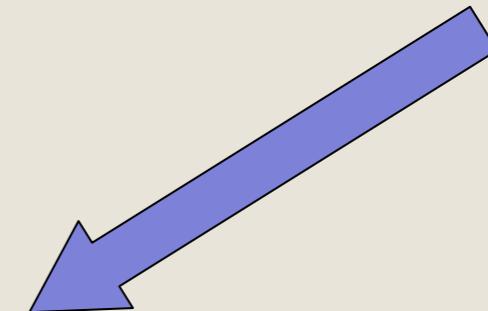
Grand strategy

Simulation job



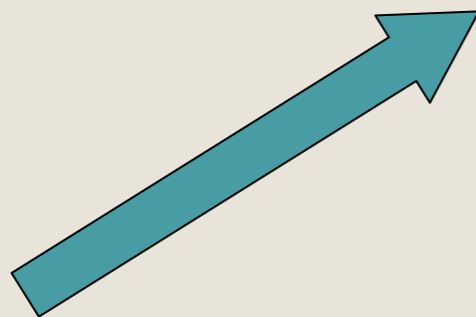
Create vectors

But we should look also here



Use vectors

Basic algorithms



We are concentrating here





Three major direction of work

- Transport prototype
 - A.Gheata
- Physics interactions
 - J.Apostolakis, F.Carminati, Ga-In Kim (SumStudent)
- Geometry optimisation
 - S.Wenzell, M.Bandieramonte (Catania), R.Sehgal (BARC), L.Duhem (Intel), J.Valles (SumStudent)



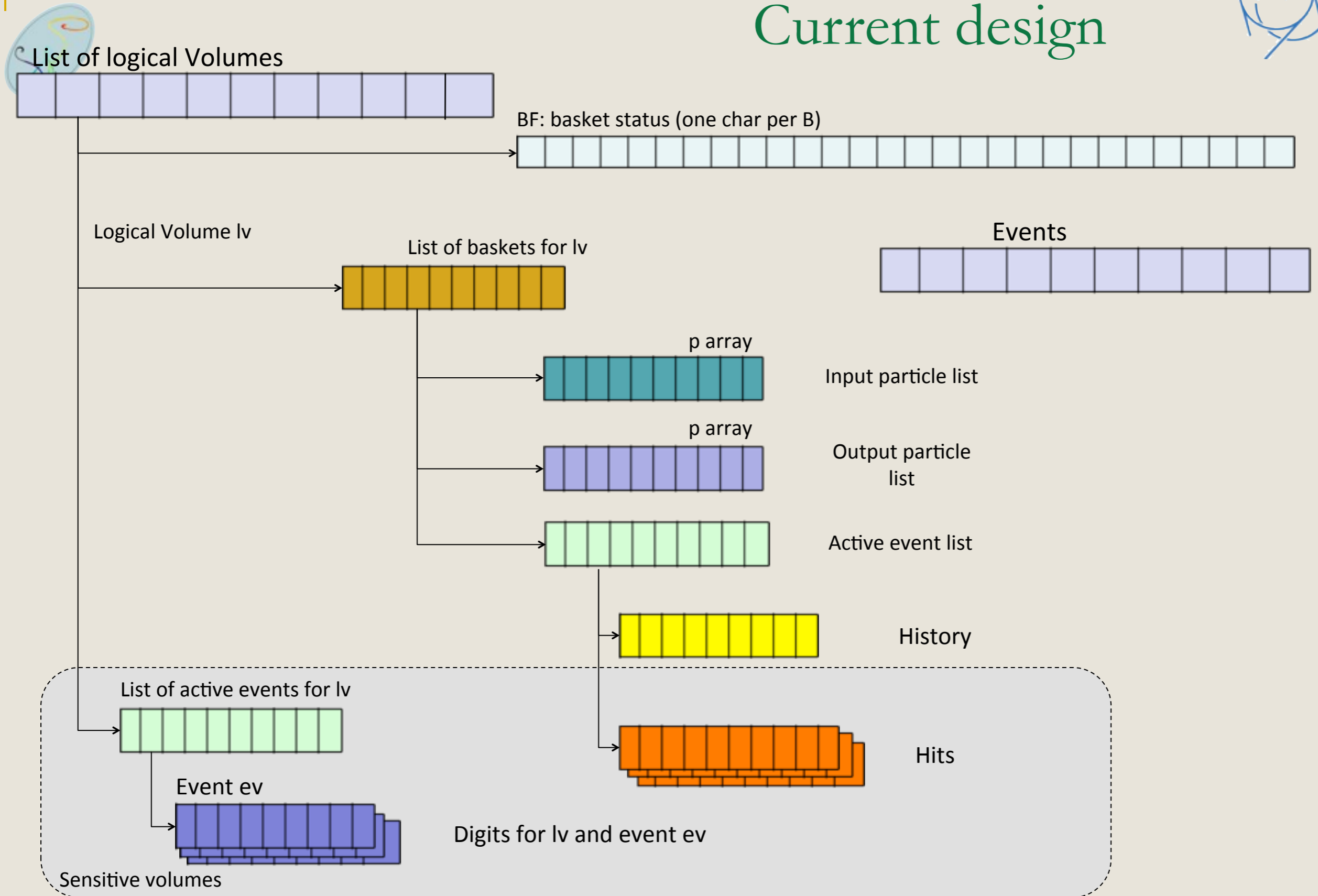


Transport prototype

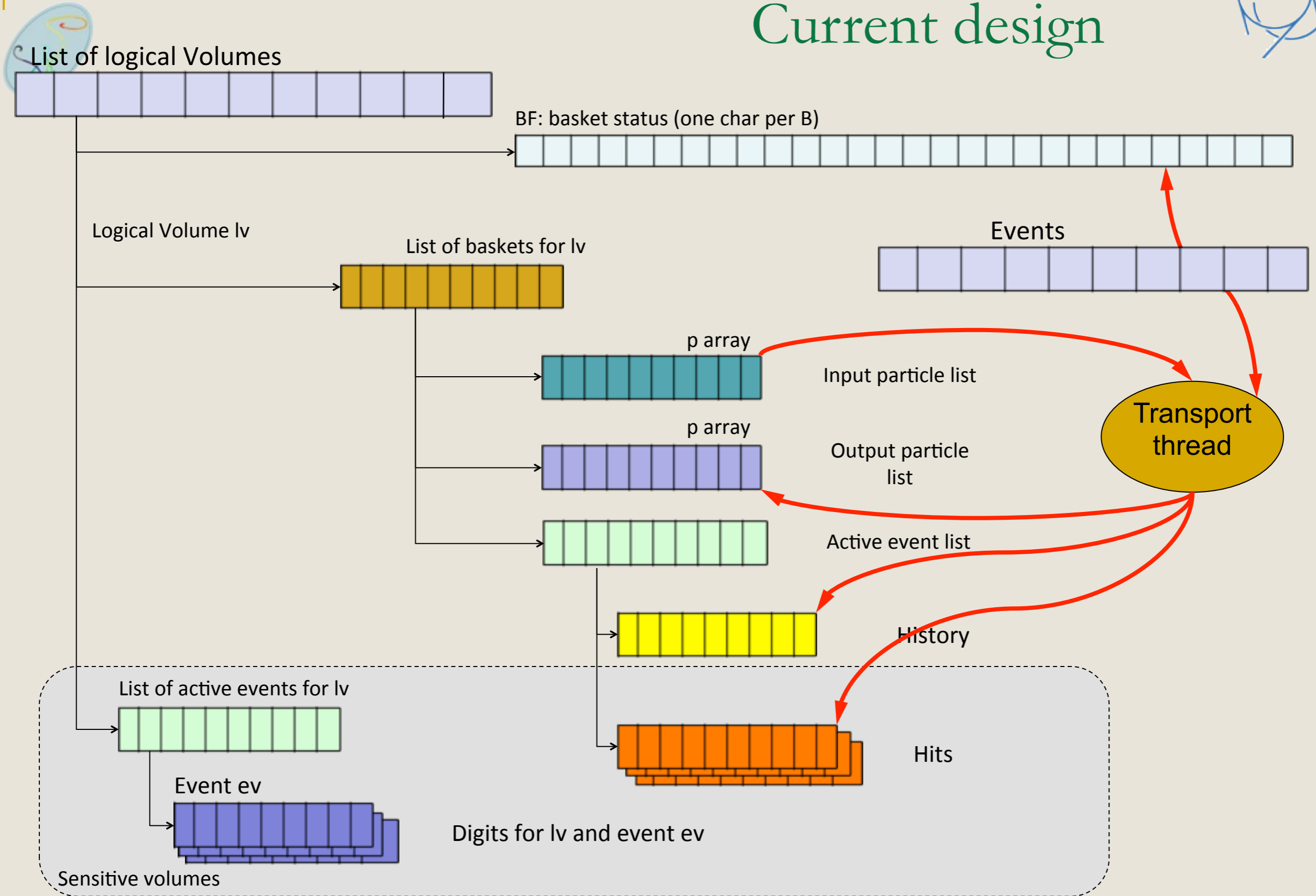
- This has been presented already
 - No change since the design presented



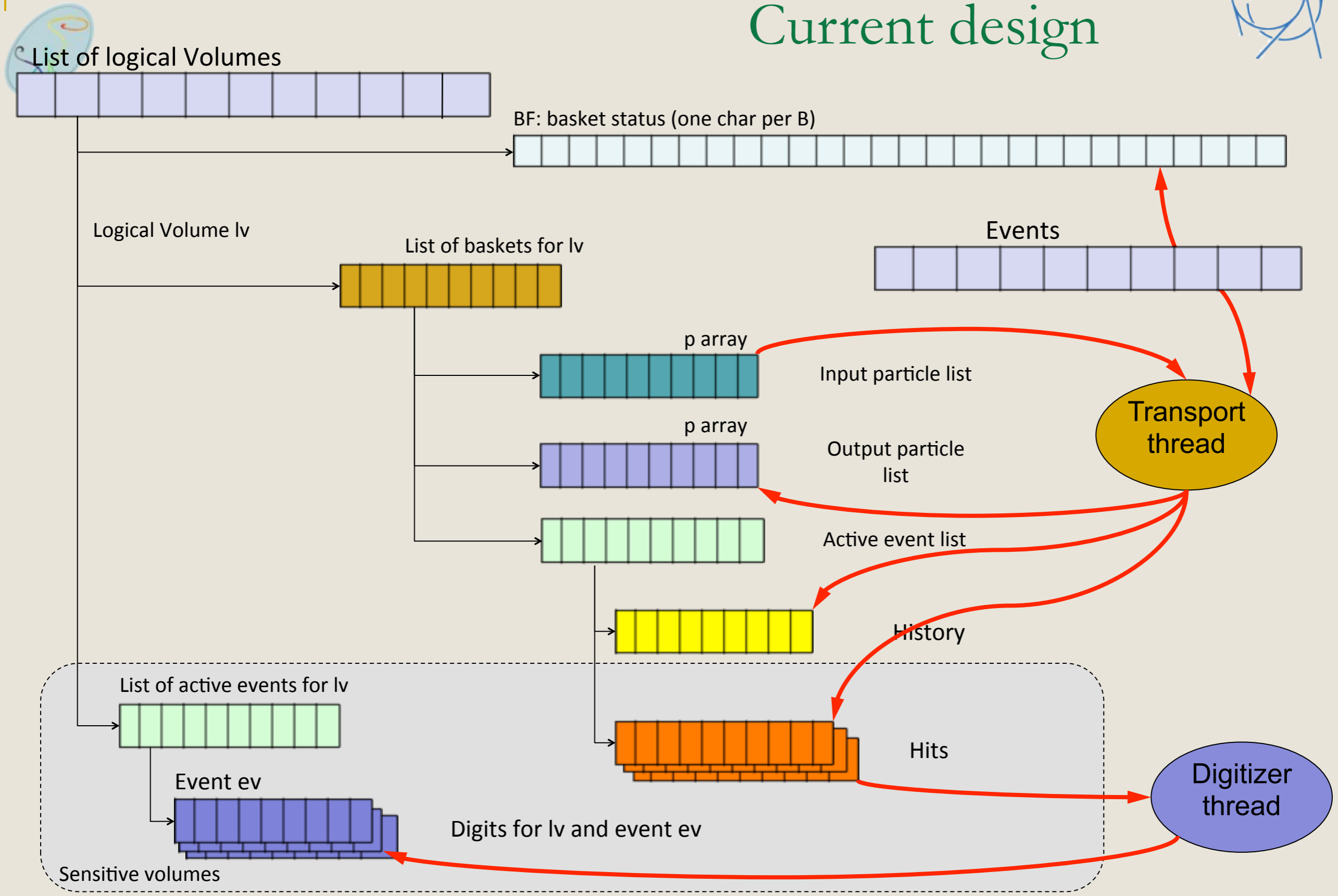
Current design



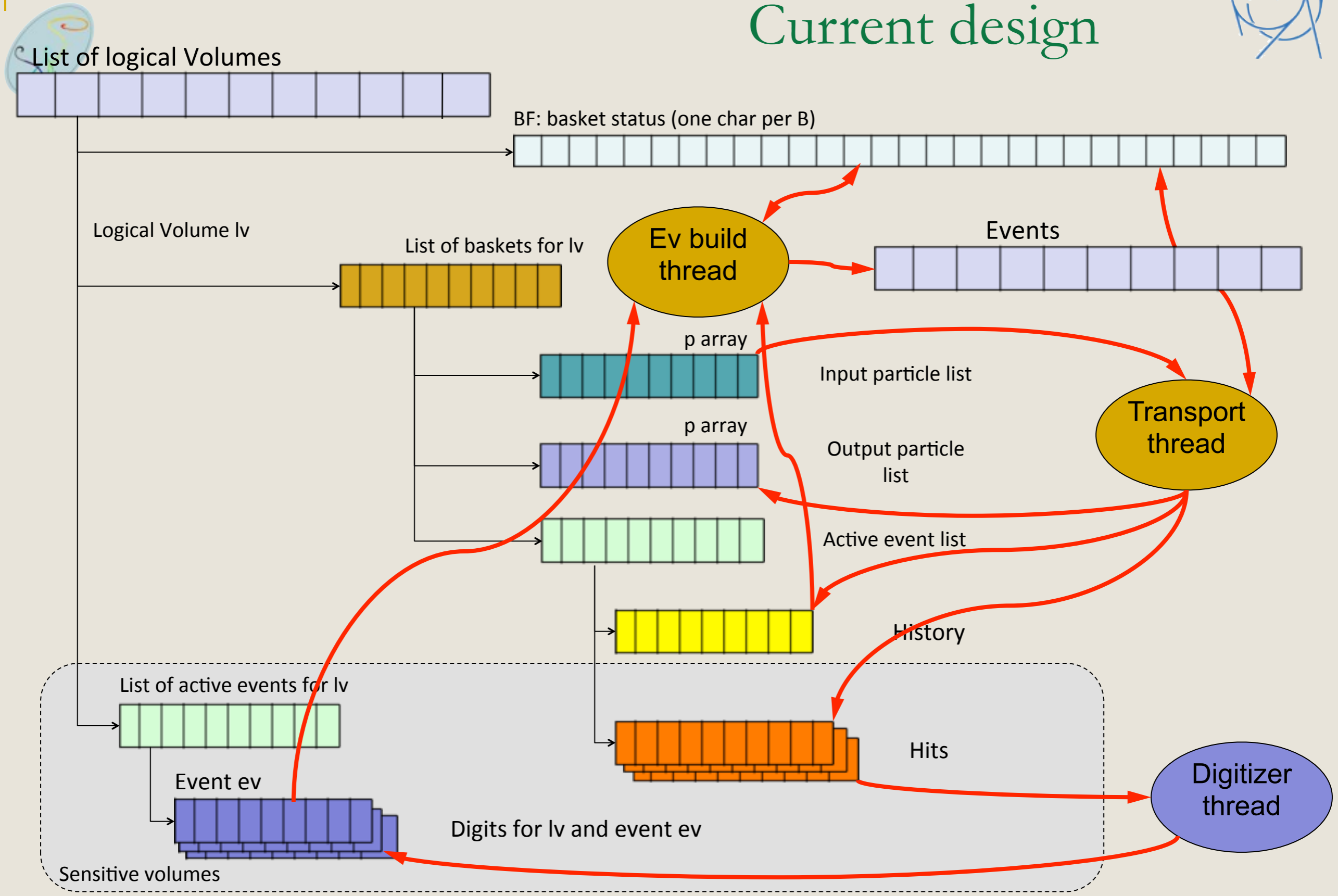
Current design



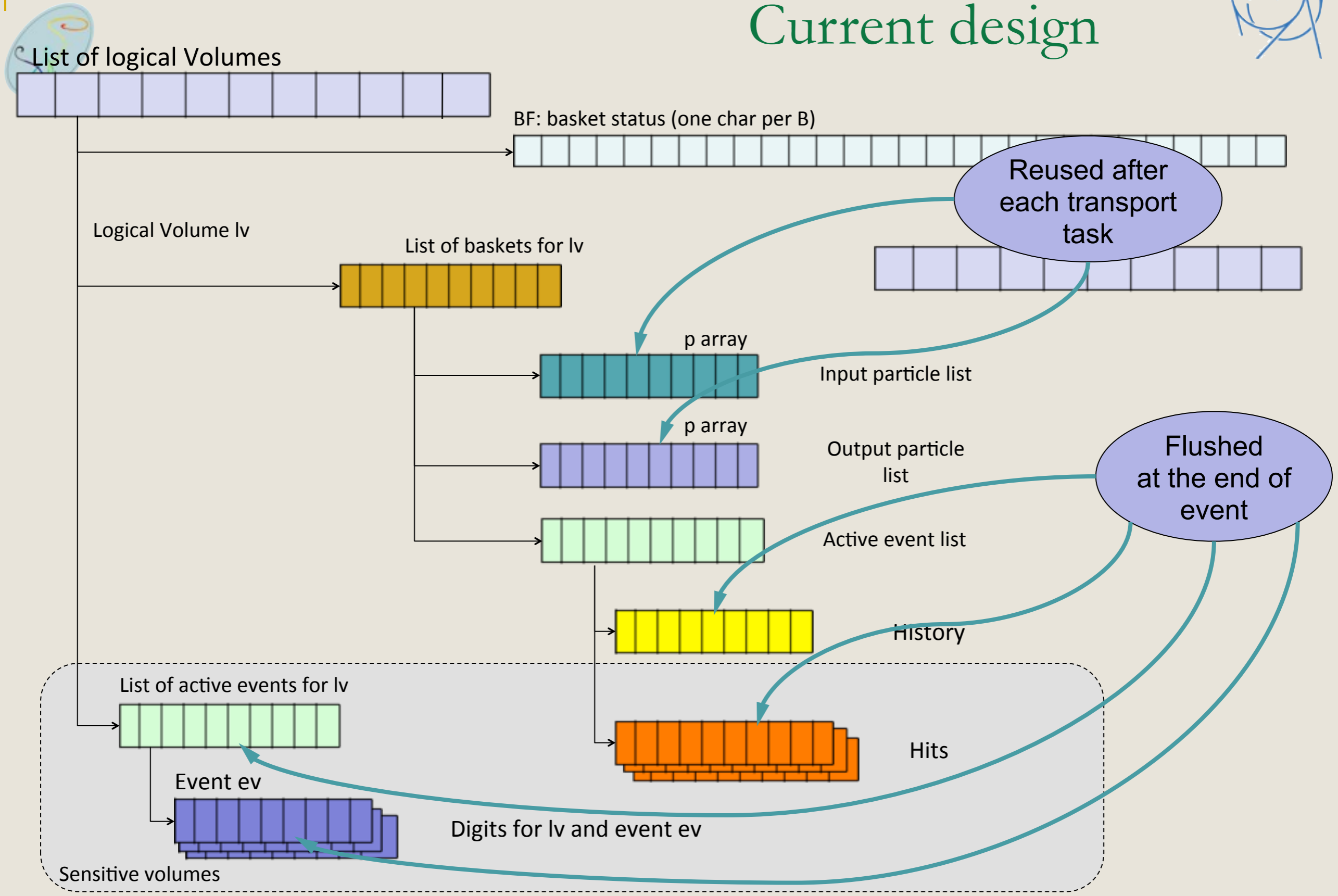
Current design



Current design



Current design





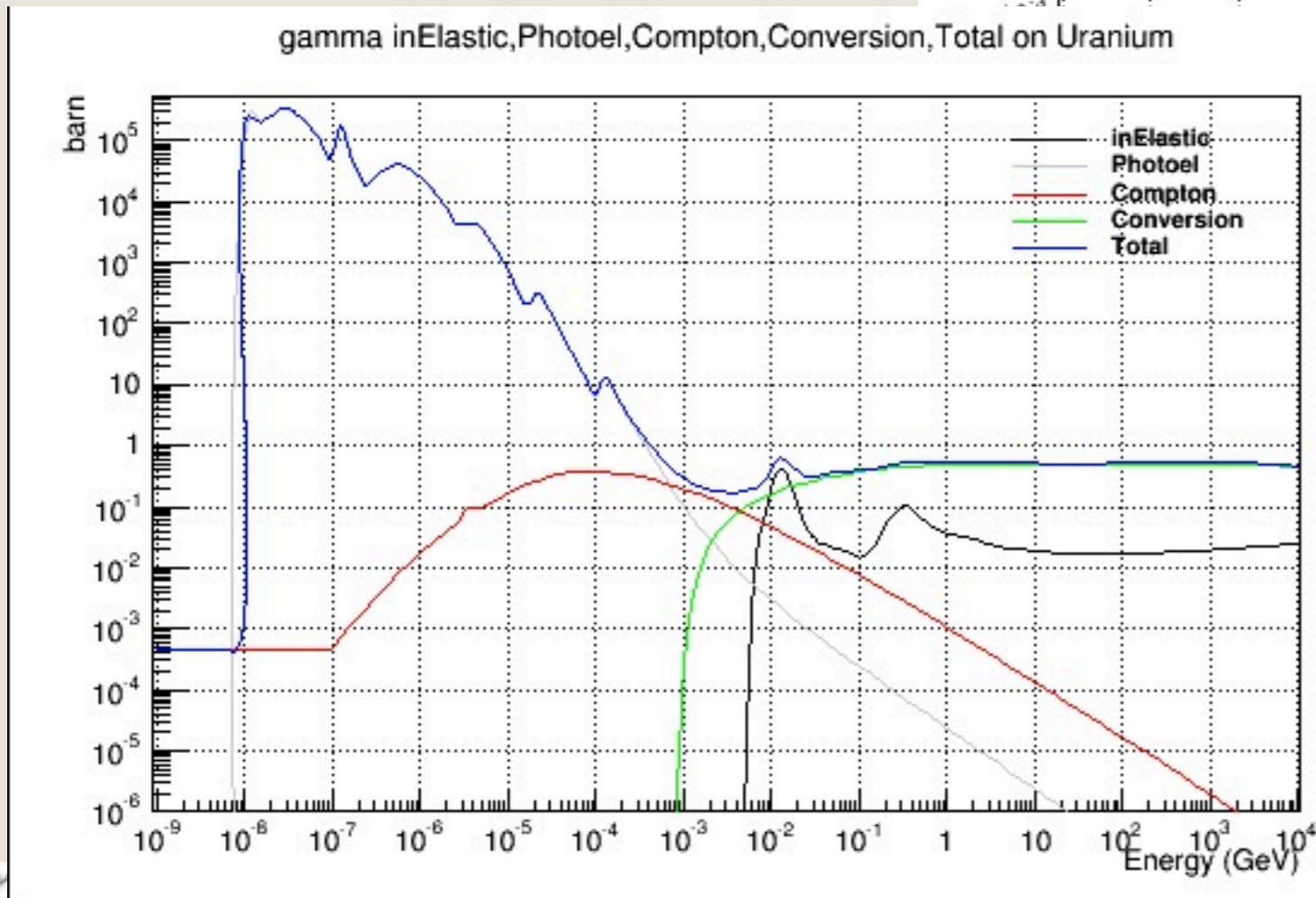
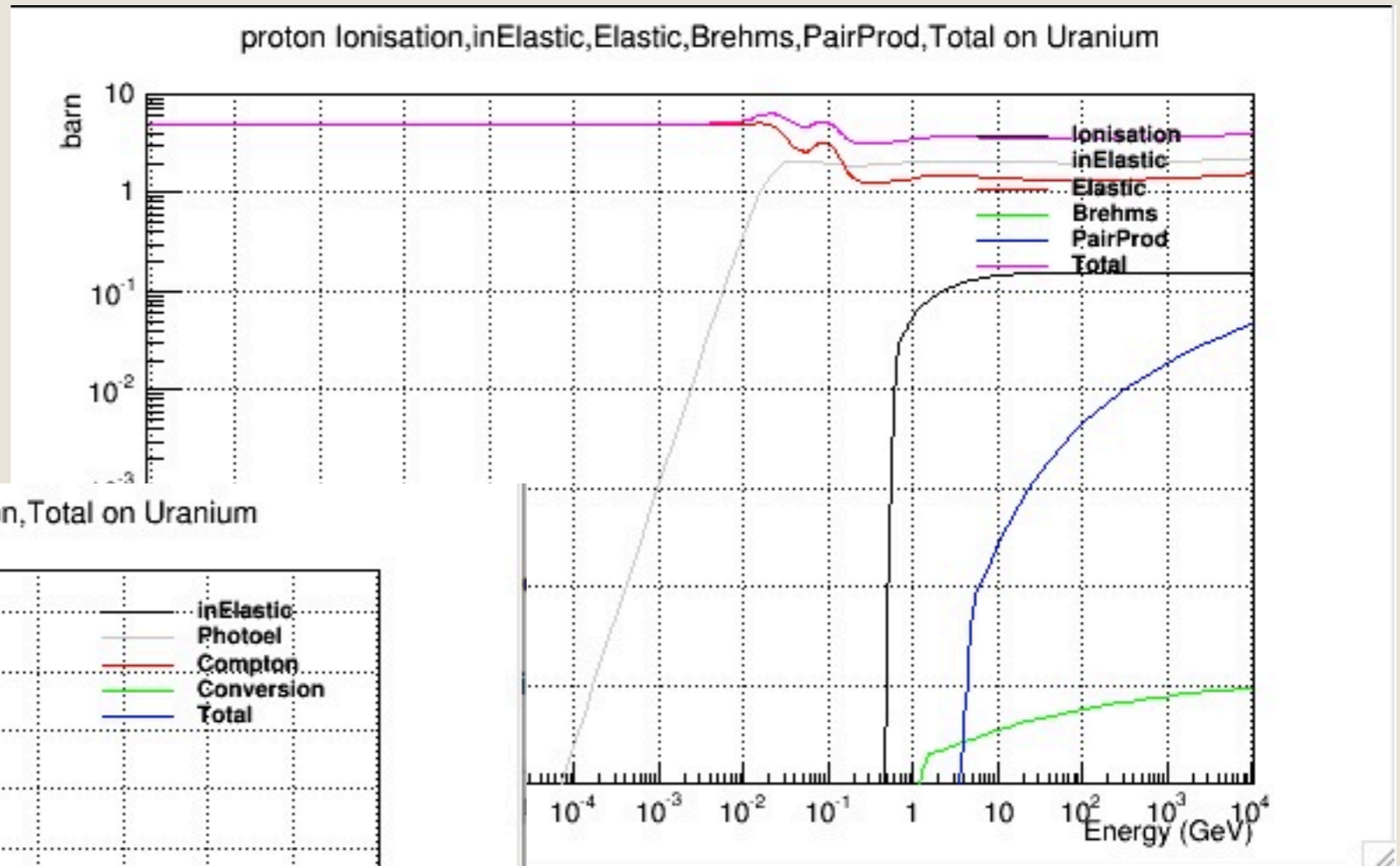
Physics

- Collection of cross sections, MS and Dedx from G4
 - Done, however...
 - Still several problems with extraction of x-secs from G4
- Total size of x-secs (100 bins) for CMS 84MB
- Structure for secondary particle designed, but we cannot sample interactions yet





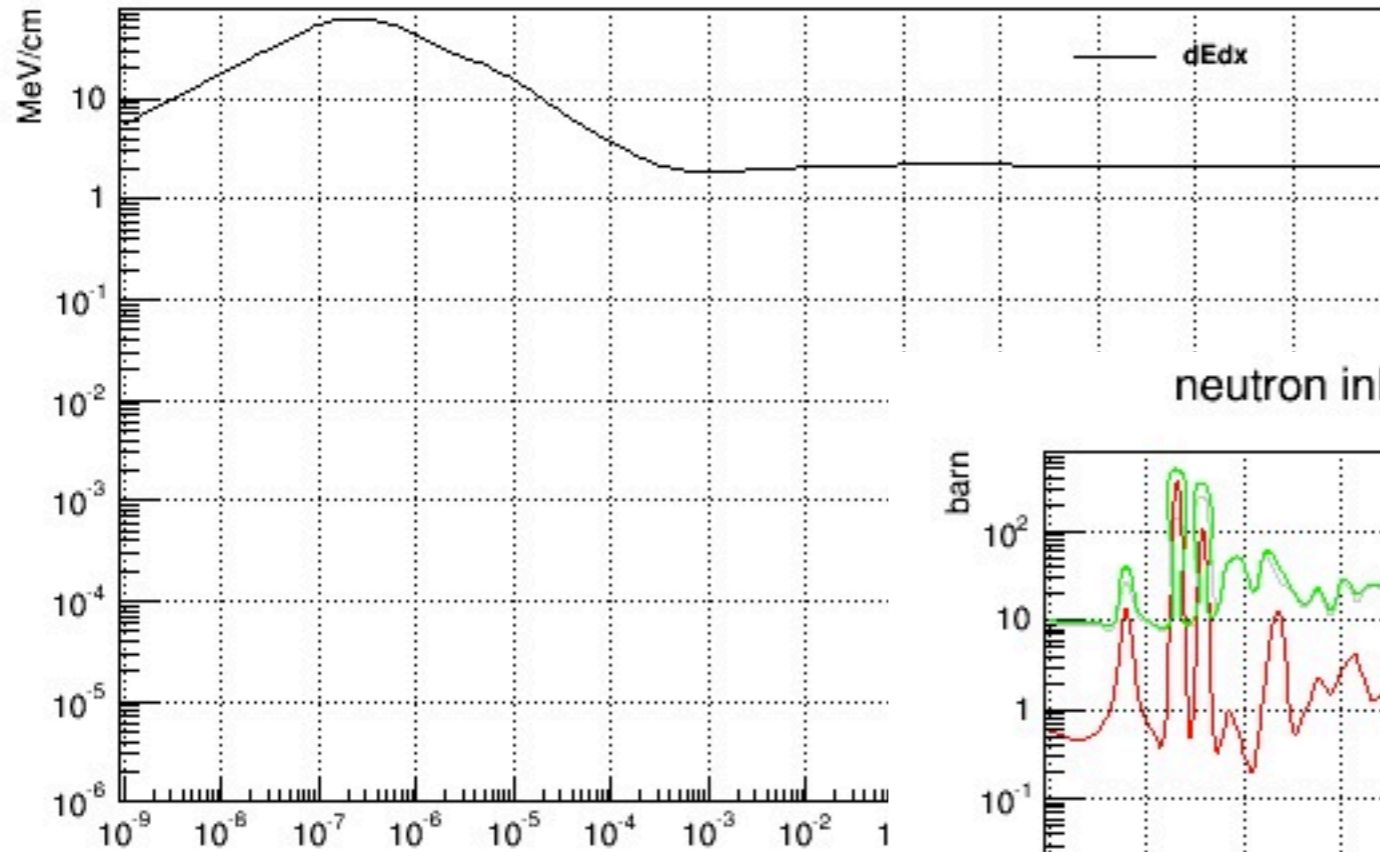
Examples



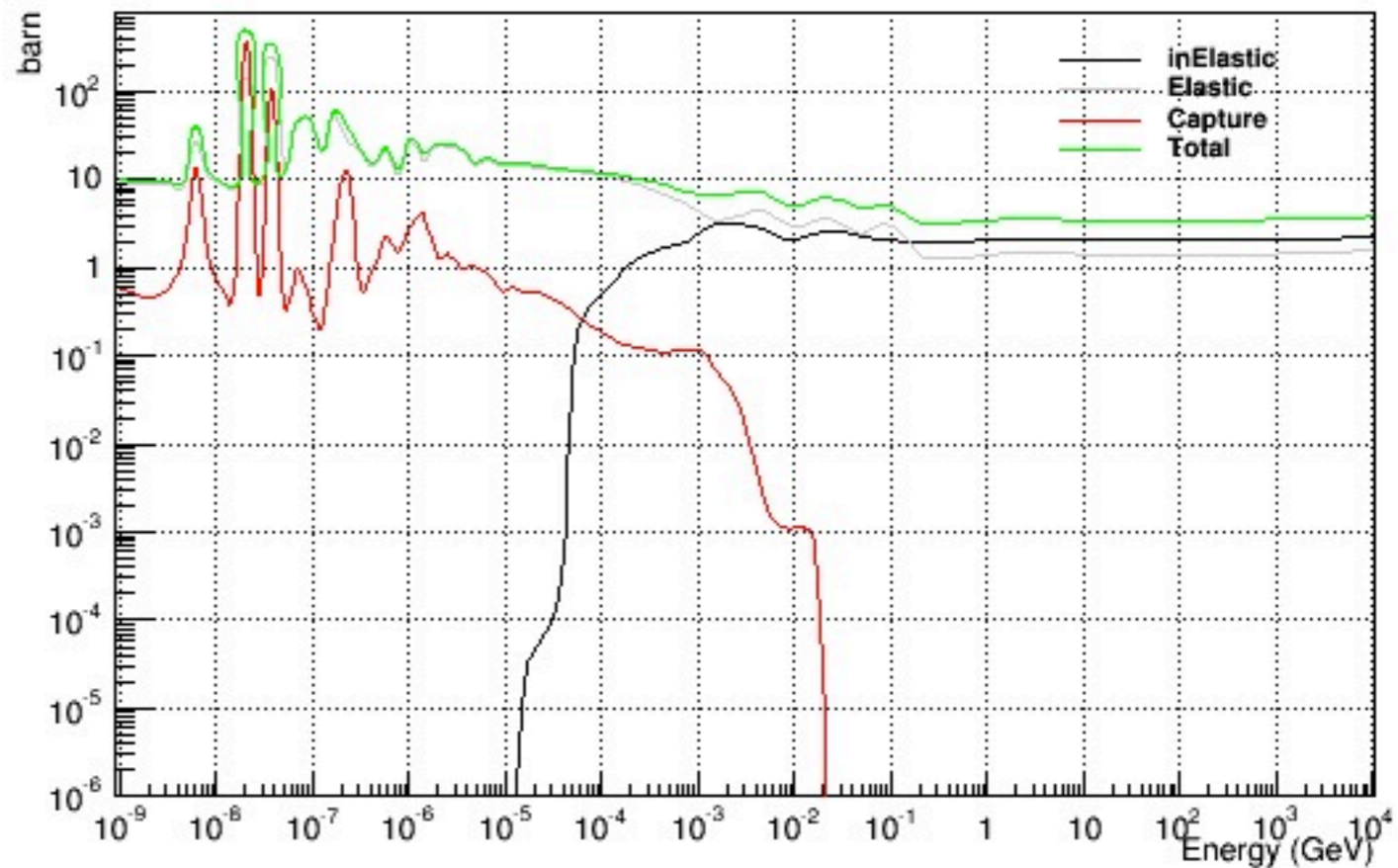


Some examples

e- dEdx on Uranium



neutron inElastic, Elastic, Capture, Total on Uranium





Vector processing: Update on Gains for Geometry Calculations



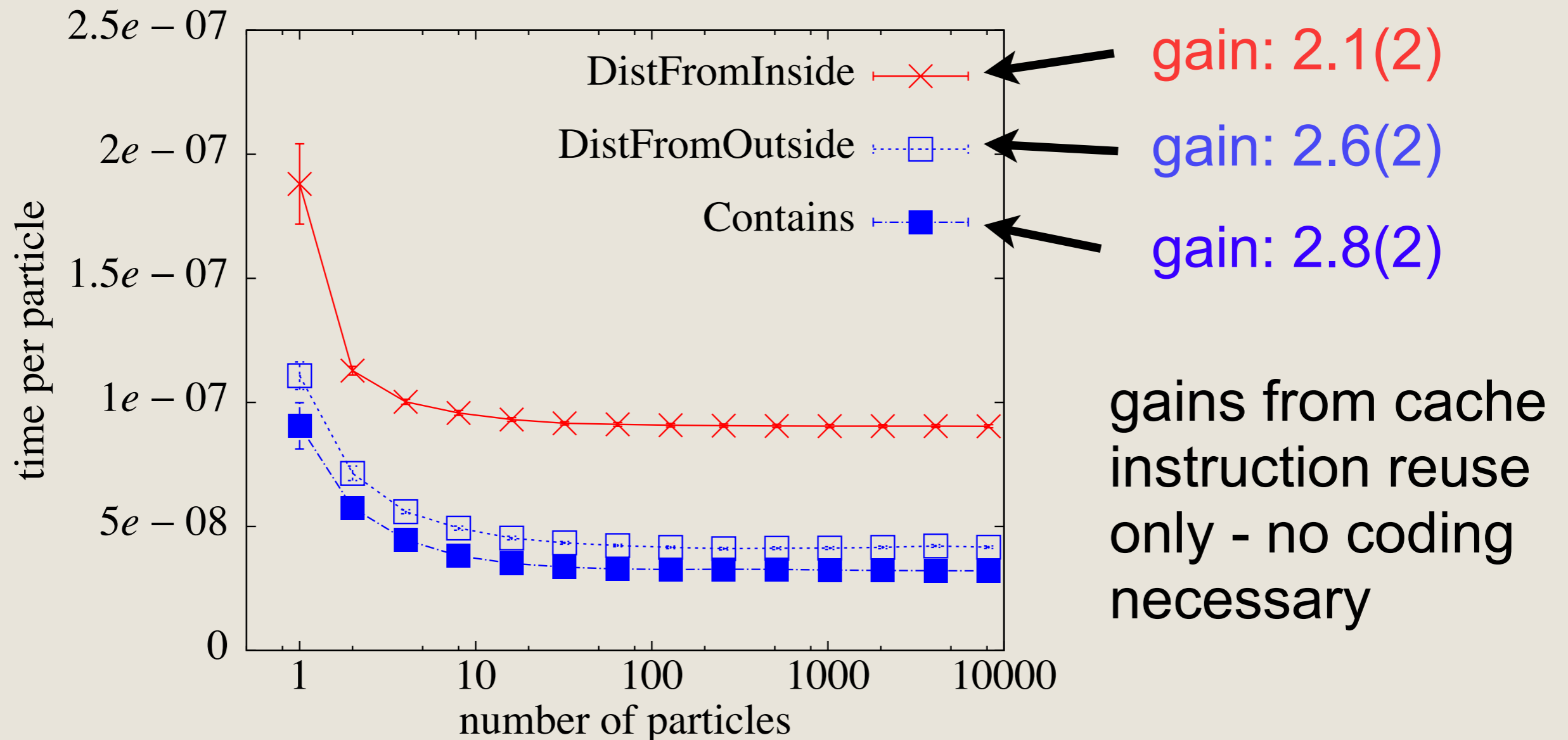
- Motivation: How much can geometry navigation gain from vector processing of particles?
 - benefit from SIMD instruction sets (see talk by S. Wenzel 5.6.2013)
 - benefit from instruction cache reuse
- To address second point, developed a more systematic benchmark scheme to quantify gains from instruction cache reuse (no code changes necessary)
- For any shape/volume, benchmarker creates automatic test cases (tracks) and probes geometry performances for varying number of particles



Vector processing: Update on Gains for Geometry Calculations



- Result for realistic shape: TGeoPcon (volume 2) from CMS (10 sections) (testing Root geometry, compiled with -O3)





Vector processing: Update on Gains for Geometry Calculations



- Overview of max speedup for various shapes

preliminary!

	Box	Polycone	Cone	ConeSeg
Safety	18(2)	3.6(3)	2.8 (4)	2.8(4)
DistFromIn	3.9(3)	2.1(2)	2.3 (2)	1.40(4)
DistFromOut	3.9(1)	2.6(2)	2.4(1)	1.8 (1)
Contains	17(2)	2.8(2)	10.5(5)	3.9(3)

- Many different factors (for segments less gain?)
- These factors are **trivial gains**: more factors from SIMD expected



Update on SIMD optimizations: Test of the Vc library

- In addition to benefit from cache instruction reuse, like to use vector instruction sets (SIMD)
- First good result obtained for Box geometry, relying so far on compiler autovectorization (additional gains up to factor 4)
(see talk by S. Wenzel 5.6.2013)
- However: SIMD autovectorization difficult to achieve
- Alternative: **explicit vectorization** approach:
 - intrinsics ?
 - (gcc) vector extensions ?
 - **Vc library**
 - compiler independent, high level constructs, abstraction of SIMD instruction set without overhead



The big picture

- If (!) by end July we
 - Manage to store x-secs and final states and run a “micromc” which makes sense
 - Have a working transport prototype
 - Have some more vectorised geom methods
- In September we can put it all together
 - For the moment we are on a “success oriented” track

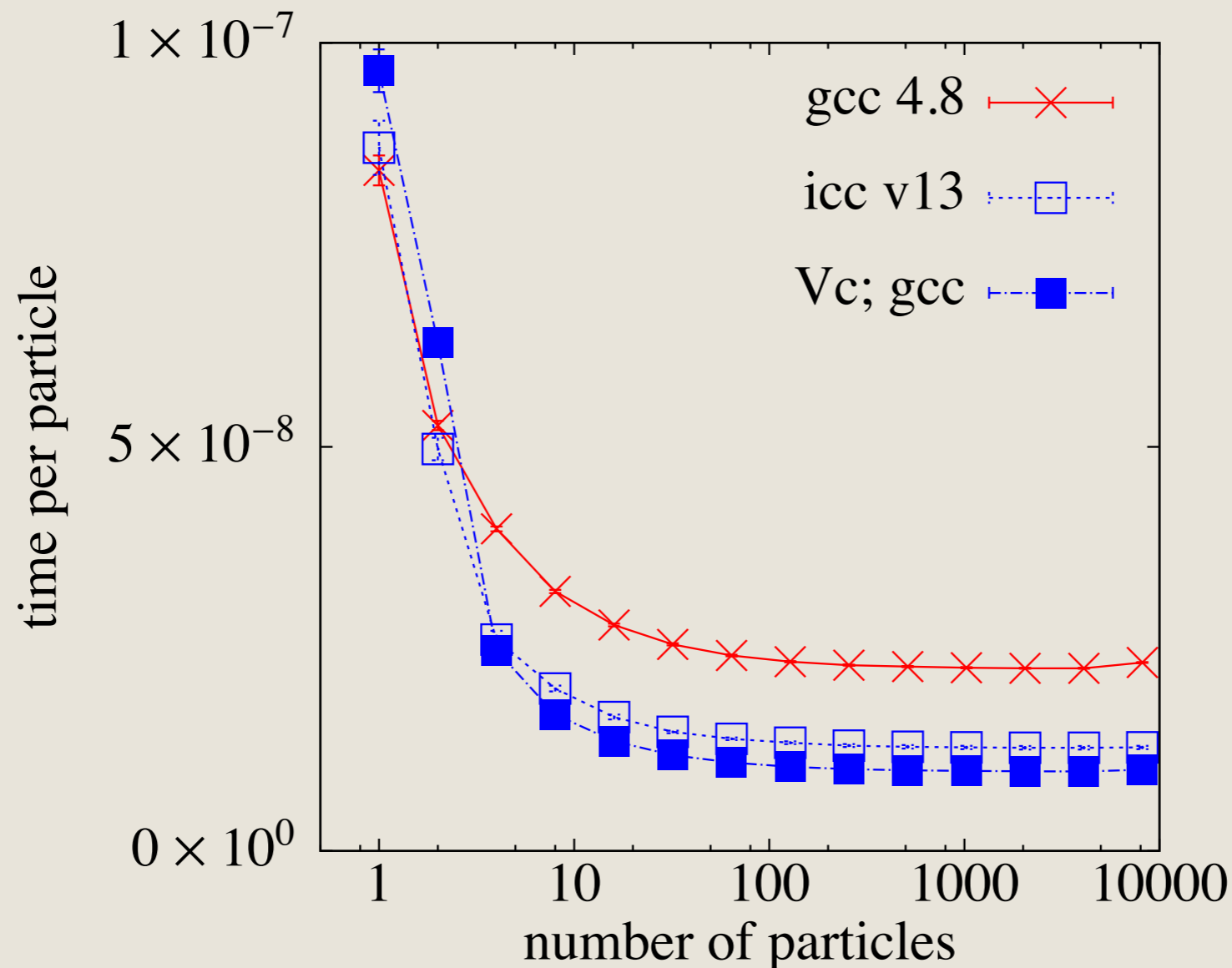




Update on SIMD optimizations: Test of the Vc library

- look at `Box::DistFromOutside` which did not autovectorize previously with gcc
- rather positive development experience
- first benchmark result (comparing Vc with autovec (gcc, icc) on AVX)

preliminary!



- this is encouraging !!