

Status report on L1 Tau Trigger with pixels for Phase 2

Maria Teresa Grippo^{1,2}, **Konstantin Androsov**^{1,2}, Fabrizio Palla¹, Maria Agnese Ciocci^{1,2},
Giuseppe Bagliesi¹

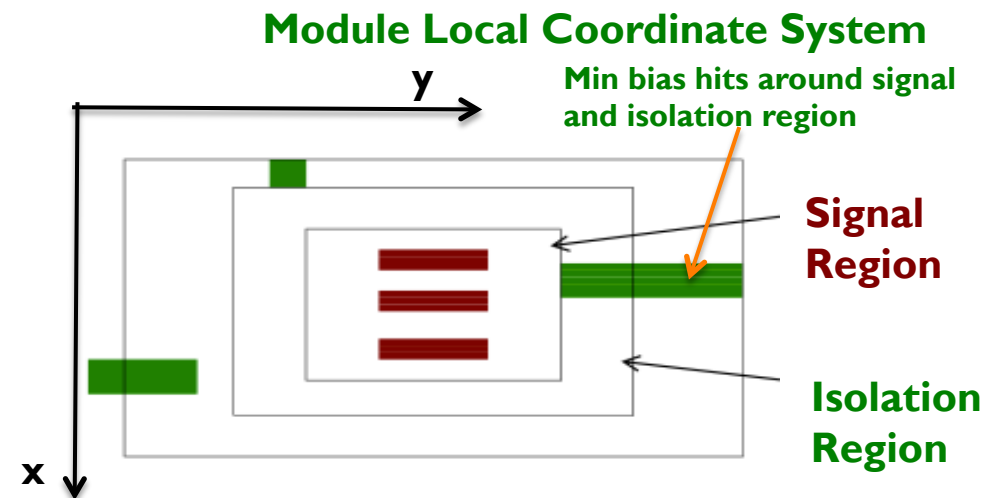
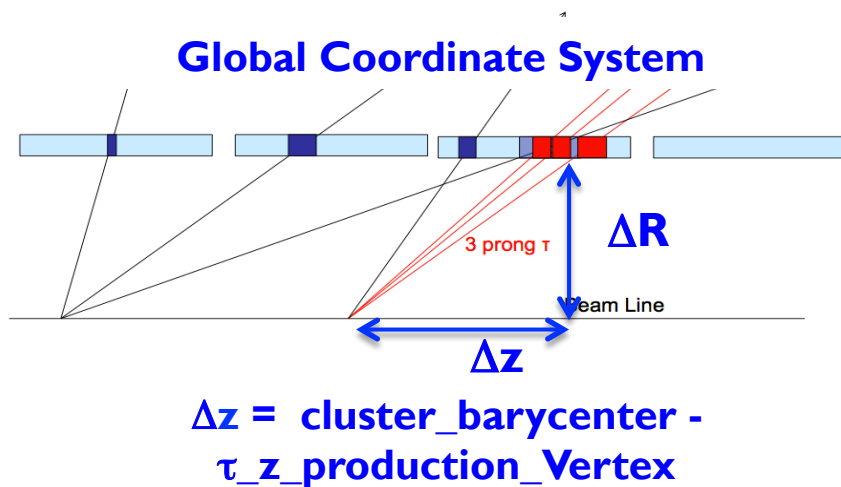
¹ INFN Pisa ² University of Siena



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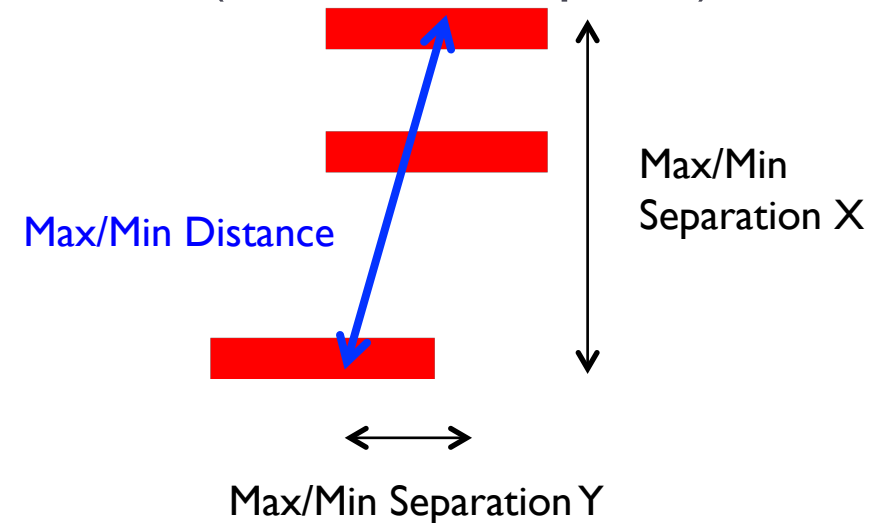
Introduction

- ▶ Ongoing study of possible **Tau Pixel Trigger at LI for a τ decaying into 3 prongs** was presented on:
 - ▶ Preliminary results on TTI Meeting 6th May:
<https://indico.cern.ch/getFile.py/access?contribId=3&resId=0&materialId=slides&confId=250641>
 - ▶ During the Upgrade Week in Desy:
<https://indico.cern.ch/getFile.py/access?contribId=8&resId=0&materialId=slides&confId=254097>
- ▶ τ to 3 prongs signal identifiable as an isolated triplet of clusters with similar size



Single Module Standalone algorithm

- ▶ **Signal Phase Space** optimized for chosen visible τ P_T (40, 60 or 80 GeV) depending on layer in Pixel Barrel detector:
 - ▶ Cluster Size along local $X \leq 3$
 - ▶ Cluster Size along local Y cut depending on module z position (from 8 to 12 pixels)
 - ▶ Charge per pixel between 6500 and 23500
 - ▶ Min/max separation
 - ▶ Max distance
 - ▶ Similarity on Size X and Size Y ($\max \Delta\text{Size} \leq 1$)
- ▶ **Isolation Region** :
 - ▶ Calculated to keep 80% of τ signal in PU environment
 - ▶ Requiring no clusters with similar size inside isolation and signal regions

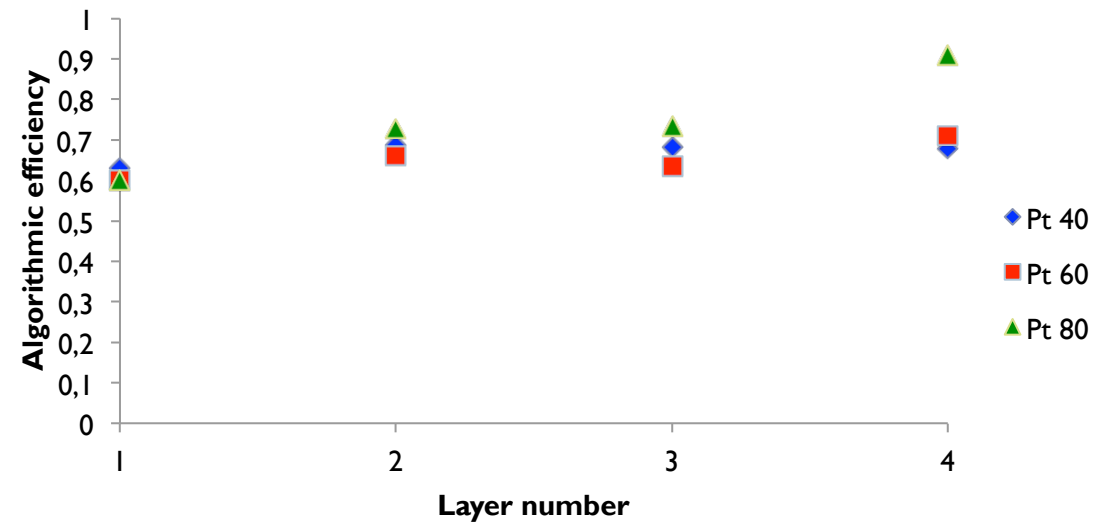
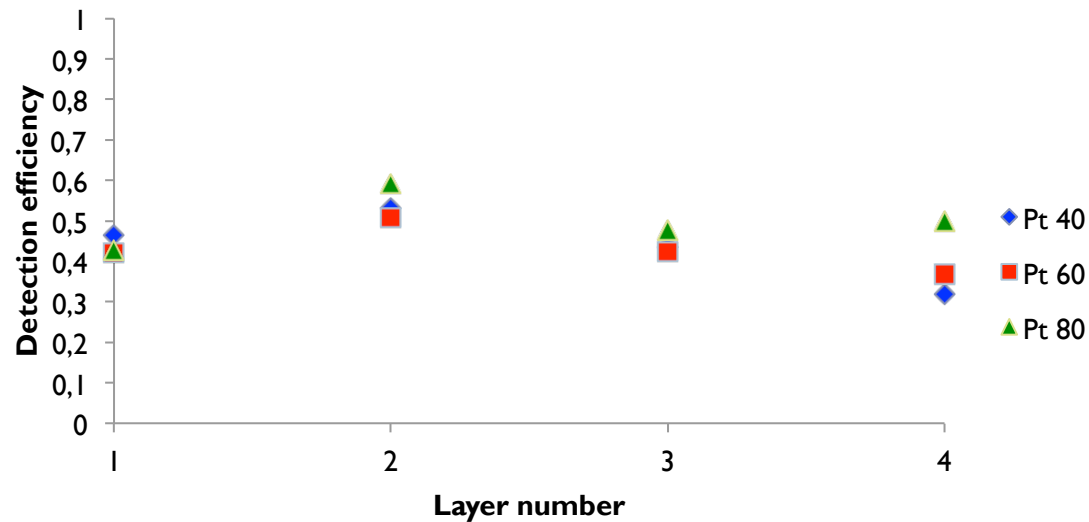


Tau detection Efficiency and Algorithmic Efficiency for different Signal Phase Spaces

- ▶ Required minimum P_T of the 3 Prongs > 2 GeV

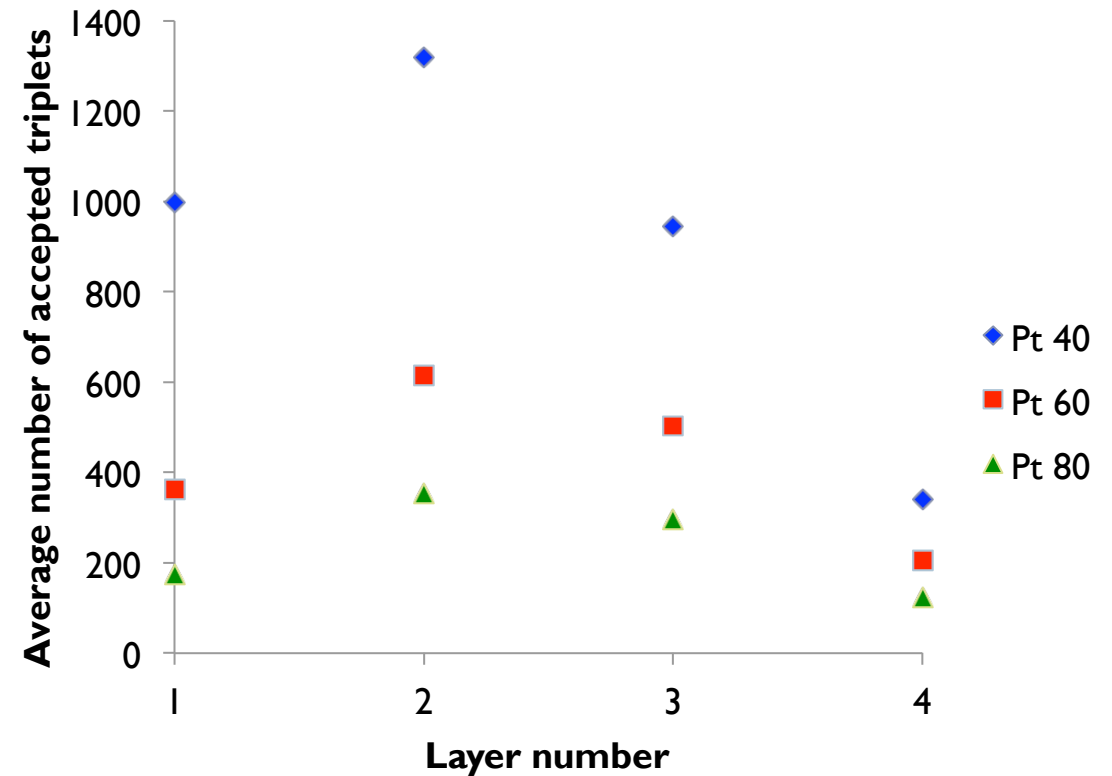
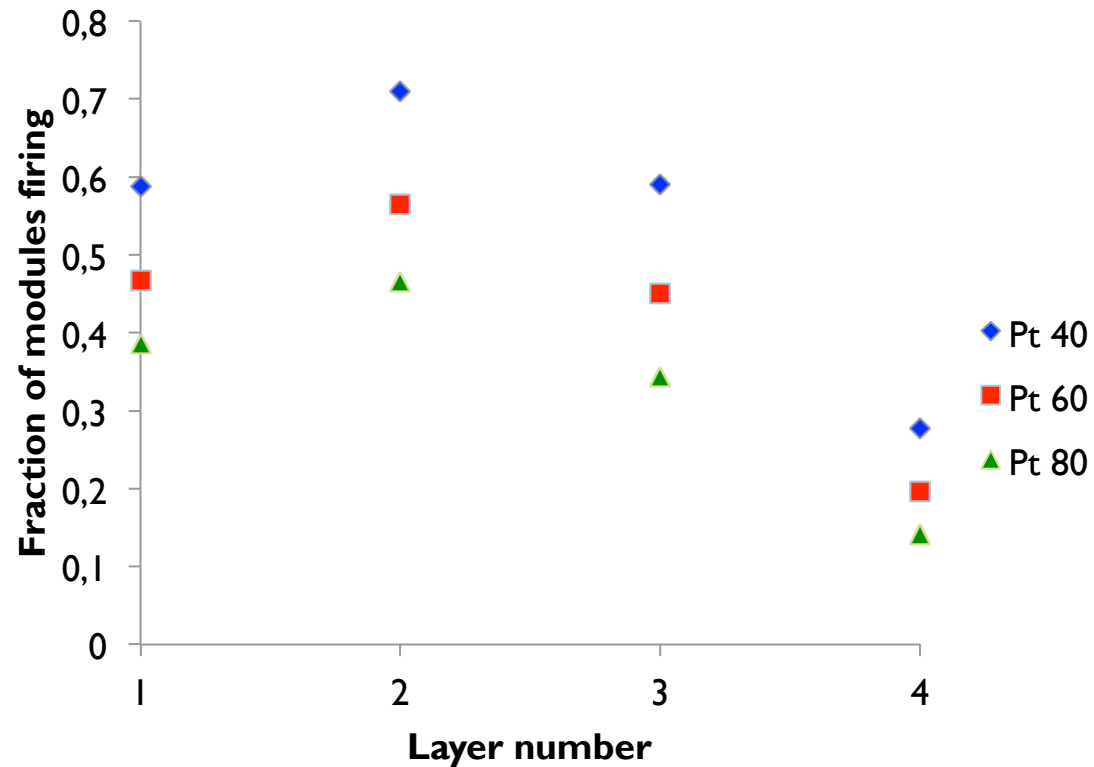
Tau Detection Efficiency = N of $t \rightarrow 3$ prongs for which \exists associated selected triplet in the given layer / N of $t \rightarrow 3$ prongs decayed within the layer acceptance

N Algorithmic visible $t = N$ of $t \rightarrow 3$ prongs decayed in a single module in three different clusters within the layer acceptance
Algorithmic Efficiency = N Algorithmic visible t for which \exists associated selected triplet in the given layer / N Algorithmic visible t



Tau with 140 PU

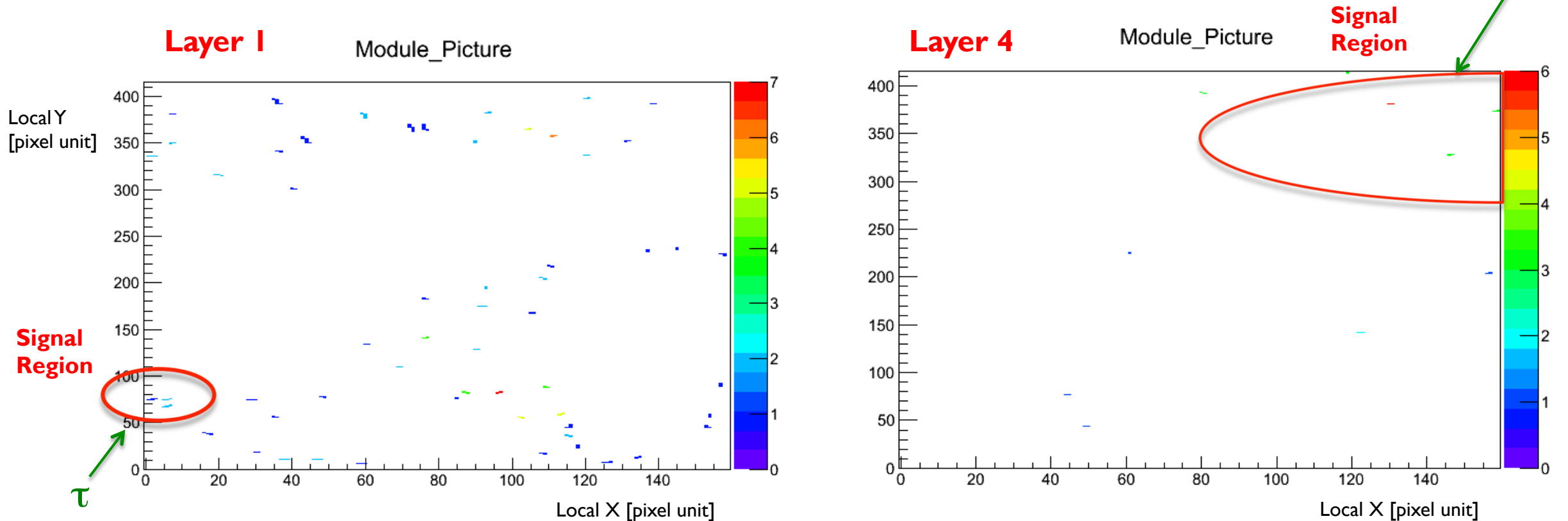
Algorithm performance on MinBias events with 140 PU



- ▶ *Present Signal Phase Space parameters do not allow to distinguish between signal coming from τ and signal coming from MinBias events using single layer information*

Example of triplet population inside one module

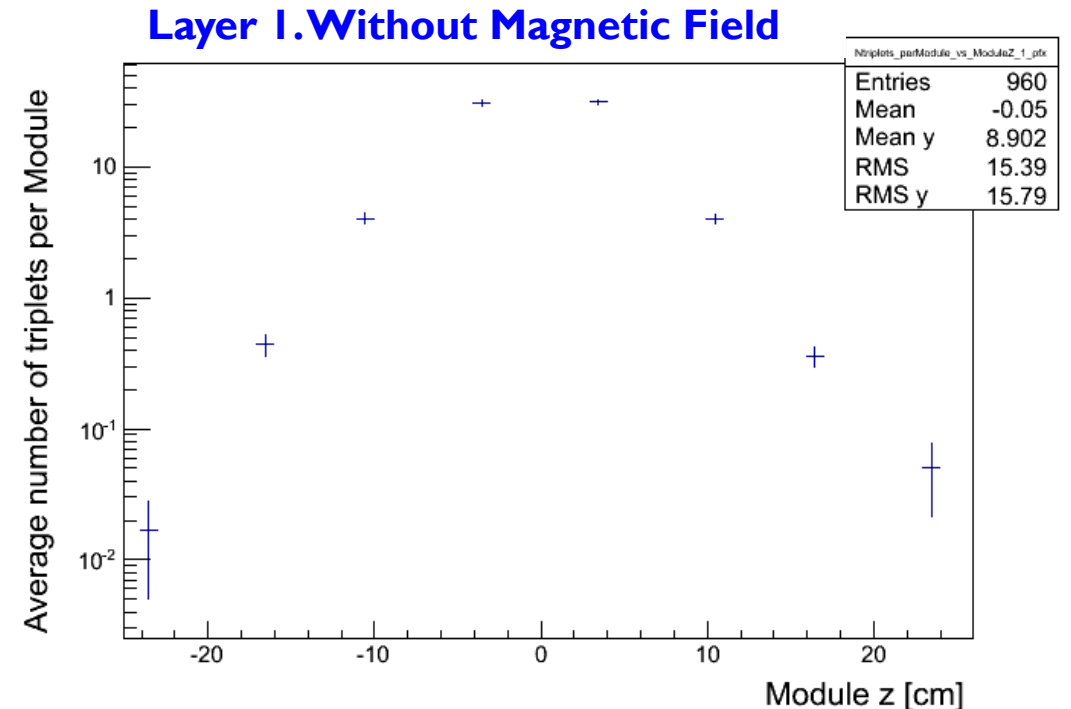
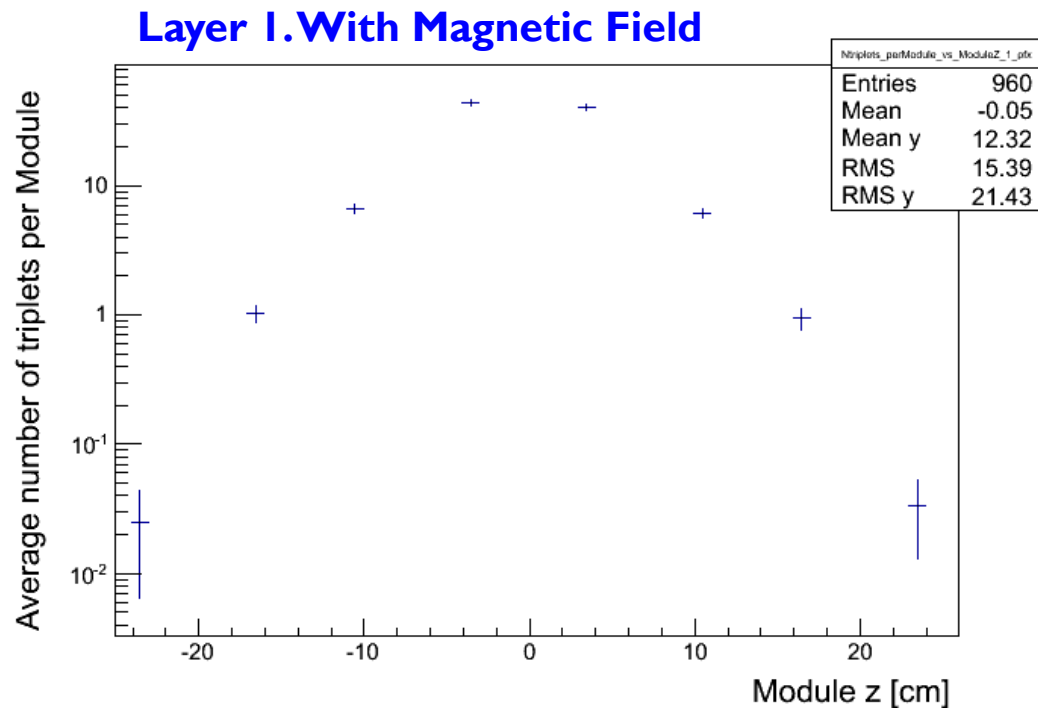
- Accepted triplets in one Module for $\tau \rightarrow 3$ prongs event with 140 PU



Visible P_T of $\tau \sim 78$ GeV – 40 GeV Signal Phase Space parameters

Study the source of Fake triplets in MinBias events

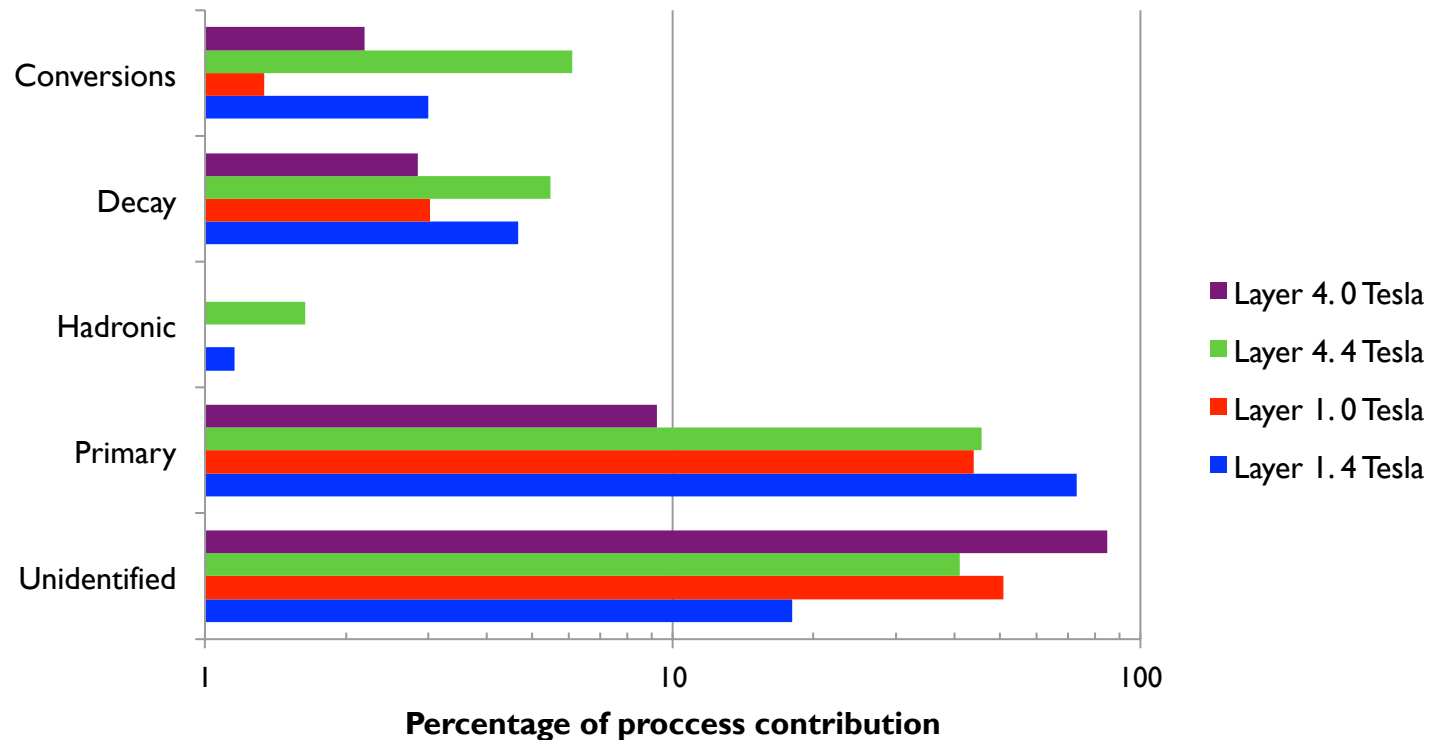
- ▶ Generated 10 Minimum Bias events with 140 PU, keeping Tracking Particle and Tracking Vertex information to access the MC truth
 - ▶ Samples made with standard condition and without Magnetic Field to study contribution from loopers (see F. Palla's presentation on June 6th - Upgrade Week Desy)
- ▶ Distribution of Number of triplets per Module vs Module z position:



- ▶ Algorithm accepts more fake triplets in the central region which is highly populated by clusters with small size along beam line

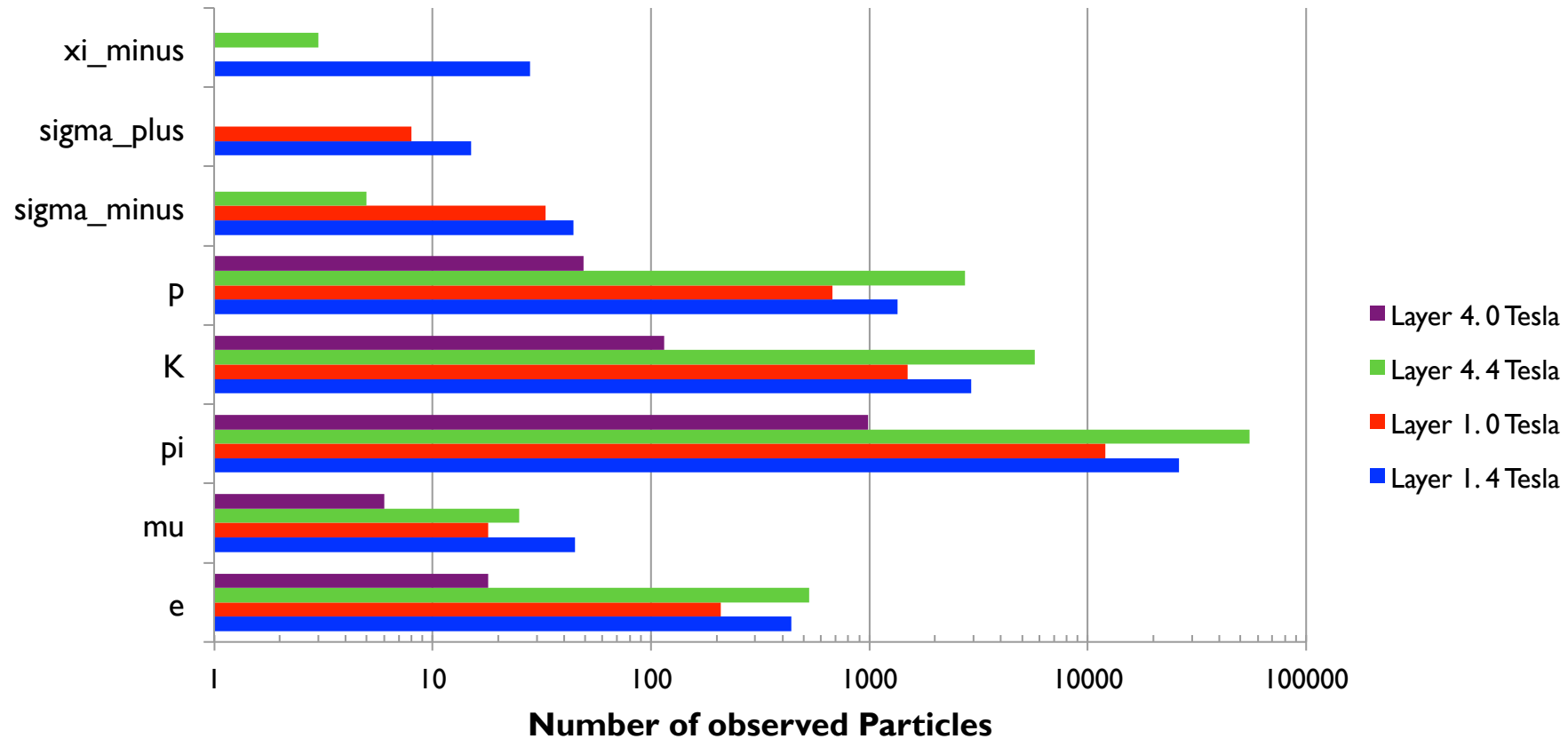
Process Type of contributing tracks

- ▶ The main source of Fake triplets comes from Primary tracks
- ▶ There is also a huge contribution from unidentified processes, due to the fact that a significant amount of clusters does not have associated tracking Particles



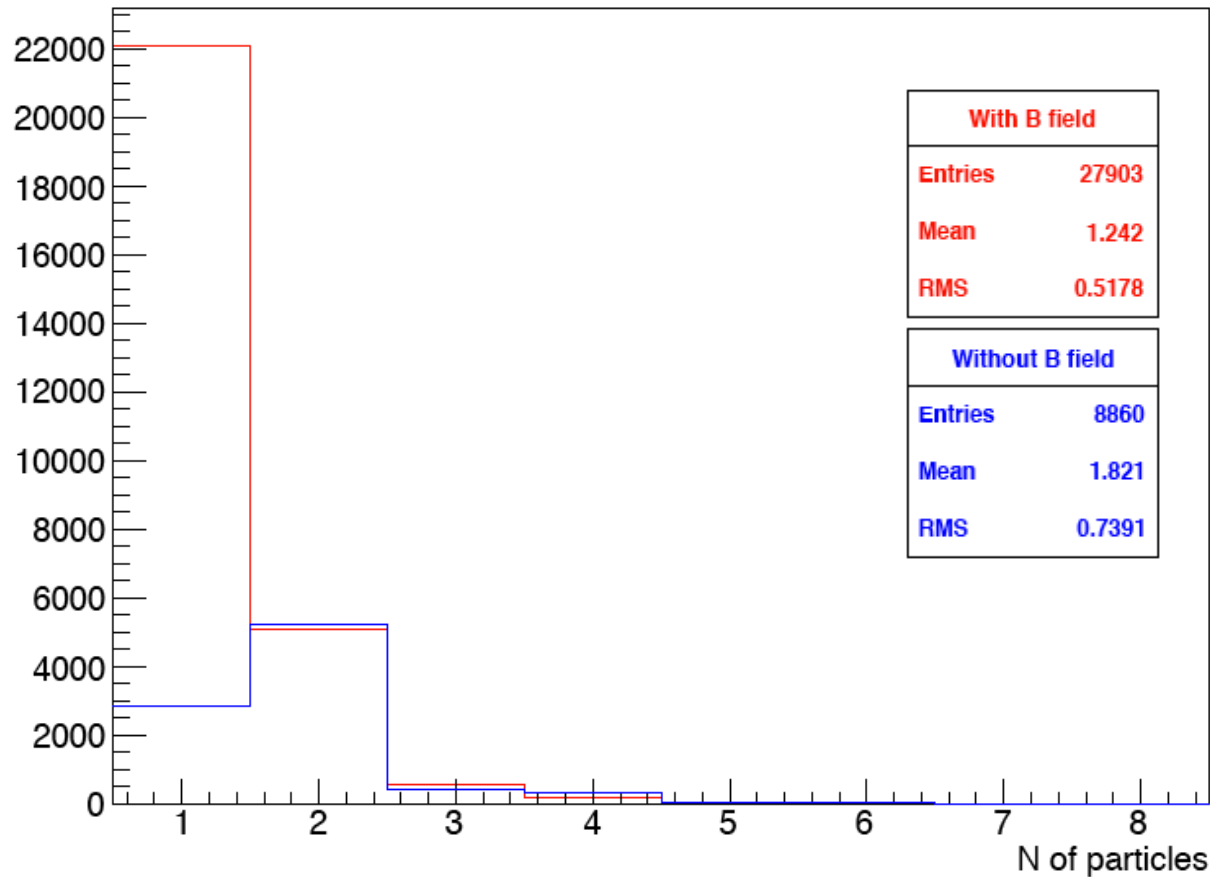
Tracking particles from primary processes

- ▶ Among the clusters produced by Primary Process, main contribution is due to π



Number of Tracking particles in one cluster

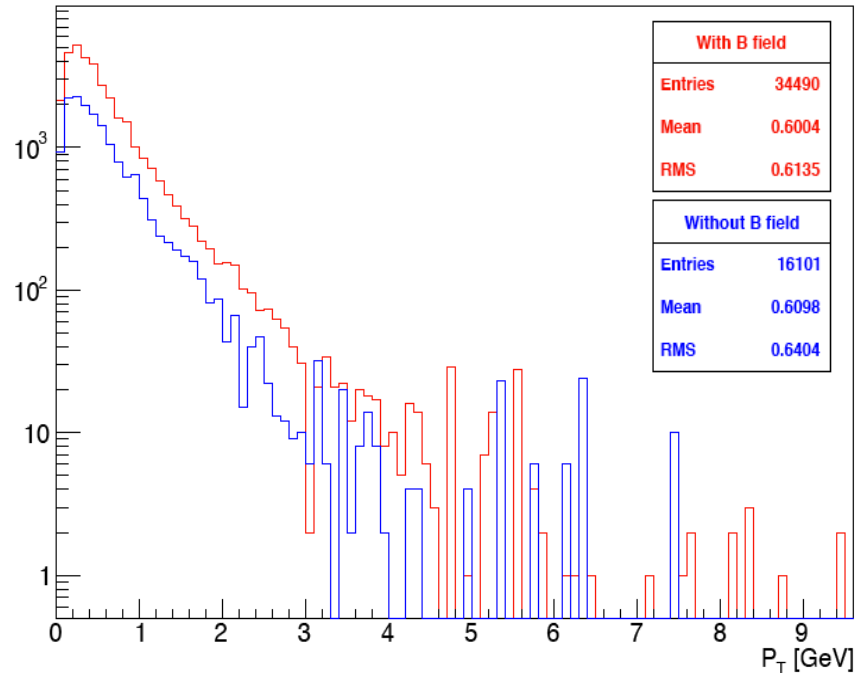
Tracking Particles per Cluster in Layer 1



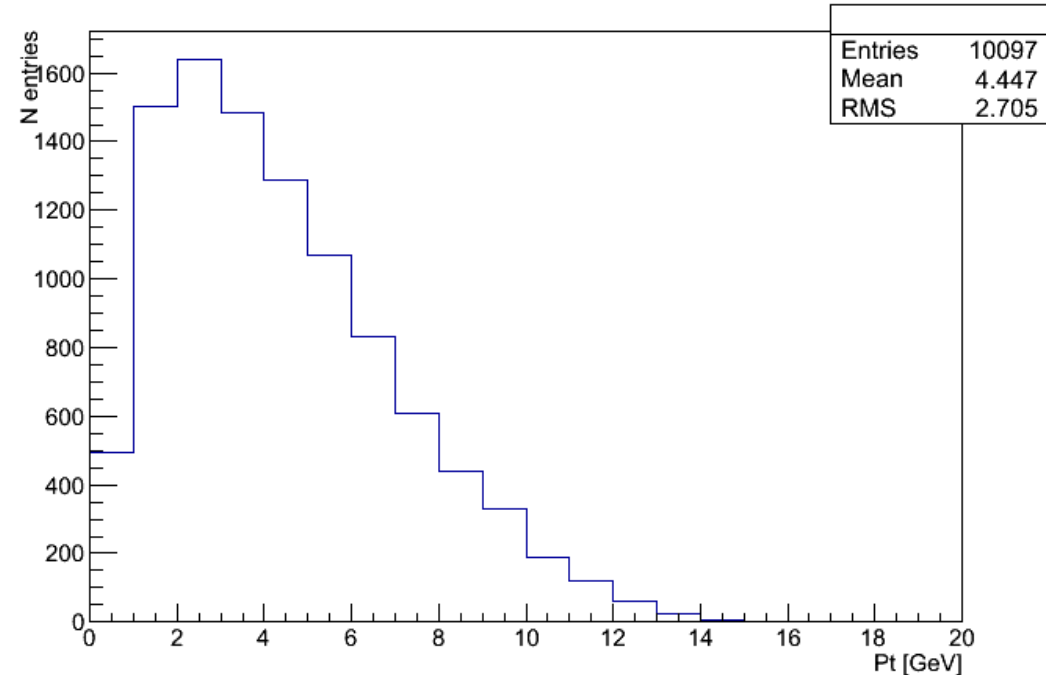
- ▶ Low statistics for 0 Tesla sample is due to the higher amount of unassociated clusters on it.
- ▶ Without magnetic field applied, there are more merged clusters from different particles

P_T of tracking particles

Pt of tracking Particle in Layer 1



Minimal Prong P_T for $\tau \rightarrow 3$ prongs $P_T = 40$ GeV

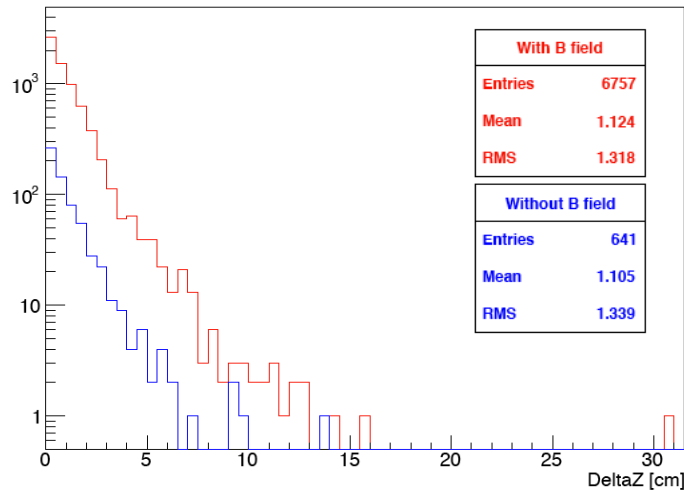


- ▶ 97% of tracking particles has P_T less than 2 GeV
- ▶ There could be a possibility to reject these low P_T tracks matching triplets in different layers

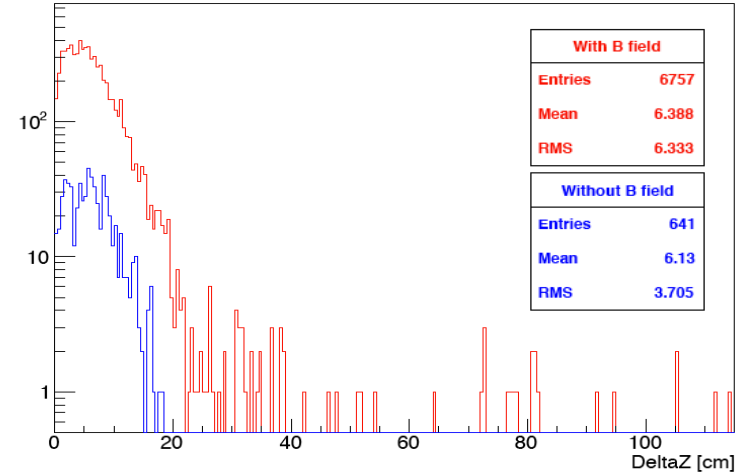
Tracking Vertex information

- ▶ Requiring that all clusters inside the triplet has tracking particle associated and that there are at least 3 contributing tracking particles inside the triplet

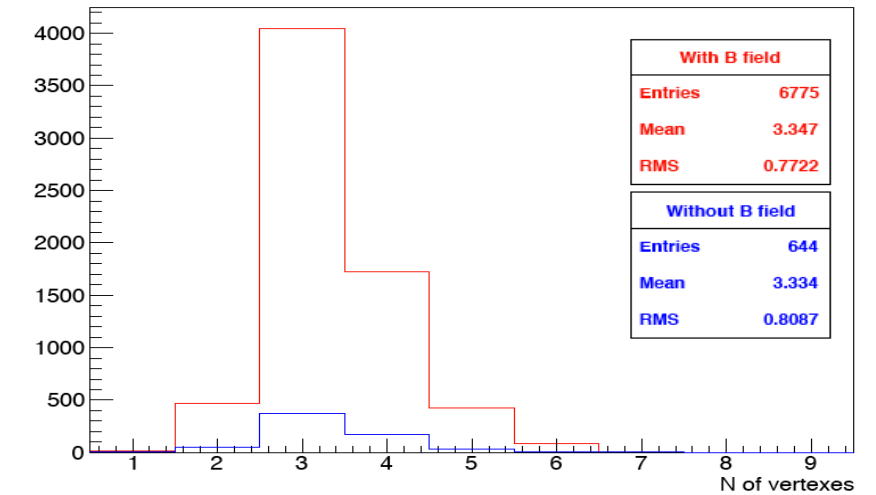
Min Delta z vertex in Layer 1



Max Delta z vertex in Layer 1



Tracking Vertexes per Triplet in Layer 1



- ▶ Most of tracking particles in one triplet come from different vertexes, therefore we expect that there should be no correlation between them.
- ▶ This fact tells us that primary origin of fakes can be due to random coincidences produced in high occupancy environment

Conclusions and plans

- ▶ Preliminary study of MinBias background shows that majority of fake triplets are produced by uncorrelated π from low P_T primary processes.
 - ▶ We should try to use merged SimTracks to have a complete MC truth match for all the clusters to understand their source.
- ▶ Huge amount of accepted triplets in MinBias event does not allow to have standalone tau trigger in a single Pixel module
- ▶ Study the possibility to match triplets in different Pixel layers to reduce MinBias background