

# CMS Trigger : Design and Limitations

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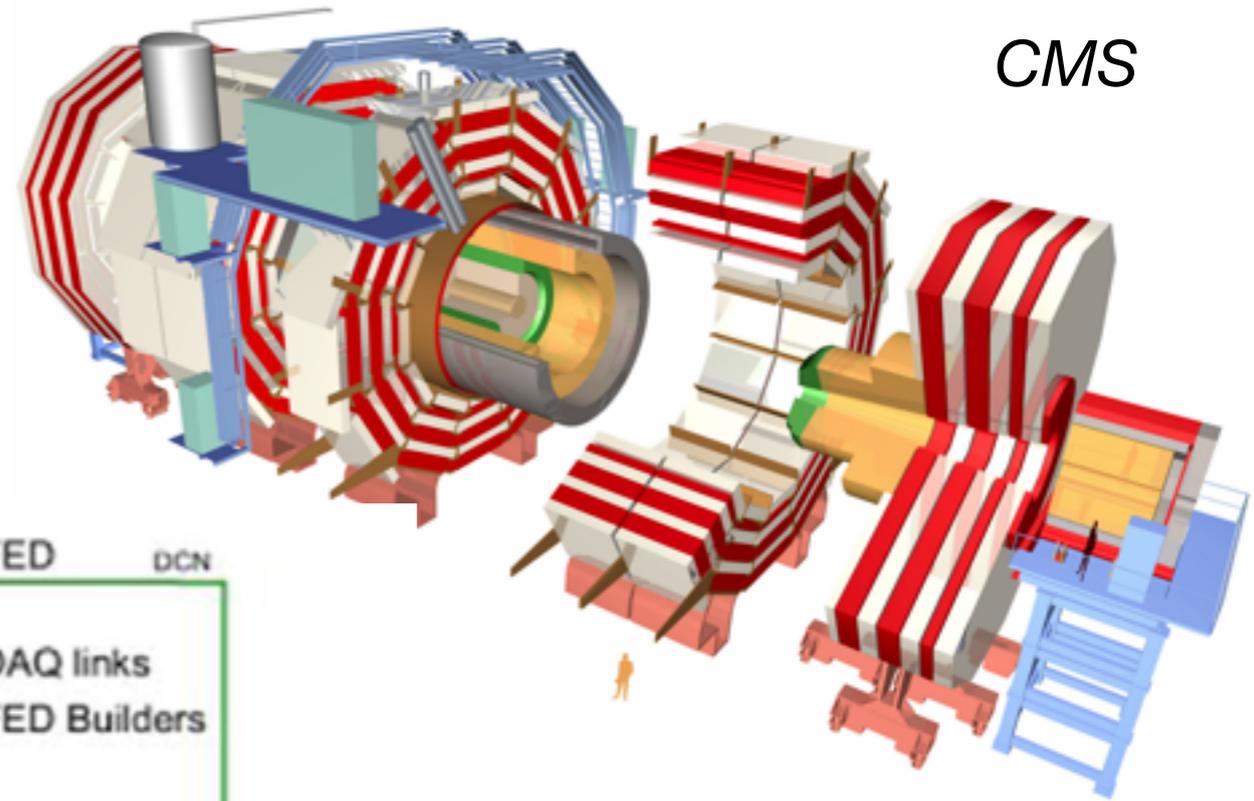
*CMS Exotica Workshop, 7-9 November 2013  
Princeton Centre for Theoretical Science*



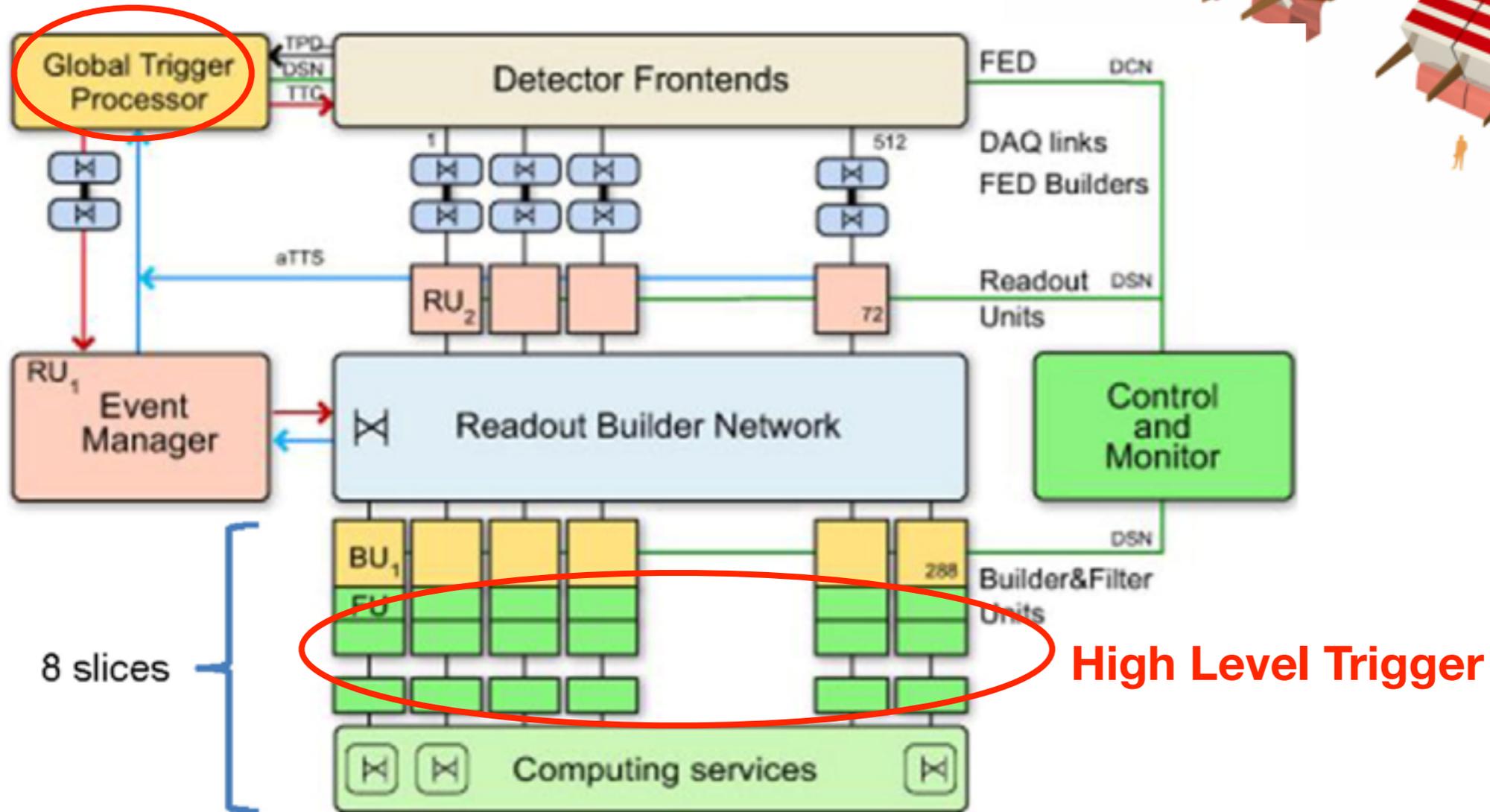
- ▶ Overview of existing CMS trigger
- ▶ Challenges for Run 2 and beyond
- ▶ Future evolution of the CMS trigger
- ▶ Some details
  - ▶ Mono-object triggers
  - ▶ VBF
  - ▶ Long lived particles
- ▶ Summary

# CMS Trigger Overview

## Two stage trigger architecture



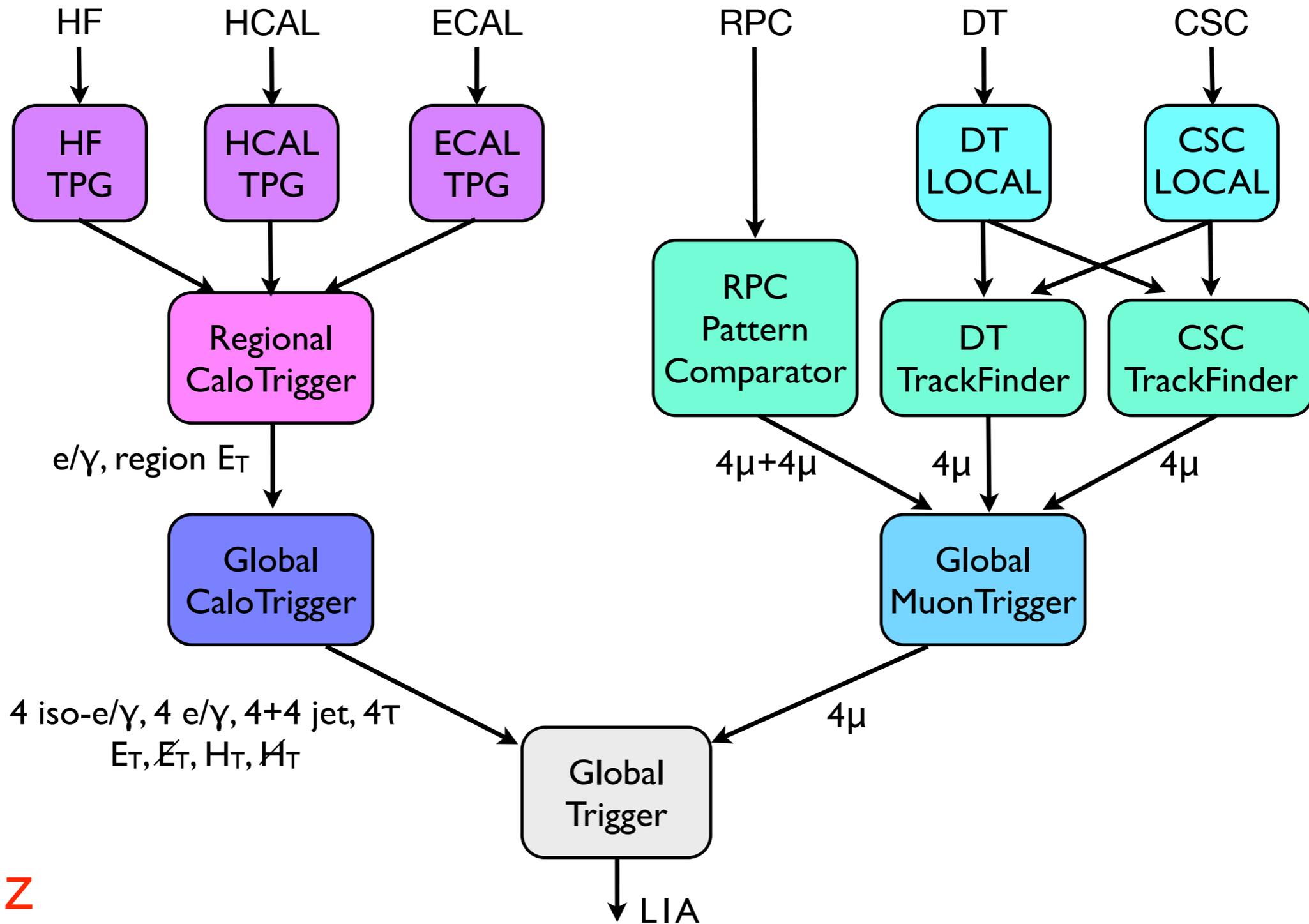
### Level 1 Trigger



# CMS Level-1 Trigger

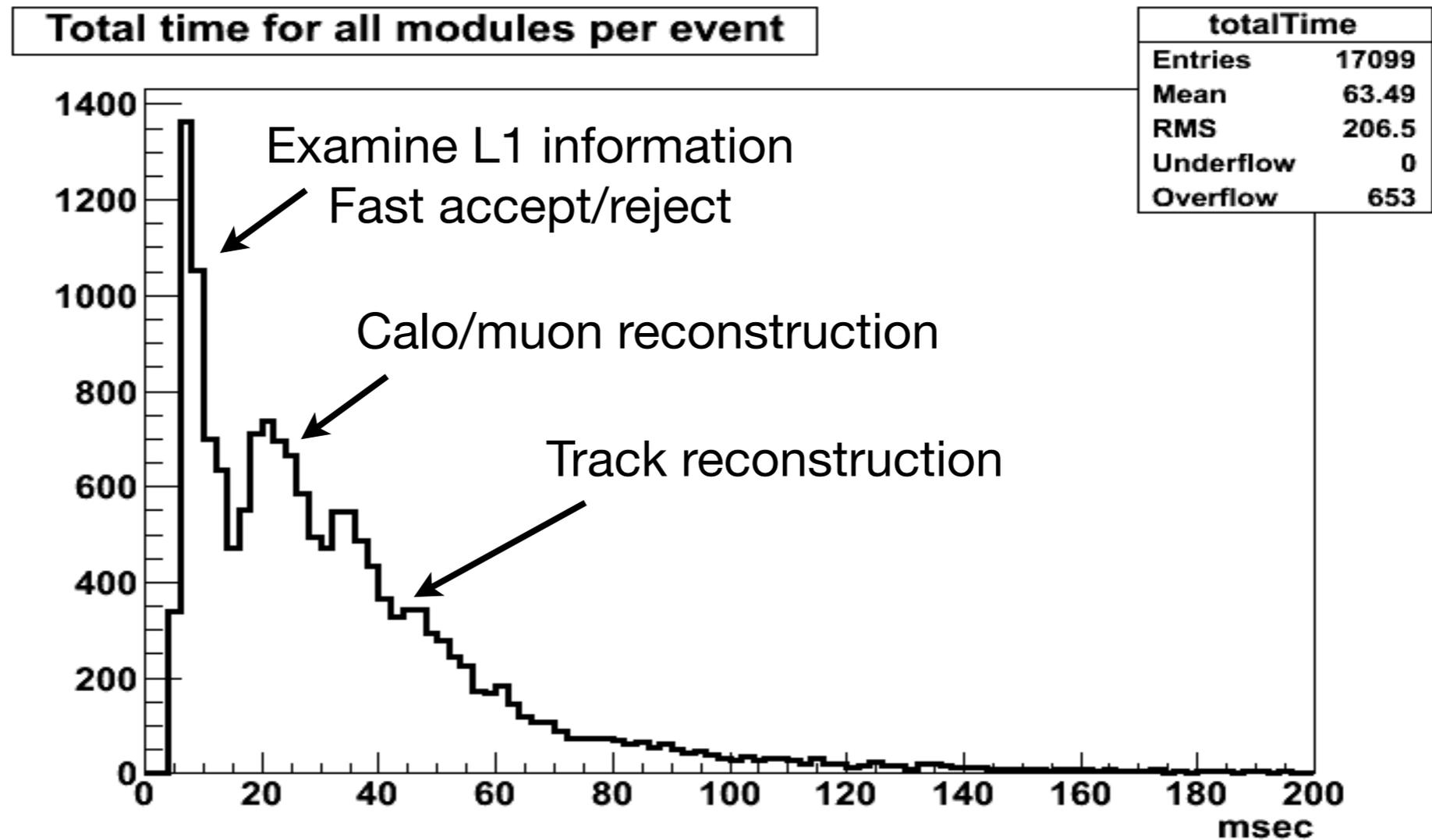


40 MHz



100 kHz

100 kHz



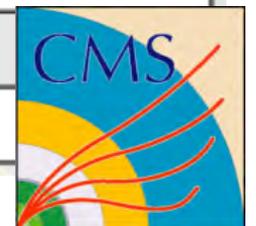
*Several stages implemented in software,  
to minimise mean processing time*

~400 Hz

# Highlights from 2012 Menu



<b>(Unprescaled) Object</b>	<b>Trigger Threshold (GeV)</b>	<b>Rate (Hz)</b>	<b>Physics</b>
<b>Single Muon</b>	<b>40</b>	<b>21</b>	<b>Searches</b>
<b>Single Isolated muon</b>	<b>24</b>	<b>43</b>	<b>Standard Model</b>
<b>Double muon</b>	<b>(17, 8) [13, 8 for parked data]</b>	<b>20 [30]</b>	<b>Standard Model / Higgs</b>
<b>Single Electron</b>	<b>80</b>	<b>8</b>	<b>Searches</b>
<b>Single Isolated Electron</b>	<b>27</b>	<b>59</b>	<b>Standard Model</b>
<b>Double Electron</b>	<b>(17, 8)</b>	<b>8</b>	<b>Standard Model / Higgs</b>
<b>Single Photon</b>	<b>150</b>	<b>5</b>	<b>Searches</b>
<b>Double Photon</b>	<b>(36, 22)</b>	<b>7</b>	<b>Higgs</b>
<b>Muon + Ele x-trigger</b>	<b>(17, 8), (5, 5, 8), (8, 8, 8)</b>	<b>3</b>	<b>Standard Model / Higgs</b>
<b>Single PFJet</b>	<b>320</b>	<b>9</b>	<b>Standard Model</b>
<b>QuadJet</b>	<b>80 [50 for parked data]</b>	<b>8[100]</b>	<b>Standard Model / Searches</b>
<b>Six Jet</b>	<b>(6 x 45), (4 x 60, 2 x 20)</b>	<b>3</b>	<b>Searches</b>
<b>MET</b>	<b>120</b>	<b>4</b>	<b>Searches</b>
<b>HT</b>	<b>750</b>	<b>6</b>	<b>Searches</b>



# Parking, Scouting

## ▶ Data parking

- ▶ High rate triggers with delayed offline reconstruction
- ▶ Suite of parked data triggers in 2012 menu, with offline processing in 2013
- ▶ *Inclusive VBF, quad jet, SUSY razor/ $\alpha_T$ , low mass di-muon, ...*

## ▶ Data scouting

- ▶ High rate triggers that store reduced event data
- ▶ Dijet analysis presented by Andreas yesterday
  - ▶ *Trigger rate 1 kHz, but store only the jets reconstructed by HLT*

## ▶ In future

- ▶ Data parking is only feasible during the year before a long shutdown
- ▶ Data scouting remains a possibility
  - ▶ *Repeat the low mass dijet resonance search ?*
  - ▶ *Anything else - multi-jet searches ?*

# CMS Trigger Evolution

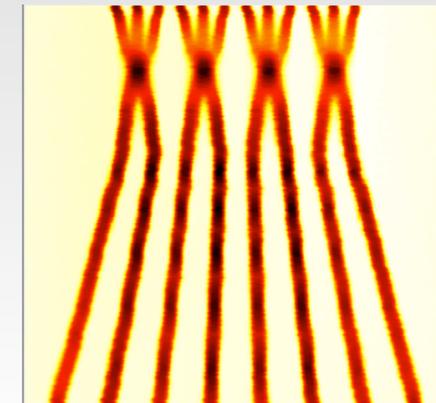
Factor ~2  
rate increase  
wrt 8 TeV

Affects long  
lived particles

## Run II – post LS1

- Energy: **6.5 TeV**
- Bunch spacing: **25 ns**
  - pile-up considerations
- Injectors potentially able to offer nominal intensity with even lower emittance

BCMS = Batch Compression and Merging and Splitting

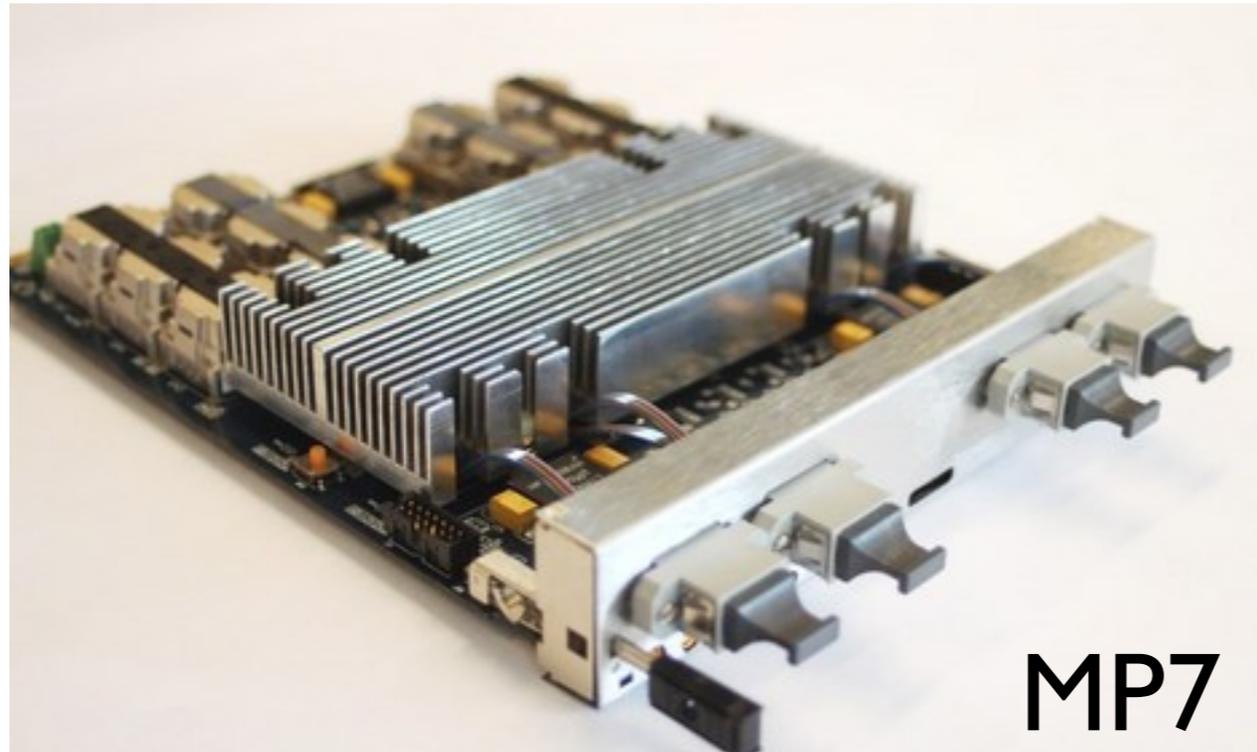


	Number of bunches	Ib LHC FT[1e11]	Emit LHC [um]	Peak Lumi [cm <sup>-2</sup> s <sup>-1</sup> ]	~Pile-up	Int. Lumi per year [fb <sup>-1</sup> ]
25 ns BCMS	2590	1.15	1.9	<b>1.7e34</b>	49	~45

Factor ~2 rate  
increase wrt 2012  
luminosity

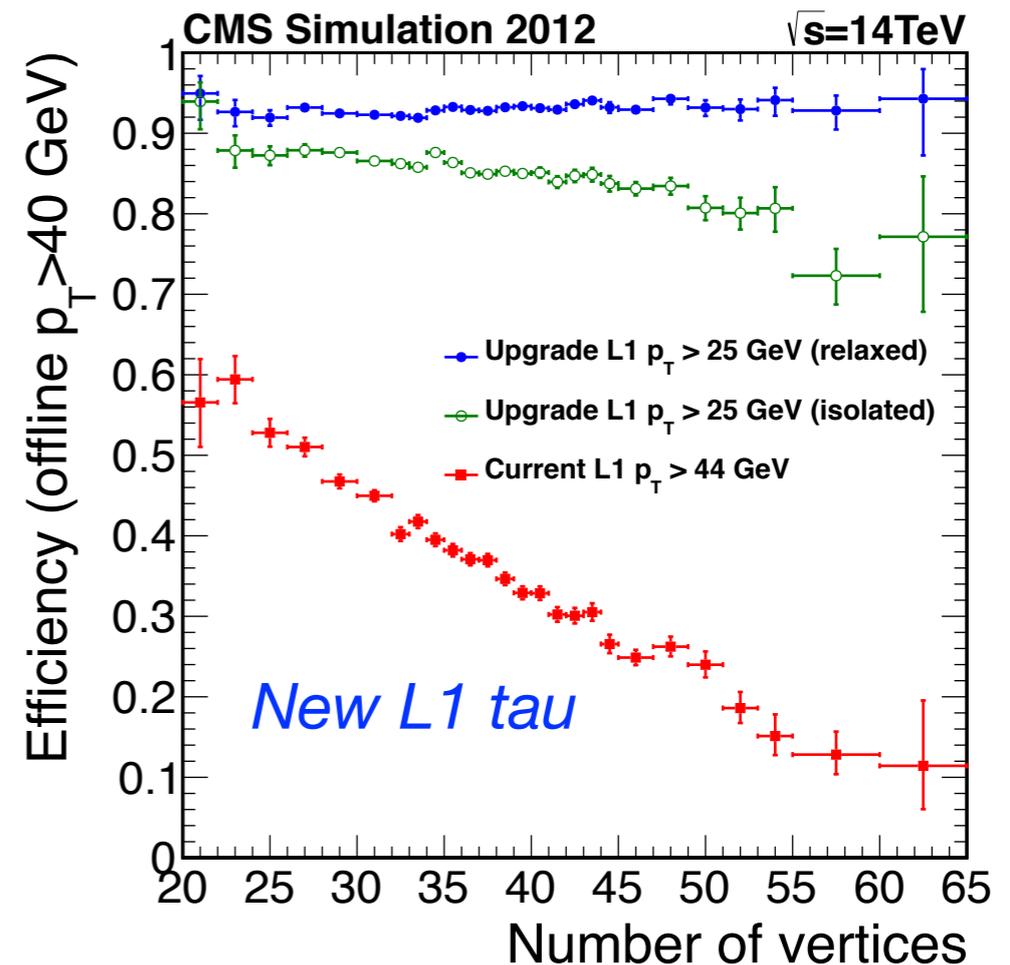
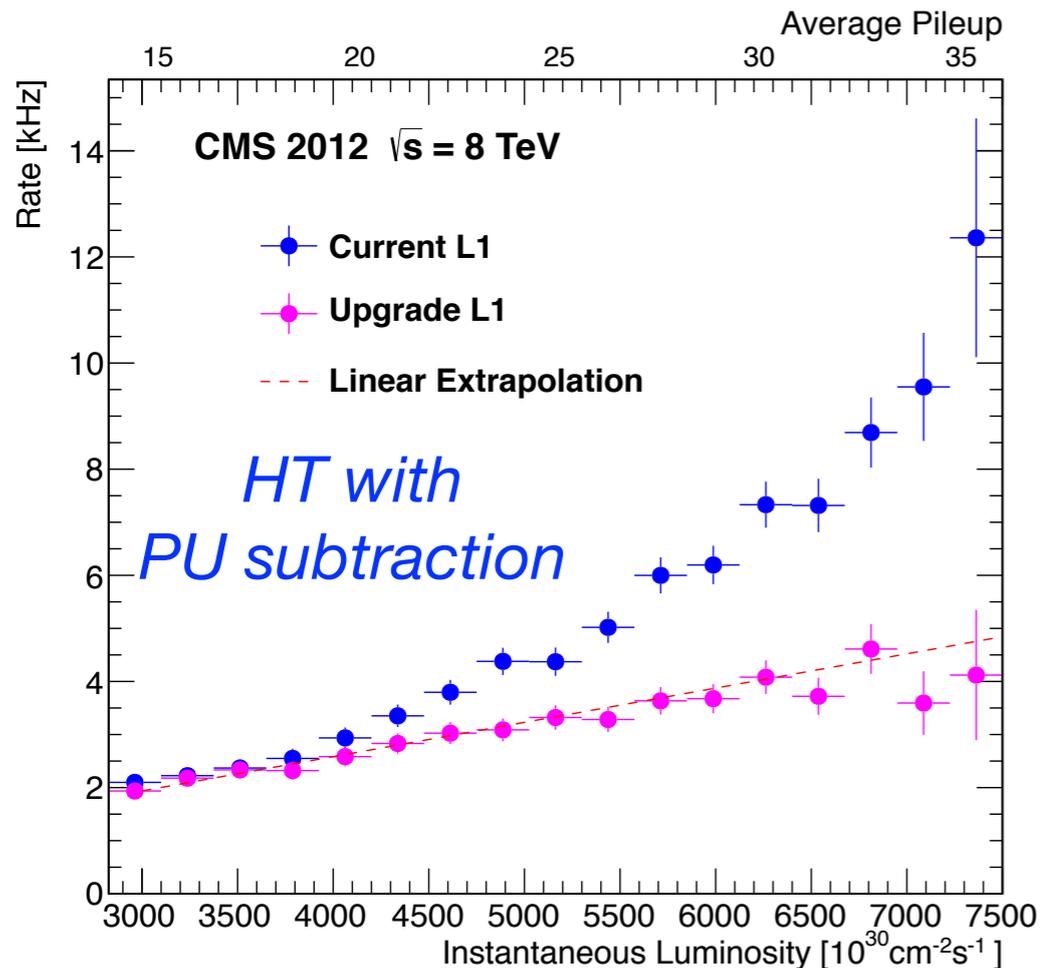
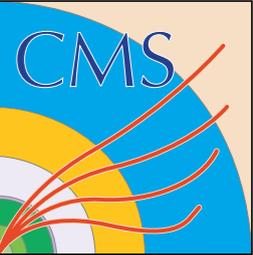
Much more  
challenging PU  
environment

# Level 1 Trigger Upgrade



- ▶ Throw processing power at the problem
  - ▶ Designed multi-purpose hardware processors
  - ▶ Ultra-high bandwidth input/output links,  $O(1\text{Tb/s})$  per board !
  - ▶ Latest FPGAs - up to  $\sim 7\text{M}$  gate equivalent
  - ▶ Increased flexibility - *plenty of scope for new ideas*
  
- ▶ New architecture for calorimeter trigger - time multiplexed trigger
  - ▶ Send a full event to a single processor

# Level-1 Trigger Upgrade



## ▶ 1<sup>st</sup> stage calorimeter Upgrade (2015)

- ▶ Pile-up  $E_T$  subtraction for hadronic triggers
- ▶ Dedicated tau trigger
- ▶ Improved  $e/\gamma$  isolation

## ▶ Full system upgrade (2016)

- ▶ Improved muon  $p_T$  resolution
- ▶ Improved  $e/\gamma$  & tau identification
- ▶ Increased global trigger capabilities
  - ▶ Invariant mass, b-jet muon tagging...

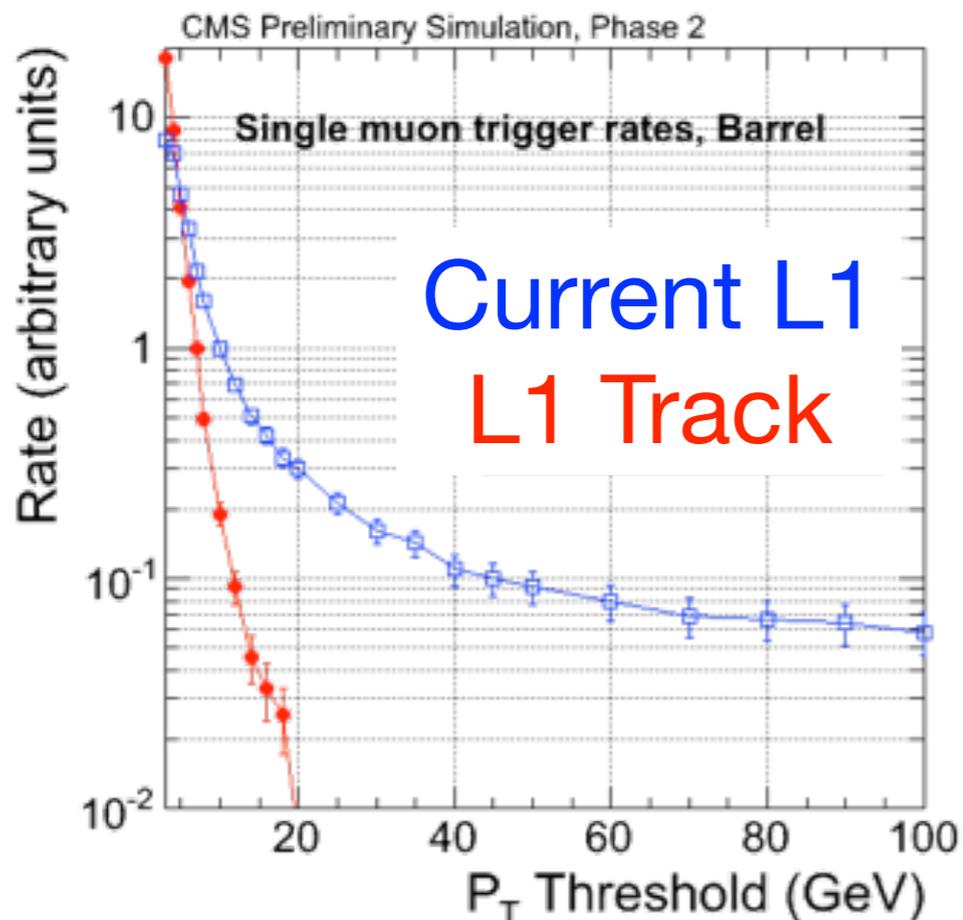
▶ Upgrade will result in higher purity from L1, making the HLT task more difficult !



- ▶ HLT constraints are soft
  - ▶ Processing capability - mean CPU time < 200ms (2012)
    - ▶ Finite number of CPUs limits throughput
  - ▶ Output bandwidth - 400Hz (2012)
    - ▶ Constrained by “offline” computing resources - tape, disk, processors
- ▶ Throw processing power at the problem
  - ▶ More (and better) CPUs → increased throughput, more sophisticated algorithms
  - ▶ More “offline” resources → increase output bandwidth
    - ▶ This includes more efficient use of disk/tape
    - ▶ Use HLT farm as an “offline” computing farm when it is otherwise idle
- ▶ Anticipate output bandwidth ~1kHz, processing power increase by 30-100%
- ▶ Note : HLT is in a state of flux
  - ▶ Much of the offline & online object reconstruction is undergoing re-design
  - ▶ Hard to say anything concrete right now

# CMS Trigger Evolution II

- ▶ Looking further into the future : HL-LHC
  - ▶  $\sqrt{s} = 14 \text{ TeV}$ ,  $L = 5 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ ,  $\langle \text{PU} \rangle \sim 140$
  - ▶ CMS will upgrade central tracking detectors, endcap calorimeters and trigger system
  - ▶ Trigger is a huge challenge
- ▶ Trigger options under consideration
  - ▶ Use of tracking at Level-1
  - ▶ Increasing L1 latency & bandwidth (up to 1 MHz)
  - ▶ Increase HLT computing power & bandwidth (up to 10kHz)



Trigger	Algorithm	Rate reduction
Single mu $p_T > 20 \text{ GeV}$	Improve $p_T$ resolution	$\sim 13$
Single EG $p_T > 20 \text{ GeV}$	Track match with cluster	$\sim 6$
Single tau $p_T > 40 \text{ GeV}$	Track-match & isolation	$O(5)$
Single $\gamma$ $p_T > 20 \text{ GeV}$	Track isolation	40%

# Some Details

# Single Lepton/Photon

- ▶ Single (isolated) electron
  - ▶ 80 (27) GeV (2012) → ~100 (~35) GeV ? ← Improve L1 EG isolation
  
- ▶ Single (isolated) muon
  - ▶ 40 (24) GeV (2012) → ~50 (~35) GeV ? ← Improve L1 p<sub>T</sub> resolution  
Add mu isolation at L1
  
- ▶ Single photon
  - ▶ 150 GeV (2012) → ~175 GeV ?
  
- ▶ Single tau
  - ▶ No *true* single tau trigger in 2012 ← Dedicated L1 tau
  
- ▶ Lepton + MET
  - ▶ No gains over single lepton triggers in 2012 menu (except tau)
  - ▶ Poor online MET resolution from L1 → high offline thresholds
  
- ▶ Lepton trigger development driven by EWK scale physics
  - ▶ ID and isolation requirements generally undesirable for EXO analyses
  - ▶ EXO will need to ensure higher threshold variants are available with relaxed ID etc.

- ▶ Single jet trigger
  - ▶ 320 GeV (2012) → ~400 GeV ?
- ▶ Quad jet trigger
  - ▶ 80 GeV (2012) → ~100 GeV ?
- ▶ HT
  - ▶ 650 GeV (2012) → ~750 GeV ?
- ▶ Pure MET
  - ▶ 150 GeV (2012) → ~200 GeV ?
- ▶ Jet + MET
  - ▶ 80+100 GeV (2012) → ~80+140 GeV ?

Increased number of L1 candidates will improve N>4 jet triggers

L1 : PU  $E_T$  subtraction  
HLT : PU jet rejection

Potential to improve L1 MET resolution?

- ▶ Bandwidth allocation for hadronic triggers tends to be squeezed
  - ▶ Increasing bandwidth allocation to leptons to maintain low  $p_T$  thresholds
  - ▶ Rate sensitivity to PU - mitigate in future with PU  $E_T$  subtraction at L1, PV vertex association in HLT

- ▶ VBF + MET : invisible Higgs
  - ▶ Dijet (40 GeV) +  $\Delta\eta_{jj}$  ( $>3.5$ ) +  $M_{jj}$  (800 GeV) + MET (65 GeV) - 2012
  
- ▶ Inclusive VBF : parked data
  - ▶ Dijet (35 GeV) +  $\Delta\eta_{jj}$  ( $>3.5$ ) +  $M_{jj}$  (800 GeV)
    - ▶ L1 seed : MET  $>$  40 GeV *or* HT  $>$  150 GeV
  - ▶ Total rate  $>$  100 Hz
  - ▶ Data processed by Sept 2013. In use for  $H \rightarrow$ invisible,  $H \rightarrow$ bb(?), ... ???
  
- ▶ Scope for VBF + X triggers in future
  - ▶ Interest from SM analyses of VBF boson production
  - ▶ Level-1 trigger capabilities
    - ▶  $\Delta\eta_{jj}$  already available but not really exploited
    - ▶ Improved position resolution, invariant mass available from 2016
    - ▶ *Studies needed !*

# Long Lived Particles

# Long Lived Particles

- ▶ Regular trigger object reconstruction generally fails for LLPs
  - ▶ ID requirements tuned for prompt objects :
  - ▶ Vertex constraints, shower shape cuts, timing requirements, etc....
  
- ▶ We can run inclusive triggers with relaxed ID requirements (and higher  $p_T$  thresholds)
  - ▶ **Displaced photon + MET** - *relaxed shower shape variables* ( $p_T > 65$ ,  $MET > 30$ )
  - ▶ **Displaced di-photon** - *relaxed shower shape variables* ( $p_T > 65$ )
  - ▶ **Displaced di-muon** - *no vertex constraint* ( $p_T > 23$ )
    - ▶ *Level-1 muon ID has large time window; accept muons  $< 50$ ns 'late'*
  
- ▶ And run dedicated triggers that *select* objects with long lived properties
  - ▶ **Stable charged particle triggers** - *HT(650)/MET(80)/muon(40) + high  $dE/dx$  track* ( $p_T > 50$ )
  - ▶ **Displaced di-jet** - *using non-prompt tracks* ( $p_T > 60$ ,  $H_T > 300$ )
  - ▶ **Stopped/delayed particles** - *muon( $p_T > 20$ )/jet( $E > 50$ ) out-of-time with collision ( $> 50$ ns)*

# Long Lived Particles

- ▶ Future of Long Lived particle triggers
  - ▶ Maintain a suite of dedicated long lived trigger object reconstruction
  - ▶ Inclusive/exclusive combinations of these objects, as needed
  
- ▶ Some questions :
  - ▶ What is the lifetime coverage - where are the gaps ?
    - ▶ Do the long-lived triggers smoothly pick up where the regular ones fail ?
  - ▶ Are we prepared to **select** long lived particles using all available handles ?
    - ▶ eg. calorimeter/muon timing ? Identify displaced vertices/tracks in HLT ?
  
- ▶ Beam conditions will present challenges
  - ▶ 25ns bunch crossing - timing selection more difficult
  - ▶ Increased PU - vertexing more difficult
  - ▶ [ HL-LHC - may lose dE/dx capabilities! ]
  
- ▶ But...
  - ▶ Clever tricks in existing/upgrade L1 may recover some late muons, even at 25ns
  - ▶ Improved timing capabilities from HCAL upgrade
  - ▶ Improved vertex resolution with Phase 1 pixel upgrade

# Summary

- ▶ *Existing architecture is highly flexible by design*
  - ▶ Difficult to present hard constraints on CMS trigger possibilities
  - ▶ Anything is possible in HLT, at some (hard to quantify) cost in cpu time and rate
  - ▶ Hard limitations generally come from L1
    - ▶ *Number and type of objects identified*
- ▶ Hardware upgrades will bring HLT-like flexibility to Level-1
  - ▶ Bringing with it scope for ingenuity
- ▶ One hard limit that will remain with us until HL-LHC era
  - ▶ *Absence of tracking information at Level-1*
  - ▶ High multiplicity, low pT signals will be very challenging
  - ▶ Perhaps recover this using ISR signatures etc.
- ▶ Ultimate limitation is bandwidth - especially the 100kHz hard limit
  - ▶ **Final menu is a balance of priorities**
  - ▶ Result of many iterations
  - ▶ Advance planning needed to ensure the balance can be struck

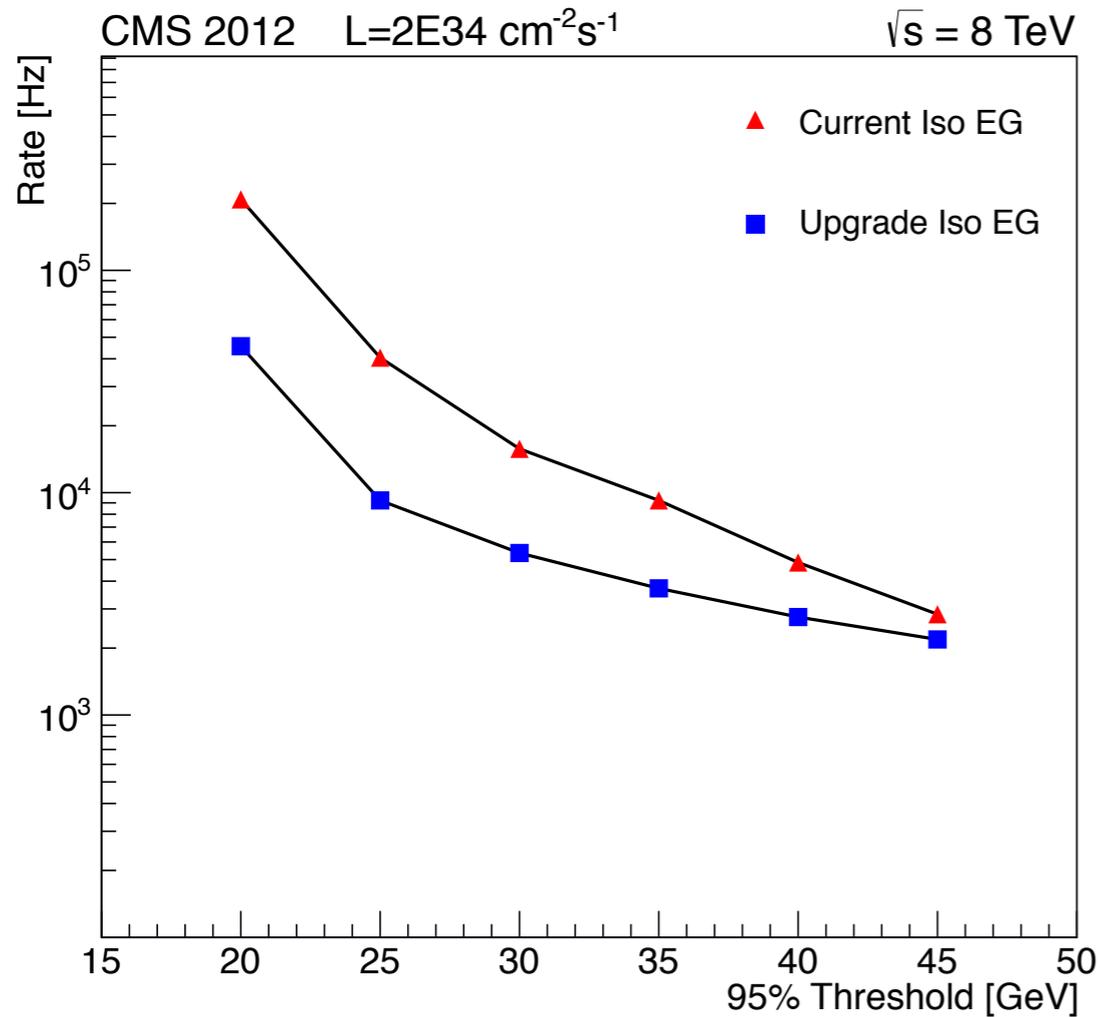
Backup

# ATLAS 2012 trigger menu

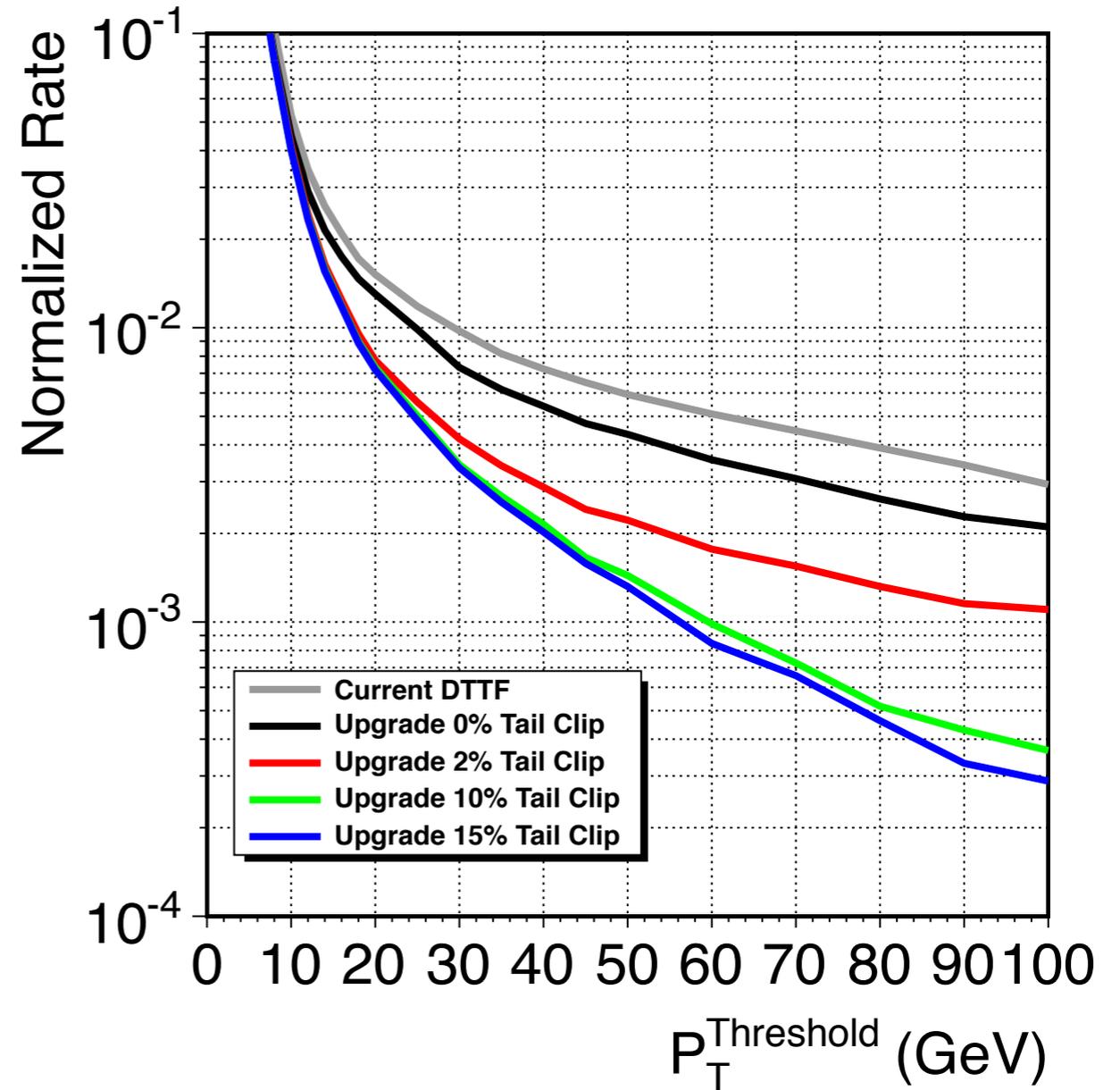


	Offline Selection	Trigger Selection		L1 Peak (kHz) $L_{\text{peak}} = 7 \times 10^{33}$	EF Ave (Hz) $L_{\text{ave}} = 5 \times 10^{33}$
		L1	EF		
Single leptons	Single muon $p_T > 25$ GeV	15 GeV	24 GeV	8	45
	Single electron $p_T > 25$ GeV	18 GeV	24 GeV	17	70
Two leptons	2 muons $p_T > 15$	2x10 GeV	2 x 13 GeV	1	5
	2 muons $p_T > 20, 10$ GeV	15 GeV	18, 8 GeV	8	8
	2 electrons, each $p_T > 15$ GeV	2x10 GeV	2x12 GeV	6	8
	2 taus $p_T > 45, 30$ GeV	15, 11 GeV	29, 20 GeV	12	12
Two photons	2 photons, each $p_T > 25$ GeV	2 x 10 GeV	2 x 20 GeV	6	10
	2 loose photons, $p_T > 40, 30$ GeV	12, 16 GeV	35, 25 GeV	6	7
Single jet	Jet $p_T > 360$ GeV	75 GeV	360 GeV	2	5
MET	MET $> 120$ GeV	40 GeV	80 GeV	2	17
Multi-jets	5 jets, each $p_T > 55$ GeV	4x15 GeV	5x55 GeV	1	8
b-jets	b + 3 other jets $p_T > 45$ GeV	4x15 GeV	4x45 GeV+btag	1	4
<b>TOTAL</b>				<b>&lt;75</b>	<b>~400 (mean)</b>

# Level-1 Trigger Upgrade

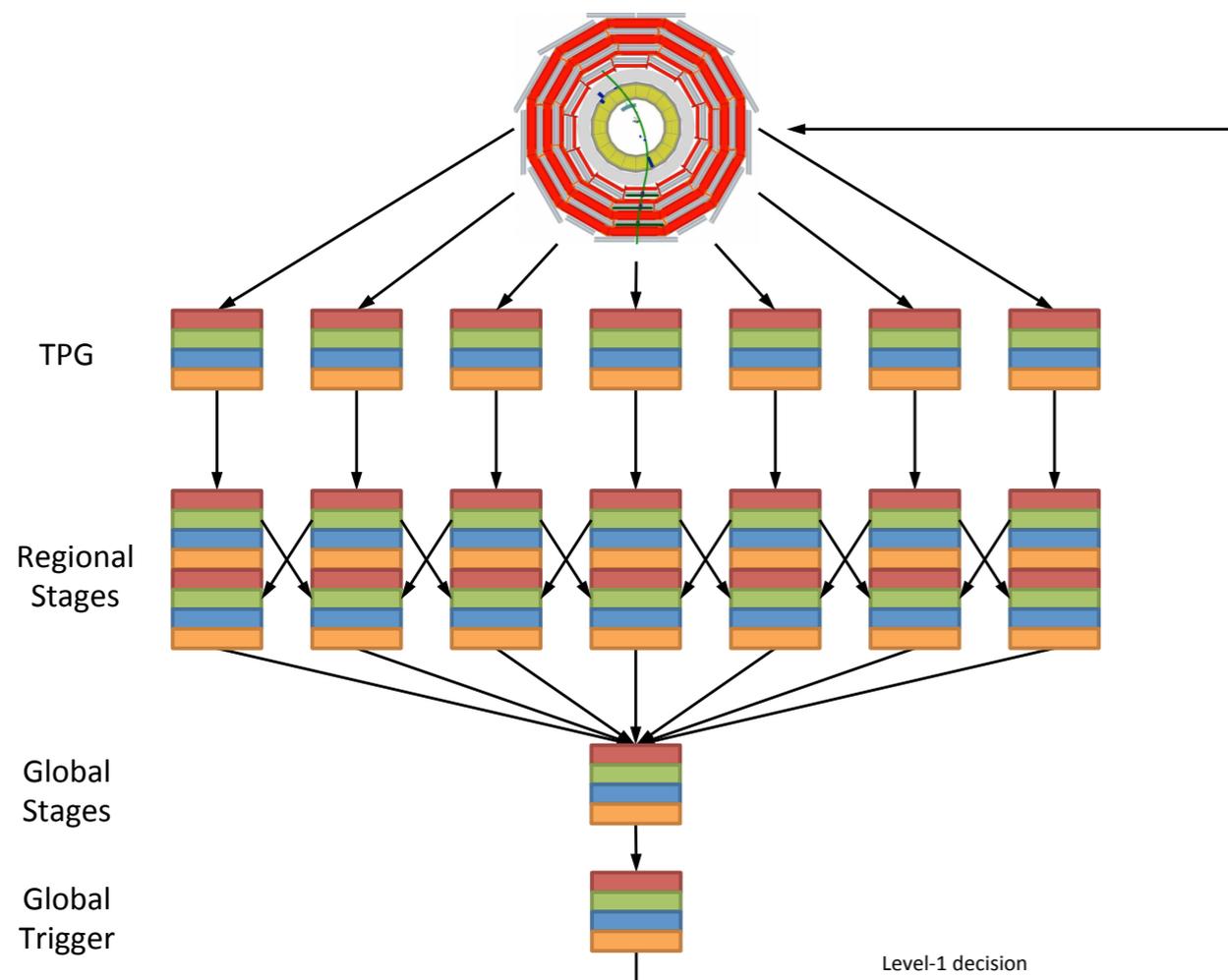


*EG isolation*

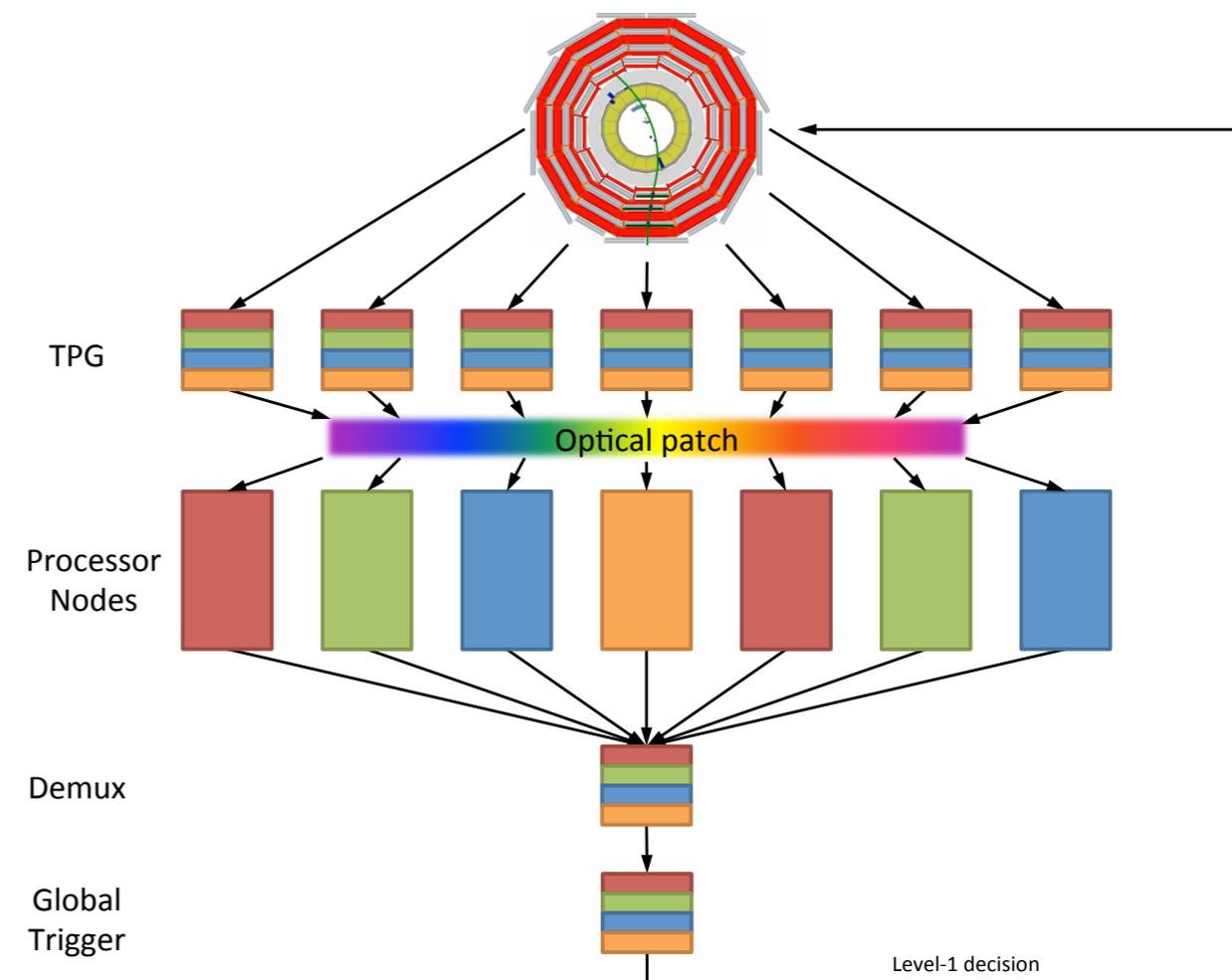


*muon  $p_T$   
measurement*

# Time-Multiplexed Trigger



*Conventional Pipelined Trigger*



*Time-Multiplexed Trigger*