

# DD4hep Status

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HEP detector description  
supporting the full  
experiment life cycle



- **Motivation and Goals**
- **Concepts and Design**
- **Implementation**
- **Ongoing work**
- **Summary**

# Motivation and Goal

- **Develop a detector description**
  - **For the full experiment life cycle**
    - detector concept development, optimization
    - detector construction and operation
    - “Anticipate the unforeseen”
  - **Consistent description, with single data source**
    - Support for simulation, reconstruction, analysis
  - **Full description, including**
    - Geometry, readout, alignment, calibration etc.
- + **standard commercials apply: simple usage etc.**

# What is Detector Description ?

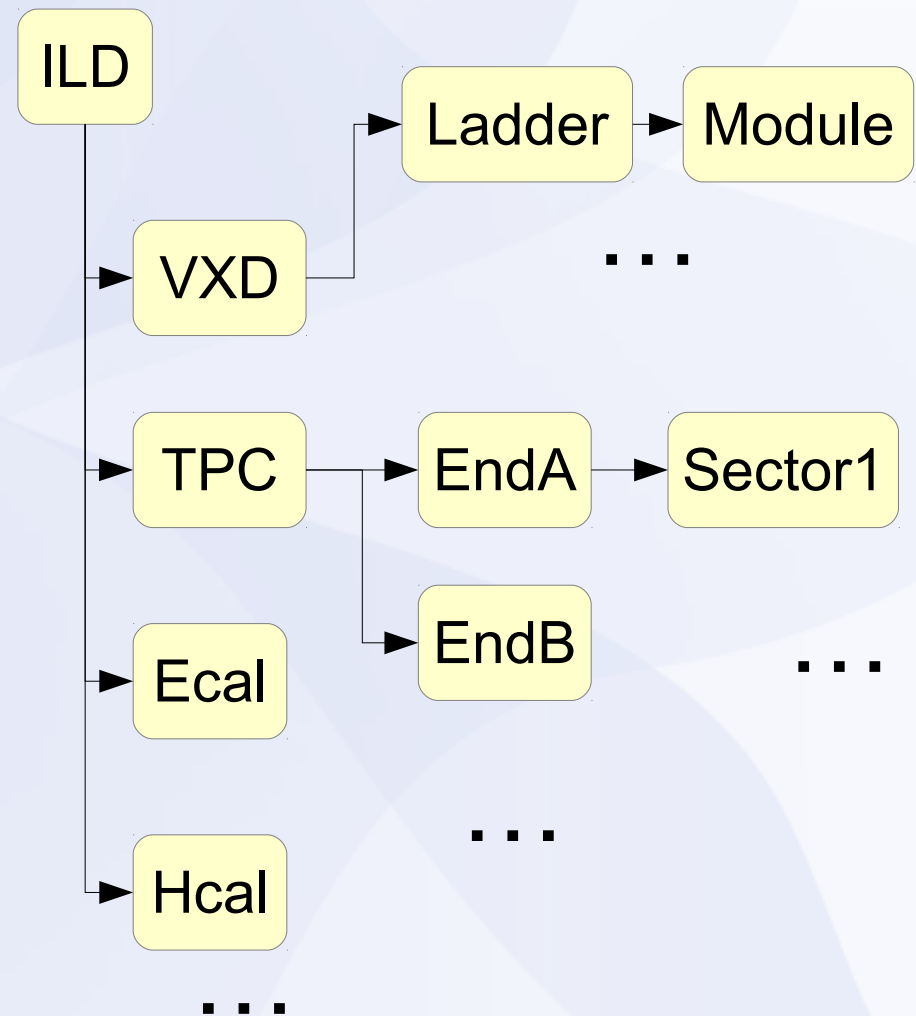
- **Description of a tree-like hierarchy of 'detector elements'**

- **A subdetector or parts of thereof**

**Example:**

- **Experiment**
- **TPC**
- **Endcap A/B**
- **Sector**

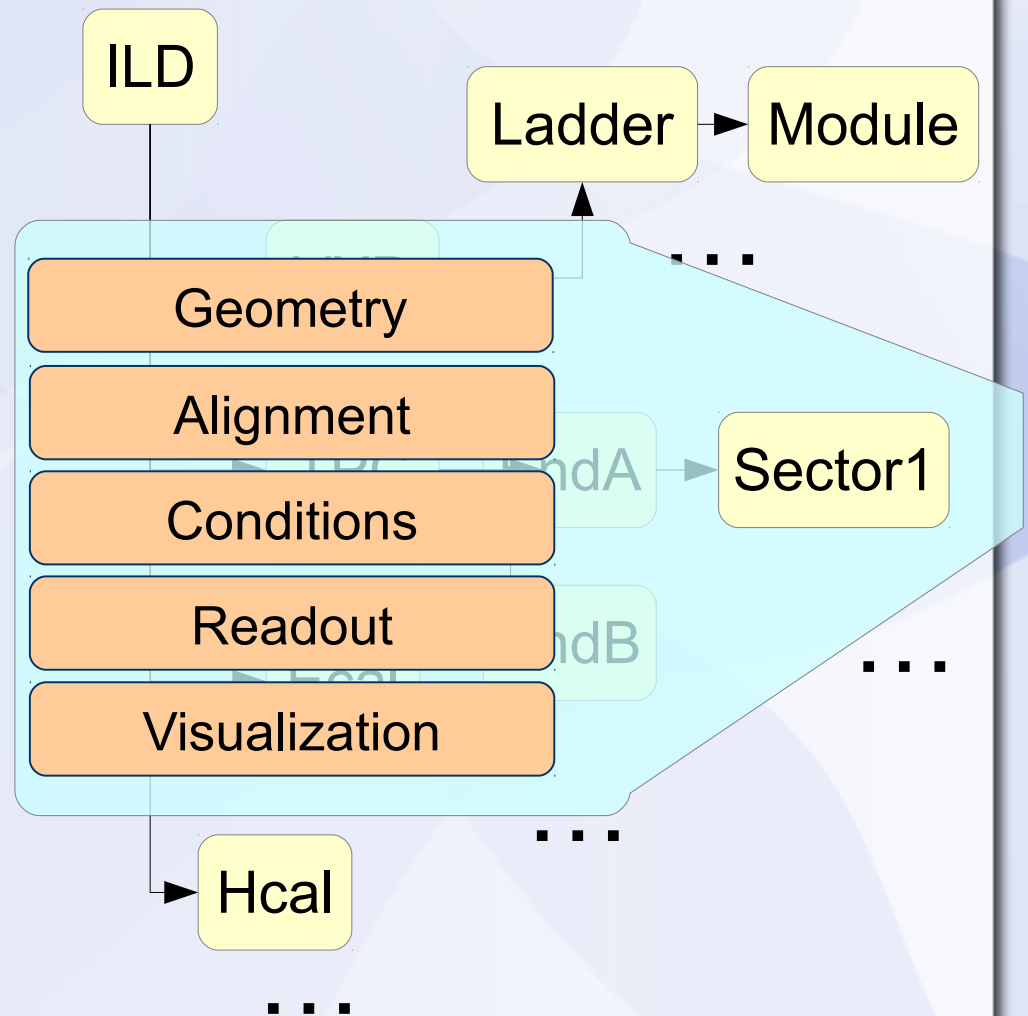
...



# What is a Detector Element ?

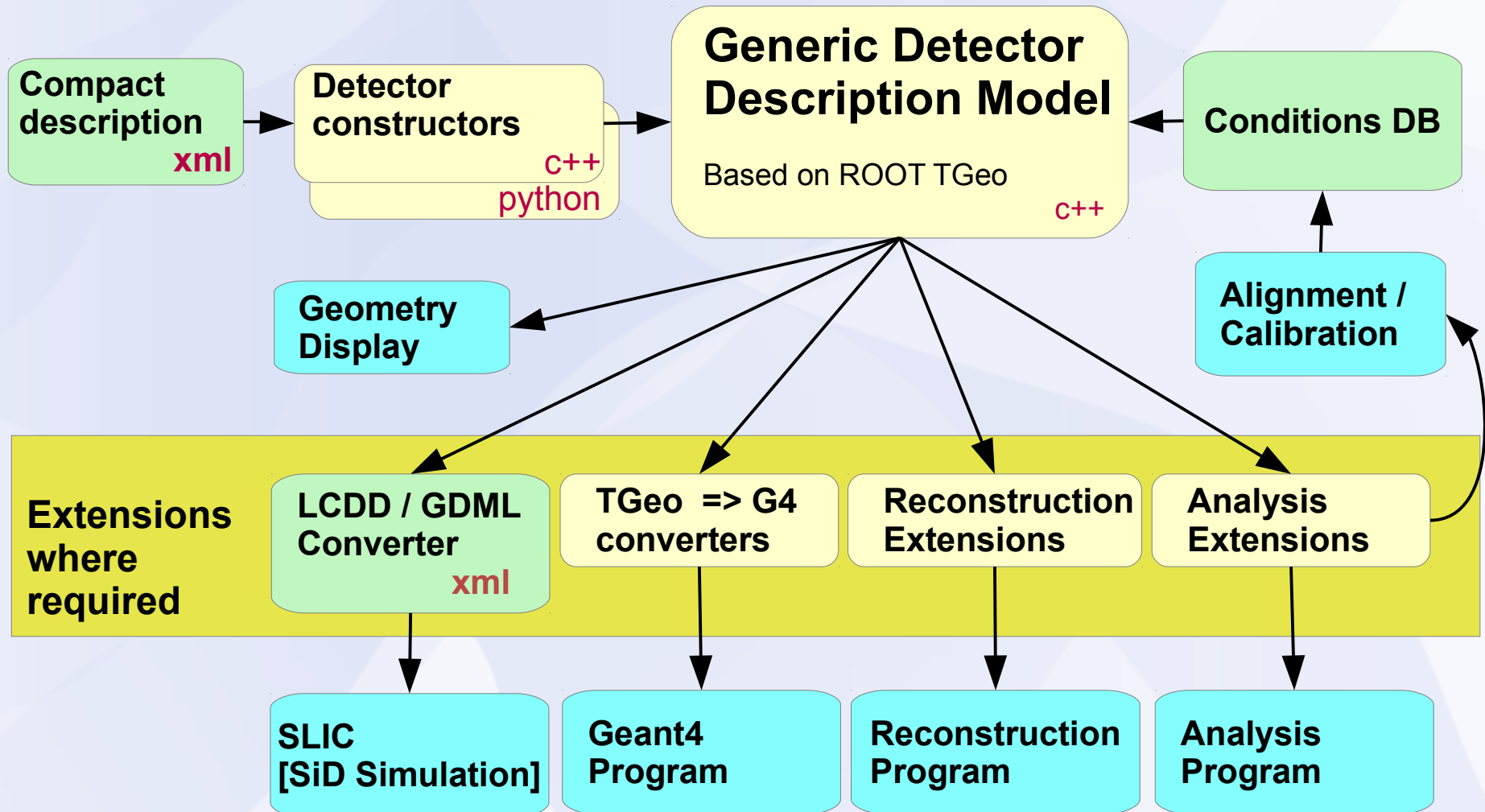
Significant piece of a subdetector including the description of its state

- **Geometry**
- **Environmental conditions**
- **All properties required to process event data (alignment etc.)**



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# DD4Hep - The Big Picture



# Compact Description – XML

- Human readable
- Extensible
- Interpreter supports units and formulas
- Parsed by DD4hep core

```
<detector id="9" name="Coil"
          type="Tesla_coil00"
          vis="CoilVis">
  <coil
    inner_r="Hcal_R_max+
            Hcal_Coil_additional_gap"
    outer_r="Hcal_R_max+
            Hcal_Coil_additional_gap+
            Coil_thickness"
    zhalf="TPC_Ecal_Hcal_barrel_halfZ+
          Coil_extra_size"
    material="Aluminum">
  </coil>
</detector>
```

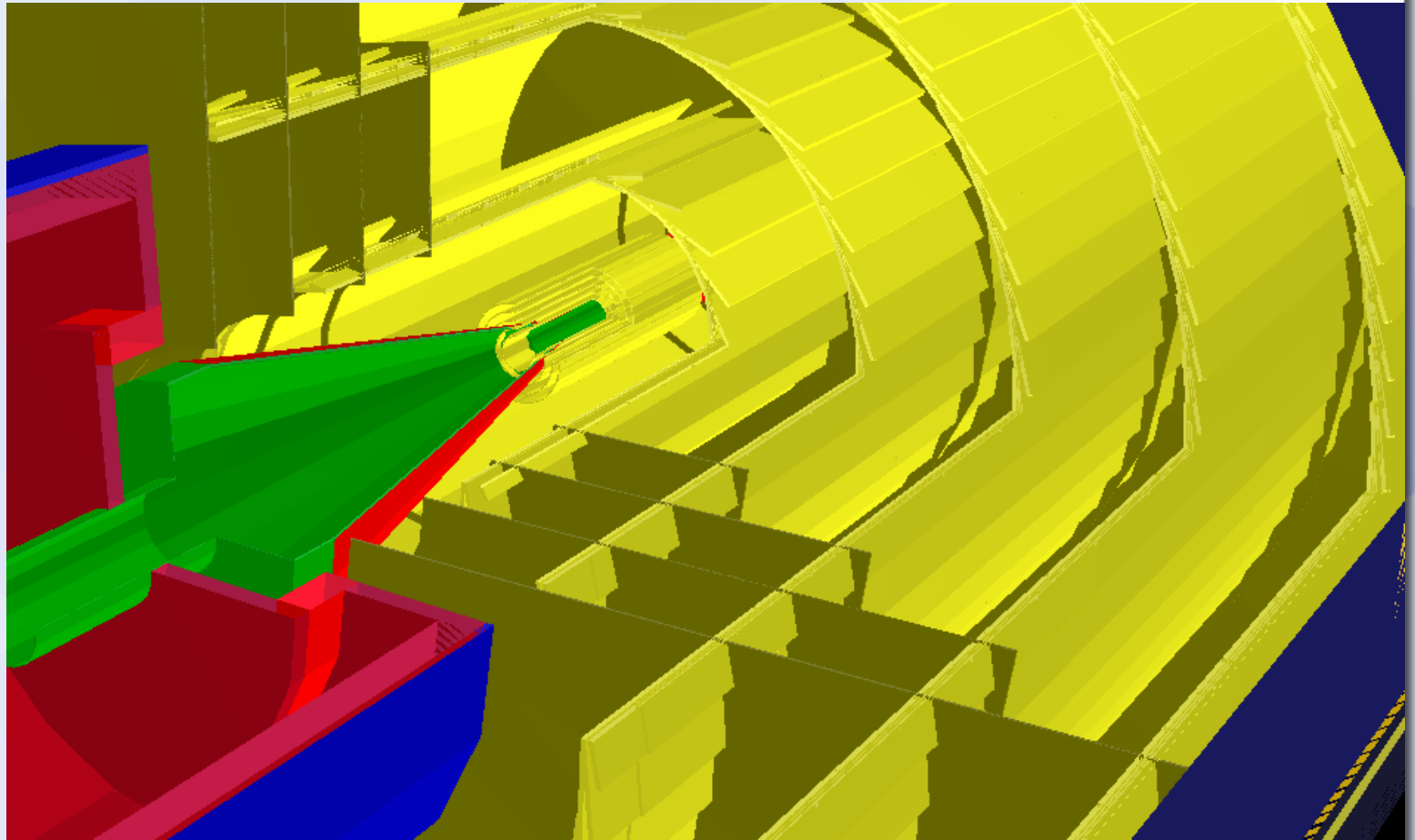
**Requires interpreting code to create 'detectors'**



# Display options

Display  
using  
native  
ROOT

OpenGL,  
Eve, etc.

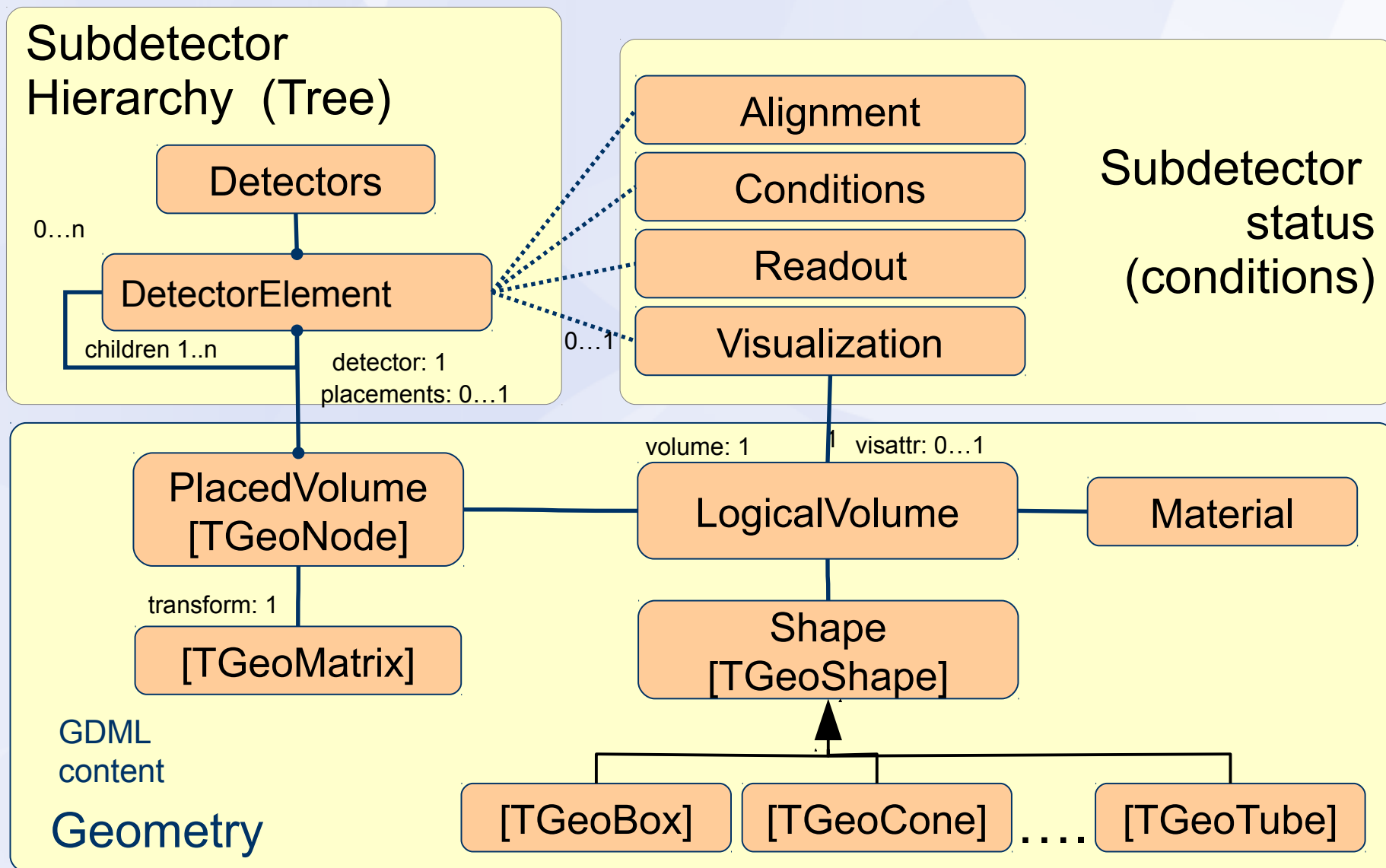


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# Implementation: Design Choices

- **Detectors are described by a compact notation**
  - Inspired by SiD compact description [Jeremy McCormick]
  - Flexible and extensible
- **C++ model separation of ‘data’ and ‘behavior’**
  - Classes consist of a single ‘reference’ to the data object
  - Same ‘data’ can be associated to different ‘behaviors’
- **Implementation based on TGeo (ROOT)**
  - TGeo classes directly accessible (no hiding)
  - TGeo has support for alignment

# Implementation: Geometry



# Deal with the Unforeseeable

- **Different use cases require different functionality**
  - **Example: The use of the geometry is different in track reconstruction and alignment**  
**=> specialized 'behavior' required**
  - **Example: Optimization of coordinate transformations local hit to experiment coordinates**  
**=> specialized data required**  
**(cache of precomputed results)**
- **Object functionality is achieved by 'views' of public data describing a detector element**
  - **Same data are shared by all views (no copy of data)**
  - **User objects may be attached to data (extensions)**

# Implementation: Views & Extensions

- **Functionality achieved by 'views'**
  - **Corollary of the design choice to separate 'data' from 'behavior'**
  - **Possibility of many views based on the same data**
    - Same 'data' can be associated to different 'behaviors'
    - All views are consistent
  - **Views are 'handles' to the data**
    - Creating views is efficient and fast
    - Typically only a pointer needs to be copied

# Simple Client Views

## Views ensure

- **Convenience**
  - high level abstractions
- **Compatibility**
  - Details may change, but not the code
- **Optimizations**
  - Using data 'attachments'
- **Flexibility**
  - **Multiple views** depending on problem

## Example: Convenience View

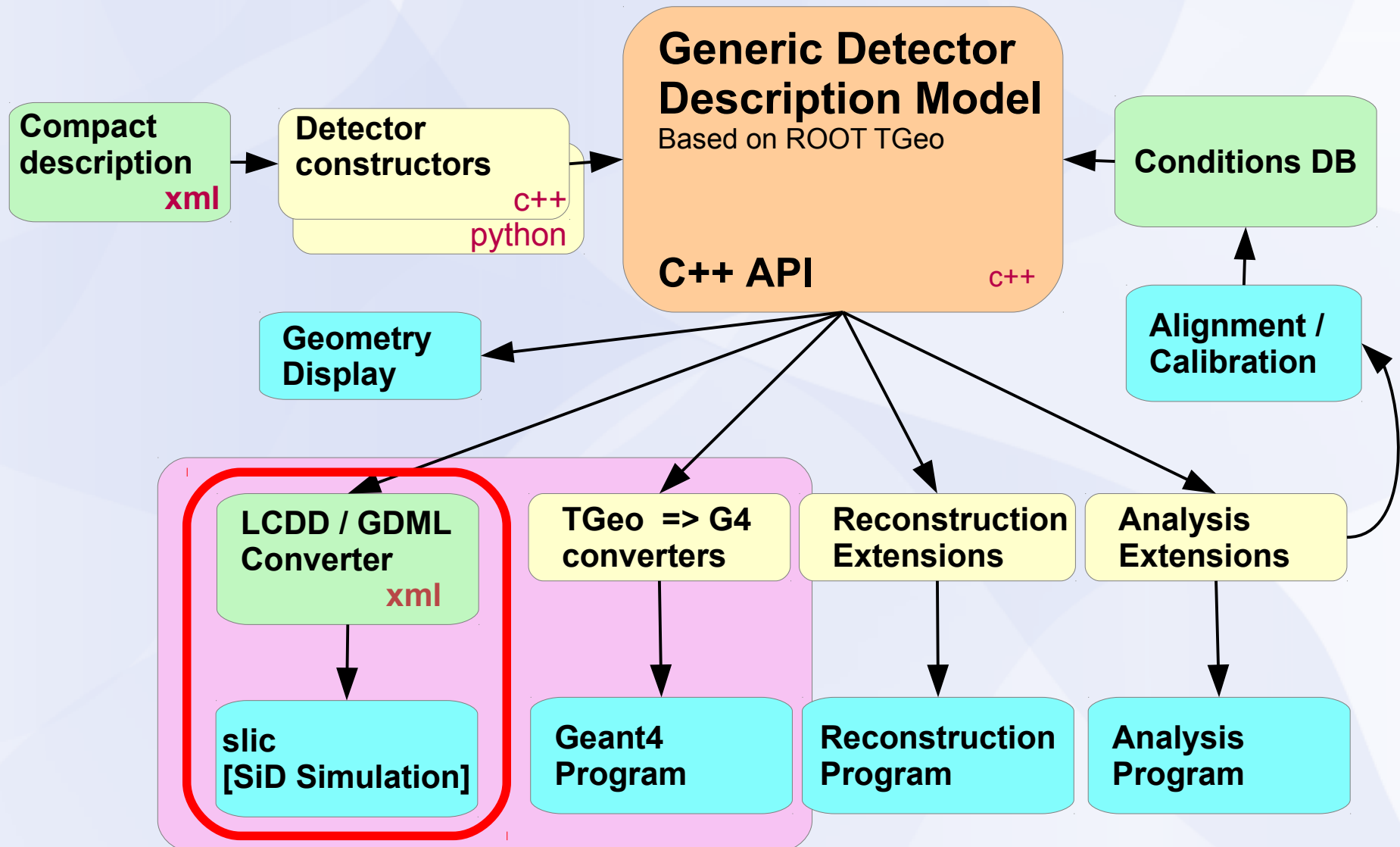
```
struct ILDExTPC : public DetElement {  
    ....  
    void getDriftVelocity() const;  
    void getInnerRadius() const;  
    void getOuterRadius() const;  
    ....  
};
```

```
void ILDExTPC::getInnerRadius() const {  
    DetElement gas = data<Object>()->child("gas");  
    Tube tube = gas.volume().solid();  
    return tube->GetRmin();  
}
```

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# Simulation: Ongoing Work for LC

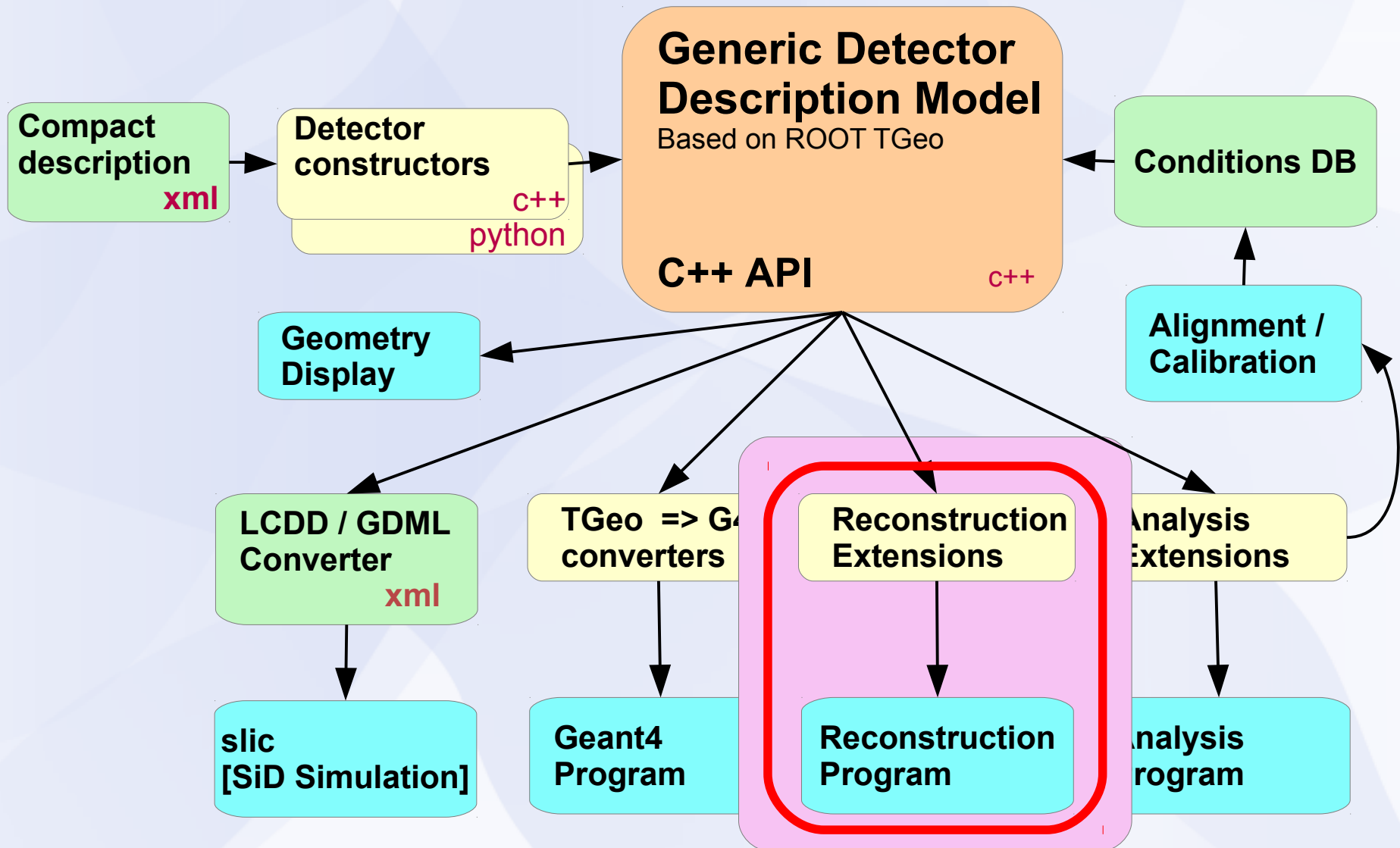


# Geant 4 Gateway

- **CERN/LCD follow suggestion to benefit from 'slic' (SiD) as simulation framework**
  - **Convert DD4hep geometry to LCDD notation (xml)**
  - **Materials, Solids, Limit sets, Regions**
  - **Logical volumes, Placed volumes / physical volumes**
  - **Fields**
  - **Sensitive detector information**
- **Collaboration with SiD/SLAC (N.Graf, J.McCormick)**

**F.G. successfully simulated ILD example detector**

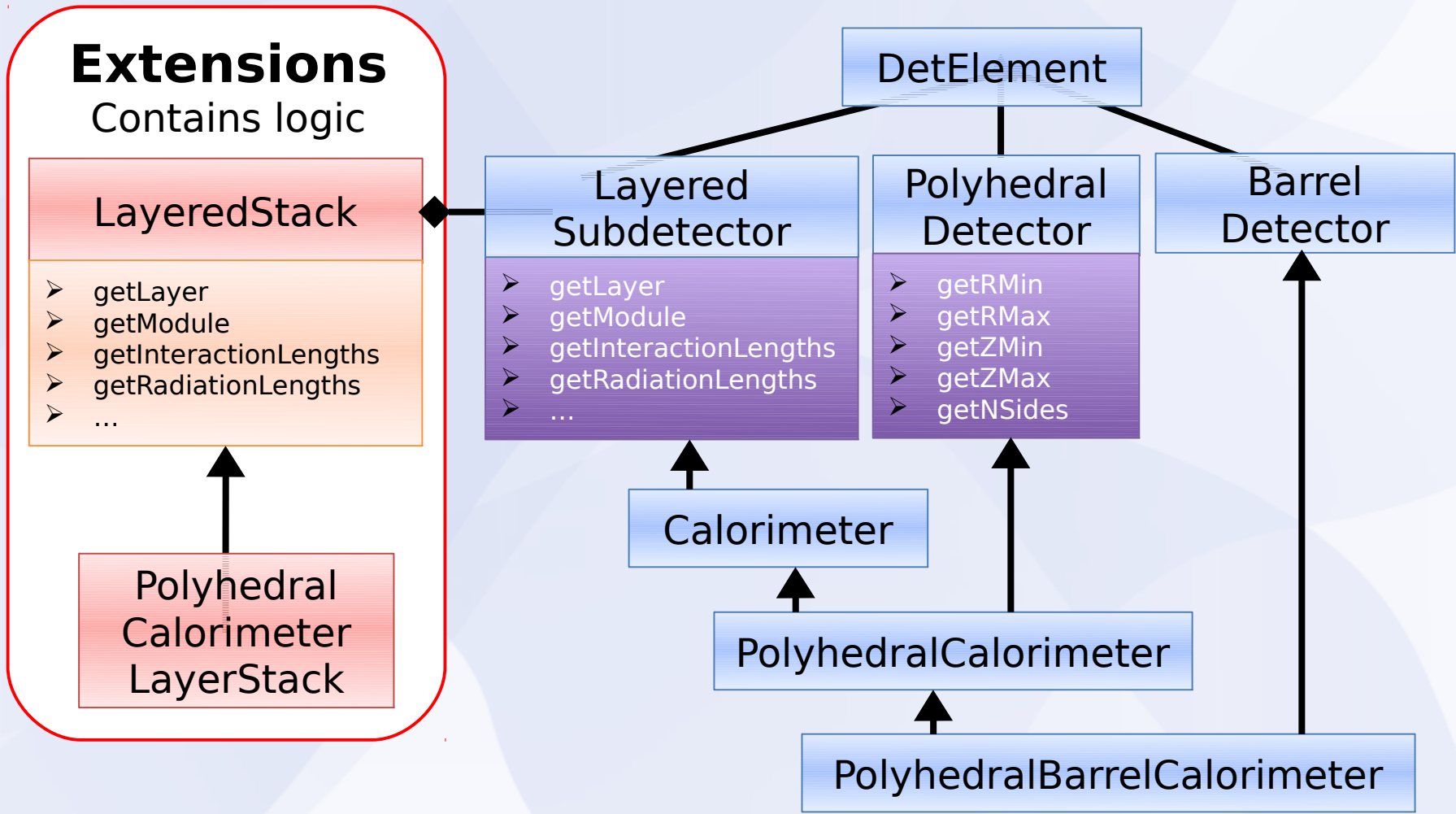
# Simulation: Ongoing Work for LC



# Calorimeter Reconstruction Interface (C.Grefe)

- **Reconstruction classes extend DetElement**
- **Define high level interface** but contain no logic
- **Specific information stored in extension**
- Extensions have to fulfill specific interfaces, i.e. LayeredSubdetector uses LayerStack
- Add concrete extension in det constructor, i.e. PolyhedralCalorimeterLayerStack
- **Easily extendable** to all subdetectors, should be able to **re-use interfaces**

# Calorimeter Reconstruction Interface



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# Summary

- **DD4Hep is a generic tool able support any HEP experiment - not (yet) perfect though**
- **Supports functionality for the detector design phase**
- **Work to support simulation and reconstruction for linear collider detectors ongoing**
- **Functionality which will need to be addressed**
  - **Functionality arising once experiments get mature**
  - **Alignment**
  - **Connection to conditions**
  - **LHCb showed interest. Are these their topic(s) ?**

<http://aidasoft.web.cern.ch/DD4hep>