



**CERN openlab Platform Competence  
Center**

# Vectorization with CilkPlus in Geant Vector Prototype

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# Outline

1. CilkPlus
2. Case of study: MxM and performance
3. Geant Vector Prototype CilkPlus approaches
4. Conclusions and contributions



# CilkPlus Compiler



- It is an extension to the C/C++ languages to support data and tasks parallelism
- New tokens to express tasks parallelism
- New syntax to express data parallelism
- Quickest way to harness the power of both multicore and vector processing
- Intel C/C++ implementation and GCC-4.8.1 CilkPlus branch (last commits).

# Case of Study: MxM OpenMP

```
void mxm_omp(double * restrict result, double *a, double *b, int m) {  
    int i, j, k;  
    #pragma omp parallel for private(i, j, k) firstprivate(m) \  
    shared(result,a,b)  
    for (i = 0; i < m; i++) {  
        for (j = 0; j < m; j++) {  
            for (k = 0; k < m; k++) {  
                result[i*m+j] += a[i*m+k] * b[k*m+j];  
            }  
        }  
    }  
}
```



# MxM: CilkPlus Array Notation

```
void mxm_array_notation_fail(double * restrict result, double * a,  
double * b, int n) {  
int stride = 4;  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            for (int k = 0; k < n; k+= stride) {  
                result[i*n+j:stride] += a[i*n+k:stride] * b[k*n+j:stride:n];  
            }  
        }  
    }  
}
```



# MxM: CilkPlus Array Notation

```
void mxm_array_notation_fail(double * restrict result, double * a,  
double * b, int n) {  
int stride = 4;  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            for (int k = 0; k < n; k+= stride) {  
                result[i*n+j:stride] += a[i*n+k:stride] * b[k*n+j:stride:n];  
            }  
        }  
    }  
}
```



- 1. This code is not correct
- 2. “Result is invariant.
- 3. J columns of b would be processed at the same time. We need two strides at the same time (k and j) => This is not possible with CilkPlus array notation.
- 4. The loops are unrolled for elements
- 5. We are multiplying wrong elements
- 6. A reduction operation is needed

# MxM Cilk+ - CilkArray

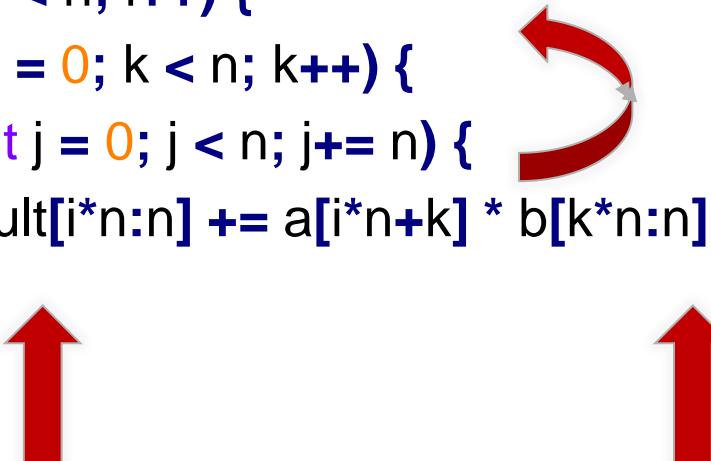
```
void mxm_cilkarray (double * restrict result, double * a, double *
b, int n) {
int stride = 4;
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        for (int k = 0; k < n; k+= stride) {
            result[i*n+j] += __sec_reduce_add(a[i*n+k:stride] *
b[k*n+j:stride:n]);
        }
    }
}
}
```

- A gain is not expected because the only way to use array notation is in the reduction
- Also, the memory access pattern is not very optimal
- In this case we need to look for proper value of stride



# MxM Cilk+ Interchange

```
void mxm_array_notation_interchange(double * restrict result, double *  
a, double * b, int n) {  
    for (int i = 0; i < n; i++) {  
        for (int k = 0; k < n; k++) {  
            for (int j = 0; j < n; j+= n) {  
                result[i*n:n] += a[i*n+k] * b[k*n:n];  
            }  
        }  
    }  
}
```



- The stride now is not needed
- Result and B arrays are expressed with array notation
- Memory access pattern more efficient

# ... and #pragma simd ?

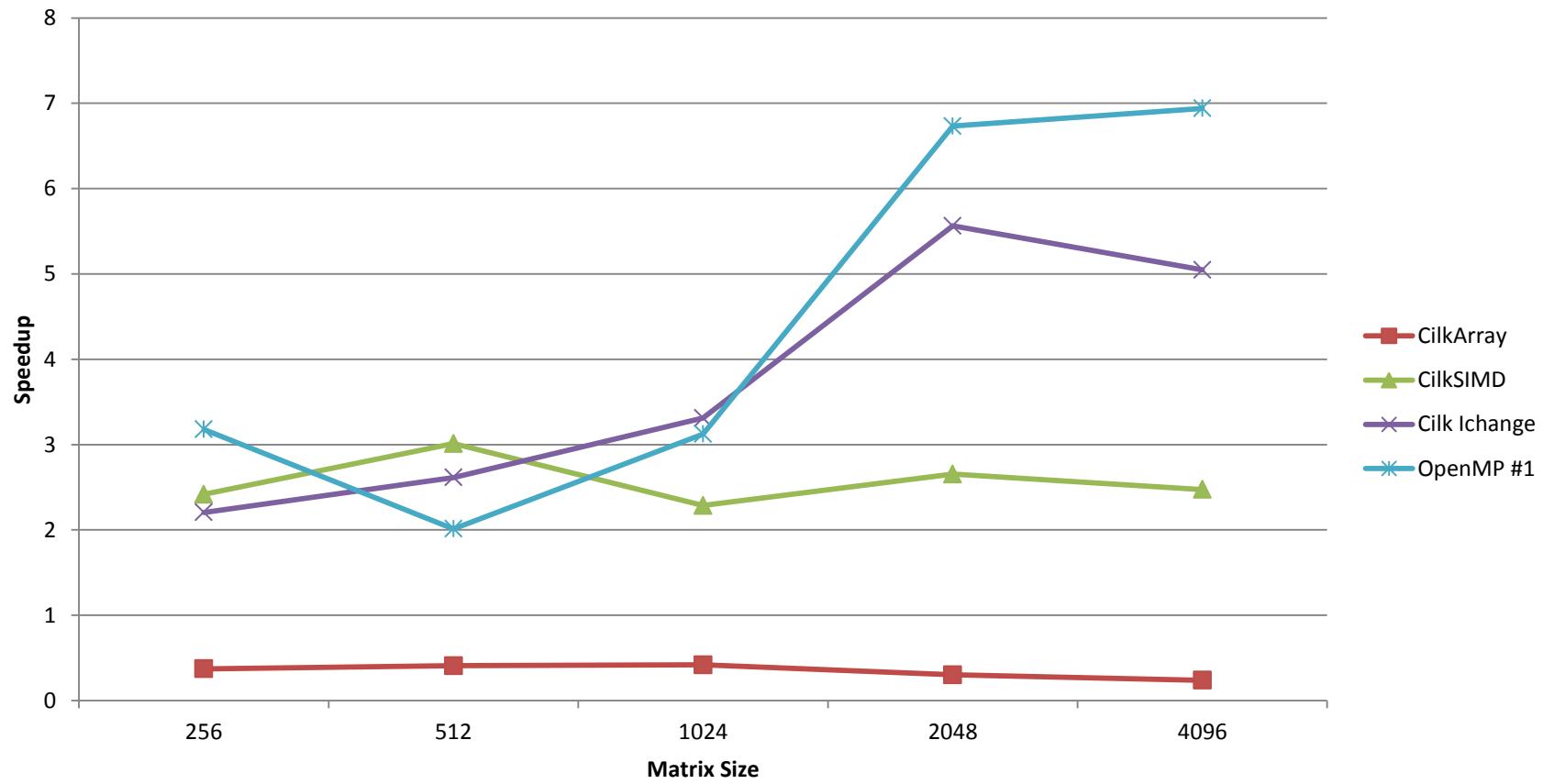
```
void mxm_cilk_simd(double * restrict result, double * a, double * b, int n) {  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            #pragma vector aligned  
            #pragma simd reduction(+:result[i*n+j])  
            for (int k = 0; k < n; k++) {  
                result[i*n+j] += a[i*n+k] * b[k*n+j];  
            }  
        }  
    }  
}
```

- Reduction operation required in ICC 14.0 beta
- Vector alignment required => all vector computation instruction together.



# Speedup Cilk+ MxM,AVX Haswell

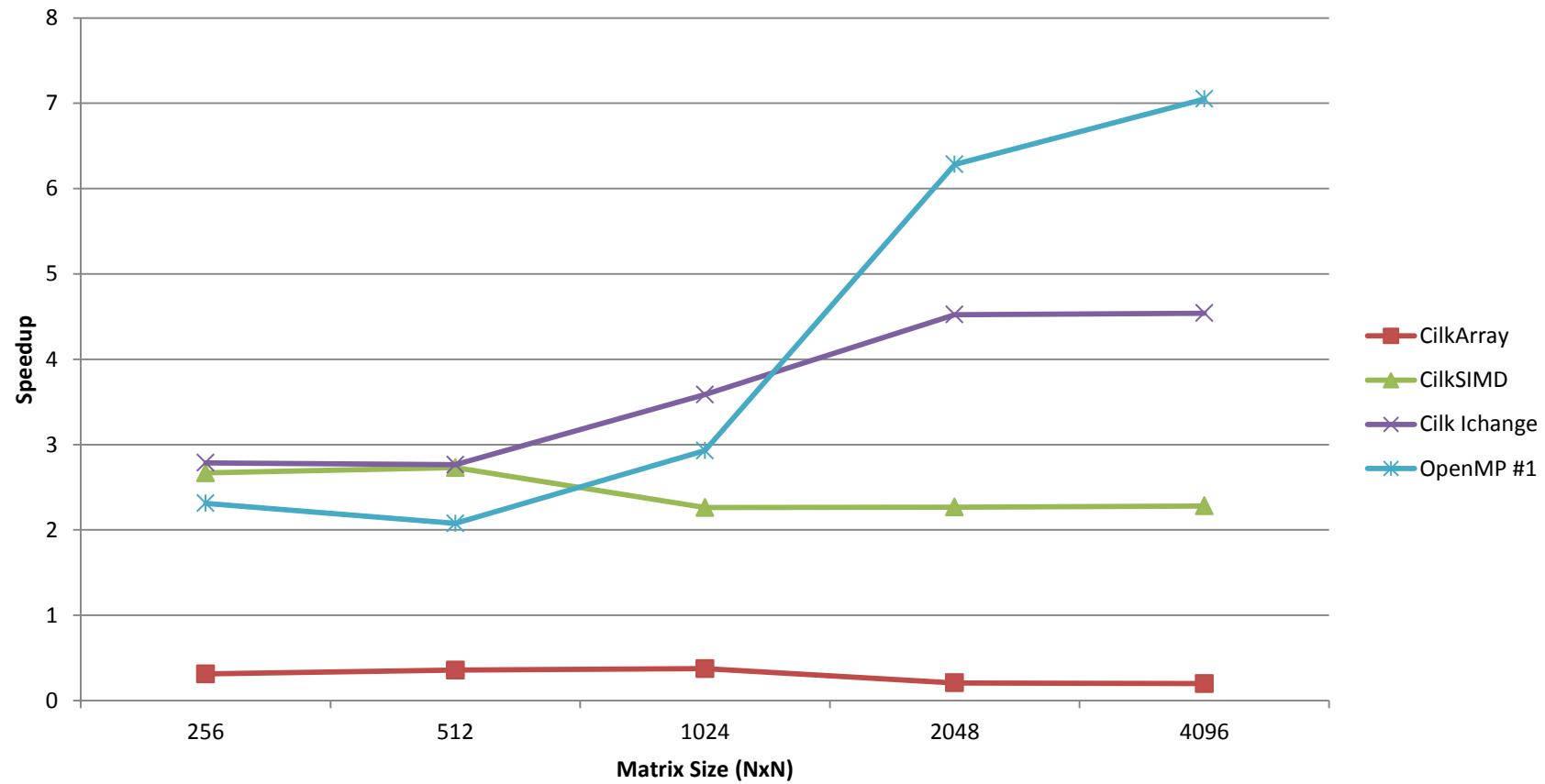
MxM Comparison on Haswell with AVX



Intel(R) Xeon(R) CPU E3-1285L v3 @ 3.10GHz

# Speedup Cilk+ MxM,AVX2 Haswell

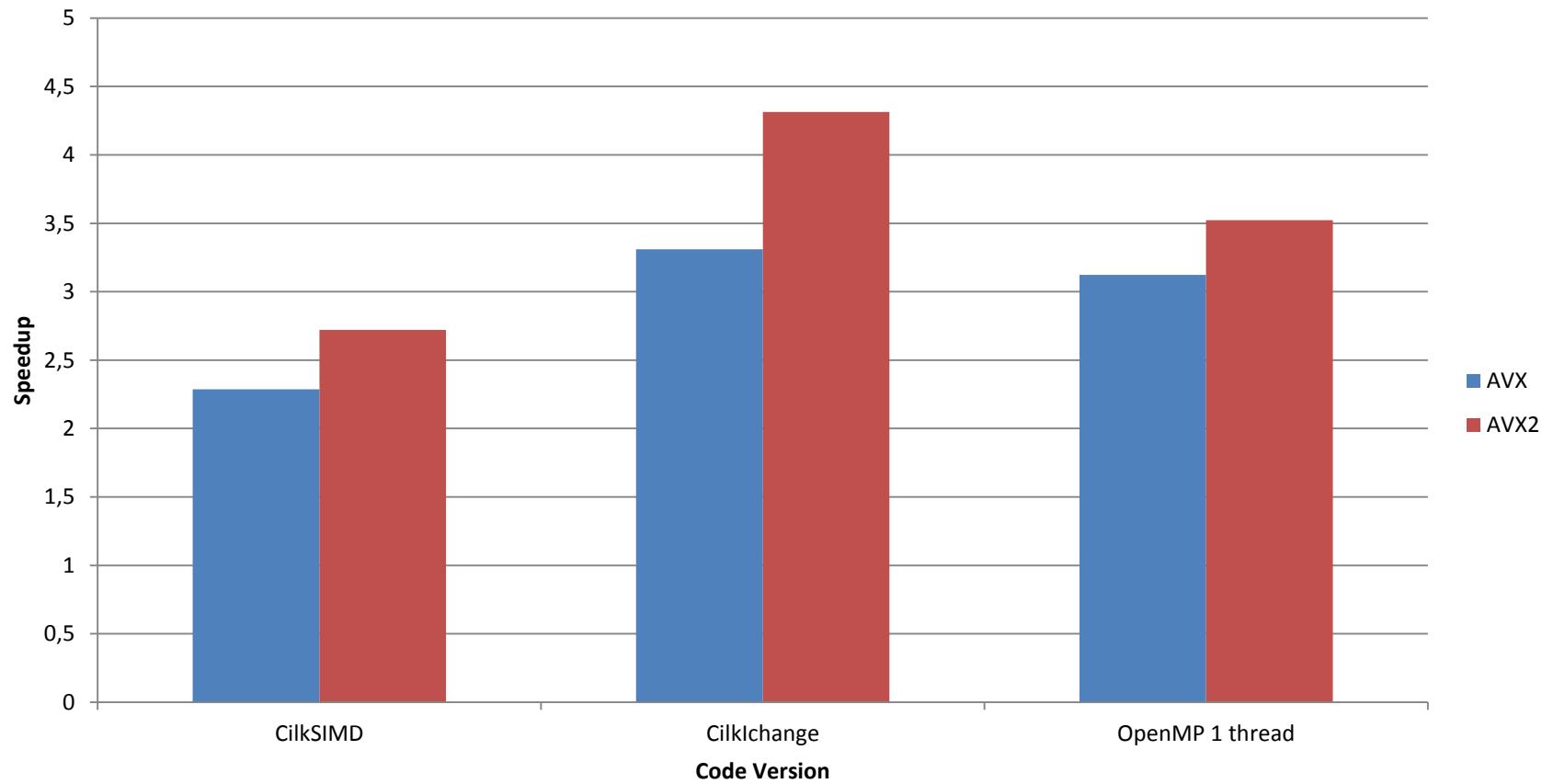
MxM Comparison on Haswell with AVX2



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# CilkPlus Comparison on Haswell

Comparison AVX and AVX2: 1024



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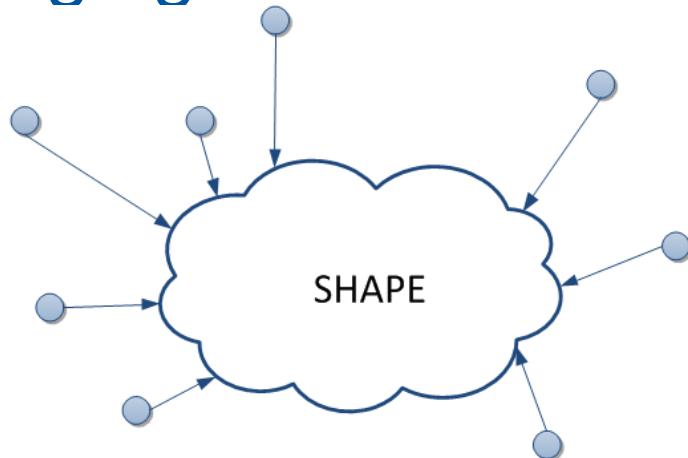
# If ( SIMD == Array Notation)

- **#pragma simd** instructs the compiler to ignore every implication from the language standard, such as **data dependencies**, **orders of memory access**, etc. It also turns off the compiler's efficiency heuristic.
- The array notation version itself still respects the language standards such as aliasing, data dependencies.



# Geant Vector Prototype

- Detector simulation is one of the most CPU intensive tasks in modern High Energy Physics.
- Geant5 represents a benchmark prototype aims leveraging vector instructions



# Distance From Outside of a Shape

- Original version: ROOT Framework
- First Vectorizable Version: which can be used as a test to study CilkPlus performance (\*)
- Five different implementations
  1. CilkPlus1: using small vectors
  2. CilkPlus2: array notation processing over all particles
  3. CilkPlus3: tiling over all particles
  4. CilkPlus4: Mallocs outside the main loop and tiling.
  5. CilkPlus5: smalls vectors with 4 particles each iteration.

(\*) First Vectoriable Version from Sandro Wenzel.



# Original code (sketch)

```
newpt[0] = p[0][k] - origin[0];
saf[0] = TMath::Abs(newpt[0])-par[0];
factor = (saf[0]>=stepmax[k]) ? TGeoShape::Big() : 1
in = (saf[0]<0);
```

```
newpt[1] = p[1][k] - origin[1];
saf[1] = TMath::Abs(newpt[1])-par[1];
factor *= (saf[1]>=stepmax[k]) ? TGeoShape::Big() : 1;
in = in & (saf[1]<0);
```

```
newpt[2] = p[2][k] - origin[2];
saf[2] = TMath::Abs(newpt[2])-par[2];
factor *= (saf[2]>=stepmax[k]) ? TGeoShape::Big() : 1.;
in = in & (saf[2]<0);
```



# DistanceFromOutside (Cilk1)

```
newpt[0] = p[0][k] - origin[0];
saf[0] = TMath::Abs(newpt[0])-par[0];
factor = (saf[0]>=stepmax[k]) ?
TGeoShape::Big() : 1
in = (saf[0]<0);
```

```
newpt[1] = p[1][k] - origin[1];
saf[1] = TMath::Abs(newpt[1])-par[1];
factor *= (saf[1]>=stepmax[k]) ?
TGeoShape::Big() : 1;
in = in & (saf[1]<0);
```

```
newpt[2] = p[2][k] - origin[2];
saf[2] = TMath::Abs(newpt[2])-par[2];
factor *= (saf[2]>=stepmax[k]) ?
TGeoShape::Big() : 1.;
in = in & (saf[2]<0);
```

```
factor[:] = 1;
double point_aux[3] = { p[0][k], p[1][k], p[2][k] }
};

#pragma vector align
newpt[0:3] = point_aux[0:3] - origin[0:3];
saf[:] = abs(newpt[:])-par[:];
if ( saf[:] >= stepmax[k] )
    factor[:] = geobig;
else
    factor[:] = 1;
factor_scalar = __sec_reduce_mul(factor[:]);
```

## First Vectorizable Version (autovectorization)

## Cilk1: small vectors



# DistanceFromOutside (Cilk2)

```
factor[:] = 1;
double point_aux[3] = { p[0][k],
p[1][k], p[2][k] };

#pragma vector align
newpt[0:3] = point_aux[0:3] -
origin[0:3];
saf[:] = abs(newpt[:])-par[:];
if ( saf[:] >= stepmax[k] )
    factor[:] = geobig;
else
    factor[:] = 1;
factor scalar =
_sec_reduce_mul(factor[:]);
```

```
Double t *newpt_x = (Double_t *)
mm_malloc(sizeof(Double_t)*np,
ALIGN_AVX);

newpt_x[0:np] = p[0][0:np] - origin[0];
saf_vector_x[0:np] =
abs(newpt_x[0:np]) - par[0];

if (saf_vector_x[0:np]>=stepmax[0:np])
    factor[0:np] = big;
else
    factor[0:np] = 1;
if (saf_vector_x[0:np] < 0)
    in_vector[0:np] = true;
else
    in_vector[0:np] = false;
```

## Cilk1 (small vectors)

## Cilk2: processing all particles



# Thinking ...



# DistanceFromOutside (CilkLast)

```
factor[:] = 1;
double point_aux[3] = { p[0][k], p[1][k],
p[2][k] };

#pragma vector align
newpt[0:3] = point_aux[0:3] - origin[0:3];
saf[:] = abs(newpt[:])-par[:];
if ( saf[:] >= stepmax[k] )
    factor[:] = geobig;
else
    factor[:] = 1;
factor_scalar =
__sec_reduce_mul(factor[:]);
```

```
for(unsigned int k = 0; k < np; k += 4) {
    factor[:] = 1;
    #pragma simd
    for (unsigned int i = 0; i <
(LENVEC*3); i+=3) {
        point[i] = p[0][i];
        point[i+1] = p[1][i];
        point[i+2] = p[2][i];
        ...
        j++;
    }
    #pragma vector align
    newpt[:] = point[:] - origin[:];
    saf[:] = abs(newpt[:])-par[:];
    for (unsigned int i = 0; i < 4; i++)
        scalar[i] = __sec_reduce_mul(factor[i*3:3]);
```

**CilkPlus3: small vectors  
(4 elements each iteration)**

## Cilk1: small vectors



# Preliminary results

Version	Total time	Time (s) per particle	Same result?	Vector CODE	Vector ALL
ROOT	0,276	2,730E-04	YES	-	-
First Vector Version in Geant Vector Prototype	0,123	1,180E-04	YES	AVX	NO
CilkPlus 5	0,269	2,680E-04	YES	AVX	YES
CilkPlus 1	0,274	2,730E-04	YES	AVX	NO
CilkPlus 2	0,377	3,540E-04	YES	AVX	NO
CilkPlus 3	0,407	3,730E-04	YES	AVX	NO
CilkPlus 4	0,650	8,040E-04	NO	AVX	NO

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# Perf analysis (I)

Version	Cycles	Insns Per Cycle	Branches	Time
First Vector Version in Geant Vector Prototype	2.678.846.562	1,17	481.479.014	0,000118
CilkPlus 5	3.340.918.582	1,12	545.952.203	0,000268
CilkPlus 1	3.356.677.160	1,24	640.323.963	0,000273
CilkPlus 2	3.870.739.549	1,07	634.312.969	0,000354
CilkPlus 3	3.950.685.971	1,08	651.628.305	0,000373
CilkPlus 4	4.715.796.328	1,19	645.794.406	0,000804

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# Perf analysis (II)

Version	Cache Misses	Cache references	% Cache Misses	Time
First Vector Version in Geant Vector Prototype	327.094	4.509.255	7,254	0,000118
CilkPlus 5	894.158	6.879.908	12,997	0,000268
CilkPlus 1	887.427	6.699.531	13,246	0,000273
CilkPlus 2	3.169.916	13.064.301	24,264	0,000354
CilkPlus 3	3.396.769	13.423.264	25,305	0,000373
CilkPlus 4	3.057.942	14.076.222	21,724	0,000804

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# Looking the ASM code

Code	#Lines	XMM Instructions	YMM instructions	V*tf128	Jump	Time
First Vector Version Geant Vector Pro.	729	434	135	33	28	0,150
CilkPlus 5	507	342	154	34	10	0,281
CilkPlus 1	289	133	0	0	11	0,266
CilkPlus 2	707	275	136	28	12	0,431
CilkPlus 3	707	275	136	28	12	0,462
CilkPlus 4	1010	406	217	102	44	0,745

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# Conclusions and future

- The vector instruction set AVX and AVX2 show very good performance in combination with FMA for MxM problem
- CilkPlus is easy to use but to get good performance it is needed to know low level details
- Pragma simd is not exactly the same that array notation
- The CilkPlus compiler is very conservative to introduce AVX instructions set
- Exploring Intel Xeon PHI?



# Contributions

- We have discovered some bugs in GCC CilkPlus branch. Now is fixed. (svn commits: r201772 - r201776)
- We have discovered some bugs in Intel CilkPlus implementation related with the parallel programming model. (Intel 14.0 beta)
- Report for Intel
- Better understanding with CilkPlus (Intel Cilkplus Team and GCC CilkPlus team)



# Comments, suggestions, ...



# Thank you

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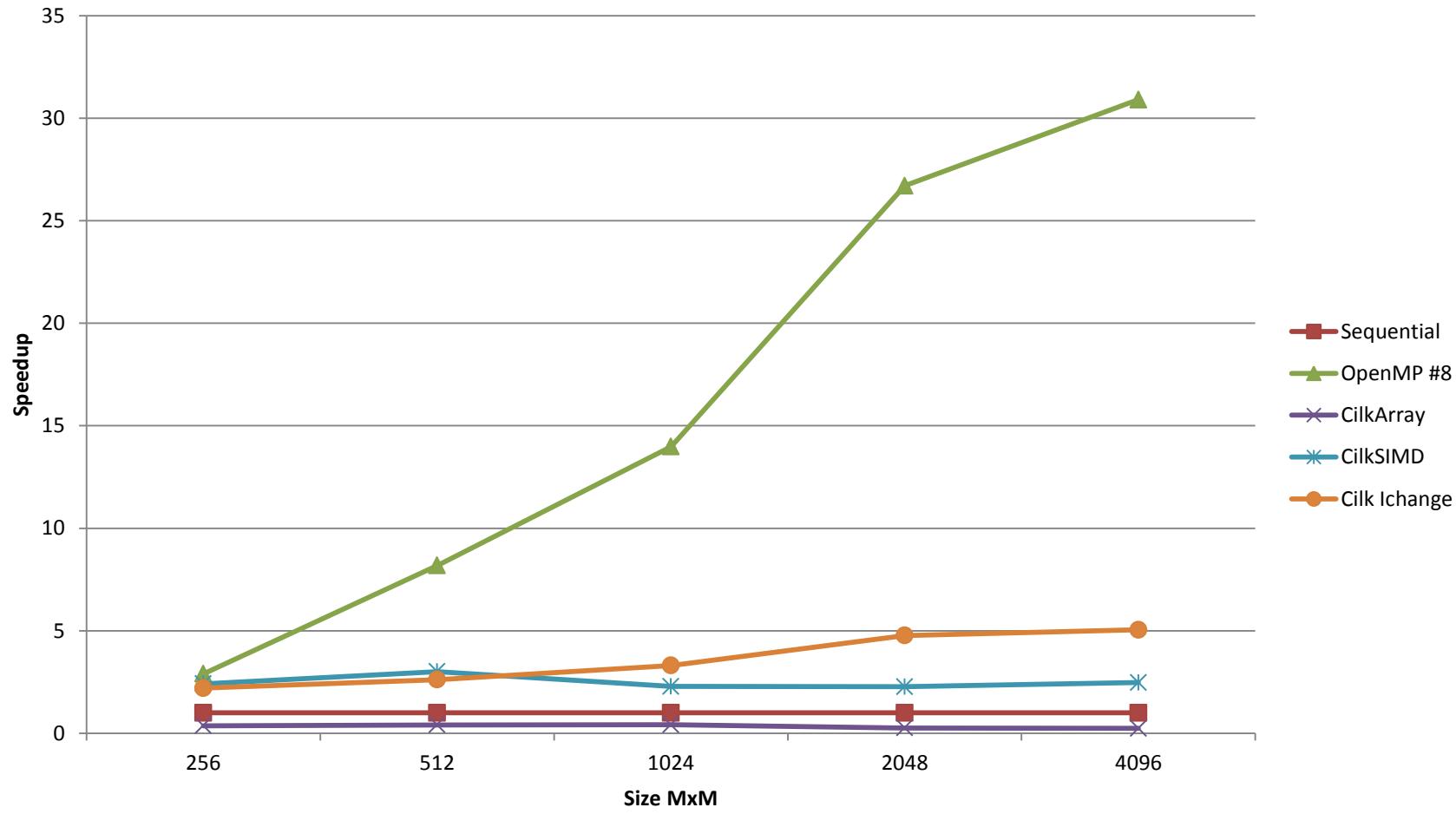


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2. John L. Hennessy, David A. Patterson. *Computer Architecture. Quantitative Approach*. Fifth Edition (The Morgan Kaufmann Series in Computer Architecture Design).
3. Intel CilkPlus Documentation
4. Michael McCool, James Reinders, Arch Robinson. Structured Parallel Programming: Patterns for Efficient Computation. MK 2013.



# Speedup – CilkPlus MxM



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# GEMM (CEAN and CilkFor)

