

CMS Plans and Site Expectations

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For the CMS, US CMS and AAA teams

May 13, 2014

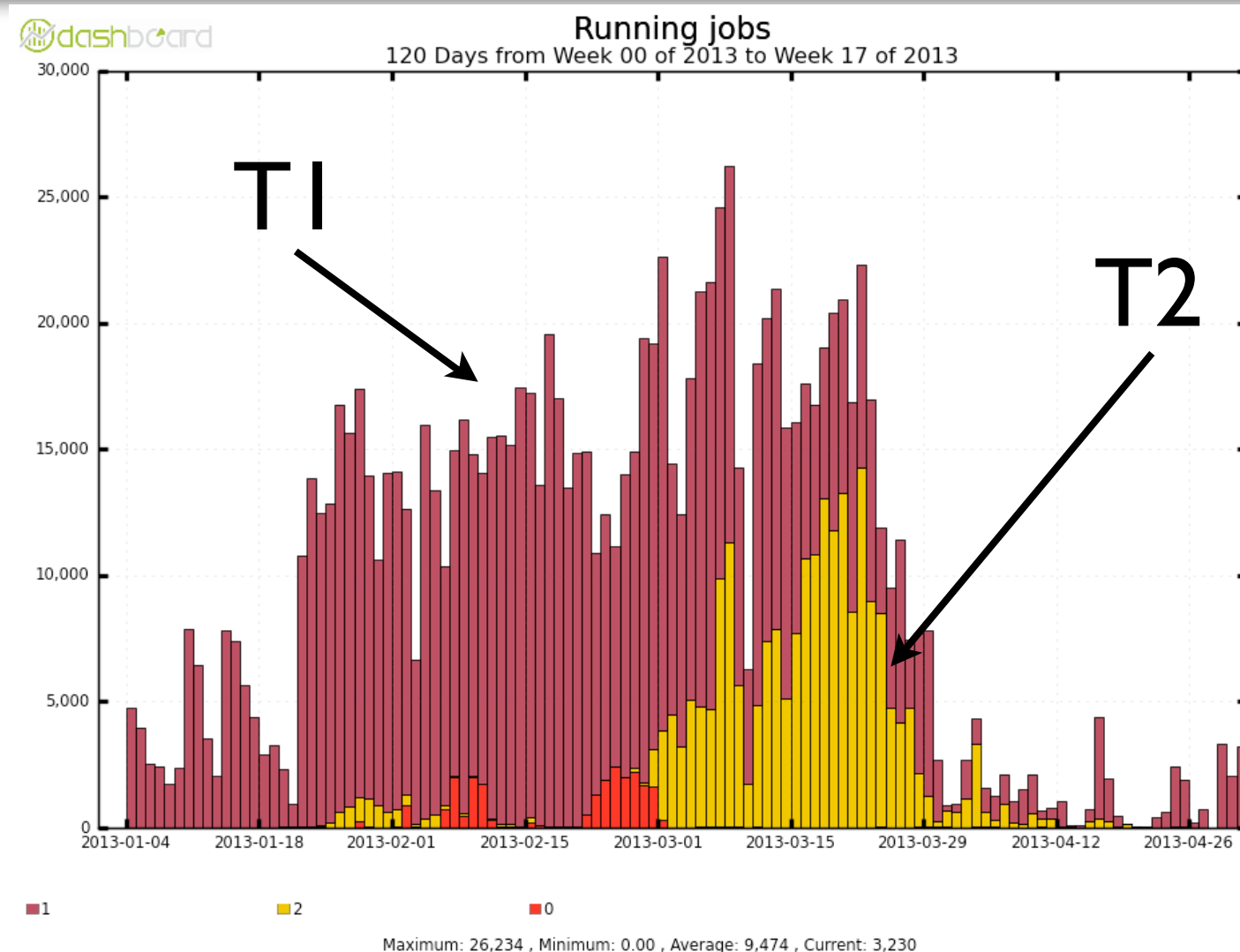


- ▶ The wide-area data federation allows physicists to access any data, anytime, anywhere (AAA) transparently, with benefits at all scales:
 - ▶ Individual users can immediately examine the one event they are interested in, no matter what disk in the world it is on
 - ▶ Production-scale data processing is no longer tied to data location, allowing much more flexible use of resources globally
 - ▶ Natural solution to the “data problem” for opportunistic resources
- ▶ This is working for CMS, but it didn't come for free!
 - ▶ Much work up front to optimize WAN reading of files
 - ▶ Simple, consistent namespace for all CMS files
 - ▶ Reliable network infrastructure with large and growing bandwidth
 - ▶ Helpful participation from sites throughout CMS

- ▶ 6 of “8” CMS T1 sites are part of the data federation
 - ▶ In: DE, FR, IT, (RU,) UK, US
 - ▶ Not in: ES (coming soon), TW (“opportunistic T1”)
 - ▶ Important caveat: CMS T1 sites are in the midst of disk-tape separation, so that we have greater control over what files are currently on disk. Only the files on disk are actually accessible.
 - ▶ In principle this already gives access to a huge amount of CMS data
- ▶ 41 of 52 CMS T2 sites are part of the data federation
 - ▶ In general, the sites that are not in the federation (without naming names) are smaller and/or less robust
 - ▶ ~ 96% of unique datasets resident at T2’s are available
- ▶ We consider this to be full deployment within CMS!
- ▶ Usage level: Files opened at ~few Hz, 10’s TB read each day

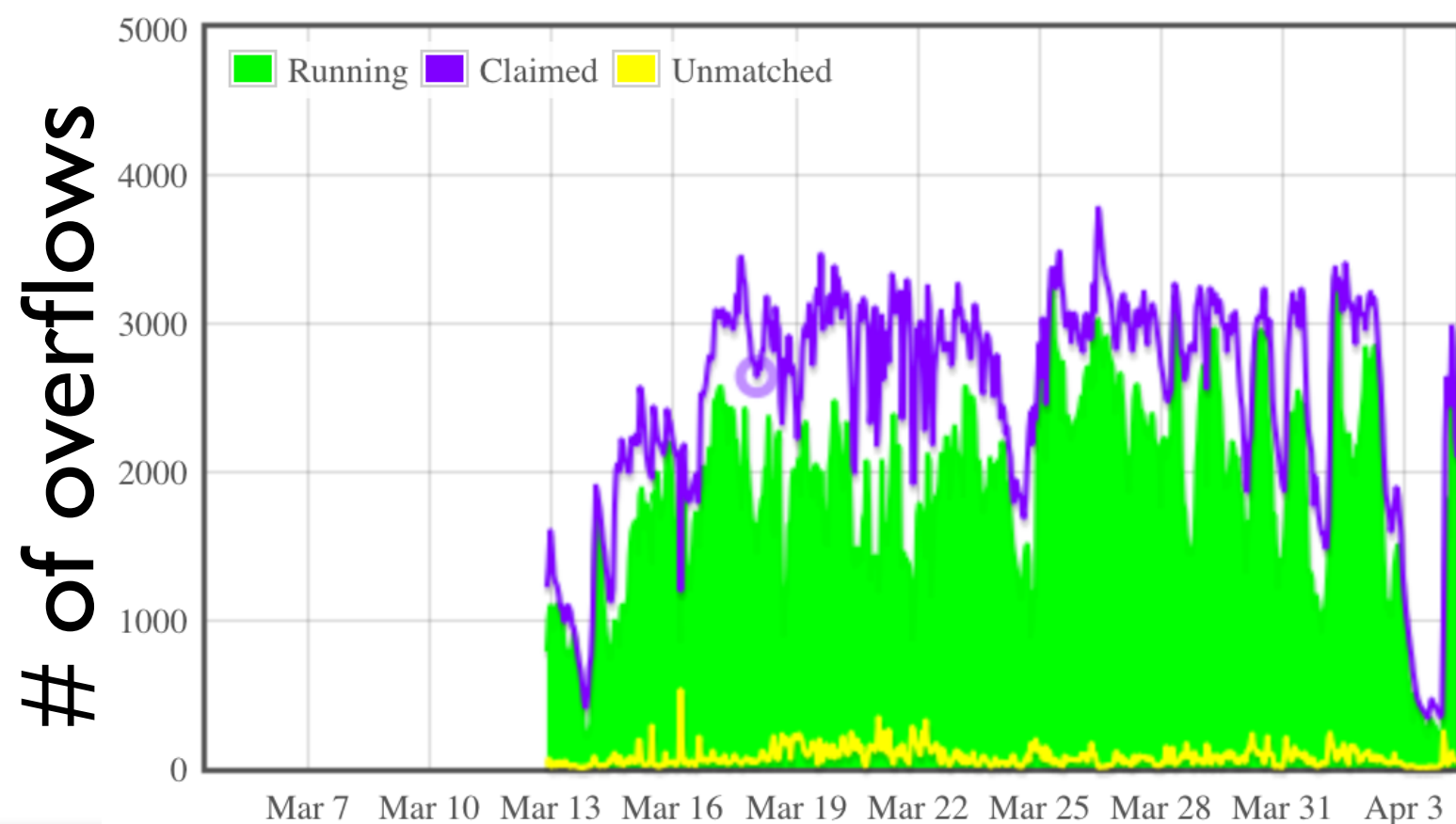
- ▶ One of the first applications of AAA was the “fallback mechanism”
 - ▶ This is the key to almost every other AAA application....
- ▶ Usually, if a job fails to open an input file, it crashes
- ▶ The fallback mechanism gives a path for recovery:
 - ▶ On file-open failure, CMSSW asks redirector to find file elsewhere
 - ▶ Job then reads remote file, user never notices
- ▶ More throughput for users, less CPU time wasted on failed jobs
- ▶ Makes entire system more robust against single-site storage issues
- ▶ A few easy configuration changes needed at sites to do this
 - ▶ 47/52 T2 sites have implemented fallback
 - ▶ One T1 has not due to firewall issues; discussions/debugging continue on proxy server deployment there

- ▶ “Legacy” reprocessing of 2012 data and associated simulation samples
- ▶ Inputs resident at T1 sites
 - ▶ T1’s ran on data locally
 - ▶ T2’s ran on simulations read via AAA fallback mechanism
- ▶ Flexible use of processing resources is likely to be exploited in Run 2
 - ▶ HLT farm already uses this for production reprocessing



- ▶ Sites should be prepared to serve data at a scale similar to that at which they process data!
 - ▶ Storage systems, network....
 - ▶ We do provide system throttles — use them!

- ▶ Sites with popular datasets can have very long batch queues
- ▶ Re-direct jobs to another site with free job slots, read data via AAA
 - ▶ Smaller CPU efficiency, but jobs can start sooner
 - ▶ Achieved by changing scheduling policies in glideinWMS layer, regulate number of jobs to match WAN bandwidth
- ▶ So far, only small scale -- overflow amongst four sites in the US, ~O(2K) simultaneous jobs -- but no technical issues block expansion

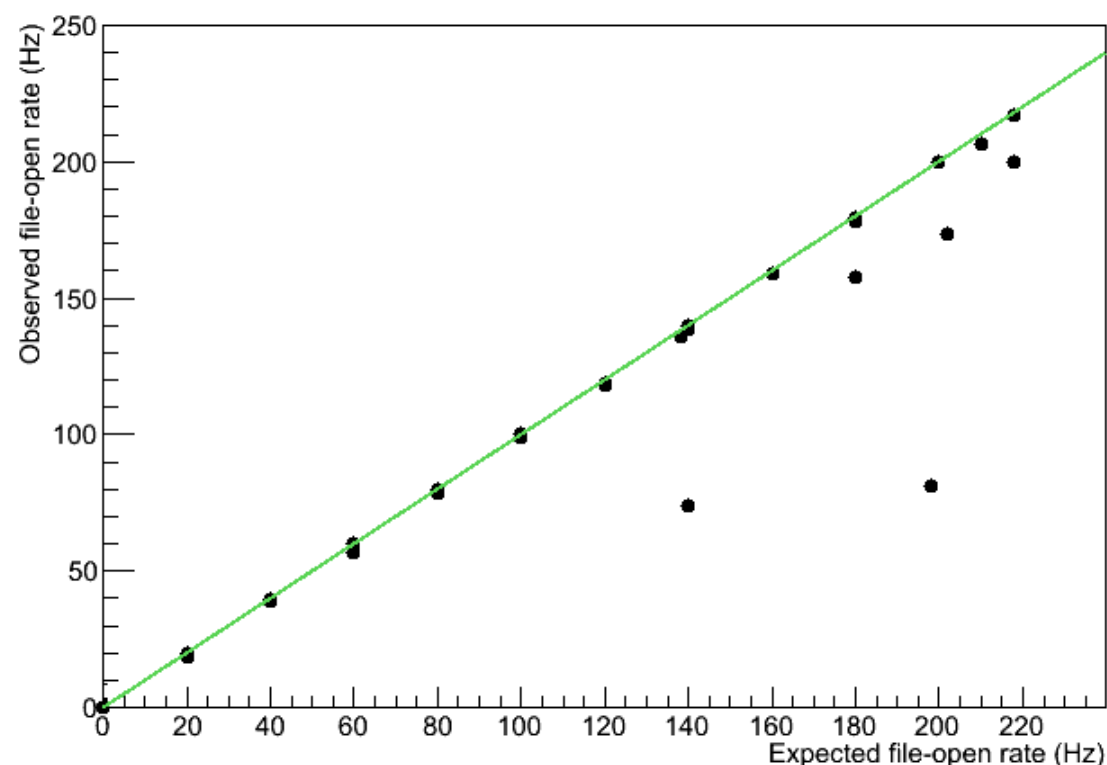


- ▶ Some T3 sites are completing entire data analyses through AAA
 - ▶ Observed ~800 simultaneous jobs, 2-3 Gb/s WAN input sustained for a week, 99% success rate
 - ▶ Much satisfaction with local control over processing resources
 - ▶ “At this point, I basically don’t pay attention to where the data is and just assume that jobs will find the data and run.”
- ▶ Exploring possibility of diskless T2 sites at well-networked centers
- ▶ Sites that temporarily lose their data due to storage downtime (planned or unplanned) can continue to operate as normal through the fallback mechanism
 - ▶ Allows the continuity of processing capacity, system-wide
 - ▶ Have seen several successful cases, some planned and some not

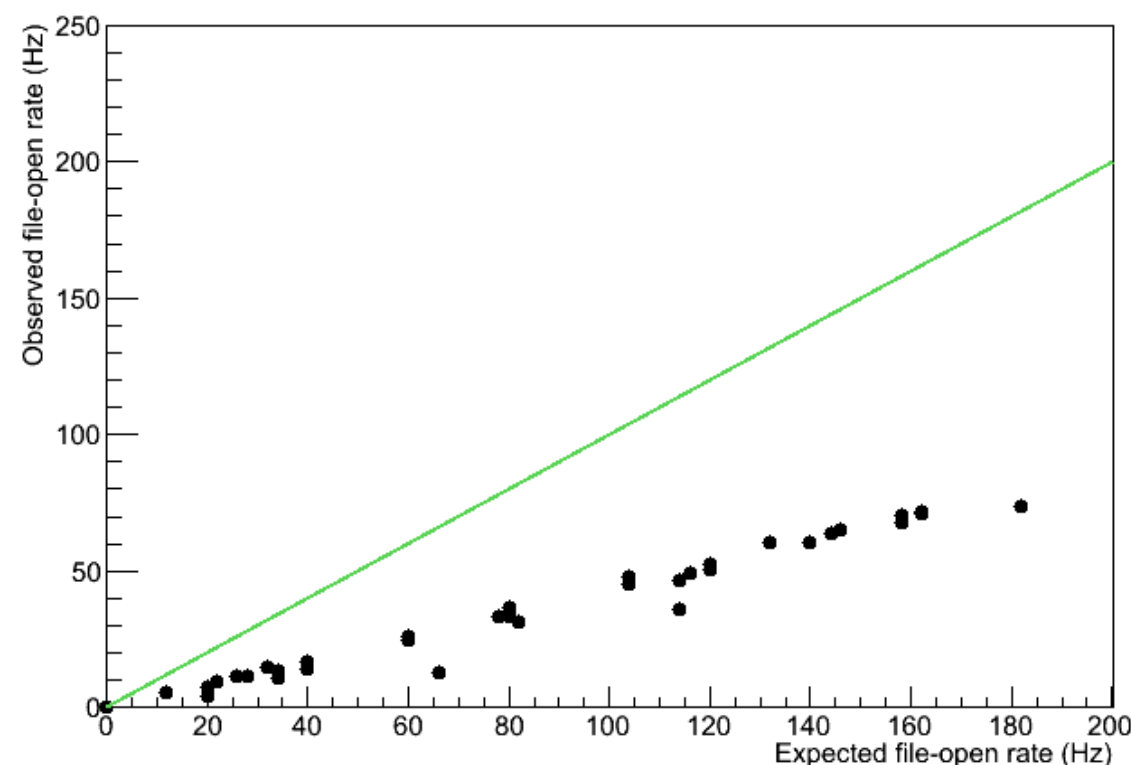
- ▶ Any data, anywhere means any computer, not just CMS-owned
 - ▶ For software, use Parrot and CVMFS for download on demand, brings in 500 MB of files rather than 17 GB
 - ▶ Then, read data through AAA fallback mechanism
 - ▶ Typical jobs only 2% slower than those running on CMS sites
- ▶ Opens the door to any opportunistic resource, e.g. clouds
 - ▶ Have run 2K simultaneous jobs across 15 non-CMS OSG sites, including ATLAS sites (thanks)
 - ▶ Successful demonstration on Amazon cloud
 - ▶ Much CMS development work underway
- ▶ We think we are entering an era of constrained computing resources — CMS will need every CPU it can find, and AAA is a key technology for making good use of all of them

- ▶ For best operations, want to understand performance of each site
 - ▶ Every site will eventually hit some limitation
 - ▶ But we want every site to perform as well as possible
- ▶ A series of scale tests is now underway:
 - 1) File-open test, how quickly can redirector successfully redirect?
 - ▶ Baseline goal 20 Hz, technology goal 100 Hz, testing up to 200 Hz
 - 2) File-serving test, see load that each (and every!) source site can sustain in terms of MB/s, file opens/s etc.
 - ▶ Exploring rates up to 800 jobs, each reading 0.25 MB/s
 - 3) Client-hosting test, see load that each (and every!) sink site can sustain, using the same metrics
 - ▶ Could a site successfully feed all of its batch slots with AAA?
 - 4) Total-chaos test, do previous tests with many sites at once

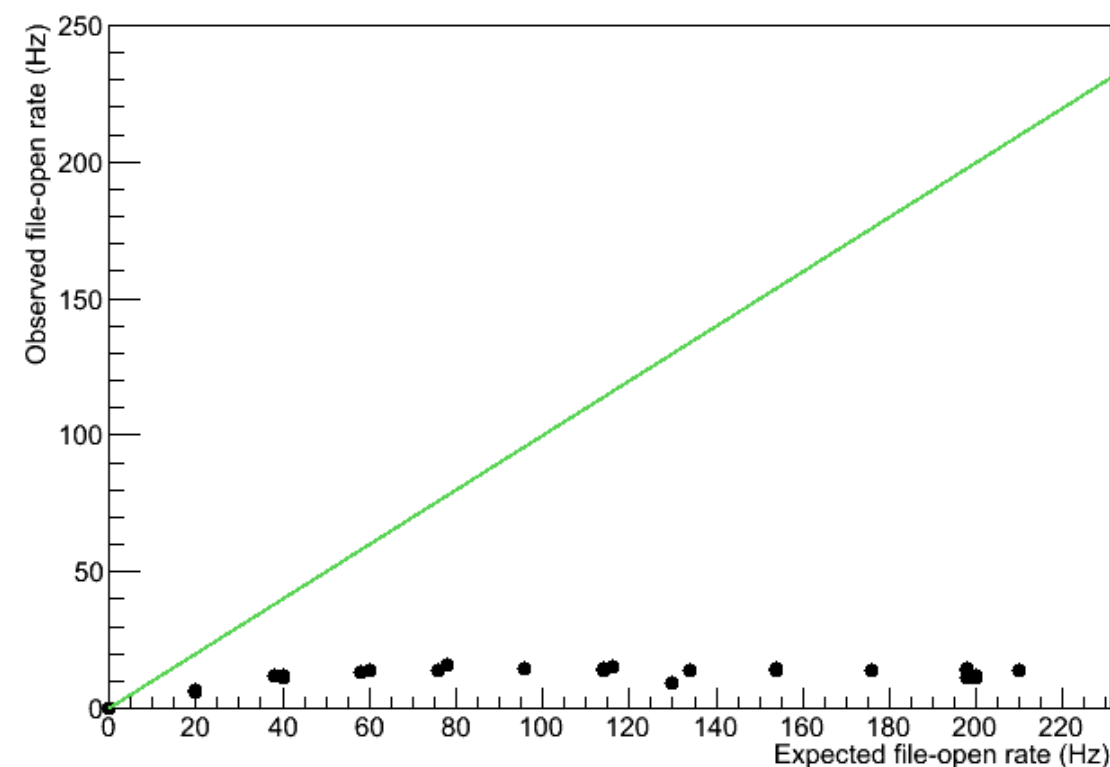
T1_IT_CNAF



T2_KR_KNU

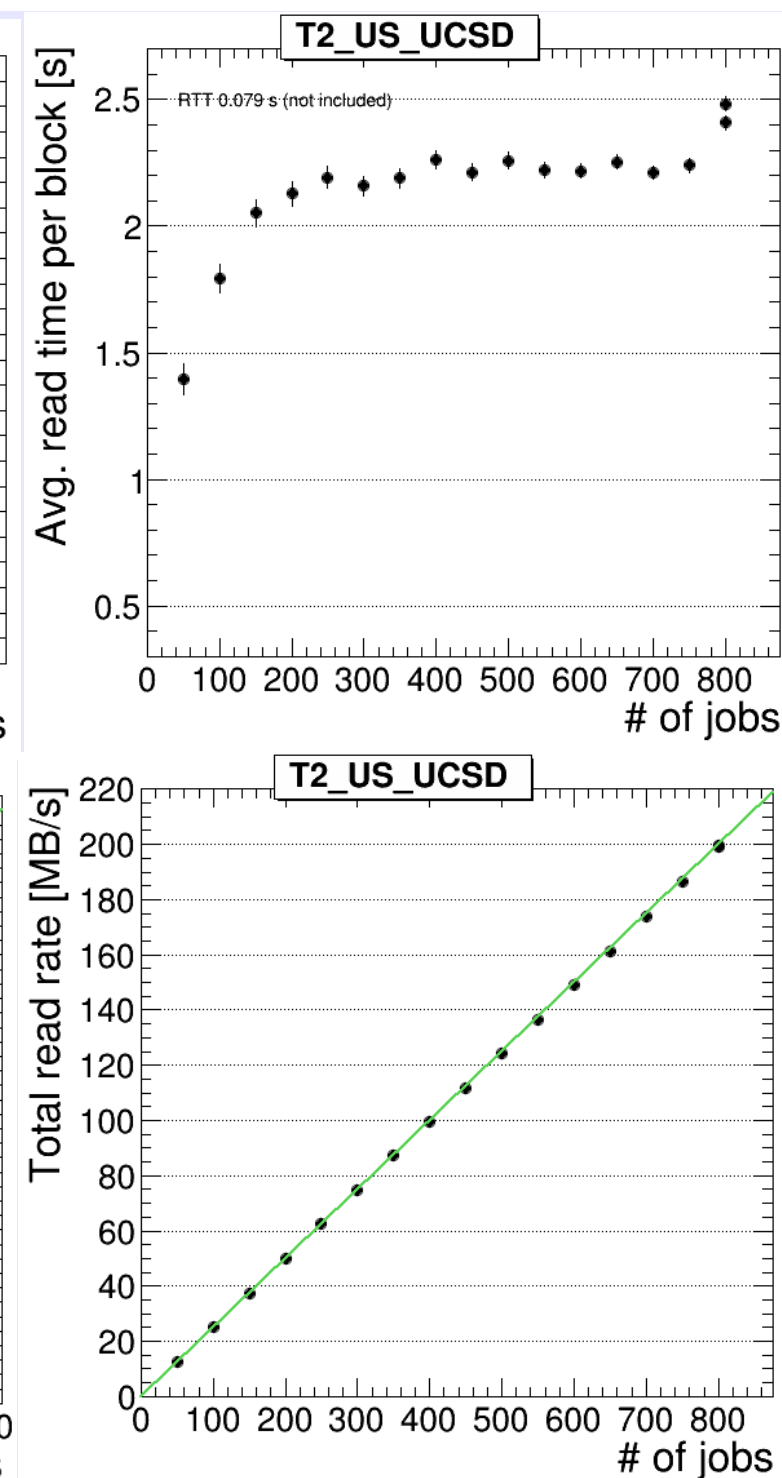
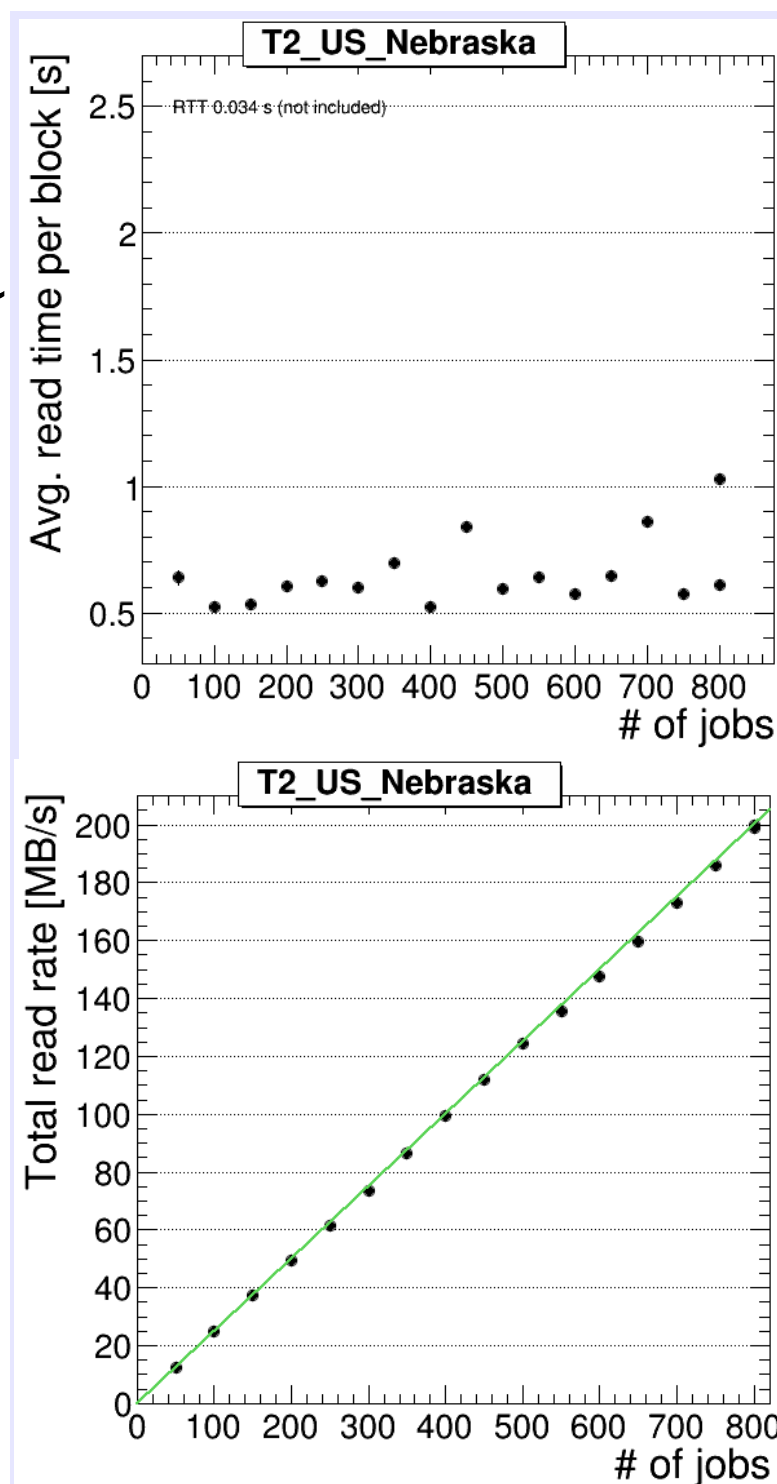


T2_IT_Rome



- ▶ Results vary by site, for sure
- ▶ Possible trend: Hadoop, Lustre, EOS and StoRM systems have performed better than dCache and DPM
- ▶ Probably need to work with developers on this....

- ▶ One can probably learn a lot about storage system behavior from this
- ▶ We really hope to systematically get through all sites....
- ▶ No results on Test 3 yet, but we hope soon!



- ▶ CMS will be holding a readiness challenge in July and August, and AAA testing is among the goals for computing
 - ▶ Will try to do “total chaos” test here by centrally forcing jobs to ignore data location and run anywhere
 - ▶ Will measure success rates, I/O rates and CPU efficiency for jobs with remote reads, per site, and compare to local reads
 - ▶ Usual computing shifters will keep an eye on the health of the system, and AAA team will be available to handle trouble tickets
- ▶ If all goes well, users will not notice that they are using AAA....
- ▶ We want all sites to be up and running well during the summer to make CSA I 4 as thorough an exercise as possible

- ▶ Deploy xrootd and join the AAA federation
 - ▶ This is largely done; would like to get straggling T2's
- ▶ Even easier than that: enable the fallback mechanism
 - ▶ As noted, still missing a few sites; too bad, it is helpful for them!
- ▶ Enable detailed xrootd monitoring
 - ▶ Information about each remote read — user, file, performance, etc.
 - ▶ For most systems this is just a few lines in a configuration file
 - ▶ For dCache a plugin needs to be installed, only works for ≥ 2.6
 - ▶ Currently miss 3 T1 sites and 21 T2 sites from detailed monitoring
 - ▶ We are flying blind without it, hard to evaluate CSAI4 metrics at sites that do not have the full monitoring deployed
 - ▶ But: last week we realized that there is an issue for multi-VO sites. Will come up with long-term fix, and short-term fix for CSAI4.

- ▶ Deploy robust storage systems
 - ▶ Sites will be serving data not just to their own batch slots, but (potentially) to many others around the world
 - ▶ Good WAN configuration practices also important
- ▶ Be responsive to needs of/requests from the experiments
 - ▶ We will do our best to alert sites to issues

- ▶ The data federation, and its implementation through xrootd, has turned out to be a very nice fit with CMS
 - ▶ Thanks to robust WAN, straightforward namespace, I/O efforts
 - ▶ L. Malgeri, CMS physics coordinator: “It’s like a dream come true!”
- ▶ We are just starting to understand its implications for the experiment, and for large-scale data management in general
 - ▶ LHC Run 2 will be a huge learning experience
 - ▶ Much of this learning will take place through working with sites and understanding their experiences
- ▶ We’re looking forward to future developments in this area and to continued cooperation with the community