

Conclusions from MAD-X simulations of fast-losses ADT QT

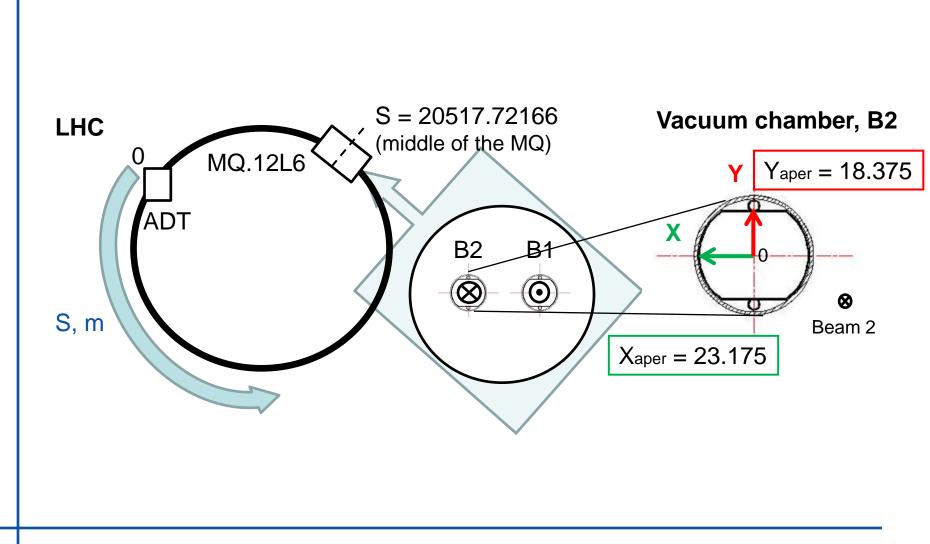
V. Chetvertkova, TE-MPE

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Coordinate system



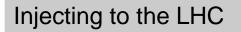


Motivation

- Fast Losses Quench test aimed to reproduce the UFO-induced beam losses (with duration of a few milliseconds).
- UFO rate increases with energy and UFOs are expected to be a major luminosity limitation at 6.5 – 7 TeV.
- Knowing the quench limits will allow validating the simulation codes (QP3 etc.).
- BLM thresholds should be increased to avoid undesirable beam dumps.



Experiment

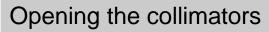


Ramping to the nominal energy

Calibration of the beam-distance to aperture:

Increasing 3-corr. orbit bump until losses occur (21.61 mm – trim value; 17.89 mm– BPM reading), then reducing the bump by 2 mm. Beam scraping on hor. collimators

Measuring the beam profile (with BWS) => $\epsilon_x = 0.5e-6$; $\epsilon_y = 14.1e-6$

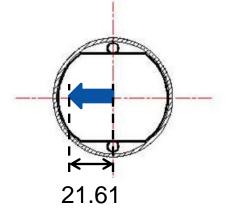


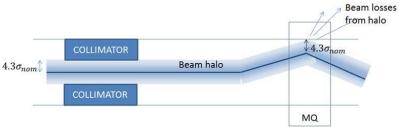
Choosing the bunch: Gating the ADT on it

Adjusting the bunch intensity: blowing up the bunch slowly in the vertical plane

Setting the bump to x=21.61 mm

Excitation of the bunch: MKQ kick and ~11ms later – ADT excitation







Simulations

Simulation parameters: Injection optics: β^* are <u>11/10/11/10</u>, Energy 4 TeV. Beam profile – from BWS measurements: Gaussian;

 $\epsilon_x = 0.5e-6; \ \epsilon_y = 14.1e-6.$

3-corr. orbit bump with an offset $4.3\sigma_{nom}$ from the beam screen (~21.54 mm from the centre of the BS)

MKQ kick (single)

ADT excitation (depending on turn)

*Correcting the tune during the ADT excitation

*MQ errors are taken into account

*No matching after applying the bump

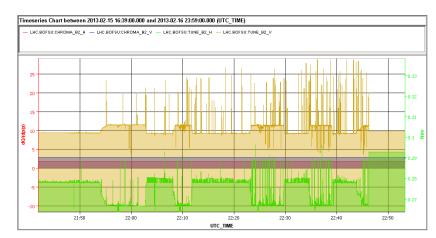


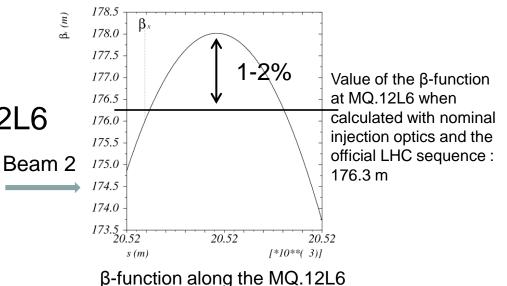
Parameters, influencing the results of the simulations

- (no information about – Tune the tune change during the test)
- Beam profile
 - Beam emittance
 - Tail population
- $-\beta$ -function in the MQ.12L6

 β beat is <10%.

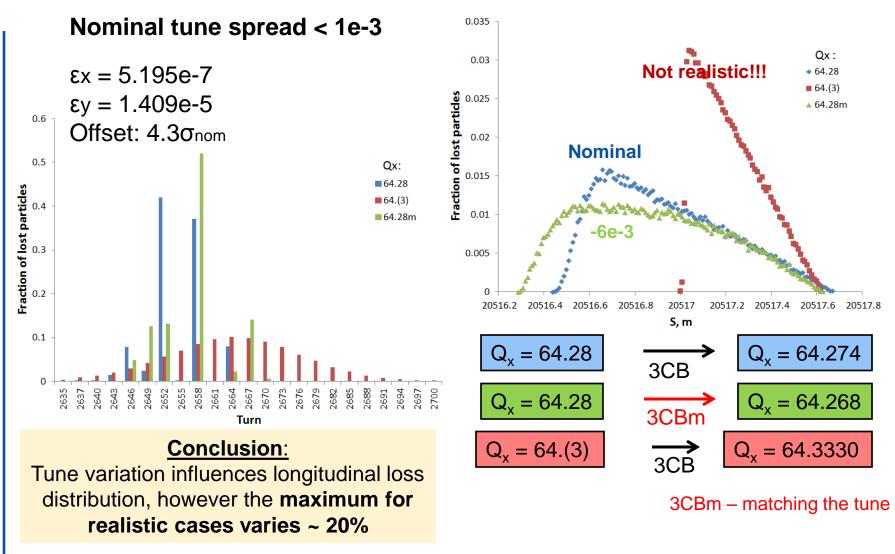
– Bump amplitude





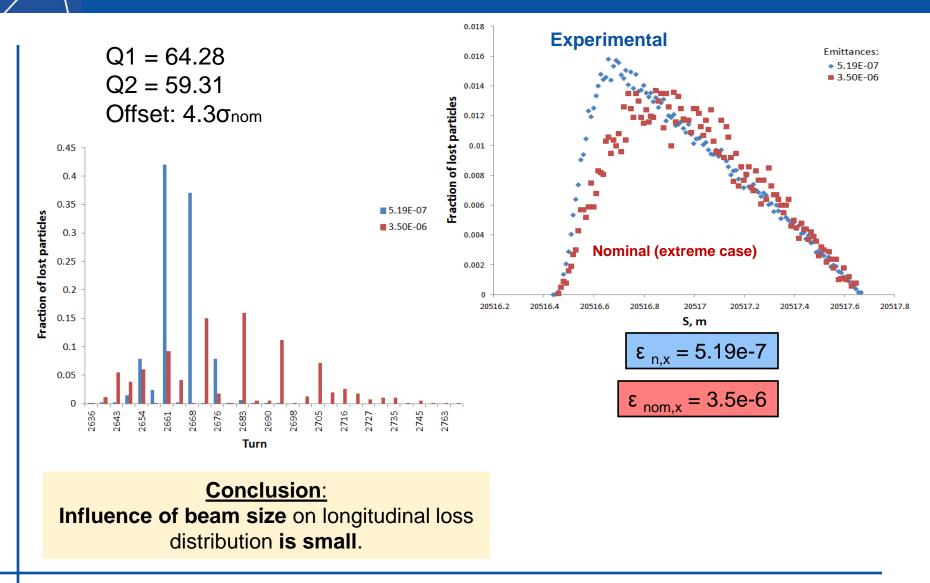


Dependence on the tune

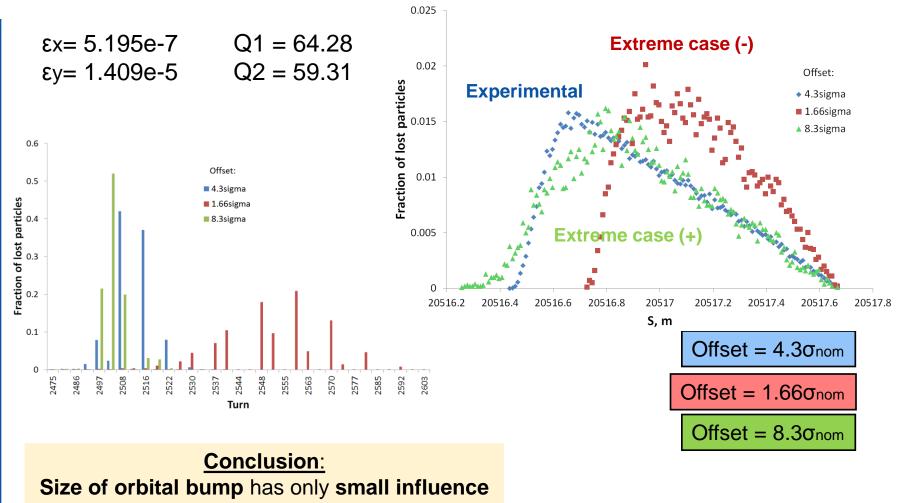


Dependence on the beam size

CERN



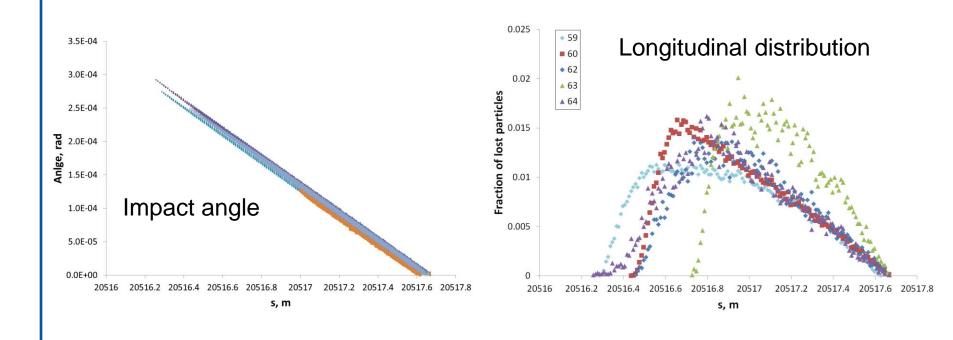
Dependence on the bump amplitude



on maximum of lost-particles distribution

CERN

Dependency of impact angle



Conclusion:

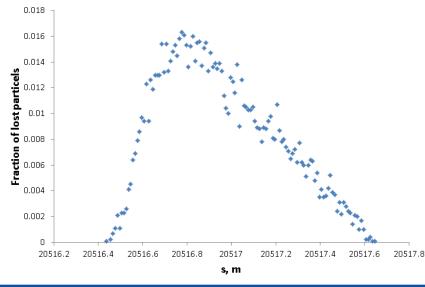
Impact angle depends only on magnetic field and not on excitation scenario.

For realistic cases impact angle of maximum loss varies within 50 urad.



Conclusion

- **Tune variation** influences longitudinal loss distribution, however the maximum for realistic cases varies ~ 20%.
- Influence of **beam size** on longitudinal loss distribution is **small**.
- Size of orbital bump has only small influence on maximum of lostparticles distribution.
- Impact angle depends only on magnetic field and not on excitation scenario.
- **Time distribution** is extremely **sensitive** to all variations. Experimental one **not reproduced**.



Qx; Qy	64.271; 59.301
Orbital bump	4.3σ _{nom}
ε x; ε y	0.5195e-6; 14.09e-6
Matching tune after applying bump: No	
MQ errors	Yes



