

Data architecture challenges

for CERN and the High Energy Physics
community in the coming years

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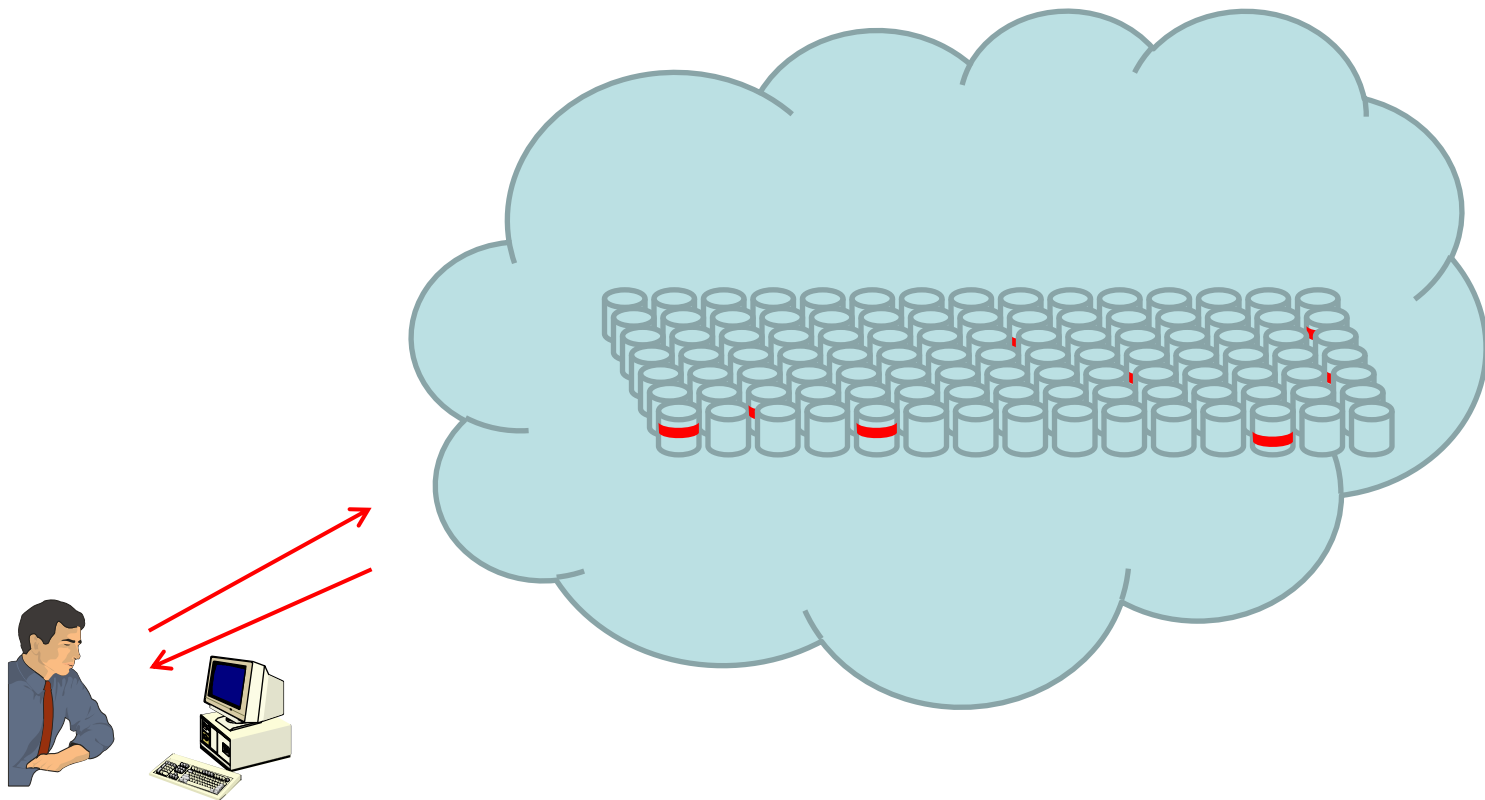
Head, Data and Storage Services

CERN, Geneva, Switzerland

- Physics data and File services for the physics community
 - More than 2'000 servers, 80'000 disks,
 - 2.2 billion files, 40 PB of online storage
 - 100 PB of offline storage on > 50'000 tape cartridges, 150 tape drives
 - Sustaining write rates of 6 GB/s
- Important grow rates
 - Doubled between 2012 and 2013
 - Expected to double every 18 months

- We are the repository of the world data of High Energy Physics
- Mandate:
 - Store
 - Preserve
 - Distribute (i.e. make accessible)

- Scalability
 - Ensuring that the existing infrastructure can scale up by a factor of 10 (exabyte scale)
- Reliability
 - Ensure that we can deliver an arbitrary high level of reliability
- Performance
 - Ensure that we can deliver an arbitrary level of performance
- Why ?

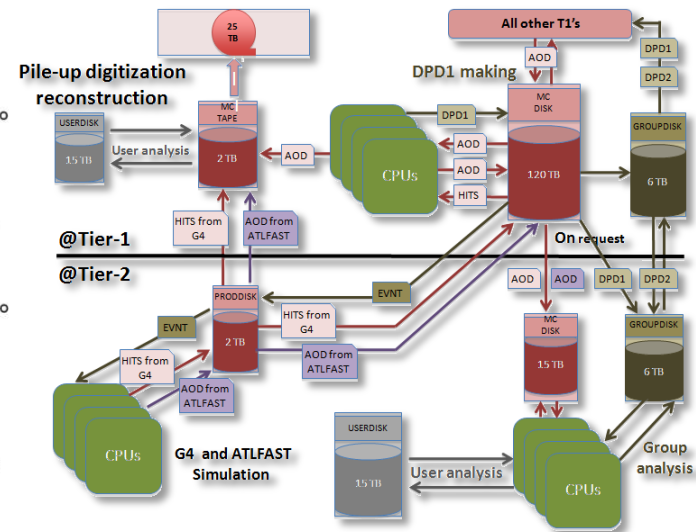
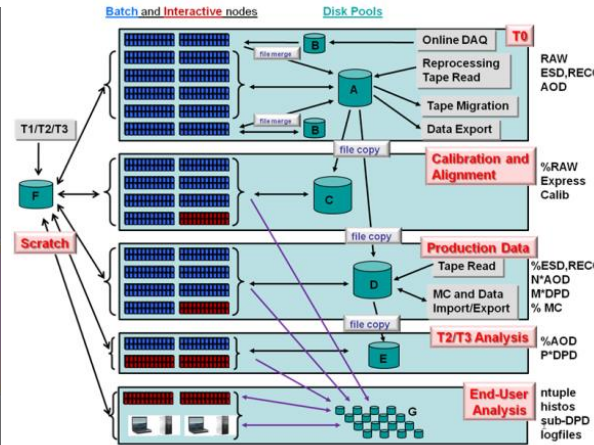
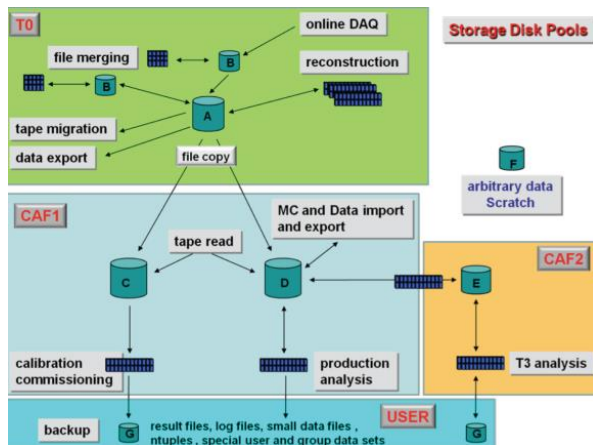


- User would store the data in a “unique pool of data”
- No need to move the data, it is managed “in the cloud”
- Simple and unique quality of service



- Unique quality of service becomes too simplistic when dealing with big data
 - Recent data to be analyzed require very high storage performance. *A generic solution can be too slow for this data*
 - Data that has been processed must be archived reliably at minimum cost. *A generic solution can be too expensive for this data*
 - Derived data can, in some case, be recomputed. *A generic solution can be too reliable for this data (and therefore too expensive)*

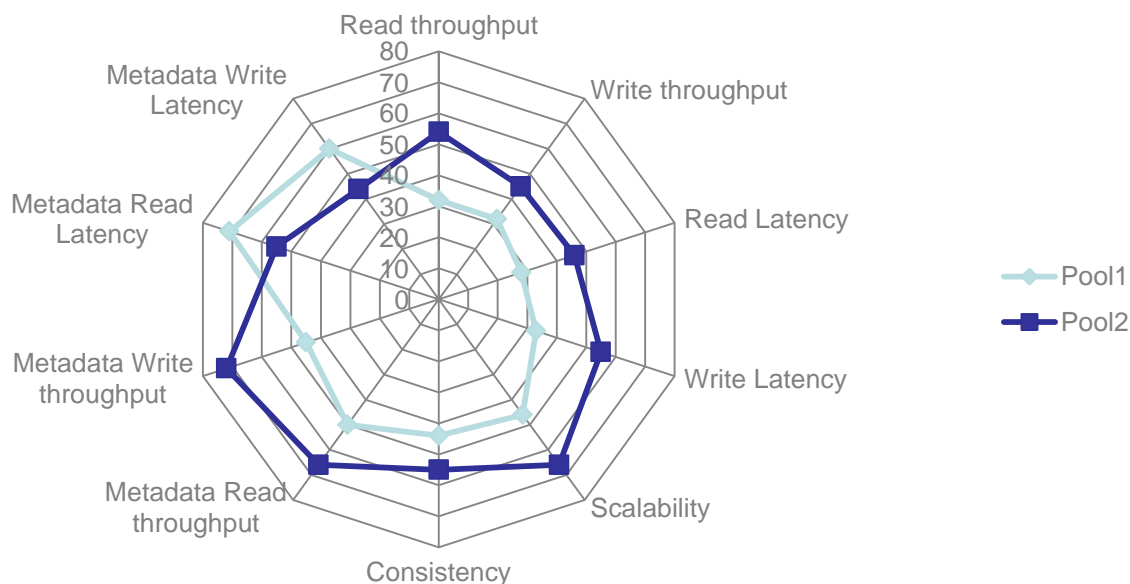
- Examples from LHC experiment data models



- ◆ Two building blocks to empower data processing

- ◆ Data pools with *different quality of services*
- ◆ Tools for *data transfer* between pools

- Key requirements: Simple, Scalable, Consistent, Reliable, Available, Manageable, Flexible, Performing, Cheap, Secure.
- Aiming for “à la carte” services (storage pools) with on-demand “quality of service”



- Scalability
 - Ensuring that the existing infrastructure can *scale up by a factor of 10* (exabyte scale)
- Reliability
 - Ensure that we can deliver an *arbitrary level* of reliability
- Performance
 - Ensure that we can deliver an *arbitrary level* of performance
- Cost
 - Ensure that for a given level of reliability / performance, we are “*cost efficient*”

DSS

Data & Storage Services

CERN
IT
Department

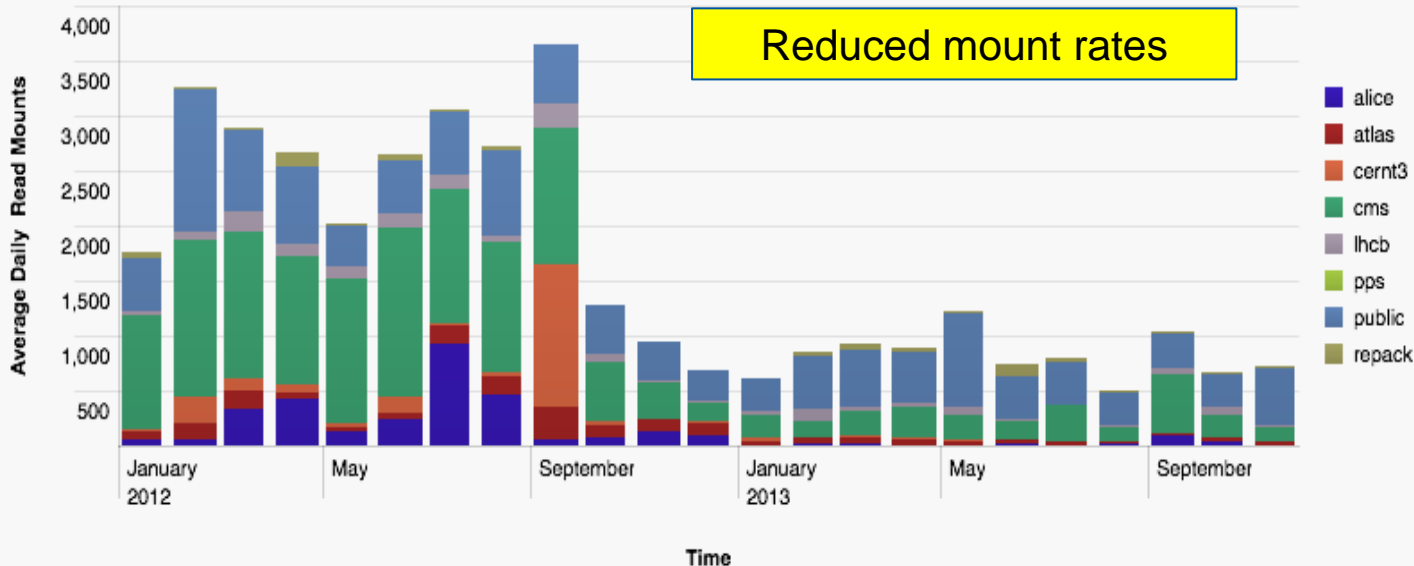
Examples of challenges





Average Daily Mounts per Stager for Read Requests - from January 2, 2012 through November 13, 2013

Export

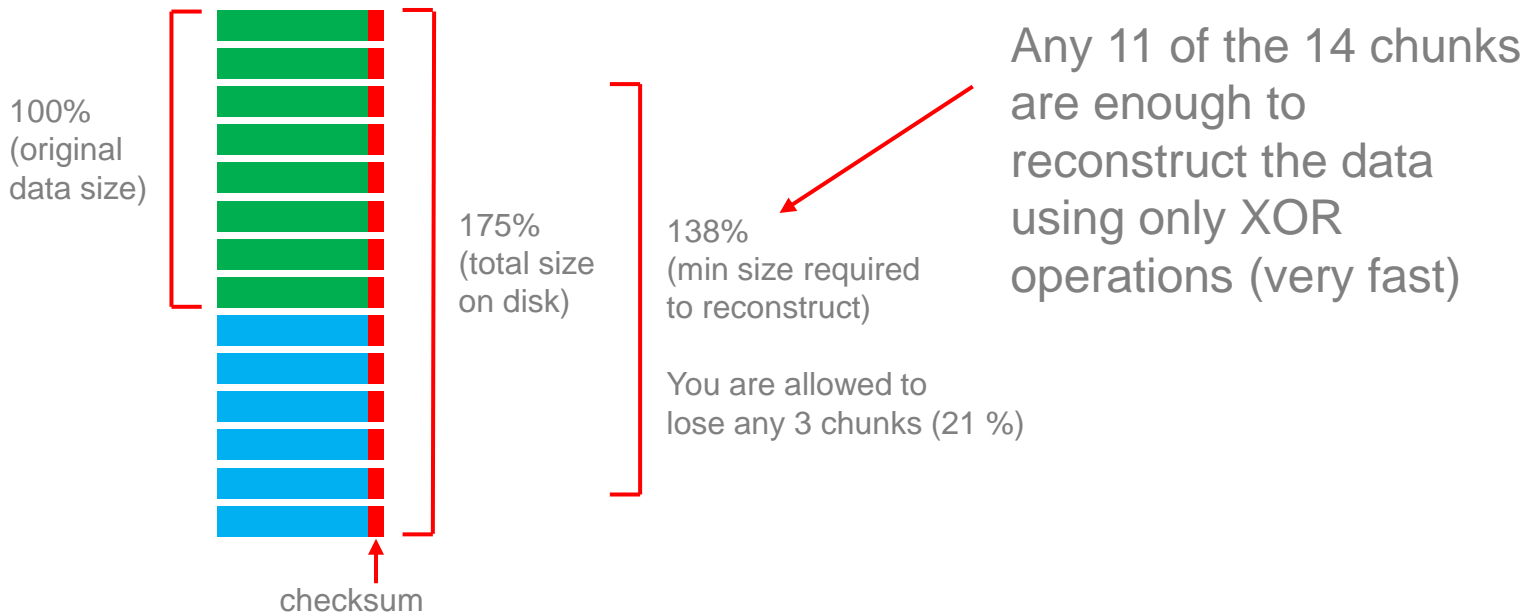
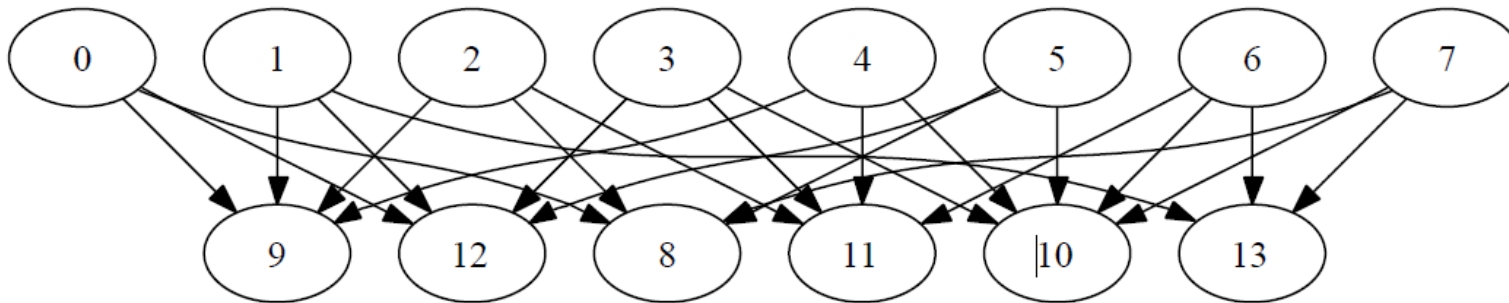


- Change “on the fly” reliability of storage pools by supporting multiple data encoding algorithms
 - Plain (reliability of the service = reliability of the hardware)
 - Replication
 - Reliable, maximum performance, but heavy storage overhead
 - Example: 3 copies, 200% overhead
 - Reed-Solomon, double, triple parity, NetRaid5, NetRaid6
 - Maximum reliability, minimum storage overhead
 - Example 10+3, can lose any 3, remaining 10 are enough to reconstruct, only 30 % storage overhead
 - Low Density Parity Check (LDPC) / Fountain Codes / Raptor Codes
 - Excellent performance, more storage overhead
 - Example: 8+6, can lose any 3, remaining 11 are enough to reconstruct, 75 % storage overhead (See next slide)

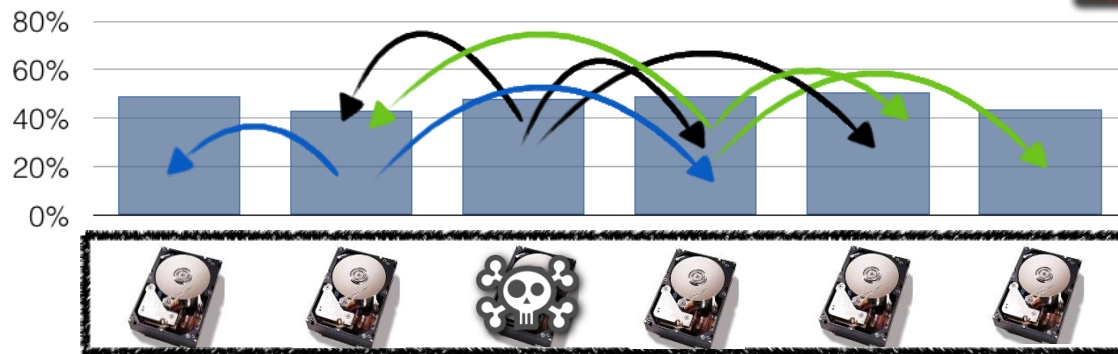
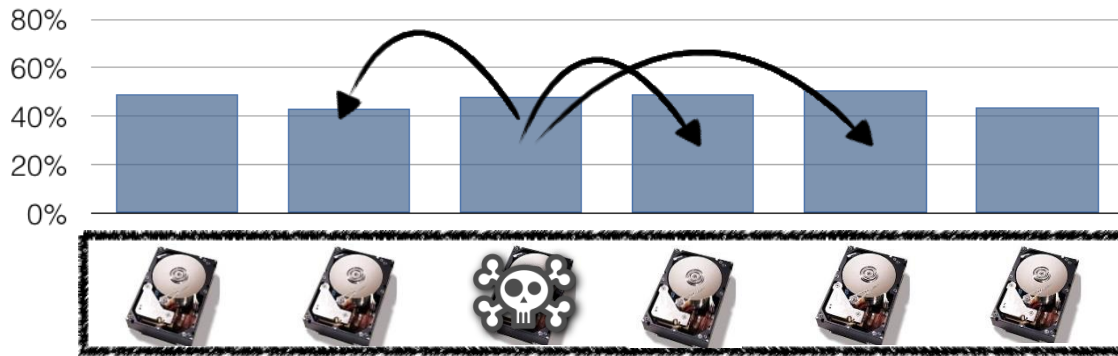
Example: 8+6 LDPC

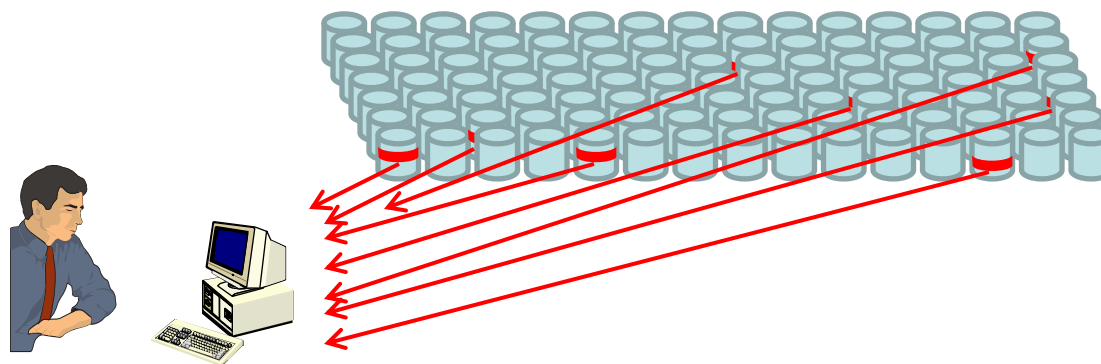
0 .. 7: original data

8 .. 13: data xor-ed following the arrows in the graph



Draining example ...





Data reassembled
directly on the client

- We are only at the beginning of what “Data management” services can do
- Efficient “Data management” services still need to be invented !
- Plenty of research opportunities
 - Algorithms (encoding / decoding / error corrections)
 - Storage media, SSD (r)evolution, role of tapes
 - Innovative operation procedure (data verification, data protection, data movements)
 - Architectures (reducing “dependencies of failures, scalability, ...)