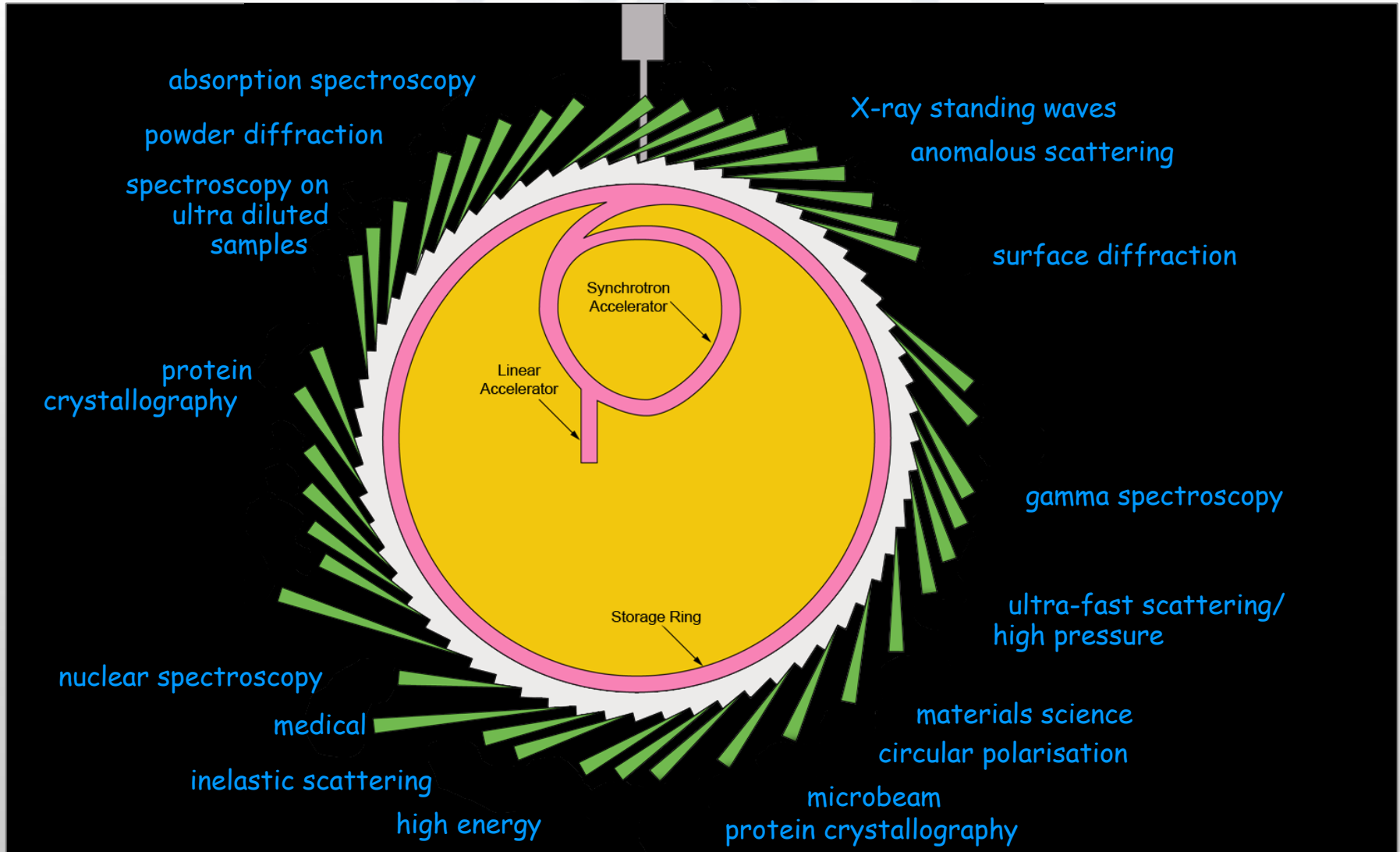


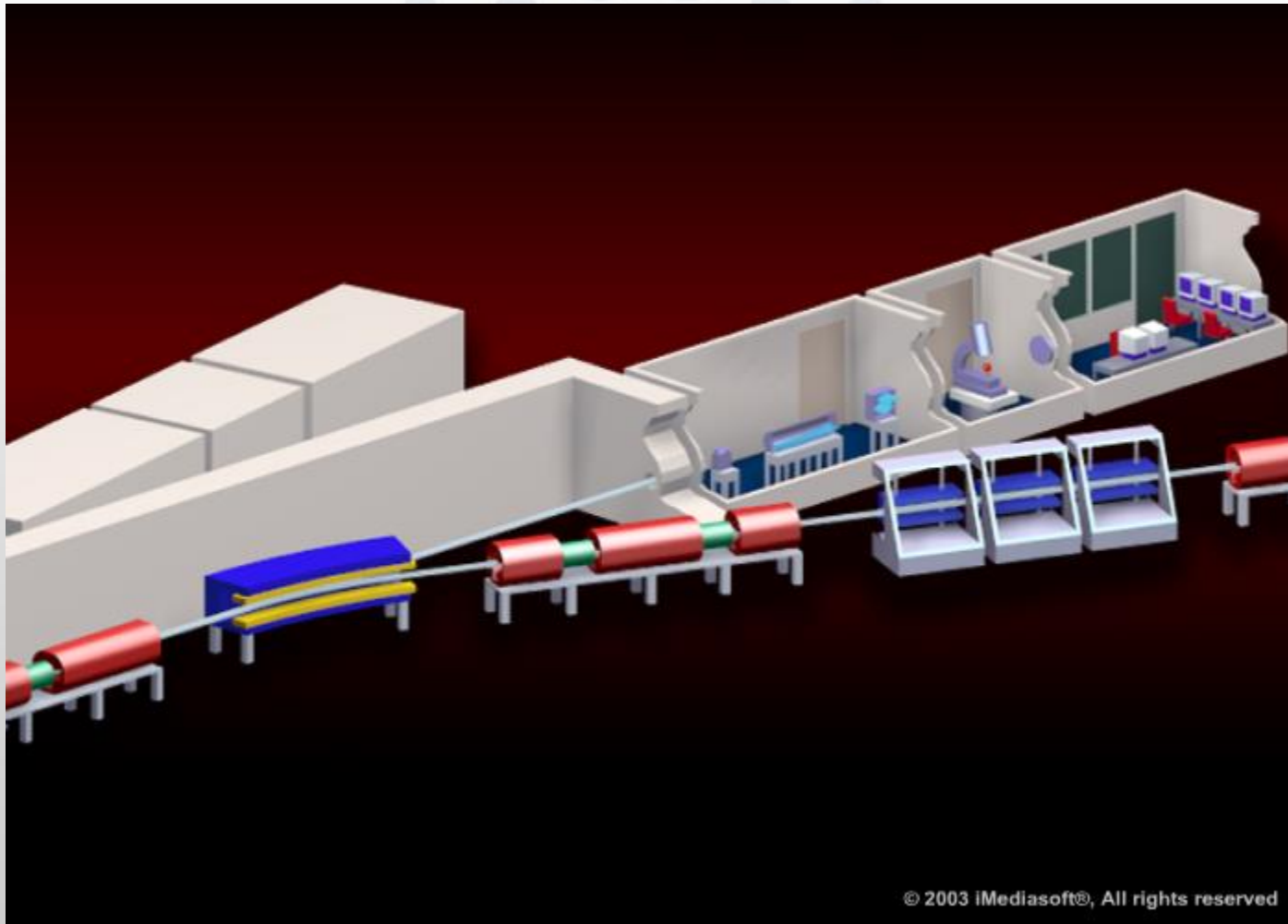
**CERN Openlab – 10/11 December 2013**

# ESRF: IT Challenges

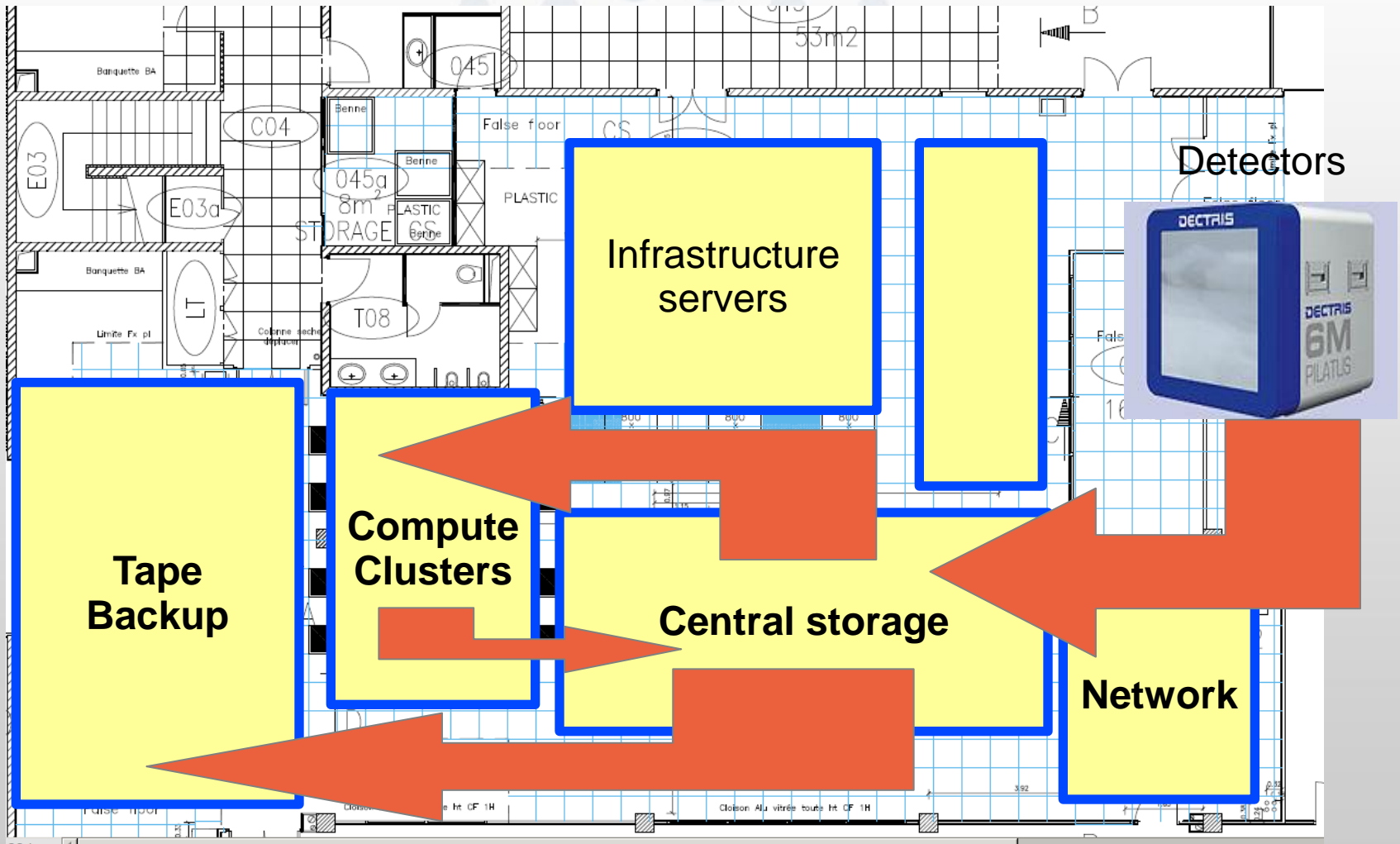
# ESRF Beamlines



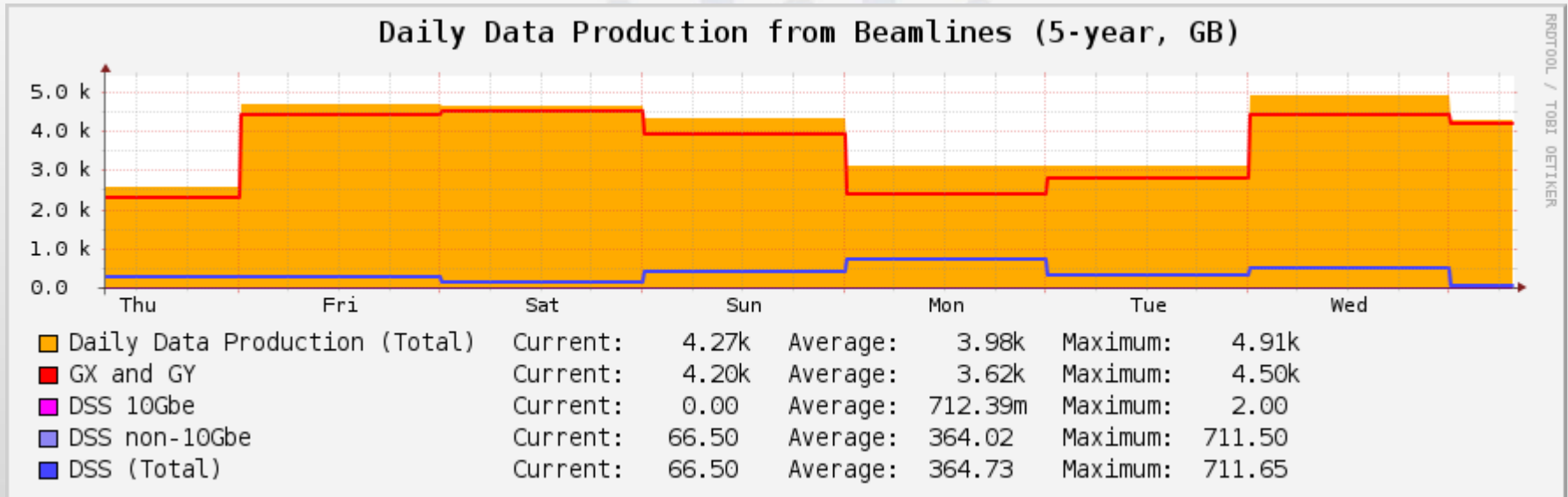
# What is a Beamline?



# IT General architecture



# How much do we store each day?



# Challenges

ESRF Phase II (higher photon flux) starts in 2015

Already, two **Eiger** detectors arrive at ESRF in **Fall 2014**

- 4 Mpixel x 3 bytes = 12MB/image
- 750Hz =  $750 \times 12\text{MB} = 9\text{GB/s}$
- Local compression => 1GB/s minimum
- 10% duty cycle => 9TB/day

Limiting factors:

- Human resources – data sorting and exploitation
- Data Analysis – online
- Data Analysis – offline
- Speed of the Central storage

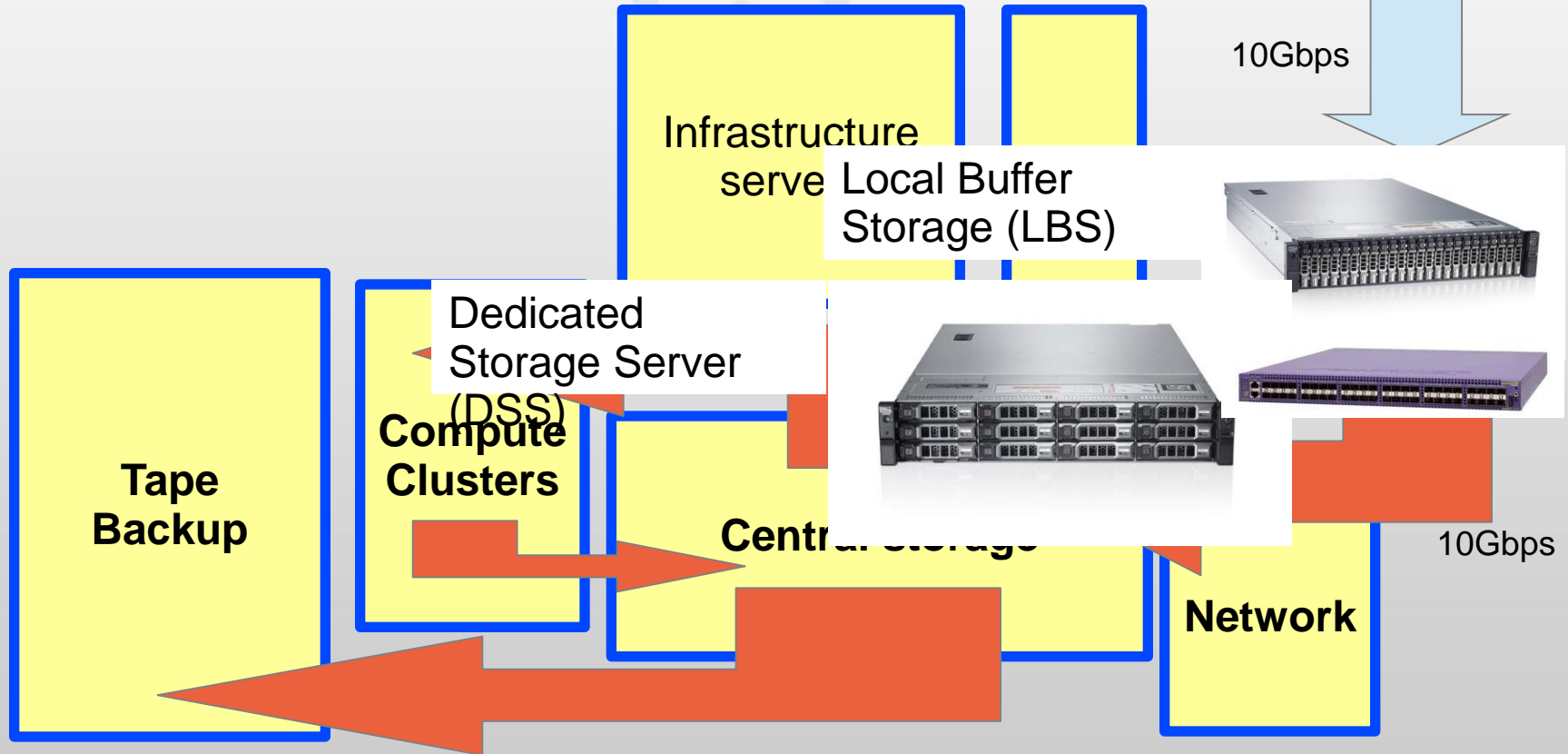
# Ongoing works

LBS only for **Linux**-based detectors  
 DSS time consuming but 300-500MB/s per unit  
 HSN High-Speed Network 40Gbps

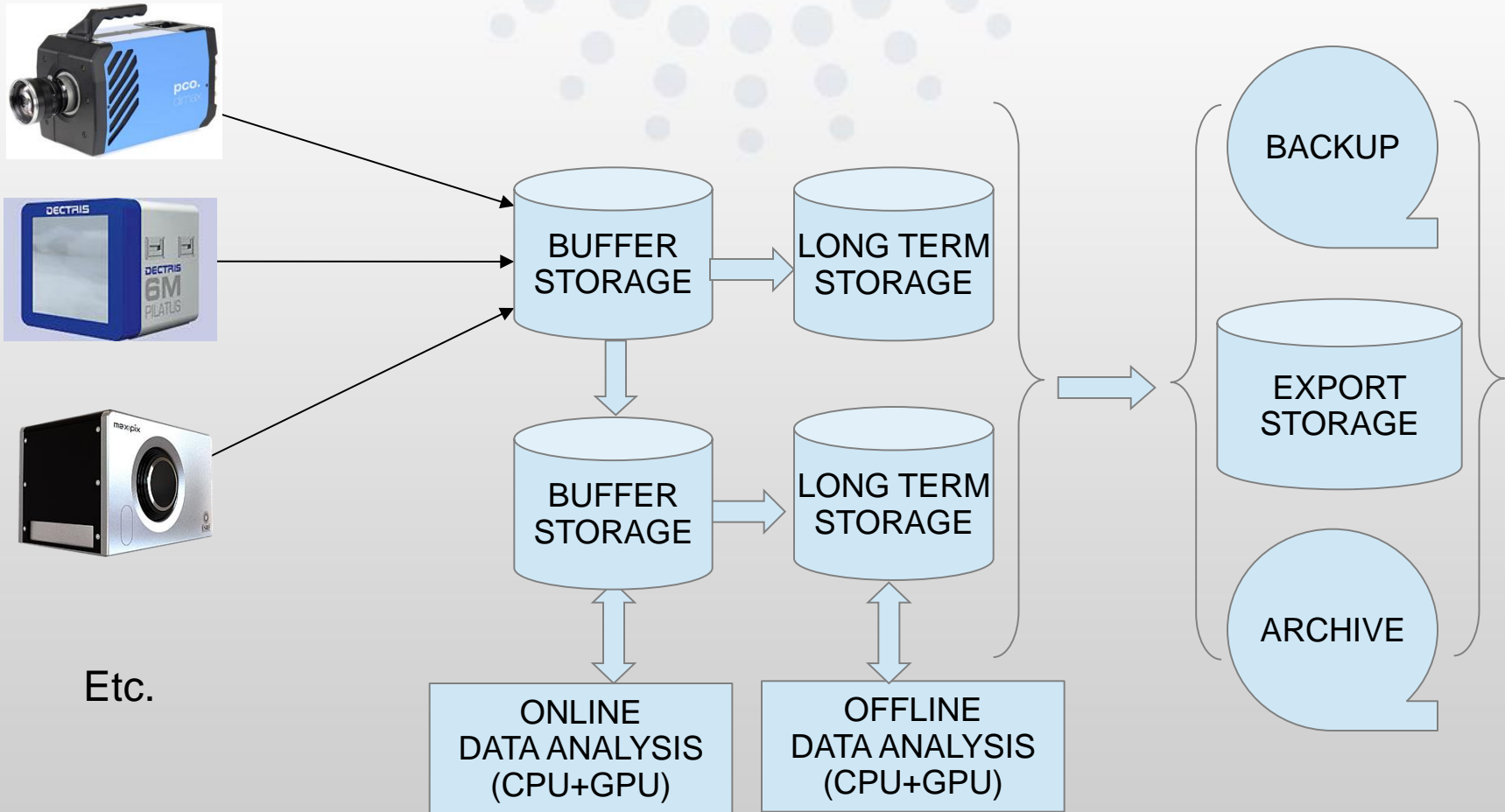
Detectors



10Gbps



# Requirements for one Beamline



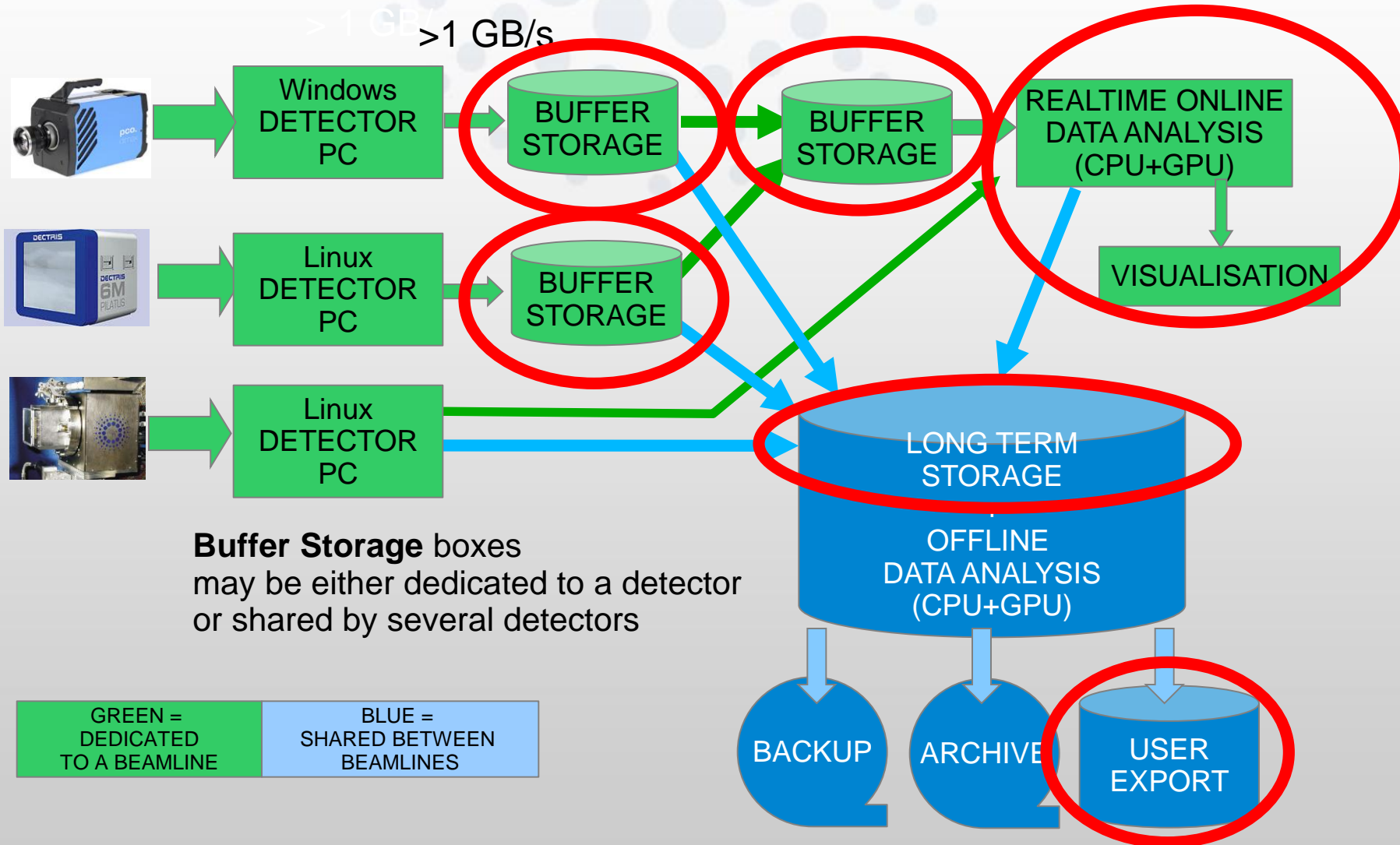
Etc.



## Overall requirements

- Typically 6 – 10 Beamlines simultaneously
- Typically 6 high-speed detectors per Beamline
- Typically 2 detectors operating simultaneously per Beamline
- Peak bandwidth per Beamline = 1 – 10 Gbytes/sec

# Overall architecture, with one Beamline



# Other challenges

- Data Confidentiality



**Questions?**