

Tackling job priorities problem in AliEn using Grid economy approach



4 AliEn

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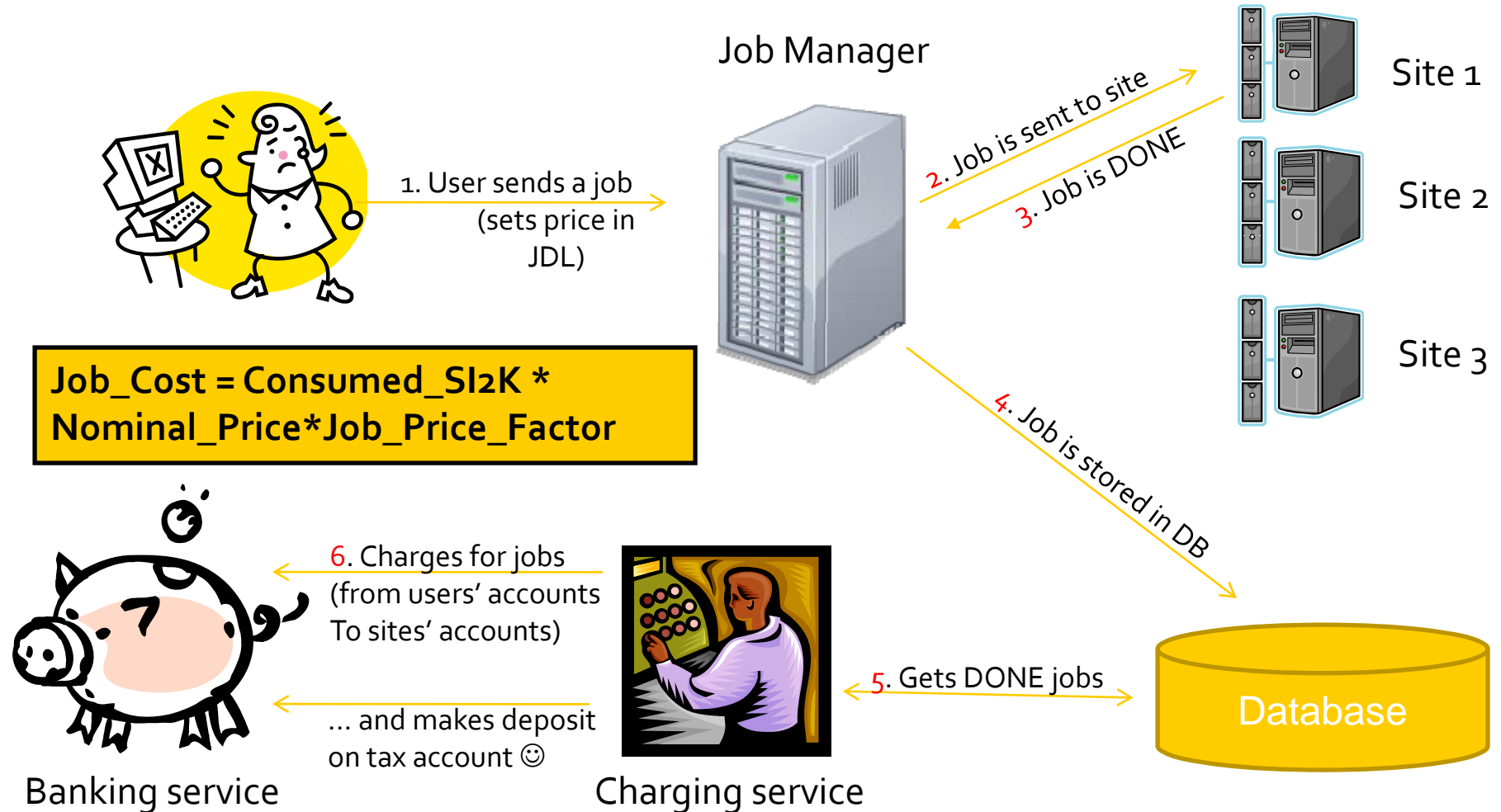


Motivation

- Jobs in the Task Queue are ordered based on the following criteria
 - Production jobs have low priority (20/100)
 - First user job gets priority 100
 - For each subsequent the job priority is reduced by 1
- Introducing Grid economy model
 - Users are members of teams and have to pay for Grid resources (alions, AliEn currency)
 - Jobs with higher price get higher priority
 - Credits are distributed to teams by PWG but teams can also earn money by providing resources
- Benefits
 - Users gain the control over the priorities of their jobs
 - Teams are motivated to provide more resources
 - Users are aware of the cost of using Grid resources

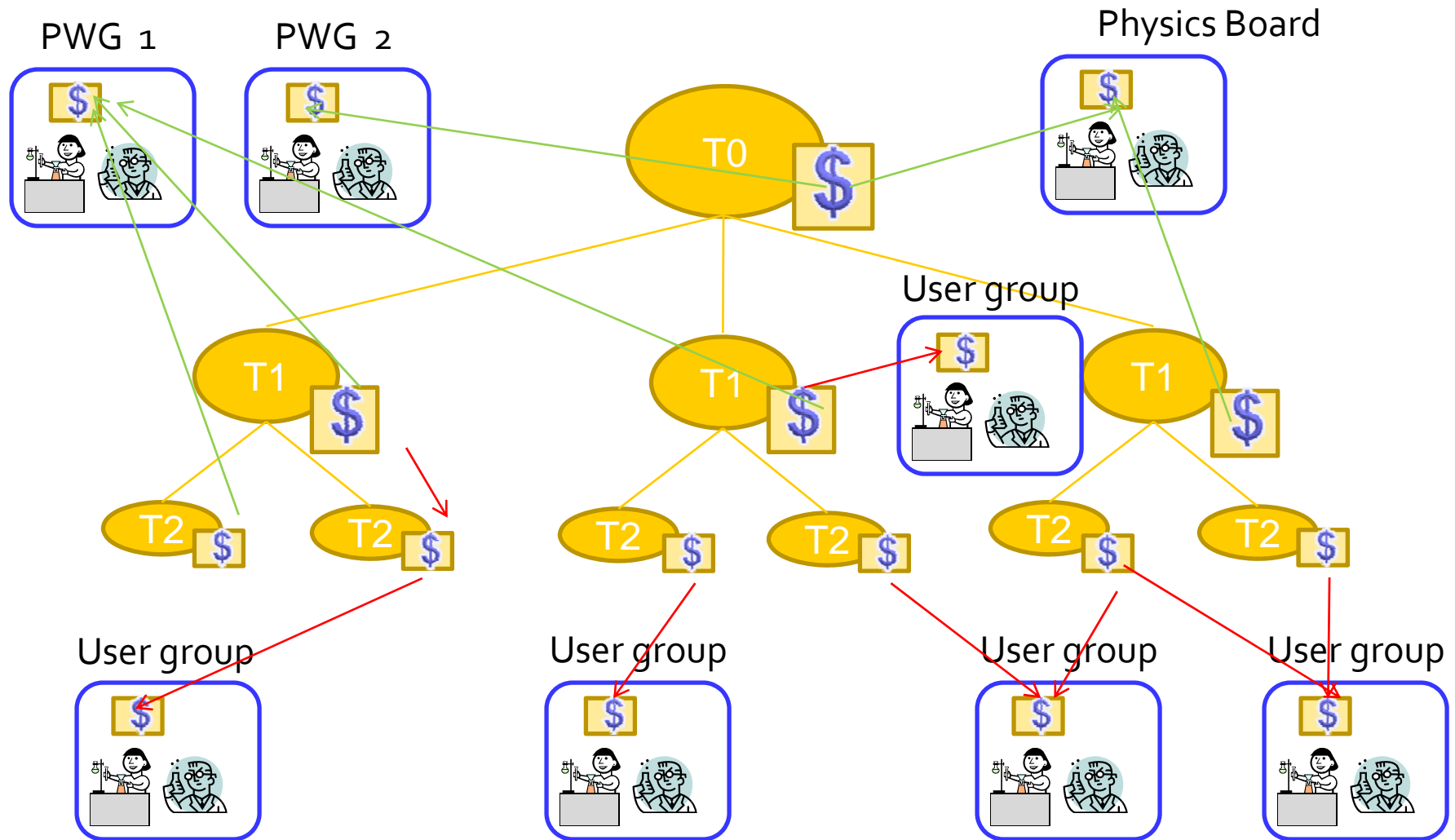


Grid Economy





Money Flow





Gold allocation manager

- AliEn Bank based on Gold allocation manager
 - <http://www.clusterresources.com/pages/products/gold-allocation-manager.php>
- To execute bank command (e.g. account balance checking) from AliEn shell user has to type:
 - `# gold <command> [options]`
- For the description of commands and their options please refer to Gold user's manual:
<http://www.clusterresources.com/products/gold/docs/userguide.pdf>



Conclusions

- The banking system:
 - Is implemented as an optional add-on to AliEn
 - Provides an additional degree of freedom for the improvement of job scheduling
 - Provides users with control over job priorities based on simple and understandable economy model
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"Kidagan"